

Children's Television Programming Report

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 File Number:
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 Submit Date:
 10/07/2014
 Call Sign:
 KTKA-TV
 Facility ID:
 49397

 City:
 TOPEKA
 State:
 KS

 Service:
 Full Service Television
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 10/07/2014
 Filing Status:
 Active
 Filing Status:
 Active
 Status

Report reflects information for : Third Quarter of 2014

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant	Applicant Name, Type, and Contact Information				
Information	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliation	ו
		Affiliated network	ABC	
		Nielsen DMA	Topeka	
		Web Home Page Address	WWW.KTKA.CO	Μ
Digital Core	Question			Response
Programming	State the average number of hours of Core Programming per week broadcast by the station on its main program stream			3.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream			336.0
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:			12.0
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?			Yes
	•	at least 50% of the Core Programming counted toward meeting ed to free video programming aired on other than the main Yes N		Yes

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(26)

Digital Core Program (1 of 26)	Response
Program Title	Jack Hanna's Wild Countdown
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 8am CT
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Jack Hanna's Wild Countdown - Wildlife expert and animal ambassador, Jack Hanna, brings the viewer face-to face with the best of the beasts. In this weekly half-hour series that will engage viewers 13-16, as well as the whole family, Jack highlights his favorite animals and adventures from around the world. Presented in countdown style, Jack offers up a different 'top ten' each week in a variety of categories. What are the top ten 'fastest animals in Africa,' 'tallest insects,' 'biggest eaters,' smartest birds'Jack will answer all of these questions and more. As Jack reveals the categories, he gives further insights and interesting facts about the animals allowing viewers of all ages the opportunity to be entertained as well as learn more about the fascinating animal kingdom in Jack Hanna's Wild Countdown.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 26)	Response
Program Title	Ocean Mysteries with Jeff Corwin
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 8:30am CT
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ocean Mysteries with Jeff Corwin - The half-hour weekly series, Ocean Mysteries, offers a fresh approach to the quest for aquatic understanding by blending stories of fascinating sea creatures, comparisons to popular land animals, and analogies to human experience. Hosted by Jeff Corwin, Ocean Mysteries is produced for ages 13-16 - and beyond -by showing how animals share the same behaviors, challenges and triumphs that humans do. From exciting rescues of abandoned animals to unexpected conflicts in the 'family dynamics' of the mingling species, viewers will get to know - and careabout these heroes, and all of the fascinating life teeming in our oceans.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (3 of 26)	Response
Program Title	Born To Explore
Origination	Syndicated

Days/Times Program Regularly Scheduled	Saturday 9am CT
Total times aired at regularly scheduled time	13
Total times aired	12
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Born to Explore - Developed and produced for 13- 16 year olds, the world's cultures and its geographical wonders come alive as the youngest president in Explorers Club history, Richard Wiese, takes viewers on a globetrotting adventure. While developed for 13-16 year olds, Born to Explore is engaging for the whole family. In this weekly half-hour series, Richard uncovers amazing facts of nature and manmade treasures. In Born to Explore, Richard Wiese takes the role of the ultimate Social Studies teacher to a new level, brining the viewing audience to the places and people of our world who form our cultures. Whether he climbs Mount Kilimanjaro, explores why people live a the base of an active volcano, or travels down the Nile River, viewers will travels the world without leaving their homes.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (4 of 26)	Response
Program Title	Sea Rescue
Origination	Syndicated

Days/Times Program Regularly Scheduled	Saturday 9:30am CT
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Sea Rescue, features the rescue, rehabilitation and - in many instances - release back into the wild of ocean wildlife. Produced for ages 13-16, Sea Rescue offers educational and entertaining television by demonstrating the welfare and medical benefits that rescue and rehabilitation programs provide animals. Viewers will also learn that there's a reciprocal benefit: rescued animals provide valuable insight into their biology and ecology. This information adds to the pool of knowledge necessary to conserve threatened and endangered species. Each week, Sea Rescue will leave its audience inspired by the real-life stories of the featured animals and rescuers and with a fuller understanding of the rich array of sea life with which we share our planet.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (5 of 26)	Response
Program Title	Wildlife Docs
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 10am CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wildlife Docs - This series takes viewers behind the scenes with an elite team of veterinarians, technicians and trainers as they care for the more than 12,000 exotic animals that live in Busch Gardens Tampa.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (6 of 26)	Response
Program Title	Expedition Wild
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 10:30am CT
Total times aired at regularly scheduled time	12
Total times aired	13
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Expedition Wild will showcase wildlife expert Casey Anderson and his charismatic animal companions on an innovative and action-packed odyssey through some North America's wildest places. From paddling the Grand Canyon to skiing with wolverines in British Columbia, this series will reveal a rare glimpse into the beauty and complexity of our natural world.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	Expedition Wild
List date and time rescheduled	06/27/2014 1200pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes

