



(REFERENCE COPY - Not for submission)

# Children's Television Programming Report

FRN: **0023170681** | File Number: **CPR-140648** | Submit Date: **04/08/2013** | Call Sign: **WBSF** | Facility ID: **82627** | City: **BAY CITY** | State: **MI**  
Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date: **04/08/2013** | Filing Status: **Active**

---

## Report reflects information for : First Quarter of 2013

### General Information

| Section     | Question   | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? |          |

**Applicant  
Information**

**Applicant Name, Type, and Contact Information**

| Applicant | Address | Phone | Email | Applicant Type |
|-----------|---------|-------|-------|----------------|
|-----------|---------|-------|-------|----------------|

---

**Contact  
Representatives  
(0)**

| Contact Name | Address | Phone | Email | Contact Type |
|--------------|---------|-------|-------|--------------|
|--------------|---------|-------|-------|--------------|

**Children's  
Television  
Information**

| Section      | Question              | Response               |
|--------------|-----------------------|------------------------|
| Station Type | Station Type          | Network Affiliation    |
|              | Affiliated network    | CW                     |
|              | Nielsen DMA           | Flint-Saginaw-Bay City |
|              | Web Home Page Address | www.miNBCnews.com      |

**Digital Core  
Programming**

| Question  | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream  | 7.0      |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream  | 336.0    |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:  | 4.0      |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?  | Yes      |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes      |

**Digital Core Programs(20)**

| <b>Digital Core Program (1 of 20)</b>  | <b>Response</b>   |
|--|---|
| Program Title  | Rescue Heroes   |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Sat., 1/5 - 3/2/13 7:00-7:30am  |
| Total times aired at regularly scheduled time  | 9   |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  |   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 6 years to 10 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | RESCUE HEROES - The Rescue Heroes are a crack team of international emergency response professionals who travel the globe to help those in danger. Equipped with the latest up-to-the-minute knowledge, high-tech hardware and cutting-edge technology, they are dedicated to promoting safety and saving lives everywhere. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (2 of 20)</b>  | <b>Response</b>   |
|--|---|
| Program Title  | Rescue Heroes   |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Sat., 1/5 - 3/2/13 7:30-8:00am  |
| Total times aired at regularly scheduled time  | 9   |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  |   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 6 years to 10 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | RESCUE HEROES - The Rescue Heroes are a crack team of international emergency response professionals who travel the globe to help those in danger. Equipped with the latest up-to-the-minute knowledge, high-tech hardware and cutting-edge technology, they are dedicated to promoting safety and saving lives everywhere. |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| <b>Digital Core Program (3 of 20)</b>  | <b>Response</b>  |
|--|--|
| Program Title  | New Adventures of Nanoboy  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Sat., 3/9 - 3/30/13 7:00-7:30am  |
| Total times aired at regularly scheduled time  | 4  |
| Total times aired  |  |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  |  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 5 years to 10 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | NEW ADVENTURES OF NANO BOY is an action-comedy about a boy who transforms into the world's smallest superhero to fight microscopic villains too small for the naked eye. In the micro-cosmos, the tiny world of cells, molecules and atoms, a battle of good versus evil rages as each week Nanoboy, tinier than the average cell, takes on back-to-the-bone-bacteria - while trying to survive the biggest challenge of all - being a 10-year-old! Each episode takes place in two worlds: in the human world Oscar tries to live the life of a normal 9 year old, always keeping his identity as Nanoboy a secret, Oscar solves conflicts like peer pressure, and exam stress. In the micro-cosmos, Oscar/Nanoboy encounters bigger-than-life problems - deranged proteins and Amazonian amoebas, and with the help of his Nano-team reforms a flu virus and a goofy brain cell. In resolving these crimes in the micro-world, Nanoboy encounters solutions that he can bring back to solve human world problems |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| Digital Core Program (4 of 20)   | Response   |
|--|--|
| Program Title  | New Adventures of Nanoboy  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Sat., 3/9 - 3/30/13 7:30-8:00am  |
| Total times aired at regularly scheduled time  | 4  |
| Total times aired  |  |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  |  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 5 years to 10 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | NEW ADVENTURES OF NANO BOY is an action-comedy about a boy who transforms into the world's smallest superhero to fight microscopic villains too small for the naked eye. In the micro-cosmos, the tiny world of cells, molecules and atoms, a battle of good versus evil rages as each week Nanoboy, tinier than the average cell, takes on back-to-the-bone-bacteria - while trying to survive the biggest challenge of all - being a 10-year-old! Each episode takes place in two worlds: in the human world Oscar tries to live the life of a normal 9 year old, always keeping his identity as Nanoboy a secret, Oscar solves conflicts like peer pressure, and exam stress. In the micro-cosmos, Oscar/Nanoboy encounters bigger-than-life problems - deranged proteins and Amazonian amoebas, and with the help of his Nano-team reforms a flu virus and a goofy brain cell. In resolving these crimes in the micro-world, Nanoboy encounters solutions that he can bring back to solve human world problems |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| <b>Digital Core Program (5 of 20)</b>  | <b>Response</b>   |
|--|---|
| Program Title  | Animal Exploration with Jarod Miller  |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled   | Sun., 1/6 - 3/31/13 9:30-10:00am  |
| Total times aired at regularly scheduled time  | 13  |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  |   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL EXPLORATION WITH JAROD MILLER - Jarod looks at exotic and domestic animals from his own unique perspective. It is the mission of this program to inspire viewers, children and adults alike, to preserve the innate human instinct to explore. The producers design each episode to reveal to children the world around them in a way that identifies positive role models and pro-social values within an environmentally responsible universe. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (6 of 20)</b>         | <b>Response</b>                       |
|---|---------------------------------------|
| Program Title                                 | Edgemont                              |
| Origination                                   | Syndicated                            |
| Days/Times Program Regularly Scheduled        | Mon - Fri., 1/1 - 3/29/13 7:00-7:30am |
| Total times aired at regularly scheduled time | 64                                    |
| Total times aired                             |                                       |



