

## Children's Television Programming Report

 FRN: 0018223693
 File Number: CPR-148682
 Submit Date: 01/06/2014
 Call Sign: WBNG-TV
 Facility ID: 23337

 City: BINGHAMTON
 State: NY

 Service: Full Service Television
 Purpose: Children's TV Programming Report
 Status: Received
 Status Date:

 01/06/2014
 Filing Status: Active
 Filing Status: Active
 Status Date:
 Status Date:

## **Report reflects information for : Fourth Quarter of 2013**

| General     | Section     | Question   | Response |
|-------------|-------------|--|----------|
| Information | Attachments | Are attachments (other than associated schedules) being filed with this application? |          |

| Applicant<br>Information | Applicant Name, Type, and Contact Information |         |       |       |                |
|--------------------------|---|---------|-------|-------|----------------|
|                          | Applicant                                     | Address | Phone | Email | Applicant Type |

| t | Contact Name | Address | Phone | Email | Contact Type |
|---|--------------|---------|-------|-------|--------------|
| - |              |         |       |       |              |

Contact Representatives (0)

| Children's                | Section  | Question  | Response            |          |
|---------------------------|--|---|---------------------|----------|
| Television<br>Information | Station Type   | Station Type  | Network Affiliation | n        |
|                           |  | Affiliated network  | CBS                 |          |
|                           |  | Nielsen DMA   | Binghamton          |          |
|                           |  | Web Home Page Address   | www.wbng.com        |          |
|                           |  |   |                     |          |
| Digital Core              | Question   |   |                     | Response |
| Programming               | State the average number of hours of Core Programming per week broadcast by the station on its main program stream   |   |                     | 3.0      |
|                           | State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream   |   |                     | 168.0    |
|                           | State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:   |   |                     | 4.0      |
|                           | Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? |   |                     | Yes      |
|                           | •  | at least 50% of the Core Programming counted toward meeting<br>and to free video programming aired on other than the main Yes N |                     | Yes      |

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

## Digital Core Programs(14)

| Digital Core<br>Program (1<br>of 14)   | Response  |
|--|---|
| Program Title  | LUCKY DOG   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 10-10:30am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Total times<br>aired   |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Animal trainer Brandon McMillan operates a training facility known as the Lucky Dog Ranch, where his mission is to rescue hard-to-love and untrained dogs and find them homes. The show focuses on exercising responsibility and on developing a sense of appreciation for life and animals. Life lessons are an integral part of the overarching theme of rescuing these animals from death and providing a second chance for life. Following McMillan's investigations into how to retrain these animals to make them welcome members in the homes of families is both educational and inspirational - encouraging this demographic to become sensitive to our own and others' behavior and teaching how we as individuals can make a difference. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

| Digital Core<br>Program (2<br>of 14)   | Response  |
|--|---|
| Program Title  | DR. CHRIS PET VET   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 10:30-11am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Total times<br>aired   |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming.<br>Does the<br>Licensee | Chronicling the adventures of Dr. Chris Brown, DR. CHRIS PET VET allows viewers unique insight into the life of one of the world's busiest vets and the animals that he treats. For those animals that require specialis services, Dr. Chris calls on his good friend and colleague Dr. Lisa Chimes, who works at a small animal specialist hospital. The show usually consists of three segments, following the doctor as he treats various animals that are in trouble and offering the viewer opportunities to understand the challenges a veterinarian daily faces. The series focuses on how the doctor investigates the individual problem and tries to develop solutions that on the surface would seem confounding to the viewer. As such the show not only offers a view into careers in and responsibility for taking care of pets, but also into problem solving strategies and behaviors. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?   |   |

| Program Title  | RECIPE REHAB  |
|--|---|
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 7-7:30am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Each week, host Evette Rios, recently a field correspondent and roving reporter for "The Chew," helps<br>American families modify and update a high-calorie family recipe. First, two chefs face off in a head-to-head<br>competition to give the recipes a nutritious low-calorie twist. After making each rehabbed recipe in its own<br>kitchen, the family chooses its new favorite. This recipe makeover challenge teaches viewers about the<br>nutritional value of different foods, promotes the use of healthy, wholesome ingredients, and demonstrates<br>that healthy food choices can have positive effects on viewers' quality of life. This program is specifically<br>designed to further the educational and informational needs of children, has educating and informing<br>children as a significant purpose, and otherwise meets the definition of Core Programming as specified in<br>the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