Date Preempted	2014-06-26
Episode #	
Reason for Preemption	Sports

Digital Core Program (7 of 26)	Response
Program Title	Jack Hanna's Animal Adventures(.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Monday-Friday 12:00PM CT
Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to childre the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 26)		
Program Title	Jack Hanna's Into The Wild (.3)	
Origination	Syndicated	
Days/Times Program Regularly Scheduled	Friday 12:30PM CT	

Total times aired at regularly scheduled time	13
Total times aired	12
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Jack Hanna's Into the Wild takes viewers on excursions around the world through the eyes of America's most beloved animal adventurer and his family. More than just a collection of animal escapades, Into the Wild provides insight into the protection and conservation of some of our planet's most precious and endangered species. Into the Wild is unscripted and action packed - i takes you on a raucous ride, leaving you with a renewed appreciation for all creatures, great and small.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital C Program 26)	
Program	Title Elizabeth Stanton's Great Big World (.3)
Originati	on Network
Days/Tin Program Regularl Schedule	,
Total tim aired at regularly schedule time	
Total tim aired	es 13
Number Preempt	
Number Preempt for other Breaking News	ons than

Number of Preemptions	3
Rescheduled	
Length of	30 mins
Program	
Age of Target	13 years to 16 years
Child	
Audience	
Describe the	Elizabeth Stanton's Great Big World - this reality series exposes kids to world geography, history, and
educational	cultural diversity through the eyes of its young host and her team of familiar celebrities like Chelsea Staub-
and	Kane and Devon Werkheiser, who traverse multiple continents to explore new places and to help out
informational	philanthropic efforts in their host cities. The show is a great introduction for kids to cultural awareness, since
objective of	it keeps the content light and relatable for young viewers (visiting the Great Wall of China and tasting local
the program	seafood, for instance) and being presented by some of their favorite TV personalities doesn't hurt,
and how it	either. Kids might need a little more explanation when the team's travels reference weighty issues like the
meets the	Vietnam war, but overall, this is a worthwhile series for curious kids
definition of	
Core	
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/l?	

Digital Core Program (10 of 26)	Response
Program Title	Made In Hollywood (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 12:30PM CT
Total times aired at regularly scheduled time	13
Total times aired	11
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Made in Hollywood - Made in Hollywood: Teen Edition provides its target age group of teens 13-16 with behind-the-screen background & techniques for entering the motion picture, television and home entertainment fields, while introducing them to career opportunities focusing on the creative, technical and artistic skills of the profession.

Does the Licensee identify the	Yes
program by displaying	
throughout the program the	
symbol E/I?	

Digital Core Program (11 of	
26)	Response
Program Title	Animal Explorations with Jarod Miller (.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sunday 9:30am CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Explorations with Jarod Miller - Energetic and humorous, Jarod Miller brings viewers up close and personal with the most fascinating members of the animal kingdom. Exciting, surprising and fun, the mission of Animal Exploration is to inspire kids and their families to preserve the innate human instinct to explore. E ach episode is designed to reveal to children the world around them in a way that identified positive role models and pro-social values within an environmentally responsible universe. In addition, each show features a "Did You Know?" segment, that shares information that viewers can use in their own backyards.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 26)	Response
Program Title	Jack Hanna's Animal Adventures (.3)
Origination	Syndicated

Days/Times Program Regularly Scheduled	Sunday 9:00am CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to childre the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (13 of 26)	Response
Program Title	Live Life & Win! (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 12:00PM CT
Total times aired at regularly scheduled time	13
Total times aired	14
Number of Preemptions	0