|  |  |
|--|--|
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  |  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | EDGEMONT is a television program originally produced by Canada's public broadcaster, CBC, the series depicts the everyday lives of teenagers in the fictitious suburban town of Edgemont. Each 30-minute episode generally focuses on the children's activities at AC McKinley Secondary School. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| <b>Digital Core Program (7 of 20)</b>              |                                 |
|--|---------------------------------|
|  | <b>Response</b>                 |
| Program Title                                      | Mystery Hunters                 |
| Origination  | Syndicated                      |
| Days/Times Program Regularly Scheduled             | Mon., 1/7 - 3/25/13 7:30-8:00am |
| Total times aired at regularly scheduled time      | 12                              |
| Total times aired                                  |                                 |
| Number of Preemptions                              | 0                               |
| Number of Preemptions for other than Breaking News |                                 |
| Number of Preemptions Rescheduled                  |                                 |
| Length of Program                                  | 30 mins                         |
| Age of Target Child Audience                       | 13 years to 16 years            |

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | THE MYSTERY HUNTERS are Araya and Christina, regular kids with inquisitive minds, who travel the globe to investigate the sites and delve into the tales which have baffled people throughout the ages: looking for the Loch Ness Monster, unraveling a smelly mummy, searching for Princess Anastasia, and learning the true story of King Tut. Armed with video cameras and their instincts, they gather facts and meet the experts, debunking common myths and offering explanations for legends, spooky stories, and unexplained phenomena. They use critical thinking and scientific reasoning to show that things are not always what they seem. Back at the Discovery Mystery Lab, Doubting Dave, the resident skeptical scientist, challenges viewers to send in their own mysteries, and then tackles the questions with experiments and logical explanations and assists the Mystery Hunters with their investigations. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (8 of 20)</b>  | <b>Response</b>  |
|--|--|
| Program Title  | Real Life 101  |
| Origination  | Syndicated   |
| Days/Times Program Regularly Scheduled   | Tue., 1/1 - 3/26/13 7:30-8:00am  |
| Total times aired at regularly scheduled time  | 13   |
| Total times aired  |  |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  |  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | REAL LIFE 101 introduces you to real people doing real jobs. From doctors, lawyers and veterinarians to career counselors, drug counselors, Lipizzaner stallion trainers and special effects wizards, REAL LIFE 101 takes you "on the job" so you can see for yourself why these professionals love what they do. Learn about jobs you might not know even existed! Join hosts every week as they explore new professions in the exciting world of work. It's a half-hour of thought-provoking, eye-opening fun and entertainment! |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| <b>Digital Core Program (9 of 20)</b>  | <b>Response</b>  |
|--|--|
| Program Title  | ECO Company  |
| Origination  | Syndicated   |
| Days/Times Program Regularly Scheduled   | Wed., 1/2 - 3/27/13 7:30-8:00am  |
| Total times aired at regularly scheduled time  | 13   |
| Total times aired  |  |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  |  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ECO COMPANY provides programming in the area of environment and preservation of the earth's resources. Eco Company explores all aspects of being "green" and understanding how our actions impact the world. The E-Co team find out about global warming by asking questions to discover the truths and myths of the global warming issue. They learn about alternative energies by visiting wind farms and solar installations and discovering new energy technologies currently under development. They learn more about recycling, conservation and organics. The E-Team profiles teens and school organizations who have taken it upon themselves to make a difference, young entrepreneurs who are taking their passion for green to develop ideas, and new products for a sustainable future. Most importantly, each story and each feature is reported by teens and told from their perspective. Additionally each week the show will provide practical tips that teens, and people of all ages can use in their daily lives. |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| Digital Core Program (10 of 20)  |  | Response |
|--|--|----------|
| Program Title  | Jack Hanna: Into the Wild  |          |
| Origination  | Syndicated   |          |
| Days/Times Program Regularly Scheduled   | Thurs., 1/3 - 3/28/13 7:30-8:00am  |          |
| Total times aired at regularly scheduled time  | 13   |          |
| Total times aired  |  |          |
| Number of Preemptions  | 0  |          |
| Number of Preemptions for other than Breaking News   |  |          |
| Number of Preemptions Rescheduled  |  |          |
| Length of Program  | 30 mins  |          |
| Age of Target Child Audience   | 13 years to 16 years   |          |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JACK HANNA: INTO THE WILD - This series is based around Jack traveling the world with his friends and family, taking the viewer to his favorite destinations and introducing them to new and amazing creatures each week. Throughout Jack's travels, he raises awareness of different cultures, geography and spectacular animals and animal facts, while teaching children the importance of stewardship of our environment through his documented donations to conservation efforts worldwide. |          |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |          |

