



(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: **0019526946** File Number: **CPR-153085** Submit Date: **04/08/2014** Call Sign: **WJPX** Facility ID: **58340** City:

SAN JUAN State: PR

Service: Full Service Television Purpose: Children's TV Programming Report Status: Received Status Date:

04/08/2014 Filing Status: Active

Report reflects information for : First Quarter of 2014

| General |
|-------------|
| Information |

| Section | Question | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? | |

Applicant Information

Applicant Name, Type, and Contact Information

| Applicant | Address | Phone | Email | Applicant Type | |
|-----------|---------|-------|-------|----------------|--|
|-----------|---------|-------|-------|----------------|--|

Contact Representatives (0) Contact Name Address Phone Email Contact Type

Children's Television Information

| Section | Question | Response |
|--------------|-----------------------|---------------------|
| Station Type | Station Type | Network Affiliation |
| | Affiliated network | MundoFOX |
| | Nielsen DMA | Puerto Rico |
| | Web Home Page Address | www.americacv.com |

Digital Core Programming

| Question | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream | 3.0 |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream | 336.0 |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | 8.0 |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | Yes |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes |

Digital Core Programs(10)

| Digital Core Program (1 of 10) | Response |
|--|---|
| Program Title | MAMMA MIRABELE'S HOME MOVIES (PRIMARY CH. 24.1) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (10:00AM - 10:30AM) |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 6 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Mama Mirabelle's Home Movies is designed to promote preschool children's appreciation and understanding of animal life and to foster their recognition of ways in which animal and human experiences are similar and different. Mama Mirabelle's has four educational and informational goals: (1)to foster understanding of animal customs and behaviors, (2) to encourage reflection on similarities and differences between their own lives and the animals'live, (3)to introduce preschool children to an array of different animals in the kingdom and enrich their ability to describe and communicate about them and (4)to motivate preschool children to appreciate the wonder and beauty of animals and animal life. In each episode, children will be immersed in a topic that will be the basis of a compelling story with a problem and resolution. Sample topics include: grooming habits, communication, caring for the young, eating habits, shelter, etc. Children will leave the episode with a simple, clear understanding of how this topic can play out in the animal world. They will be exposed to a variety of situations, customs that will invite them to consider how this topic plays out in their own lives and what it means to them, what does shelter mean to me? How do I deal with cold weather? How do I communicate?, etc. Additionally, children will increase their knowledge of the animal world, recognizing animals by sight, learning to name them, recognize and imitate how the sound and move and use specific language to describe them. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Cara | |
|--|---|
| Digital Core Program (2 of 10) | Response |
| Program Title | TOOT & PUDDLE (PRIMARY CH. 24.1) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (10:30AM-11:00AM) |
| Total times aired at regularly scheduled time Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Toot & Puddle is a story of exploration, both home and afar; it's a story about being yourself and being a good friend. The series key educational and informational goals are to: (1)to encourage exploration and adventure, exciting kids about the world (2) to teach children about other cultures, including geography, music and history and (3) to provide age-appropriate problem solving and behabior for children to model how to be a good friend, how to be yourself and how to celebrate differences. Two friend, Toot and Puddle, live together in Woodcock Pocket. Toot loves to go see the world, Puddle prefers to stay at home. Each episode has one of the friends learning about lifewhether it's through Toot's eyes with an international view or through Puddle's experiences back at home with their friends. Children learn about geography, conversational foreign language terms and cultural customs and traditions across the globe. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (3 of 10) | Response |
|--|--|
| Program Title | ARE WE THERE YET? WORLD ADVENTURE (PRIMARY CH. 24.1) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (11:00AM-11:30AM)(11:30AM-12:00PM) |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Are We There Yet? World Adventure is a global adventure series for kids by kids, hosted by very real brother and sister duos Through journal entries, crayon-drawn travel logs, on-location kid chatter, and voice narration the hosts explore a world of playground-inspired adventures as they celebrate familiar childhood themes and experiences in some truly unfamiliar locations across the globe. The series has several educational and informational goals: (1) to teach basic geography and historical context of well-known world sights (2) to develop appreciation for and encourage reflection on similarities and differences between cultures (3) to reinforce the notion that we are all part of one big world, no matter how far away we are and (4) to inspire a sense of world exploration and adventure. The kid hosts bring viewers along on their unscripted adventures that embrace our cultural similarities and delight in our differences. In each episode our hosts visit a mand made or natural wonder, have and adventure involving animals, and learn about a new culture by visiting with local kids from different countries around the world. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core |
|---------------|
| Program (4 of |
| 10) |