Number of Preemptions for other than	
Breaking News	
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live, Life, and Win! - Inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. The goals of the series are to encourage the 13 to 16 year old audience to: (1) explore, discover, and learn strategies to achieve personal dreams; (2) learn about the personal attributes important for achieving dreams; (3) explore volunteerism as an opportunity to build character and to uncover personal passions; and (4) gain knowledge about life skills necessary to "Live Life and Win!".
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (14 of 26)	Response
Program Title	On The Spot (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 12:30PM CT
Total times aired at regularly scheduled time	13
Total times aired	14
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	3
Length of Program	30 mins

Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	On the Spot - The show uses an entertaining on-the-street format to test how well young people know the information contained in their own national curriculum. Then, On the Spot explains the answer to each question. The pedagogical approach of testing first and explaining the answer second has been shown to enhance retention and understanding. On the Spot challenges viewers to recall middle and high school knowledge about history, science, math, English, second languages, health, geography, art, music, and technology, and then teaches them the answer.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (15 of 26)	Response
Program Title	Animal Science (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 11:00am CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Science - The series will show viewers how and why animals behave using a scientific approach, with 3D animations, graphics and analysis.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

26)	Response
Program Title	Chat Room (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 12:00PM CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chat Room - Chat Room is a brand new, show, which plays out teen-oriented dilemmas and discusses how to deal with them. These issues, acted out in skits by teen actors, are examined by our host and a group of young people in an honest, free-flowing environment that will give viewers some insight in how to deal with these challenges
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (17 of 26)	Response
Program Title	Rescue Heroes(.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 7:30AM CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 11 years

Describe the Rescue Heroes -The animated series strives to teach proper safety techniques and how to deal with issues educational such as bullying. Some episodes address safety skills beyond the capability of young children, such as extinguishing a grease fire. At the end of most episodes there would be safety tips, which would then usually conclude with the slogan Think like a Rescue Hero, think safe. Each week the Rescue Heroes are informational objective of called into action to mobilize themselves in any part of the globe to protect the world from natural and manmade disasters. Social and emotional character stories are embedded in the stories using action and humor the program to convey messages of keeping an open mind, asking for help, facing your fears, persistence pays off, and how it preparedness, procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce meets the various safety tips, and information relating to the educational message portrayed in the story. definition of Programming.

and

Core

Does the Yes Licensee identify the program by displaying throughout the program the symbol E /|?

Digital Core Program (18 of 26)	Response
Program Title	The New Adventures of Chuck and Friends (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 7:00AM CT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The New Adventures of Chuck and Friends - Chuck and his pals as they race and climb their way through fun-fueled adventures. No matter what obstacles are in Chuck's Way, he knows that with good friends and a little imagination, he's always going to cross the finish line a winner.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (19 of 26)	Response
Program Title	Sonic X (.3)
Origination	Network

and informational objective of the programsmoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their new ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman.		
regularly scheduled timeTotal times airedNumber of Preemptions0Number of Preemptions for other than Breaking NewsNumber of Preemptions RescheduledLength of Program30 minsAge of Target Child Audience6 years to 11 yearsDescribe the educational and informational objective of the program and how it meets the definition of Core Programming.Does the Licensee identify the program by displaying throughout theConstant isplaying throughout the	-	Saturday 8:00am
Aumber of Preemptions for other than Breaking News0Number of Preemptions for other than Breaking NewsImage: Comparison of Comparison SeccheduledNumber of Preemptions Rescheduled30 minsLength of Program30 minsAge of Target Child Audience6 years to 11 yearsDescribe the educational and informational objective of the program and how it meets the definition of Core Programming.Sonic X - Sonic Boom is a character-driven comedy that leaves a trail of robot wreckage in smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their nei ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's galle enemise-some familiar to Sonic fans and some brand-new.Does the Licensee identify the program by displaying throughout theYes		13
Number of Preemptions for other than Breaking NewsImage: Sected sector of the sec	Total times aired	
for other than Breaking NewsImage: Second s	Number of Preemptions	0
RescheduledImage: Second S	for other than Breaking	
Age of Target Child Audience6 years to 11 yearsDescribe the educational and informational objective of the program and how it meets the definition of Core Programming.Sonic X - Sonic Boom is a character-driven comedy that leaves a trail of robot wreckage in smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their ner ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's galle enemies-some familiar to Sonic fans and some brand-new.Does the Licensee identify the program by displaying throughout theYes		
AudienceDescribe the educational and informational objective of the program and how it meets the definition of Core Programming.Sonic X - Sonic Boom is a character-driven comedy that leaves a trail of robot wreckage in smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their ner ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's galle enemies-some familiar to Sonic fans and some brand-new.Does the Licensee identify the program by displaying throughout theYes	Length of Program	30 mins
and informational objective of the program and how it meets the definition of Core Programming.smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their ner ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's galle enemies-some familiar to Sonic fans and some brand-new.Does the Licensee identify the program by displaying throughout theYes		6 years to 11 years
identify the program by displaying throughout the	and informational objective of the program and how it meets the definition of Core	Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's gallery of
	identify the program by displaying throughout the	Yes

