

(REFERENCE COPY - Not for submission)

## Children's Television Programming Report

FRN: **0023174543** File Number: **CPR-119325** Submit Date: **04/07/2011** Call Sign: **KEPR-TV** Facility ID: **56029** 

City: **PASCO** State: **WA** 

Service: Full Service Television Purpose: Children's TV Programming Report Status: Received Status Date:

04/07/2011 Filing Status: Active

## Report reflects information for : First Quarter of 2011

| General     |
|-------------|
| Information |

| Section     | Question   | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? |          |

# Applicant Information

#### **Applicant Name, Type, and Contact Information**

| Applicant | Address | Phone | Email | Applicant Type |  |
|-----------|---------|-------|-------|----------------|--|
|-----------|---------|-------|-------|----------------|--|

Contact Representatives (0) Contact Name Address Phone Email Contact Type

#### Children's Television Information

| Section      | Question              | Response                      |
|--------------|-----------------------|-------------------------------|
| Station Type | Station Type          | Network Affiliation           |
|              | Affiliated network    | CBS + CW                      |
|              | Nielsen DMA           | Yakima-Pasco-Rich-<br>Kennwck |
|              | Web Home Page Address | www.keprtv.com                |

## Digital Core Programming

| Question  | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream  | 3.0      |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream  | 168.0    |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:  | 4.0      |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?  | Yes      |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes      |

## Digital Core Programs(17)

| Digital Core<br>Program (1<br>of 17)   | Response  |
|--|---|
| Program Title  | Doodlebops Rockin' Road Show  |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 7A (thru 1/29)   |
| Total times aired at regularly scheduled time  | 5   |
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 6 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| Digital Core<br>Program (2<br>of 17)   | Response  |
|--|---|
| Program Title  | Busytown Mysteries  |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 7A (as of 2/5)   |
| Total times aired at regularly scheduled time  | 8   |
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fulfilled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| <b>Digital Core</b> |
|---------------------|
| Program (3          |
| of 17)              |

| Program Title  | Doodlebops Rockin' Road Show  |
|--|---|
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 7:30A (thru 1/29)  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 5   |
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of Program  | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E //?                             | Yes   |

| Digital Core<br>Program (4 |                    |
|----------------------------|--------------------|
| of 17)                     | Response           |
| Program Title              | Busytown Mysteries |

| Origination  | Network   |
|--|---|
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 7:30A (as of 2/5)  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 8   |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-so twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' probabilities, as the characters use their skills of observation to collect facts, draw inferences from facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's running children. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| Digital Core<br>Program (5 of |                                  |
|-------------------------------|----------------------------------|
| 17)                           | Response                         |
| Program Title                 | Sabrina: THE ANIMATED SERIES - I |
| Origination                   | Network                          |

| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 8A (thru 1/29)  |
|--|--|
| Total times<br>aired at<br>regularly<br>scheduled time   | 5  |
| Total times aired  |  |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking News  |  |
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of<br>Program   | 30 mins  |
| Age of Target<br>Child Audience  | 3 years to 8 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - The animated series, "Sabrina," involves the adventures of a modern, early adolescent girl who is part human and part witch. Sabrina has magical powers that must be kept a secret and also under control. While Sabrina is not your typical girl, the familial, social, peer-group, and school-related issues she experiences all serve as educational and instructional life-lessons for viewers, as they reflect many of the same learning experiences and teenage challenges faced by children today. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core<br>Program (6<br>of 17)            | Response                     |
|---|------------------------------|
| Program Title                                   | Doodlebops Rockin' Road Show |
| Origination                                     | Network                      |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 8A (as of 2/5)      |

| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 8   |
|--|---|
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| Digital Core<br>Program (7 of                   |                                  |
|---|----------------------------------|
| 17)   | Response                         |
| Program Title                                   | Sabrina: THE ANIMATED SERIES - I |
| Origination                                     | Network                          |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday - 8:30A (thru 1/29)     |

