



(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: **0022106561** | File Number: **CPR-158716** | Submit Date: **10/07/2014** | Call Sign: **KTKA-TV** | Facility ID: **49397**
City: **TOPEKA** | State: **KS**
Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date:
10/07/2014 | Filing Status: **Active**

Report reflects information for : Third Quarter of 2014

General Information

| Section | Question | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? | |

**Applicant
Information**

Applicant Name, Type, and Contact Information

| Applicant | Address | Phone | Email | Applicant Type |
|-----------|---------|-------|-------|----------------|
|-----------|---------|-------|-------|----------------|

**Contact
Representatives
(0)**

| Contact Name | Address | Phone | Email | Contact Type |
|--------------|---------|-------|-------|--------------|
|--------------|---------|-------|-------|--------------|

**Children's
Television
Information**

| Section | Question | Response |
|--------------|-----------------------|---------------------|
| Station Type | Station Type | Network Affiliation |
| | Affiliated network | ABC |
| | Nielsen DMA | Topeka |
| | Web Home Page Address | WWW.KTKA.COM |

**Digital Core
Programming**

| Question | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream | 3.0 |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream | 336.0 |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | 12.0 |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | Yes |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes |

Digital Core Programs(26)

| Digital Core Program (1 of 26) | Response |
|--|--|
| Program Title | Jack Hanna's Wild Countdown |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturday 8am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | <p>Jack Hanna's Wild Countdown - Wildlife expert and animal ambassador, Jack Hanna, brings the viewer face-to face with the best of the beasts. In this weekly half-hour series that will engage viewers 13-16, as well as the whole family, Jack highlights his favorite animals and adventures from around the world. Presented in countdown style, Jack offers up a different 'top ten' each week in a variety of categories. What are the top ten 'fastest animals in Africa,' 'tallest insects,' 'biggest eaters,' 'smartest birds'...Jack will answer all of these questions and more. As Jack reveals the categories, he gives further insights and interesting facts about the animals allowing viewers of all ages the opportunity to be entertained as well as learn more about the fascinating animal kingdom in Jack Hanna's Wild Countdown.</p> |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (2 of 26) | Response |
|--|--|
| Program Title | Ocean Mysteries with Jeff Corwin |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturday 8:30am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Ocean Mysteries with Jeff Corwin - The half-hour weekly series, Ocean Mysteries, offers a fresh approach to the quest for aquatic understanding by blending stories of fascinating sea creatures, comparisons to popular land animals, and analogies to human experience. Hosted by Jeff Corwin, Ocean Mysteries is produced for ages 13-16 - and beyond -by showing how animals share the same behaviors, challenges and triumphs that humans do. From exciting rescues of abandoned animals to unexpected conflicts in the 'family dynamics' of the mingling species, viewers will get to know - and care about these heroes, and all of the fascinating life teeming in our oceans. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (3 of 26) | Response |
|---------------------------------------|-----------------|
| Program Title | Born To Explore |
| Origination | Syndicated |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | Saturday 9am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 12 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Born to Explore - Developed and produced for 13- 16 year olds, the world's cultures and its geographical wonders come alive as the youngest president in Explorers Club history, Richard Wiese, takes viewers on a globetrotting adventure. While developed for 13-16 year olds, Born to Explore is engaging for the whole family. In this weekly half-hour series, Richard uncovers amazing facts of nature and manmade treasures. In Born to Explore, Richard Wiese takes the role of the ultimate Social Studies teacher to a new level, brining the viewing audience to the places and people of our world who form our cultures. Whether he climbs Mount Kilimanjaro, explores why people live a the base of an active volcano, or travels down the Nile River, viewers will travels the world without leaving their homes. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

Digital Core Program (4 of 26)

