

# Children's Television Programming Report

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File Number:
CPR-125442
Submit Date:
10/11/2011
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KRTV
Facility ID:
35567
City:

GREAT FALLS
State:
MT
State:
MT
Status:
Status:</

# **Report reflects information for : Third Quarter of 2011**

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant	Applicant Name, Typ	e, and Contact Info	rmation		
Information	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliation	ſ
		Affiliated network	CBS/CW	
		Nielsen DMA	Great Falls	
		Web Home Page Address	www.krtv.com	
Digital Core	Question			Response
Programming	State the average number of stream	hours of Core Programming per week broadcast by the station or	n its main program	3.0
	State the average number of station on other than its main	hours per week of free over-the-air digital video programming bro program stream	adcast by the	168.0
	State the average number of main program stream. See 47	hours per week of Core Programming broadcast by the station or 7 C.F.R. Section 73.671:	o other than its	3.0
	•	formation identifying each Core Program aired on its station, inclu o publishers of program guides as required by 47 C.F.R. Section	•	Yes
	•	at least 50% of the Core Programming counted toward meeting ed to free video programming aired on other than the main Yes N		Yes

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

# Digital Core Programs(16)

Digital Core Program (1 of 16)	Response
Program Title	BUSYTOWN MYSTERIES - I (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8-8:30am 7/2-9/10; Saturdays 9-9:30am 9/17-9/24
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 16)	Response
Program Title	BUSYTOWN MYSTERIES - II (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8:30-9am 7/2-9/10; Saturdays 9:30-10am 9/17-9/24
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core	
Program (3	
of 16)	Response

Program Title	DOODLEBOPS ROCKIN' ROAD SHOW (CBS) Ch 7.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 9-9:30am 7/2-9/10
Total times aired at regularly scheduled time	10
Total times aired	11
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	3 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each episode of the show features a real child, who writes for help or advice with a problem to the Doodless three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	DOODLEBOPS ROCKIN' ROAD SHOW (CBS) Ch 7.1

List date and time rescheduled	8/28/2011 9-9:30am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-09-03
Episode #	9/03/2011 #7312R
Reason for Preemption	Sports

Digital Core Program (4 of 16)	Response
Program Title	TROLLZ (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 9:30-10am 7/2-9/10
Total times aired at regularly scheduled time	10
Total times aired	11
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	8 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	TROLLZ is an animated series about five teenage girls growing up in a magic and colorful world, who live by the credo B.F.F.L Best Friends for Life. The magic in their lives is interwoven into real-world type experiences through which they learn to engage in problem solving, creative thinking, and cooperative strategy skills. The series also provides an opportunity for the five girls to learn how to cope with some of the social and emotional issues of self-esteem relating to physical features and other personal attributes, emerging friendships and peer-group relationships, and other experiences found in Trollzopolis. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/l?	

Questions	Response
Title of Program	TROLLZ (CBS) Ch 3.1
List date and time rescheduled	8/28/2011 9-9:30am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-09-03
Episode #	9/03/2011 #7312R
Reason for Preemption	Sports

Digital Core Program (5 of 16)	Response
Program Title	HORSELAND - I (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10-10:30am 7/2-9/10; Saturdays 10:30-11am
Total times aired at regularly scheduled time	11
Total times aired	13
Number of Preemptions	2
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	2
Length of Program	30 mins

Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E	Yes

/l?

Questions	Response
Title of Program	HORSELAND - I (CBS) Ch 3.1
List date and time rescheduled	9/18/2011 9-9:30am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-09-10
Episode #	9/10/2011 #1906R
Reason for Preemption	Sports

#### **Digital Preemption Programs #2**

Questions	Response
Title of Program	HORSELAND - I (CBS) Ch 3.1
List date and time rescheduled	9/11/2011 9-9:30am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-09-03
Episode #	9/3/2011 #1905R
Reason for Preemption Sports	

# Digital Core<br/>Program (6<br/>of 16)ResponseProgram TitleHORSELAND - II (CBS) Ch 3.1

Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10:30-11am
Total times aired at regularly scheduled time	8
Total times aired	11
Number of Preemptions	3
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions Response	
Title of Program	HORSELAND - II (CBS) Ch 3.1
List date and time rescheduled	8/27/2011 4-4:30pm
Is the rescheduled date the second home?	No

Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-08-27
Episode #	8/27/2011 #1204R
Reason for Preemption	Sports

Questions	Response
Title of Program	HORSELAND - II (CBS) Ch 3.1
List date and time rescheduled	9/11/2011 9:30-10am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-09-03
Episode #	9/3/2011 #1205R
Reason for Preemption	Sports

Questions	Response
Title of Program	HORSELAND - II (CBS) Ch 3.1
List date and time rescheduled	9/18/2011 9:30-10am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2011-09-10
Episode #	9/10/2011 #1206R
Reason for Preemption	Sports

Digital Core Program (7 of 16)	Response
Program Title	DOODLEBOPS - I (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8-8:30am 9/17-9/24
Total times aired at regularly scheduled time	2
Total times aired	
Number of Preemptions	0

Number of Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	3 years to 6 years
Target Child	
Audience	
Describe the	The Doodlebops is a live action show designed to teach life lessons to children under elementary school
educational	age, and is intended to promote social and academic readiness. The main characters are the three
and	members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Ea
informational	episode explores social issues, such as the importance of persistence or the value of openness to new
objective of	things. The program emphasizes an appreciation of music, and integrates the social lessons into original
the program	songs that are repeated through the episodes. This program is specifically designed to further the
and how it	educational and informational needs of children, has educating and informing children as a significant
meets the definition of	purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Core	
Programming.	
Does the	Yes
Licensee identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/l?	

Digital Core Program (8 of 16)	Response
Program Title	DOODLEBOPS - II (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8:30-9am 9/17-9/24
Total times aired at regularly scheduled time	2
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Be episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rule.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (9 of 16)	Response
Program Title	DANGER RANGERS (CBS) Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10-10:30am 9/17-9/24
Total times aired at regularly scheduled time	2
Total times aired	
Number of Preemptions	0

Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	4 years to 8 years
Target Child	
Audience	
Describe the	Danger Rangers is an animated series focusing on rules for safety in various situations and providing
educational	children with clear cut safety information. The program features animal superheroes that work as a safety
and	squad to protect children. They reinforce concepts of teamwork and preparedness, and model for children
informational	the acquisition of important health and safety information. The episodes are structured to present potentia
objective of	safety concerns, such as the need to take proper safety precautions when swimming, and use a song to
the program	introduce the relevant steps that should be taken. This program is specifically designed to further the
and how it	educational and informational needs of children, has educating and informing children as a significant
meets the	purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
definition of	
Core	
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/l?	

Digital Core Program (10 of 16)	Response
Program Title	HORSELAND (eff. 9/17/11) (CBS) Ch 7.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10:30-11am 9/17-9/24
Total times aired at regularly scheduled time	2
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking	
News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (11 of 16)	Response
Program Title	Made In Hollywood: Teen Edition (CW) Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 111-11:30am 7/2-9/10; 11:30a-12pm 7/2-9/24, Sunday 10:30-11am 9/25
Total times aired at regularly scheduled time	25
Total times aired	
Number of Preemptions	0

Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	13 years to 16 years
Target Child	
Audience	
Describe the	It is during the adolescent years that career exploration, planning, education, and decision-making begins.
educational	There is no question that a career in one of the multimedia industries is among the most popular career
and	choices of adolescents. Although many feel their calling is for a more obvious "on-camera" career in acting
informational	there are also a number of "behind the screen" pursuits that make for fulfilling career choices. Made in
objective of the program	Hollywood: Teen Edition (MIH:TE) was created by Connection III Entertainment Corp. to provide career information and advice from top Hollywood professionals to 13- to 16-year-old viewers so they can "explore
and how it	and learn about the technical, artistic, creative, business, and administrative careers that are a part of the
meets the	motion picture, television, music video, and home entertainment industries". To guide the production of MI
definition of	TE, the creator developed a career and guidance model that offers a framework for the development of
Core	each episode
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/l?	