Digital Core Program (20 of 26)	Response
Program Title	Yu-Gi-Oh (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins

Age of Target Child Audience	8 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Yu-Gi-Oh - Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (21 of	
26)	Response
Program Title	Yu-Gi-Oh! Zexel (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monster in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secret that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies.

Yes

Digital Core Program (22 of 26)	Response
Program Title	Dragon Ball Z Kai (.3)
Origination	Network
Days/Times Program Regularly Scheduled	saturday 10:00am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Dragon Ball Z follows the adventures of the adult Goku who, along with his companions, defends the eart against an assortment of villains ranging from intergalactic space fighters and conquerors, unnaturally powerful androids and near indestructible magical creatures. While the original Dragon Ball anime follower Goku through childhood into adulthood, Dragon Ball Z is a continuation of his adulthood life, but at the same time parallels the maturation of his son, Gohan, as well as characters from Dragon Ball and more. The separation between the series is also significant as the latter series takes on a more dramatic and serious tone. The anime also features characters, situations and back-stories not present in the original manga.

Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout the	
program the	
symbol E/I?	

Digital Core Program (23 of 26)	Response
Program Title	Bolts & Blip(.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 8:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood-Bots, Galaxy All-Stars, and the eccentrically evil Dr. Blood.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (24 of 26)	Response
Program Title	The Spectacular Spider-Man(.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9:00am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than	
Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 11 years
Describe the educational and	The Spectacular Super-Man - The Spectacular Spider-Man is an animated series
informational objective of the program	following the web-shooting hero as he battles several villians, including
and how it meets the definition of Core	Chameleon, Venom, Electro, Doctor Octopus, Vulture, Sandman, Rhino and
Programming.	Shocker.
Does the Licensee identify the program	Yes
by displaying throughout the program	

Digital Core Program (25 of 26)	Response
Program Title	Justice League(.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Justice League - This show highlights teamwork and the heroes' respect for each other due to their unique strengths.Superman, Wonder Woman, Flash, Green Lantern, and their fellow classic DC comics characters With an expanded membership numbering more than 50 superheroes, the League battles a constant barrage of villains. Alien invasions, android armies, and nuclear monsters ensure that there's never a dull moment in the superheroes' world.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (26 of 26)	Response
Program Title	B-Daman Crossfire(.3)

Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	B-Daman Crossfire - "Riki Ryugasaki" is a school boy in this East City town. He wants to be an adventurer when he grows up and his favorite word is "mystery." Riki has a lively personality, but can be a bit of an airhead at times - he marches to the beat of his own drum. One day Riki is taken to his first B-Daman event by his friend and classmate, "Sumi Inaba." Although he doesn't participate as a player, Riki's natural curiosity sparks an interest towards B-Daman. And when Riki hears an urban legend about "a secret B-Daman tournament (a tournament that only a very selected group of players are allowed to participate)" spreading amongst the children of the town, he realizes that there is something very mysterious and excitin about B-daman Riki is sure that the story is nonsense, but just then a mysterious, unidentifiable voice calls out to him "Boy. There are still many things in this world that you know nothing about." Along with the voice a boy, "Samuru Shigami" holding a White Dragon Type B-Daman appears. Riki senses something overwhelming in that cool and mysterious atmosphere. Samuru walks away and disappears. What is the mystery behind the B-Daman?
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison	Contact
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Question	Response	
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11) (iii)?	Yes	
Name of children's programming liaison	Christine Reilly	
Address	Pillsbury, 2300 N St. NW	
City	Washington	
State	DC	
Zip	20037	
Telephone Number	202-663-8248	
Email Address	christine.reilly@pillsburylaw.com	
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	The licensee has reviewed internal station records and documentation provided to us by program suppliers for compliance with the FCC's commercial limits in children's programs (47 C.F.R. Section 73.670) and the licensee hereby certifies that the station fully complied with these limits for all programs specifically designed for children ages twelve (12) and under. In addition to the programs listed in this report, the station broadcast the following programs specifically designed for children ages twelve (12) and under: None. This report was timely filed on	