| Digital Core<br>Program (4 |                                |
|----------------------------|--------------------------------|
| of 14)                     | Response                       |
| Program Title              | JAMIE OLIVER'S 15 MINUTE MEALS |

| Origination  | Network   |
|--|---|
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 7:30-8am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Best known for his Emmy Award-winning television program, "Jamie Oliver's Food Revolution," Oliver is o of the world's favorite celebrity chefs who aspires to teach the world to cook. Oliver's core belief is that simply cooking for oneself using fresh ingredients is the easiest way to maintain a balanced diet, and to th goal, he has perfected a delicious collection of healthy recipes that can be prepared in 15 minutes. The show encourages young viewers to replicate the recipes and to develop healthy lifestyles through healthy cooking. The program also fosters viewers' appreciation for different kinds of foods and cultures from around the world. This program is specifically designed to further the educational and informational needs children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

| Digital Core<br>Program (5 |                       |
|----------------------------|-----------------------|
| of 14)                     | Response              |
| Program Title              | ALL IN WITH LAILA ALI |
| Origination                | Network               |

| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 7-7:30am  |
|--|---|
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Total times<br>aired   |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | ALL IN, hosted by Laila Ali, scours the globe to track down compelling stories, profiling inspirational peopl groundbreaking achievements and extraordinary lifestyles. Using a magazine format, the program focuses on the achievements of individuals, who, whether through sports, culture, travel or adventure, follow their dreams. The program illustrates for viewers important life lessons: the rewards of developing a passion for some subject or discipline, the importance of setting goals and the value of not giving up. The show not or encourages a positive sense of commitment to one's goals but also the idea that hard work can achieve very positive results. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

| Digital Core<br>Program (6<br>of 14) | Response                         |  |
|--------------------------------------|----------------------------------|--|
| Program Title                        | GAME CHANGERS WITH KEVIN FRAZIER |  |
| Origination                          | Network                          |  |

| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 7:30-8am   |
|--|--|
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Total times aired  |  |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | GAME CHANGERS, hosted by "omg! Insider's" Kevin Frazier, highlights professional athletes who use the notoriety and success to make positive changes in the lives of people in need. The program offers a very positive opportunity to view sports figures in activities that reflect the ideas of good sportsmanship and civil mindedness. Profiled celebrities range from players who have set up charities for youngsters around the world to those who have put together foundations that support various initiatives in their own communities where they were raised as part of an effort to "give back." The show provides valuable lessons on the true meaning of sportsmanship and responsibility to society of those who have achieved great success. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes  |

| Digital Core<br>Program (7 of<br>14) | Response                               |
|--------------------------------------|--|
| Program Title                        | Adventures of Chuck and Friends (12.2) |
| Origination                          | Network                                |

| Days/Times<br>Program<br>Regularly<br>Scheduled   | Saturday, 7-7:30am  |
|---|---|
| Total times<br>aired at<br>regularly<br>scheduled time  | 13  |
| Total times<br>aired  |   |
| Number of<br>Preemptions  | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking News   |   |
| Number of<br>Preemptions<br>Rescheduled   |   |
| Length of<br>Program  | 30 mins   |
| Age of Target<br>Child Audience   | 4 years to 7 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of the<br>program and<br>how it meets<br>the definition of<br>Core<br>Programming. | Adventures of Chuck and Friends is an action comedy to inspire children to approach playtime as an exciting, limitless adventure, in which everyone learns how to solve problems creatively, compassionately, and with a sense of humor. The characters and stories will inspire children to be good friends to their peers at home and at school by approaching social situations with self confidence, a willingness to try new things, and use problem solving strategies. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?                                    | Yes   |
|   |   |
| Digital Cara  |   |

| Digital Core<br>Program (8<br>of 14)            | Response             |
|---|----------------------|
| ,   | ·····                |
| Program Title                                   | Rescue Heroes (12.2) |
| Origination                                     | Network              |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday, 7:30-8am   |

| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
|--|--|
| Total times aired  |  |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 6 years to 10 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Each week the Rescue Heroes are called into action to mobilize themselves in any part of the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence pays off, preparedness, procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes  |
|  |  |

| Digital Core<br>Program (9 of<br>14)            | Response             |
|---|----------------------|
| Program Title                                   | Chatroom (12.2)      |
| Origination                                     | Network              |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday, 12-12:30pm |

| Total times aired<br>at regularly<br>scheduled time  | 13  |
|--|---|
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions for<br>other than<br>Breaking News  |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 13 years to 16 years  |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and<br>how it meets the<br>definition of<br>Core<br>Programming. | Chatroom provides a compelling look at real-life situations that happen to today's teens as dramatized teen actors. Our adult host and teen panel then discuss the issues presented in a direct and forthright manner. This program is not intended to be preachy or pedantic. The goal is to present issues that are real and raw and discuss the pros and cons of each situation in a free-flowing environment. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee identify<br>the program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?                                    | Yes   |

| Digital Core Program<br>(10 of 14)                       | Response            |
|--|---------------------|
| Program Title  | On The Spot (12.2)  |
| Origination  | Network             |
| Days/Times Program<br>Regularly Scheduled                | Saturday, 12:30-1pm |
| Total times aired at<br>regularly scheduled<br>time      | 13                  |
| Total times aired  |                     |
| Number of<br>Preemptions                                 | 0                   |
| Number of<br>Preemptions for other<br>than Breaking News |                     |

| Number of<br>Preemptions<br>Rescheduled  |   |
|--|---|
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how it<br>meets the definition<br>of Core Programming. | On The Spot adopts a modified question and answer format familiar to broadcast network viewers including the targeted age. The questions fall under curriculum core areas of knowledge in social studies, science, the arts, civics, and mathematics. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee<br>identify the program<br>by displaying<br>throughout the<br>program the symbol E<br>/I?                                | Yes   |

| Digital Core<br>Program (11 of 14)  | Response   |
|---|--|
| Program Title   | Animal Science (12.2)  |
| Origination   | Network  |
| Days/Times<br>Program Regularly<br>Scheduled  | Sunday, 11-11:30am   |
| Total times aired at regularly scheduled time   | 13   |
| Total times aired   |  |
| Number of<br>Preemptions  | 0  |
| Number of<br>Preemptions for<br>other than Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled   |  |
| Length of Program   | 30 mins  |
| Age of Target Child<br>Audience   | 13 years to 16 years   |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how it<br>meets the definition<br>of Core<br>Programming. | Animal Science uses animation, graphics, and scientific analysis from animal experts to give viewe<br>more understanding than ever before of these amazing creatures. Our enthusiastic host's modern<br>vocal style will be engaging to the target audience. This program will attract all age demographics.<br>This program is specifically designed to further the educational and informational needs of children<br>has educating and informing children as a significant purpose, and otherwise meets the definition of<br>Core Programming as specified in the Commission's rules. |

| Digital Core<br>Program (12<br>of 14)  | Response   |
|--|--|
| Program Title  | Great Big World (12.2)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 11:30am-12pm   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Total times<br>aired   |  |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Great Big World offers a dynamic television experience for teens - combining the exciting, fun, and divers<br>experiences of world exploration with the life-changing volunteer opportunities available in these same<br>areas. Various age-appropriate global issues are introduced through in-depth and thoughtful interviews w<br>Elizabeth, her travel buddies, and the friends they meet along their journey. In addition, Elizabeth and<br>friends' personal hands-on experiences in the field both inspire teens to engage in selfless, helping<br>behaviors in addition to educating them on where and how to find volunteer opportunities. This program is<br>specifically designed to further the educational and informational needs of children, has educating and<br>informing children as a significant purpose, and otherwise meets the definition of Core Programming as<br>specified in the Commission's rules. |

| Does the     | Yes |
|--------------|-----|
| Licensee     |     |
| identify the |     |
| program by   |     |
| displaying   |     |
| throughout   |     |
| he program   |     |
| the symbol E |     |
| /l?          |     |