Response

| | |
|---------------|------------|
| Program Title | Sea Rescue |
| Origination | Syndicated |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | Saturday 9:30am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Sea Rescue, features the rescue, rehabilitation and - in many instances - release back into the wild of ocean wildlife. Produced for ages 13-16, Sea Rescue offers educational and entertaining television by demonstrating the welfare and medical benefits that rescue and rehabilitation programs provide animals. Viewers will also learn that there's a reciprocal benefit: rescued animals provide valuable insight into their biology and ecology. This information adds to the pool of knowledge necessary to conserve threatened and endangered species. Each week, Sea Rescue will leave its audience inspired by the real-life stories of the featured animals and rescuers and with a fuller understanding of the rich array of sea life with which we share our planet. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (5 of 26) | Response |
|---|------------------|
| Program Title | Wildlife Docs |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturday 10am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| | |
|--|--|
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Wildlife Docs - This series takes viewers behind the scenes with an elite team of veterinarians, technicians and trainers as they care for the more than 12,000 exotic animals that live in Busch Gardens Tampa. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (6 of 26) | |
|--|--|
| | Response |
| Program Title | Expedition Wild |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturday 10:30am CT |
| Total times aired at regularly scheduled time | 12 |
| Total times aired | 13 |
| Number of Preemptions | 1 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Expedition Wild will showcase wildlife expert Casey Anderson and his charismatic animal companions on an innovative and action-packed odyssey through some North America's wildest places. From paddling the Grand Canyon to skiing with wolverines in British Columbia, this series will reveal a rare glimpse into the beauty and complexity of our natural world. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

Digital Preemption Programs #1

| Questions | Response |
|--|-------------------|
| Title of Program | Expedition Wild |
| List date and time rescheduled | 06/27/2014 1200pm |
| Is the rescheduled date the second home? | Yes |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes |

| | |
|-----------------------|------------|
| Date Preempted | 2014-06-26 |
| Episode # | |
| Reason for Preemption | Sports |

| Digital Core Program (7 of 26) | | Response |
|--|---|-----------------|
| Program Title | Jack Hanna's Animal Adventures(.3) | |
| Origination | Syndicated | |
| Days/Times Program Regularly Scheduled | Monday-Friday 12:00PM CT | |
| Total times aired at regularly scheduled time | 65 | |
| Total times aired | | |
| Number of Preemptions | 0 | |
| Number of Preemptions for other than Breaking News | | |
| Number of Preemptions Rescheduled | | |
| Length of Program | 30 mins | |
| Age of Target Child Audience | 13 years to 16 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16. | |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes | |

| Digital Core Program (8 of 26) | | Response |
|--|---------------------------------|-----------------|
| Program Title | Jack Hanna's Into The Wild (.3) | |
| Origination | Syndicated | |
| Days/Times Program Regularly Scheduled | Friday 12:30PM CT | |

| | |
|--|---|
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 12 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Into the Wild takes viewers on excursions around the world through the eyes of America's most beloved animal adventurer and his family. More than just a collection of animal escapades, Into the Wild provides insight into the protection and conservation of some of our planet's most precious and endangered species. Into the Wild is unscripted and action packed - it takes you on a raucous ride, leaving you with a renewed appreciation for all creatures, great and small. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

Digital Core Program (9 of 26)

Response

| | |
|--|--|
| Program Title | Elizabeth Stanton's Great Big World (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 11:30AM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| | |
|--|--|
| Number of Preemptions Rescheduled | 3 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Elizabeth Stanton's Great Big World - this reality series exposes kids to world geography, history, and cultural diversity through the eyes of its young host and her team of familiar celebrities like Chelsea Staub-Kane and Devon Werkheiser, who traverse multiple continents to explore new places and to help out philanthropic efforts in their host cities. The show is a great introduction for kids to cultural awareness, since it keeps the content light and relatable for young viewers (visiting the Great Wall of China and tasting local seafood, for instance) . . . and being presented by some of their favorite TV personalities doesn't hurt, either. Kids might need a little more explanation when the team's travels reference weighty issues like the Vietnam war, but overall, this is a worthwhile series for curious kids |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (10 of 26) | |
|--|--|
| | Response |
| Program Title | Made In Hollywood (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 12:30PM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 11 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Made in Hollywood - Made in Hollywood: Teen Edition provides its target age group of teens 13-16 with behind-the-screen background & techniques for entering the motion picture, television and home entertainment fields, while introducing them to career opportunities focusing on the creative, technical and artistic skills of the profession. |