| Program Title | IGGY ARBUCKLE (PRIMARY CH. 24.1) |
|--|--|
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (12:00PM-12:30PM) (12:30PM-1:00PM) |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | A significant purpose of National Greographic Kids' Iggy Arbuckle is to educate and inform childrens. The educational and informational objectives of the series are to: (1)motivate children's interest in nature; (2) introduce conservation ideas; (3) inspire positive attitudes toward science, nature and education and (4) model age appropriate problem solving behavior. The animated segments explores a different situational drama problem that main character Pig Ranger Iggy Arbuckle and his pal Jiggers must address as they care for and protect the Great Kookamunga. A fast-paced, animated buddy comedy series with character-driven stories that emphasize wild adventure, friendship and exploration of the natural world. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (5 of 10) | Response |
|--------------------------------------|-------------------------------------|
| Program Title | CASA VOLADORA (MULTICAST CH - 24.2) |
| Origination | Syndicated |

| Days/Times Program Regularly | SATURDAYS & SUNDAYS (7:00AM-7:30AM)&(8:30AM-9:00AM) |
|--|--|
| Scheduled | |
| Total times | 52 |
| aired at | |
| regularly | |
| scheduled | |
| time | |
| une | |
| Total times | |
| aired | |
| Number of | 0 |
| Preemptions | |
| T Toompaone | |
| Number of | |
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | |
| | |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of | 3 years to 9 years |
| • | 3 years to 9 years |
| Target Child | |
| Audience | |
| Describe the | COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY |
| educational | ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THRE |
| and | HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENT |
| informational | THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN |
| objective of | ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING |
| the program | CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND |
| and how it | INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME |
| | |
| meets the | TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST |
| 1.60.00 | MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE |
| definition of | |
| Core | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL |
| | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES |
| Core | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL |
| Core | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES |
| Core Programming. Does the | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee identify the | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee identify the program by | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee identify the program by displaying | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee identify the program by displaying throughout | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee identify the program by displaying throughout the program | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Core Programming. Does the Licensee identify the program by displaying throughout | KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |

| Digital Core Program (6 of 10) | Response | | |
|--------------------------------------|---------------------------------|--|--|
| Program Title | SUPER LIBRO (MULTICAST CH 24.2) | | |
| Origination | Syndicated | | |

| Days/Times Program Regularly | SATURDAYS & SUNDAYS (7:30AM-8:00AM) |
|--|---|
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY! WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPE THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILDREND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THE WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHER WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEV FORGET THE POIGNANT LESSONS OF EACH EPISODE. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (7 of 10) | Response |
|--------------------------------------|--------------------------------|
| Program Title | AGUA VIVA (MULTICAST CH. 24.2) |
| Origination | Syndicated |

| Dov /T: | CATLIDDAYC & CLINDAYC (C.CCANA C.CCANA) |
|------------------------|--|
| Days/Times | SATURDAYS & SUNDAYS (8:00AM-8:30AM) |
| Program | |
| Regularly Scheduled | |
| Scrieduled | |
| Total times | 26 |
| aired at | |
| regularly | |
| scheduled | |
| time | |
| Total times | |
| aired | |
| Number of | 0 |
| Preemptions | |
| Troomptiono | |
| Number of | |
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| - Togram | |
| Age of | 3 years to 9 years |
| Target Child | |
| Audience | |
| Describe the | LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BU |
| educational | THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TO |
| and | BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. IIVING WATER |
| informational | NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE T |
| objective of | HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THE |
| the program | UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY |
| and how it | CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSIT |
| meets the | ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL |
| definition of | NUMBERS. THIS PROGRAM OF 24 MINUTES IS DESIGNED TO CAPTURE THE ATTENTION OF T |
| Core | CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES. |
| Programming. | |
| Does the | Yes |
| Licensee | |
| identify the | |
| program by | |
| displaying | |
| throughout | |
| the program | |
| the symbol E | |
| - | |
| /I? | |

| Digital Core Program (8 of 10) | Response |
|--------------------------------------|------------------------------------|
| Program Title | CASA VOLADORA (MULTICAST CH. 24.3) |
| Origination | Syndicated |

| Days/Times Program Regularly Scheduled | SATURDAYS & SUNDAYS (7:00AM-7:30AM)&(8:30AM-9:00AM) |
|--|--|
| Total times aired at regularly scheduled time | 52 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY TO ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THREE HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENTS THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE, KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLYING HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (9 of 10) | Response | | |
|--------------------------------------|-----------------------------------|--|--|
| Program Title | SUPER LIBRO (MULTICAST CH - 24.3) | | |
| Origination | Syndicated | | |