| Total times<br>aired at<br>regularly<br>scheduled time   | 5   |
|--|---|
| Total times aired  |   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking News  |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 3 years to 8 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - The animated series, "Sabrina," involves the adventures of a modern, early adolescent girl who is part human and part witch. Sabrina has magical powers that must be kept a secret and also under control. While Sabrina is not your typical girl, the familial, social, peer-group, and school-related issues sh experiences all serve as educational and instructional life-lessons for viewers, as they reflect many of the same learning experiences and teenage challenges faced by children today. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (8 of 17)             | Response                     |
|---|------------------------------|
| Program Title                                 | Trollz                       |
| Origination                                   | Network                      |
| Days/Times Program Regularly Scheduled        | Saturday - 8:30A (as of 2/5) |
| Total times aired at regularly scheduled time | 7                            |
| Total times aired                             | 7                            |

| Number of Preemptions  | 1   |
|--|---|
| Number of Preemptions for other than Breaking News   |   |
| Number of<br>Preemptions<br>Rescheduled  | 1   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 8 years to 12 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - An animated series about five teenage girls growing up in a magic and colorful world, who live by the credo B.F.F.L Best Friends for Life. The magic in their lives is interwoven into real-world type experiences through which they learn to engage in problem solving, creative thinking, and cooperative strategy skills. The series also provides an opportunity for the five girls to learn how to cope with some of the social and emotional issues of self-esteem relating to physical features and other personal attributes, emerging friendships and peer-group relationships, and other experiences found in Trollzopolis. |
| Does the<br>Licensee identify<br>the program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?            | Yes   |

| Questions  | Response         |
|--|------------------|
| Title of Program   | Trollz           |
| List date and time rescheduled   | N/A              |
| Is the rescheduled date the second home?   | No               |
| Were promotional efforts made to notify the public of rescheduled date and time? | No               |
| Date Preempted   |                  |
| Episode #  | Mar 12, Saturday |
| Reason for Preemption  | Sports           |

| Digital Core<br>Program (9<br>of 17)            | Response                |
|---|-------------------------|
| Program Title                                   | Busytown Mysteries      |
| Origination                                     | Network                 |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 9A (thru 1/29) |

| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 3   |
|--|---|
| Total times aired  | 5   |
| Number of Preemptions  | 2   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  | 2   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on funfilled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Busytown Mysteries |
| List date and time rescheduled   | Jan 22 3p Sat      |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   |                    |
| Episode #  | Jan 22 8:30a Sat   |

| Reason for Preemption | Sports |
|-----------------------|--------|
|-----------------------|--------|

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Busytown Mysteries |
| List date and time rescheduled   | Jan 29 3p Sat      |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   |                    |
| Episode #  | Jan 29 8:30a Sat   |
| Reason for Preemption  | Sports             |

| Digital Core Program (10 of 17)  | Response   |
|--|--|
| Program Title  | Horseland I  |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Saturday 9A (as of 2/5)  |
| Total times aired at regularly scheduled time  | 4  |
| Total times aired  | 7  |
| Number of Preemptions  | 4  |
| Number of Preemptions<br>for other than Breaking<br>News   |  |
| Number of Preemptions<br>Rescheduled   | 3  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 9 years to 11 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - The animated, amazing adventures of kids and their horses who come together in an incredible place called Horseland. As these friends strive to become the best competitive riders they can possibly be, the kids (and their equine companions) must learn to deal with difficult situations and confront an array of problems that put their honesty, their integrity, their self-confidenceand sometimes even their friendship to the test. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Questions        | Response    |
|------------------|-------------|
| Title of Program | Horseland I |

| List date and time rescheduled   | Mar 5 Sat 3p |
|--|--------------|
| Is the rescheduled date the second home?   | Yes          |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes          |
| Date Preempted   |              |
| Episode #  | Mar 5 Sat 9a |
| Reason for Preemption  | Sports       |

| Questions  | Response      |
|--|---------------|
| Title of Program   | Horseland I   |
| List date and time rescheduled   | N/A           |
| Is the rescheduled date the second home?   | No            |
| Were promotional efforts made to notify the public of rescheduled date and time? | No            |
| Date Preempted   |               |
| Episode #  | Mar 19 Sat 9a |
| Reason for Preemption  | Sports        |

#### **Digital Preemption Programs #3**

| Questions  | Response      |
|--|---------------|
| Title of Program   | Horseland I   |
| List date and time rescheduled   | Mar 12 Sat 3p |
| Is the rescheduled date the second home?   | Yes           |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes           |
| Date Preempted   |               |
| Episode #  | Mar 12 Sat 9a |
| Reason for Preemption  | Sports        |