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| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
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| Digital Core Program (11 of 26) | | Response |
|--|---|-----------------|
| Program Title | Animal Explorations with Jarod Miller (.3) | |
| Origination | Syndicated | |
| Days/Times Program Regularly Scheduled | Sunday 9:30am CT | |
| Total times aired at regularly scheduled time | 13 | |
| Total times aired | | |
| Number of Preemptions | 0 | |
| Number of Preemptions for other than Breaking News | | |
| Number of Preemptions Rescheduled | | |
| Length of Program | 30 mins | |
| Age of Target Child Audience | 13 years to 16 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Explorations with Jarod Miller - Energetic and humorous, Jarod Miller brings viewers up close and personal with the most fascinating members of the animal kingdom. Exciting, surprising and fun, the mission of Animal Exploration is to inspire kids and their families to preserve the innate human instinct to explore. Each episode is designed to reveal to children the world around them in a way that identifies positive role models and pro-social values within an environmentally responsible universe. In addition, each show features a "Did You Know?" segment, that shares information that viewers can use in their own backyards. | |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes | |

| Digital Core Program (12 of 26) | | Response |
|--|-------------------------------------|-----------------|
| Program Title | Jack Hanna's Animal Adventures (.3) | |
| Origination | Syndicated | |

| | |
|---|--|
| Days/Times Program Regularly Scheduled | Sunday 9:00am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16 |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

**Digital Core
Program (13 of
26)**

Response

| | |
|--|-----------------------|
| Program Title | Live Life & Win! (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 12:00PM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 14 |
| Number of Preemptions | 0 |

| | |
|--|--|
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 3 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Live, Life, and Win! - Inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13 to 16 year old audience to: (1) explore, discover, and learn strategies to achieve personal dreams; (2) learn about the personal attributes important for achieving dreams; (3) explore volunteerism as an opportunity to build character and to uncover personal passions; and (4) gain knowledge about life skills necessary to "Live Life and Win!". |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (14 of 26) Response | |
|--|---------------------|
| Program Title | On The Spot (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 12:30PM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 14 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 3 |
| Length of Program | 30 mins |

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|--|---|
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | On the Spot - The show uses an entertaining on-the-street format to test how well young people know the information contained in their own national curriculum. Then, On the Spot explains the answer to each question. The pedagogical approach of testing first and explaining the answer second has been shown to enhance retention and understanding. On the Spot challenges viewers to recall middle and high school knowledge about history, science, math, English, second languages, health, geography, art, music, and technology, and then teaches them the answer. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (15 of 26) | Response |
|--|--|
| Program Title | Animal Science (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 11:00am CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Science - The series will show viewers how and why animals behave using a scientific approach, with 3D animations, graphics and analysis. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (16 of 26) | Response |
|---|---------------------|
| Program Title | Chat Room (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 12:00PM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| | |
|--|---|
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Chat Room - Chat Room is a brand new, show, which plays out teen-oriented dilemmas and discusses how to deal with them. These issues, acted out in skits by teen actors, are examined by our host and a group of young people in an honest, free-flowing environment that will give viewers some insight in how to deal with these challenges |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (17 of 26) | Response |
|--|---------------------|
| Program Title | Rescue Heroes(.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 7:30AM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 11 years |

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| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Rescue Heroes -The animated series strives to teach proper safety techniques and how to deal with issues such as bullying. Some episodes address safety skills beyond the capability of young children, such as extinguishing a grease fire. At the end of most episodes there would be safety tips, which would then usually conclude with the slogan Think like a Rescue Hero, think safe. Each week the Rescue Heroes are called into action to mobilize themselves in any part of the globe to protect the world from natural and man-made disasters. Social and emotional character stories are embedded in the stories using action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence pays off, preparedness, procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (18 of 26) | Response |
|--|--|
| Program Title | The New Adventures of Chuck and Friends (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 7:00AM CT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The New Adventures of Chuck and Friends - Chuck and his pals as they race and climb their way through fun-fueled adventures. No matter what obstacles are in Chuck's Way, he knows that with good friends and a little imagination, he's always going to cross the finish line a winner. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (19 of 26) | Response |
|---------------------------------|--------------|
| Program Title | Sonic X (.3) |
| Origination | Network |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | Saturday 8:00am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Sonic X - Sonic Boom is a character-driven comedy that leaves a trail of robot wreckage in its smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their never-ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's gallery of enemies-some familiar to Sonic fans and some brand-new. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (20 of 26) | Response |
|--|-----------------|
| Program Title | Yu-Gi-Oh (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 11am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