Other Matters (26)

Other Matters 1 of 26)	Response
Program Title	Jack Hanna's Wild Countdown
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 8am CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Jack Hanna's Wild Countdown - Wildlife expert and animal ambassador, Jack Hanna, brings the viewer face-to face with the best of the beasts. In this weekly half-hour series that will engage viewers 13-16, as well as the whole family, Jack highlights his favorite animals and adventures from around the world. Presented in countdown style, Jack offers up a different 'top ten' each week in a variety of categories. Wha are the top ten 'fastest animals in Africa,' 'tallest insects,' 'biggest eaters,' smartest birds'Jack will answer all of these questions and more. As Jack reveals the categories, he gives further insights and interesting facts about the animals allowing viewers of all ages the opportunity to be entertained as well as learn more about the fascinating animal kingdom in Jack Hanna's Wild Countdown.
Other Matters (
of 26) Program Title	Response Ocean Mysteries with Jeff Corwin
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 8:30am CT
Total times	13
aired at regularly scheduled time	
aired at regularly	30 mins

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Regularly Scheduled

Total times

scheduled time

aired at regularly

Length of

Program

13

30 mins

Ocean Mysteries with Jeff Corwin - The half-hour weekly series, Ocean Mysteries, offers a fresh approach to the quest for aquatic understanding by blending stories of fascinating sea creatures, comparisons to popular land animals, and analogies to human experience. Hosted by Jeff Corwin, Ocean Mysteries is produced for ages 13-16 - and beyond -by showing how animals share the same behaviors, challenges and triumphs that humans do. From exciting rescues of abandoned animals to unexpected conflicts in the 'family dynamics' of the mingling species, viewers will get to know - and careabout these heroes, and all of the fascinating life teeming in our oceans.

Flogramming.	
Other Matters (3 of 26)	Response
Program Title	Born To Explore
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 9am CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Born to Explore - Developed and produced for 13- 16 year olds, the world's cultures and its geographical wonders come alive as the youngest president in Explorers Club history, Richard Wiese, takes viewers on a globetrotting adventure. While developed for 13-16 year olds, Born to Explore is engaging for the whole family. In this weekly half-hour series, Richard uncovers amazing facts of nature and manmade treasures. In Born to Explore, Richard Wiese takes the role of the ultimate Social Studies teacher to a new level, brining the viewing audience to the places and people of our world who form our cultures. Whether he climbs Mount Kilimanjaro, explores why people live a the base of an active volcano, or travels down the Nile River, viewers will travels the world without leaving their homes.
Other Matters (4 of 26)	Response
Program Title	Sea Rescue
Origination	Syndicated
Days/Times Program	Saturday 9:30am CT

13 years to 16 years Age of Target Child

Audience from

educational

objective of

and how it

meets the definition of

and

Describe the Sea Rescue, features the rescue, rehabilitation and - in many instances - release back into the wild of ocean wildlife. Produced for ages 13-16, Sea Rescue offers educational and entertaining television by demonstrating the welfare and medical benefits that rescue and rehabilitation programs provide animals. informational Viewers will also learn that there's a reciprocal benefit: rescued animals provide valuable insight into their biology and ecology. This information adds to the pool of knowledge necessary to conserve threatened the program and endangered species. Each week, Sea Rescue will leave its audience inspired by the real-life stories of the featured animals and rescuers and with a fuller understanding of the rich array of sea life with which we share our planet.

Core Programming.