#### **Digital Preemption Programs #4**

| Questions  | Response      |
|--|---------------|
| Title of Program   | Horseland I   |
| List date and time rescheduled   | Feb 26 Sat 3p |
| Is the rescheduled date the second home?   | Yes           |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes           |
| Date Preempted   |               |
| Episode #  | Feb 26 Sat 9a |
| Reason for Preemption  | Sports        |

Digital Core
Program (11
of 17) Response

| Program Title  | Busytown Mysteries  |
|--|---|
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 9:30A (thru 1/29)  |
| Total times aired at regularly scheduled time  | 3   |
| Total times aired  | 5   |
| Number of<br>Preemptions   | 2   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  | 2   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on funfilled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| Questions                      | Response           |
|--------------------------------|--------------------|
| Title of Program               | Busytown Mysteries |
| List date and time rescheduled | Sat Jan 22 3:30p   |

| Is the rescheduled date the second home?   | Yes              |
|--|------------------|
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes              |
| Date Preempted   |                  |
| Episode #  | Sat Jan 22 9:30a |
| Reason for Preemption  | Sports           |

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Busytown Mysteries |
| List date and time rescheduled   | Sat Jan 29 3:30p   |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   |                    |
| Episode #  | Sat Jan 29 9:30a   |
| Reason for Preemption  | Sports             |

| Digital Core Program<br>(12 of 17)   | Response   |
|--|--|
| Program Title  | Horseland II   |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Saturday, 9:30A (as of 2/5)  |
| Total times aired at regularly scheduled time  | 4  |
| Total times aired  | 8  |
| Number of Preemptions  | 4  |
| Number of Preemptions<br>for other than Breaking<br>News   |  |
| Number of Preemptions<br>Rescheduled   | 4  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 9 years to 11 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - The animated, amazing adventures of kids and their horses who come together in an incredible place called Horseland. As these friends strive to become the best competitive riders they can possibly be, the kids (and their equine companions) must learn to deal with difficult situations and confront an array of problems that put their honesty, their integrity, their self-confidenceand sometimes even their friendship to the test. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Questions  | Response         |
|--|------------------|
| Title of Program   | Horseland II     |
| List date and time rescheduled   | Sat 3:30p Mar 12 |
| Is the rescheduled date the second home?   | Yes              |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes              |
| Date Preempted   |                  |
| Episode #  | Sat 9:30a Mar 12 |
| Reason for Preemption  | Sports           |

#### **Digital Preemption Programs #2**

| Questions  | Response        |
|--|-----------------|
| Title of Program   | Horseland II    |
| List date and time rescheduled   | Sat 3:30p Mar 5 |
| Is the rescheduled date the second home?   | Yes             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes             |
| Date Preempted   |                 |
| Episode #  | Sat 9:30a Mar 5 |
| Reason for Preemption  | Sports          |

#### **Digital Preemption Programs #3**

| Questions  | Response         |
|--|------------------|
| Title of Program   | Horseland II     |
| List date and time rescheduled   | Sat 3:30p Feb 12 |
| Is the rescheduled date the second home?   | Yes              |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes              |
| Date Preempted   |                  |
| Episode #  | Sat 9:30a Feb 12 |
| Reason for Preemption  | Sports           |

| Questions  | Response         |
|--|------------------|
| Title of Program   | Horseland II     |
| List date and time rescheduled   | Sat 3:30p Feb 26 |
| Is the rescheduled date the second home?   | Yes              |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes              |
| Date Preempted   |                  |
| Episode #  | Sat 9:30a Feb 26 |

| Reason for Preemption | Sports |
|-----------------------|--------|
|-----------------------|--------|

| Digital Core<br>Program (13 of<br>17)  | Response   |
|--|--|
| Program Title  | CUBIX: Robots for Everyone (CW)  |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday - 7A and 7:30A (thru 2/12)  |
| Total times aired at regularly scheduled time  | 14   |
| Total times aired  |  |
| Number of<br>Preemptions   | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of Program  | 30 mins  |
| Age of Target<br>Child Audience  | 3 years to 7 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Multicast - Cubix: Robots for Everyone takes place in the year 2040 in Bubble Town where robots outnumber humans. The series centers around a 13 year old boy named Connor, his robot Cubix, and the members of a special club known as Botties. Each member of the Botties has their own robot with a unique characteristic. The educational objectives of Cubix include the reinforcement of age appropriate interpersonal skills, the development of self-confidence, courage and personal responsibility. Cubix exposes children to these lessons within an entertaining, non-threatening imaginary environment. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core Program (14 of 17) Response |                        |
|--|------------------------|
| Program Title                            | Magi-Nation (E/I) (CW) |
| Origination                              | Network                |

| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday - 7A and 7:30A (as of 2/19)  |
|--|---|
| Total times aired at regularly scheduled time  | 12  |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of<br>Preemptions<br>Rescheduled  |   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 11 years to 15 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Multicast - "Magi-Nation" follows the adventures of teenager Tony Jones, whose world is forever changed when he is mystically transported into a beautiful world far beyond imagination that was created a millennium ago by a powerful race known as the Magi. Here Tony meets Edyn and Strag, tw young Magi heroes in training, who help him discover his vast new magical environment. However, all not perfect in Tony's new world as the Moonlands of Magi-Nation are threatened by the evil Shadow Magi. It's up to this young trio and their vast collection of Dream Creatures to thwart the evildoers' plan and protect their world. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (15 of<br>17)         | Response                |
|---|-------------------------|
| Program Title                                 | Edgemont CW             |
| Origination                                   | Network                 |
| Days/Times Program Regularly Scheduled        | Saturday 12P and 12:30P |
| Total times aired at regularly scheduled time | 26                      |
| Total times aired                             |                         |
| Number of<br>Preemptions                      | 0                       |

| Number of<br>Preemptions for<br>other than<br>Breaking News  |  |
|--|--|
| Number of<br>Preemptions<br>Rescheduled  |  |
| Length of<br>Program   | 30 mins  |
| Age of Target<br>Child Audience  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Multicast - Edgemont is a television series that revolves around the everyday lives of teenagers in the fictitious suburban town of Edgemont. The series targets 13-16 year old viewers. Each 30 minute episode portrays the interactions between the students of AC McKinley Secondary School. Edgemont is designed to entertain its teen audience and also to inform and educate its viewers about issues that arise in school and at home. The storylines focus on the social and emotional challenges faced by every secondary school student, from forming and maintaining friendships and romantic attachments, to ethical and moral choices and family relationships. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core<br>Program (16 of<br>17)                       | Response              |
|---|-----------------------|
| Program Title   | Edgemont CW           |
| Origination   | Network               |
| Days/Times<br>Program<br>Regularly<br>Scheduled             | Sunday 12P and 12:30P |
| Total times aired at regularly scheduled time               | 26                    |
| Total times aired   |                       |
| Number of Preemptions                                       | 0                     |
| Number of<br>Preemptions for<br>other than<br>Breaking News |                       |
| Number of<br>Preemptions<br>Rescheduled                     |                       |
| Length of<br>Program  | 30 mins               |

| Age of Target Child Audience   | 13 years to 16 years  |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Multicast - Edgemont is a television series that revolves around the everyday lives of teenagers in the fictitious suburban town of Edgemont. The series targets 13-16 year old viewers. Each 30 minute episode portrays the interactions between the students of AC McKinley Secondary School. Edgemont is designed to entertain its teen audience and also to inform and educate its viewers about issues that arise in school and at home. The storylines focus on the social and emotional challenges faced by every secondary school student, from forming and maintaining friendships and romantic attachments, to ethica and moral choices and family relationships. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core Program (17 of 17)  | Response  |
|--|---|
| Program Title  | Made in Hollywood: Teen Edition - CW  |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Sunday 11A and 11:30A   |
| Total times aired at regularly scheduled time  | 26  |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions<br>Rescheduled   |   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Multicast - Made in Hollywood: Teen Edition provides its target age group of teens 13-16 with behind-the-screen background & techniques for entering the motion picture, television and home entertainment fields. The show also introduces teens to career opportunities focusing on the creative, technical and artistic skills of the professions. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

#### Non-Core Educational and Informational Programming (2)

| Non-Core Educational and Informational Programming (1 of 2)  | Response  |
|--|---|
| Program Title  | Jack Hanna's Animal Adventures  |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled:  | Friday 3:30A; Saturday 4A; Sunday 5A  |
| Total times aired at regularly scheduled time:   | 38  |
| Number of Preemptions  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming.   | Cameras follow Jack as he spends time with nature's creatures across the continents, talking with people that are knowledgeable about each animal and habitat, and teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. This program specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the program have educating and informing children ages 16 and under as a significant purpose?   | Yes   |
| Does the Licensee identify<br>the program by displaying<br>throughout the program<br>the symbol E/I?   | Yes   |
| Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673? | Yes   |