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|--|--|
| Age of Target Child Audience | 8 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Yu-Gi-Oh - Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (21 of 26) | Response |
|--|---|
| Program Title | Yu-Gi-Oh! Zexel (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 11:30am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies. |

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|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
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| Digital Core Program (22 of 26) | Response |
|--|--|
| Program Title | Dragon Ball Z Kai (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | saturday 10:00am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Dragon Ball Z follows the adventures of the adult Goku who, along with his companions, defends the earth against an assortment of villains ranging from intergalactic space fighters and conquerors, unnaturally powerful androids and near indestructible magical creatures. While the original Dragon Ball anime followed Goku through childhood into adulthood, Dragon Ball Z is a continuation of his adulthood life, but at the same time parallels the maturation of his son, Gohan, as well as characters from Dragon Ball and more. The separation between the series is also significant as the latter series takes on a more dramatic and serious tone. The anime also features characters, situations and back-stories not present in the original manga. |

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| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| Digital Core Program (23 of 26) | Response |
|--|--|
| Program Title | Bolts & Blip(.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 8:30am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 7 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood-Bots, Galaxy All-Stars, and the eccentrically evil Dr. Blood. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (24 of 26) | Response |
|---|--------------------------------|
| Program Title | The Spectacular Spider-Man(.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 9:00am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| | |
|--|--|
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 7 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Spectacular Super-Man - The Spectacular Spider-Man is an animated series following the web-shooting hero as he battles several villains, including Chameleon, Venom, Electro, Doctor Octopus, Vulture, Sandman, Rhino and Shocker. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (25 of 26) | | Response |
|--|--|-----------------|
| Program Title | Justice League(.3) | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Saturday 9:30am | |
| Total times aired at regularly scheduled time | 13 | |
| Total times aired | | |
| Number of Preemptions | 0 | |
| Number of Preemptions for other than Breaking News | | |
| Number of Preemptions Rescheduled | | |
| Length of Program | 30 mins | |
| Age of Target Child Audience | 7 years to 11 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Justice League - This show highlights teamwork and the heroes' respect for each other due to their unique strengths. Superman, Wonder Woman, Flash, Green Lantern, and their fellow classic DC comics characters With an expanded membership numbering more than 50 superheroes, the League battles a constant barrage of villains. Alien invasions, android armies, and nuclear monsters ensure that there's never a dull moment in the superheroes' world. | |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes | |

| Digital Core Program (26 of 26) | | Response |
|--|-----------------------|-----------------|
| Program Title | B-Daman Crossfire(.3) | |

| | |
|--|--|
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 10:30am |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | B-Daman Crossfire - "Riki Ryugasaki" is a school boy in this East City town. He wants to be an adventurer when he grows up and his favorite word is "mystery." Riki has a lively personality, but can be a bit of an airhead at times - he marches to the beat of his own drum. One day Riki is taken to his first B-Daman event by his friend and classmate, "Sumi Inaba." Although he doesn't participate as a player, Riki's natural curiosity sparks an interest towards B-Daman. And when Riki hears an urban legend about "a secret B-Daman tournament (a tournament that only a very selected group of players are allowed to participate)" spreading amongst the children of the town, he realizes that there is something very mysterious and exciting about B-daman.. Riki is sure that the story is nonsense, but just then a mysterious, unidentifiable voice calls out to him "Boy. There are still many things in this world that you know nothing about." Along with the voice, a boy, "Samuru Shigami" holding a White Dragon Type B-Daman appears. Riki senses something overwhelming in that cool and mysterious atmosphere. Samuru walks away and disappears. What is the mystery behind the B-Daman? |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