| Digital Core Program (11 of 20)        |                                 | Response |
|--|---------------------------------|----------|
| Program Title                          | Pets.TV                         |          |
| Origination                            | Syndicated                      |          |
| Days/Times Program Regularly Scheduled | Fri., 1/4 - 3/29/13 7:30-8:00am |          |

|  |   |
|--|---|
| Total times aired at regularly scheduled time  | 13  |
| Total times aired  | 11  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | PETS.TV celebrates the pets we love and the people who love them. Pet News, Pet Care, Pet Health, and Pet Lifestyles! |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (12 of 20)</b>             | <b>Response</b>                  |
|--|----------------------------------|
| Program Title                                      | The Wiggles/WBSF-DT2 Multicast   |
| Origination  | Network                          |
| Days/Times Program Regularly Scheduled             | Sat., 1/5 - 2/2/13 10:00-10:30am |
| Total times aired at regularly scheduled time      | 5                                |
| Total times aired                                  | 13                               |
| Number of Preemptions                              | 0                                |
| Number of Preemptions for other than Breaking News |                                  |
| Number of Preemptions Rescheduled                  | 5                                |
| Length of Program                                  | 30 mins                          |
| Age of Target Child Audience                       | 2 years to 5 years               |

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | THE WIGGLES is a musical variety show specifically designed for pre-school children. Starring Tony, Murray, Greg and Jeff, the Wiggles offers a montage of skits that are specifically designed for teaching and entertaining the preschool audience. Supported by an ensemble of characters, larger than life animals (humans dressed as animal characters) and a pirate, Captain Feathersword, the Wiggles teach numbers, letters, colors, matching and classifying what belongs together (or not), and following directions. There's dancing, occasional guest artists, and lots of visual interest for the viewer, while the lessons are broken down into easily understandable elements for the preschool child. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (13 of 20)</b>             |                                   |
|--|-----------------------------------|
|  | <b>Response</b>                   |
| Program Title                                      | The Chica Show\WBSF-DT2 Multicast |
| Origination  | Network                           |
| Days/Times Program Regularly Scheduled             | Sat., 2/9 - 3/30/13 10:00-10:30am |
| Total times aired at regularly scheduled time      | 8                                 |
| Total times aired                                  | 13                                |
| Number of Preemptions                              | 0                                 |
| Number of Preemptions for other than Breaking News |                                   |
| Number of Preemptions Rescheduled                  | 5                                 |
| Length of Program                                  | 30 mins                           |
| Age of Target Child Audience                       | 2 years to 5 years                |

|  |  |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Chica is a five-year-old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation-- where Bunji and Stiches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| <b>Digital Core Program (14 of 20)</b>             | <b>Response</b>                   |
|--|-----------------------------------|
| Program Title                                      | Pajaminals\WBSF-DT2 Multicast     |
| Origination  | Network                           |
| Days/Times Program Regularly Scheduled             | Sat., 1/5 - 3/30/13 10:30-11:00am |
| Total times aired at regularly scheduled time      | 13                                |
| Total times aired                                  | 12                                |
| Number of Preemptions                              | 0                                 |
| Number of Preemptions for other than Breaking News |                                   |
| Number of Preemptions Rescheduled                  | 4                                 |
| Length of Program                                  | 30 mins                           |
| Age of Target Child Audience                       | 2 years to 5 years                |