| Days/Times | SATURDAYS & SUNDAYS (7:30AM-8:00AM) |
|----------------|---|
| Program | SATURDATS & SUNDATS (1.SUAINFO.UUAINI) |
| Regularly | |
| Scheduled | |
| Corlocation | |
| Total times | 26 |
| aired at | |
| regularly | |
| scheduled | |
| time | |
| Total times | |
| aired | |
| | |
| Number of | 0 |
| Preemptions | |
| Number of | |
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | |
| | |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of | 3 years to 9 years |
| Target Child | o years to a years |
| Audience | |
| 7 (44101100 | |
| Describe the | IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY! |
| educational | WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPE |
| and | THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILD |
| informational | AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL |
| objective of | EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THE |
| the program | WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHEI |
| and how it | WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU |
| meets the | WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE |
| definition of | WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEV |
| Core | FORGET THE POIGNANT LESSONS OF EACH EPISODE. |
| Programming. | |
| Does the | Yes |
| Licensee | |
| identify the | |
| program by | |
| displaying | |
| throughout | |
| the program | |
| the symbol E | |
| | |
| /I? | |

| Digital Core Program (10 of 10) | Response |
|---------------------------------------|---------------------------------|
| Program Title | AGUA VIVA (MULTICAST CH - 24.3) |
| Origination | Syndicated |

| Days/Times Program Regularly Scheduled | SATURDAYS & SUNDAYS (8:00AM-8:30AM) |
|--|---|
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT A THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TOYS BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. IIVING WATER IS NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THE HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVE ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL NUMBERS. THIS PROGRAM OF 24 MINUTES IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison Contact

| Question | Response |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)? | Yes |
| Name of children's programming liaison | MARIA DE L. NEGRON |
| Address | URB. BUCARE #2020 TURQUESA ST. |
| City | GUAYNABO |
| State | PR |
| Zip | 00969 |
| Telephone Number | (787)523-2407 |
| Email Address | lourdes.negron@americateve.com |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | IN THE 1st QUARTER OF 2014, WJPX-TV BROADCASTED A SIGNIFICANT AMOUNT OF PUBLIC SERVICE ANNOUNCEMENTS ON ANTIDRUG CAMPAIGNS, ENVIRONMENTAL PROTECTION, FAMILY, SOCIAL AND SPIRITUAL PSA'S. |

Other Matters (10)

| Other Matters (1 of 10) | Response |
|---|---|
| Program Title | MAMA MIRABELLE HOME MOVIES (PRIMARY CH. 24.1) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (10:00AM-10:30AM) |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 6 years |
| Describe the | Mama Mirabelle's Home Movies is designed to promote preschool children's appreciation and |

educational and informational objective of the program and how it meets the definition of Core
Programming.

Mama Mirabelle's Home Movies is designed to promote preschool children's appreciation and understanding of animal life and to foster their recognition of ways in which animal and human experiences are similar and different. Mama Mirabelle's has four educational and informational goals: (1)to foster understanding of animal customs and behaviors, (2) to encourage reflection on similarities and differences between their own lives and the animals'live, (3)to introduce preschool children to an array of different animals in the kingdom and enrich their ability to describe and communicate about them and (4)to motivate preschool children to appreciate the wonder and beauty of animals and animal life. In each episode, children will be immersed in a topic that will be the basis of a compelling story with a problem and resolution. Sample topics include: grooming habits, communication, caring for the young, eating habits, shelter, etc. Children will leave the episode with a simple, clear understanding of how this topic can play out in the animal world. They will be exposed to a variety of situations, customs that will invite them to consider how this topic plays out in their own lives and what it means to them, what does shelter mean to me? How do I deal with cold weather? How do I communicate?, etc. Additionally, children will increase their knowledge of the animal world, recognizing animals by sight, learning to name them, recognize and imitate how the sound and move and use specific language to describe them.

| Other Matters | |
|----------------|---------------------------------|
| (2 of 10) | Response |
| Program Title | MAKING STUFF (PRIMARY CH. 24.1) |
| Origination | Network |
| Days/Times | SUNDAYS (10:30AM-11:00AM) |
| Program | |
| Regularly | |
| Scheduled | |
| Total times | 13 |
| aired at | |
| regularly | |
| scheduled time | |
| Length of | 30 mins |
| Program | |
| Age of Target | 4 years to 7 years |
| Child | |
| Audience from | |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

The main objective is to show curious young viewers how everyday objects they encounter are designed and made. The series was filmed on location in Europe and North America in factories, workshops, and food plants. Each segment opens with an item to be investigated, followed by the two hosts, "Gear" and "Wiz", taking off on a voyage of discovery to understand the workings of the item and reveal the secrets behind how it is made. For ages 4-7, the series key educational and informational goals are to: 1)educate children about the workings of everyday objects and how they are made and 2)to introduce children to the many fascinating objects around them and spark curiosity and the desire to learn more about those objects.