Other Matters (5 of 26)	Response
Program Title	Wildlife Docs
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 10am CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wildlife Docs - This series takes viewers behind the scenes with an elite team of veterinarians, technicians and trainers as they care for the more than 12,000 exotic animals that live in Busch Gardens Tampa

Other Matters (6 of 26)	Response
Program Title	Expedition Wild
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 10:30am CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Expedition Wild will showcase wildlife expert Casey Anderson and his charismatic animal companions on an innovative and action-packed odyssey through some North America's wildest places. From paddling the Grand Canyon to skiing with wolverines in British Columbia, this series will reveal a rare glimpse into the beauty and complexity of our natural world.

Other Matters (7 of 26)	Response
Program Title	Jack Hanna's Animal Adventures (.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Monday-Friday 12:00pm CT

Total times aired regularly schedu time	
Length of Progra	am 30 mins
Age of Target C Audience from	hild 13 years to 16 years
Describe the educational and informational objective of the program and ho meets the defini of Core Programming.	about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and

Other Matters (8 of 26)	Response
Program Title	Jack Hanna's Into the Wild (.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Friday 12:30pm CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Jack Hanna's Into the Wild takes viewers on excursions around the world through the eyes of America's most beloved animal adventurer and his family. More than just a collection of animal escapades, Into the Wild provides insight into the protection and conservation of some of our planet's most precious and endangered species. Into the Wild is unscripted and action packed - it takes you on a raucous ride, leaving you with a renewed appreciation for all creatures, great and small.

Other Matters (9 of 26)	Response
Program Title	Elizabeth Stanton's Great Big World (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 11:30am CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins

Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Elizabeth Stanton's Great Big World - this reality series exposes kids to world geography, history, and cultural diversity through the eyes of its young host and her team of familiar celebrities like Chelsea Staub-Kane and Devon Werkheiser, who traverse multiple continents to explore new places and to help out philanthropic efforts in their host cities. The show is a great introduction for kids to cultural awareness, since it keeps the content light and relatable for young viewers (visiting the Great Wall of China and tasting local seafood, for instance) and being presented by some of their favorite TV personalities doesn't hurt, either. Kids might need a little more explanation when the team's travels reference weighty issues like the Vietnam war, but overall, this is a worthwhile series for curious kids

of 26) I	Response	
Program Title	Animal Explorations with Jarod Miller (.3)	
Origination	Syndicated	
Days/Times Program Regularly Scheduled	Sunday 9:30am CT	
Total times aired at regularly scheduled time	13	
Length of Program	30 mins	
Age of Target Child Audience from	13 years to 16 years	
educational and informational objective of the program and how it meets the	Animal Explorations with Jarod Miller - Energetic and humorous, Jarod Miller brings viewers up close and personal with the most fascinating members of the animal kingdom. Exciting, surprising and fun, mission of Animal Exploration is to inspire kids and their families to preserve the innate human instinc- to explore. E ach episode is designed to reveal to children the world around them in a way that identif positive role models and pro-social values within an environmentally responsible universe. In addition each show features a "Did You Know?" segment, that shares information that viewers can use in their own backyards.	
Other Matters (11 of		
26)	Response	
Program Title	Jack Hanna's Animal Adventures (.3)	
Origination	Syndicated	
Days/Times Program Regularly Scheduled	Sunday 9:00am CT	
Total times aired at regularly scheduled time	13	
Length of Program	30 mins	

Audience from

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Jack Hanna's Animal Adventures - In each episode the cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. The episodic content will further the educational and informational needs of children 13-16.

Other Matters (12 of 26)	Response
Program Title	Animal Science (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 11:00am CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational chiestive	Animal Science. The carice will show viewers how and why

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Animal Science - The series will show viewers how and why animals behave using a scientific approach, with 3D animations, graphics and analysis.

Other Matters (13 of 26)	Response
Program Title	Made In Hollywood (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 12:30pm CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Made in Hollywood - Made in Hollywood: Teen Edition provides its target age group of teens 13-16 with behind-the-screen background & techniques for entering the motion picture, television and home entertainment fields, while introducing them to career opportunities focusing on the creative, technical and artistic skills of the profession.

Other Matters (14 of 26)	Response
Program Title	On The Spot(.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 12:30pm CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins

Age of Target Child 13 years to 16 years Audience from

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. On the Spot - The show uses an entertaining on-the-street format to test how well young people know the information contained in their own national curriculum. Then, On the Spot explains the answer to each question. The pedagogical approach of testing first and explaining the answer second has been shown to enhance retention and understanding. On the Spot challenges viewers to recall middle and high school knowledge about history, science, math, English, second languages, health, geography, art, music, and technology, and then teaches them the answer.