**Non-Core
Educational and
Informational
Programming (0)**

**Sponsored Core
Programming (0)**

Liaison Contact

| Question | Response |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11) (iii)? | Yes |
| Name of children's programming liaison | Christine Reilly |
| Address | Pillsbury, 2300 N St. NW |
| City | Washington |
| State | DC |
| Zip | 20037 |
| Telephone Number | 202-663-8248 |
| Email Address | christine.reilly@pillsburylaw.com |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | The licensee has reviewed internal station records and documentation provided to us by program suppliers for compliance with the FCC's commercial limits in children's programs (47 C.F.R. Section 73.670) and the licensee hereby certifies that the station fully complied with these limits for all programs specifically designed for children ages twelve (12) and under. In addition to the programs listed in this report, the station broadcast the following programs specifically designed for children ages twelve (12) and under: None. This report was timely filed on |

Other Matters (26)

| Other Matters (1 of 26) | Response |
|--|---|
| Program Title | Jack Hanna's Wild Countdown |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturday 8am CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Wild Countdown - Wildlife expert and animal ambassador, Jack Hanna, brings the viewer face-to face with the best of the beasts. In this weekly half-hour series that will engage viewers 13-16, as well as the whole family, Jack highlights his favorite animals and adventures from around the world. Presented in countdown style, Jack offers up a different 'top ten' each week in a variety of categories. What are the top ten 'fastest animals in Africa,' 'tallest insects,' 'biggest eaters,' 'smartest birds'...Jack will answer all of these questions and more. As Jack reveals the categories, he gives further insights and interesting facts about the animals allowing viewers of all ages the opportunity to be entertained as well as learn more about the fascinating animal kingdom in Jack Hanna's Wild Countdown. |

| Other Matters (2 of 26) | Response |
|---|----------------------------------|
| Program Title | Ocean Mysteries with Jeff Corwin |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturday 8:30am CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |

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|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Ocean Mysteries with Jeff Corwin - The half-hour weekly series, Ocean Mysteries, offers a fresh approach to the quest for aquatic understanding by blending stories of fascinating sea creatures, comparisons to popular land animals, and analogies to human experience. Hosted by Jeff Corwin, Ocean Mysteries is produced for ages 13-16 - and beyond -by showing how animals share the same behaviors, challenges and triumphs that humans do. From exciting rescues of abandoned animals to unexpected conflicts in the 'family dynamics' of the mingling species, viewers will get to know - and care- about these heroes, and all of the fascinating life teeming in our oceans. |
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| Other Matters (3 of 26) | |
|--------------------------------|-----------------|
| | Response |

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|---------------|-----------------|
| Program Title | Born To Explore |
|---------------|-----------------|

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|-------------|------------|
| Origination | Syndicated |
|-------------|------------|

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|--|-----------------|
| Days/Times Program Regularly Scheduled | Saturday 9am CT |
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|---|----|
| Total times aired at regularly scheduled time | 13 |
|---|----|

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|-------------------|---------|
| Length of Program | 30 mins |
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|-----------------------------------|----------------------|
| Age of Target Child Audience from | 13 years to 16 years |
|-----------------------------------|----------------------|

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| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Born to Explore - Developed and produced for 13- 16 year olds, the world's cultures and its geographical wonders come alive as the youngest president in Explorers Club history, Richard Wiese, takes viewers on a globetrotting adventure. While developed for 13-16 year olds, Born to Explore is engaging for the whole family. In this weekly half-hour series, Richard uncovers amazing facts of nature and manmade treasures. In Born to Explore, Richard Wiese takes the role of the ultimate Social Studies teacher to a new level, brining the viewing audience to the places and people of our world who form our cultures. Whether he climbs Mount Kilimanjaro, explores why people live a the base of an active volcano, or travels down the Nile River, viewers will travels the world without leaving their homes. |
|--|--|

| Other Matters (4 of 26) | |
|--------------------------------|-----------------|
| | Response |

| | |
|---------------|------------|
| Program Title | Sea Rescue |
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|-------------|------------|
| Origination | Syndicated |
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| | |
|--|--------------------|
| Days/Times Program Regularly Scheduled | Saturday 9:30am CT |
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| | |
|---|----|
| Total times aired at regularly scheduled time | 13 |
|---|----|

| | |
|-------------------|---------|
| Length of Program | 30 mins |
|-------------------|---------|

