Federal Communications Commission

TELEVISION TRANSLATOR BROADCAST STATION LICENSE

Licensee/Permittee

MILLARD COUNTY 50 SOUTH MAIN FILLMORE, UT, 84631

Call Sign File Number K31ON-D 0000139775

Facility ID: 188076

NTSC TSID: Digital TSID:

This License Covers Construction

Permit No.

0000053477

Grant Date 03/16/2021	Expiration Date 10/03/2022	e
Hours of Operation Unlimited		
Station Location City FILLMORE, ETC. State UT	Frequency (MHz) 572.0 - 578.0	Station Channel 31

Antenna Structure Registration Number		
Transmitter	Transmitter Output Power(kW)	
Type Accepted. See Sections 74.750 of the Commission's	As required to achieve authorized ERP.	
Rules.		
Antenna Coordinates	Antenna Type	
Latitude 39-2-9.8 N	Directional	
Longitude 112-19-33.9 W		
Description of Antenna	Major Lobe Directions	
Make KAT	0.0 180.0	
Model TWO K723147		
Antenna Beam Tilt (Degrees Electrical)	Antenna Beam Tilt (Degrees Mechanical @ Degrees	
Not Applicable	Azimuth)	
	Not Applicable	

Maximum Effective Radiated Power (Average)				
.15 kW				
-8.24 DBK				
Height of Radiated Center Above Ground (Meters) 11	Height of Radiated Center Above Mean Sea Level (Meters) 1725			
Out-Of-Channel Emission Mask Simple	Overall Height of Antenna Structure Above Ground (Meters) 15.24			

Waivers/Special C	onditions

Subject to the provisions of the Communications Act of 1934, as amended, subsequent acts and treaties, and all regulations heretofore or hereafter made by this Commission, and further subject to the conditions set forth in this permit, the permittee is hereby authorized to construct the radio transmitting apparatus herein described. Installation and adjustment of equipment not specifically set forth herein shall be in accordance with representations contained in the permittee's application for construction permit except for such modifications as are presently permitted, without application, by the Commission's Rules.

Equipment and program tests shall be conducted only pursuant to Sections 73.1610 and 73.1620 of the Commission's Rules.