| Digital Core<br>Program (13<br>of 14)  | Response   |
|--|--|
| Program Title  | Live Life and Win (12.2)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 12-12:30pm   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Total times aired  |  |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Live Life and Win features inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13 to 16 year old audience to explore, discover, and learn strategies to achieve personal dreams, learn about the personal attributes important for achieving dreams, explore volunteerism as an opportunity to build character and to uncover personal passions, and gain knowledge about life skills necessary to Live Life and Win. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Does the     | Yes |
|--------------|-----|
| Licensee     |     |
| identify the |     |
| program by   |     |
| displaying   |     |
| hroughout    |     |
| he program   |     |
| he symbol E  |     |
| /l?          |     |

| Digital Core<br>Program (14 of<br>14)  | Response  |
|--|---|
| Program Title  | Made in Hollywood Teen Edition (12.2)   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 12:30-1pm   |
| Total times<br>aired at<br>regularly<br>scheduled time   | 13  |
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions for<br>other than<br>Breaking News  |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 13 years to 16 years  |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and<br>how it meets<br>the definition of<br>Core<br>Programming. | Made In Hollywood Teen Edition provides adolescent boys and girls in the 13 to 16 year old age group opportunity to explore and learn about the technical, artistic, creative, business, and administrative careers that are a part of the motion picture, television, music video, and home entertainment industries as well as to learn about some of the skills, personal attributes, techniques, and strategies needed to enter these fields. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?                                 | Yes   |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

| Question  | Response              |
|---|-----------------------|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?   | Yes                   |
| Name of children's programming liaison  | Greg Catlin           |
| Address   | 560 Columbia<br>Dr.   |
| City  | Johnson City          |
| State   | NY                    |
| Zip   | 13790                 |
| Telephone Number  | 607-729-8812          |
| Email Address   | catlin@wbngtv.<br>com |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. |                       |

Liaison Contact

## Other Matters (14)

| 4) | Other<br>Matters (1 of<br>14)  | Response  |
|----|--|---|
|    | Program Title  | LUCKY DOG   |
|    | Origination  | Network   |
|    | Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 10-10:30am  |
|    | Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
|    | Length of<br>Program   | 30 mins   |
|    | Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |
|    | Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Animal trainer Brandon McMillan operates a training facility known as the Lucky Dog Ranch, where his mission is to rescue hard-to-love and untrained dogs and find them homes. The show focuses on exercising responsibility and on developing a sense of appreciation for life and animals. Life lessons are an integral part of the overarching theme of rescuing these animals from death and providing a second chance for life. Following McMillan's investigations into how to retrain these animals to make them welcome members in the homes of families is both educational and inspirational - encouraging this demographic to become sensitive to our own and others' behavior and teaching how we as individuals can make a difference. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
|    | Other<br>Matters (2 of<br>14)  | Response  |
|    | Program Title  | DR. CHRIS PET VET   |
|    | Origination  | Network   |
|    | Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 10:30-11am  |
|    | Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
|    | Length of<br>Program   | 30 mins   |
|    | Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |

Chronicling the adventures of Dr. Chris Brown, DR. CHRIS PET VET allows viewers unique insight into the Describe the life of one of the world's busiest vets and the animals that he treats. For those animals that require specialist educational services, Dr. Chris calls on his good friend and colleague Dr. Lisa Chimes, who works at a small animal informational specialist hospital. The show usually consists of three segments, following the doctor as he treats various objective of animals that are in trouble and offering the viewer opportunities to understand the challenges a veterinarian daily faces. The series focuses on how the doctor investigates the individual problem and tries to develop the program and how it solutions that on the surface would seem confounding to the viewer. As such the show not only offers a view into careers in and responsibility for taking care of pets, but also into problem solving strategies and meets the behaviors. This program is specifically designed to further the educational and informational needs of definition of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Programming.