Age of Target Child Audience from 13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Sea Rescue, features the rescue, rehabilitation and - in many instances - release back into the wild of ocean wildlife. Produced for ages 13-16, Sea Rescue offers educational and entertaining television by demonstrating the welfare and medical benefits that rescue and rehabilitation programs provide animals. Viewers will also learn that there's a reciprocal benefit: rescued animals provide valuable insight into their biology and ecology. This information adds to the pool of knowledge necessary to conserve threatened and endangered species. Each week, Sea Rescue will leave its audience inspired by the real-life stories of the featured animals and rescuers and with a fuller understanding of the rich array of sea life with which we share our planet.

Other Matters (5 of 26)

Response

Program Title Wildlife Docs

Origination Syndicated

Days/Times Program Regularly Scheduled Saturday 10am CT

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Wildlife Docs - This series takes viewers behind the scenes with an elite team of veterinarians, technicians and trainers as they care for the more than 12,000 exotic animals that live in Busch Gardens Tampa

Other Matters (6 of 26)

Response

Program Title Expedition Wild

Origination Syndicated

Days/Times Program Regularly Scheduled Saturday 10:30am CT

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Expedition Wild will showcase wildlife expert Casey Anderson and his charismatic animal companions on an innovative and action-packed odyssey through some North America's wildest places. From paddling the Grand Canyon to skiing with wolverines in British Columbia, this series will reveal a rare glimpse into the beauty and complexity of our natural world.

Other Matters (7 of 26)

Response

Program Title Jack Hanna's Animal Adventures (.3)

Origination Syndicated

Days/Times Program Regularly Scheduled Monday-Friday 12:00pm CT

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|--|---|
| Total times aired at regularly scheduled time | 65 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16. |

Other Matters (8 of 26)

Response

| | |
|--|---|
| Program Title | Jack Hanna's Into the Wild (.3) |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Friday 12:30pm CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Into the Wild takes viewers on excursions around the world through the eyes of America's most beloved animal adventurer and his family. More than just a collection of animal escapades, Into the Wild provides insight into the protection and conservation of some of our planet's most precious and endangered species. Into the Wild is unscripted and action packed - it takes you on a raucous ride, leaving you with a renewed appreciation for all creatures, great and small. |

Other Matters (9 of 26)

Response

| | |
|---|--|
| Program Title | Elizabeth Stanton's Great Big World (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 11:30am CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |

Age of Target 13 years to 16 years
Child
Audience
from

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Elizabeth Stanton's Great Big World - this reality series exposes kids to world geography, history, and cultural diversity through the eyes of its young host and her team of familiar celebrities like Chelsea Staub-Kane and Devon Werkheiser, who traverse multiple continents to explore new places and to help out philanthropic efforts in their host cities. The show is a great introduction for kids to cultural awareness, since it keeps the content light and relatable for young viewers (visiting the Great Wall of China and tasting local seafood, for instance) . . . and being presented by some of their favorite TV personalities doesn't hurt, either. Kids might need a little more explanation when the team's travels reference weighty issues like the Vietnam war, but overall, this is a worthwhile series for curious kids

Other Matters (10 of 26)

Response

Program Title Animal Explorations with Jarod Miller (.3)

Origination Syndicated

Days/Times Program Regularly Scheduled Sunday 9:30am CT

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Animal Explorations with Jarod Miller - Energetic and humorous, Jarod Miller brings viewers up close and personal with the most fascinating members of the animal kingdom. Exciting, surprising and fun, the mission of Animal Exploration is to inspire kids and their families to preserve the innate human instinct to explore. Each episode is designed to reveal to children the world around them in a way that identifies positive role models and pro-social values within an environmentally responsible universe. In addition, each show features a "Did You Know?" segment, that shares information that viewers can use in their own backyards.