Digital Core Program (12 of 16)	Response
Program Title	Edgemont (CW) Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Sundays 10-10:30am; 11-11:30am; 11:30-12pm 7/3-9/18
Total times aired at regularly scheduled time	48
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	EDGEMONT is a television program designed for middle and high school students aged 13-16 years-old. The series depicts the everyday lives of teenagers in the fictitious suburban town of Edgemont. Each 30- minute episode generally focuses on the children's activities at AC McKinley Secondary School. EDGEMONT is designed to entertain its core teen audience and also to inform and educate its viewers about issues that arise in school and at home. The storylines focus on social and emotional challenges faced by all secondary school students, from forming and maintaining family, friendship and romantic relationships, to ethical and moral choices. The objective of the series is to demonstrate models of behavio for teen viewers, allowing them to consider choices that they themselves may face, to witness the potential outcomes of these choices and gain positive tools that they can use to resolve issues and conflicts in a constructive way. Most scenes occur in and around the McKinley School and the teen's homes and follow the interactions of the teens. School work is taken seriously, depicted through characters studying in the library, receiving or discussing grades or doing homework at home. The cast portrays teenagers in a realistic manner with diversity along physical, social and ethnic lines, providing opportunities for most viewers to identify directly with specific characters. Each episode advances a few specific storylines based on particular social or emotional issues and takes them to a new conclusion. Characters act out behaviors that bring these issues to the forefront, and they solve problems, generally without intervention by adults bu through communication with peers and direct action, which leads to a better understanding of each situation and each other. At the same time, actions do lead to consequences, and the outcomes provide a life lessor that is plainly evident but conveyed to the viewer in a natural way. It is anticipated that, on viewing EDGEMONT, teen viewers will compare their own behaviors to th
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (13 of 16)	Response
Program Title	Elizabeth Stanton's Great Big World (CW) Ch 3.2
Origination	Network

Days/Times Program Regularly Scheduled	Saturday 11-11:30am 9/17-9/24
Total times aired at regularly scheduled time	2
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Elizabeth Stanton's Great Big World provides core programming in areas of concern to teens including global, social, educational, and wellness issues. Elizabeth Stanton and select celebrity friends travel around the world volunteering in areas of specific need, ranging from feeding the hungry in the slums of Kenya to bringing hearing aids to Vietnamese neighborhoods whose citizens have experienced high rates of hearing loss. Various age appropriate global issues are introduced to the viewing audience through in-depth and thoughtful interviews with Elizabeth, her travel companions and friends they meet along their journey. In addition Elizabeth and friends' personal hands-on experiences in the field inspire teens to engage in selfless, helping behaviors in addition to educating them on where and how to find volunteer opportunities.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (14 of 16)	Response
Program Title	Wild LTD. (CW) Ch 3.2
Origination	Network

Days/Times Program Regularly Scheduled	Sunday 10-10:30am 9/25
Total times aired at regularly scheduled time	1
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WILD LTD.is a half hour series created and designed with the focus of educating and entertaining children form 13-16 years of age. In each episode the cameras follow Game Ranger Michelle Garforth-Venter on her adventures both on land and under the water. Michelle meets researchers and veterinarians and learns about their work, suggesting job opportunities in the conservation world. Michelle always teaches about the anatomy of the species at hand, the conservation listing and how we can better preserve their population numbers. Each episode is designed to reveal to children the value of wild spaces and the creatures that live within.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (15 of 16)	Response
Program Title	Live Life and Win (CW) Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 11-11:30am
Total times aired at regularly scheduled time	1

Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live Life And Win recognizes the physical, emotional, mental, and social challenges faced by adolescents as they negotiate their newfound independence and the concomitant decisions they make. The series features inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community: considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13-16 year old audience to explore, discover and learn strategies to achieve personal dreams, learn about the personal attributes important for achieving dreams, explore volunteerism as an opportunity to build character and to uncover personal passions and in the process gain knowledge about life skills necessary to Life Life and Win.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (16 of 16)	Response
Program Title	On The Spot (CW) Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 11:30=12pm 9/25
Total times aired at regularly scheduled time	1
Total times aired	
Number of Preemptions	0

Number of	
Preemptions for	
other than	
Breaking News	
Number of	
Preemptions	
Rescheduled	
Length of Program	30 mins
Age of Target	13 years to 16 years
Child Audience	
Describe the	The content of On the Spot, a 30 minute E/I program for teens ages 13-16 is based on the Common
educational and	Core Standards released by the National Governors Association and the Council of Chief State
informational	Officers. The show uses an entertaining on-the-street format to test how well young people know the
objective of the	information contained in their own national curriculum. On the Spot challenges viewers to recall midd
program and how	and high school knowledge about history, science, math, English, second languages, health,
it meets the	geography, art, music and technology and then teaches them the answer to each question.
definition of Core	
Programming.	
Does the Licensee	Yes
identify the	
program by	
displaying	
throughout the	
program the	
symbol E/I?	