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| Other<br>Matters (3 of<br>14)  | Response  |
|--|---|
| Program Title  | RECIPE REHAB  |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 7-7:30am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Each week, host Evette Rios, recently a field correspondent and roving reporter for "The Chew," helps<br>American families modify and update a high-calorie family recipe. First, two chefs face off in a head-to-head<br>competition to give the recipes a nutritious low-calorie twist. After making each rehabbed recipe in its own<br>kitchen, the family chooses its new favorite. This recipe makeover challenge teaches viewers about the<br>nutritional value of different foods, promotes the use of healthy, wholesome ingredients, and demonstrates<br>that healthy food choices can have positive effects on viewers' quality of life. This program is specifically<br>designed to further the educational and informational needs of children, has educating and informing<br>children as a significant purpose, and otherwise meets the definition of Core Programming as specified in<br>the Commission's rules. |
| Other<br>Matters (4 of   |   |

| Other<br>Matters (4 of<br>14)                   | Response                       |
|---|--------------------------------|
| Program Title                                   | JAMIE OLIVER'S 15 MINUTE MEALS |
| Origination                                     | Network                        |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Sunday, 7:30-8am               |

| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
|--|---|
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Best known for his Emmy Award-winning television program, "Jamie Oliver's Food Revolution," Oliver is of of the world's favorite celebrity chefs who aspires to teach the world to cook. Oliver's core belief is that simply cooking for oneself using fresh ingredients is the easiest way to maintain a balanced diet, and to the goal, he has perfected a delicious collection of healthy recipes that can be prepared in 15 minutes. The show encourages young viewers to replicate the recipes and to develop healthy lifestyles through healthy cooking. The program also fosters viewers' appreciation for different kinds of foods and cultures from around the world. This program is specifically designed to further the educational and informational needs children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Other  |   |
| Matters (5 of<br>14)   | Response  |
| Program Title  | ALL IN WITH LAILA ALI   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 7-7:30am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |
| Describe the educational and   | ALL IN, hosted by Laila Ali, scours the globe to track down compelling stories, profiling inspirational peop<br>groundbreaking achievements and extraordinary lifestyles. Using a magazine format, the program focuse<br>on the achievements of individuals, who, whether through sports, culture, travel or adventure, follow their<br>dreams. The program illustrates for viewers important life lessons: the rewards of developing a passion for   |

| Other<br>Matters (6 of<br>14)  | Response   |
|--|--|
| Program Title  | GAME CHANGERS WITH KEVIN FRAZIER   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 7:30-8am   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | GAME CHANGERS, hosted by "omg! Insider's" Kevin Frazier, highlights professional athletes who use the notoriety and success to make positive changes in the lives of people in need. The program offers a very positive opportunity to view sports figures in activities that reflect the ideas of good sportsmanship and civ mindedness. Profiled celebrities range from players who have set up charities for youngsters around the world to those who have put together foundations that support various initiatives in their own communities where they were raised as part of an effort to "give back." The show provides valuable lessons on the true meaning of sportsmanship and responsibility to society of those who have achieved great success. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Other Matters<br>(7 of 14)   | Response   |
| Program Title  | Adventures of Chuck and Friends (12.2)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 7-7:30am   |
| Total times<br>aired at<br>regularly<br>scheduled time   | 13   |
| Length of<br>Program   | 30 mins  |
| Age of Target  | 4 years to 7 years   |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Adventures of Chuck and Friends is an action comedy to inspire children to approach playtime as an exciting, limitless adventure, in which everyone learns how to solve problems creatively, compassionately, and with a sense of humor. The characters and stories will inspire children to be good friends to their peers at home and at school by approaching social situations with self confidence, a willingness to try new things, and use problem solving strategies. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

| Other<br>Matters (8 of<br>14)  | Response   |
|--|--|
| Program Title  | Rescue Heroes (12.2)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 7:30-8am   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 6 years to 10 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Each week the Rescue Heroes are called into action to mobilize themselves in any part of the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence pays off, preparedness, procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Other Matters (<br>of 14)  | 9<br>Response  |
| Program Title  | Chatroom (12.2)  |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday, 12-12:30pm   |
| Total times aired<br>at regularly<br>scheduled time  | d 13   |