Other Matters (15 of 26)	Response
Program Title	Chat Room (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 12:00pm CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chat Room - Chat Room is a brand new, show, which plays out teen-oriented dilemmas and discusses how to deal with them. These issues, acted out in skits by teen actors, are examined by our host and a group of young people in an honest, free-flowing environment that will give viewers some insight in how to deal with these challenges.

Other Matters (16	
of 26)	Response
Program Title	Rescue Heroes (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 7:30AM CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 11 years

Describe the educational and informational objective of the program and how it meets the definition of Core

Rescue Heroes -The animated series strives to teach proper safety techniques and how to deal with issues such as bullying. Some episodes address safety skills beyond the capability of young children, such as extinguishing a grease fire. At the end of most episodes there would be safety tips, which would then usually conclude with the slogan Think like a Rescue Hero, think safe. Each week the Rescue Heroes are called into action to mobilize themselves in any part of the globe to protect the world from natural and man-made disasters. Social and emotional character stories are embedded in the stories using action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence pays off, preparedness, procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story.

Programming.

Other Matters (17 of 26)	Response
Program Title	The New Adventures of Chuck and Friends (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 7:00AM CT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The New Adventures of Chuck and Friends - Chuck and his pals as they race and climb their way through fun-fueled adventures. No matter what obstacles are in Chuck's Way, he knows that with good friends and a little imagination, he's always going to cross the finish line a winner.

Other Matters (18 of 26)	Response
Program Title	Yu-Gi-Oh (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Yu-Gi-Oh - Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies.

Pro	gram Title	Sonic X (.3)
Orig	gination	Network
•	vs/Times Program gularly Scheduled	Saturday 8:00 am
	al times aired at ularly scheduled time	13
Len	gth of Program	30 mins
-	e of Target Child lience from	6 years to 12 years
and obje and defi	scribe the educational I informational ective of the program I how it meets the nition of Core gramming.	Sonic X - Sonic Boom is a character-driven comedy that leaves a trail of robot wreckage in its smoldering wake. The series centers on Sonic, his best friend and sidekick, Tails, their never- ending search for adventure, and their battles with Sonic's arch-nemesis, Dr. Eggman. Rounding out the ensemble are fan favorites Knuckles and Amy Rose, plus a rogue's gallery of enemies-some familiar to Sonic fans and some brand-new.

Other Matters (20 of 26)	Response
Program Title	Dragon Ball Z Kai (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Dragon Ball Z follows the adventures of the adult Goku who, along with his companions, defends the earth against an assortment of villains ranging from intergalactic space fighters and conquerors, unnaturally powerful androids and near indestructible magical creatures. While the original Dragon Ball anime followed Goku through childhood into adulthood, Dragon Ball Z is a continuation of his adulthood life, but at the same time parallels the maturation of his son,Gohan, as well as characters from Dragon Ball and more. The separation between the series is also significant as the latter series takes on a more dramatic and serious tone. The anime also features characters, situations and back-stories not present in the original manga.
Other Matters (21 of 26)	Response
Program Title	Live Life and Win! (.3)
Origination	Network