#### **Date and Time Aired:**

| Questions | Response |
|-----------|----------|
| Date Time |          |

| Non-Core Educational and Informational Programming (2 of 2) | Response                  |
|---|---------------------------|
| Program Title   | Animal Rescue             |
| Origination   | Syndicated                |
| Days/Times Program<br>Regularly Scheduled:                  | Friday 4A and Saturday 4A |

| Total times aired at regularly scheduled time:  | 25   |
|---|--|
| Number of Preemptions   | 0  |
| Length of Program   | 30 mins  |
| Age of Target Child<br>Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming.  | Animal Rescue includes safety tips and real life in-the-field experiences of professional and ordinary people taking care of, treating and helping various animals. It exerts a very positive influence on young viewers, illustrating the best of human instincts. Its particular strengths are its theme of respect and compassion for all living creatures, information on medical rehabilitation treatments, techniques and teamwork of rescue personnel, and "Noah's Notes" safety advice. It also educates young viewers about the animals themselves and promotes awareness of important environmental issues, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the program have educating and informing children ages 16 and under as a significant purpose?  | Yes  |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?   | Yes  |
| Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F. R. Section 73.673? | Yes  |

#### **Date and Time Aired:**

| Questions | Response |
|-----------|----------|
| Date Time |          |

Sponsored Core Programming (0)

#### **Liaison Contact**

| Question  | Response                     |
|---|------------------------------|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?   | Yes                          |
| Name of children's programming liaison  | Julia A Cingle               |
| Address   | 2801 Terrace<br>Heights Road |
| City  | Yakima                       |
| State   | WA                           |
| Zip   | 98901                        |
| Telephone Number  | 509-575-0029<br>x114         |
| Email Address   | jcingle@kimatv.              |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. |                              |

## Other Matters (10)

| Other<br>Matters (1 of<br>10)  | Response  |
|--|---|
| Program Title  | Busytown Mysteries - I  |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Saturday 7A   |
| Total times aired at regularly scheduled time  | 13  |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from   | 3 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on funfilled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other<br>Matters (2 of<br>10)                   | Response                |
|---|-------------------------|
| Program Title                                   | Busytown Mysteries - II |
| Origination                                     | Network                 |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 7:30A          |
| Total times aired at regularly scheduled time   | 13                      |
| Length of<br>Program                            | 30 mins                 |
| Age of<br>Target Child<br>Audience<br>from      | 3 years to 7 years      |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

Main Digital - Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on funfilled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

| Other<br>Matters (3 of<br>10)                   | Response  |
|---|---|
| Program Title                                   | Doodlebops Rockin' Road Show  |
| Origination                                     | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 8A   |
| Total times aired at regularly scheduled time   | 13  |
| Length of<br>Program                            | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from      | 3 years to 8 years  |
| Describe the educational and informational      | Main Digital - Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that |

educational and informational objective of the program and how it meets the definition of Core Programming. Main Digital - Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

| Other Matters (4 of 10)                         | Response       |
|---|----------------|
| Program Title                                   | Trollz         |
| Origination                                     | Network        |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 8:30A |
| Total times aired at regularly scheduled time   | 13             |

| Length of<br>Program   | 30 mins   |
|--|---|
| Age of Target<br>Child Audience<br>from  | 8 years to 12 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Main Digital - An animated series about five teenage girls growing up in a magic and colorful world, who live by the credo B.F.F.I Best Friends for Life. The magic in their lives is interwoven into real-world type experiences through which they learn to engage in problem solving, creative thinking, and cooperative strategy skills. The series also provides an opportunity for the five girls to learn how to cope with some of the social and emotional issues of self-esteem relating to physical features and other personal attributes, emerging friendships and peer-group relationships, and other experiences found in Trollzopolis. |

| Other<br>Matters (5 of<br>10)                   | Response   |
|---|--|
| Program Title                                   | Horseland I  |
| Origination                                     | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 9A  |
| Total times aired at regularly scheduled time   | 13   |
| Length of<br>Program                            | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from      | 9 years to 11 years  |
| Describe the                                    | Main Digital - Horseland is an animated series about five girls and two boys who live in spectacular |

educational and informational objective of the program and how it meets the definition of Core Programming. Main Digital - Horseland is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital Channel.

