

# Children's Television Programming Report

 FRN:
 0002710192
 File Number:
 CPR-145525
 Submit Date:
 10/17/2013
 Call Sign:
 KSHB-TV
 Facility ID:
 59444

 City:
 KANSAS CITY
 State:
 MO
 State:
 MO
 State:
 State:</td

## **Report reflects information for : Third Quarter of 2013**

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant	Applicant Name, Typ	e, and Contact Info	rmation		
Information	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliation	ſ
		Affiliated network	NBC	
		Nielsen DMA	Kansas City	
		Web Home Page Address	www.kshb.com	
Digital Core	Question			Response
Programming	State the average number of hours of Core Programming per week broadcast by the station on its main program stream			3.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream			168.0
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:			3.0
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?			Yes
	•	at least 50% of the Core Programming counted toward meeting ed to free video programming aired on other than the main Yes N		Yes

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

## Digital Core Programs(12)

Digital Core Program (1 of 12)	Response
Program Title	The Chica Show
Origination	Network
Days/Times Program Regularly Scheduled	SA/10:00am
Total times aired at regularly scheduled time	12
Total times aired	13
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chica is a five-year-old chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	The Chica Show
List date and time rescheduled	7/6/2013/12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	7/6/2013/TCS111
Reason for Preemption	Sports

Program TitlePajanimalsOriginationNetworkDays/Times Program Regularly scheduled timeSA/10:30amTotal times aried at regularly scheduled time12Total times aried at regularly scheduled time13Number of Preemptions restrict that reserveduled times1Number of Preemptions restrict tescheduled times1Statistication aried at reserveduled times1Statistication aried at reserveduled times1Statistication aried at reserveduled times1Statistication aried at reserveduled times1Statistication aried at reserveduled times1Statistication aried at times1Statistication aried at reserveduled times1Statistication aried at times1Statistication aried at aried at times2Statistication aried at aried at times <th>Digital Core Program (2 of 12)</th> <th>Response</th>	Digital Core Program (2 of 12)	Response
Pays/Times Program Regularly ScheduledSA/10:30amTotal times aired at regularly scheduled12Total times 	Program Title	Pajanimals
Program Regularly ScheduledITotal times aried at regularly scheduled1Total times aried13Number of Preemptions1Number of Preemptions eaking News1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled1Scheduled2Scheduled1Scheduled2Scheduled30 minsScheduled2Scheduled2Scheduled2Scheduled2Scheduled2Scheduled2Scheduled2Scheduled3Sch	Origination	Network
aired at regularly scheduled timeITotal times aired13Number of Preemptions1Number of Preemptions bro other than Breaking News1Number of Preemptions Breaking News1Number of Preemptions Breaking News1Standard Standard Preemptions Breaking News1Standard Standard Preemptions Breaking News1Standard Standard Preemptions Preemptions Breaking News30 minsLength of Program2 years to 5 years	Program Regularly	SA/10:30am
airedINumber of Preemptions for other than Breaking 	aired at regularly scheduled	12
PreemptionsNumber of Preemptions for other than Breaking NewsNumber of Preemptions Rescheduled1Length of 		13
Preemptions for other than Breaking NewsINumber of Preemptions Rescheduled1Length of Program30 minsAge of Target Child2 years to 5 years		1
Preemptions RescheduledLength of Program30 minsAge of Target Child2 years to 5 years	Preemptions for other than Breaking	
Program       Age of Target Child         2 years to 5 years	Preemptions	1
Target Child		30 mins
	Target Child	2 years to 5 years

Describe the The Pajanimals are a group of four preschool aged puppets who live together in a house with their offscreen mother and father. They reside primarily in their bedroom, a dormitory of sorts, where they complete educational their nighttime routine of brushing teeth and conversing quietly before falling to sleep. The quiet time, always turns into a discussion that results in a dream-like adventure to solve a problem, such as informational objective of overcoming shyness, making a new friend, or dealing with a bully. The adventure takes place in several the program nighttime dream locales where special friends help them work through the social/emotional problem of the day. Specific approaches to managing the problem are demonstrated and practiced throughout the and how it adventure. The children return home in time to get ample rest, confident about facing their issues when they meets the definition of awaken the following day. Programming.