Other Matters (11 of 26)

Response

Program Title Jack Hanna's Animal Adventures (.3)

Origination Syndicated

Days/Times Program Regularly Scheduled Sunday 9:00am CT

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 13 years to 16 years

| | |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16. |
|--|---|

| Other Matters (12 of 26) | Response |
|--|--|
| Program Title | Animal Science (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 11:00am CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Science - The series will show viewers how and why animals behave using a scientific approach, with 3D animations, graphics and analysis. |

| Other Matters (13 of 26) | Response |
|--|--|
| Program Title | Made In Hollywood (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sunday 12:30pm CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Made in Hollywood - Made in Hollywood: Teen Edition provides its target age group of teens 13-16 with behind-the-screen background & techniques for entering the motion picture, television and home entertainment fields, while introducing them to career opportunities focusing on the creative, technical and artistic skills of the profession. |

| Other Matters (14 of 26) | Response |
|---|---------------------|
| Program Title | On The Spot(.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 12:30pm CT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |

Age of Target Child Audience from 13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

On the Spot - The show uses an entertaining on-the-street format to test how well young people know the information contained in their own national curriculum. Then, On the Spot explains the answer to each question. The pedagogical approach of testing first and explaining the answer second has been shown to enhance retention and understanding. On the Spot challenges viewers to recall middle and high school knowledge about history, science, math, English, second languages, health, geography, art, music, and technology, and then teaches them the answer.

Other Matters (15 of 26)

Response

Program Title Chat Room (.3)

Origination Network

Days/Times Program Regularly Scheduled Saturday 12:00pm CT

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Chat Room - Chat Room is a brand new, show, which plays out teen-oriented dilemmas and discusses how to deal with them. These issues, acted out in skits by teen actors, are examined by our host and a group of young people in an honest, free-flowing environment that will give viewers some insight in how to deal with these challenges.

Other Matters (16 of 26)

Response

Program Title Rescue Heroes (.3)

Origination Network

Days/Times Program Regularly Scheduled Saturday 7:30AM CT

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 6 years to 11 years

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|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Rescue Heroes -The animated series strives to teach proper safety techniques and how to deal with issues such as bullying. Some episodes address safety skills beyond the capability of young children, such as extinguishing a grease fire. At the end of most episodes there would be safety tips, which would then usually conclude with the slogan Think like a Rescue Hero, think safe. Each week the Rescue Heroes are called into action to mobilize themselves in any part of the globe to protect the world from natural and man-made disasters. Social and emotional character stories are embedded in the stories using action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence pays off, preparedness, procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story. |
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| Other Matters (17 of 26) | | Response |
|--|--|-----------------|
| Program Title | The New Adventures of Chuck and Friends (.3) | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Saturday 7:00AM CT | |
| Total times aired at regularly scheduled time | 13 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 6 years to 11 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The New Adventures of Chuck and Friends - Chuck and his pals as they race and climb their way through fun-fueled adventures. No matter what obstacles are in Chuck's Way, he knows that with good friends and a little imagination, he's always going to cross the finish line a winner. | |

| Other Matters (18 of 26) | | Response |
|--|--|-----------------|
| Program Title | Yu-Gi-Oh (.3) | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Saturday 11am | |
| Total times aired at regularly scheduled time | 13 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 6 years to 12 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Yu-Gi-Oh - Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies. | |

| Other Matters (19 of 26) | | Response |
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|---------------------------------|--|-----------------|

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|--|--|
| Program Title | Sonic X (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 8:00 am |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Sonic X - Sonic Boom is a character-driven comedy that leaves a trail of robot wreckage in its smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their never-ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's gallery of enemies-some familiar to Sonic fans and some brand-new. |

Other Matters (20 of 26)