#### Non-Core Educational and Informational Programming (2)

Non-Core Educational and Informational Programming (1 of 2)	Response
Program Title	Pets.TV Ch 3.1
Origination	Syndicated
Days/Times Program Regularly Scheduled:	Saturdays 5:30-6am
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Pets.TV is a television program that provides educational and informational segments exposing the target audience of young viewers to everything pets. Pets from everyday to the unique are showcased with educational information that shares how they evolved to become pets and their geographic origins. Professionals share personal experiences of featured animals and/or related products. The motivational and inspirational message of each guest empowers audiences of all ages to pursue more information and education about everything pets. Each segment of Pets.TV delivers an educational and informational message that supports current social, intellectual and emotional aspects of children ages 13 and up. Attributes and advice emphasized by guests instill a grounded balance of priorities, commitment and perseverance children can apply to their lives. Date and Time Aired (if preempted and rescheduled
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

#### Date and Time Aired:

Questions		Response
Date Time		
Non-Core Educational and Informational Programming (2 of 2)	Response	
Program Title	Magi-Nation (CW) Ch 3.2	
Origination	Network	
Days/Times Program Regularly Scheduled:	Saturdays 6-6:30am; 6:30-7am	
Total times aired at regularly scheduled time:	26	
Number of Preemptions	0	
Length of Program	30 mins	
Age of Target Child Audience	7 years to 12 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	readily there for the taking if kids simply keep of it. In this context, many of the most use discovery, analysis and problem-solving. If and Strag attempt to analyze difficult situate dire dilemmas. In the course of a series of and Strag are presented with along the way	is generally no more than a mouse-click away. Knowledge is now how to appropriately access it and effectively make use ful and important things that youngsters can learn center on Magi Nation addresses these vital learning goals. Tony, Edyn tions, set appropriate goals and creatively seek solutions to intriguing codes, riddles, and other puzzles that Tony, Edyn ay, viewers are given the engaging opportunity to not only living cycle, but to make use of their unique knowledge base address conundrums on their own
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes	
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes	

Does the Licensee Yes provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?

#### Date and Time Aired:

Questions	Response
Date Time	

Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11) (iii)?	Yes
Name of children's programming liaison	Roxanna Rattray
Address	P.O. Box 2989
City	Great Falls
State	МТ
Zip	59403
Telephone Number	406-791-5400
Email Address	roxie@krtv.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	After due review of internal station records and documentation provided to us by program suppliers, the licensee hereby certifies as follows: (i) the only programs specifically designed for children ages twelve and under that the station broadcast this quarter are disclosed in this report and (ii) the licensee fully complied with the FCC's commercial limits in children's programs, as specified at 47 C.F.R. Section 73.670, with respect to these programs. The station has terminated analog operations. Therefore, Questions 7(b) and 7(c) no longer apply

#### Other Matters (11)

Other Matters (1 of 11)	Response
Program Title	DOODLEBOPS - I (CBS) Digital Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8-8:30am,
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (2 of 11)	Response
Program Title	DOODLEBOPS - II (CBS) Digital Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8:30-9am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

Programming.	
Other Matters (3 of 11)	Response
Program Title	BUSYTOWN MYSTERIES - I (CBS) Digital Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 9-9:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other	

Other Matters (4 of 11)	Response
Program Title	BUSYTOWN MYSTERIES - II (CBS) Digital Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 9:30-10am

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solvin abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (5 of	
11)	Response
Program Title	DANGER RANGERS (CBS) Digital Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10-10:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of	Danger Rangers is an animated series focusing on rules for safety in various situations and providing children with clear cut safety information. The program features animal superheroes that work as a safety squad to protect children. They reinforce concepts of teamwork and preparedness, and model for children the acquisition of important health and safety information. The episodes are structured to present potential safety concerns, such as the need to take proper safety precautions when swimming, and use a song to introduce the relevant steps that should be taken. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

