

Children's Television Programming Report

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 CPR-125836
 Submit Date:
 01/04/2012
 Call Sign:
 KMEG
 Facility ID:
 39665
 City:

 SIOUX CITY
 State:
 IA

 Service:
 Full Service Television
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 01/04/2012
 Filing Status:
 Active
 Status:
 Status:
 Status:
 Status:

Report reflects information for : Fourth Quarter of 2011

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant Information	Applicant Name, Type, and Contact Information					
	Applicant	Address	Phone	Email	Applicant Type	

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

			-	
Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliatio	n
		Affiliated network	CBS	
		Nielsen DMA	Sioux City	
		Web Home Page Address	WWW.KMEG14.	СОМ
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Digital Core	Question			Response
Programming	State the average number of hours of Core Programming per week broadcast by the station on its main program stream			3.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream			
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:			7.0
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication Y of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?			Yes
	•	at least 50% of the Core Programming counted toward meeting ed to free video programming aired on other than the main Yes N		Yes

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(12)

Digital Core Program (1 of 12)	Response
Program Title	DOODLEBOPS - I D1
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 10:30a-11A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 12)	Response
Program Title	DOODLEBOPS - II D1
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9:30a-10a
Total times aired at regularly scheduled time	14
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (3 of 12) Response

Program Title	BUSYTOWN MYSTERIES - I D1
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10a-10:30a
Total times aired at regularly scheduled time	14
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (4	
of 12)	Response
Program Title	BUSYTOWN MYSTERIES - II D1

Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10:30a-11a
Total times aired at regularly scheduled time	14
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brint the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from the facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rule
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Program (5	
of 12)	Response
Program Title	DANGER RANGERS D1
Origination	Network

Days/Times Program Regularly Scheduled	Sunday 7a-7:30a
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Danger Rangers is an animated series focusing on rules for safety in various situations and providing children with clear cut safety information. The program features animal superheroes that work as a safety squad to protect children. They reinforce concepts of teamwork and preparedness, and model for children the acquisition of important health and safety information. The episodes are structured to present potential safety concerns, such as the need to take proper safety precautions when swimming, and use a song to introduce the relevant steps that should be taken. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (6 of 12)	Response
Program Title	HORSELAND D1
Origination	Network

Days/Times Program Regularly Scheduled	Sunday 7:30a-8a
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (7 of 12)	Response
Program Title	REINO ANIMAL D2
Origination	Network
Days/Times Program Regularly Scheduled	Monday - Friday 7a-7:30a

Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	REINO ANIMAL is a fun and informative half hour nature program. The show travels the globe to introduce viewers to all kinds of animals - from the familiar to the astounding - including monkeys, giant lizards, sharks and tigers. Reino Animal is not only captivating be in a world where natural habitates of many animals are endangered, it is also relevant and important.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 12)	Response
Program Title	REINO ANIMAL D2
Origination	Network
Days/Times Program Regularly Scheduled	Saturday & Sunday 8:30a-9a
Total times aired at regularly scheduled time	27
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	REINO ANIMAL is a fun and informative half hour nature program. The show travels the globe to introduce viewers to all kinds of animals - from the familiar to the astounding - including monkeys, giant lizards, sharks and tigers. Reino Animal is not only captivating buin a world where natural habitates of many animals are endangered, it is also relevant and important.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (9 of 12)	Response
Program Title	CYBERCUATES D2
Origination	Network
Days/Times Program Regularly Scheduled	Monday 7:30a-8a
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	CYBERCUATES is about Joel & Sabina, two children who have been "cyber-transformed" by a planetary ray. This event has changed them forever, giving them special knowledge about science, technology, and nature. Daily Joel & Sabina use their special knowledge powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 12)	Response
Program Title	CYBERCUATES D2
Origination	Network
Days/Times Program Regularly Scheduled	Saturday & Sunday 7:30a-8a
Total times aired at regularly scheduled time	27
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 12 years

Describe the educational	CYBERCUATES is about Joel & Sabina, two children who have been "cyber-transformed"
and informational objective	by a planetary ray. This event has changed them forever, giving them special knowledge
of the program and how it	about science, technology, and nature. Daily Joel & Sabina use their special knowledge
meets the definition of Core	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing
Programming.	way.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (11 of 12)	Response
Program Title	SAFARI TRACKS D2
Origination	Network
Days/Times Program Regularly Scheduled	Saturday & Sunday 8a-8:30a
Total times aired at regularly scheduled time	27
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SAFARI TRACKS is an exciting series of half-hour programs focused entirely or African wildlife. Filmed in exotic African locations, every show will explore the magnificent and mysterious world of African animals, all in their natural habitate
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 12)	Response
Program Title	SUPER LIBRO D2
Origination	Network
Days/Times Program Regularly Scheduled	Saturday & Sunday 7a-7:30a
Total times aired at regularly scheduled time	27
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	

Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Travel through time with two children who discover a magical book El Superlibro (The Super Book) that opens the door to the most exciting adventure of their lives. In this facinating and fun tale, the Superlibro transports the children and thier robot to ancient Bibical times where they experience first-hand the favorite stories of the most popular book in the world.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	SUSAN STEVENS
Address	100 GOLD CIRCLE
City	DAKOTA DUNES
State	SD
Zip	57049
Telephone Number	712-277-3554
Email Address	SSTEVENS@KME0 COM
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Liaison Contact

Other Matters (12)

Other Matters (1 of 12)	Response
Program Title	DOODLEBOPS - I D1
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 10:30a-11a
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. E episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (2 of 12)	Response
Program Title	DOODLEBOPS - II D1
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9:30a-10a
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child	3 years to 6 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