Response

| | |
|--|--|
| Program Title | Dragon Ball Z Kai (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 10:00am |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Dragon Ball Z follows the adventures of the adult Goku who, along with his companions, defends the earth against an assortment of villains ranging from intergalactic space fighters and conquerors, unnaturally powerful androids and near indestructible magical creatures. While the original Dragon Ball anime followed Goku through childhood into adulthood, Dragon Ball Z is a continuation of his adulthood life, but at the same time parallels the maturation of his son, Gohan, as well as characters from Dragon Ball and more. The separation between the series is also significant as the latter series takes on a more dramatic and serious tone. The anime also features characters, situations and back-stories not present in the original manga. |

Other Matters (21 of 26)

Response

| | |
|---------------|-------------------------|
| Program Title | Live Life and Win! (.3) |
| Origination | Network |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | Sunday 12:00PM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Live, Life, and Win! - Inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13 to 16 year old audience to: (1) explore, discover, and learn strategies to achieve personal dreams; (2) learn about the personal attributes important for achieving dreams; (3) explore volunteerism as an opportunity to build character and to uncover personal passions; and (4) gain knowledge about life skills necessary to "Live Life and Win!". |

| Other Matters (22 of 26) | Response |
|--------------------------|----------|
|--------------------------|----------|

| | |
|--|--|
| Program Title | Bolts & Blip (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 8:30am |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 6 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood-Bots, Galaxy All-Stars, and the eccentrically evil Dr. Blood. |

| Other Matters (23 of 26) | Response |
|--------------------------|----------|
|--------------------------|----------|

| | |
|---|---------------------------------|
| Program Title | The Spectacular Spider-Man (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 9:00am |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 7 years to 11 years |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

The Spectacular Spider-Man - The Spectacular Spider-Man is an animated series following the web-shooting hero as he battles several villains, including Chameleon, Venom, Electro, Doctor Octopus, Vulture, Sandman, Rhino and Shocker.

Other Matters (24 of 26)

Response

Program Title Justice League (.3)

Origination Network

Days/Times Program Regularly Scheduled Saturday 9:30am

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 7 years to 11 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Justice League - This show highlights teamwork and the heroes' respect for each other due to their unique strengths. Superman, Wonder Woman, Flash, Green Lantern, and their fellow classic DC comics characters With an expanded membership numbering more than 50 superheroes, the League battles a constant barrage of villains. Alien invasions, android armies, and nuclear monsters ensure that there's never a dull moment in the superheroes' world.

Other Matters (25 of 26)

Response

Program Title B-Daman Crossfire(.3)

Origination Network

Days/Times Program Regularly Scheduled Saturday 10:30am

Total times aired at regularly scheduled time 13

Length of Program 30 mins

Age of Target Child Audience from 7 years to 11 years

| | |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | B-Daman Crossfire - "Riki Ryugasaki" is a school boy in this East City town. He wants to be an adventurer when he grows up and his favorite word is "mystery." Riki has a lively personality, but can be a bit of an airhead at times - he marches to the beat of his own drum. One day Riki is taken to his first B-Daman event by his friend and classmate, "Sumi Inaba." Although he doesn't participate as a player, Riki's natural curiosity sparks an interest towards B-Daman. And when Riki hears an urban legend about "a secret B-Daman tournament (a tournament that only a very selected group of players are allowed to participate)" spreading amongst the children of the town, he realizes that there is something very mysterious and exciting about B-daman.. Riki is sure that the story is nonsense, but just then a mysterious, unidentifiable voice calls out to him "Boy. There are still many things in this world that you know nothing about." Along with the voice, a boy, "Samuru Shigami" holding a White Dragon Type B-Daman appears. Riki senses something overwhelming in that cool and mysterious atmosphere. Samuru walks away and disappears. What is the mystery behind the B-Daman? |
|--|--|

Other Matters (26 of 26)

| | Response |
|--|---|
| Program Title | Yu-GI-O h! Zexal (.3) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 11:30am |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 7 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies. |

Certification

| Question | Response |
|--|--|
| <p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p> | |
| <p>I certify that this application includes all required and relevant attachments.</p> | |
| <p>I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.</p> | <p>KTKA Television, LLC</p> |

Attachments

No Attachments.