Days/Times	Sunday	12:00PM
Program		
Regularly		
Scheduled		
Total times	13	
aired at		
regularly		
scheduled time		
Length of	30 mins	
Program		
Age of Target	13 years	s to 16 years
Child Audience		
from		
Describe the	Live, Life	e, and Win! - Inspirational segments and teen success stories of character and personal
educational	determir	nation in the arts, school, sports, and community; considers topics such as social responsibility ar
and	justice, j	perseverance, leadership, academic achievement, volunteerism, and life skills such as the
informational		nce of exercise and nutrition. The goals of the series are to encourage the 13 to 16 year old
objective of the		e to: (1) explore, discover, and learn strategies to achieve personal dreams; (2) learn about the
program and		I attributes important for achieving dreams; (3) explore volunteerism as an opportunity to build
how it meets	•	er and to uncover personal passions; and (4) gain knowledge about life skills necessary to "Live
the definition of	Life and	win!".
Core		
Programming.		
Other Matters (22	2 of 26)	Response
Program Title		Bolts & Blip (.3)
Origination		Network
Days/Times Prog	Iram	Saturday 8:30am
Regularly Schedu	led	
Total times aire d		
Total times aired	at	13
regularly schedul		13
	ed time	13 30 mins
regularly schedul	ed time m	
regularly schedul Length of Program Age of Target Ch	ed time m ild	30 mins
regularly schedul Length of Program Age of Target Ch Audience from	ed time m ild cational	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu	ed time m ild cational	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu and informational	ed time m ild cational I rogram	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu and informational objective of the p	ed time m ild cational l rogram the	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu and informational objective of the p and how it meets	ed time m ild cational l rogram the	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood-
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu and informational objective of the p and how it meets definition of Core	ed time m ild cational rogram the	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood-
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu and informational objective of the p and how it meets definition of Core Programming.	ed time m ild cational rogram the	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood- Bots, Galaxy All-Stars, and the eccentrically evil Dr. Blood. Response
regularly schedul Length of Program Age of Target Ch Audience from Describe the edu and informational objective of the p and how it meets definition of Core Programming.	ed time m ild cational rogram the	30 mins 2 years to 6 years Bolts & Blip - Best Friends Bolts & Blip are just your average everyday robots who desperately want to become cool battle-bots and play in the coveted Lunar League of Robotic Sports. When the pair finally get their wish, they realize they are in over their heads, and soon discover what they are really made of as they battle against formidable foes such as the Tread Heads, Blood- Bots, Galaxy All-Stars, and the eccentrically evil Dr. Blood.

Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	7 years to 11 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. The Spectacular Spider-Man - The Spectacular Spider-Man is an animated series following the web-shooting hero as he battles several villians, including Chameleon, Venom, Electro, Doctor Octopus, Vulture, Sandman, Rhino and Shocker.

Other Matters (24 of 26)	Response
Program Title	Justice League (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	7 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Justice League - This show highlights teamwork and the heroes' respect for each other due to their unique strengths.Superman, Wonder Woman, Flash, Green Lantern, and their fellow classic DC comics characters With an expanded membership numbering more than 50 superheroes, the League battles a constant barrage of villains. Alien invasions, android armies, and nuclear monsters ensure that there's never a dull moment in the superheroes' world.
Other	

Other Matters (25 of 26)	Response
Program Title	B-Daman Crossfire(.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	7 years to 11 years

B-Daman Crossfire - "Riki Ryugasaki" is a school boy in this East City town. He wants to be an adventurer Describe the educational when he grows up and his favorite word is "mystery." Riki has a lively personality, but can be a bit of an airhead at times - he marches to the beat of his own drum. One day Riki is taken to his first B-Daman event informational by his friend and classmate, "Sumi Inaba." Although he doesn't participate as a player, Riki's natural objective of curiosity sparks an interest towards B-Daman. And when Riki hears an urban legend about "a secret B-Daman tournament (a tournament that only a very selected group of players are allowed to participate)" the program and how it spreading amongst the children of the town, he realizes that there is something very mysterious and exciting meets the about B-daman.. Riki is sure that the story is nonsense, but just then a mysterious, unidentifiable voice calls definition of out to him "Boy. There are still many things in this world that you know nothing about." Along with the voice, a boy, "Samuru Shigami" holding a White Dragon Type B-Daman appears. Riki senses something overwhelming in that cool and mysterious atmosphere. Samuru walks away and disappears. What is the Programming. mystery behind the B-Daman?

and

Core

Other Matters (26 of 26)	Response
Program Title	Yu-GI-O h! Zexal (.3)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	7 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Yu-Gi-Oh! is a show about a boy named Yugi Moto and his alter-ego who lives in his pendant known as the Millennium Puzzle, Yami Yugi, who plays a card game known as Duel Monsters. However, everything is not so simple. The game of Duel Monsters originates in ancient Egypt, and the monsters in the cards are based off of real monsters. Also, the Millennium Puzzle holds several powerful secrets that several people want to get their hands on. As the series progress, Yugi is given the task of awakening Yami Yugi's lost memories and laying his spirit to rest, while facing deadly enemies.

LLC

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. **FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND**

FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. **KTKA**

Attachments No Attachments.