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Other Matters (3 of	
12)	Response
Program Title	BUSYTOWN MYSTERIES - I D1
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10a-10:30a
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (4 of	

Other Matters (4 of 12)	Response
Program Title	BUSYTOWN MYSTERIES - II D1
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10:30a-11a

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solv abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts the are part of the episode's overall theme. This program is specifically designed to further the educational are informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (5 of 12)	Response
Program Title	DANGER RANGERS D1
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 7a-7:30a
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core	Danger Rangers is an animated series focusing on rules for safety in various situations and providing children with clear cut safety information. The program features animal superheroes that work as a safety squad to protect children. They reinforce concepts of teamwork and preparedness, and model for children the acquisition of important health and safety information. The episodes are structured to present potential safety concerns, such as the need to take proper safety precautions when swimming, and use a song to introduce the relevant steps that should be taken. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

Other Matters (6 of 12)	Response		
Program Title	HORSELAND	DD1	
Origination	Network		
Days/Times Program Regularly Scheduled	Sunday 7:30a	a-8a	
Total times aired at regularly scheduled time	13		
Length of Program	30 mins		
Age of Target Child Audience from	9 years to 11	years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.		
Other Matters ((7 of 12)	Response	
Program Title		REINO ANIMAL D2	
Origination		Network	
Days/Times Pro Regularly Sche	-	Monday - Friday 7a-7:30a	
Total times aire scheduled time	• •	65	
Length of Progr	am	30 mins	
Age of Target C Audience from	Child	5 years to 12 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.		REINO ANIMAL is a fun and informative half hour nature program. The show travels the globe to introduce viewers to all kinds of animals - from the familiar to the astounding - including monkeys, giant lizards, sharks and tigers. Reino Animal is not only captivating but in a world where natural habitates of many animals are endangered, it is also relevant and important.	
Other Matters (8 of 12)	Response	
Program Title		REINO ANIMAL D2	
Origination		Network	

Dave/Timos Program	
Days/Times Program Regularly Scheduled	Saturday & Sunday 8:30a-9a
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	REINO ANIMAL is a fun and informative half hour nature program. The show travels the globe to introduce viewers to all kinds of animals - from the familiar to the astounding - including monkeys, giant lizards, sharks and tigers. Reino Animal is not only captivating b in a world where natural habitates of many animals are endangered, it is also relevant and important.
Other Matters (9 of 12)	Response
Program Title	CYBERCUATES D2
Origination	Network
Days/Times Program Regularly Scheduled	Monday 7:30a-8a
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	5 years to 12 years
Describe the educational and informational objective of the	CYBERCUATES is about Joel & Sabina, two children who have been "cyber-transformed by a planetary ray. This event has changed them forever, giving them special knowledge
program and how it meets the definition of Core Programming.	about science, technology and nature. Daily Joel & Sabina use their special knowledge powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way.
the definition of Core Programming.	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing
the definition of Core Programming.	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way.
the definition of Core Programming. Other Matters (10 of 12)	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response
the definition of Core Programming. Other Matters (10 of 12) Program Title	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response CYBERCUATES D2
the definition of Core Programming. Other Matters (10 of 12) Program Title Origination Days/Times Program	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response CYBERCUATES D2 Network
the definition of Core Programming. Other Matters (10 of 12) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response CYBERCUATES D2 Network Saturday & Sunday 7:30a-8a
the definition of Core Programming. Other Matters (10 of 12) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response CYBERCUATES D2 Network Saturday & Sunday 7:30a-8a 26
the definition of Core Programming. Other Matters (10 of 12) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child Audience from Describe the educational and informational objective of the program and how it meets	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response CYBERCUATES D2 Network Saturday & Sunday 7:30a-8a 26 30 mins 5 years to 12 years CYBERCUATES is about Joel & Sabina, two children who have been "cyber-transformed by a planetary ray. This event has changed them forever, giving them special knowledge about science, technology and nature. Daily Joel & Sabina use their special knowledge
the definition of Core Programming. Other Matters (10 of 12) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child Audience from Describe the educational and informational objective of the program and how it meets the definition of Core	powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing way. Response CYBERCUATES D2 Network Saturday & Sunday 7:30a-8a 26 30 mins 5 years to 12 years CYBERCUATES is about Joel & Sabina, two children who have been "cyber-transformed" by a planetary ray. This event has changed them forever, giving them special knowledge about science, technology and nature. Daily Joel & Sabina use their special knowledge powers to take kids on a journey into uncovering the mysteries of life in a fun and amusing

Origination	Network
Days/Times Program Regularly Scheduled	Saturday & Sunday 8a-8:30a
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SAFARI TRACKS is an exciting series of half-hour porgrams focused entirely on African wildlife. Filmed in exotic African locations, every show will explore the magnificent and mysterious world of African animals, all in their natural habitates.

Other Matters (12 of 12)	Response
Program Title	SUPER LIBRO D2
Origination	Network
Days/Times Program Regularly Scheduled	Saturday & Sunday 7a-7:30a
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	5 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Travel through time with two children who discover a magical book El Superlibro (The Supe Book) that opens the door to the most exciting adventure of their lives. In this facinating and fun tale, the Superlibro transports the children and thier robot to ancient Bibical times where they experience first-hand the favorite stories of the most popular book in the world.

Question

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503). I certify that this application includes all required and relevant attachments. WAITT I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. **MEDIA**

Attachments No Attachments.