| ther<br>atters (6 of<br>)                   | Response       |
|---|----------------|
| rogram Title                                | Horseland II   |
| rigination                                  | Network        |
| ays/Times<br>rogram<br>egularly<br>cheduled | Saturday 9:30A |

| Total times  | 13                  |  |
|--------------|---------------------|--|
| aired at     |                     |  |
| regularly    |                     |  |
| scheduled    |                     |  |
| time         |                     |  |
| _ength of    | 30 mins             |  |
| Program      | oo miine            |  |
| riogiaiii    |                     |  |
| Age of       | 9 years to 12 years |  |
| Target Child |                     |  |
| Audience     |                     |  |
| rom          |                     |  |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

definition of Core

Programming.

and protect their world.

Main Digital - Horseland is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

| Other Matters (7 of 10)  | Response  |
|--|---|
| Program Title  | Magi-Nation   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday - 7A and 7:30A   |
| Total times aired at regularly scheduled time  | 26  |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience<br>from  | 11 years to 15 years  |
| Describe the educational and informational objective of the program and how it meets the | Multicast - "Magi-Nation" follows the adventures of teenager Tony Jones, whose world is forever changed when he is mystically transported into a beautiful world far beyond imagination that was created a millennium ago by a powerful race known as the Magi. Here Tony meets Edyn and Strag, two young Magi heroes in training, who help him discover his vast new magical environment. However, all is not perfect in Tony's new world as the Moonlands of Magi-Nation are threatened by the evil Shadow Magi. It's up to this young trio and their vast collection of Dream Creatures to thwart the evildoers' plans |

| Other Matters (8 |          |
|------------------|----------|
| of 10)           | Response |
| Program Title    | Edgemont |
| Origination      | Network  |

| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturday 12P and 12:30P   |  |
|---|---|--|
| Total times aired at regularly scheduled time   | 26  |  |
| Length of<br>Program                            | 30 mins   |  |
| Age of Target<br>Child Audience<br>from         | 13 years to 16 years  |  |
| Describe the educational and                    | Multicast - Edgemont is a television series that revolves around the everyday lives of teenagers in the fictitious suburban town of Edgemont. The series targets 13-16 year old viewers. Each 30 minute |  |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

Programming.

Multicast - Edgemont is a television series that revolves around the everyday lives of teenagers in the fictitious suburban town of Edgemont. The series targets 13-16 year old viewers. Each 30 minute episode portrays the interactions between the students of AC McKinley Secondary School. Edgemont is designed to entertain its teen audience and also to inform and educate its viewers about issues that arise in school and at home. The storylines focus on the social and emotional challenges faced by every secondary school student, from forming and maintaining friendships and romantic attachments, to ethical and moral choices and family relationships.

| Other Matters (9 of 10)   | Response   |
|---|--|
| Program Title   | Edgemont   |
| Origination   | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled   | Sunday 11A and 11:30A  |
| Total times aired at regularly scheduled time   | 26   |
| Length of<br>Program  | 30 mins  |
| Age of Target<br>Child Audience<br>from   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core | Multicast - Edgemont is a television series that revolves around the everyday lives of teenagers in the fictitious suburban town of Edgemont. The series targets 13-16 year old viewers. Each 30 minute episode portrays the interactions between the students of AC McKinley Secondary School. Edgemont is designed to entertain its teen audience and also to inform and educate its viewers about issues that arise in school and at home. The storylines focus on the social and emotional challenges faced by every secondary school student, from forming and maintaining friendships and romantic attachments, to ethical and moral choices and family relationships. |

| Other Matters (10 of 10)               | Response                         |
|--|----------------------------------|
| Program Title                          | Made in Hollywood - Teen Edition |
| Origination                            | Network                          |
| Days/Times Program Regularly Scheduled | Sunday 11 & 11:30A               |

| Total times aired at regularly scheduled time  | 26   |
|--|--|
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Multicast - Made in Hollywood: Teen Edition provides its target age group of teens 13-16 with behind-the-screen background & techniques for entering the motion picture, television and home entertainment fields. The show also introduces teens to career opportunities focusing on the creative, technical and artistic skills of the profession. |

#### Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

## FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. Fisher Broadcasting-Washington TV, L.L.C. **Attachments** 

No Attachments.