|  |  |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | PAJANIMALS are a group of four preschool aged puppets who live together in house with their off-screen mother and father. We meet them in the bedroom, a dormitory of sorts, where they show us their nighttime routine of brushing their teeth and having quiet conversation before falling off to sleep. The quiet time, always turns into a discussion that results in a dream-like adventure to solve a problem, such as overcoming shyness, making a new friend, or dealing with a bully. The adventure takes place in several nighttime dream locales where special friends help them work through the socio-emotional problem of the day. Specific approaches to managing the problem are demonstrated and practiced during the adventure, and the children return home confident, getting ample rest for today and facing their issues tomorrow. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| <b>Digital Core Program (15 of 20)</b>             |                                   |
|--|-----------------------------------|
|  | <b>Response</b>                   |
| Program Title                                      | Poppy Cat/WBSF-DT2 Multicast      |
| Origination  | Network                           |
| Days/Times Program Regularly Scheduled             | Sat., 1/5 - 3/30/13 11:00-11:30am |
| Total times aired at regularly scheduled time      | 13                                |
| Total times aired                                  | 12                                |
| Number of Preemptions                              | 0                                 |
| Number of Preemptions for other than Breaking News |                                   |
| Number of Preemptions Rescheduled                  | 4                                 |
| Length of Program                                  | 30 mins                           |
| Age of Target Child Audience                       | 2 years to 5 years                |



|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | POPPY CAT is based on the book series by Lara Jones and uses embedded lessons on imagination and storytelling to encourage creative thinking for preschool children. In each story the narrator, Lara reads a story about Poppy Cat, to her own cat named Poppy. She makes up a story that will be exciting and just follows her imagination to distant lands reached by boat, plane or train. Poppy Cat is the leader of his group of animal friends, and the story always features an underlying message about being nice to yet ignoring the antics of the resident bully, a badger named Egbert. The lesson is always to think creatively and exercise your mind through reading and storytelling because it will always lead to enjoyment and adventure. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (16 of 20)</b>             | <b>Response</b>                   |
|--|-----------------------------------|
| Program Title                                      | Justin Time/WBSF-DT2 Multicast    |
| Origination  | Network                           |
| Days/Times Program Regularly Scheduled             | Sat., 1/5 - 3/30/13 11:30-12:00pm |
| Total times aired at regularly scheduled time      | 13                                |
| Total times aired                                  | 12                                |
| Number of Preemptions                              | 0                                 |
| Number of Preemptions for other than Breaking News |                                   |
| Number of Preemptions Rescheduled                  | 4                                 |
| Length of Program                                  | 30 mins                           |
| Age of Target Child Audience                       | 2 years to 5 years                |

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JUSTIN TIME features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience that helps him solve his problem when he returns home. While on the adventure, he is accompanied by Olivia, a knowledgeable imaginary playmate, and Squidgy, the morphing flying sponge, who provides commentary and comedy along the way. Justin's lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find another way to get to your goal. Justin is all about self-directed learning from the young child's perspective and imagination. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (17 of 20)</b>             | <b>Response</b>                   |
|--|-----------------------------------|
| Program Title                                      | Lazytown/WBSF-DT2 Multicast       |
| Origination  | Network                           |
| Days/Times Program Regularly Scheduled             | Sat., 1/5 - 3/30/13 12:00-12:30pm |
| Total times aired at regularly scheduled time      | 12                                |
| Total times aired                                  | 13                                |
| Number of Preemptions                              | 1                                 |
| Number of Preemptions for other than Breaking News |                                   |
| Number of Preemptions Rescheduled                  | 1                                 |
| Length of Program                                  | 30 mins                           |
| Age of Target Child Audience                       | 2 years to 5 years                |

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | LAZYTOWN promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world". The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy", which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

### Digital Preemption Programs #1

| Questions  | Response                    |
|--|-----------------------------|
| Title of Program   | Lazytown/WBSF-DT2 Multicast |
| List date and time rescheduled   | Sat., 3/23/13 9 - 9:30am    |
| Is the rescheduled date the second home?   | Yes                         |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                         |
| Date Preempted   |                             |
| Episode #  | Sat., 3/23/13               |
| Reason for Preemption  | Sports                      |