| Length of<br>Program   | 30 mins   |  |
|--|---|--|
| Age of Target<br>Child Audience<br>from  | 13 years to 16 years  |  |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and<br>how it meets the<br>definition of<br>Core<br>Programming. | Chat Room provides a compelling look at real-life situations that happen to today's teens as dramatized<br>by teen actors. Our adult host and teen panel then discuss the issues presented in a direct and forthright<br>manner. This program is not intended to be preachy or pedantic. The goal is to present issues that are<br>real and raw and discuss the pros and cons of each situation in a free-flowing environment. This<br>program is specifically designed to further the educational and informational needs of children, has<br>educating and informing children as a significant purpose, and otherwise meets the definition of Core<br>Programming as specified in the Commission's rules. |  |

| Other Matters (10 of<br>14)  | Response  |
|--|---|
| Program Title  | On The Spot (12.2)  |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Saturday, 12:30-1pm   |
| Total times aired at<br>regularly scheduled<br>time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience from   | 13 years to 16 years  |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how it<br>meets the definition<br>of Core Programming. | On The Spot adopts a modified question and answer format familiar to broadcast network viewers including the targeted age. The questions fall under curriculum core areas of knowledge in social studies, science, the arts, civics, and mathematics. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (11<br>of 14) | Response              |
|-----------------------------|-----------------------|
| Program Title               | Animal Science (12.2) |
| Origination                 | Network               |
| Days/Times                  | Sunday, 11-11:30am    |
| Program Regularly           |                       |
| Scheduled                   |                       |
| Total times aired at        | 13                    |
| regularly scheduled         |                       |
| time                        |                       |
| Length of Program           | 30 mins               |
| Age of Target Child         | 13 years to 16 years  |
| Audience from               |                       |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Animal Science uses animation, graphics, and scientific analysis from animal experts to give viewers more understanding than ever before of these amazing creatures. Our enthusiastic host's modern vocal style will be engaging to the target audience. This program will attract all age demographics. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

| Other  |  |
|--|--|
| Matters (12<br>of 14)  | Response   |
| Program Title  | Great Big World (12.2)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 11:30am-12pm   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Great Big World offers a dynamic television experience for teens - combining the exciting, fun, and diverse experiences of world exploration with the life-changing volunteer opportunities available in these same areas. Various age-appropriate global issues are introduced through in-depth and thoughtful interviews with Elizabeth, her travel buddies, and the friends they meet along their journey. In addition, Elizabeth and friends' personal hands-on experiences in the field both inspire teens to engage in selfless, helping behaviors in addition to educating them on where and how to find volunteer opportunities. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Other<br>Matters (13<br>of 14)   | Response   |
| Program Title  | Live Life and Win (12.2)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 12-12:30pm   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |

| Length of<br>Program   | 30 mins  |  |  |
|--|--|--|--|
| Age of<br>Target Child<br>Audience<br>from   | 3 years to 16 years  |  |  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Live Life and Win features inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13 to 16 year old audience to explore, discover, and learn strategies to achieve personal dreams, learn about the personal attributes important for achieving dreams, explore volunteerism as an opportunity to build character and to uncover personal passions, and gain knowledge about life skills necessary to Live Life and Win. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |  |  |
| Other Matters<br>(14 of 14)  | Response   |  |  |
| Program Title  | Made in Hollywood Teen Edition (12.2)  |  |  |
| Origination  | Network  |  |  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Sunday, 12:30-1pm  |  |  |
| Total times<br>aired at<br>regularly<br>scheduled time   | 13   |  |  |
| Length of<br>Program   | 30 mins  |  |  |
| Age of Target<br>Child Audience<br>from  | 13 years to 16 years   |  |  |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and<br>how it meets<br>the definition of<br>Core                       | Made In Hollywood Teen Edition provides adolescent boys and girls in the 13 to 16 year old age group a opportunity to explore and learn about the technical, artistic, creative, business, and administrative careers that are a part of the motion picture, television, music video, and home entertainment industries, as well as to learn about some of the skills, personal attributes, techniques, and strategies needed to enter these fields. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.   |  |  |

Programming.

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503). I certify that this application includes all required and relevant attachments. WBNG, I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. Inc.

Attachments No Attachments.