Does the Licensee identify the program by displaying throughout the program the symbol E /l?

and

Core

### **Digital Preemption Programs #1**

Yes

Questions	Response
Title of Program	Pajanimals
List date and time rescheduled	7/6/2013/12:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	7/6/2013/PAJ101
Reason for Preemption	Sports

Digital Core Program (3 of 12)	Response
Program Title	Justin Time
Origination	Network
Days/Times Program Regularly Scheduled	SA/11:00am
Total times aired at regularly scheduled time	10
Total times aired	13
Number of Preemptions	3

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Justin Time features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, providing him with an experience to help solve his problem when he returns home. Justin is accompanied by two imaginary friends throughout his adventures. Olive, a knowledgeable playmate, and Squidgy, the morphing flying sponge, who provides commentary and comedy along the way. Some examples of Justin's lessons involve learning that it takes focus to achieve success, our failures can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find an alternative way to achieve your goal. Justin promotes self-directed learning from the young child's perspective and imagination.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	Justin Time
List date and time rescheduled	7/20/2013/12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	7/13/2013/JTM113
Reason for Preemption	Sports

Questions	Response
Title of Program	Justin Time
List date and time rescheduled	8/18/2013/11:30 AM
Is the rescheduled date the second home?	No

Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	8/17/2013/JTM105
Reason for Preemption	Sports

Questions	Response
Title of Program	Justin Time
List date and time rescheduled	9/29/2013/1:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	9/21/2013/JTM108
Reason for Preemption	Sports

Digital Core Program (4 of 12)	Response
Program Title	Tree Fu Tom
Origination	Network
Days/Times Program Regularly Scheduled	SA/11:30am
Total times aired at regularly scheduled time	7
Total times aired	13
Number of Preemptions	6
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	6
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the This series focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called 'Tree Fu', can transform into a tiny but mighty magical super hero and travel to a educational wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each informational program he calls upon the audience to follow his moves to send him the magic he needs to solve a problem objective of encountered by Tom and his friends. . These include Ariella, a butterfly who is also a rancher and has rope the program lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a and how it pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green meets the tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day. definition of Programming.

Does the Yes Licensee identify the program by displaying throughout the program the symbol E /l?

and

Core

**Digital Preemption Programs #1** 

Questions	Response
Title of Program	Tree Fu Tom
List date and time rescheduled	8/25/2013/11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	8/17/2013/TFT108
Reason for Preemption	Sports

#### **Digital Preemption Programs #2**

Questions	Response
Title of Program	Tree Fu Tom
List date and time rescheduled	9/1/2013/11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	8/31/2013/TFT110
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom
List date and time rescheduled	7/20/2013/12:30 PM
Is the rescheduled date the second home?	No

Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	7/13/2013/TFT102
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom
List date and time rescheduled	8/25/2013/12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	8/24/2013/TFT109
Reason for Preemption	Sports

## Digital Preemption Programs #5

Questions	Response
Title of Program	Tree Fu Tom
List date and time rescheduled	9/22/2013/11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	9/14/2013/TFT112
Reason for Preemption	Sports

Questions	Response
Title of Program	Tree Fu Tom
List date and time rescheduled	9/29/2013/12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	9/21/2013/TFT113
Reason for Preemption	Sports

Digital Core Program (5 of 12)	Response
Program Title	Lazytown
Origination	Network

Days/Times Program Regularly Scheduled	SU/10:30am
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	2
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Lazy Town encourages fitness and healthful habits for preschool children. In the imaginary setting of Laz Town, characters' eating and fitness habits are linked to problem solving in their world. The lead charact Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazy Town. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazy Town, is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids have difficulty with Robbie Rotten, Sportacus, a gymnast/athlete prepared to answer any call for help, comes to the rescue from his home i zeppelin-like aircraft that hovers over earth. The underlying themes of Lazy Town stress the importance eating "sports candy" (aka fruits and vegetables), always obtaining sufficient sleep, and going outside to engage in a wide range of physical activities including playing games, competing athletically, and even building forts and play structures.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (6 of 12)	Response	
Program Title	Noodle and Doodle	
Origination	Network	

Days/Times Program Regularly Scheduled	SU/11:00am
Total times aired at regularly scheduled time	10
Total times aired	13
Number of Preemptions	3
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle, an instructional series, features creating art projects and cooking projects around a specific theme. Host, Sean, drives around in a double-decker bus fully equipped with art supplies and a kitchen, ready for any assignment. The projects encourage parent engagement and often feature families working together to make something to display within the child's home. Sean's side-kick, Doggity, is an ever-faithful beagle who transforms into an animated character during interstitial trips to a parallel universe, set in a kitchen full of prank playing animated characters. The art projects typically promote utilizing recycled materials in order to demonstrate that creativity can transform something intended for one purpose into something that achieves a completely different goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	Noodle and Doodle
List date and time rescheduled	7/21/2013/11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes

Date Preempted	
Episode #	7/13/2013/NAD111
Reason for Preemption	Sports

Questions	Response
Title of Program	Noodle and Doodle
List date and time rescheduled	9/29/2013/11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	9/22/2013/NAD104
Reason for Preemption	Sports

Questions	Response
Title of Program	Noodle and Doodle
List date and time rescheduled	9/22/2013/11:00 am
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	
Episode #	9/14/2013/NAD106
Reason for Preemption	Sports

Digital Core Program (7 of 12)	Response
Program Title	Aqua Kids Adventures (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/9:00am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	13 years to 16 years
Target Child	
Audience	
Describe the	Aqua Kids provides a unique vehicle for young people to learn about the diversity of marine animals around
educational	the world, emphasizing the importance of preserving fragile aquatic habitats and encouraging children to
and	take an active role in protecting the future of their community and the world. The program provides a
informational	window into the management and preservation of unique habitats and species through the eyes of kids and
objective of	their hands-on collaboration with science researchers and educators. The messages delivered by Aqua
the program	Kids are given by a creative and resourceful host, Molly McKinney, whose scientific background is evident
and how it	the show. The other young hosts, whose ages range from pre-teen to late teens, are equally entertaining
meets the	and informative. The young viewers identify with these young hosts and imagine themselves in the role of
definition of	the scientist and as someone who could have a positive impact on the environment. The format of young
Core	student scientists presenting information on location in a variety of aquatic settings is both entertaining and
Programming.	informative.
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
-	

Digital Core Program (8 of 12)	Response
Program Title	Ariel & Zoey & Eli, Too (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/9:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ariel & Zoey & Eli, Too (AZE2), a musical variety show that is driven by three siblings, empowers children accomplish their goals and their dreams. AZE2 accomplishes this through interviewing people who excel in their profession and have a positive message for kids, introducing guests who perform different genres of music, and presenting musical performances by the cast members themselves. These cast musical performances show children they can write their own music and the importance of teamwork. Music on the show is produced by Emmy Award winner David Barrett. He and Brian Brill (another Emmy winner) ensure that the music is tailored for the young audience. All songs offer a positive message about life. Every episode begins with the song "Sweet Company which sends the positive message of friendship and ends with the singing of End of Another Day which encourages the viewer to stay optimistic about tomorrow.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (9 of 12)	Response
Program Title	Aqua Kids Adventures (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/10:00am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	13 years to 16 years
Target Child	
Audience	
Describe the	Aqua Kids provides a unique vehicle for young people to learn about the diversity of marine animals around
educational	the world, emphasizing the importance of preserving fragile aquatic habitats and encouraging children to
and	take an active role in protecting the future of their community and the world. The program provides a
informational	window into the management and preservation of unique habitats and species through the eyes of kids and
objective of	their hands-on collaboration with science researchers and educators. The messages delivered by Aqua
the program	Kids are given by a creative and resourceful host, Molly McKinney, whose scientific background is evident
and how it	the show. The other young hosts, whose ages range from pre-teen to late teens, are equally entertaining
meets the	and informative. The young viewers identify with these young hosts and imagine themselves in the role of
definition of	the scientist and as someone who could have a positive impact on the environment. The format of young
Core	student scientists presenting information on location in a variety of aquatic settings is both entertaining and
Programming.	informative.
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
-	

Digital Core Program (10 of 12)	Response
Program Title	Ariel & Zoey & Eli, Too (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/10:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ariel & Zoey & Eli, Too (AZE2), a musical variety show that is driven by three siblings, empowers children accomplish their goals and their dreams. AZE2 accomplishes this through interviewing people who excel in their profession and have a positive message for kids, introducing guests who perform different genres of music, and presenting musical performances by the cast members themselves. These cast musical performances show children they can write their own music and the importance of teamwork. Music on the show is produced by Emmy Award winner David Barrett. He and Brian Brill (another Emmy winner) ensure that the music is tailored for the young audience. All songs offer a positive message about life. Every episode begins with the song "Sweet Company which sends the positive message of friendship and ends with the singing of End of Another Day which encourages the viewer to stay optimistic about tomorrow.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (11 of 12)	Response
Program Title	Dog & Cat Training with Joel (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SU/9:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	13 years to 16 years
Target Child	
Audience	
Describe the	The motto of the series Dog and Cat Training with Joel Silverman says it all - Bond with your heart, train
educational	with your brain. This series demonstrates learning a new skill by listening, watching, and following through
and	geared towards ages 13-16 by using animals as a teaching tool, some skills demonstrated can be used in
informational	dealing with common life issues as well. Issues that arise through training an animal are to encourage
objective of	patience and discipline. Responsibility of caring for an animal instills compassion and concern. It is also a
the program	listening exercise to comprehend information. Ultimately, the child will gain an education through the art o
and how it	training an animal which in turn can lead to more confidence, a sense of accomplishment and well-being.
meets the	The series leads them to use the new skill as an opener to form new relationships and use their
definition of	communication ability.
Core	
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/l?	

