

Children's Television Programming Report

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 CPR-152767
 Submit Date:
 04/09/2015
 Call Sign:
 KNVN
 Facility ID:
 33745
 City:

 CHICO
 State:
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 CAll Sign:
 KNVN
 Facility ID:
 33745
 City:

 Service:
 Full Service Television
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 04/09/2015
 Filing Status:
 Active
 Status:
 Status:
 Status:

Report reflects information for : First Quarter of 2014

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant Information	Applicant Name, Type, and Contact Information				
	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's Television Information	Section	Question Response	
	Station Type	Station Type Network Affiliation	n
		Affiliated network NBC	
		Nielsen DMA Chico-Redding	
		Web Home Page Address www.ActionNew	sNow.com
Digital Core Programming	Question		Response
	State the average number of hours of Core Programming per week broadcast by the station on its main program stream		
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream		
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:		
	•	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	
	Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program		

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(9)

Digital Core Program (1 of 9)	Response
Program Title	THE CHICA SHOW - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 8am
Total times aired at regularly scheduled time	13
Total times aired	12
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chica is a five-year-old chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 9)	Response
Program Title	Noodle and Doodle - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 8:30am
Total times aired at regularly scheduled time	13
Total times aired	12
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series, features creating art projects and cooking projects around a specific theme. Host, Sean, drives around in a double-decker bus fully equipped with art supplies and a kitchen, ready for any assignment. The projects encourage parent engagement and often feature families working together to make something to display within the child's home. Sean's side-kick, Doggity, is an e faithful beagle who transforms into an animated character during interstitial trips to a parallel universe, see in a kitchen full of prank playing animated characters. The art projects typically promote utilizing recycled materials in order to demonstrate that creativity can transform something intended for one purpose into something that achieves a completely different goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core	
Program (3	
of 9)	Response

Program Title	JUSTIN TIME - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 9am
Total times aired at regularly scheduled time	10
Total times aired	13
Number of Preemptions	3
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Justin Time features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, providing him with an experience to help solve his problem when he returns home. Justin is accompanied by two imaginary friends throughout his adventures; Olive, a knowledgeable playmate, and Squidgy, the morphing flying sponge, who provides commentary and comedy along the way. Some examples of Justin's lessons involve learning that it takes focus to achieve success, our failures can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find an alternative way to achieve your goal. Justin promotes self-directed learning from the young child's perspective and imagination.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	JUSTIN TIME - KNVN
List date and time rescheduled	2/22/2014 1130am

Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-22
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	JUSTIN TIME - KNVN
List date and time rescheduled	3/15/2014 3pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-03-15
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	JUSTIN TIME - KNVN
List date and time rescheduled	2/8/2014 1130am
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-08
Episode #	
Reason for Preemption	Sports

Digital Core Program (4 of 9)	Response
Program Title	Tree Fu Tom - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 9:30am
Total times aired at regularly scheduled time	6
Total times aired	13

Number of Preemptions	7
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	7
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Tree Fu Tom, a live action/animated series about a little boy who lives in a rural area and has a rich fantasy life in the woods behind his home. Tom uses specific movements to summon up magic powers that permit him to morph into an animated hero and fly around in Treetopolis, the animated version of his woods. While in the Treetopolis, Tom and his friends, Ariella, Twigs, squirmturn and Zigzoo will invariably run into a pr oblem or disaster that needs fixing. Tom calls upon the audience to practice original dance moves that will bring him magic so he and his friends can resolve their challenge of the day. Educational messages reinforce positive socio-emotional content, with examples that model: being loyal to good friends, knowing how to ask for help, doing the right thing instead of what is convenient, making the effort to share rather than being selfish, or relying on teamwork in order to accomplish a goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	Tree Fu Tom - KNVN
List date and time rescheduled	2/22/2014 12pm
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-22
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom - KNVN
List date and time rescheduled	1/11/2014 3pm

Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-11
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom - KNVN
List date and time rescheduled	2/8/2014 12pm
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-08
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #4

Questions	Response
Title of Program	Tree Fu Tom - KNVN
List date and time rescheduled	2/15/2014 930am
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-15
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	Tree Fu Tom - KNVN
List date and time rescheduled	2/1/2014 3pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-01
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom - KNVN

List date and time rescheduled	1/18/2014 3pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-18
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom - KNVN
List date and time rescheduled	3/15/2014 330pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-03-15
Episode #	
Reason for Preemption	Sports

Digital Core Program (5 of 9)	Response
Program Title	LAZYTOWN - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 10am
Total times aired at regularly scheduled time	5
Total times aired	13
Number of Preemptions	8
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	8
Length of Program	30 mins

Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Lazy Town encourages fitness and healthful habits for preschool children. In the imaginary setting of Lazy Town, characters' eating and fitness habits are linked to problem solving in their world. The lead character is Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazy Town. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazy Town, is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids have difficulty with Robbie Rotten, Sportacus, a gymnast/athlete prepared to answer any call for help, comes to the rescue from his home in a zeppelin-like aircraft that hovers over earth. The underlying themes of Lazy Town stress the importance of eating "sports candy" (aka fruits and vegetables), always obtaining sufficient sleep, and going outside to engage in a wide range of physical activities including playing games, competing athletically, and even building forts and play structures.
Does the Licensee identify the program by displaying throughout the program the symbol E	Yes

/l?