### Digital Core Program (18 of 20)

|   | Response                             |
|---|--------------------------------------|
| Program Title                                 | Noodle and Doodle/WBSF-DT2 Multicast |
| Origination                                   | Network                              |
| Days/Times Program Regularly Scheduled        | Sat., 1/5 - 3/30/13 12:30-1:00pm     |
| Total times aired at regularly scheduled time | 10                                   |
| Total times aired                             | 13                                   |
| Number of Preemptions                         | 3                                    |

|  |   |
|--|---|
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  | 3   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | NOODLE AND DOODLE is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an ever-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

#### Digital Preemption Programs #1

| Questions  | Response                             |
|--|--------------------------------------|
| Title of Program   | Noodle and Doodle/WBSF-DT2 Multicast |
| List date and time rescheduled   | Sun., 3/23/13, 9:30-10:00am          |
| Is the rescheduled date the second home?   | Yes                                  |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                                  |
| Date Preempted   |                                      |
| Episode #  | Sun., 3/23/13                        |
| Reason for Preemption  | Sports                               |

#### Digital Preemption Programs #2

| Questions                                | Response                             |
|--|--------------------------------------|
| Title of Program                         | Noodle and Doodle/WBSF-DT2 Multicast |
| List date and time rescheduled           | Sun., 3/9/13, 9:30-10:00am           |
| Is the rescheduled date the second home? | Yes                                  |

|  |              |
|--|--------------|
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes          |
| Date Preempted   |              |
| Episode #  | Sun., 3/9/13 |
| Reason for Preemption  | Sports       |

### Digital Preemption Programs #3

| Questions  | Response                             |
|--|--------------------------------------|
| Title of Program   | Noodle and Doodle/WBSF-DT2 Multicast |
| List date and time rescheduled   | Sun., 3/16/13, 9:30-10:00am          |
| Is the rescheduled date the second home?   | Yes                                  |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                                  |
| Date Preempted   |                                      |
| Episode #  | Sun., 3/16/13                        |
| Reason for Preemption  | Sports                               |

| Digital Core Program (19 of 20)  | Response   |
|--|--|
| Program Title  | Animal Science/WBSF-DT2 Multicast  |
| Origination  | Syndicated   |
| Days/Times Program Regularly Scheduled   | Sun 1/6 - 3/31/13 7:00-7:30am  |
| Total times aired at regularly scheduled time  | 13   |
| Total times aired  | 11   |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  | 1  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL SCIENCE - While most animal shows look at the behavior of animals, we go one step further to look at the how and why an animal is able to excel in its environment. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core Program (20 of 20)        | Response                              |
|--|---------------------------------------|
| Program Title                          | Wild About Animals/WBSF-DT2 Multicast |
| Origination                            | Syndicated                            |
| Days/Times Program Regularly Scheduled | Sun., 1/6 - 3/31/13 7:30-8:00am       |

|  |  |
|--|--|
| Total times aired at regularly scheduled time  | 12   |
| Total times aired  | 12   |
| Number of Preemptions  | 1  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WILD ABOUT ANIMALS gives information and tips about the world's most fascinating wild and domestic animals. Mariette Hartley hosts an informative program demonstrating the environmental relationships between animal species as well as our responsibility as caretakers of this planet to protect the fragile ecosystems in which these animals live. This program provides specific insight for youth to understand our role in protecting the fragile "balance of nature" that exists on this planet. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

#### Digital Preemption Programs #1

| Questions  | Response                              |
|--|---------------------------------------|
| Title of Program   | Wild About Animals/WBSF-DT2 Multicast |
| List date and time rescheduled   |                                       |
| Is the rescheduled date the second home?   | No                                    |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                                    |
| Date Preempted   | 2013-01-06                            |
| Episode #  | 1/6/13 / #120                         |
| Reason for Preemption  | Other                                 |

**Non-Core  
Educational and  
Informational  
Programming (0)**

**Sponsored Core  
Programming (0)**



**Liaison Contact**

| Question  | Response  |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?   | Yes   |
| Name of children's programming liaison  | Pam Bishop  |
| Address   | 2225 W. Willard Rd.   |
| City  | Clio  |
| State   | MI  |
| Zip   | 48420   |
| Telephone Number  | 810-687-1000 ext.<br>204  |
| Email Address   | pbishop@nbc25.net   |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | Wild About Animals did not air as scheduled for the pre-empted day due to technical difficulties with the program feed. |