| Other Matters (3 of 10) | Response |
|---|--|
| Program Title | ARE WE THERE YET? WORLD ADVENTURE (PRIMARY CH. 24.1) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (11:00AM-11:30AM)(11:30AM-12:00PM) |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 4 years to 8 years |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

Are We There Yet? World Adventure is a global adventure series for kids by kids, hosted by very real brother and sister duos Through journal entries, crayon-drawn travel logs, on-location kid chatter, and voice narration the hosts explore a world of playground-inspired adventures as they celebrate familiar childhood themes and experiences in some truly unfamiliar locations across the globe. The series has several educational and informational goals: (1) to teach basic geography and historical context of well-known world sights (2) to develop appreciation for and encourage reflection on similarities and differences between cultures (3) to reinforce the notion that we are all part of one big world, no matter how far away we are and (4) to inspire a sense of world exploration and adventure. The kid hosts bring viewers along on their unscripted adventures that embrace our cultural similarities and delight in our differences. In each episode our hosts visit a man made or natural wonder, have and adventure involving animals, and learn about a new culture by visiting with local kids from different countries around the world.

| Other Matters (4 of 10) | Response |
|---|---|
| Program Title | IGGY ARBUCKLE (PRIMARY CH 24.1) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS (12:00PM-12:30PM)(12:30PM-1:00PM) |

Total times 26 aired at regularly scheduled time Length of 30 mins Program Age of Target 6 years to 12 years Child Audience from A significant purpose of National Greographic Kids' Iggy Arbuckle is to educate and inform childrens. The Describe the educational educational and informational objectives of the series are to: (1)motivate children's interest in nature; (2) and introduce conservation ideas; (3) inspire positive attitudes toward science, nature and education and (4) model age appropriate problem solving behavior. The animated segments explores a different situational informational drama problem that main character Pig Ranger Iggy Arbuckle and his pal Jiggers must address as they objective of the program and care for and protect the Great Kookamunga. A fast-paced, animated buddy comedy series with characterdriven stories that emphasize wild adventure, friendship and exploration of the natural world. how it meets the definition of Core

| Other Matters (5 of 10) | Response |
|--|--|
| Program Title | CASA VOLADORA (MULTICAST CH 24.2) |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SAT & SUN (7:00AM-7:30AM)(8:30AM-9:00AM) |
| Total times aired at regularly scheduled time | 52 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY TO ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THREE HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENTS THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE, KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLYING HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |

| Other | |
|---------------|----------|
| Matters (6 of | |
| 10) | Response |

Programming.

| Program Title | SUPER LIBRO (MULTICAST CH. 24.2) |
|--|--|
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SATURDAYS & SUNDAYS (7:30AM-8:00AM) |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY! WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPEN THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILDREN AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THEY WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHER WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEVER FORGET THE POIGNANT LESSONS OF EACH EPISODE. |

| Other Matters (7 of 10) | Response |
|---|-----------------------------------|
| , | |
| Program Title | AGUA VIVA (MULTICAST CH. 24.2) |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SATURDAYS & SUNDAYS 8:00AM-8:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 9 years |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT AT THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TOYS BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. LIVING WATER IS NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THEY HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVE ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL NUMBERS. THIS PROGRAM IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES.

| Other Matters (8 of 10) | Response |
|--|--|
| Program Title | CASA VOLADORA (MULTICAST CH. 24.3) |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SATURDAY & SUNDAYS (7:00AM-7:30AM)(8:30AM-9:30AM) |
| Total times aired at regularly scheduled time | 52 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY TO ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THREE HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENTS THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE, KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLYING HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY. |

| Other Matters (9 of 10) | Response |
|---|-----------------------------------|
| Program Title | SUPER LIBRO (MULTICAST CH. 24.3) |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | ATURDAYS & SUNDAYS(7:30AM-8:00AM) |

| Total times aired at regularly scheduled time | 26 |
|---|--|
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core | IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY! WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPEN THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILDREN AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THEY WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHER WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEVER FORGET THE POIGNANT LESSONS OF EACH EPISODE. |

Programming.

objective of

the program and how it

meets the

Core

definition of

Programming.

Other Matters (10 of 10) Response AGUA VIVA (MULTICAST CH. 24.3) **Program Title** Origination Syndicated SATURDAYS & SUNDAYS 8:00AM - 8:30AM Days/Times Program Regularly Scheduled Total times 26 aired at regularly scheduled time 30 mins Length of Program Age of 3 years to 9 years **Target Child** Audience from LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT AT Describe the THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TOYS educational BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. LIVING WATER IS and NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THEY informational

HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM

CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVE

UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY

ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL

OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES.

NUMBERS. THIS PROGRAM IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S

Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.

AMERICA CV STATION GROUP, INC. **Attachments**

No Attachments.