Other Matters (6 of 11)	Response
Program Title	HORSELAND (CBS) Digital Ch 3.1
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10:30-11am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HORSELAND is an animated series about five girls and two boys who live in spectacular countryside the houses a farm called Horseland. Each of these main characters has a special horse whose personality similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow develop. This program is specifically designed to further the educational and informational needs of chi has educating and informing children as a significant purpose, and otherwise meets the definition of Corporamming as specified in the Commission's rules.
Other Matters (7 of 11)	Response
Program Title	Elizabeth Staton's Great Big World (CW) Digital Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11-11:30am
Total times aired at regularly	13
scheduled time	
	30 mins

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Elizabeth Stanton's Great Big World provides core programming in areas of concern to teens including global, social, educational, and wellness issues. Elizabeth Stanton and select celebrity friends travel around the world volunteering in areas of specific need, ranging from feeding the hungry in the slums of Kenya to bringing hearing aids to Vietnamese neighborhoods whose citizens have experienced high rates of hearing loss. Various age appropriate global issues are introduced to the viewing audience through in-depth and thoughtful interviews with Elizabeth, her travel companions and friends they meet along their journey. In addition Elizabeth and friends' personal hands-on experiences in the field inspire teens to engage in selfless, helping behaviors in addition to educating them on where and how to find volunteer opportunities.

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Other	
Matters (8 of 11)	Response
Program Title	Made In Hollywood: Teen Edition (CW) Digital Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 11:30-12pm; Sundays 10:3011am
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	It is during the adolescent years that career exploration, planning, education, and decision-making begins. There is no question that a career in one of the multimedia industries is among the most popular career choices of adolescents. Although many feel their calling is for a more obvious "on-camera" career in acting, there are also a number of "behind the screen" pursuits that make for fulfilling career choices. Made in Hollywood: Teen Edition (MIH:TE) was created by Connection III Entertainment Corp. to provide career information and advice from top Hollywood professionals to 13- to 16-year-old viewers so they can "explore and learn about the technical, artistic, creative, business, and administrative careers that are a part of the motion picture, television, music video, and home entertainment industries". To guide the production of MIH: TE, the creator developed a career and guidance model that offers a framework for the development of each episode
Other Matters ( of 11)	(9 Response
Program Title	Wild LTD (CW) Digital Ch 7.2
Origination	Network

Origination	Network
Days/Times Program Regularly Scheduled	Sundays 10-10:30am
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the	WILD LTD.is a half hour series created and designed with the focus of educating and entertaining
educational and	children form 13-16 years of age. In each episode the cameras follow Game Ranger Michelle Garforth-
informational	Venter on her adventures both on land and under the water. Michelle meets researchers and
objective of the	veterinarians and learns about their work, suggesting job opportunities in the conservation world.
program and	Michelle always teaches about the anatomy of the species at hand, the conservation listing and how we
how it meets the	can better preserve their population numbers. Each episode is designed to reveal to children the value
definition of Core	of wild spaces and the creatures that live within
Programming.	

Other Matters (10 of 11)	Response
Program Title	Live Life and Win (CW) Digital Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Sundays 11-11:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live Life And Win recognizes the physical, emotional, mental, and social challenges faced by adolescents as they negotiate their newfound independence and the concomitant decisions they make. The series features inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community: considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13-16 year old audience to explore, discover and learn strategies to achieve personal dreams, learn about the personal attributes important for achieving dreams, explore volunteerism as an opportunity to build character and to uncover personal passions and in the process gain knowledge about life skills necessary to Life Life and Win.

Other Matters (11 of 11)	Response
Program Title	On The Spot (CW) Digital Ch 3.2
Origination	Network
Days/Times Program Regularly Scheduled	Sundays 11:30-12pm

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target	13 years to 16 years
Child Audience	
from	
Describe the	The content of On the Spot, a 30 minute E/I program for teens ages 13-16 is based on the Common
educational and	Core Standards released by the National Governors Association and the Council of Chief State
informational	Officers. The show uses an entertaining on-the-street format to test how well young people know the
objective of the	information contained in their own national curriculum. On the Spot challenges viewers to recall middl
program and how	and high school knowledge about history, science, math, English, second languages, health,
it meets the	geography, art, music and technology and then teaches them the answer to each question.
definition of Core	
Programming.	

#### Question

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F. R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed or delay. <b>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</b> Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE	
PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR	
REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR	
FORFEITURE (U.S. Code, Title 47, §503).	
certify that this application includes all required and relevant attachments.	
declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	KRTV Communication Inc

Attachments No Attachments.