**Other Matters (17)**

| <b>Other Matters (1 of 17)</b>   | <b>Response</b>   |
|--|---|
| Program Title  | New Adventures of Nanoboy   |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Sat., 7:00-7:30am   |
| Total times aired at regularly scheduled time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 5 years to 10 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | NEW ADVENTURES OF NANO BOY is an action-comedy about a boy who transforms into the world's smallest superhero to fight microscopic villains too small for the naked eye. In the micro-cosmos, the tiny world of cells, molecules and atoms, a battle of good versus evil rages as each week Nanoboy, tinier than the average cell, takes on back-to-the-bone-bacteria - while trying to survive the biggest challenge of all - being a 10-year-old! Each episode takes place in two worlds: in the human world Oscar tries to live the life of a normal 9 year old, always keeping his identity as Nanoboy a secret, Oscar solves conflicts like peer pressure, and exam stress. In the micro-cosmos, Oscar/Nanoboy encounters bigger-than-life problems - deranged proteins and Amazonian amoebas, and with the help of his Nano-team reforms a flu virus and a goofy brain cell. In resolving these crimes in the micro-world, Nanoboy encounters solutions that he can bring back to solve human world problems. |

| <b>Other Matters (2 of 17)</b>                | <b>Response</b>           |
|---|---------------------------|
| Program Title                                 | New Adventures of Nanoboy |
| Origination                                   | Network                   |
| Days/Times Program Regularly Scheduled        | Sat., 7:30-8:00am         |
| Total times aired at regularly scheduled time | 13                        |
| Length of Program                             | 30 mins                   |
| Age of Target Child Audience from             | 5 years to 10 years       |

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | NEW ADVENTURES OF NANO BOY is an action-comedy about a boy who transforms into the world's smallest superhero to fight microscopic villains too small for the naked eye. In the micro-cosmos, the tiny world of cells, molecules and atoms, a battle of good versus evil rages as each week Nanoboy, tinier than the average cell, takes on back-to-the-bone-bacteria - while trying to survive the biggest challenge of all - being a 10-year-old! Each episode takes place in two worlds: in the human world Oscar tries to live the life of a normal 9 year old, always keeping his identity as Nanoboy a secret, Oscar solves conflicts like peer pressure, and exam stress. In the micro-cosmos, Oscar/Nanoboy encounters bigger-than-life problems - deranged proteins and Amazonian amoebas, and with the help of his Nano-team reforms a flu virus and a goofy brain cell. In resolving these crimes in the micro-world, Nanoboy encounters solutions that he can bring back to solve human world problems. |
|--|---|

| <b>Other Matters (3 of 17)</b>   |   | <b>Response</b> |
|--|---|-----------------|
| Program Title  | Animal Exploration with Jarod Miller  |                 |
| Origination  | Syndicated  |                 |
| Days/Times Program Regularly Scheduled   | Sun., 9:30-10:00am  |                 |
| Total times aired at regularly scheduled time  | 13  |                 |
| Length of Program  | 30 mins   |                 |
| Age of Target Child Audience from  | 13 years to 16 years  |                 |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL EXPLORATION WITH JAROD MILLER - Jarod looks at exotic and domestic animals from his own unique perspective. It is the mission of this program to inspire viewers, children and adults alike, to preserve the innate human instinct to explore. The producers design each episode to reveal to children the world around them in a way that identifies positive role models and pro-social values within an environmentally responsible universe. |                 |

| <b>Other Matters (4 of 17)</b>   |  | <b>Response</b> |
|--|--|-----------------|
| Program Title  | Edgemont   |                 |
| Origination  | Syndicated   |                 |
| Days/Times Program Regularly Scheduled   | Mon - Fri., 7:00-7:30am  |                 |
| Total times aired at regularly scheduled time  | 65   |                 |
| Length of Program  | 30 mins  |                 |
| Age of Target Child Audience from  | 13 years to 16 years   |                 |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | EDGEMONT is a television program originally produced by Canada's public broadcaster, CBC, the series depicts the everyday lives of teenagers in the fictitious suburban town of Edgemont. Each 30-minute episode generally focuses on the children's activities at AC McKinley Secondary School. |                 |

| <b>Other Matters (5 of 17)</b> |                 | <b>Response</b> |
|--------------------------------|-----------------|-----------------|
| Program Title                  | Mystery Hunters |                 |
| Origination                    | Syndicated      |                 |

---

Days/Times Mon., 7:30-8:00am  
Program  
Regularly  
Scheduled

---

Total times 13  
aired at  
regularly  
scheduled  
time

---

Length of 30 mins  
Program

---

Age of 13 years to 16 years  
Target Child  
Audience  
from

---

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. THE MYSTERY HUNTERS are Araya and Christina, regular kids with inquisitive minds, who travel the globe to investigate the sites and delve into the tales which have baffled people throughout the ages: looking for the Loch Ness Monster, unraveling a smelly mummy, searching for Princess Anastasia, and learning the true story of King Tut. Armed with video cameras and their instincts, they gather facts and meet the experts, debunking common myths and offering explanations for legends, spooky stories, and unexplained phenomena. They use critical thinking and scientific reasoning to show that things are not always what they seem. Back at the Discovery Mystery Lab, Doubting Dave, the resident skeptical scientist, challenges viewers to send in their own mysteries, and then tackles the questions with experiments and logical explanations and assists the Mystery Hunters with their investigations.