Questions	Response
Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	3/15/2014 4pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-03-15
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	1/11/2014 330pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-11
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	LAZYTOWN - KNVN

List date and time rescheduled	2/1/2014 330pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-01
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	2/22/2014 7am
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-22
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	1/18/2014 330pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-18
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #6

Questions	Response
Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	3/1/2014 3pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-03-01
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #7

Questions

Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	1/5/2014 3pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-04
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	LAZYTOWN - KNVN
List date and time rescheduled	2/8/2014 7am
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-08
Episode #	
Reason for Preemption	Sports

Digital Core Program (6 of 9)	Response
Program Title	Make Way for Noddy - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 10:30am
Total times aired at regularly scheduled time	5
Total times aired	13
Number of Preemptions	8
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	8
Length of Program	30 mins

Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Make Way for Noddy is based on a recurring character in the Enid Blyton book series for very young readers. Noddy, a boy doll, lives in a little cottage in the village of Toyland. He tools around in his sporty convertible, delivers the mail, and is a friend to all. Because he is very kind to others, he invariably is asked to help solve problems. But because he doesn't know everything, he also has a lot to learn. In each episode Noddy actively finds a way to manage a project, soothe hurt feelings, settle arguments, or learn how to do something new by following directions. The examples in each episode are age appropriate challenges for children in the target audience and model clear and concrete solutions to problems.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	3/1/2014 330pm
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-03-01
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	2/1/2014 730am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-01
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	1/5/2014 330pm
Is the rescheduled date the second home?	No

Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-04
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	2/8/2014 730am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-08
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	3/15/2014 430pm
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-03-15
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #6

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	2/22/2014 730am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-02-22
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	1/18/2014 730am

Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-18
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Make Way for Noddy - KNVN
List date and time rescheduled	1/11/2014 730am
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2014-01-11
Episode #	
Reason for Preemption	Sports

Digital Core Program (7 of 9)	Response
Program Title	Animal Rescue Classics - KNVN DT2
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 7a & 730a
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	: "Animal Rescue Classics" is a weekly half-hour reality series showcasing spectacular rescues of all types of animals. The series focuses on the dedicated people around the world who help sick, injured or abused animals. The program also instructs children on the proper care of animals and provides safety tips on how to care for all kinds of creatures in the animal kingdom. The show is aimed at children and families who want to learn about animal treatment, care and protection.

Does the Licensee	Yes
identify the program	
by displaying	
throughout the	
program the symbol E	
/l?	

Digital Core Program (8 of 9)	Response
Program Title	Swap TV - KNVN DT2
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays at 8a, 830a
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	"Swap TV" is a weekly half-hour television series about two teenagers from different backgrounds "swapping" lives for a weekend. The series meets the educational and informational objectives of the FCC's Children's Programming requirements for children ages 13-16. The programs explore the opposite lives of the participating youngsters as they learn about different cultures and family settings. Young viewers are exposed to the special interests of the "swapping" youngsters and what adjustments they make to a different life situation. The program teaches tolerance of various races, creeds and backgrounds while exposing an appreciation to someone else's way of life. Each episode is informative, entertaining and promotes good social values and respect. "Swap TV" is closed-captioned for the hearing impaired and displays the "E/I" icon throughout the broadcast.

Does the	Yes	
Licensee		
identify the		
program by		
displaying		
throughout		
the program		
the symbol E		
/l?		