---

**Other Matters (6 of 17)**

**Response**

Program Title Real Life 101

---

Origination Syndicated

---

Days/Times Program Tues., 7:30-8:00am  
Regularly Scheduled

---

Total times aired at 13  
regularly scheduled  
time

---

Length of Program 30 mins

---

Age of Target Child 13 years to 16 years  
Audience from

---

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. REAL LIFE 101 introduces you to real people doing real jobs. From doctors, lawyers and veterinarians to career counselors, drug counselors, Lipizzaner stallion trainers and special effects wizards, REAL LIFE 101 takes you "on the job" so you can see for yourself why these professionals love what they do. Learn about jobs you might not know even existed! Join hosts every week as they explore new professions in the exciting world of work. It's a half-hour of thought-provoking, eye-opening fun and entertainment!

---

**Other Matters (7 of 17)**

**Response**

Program Title ECO Company

---

Origination Syndicated

---

Days/Times Program Regularly Scheduled Wed., 7:30-8:00am

---

|  |  |
|--|--|
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | EDGEMONT is a television program originally produced by Canada's public broadcaster, CBC, the series depicts the everyday lives of teenagers in the fictitious suburban town of Edgemont. Each 30-minute episode generally focuses on the children's activities at AC McKinley Secondary School. |

| <b>Other Matters (8 of 17)</b>   |  |
|--|--|
|  | <b>Response</b>  |
| Program Title  | Jack Hanna: Into the Wild  |
| Origination  | Syndicated   |
| Days/Times Program Regularly Scheduled   | Thurs., 7:30-8:00am  |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JACK HANNA: INTO THE WILD - This series is based around Jack traveling the world with his friends and family, taking the viewer to his favorite destinations and introducing them to new and amazing creatures each week. Throughout Jack's travels, he raises awareness of different cultures, geography and spectacular animals and animal facts, while teaching children the importance of stewardship of our environment through his documented donations to conservation efforts worldwide. |

| <b>Other Matters (9 of 17)</b>   |   |
|--|---|
|  | <b>Response</b>   |
| Program Title  | Pets.TV   |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled   | Fri., 7:30-8:00am   |
| Total times aired at regularly scheduled time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | PETS.TV celebrates the pets we love and the people who love them. Pet News, Pet Care, Pet Health, and Pet Lifestyles! |

| <b>Other Matters (10 of 17)</b> |                                   |
|---------------------------------|-----------------------------------|
|                                 | <b>Response</b>                   |
| Program Title                   | The Chica Show/WBSF-DT2 Multicast |
| Origination                     | Network                           |

|  |  |
|--|--|
| Days/Times Program Regularly Scheduled   | Sat., 10:00-10:30am  |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Chica is a five-year-old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation-- where Bunji and Stiches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. |

| <b>Other Matters (11 of 17)</b>               | <b>Response</b>               |
|---|-------------------------------|
| Program Title                                 | Pajanimals/WBSF-DT2 Multicast |
| Origination                                   | Network                       |
| Days/Times Program Regularly Scheduled        | Sat., 10:30-11:00am           |
| Total times aired at regularly scheduled time | 13                            |
| Length of Program                             | 30 mins                       |
| Age of Target Child Audience from             | 2 years to 5 years            |

|  |  |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | PAJANIMALS are a group of four preschool aged puppets who live together in house with their off-screen mother and father. We meet them in the bedroom, a dormitory of sorts, where they show us their nighttime routine of brushing their teeth and having quiet conversation before falling off to sleep. The quiet time, always turns into a discussion that results in a dream-like adventure to solve a problem, such as overcoming shyness, making a new friend, or dealing with a bully. The adventure takes place in several nighttime dream locales where special friends help them work through the socio-emotional problem of the day. Specific approaches to managing the problem are demonstrated and practiced during the adventure, and the children return home confident, getting ample rest for today and facing their issues tomorrow. |
|--|--|