Digital Core Program (9 of 9)	Response
Program Title	Word Travels - KNVN DT2
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays at 9a, 930a
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	"Word Travels" is a TV series that follows freelance journalist Robin Esrock and national travel columnist Julia Dimon as they battle deadlines, jetlag, culture shock - and each other - to file the best travel stories possible. While travelling to exotic locations and writing about enlightening experiences may sound like an adventurous occupation, the life of a travel writer is not always as glamorous as it seems. Filmed in 36 countries across six continents, each half-hour episode reveals the real story of professional travel journalism - the truth behind the byline, and reinvents the way travel shows are currently presented.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core Educational and Informational Programming (2)

Non-Core Educational and Informational Programming (1 of 2)	Response
Program Title	Wild About Animals
Origination	Syndicated
Days/Times Program Regularly Scheduled:	Saturday @ 11am
Total times aired at regularly scheduled time:	1
Number of Preemptions	
Length of Program	30 mins
Age of Target Child Audience	7 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each episode will consist of at least four stories designed to teach children about exotic and unique animals from the wild, as well as to educate them further about animals they see everyday. The objective is to educate and inform children by bringing them the most entertaining and interesting stories about the world's most fascinating animals.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Date and Time Aired:

Questions		Response
Date Time		
Non-Core Educational and Informational Programming (2 of 2)	Response	
Program Title	What color is your Dog?	
Origination	Syndicated	
Days/Times Program Regularly Scheduled:	Sunday @ 630am	
Total times aired at regularly scheduled time:	13	
Number of Preemptions		
Length of Program	30 mins	

Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	What Color is your Dog provides CORE Programming in the areas of particular concerns to young teens including doing a job well by learning how to train an animal and watching the results intended (also gives a sense of accomplishment). The art of training an animal provides a new skill that can result in more confidence for the younger teens. The instructions create understanding of the method that leads to a favorable ending. Following directions allows the teen to achieve the desired results. Acquiring patience with an animal teaches discipline and hard work. Spending time with an animal forms a bond of caring and empathy. Learning something new gives the teen another reason to talk with others, which in turn, creates social connections. Also, education is a way for a teen to increase confidence in his/her ability to learn.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C. F.R. Section 73.673?	Yes

Date and Time Aired:

Questions

Response

Sponsored Core Programming (0)

Liaison Contact

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Andrea Haagenson
Address	3460 Silverbell Road
City	Chico
State	СА
Zip	95973
Telephone Number	530-893-6577
Email Address	ahaagenson@knvn.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	*****Originally Filed on 4/7/2014, Confirmation # 152767 . Edited and re-filed on 4/9/2015 to add programming from KNVN DT2******* KNVN regularly includes children's issues in our local North Valley news editions. Core programming furnished by the NBC Network that contributes to serve the educational and informational needs of children 16 years and under is located in our public file. KNVN also provided educational tours of the station and information to school age children. KNVN weather casters and News Anchors visit area schools to encourage and talk with children. Some of these students have become local "weather- watchers."

Other Matters (9)

Other Matters (1 of 9)	Response
Program Title	The Chica Show - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 8am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chica is a five-year-old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation where Bunji and Stiches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.
Other Matters	
(2 of 9)	Response
Program Title	Noodle and Doodle - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 830am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Noodle and Doodle is an instructional series, features creating art projects and cooking projects around a specific theme. Host, Sean, drives around in a double-decker bus fully equipped with art supplies and a kitchen, ready for any assignment. The projects encourage parent engagement and often feature families working together to make something to display within the child's home. Sean's side-kick, Doggity, is an ever-faithful beagle who transforms into an animated character during interstitial trips to a parallel universe, set in a kitchen full of prank playing animated characters. The art projects typically promote utilizing recycled materials in order to demonstrate that creativity can transform something intended for one purpose into something that achieves a completely different goal.

Other Matters (3 of 9)	Response
Program Title	Justin Time - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 9:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core	Justin Time features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience that helps him solve his problem when he returns home. While on the adventure he is accompanied by Olive, a knowledgeable imaginary playmate, and Squidgy the morphing flying sponge, who provides commentary and comedy along the way. Justin's lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find another way to get to your goal. Justin is all about self-directed learning from the young child's perspective and imagination.

Other Matters (4 of	
9)	Response
Program Title	Tree Fu Tom - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 930am

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Tree Fu Tom, a live action/animated series about a little boy who lives in a rural area and has a rich fantasy life in the woods behind his home. Tom uses specific movements to summon up magic powers that permit him to morph into an animated hero and fly around in Treetopolis, the animated version of his woods. While in the Treetopolis, Tom and his friends, Ariella, Twigs, squirmturn and Zigzoo will invariably run into a pr oblem or disaster that needs fixing. Tom calls upon the audience to practice original dance moves that will bring him magic so he and his friends can resolve their challenge of the day. Educational messages reinforce positive socio-emotional content, with examples that model: being loyal to good friends, knowing how to ask for help, doing the right thing instead of what is convenient, making the effort to share rather that being selfish, or relying on teamwork in order to accomplish a goal.
Other Matters (5 of 9)	Response
Program Title	Lazytown - KNVN
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 10:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of	Lazy Town promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside

0)	Poorer	
9)	Respor	ISE
Program Title	Zou - K	NVN
Origination	Networ	k
Days/Times	Saturda	ay at 10:30am
Program		
Regularly Scheduled		
Total times	13	
aired at		
regularly scheduled		
time		
Length of	30 mins	3
Program		
Age of	2 years	to 5 years
Target Child		
Audience		
from		
Describe the	Zou is a	a French series based on the Zou books by Michel Gay. Targeted for children age 2-5, each
educational	•	s the kind of learning issues that emerge from every day encounters in the life of a prescho
and		ys his drums too loud, how can he learn to play them softly? If Zou wants a car, but has on
informational		ard box, how can he transform it? If Zou lost his friend's favorite airplane, how does he expl
objective of		u be successful at baking a cake if he has never done it before? How can Zou muster the co
the program		
	-	
and how it meets the	and Zo	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions un
and how it	and Zor commit	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions un
and how it meets the definition of Core	and Zor commit	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions un to the strategy that works. The show says it, shows it, and does it, in the embedded and na
and how it meets the definition of	and Zor commit	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions unt to the strategy that works. The show says it, shows it, and does it, in the embedded and na
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and how it meets the definition of Core Programming.	and Zo commit occurrir	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions unt to the strategy that works. The show says it, shows it, and does it, in the embedded and na ng lesson within each episode. Response
and how it meets the definition of Core Programming. Other Matters Program Title	and Zo commit occurrir	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions unt to the strategy that works. The show says it, shows it, and does it, in the embedded and na ng lesson within each episode. Response Animal Rescue Classics - KNVN DT2
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and how it meets the definition of Core Programming. Other Matters Program Title Origination Days/Times Pro Regularly Scher Total times aire regularly scher	and Zor commit occurrir (7 of 9) (7 of 9)	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions unt to the strategy that works. The show says it, shows it, and does it, in the embedded and na ing lesson within each episode. Response Animal Rescue Classics - KNVN DT2 Network Saturdays at 7a & 730a
and how it meets the definition of Core Programming. Other Matters Program Title Origination Days/Times Pro Regularly Scher Total times aire	and Zor commit occurrir (7 of 9) (7 of 9)	u demonstrates how to have fun, ask for help, listen to advice, and try different solutions unt to the strategy that works. The show says it, shows it, and does it, in the embedded and na ing lesson within each episode. Response Animal Rescue Classics - KNVN DT2 Network Saturdays at 7a & 730a
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and how it meets the definition of Core Programming. Other Matters Program Title Origination Days/Times Pro Regularly Schee Total times aire regularly schee time Length of Prog Age of Target (Audience from Describe the	and Zor commit occurrir (7 of 9) (7 of 9) ogram eduled ed at duled ram Child	a demonstrates how to have fun, ask for help, listen to advice, and try different solutions unit to the strategy that works. The show says it, shows it, and does it, in the embedded and name lesson within each episode. Response Animal Rescue Classics - KNVN DT2 Network Saturdays at 7a & 730a 26 30 mins 13 years to 16 years
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Other Matters (8 of 9) Re	sponse
Program Title Sv	wap TV - KNVN DT2
Origination Ne	etwork
Days/Times Sa Program Regularly Scheduled	aturdays at 8a & 830a
Total times 26 aired at regularly scheduled time	3
Length of 30 Program) mins
Age of 13 Target Child Audience from	years to 16 years
educational"siandCHinformationaltheobjective ofexthe programdifand how itexmeets thepr	wap TV" is a weekly half-hour television series about two teenagers from different backgrounds wapping" lives for a weekend. The series meets the educational and informational objectives of the hildren's Programming requirements for children ages 13-16. The programs explore the opposite live participating youngsters as they learn about different cultures and family settings. Young viewers to be special interests of the "swapping" youngsters and what adjustments they make to a ferent life situation. The program teaches tolerance of various races, creeds and backgrounds while posing an appreciation to someone else's way of life. Each episode is informative, entertaining an omotes good social values and respect. "Swap TV" is closed-captioned for the hearing impaired all splays the "E/I" icon throughout the broadcast.
Other Matters (9 of 9)	Response
Program Title	World Travels - KNVN DT2
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays at 9a & 930a
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. "Word Travels" is a TV series that follows freelance journalist Robin Esrock and national travel columnist Julia Dimon as they battle deadlines, jetlag, culture shock - and each other - to file the best travel stories possible. While travelling to exotic locations and writing about enlightening experiences may sound like an adventurous occupation, the life of a travel writer is not always as glamorous as it seems. Filmed in 36 countries across six continents, each half-hour episode reveals the real story of professional travel journalism - the truth behind the byline, and reinvents the way travel shows are currently presented.

Certification	Question	Response
	The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
	I certify that this application includes all required and relevant attachments.	
	I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	K4 Media Holdings LLC

Attachments No Attachments.