**Other Matters (12 of 17)**

**Response**

|               |                              |
|---------------|------------------------------|
| Program Title | Poppy Cat/WBSF-DT2 Multicast |
|---------------|------------------------------|

|             |         |
|-------------|---------|
| Origination | Network |
|-------------|---------|

|  |                     |
|--|---------------------|
| Days/Times Program Regularly Scheduled | Sat., 11:00-11:30am |
|--|---------------------|

|   |    |
|---|----|
| Total times aired at regularly scheduled time | 13 |
|---|----|

|                   |         |
|-------------------|---------|
| Length of Program | 30 mins |
|-------------------|---------|

|                                   |                    |
|-----------------------------------|--------------------|
| Age of Target Child Audience from | 2 years to 5 years |
|-----------------------------------|--------------------|

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | POPPY CAT is based on the book series by Lara Jones and uses embedded lessons on imagination and storytelling to encourage creative thinking for preschool children. In each story the narrator, Lara reads a story about Poppy Cat, to her own cat named Poppy. She makes up a story that will be exciting and just follows her imagination to distant lands reached by boat, plane or train. Poppy Cat is the leader of his group of animal friends, and the story always features an underlying message about being nice to yet ignoring the antics of the resident bully, a badger named Egbert. The lesson is always to think creatively and exercise your mind through reading and storytelling because it will always lead to enjoyment and adventure. |
|--|---|

**Other Matters (13 of 17)**

**Response**

|               |                                |
|---------------|--------------------------------|
| Program Title | Justin Time/WBSF-DT2 Multicast |
|---------------|--------------------------------|

|             |         |
|-------------|---------|
| Origination | Network |
|-------------|---------|

|  |                       |
|--|-----------------------|
| Days/Times Program Regularly Scheduled | Sat., 11:30am-12:00pm |
|--|-----------------------|

|   |    |
|---|----|
| Total times aired at regularly scheduled time | 13 |
|---|----|

|  |   |
|--|---|
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JUSTIN TIME features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience that helps him solve his problem when he returns home. While on the adventure, he is accompanied by Olivia, a knowledgeable imaginary playmate, and Squidgy, the morphing flying sponge, who provides commentary and comedy along the way. Justin's lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find another way to get to your goal. Justin is all about self-directed learning from the young child's perspective and imagination. |

**Other Matters (14 of 17) Response**

|   |                             |
|---|-----------------------------|
| Program Title                                 | Lazytown/WBSF-DT2 Multicast |
| Origination                                   | Network                     |
| Days/Times Program Regularly Scheduled        | Sat., 12:00-12:30pm         |
| Total times aired at regularly scheduled time | 13                          |
| Length of Program                             | 30 mins                     |
| Age of Target Child Audience from             | 2 years to 5 years          |

|  |   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | LAZYTOWN promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world". The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy", which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures. |
|--|---|

**Other Matters (15 of 17) Response**

|               |                                      |
|---------------|--------------------------------------|
| Program Title | Noodle and Doodle/WBSF-DT2 Multicast |
| Origination   | Network                              |



---

Days/Times Sat., 12:30-1:00pm  
Program  
Regularly  
Scheduled

---

Total times 13  
aired at  
regularly  
scheduled  
time

---

Length of 30 mins  
Program

---

Age of 2 years to 5 years  
Target Child  
Audience  
from

---

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. NOODLE AND DOODLE is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an ever-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.

---

| Other Matters (16 of 17)   | Response   |
|--|--|
| Program Title  | Animal Science/WBSF-DT2 Multicast  |
| Origination  | Syndicated   |
| Days/Times Program Regularly Scheduled   | Sun., 7:00-7:30am  |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL SCIENCE - While most animal shows look at the behavior of animals, we go one step further to look at the how and why an animal is able to excel in its environment. |

---

| Other Matters (17 of 17)                      | Response                              |
|---|---------------------------------------|
| Program Title                                 | Wild About Animals/WBSF-DT2 Multicast |
| Origination                                   | Syndicated                            |
| Days/Times Program Regularly Scheduled        | Sun., 7:30-8:00am                     |
| Total times aired at regularly scheduled time | 13                                    |
| Length of Program                             | 30 mins                               |
| Age of Target Child Audience from             | 13 years to 16 years                  |

---

---

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

WILD ABOUT ANIMALS gives information and tips about the world's most fascinating wild and domestic animals. Mariette Hartley hosts an informative program demonstrating the environmental relationships between animal species as well as our responsibility as caretakers of this planet to protect the fragile ecosystems in which these animals live. This program provides specific insight for youth to understand our role in protecting the fragile "balance of nature" that exists on this planet.

---

**Certification**

| Question   | Response  |
|--|---|
| <p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p><b>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</b></p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p> |   |
| <p>I certify that this application includes all required and relevant attachments.</p>   |   |
| <p>I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.</p>  | <p><b>Barrington<br/>Bay City<br/>License<br/>LLC</b></p> |

## Attachments

No Attachments.