Digital Core Program (12 of 12)	Response
Program Title	BETA Records (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SU/9:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Beta Records TV is a teen-focused music interview program in which hosts interview up-and-coming musical artists. The artists talk about their inspirations life choices while emphasizing the importance of music education and education generally. Through these interviews, the hosts and guests try to communicate a grounded balance of priorities and the value of commitment, cooperation and perseverance that teens can apply in their own lives. The program also makes teens aware of past and present music history. By focusing on younger musical artists, the program captures the attention of teen while using the interview format as an effective way to elicit life lessons from the artists that are useful to the teen audience.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	AARON MANSOUR
Address	4720 OAK
City	KANSAS CITY
State	МО
Zip	64112
Telephone Number	816-932-4166
Email Address	mansour@kshl com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Liaison Contact

## Other Matters (12)

Other Matters (1 of 12)	Response
Program Title	The Chica Show
Origination	Network
Days/Times Program Regularly Scheduled	SA/10:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chica is a five-year-old chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.
Other Matters (2 of 12)	Response
Program Title	Pajanimals
Origination	Network
Days/Times Program Regularly Scheduled	SA/10:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. The Pajanimals are a group of four preschool aged puppets who live together in house with their off-screen mother and father. We meet them in the bedroom, a dormitory of sorts, where they show us their nighttime routine of brushing their teeth and having quiet conversation before falling off to sleep. The quiet time, always turns into a discussion that results in a dream-like adventure to solve a problem, such as overcoming shyness, making a new friend, or dealing with a bully. The adventure takes place in several nighttime dream locales where special friends help them work through the socio-emotional problem of the day. Specific approaches to managing the problem are demonstrated and practiced during the adventure, and the children return home confident, getting ample rest for today and facing their issues tomorrow.

Response         Justin Time         Network         SA/11:00am         13
Network SA/11:00am
SA/11:00am
13
30 mins
2 years to 5 years
Justin Time features and little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience tha helps him solve his problem when he returns home. While on the adventure he is accompanied by Olive, a knowledgeable imaginary playmate, and Squidgy the morphing flying sponge, who provides commentary and comedy along the way. Justins lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem does work, you can find another way to get to your goal. Justin is all about self directed learning from the young childs perspective and imagination.

Other Matters (4 of 12)	Response
Program Title	Tree Fu Tom
Origination	Network
Days/Times Program Regularly Scheduled	SA/11:30am

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This series focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called 'Tree Fu', can transform into a tiny but mighty magical super hero and travel to a wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each program he calls upon the audience to follow his moves to send him the magic he needs to solve a problem encountered by Tom and his friends. These include Ariella, a butterfly who is also a rancher and has rope lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day.
Other Matters (5 of 12)	Response
Program Title	Lazytown
Origination	Network
Days/Times Program Regularly Scheduled	SU/10:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Lazy Town promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, Lazy Town, and most episodes relate children eating and fitness habits to problem solving in their real world. The lead character, Stephanie, guides the audience through the story. She and her best friends a group of puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The undergroun spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hover over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy, which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.

Other Matters (6 of 12)	Response
Program Title	Make Way for Noddy
Origination	Network
Days/Times Program Regularly Scheduled	SU/11:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Based on a recurring character in the Enid Blyton book series for very young readers. Noddy, a boy do lives in a little cottage in the village of Toyland. He tools around in his sporty convertible, delivers the n and is a friend to all. Because he is very kind to others, he invariably is asked to help solve problems. I because he doesn't know everything, he also has a lot to learn. In each episode Noddy actively finds a way manage a project, soothe hurt feelings, settle arguments, or learn how to do something new by following directions. The examples in each episode are age appropriate challenges for children in the target audience and model clear and concrete solutions to problems.
Other Matters (7 of 12)	Response
Program Title	Aqua Kids Adventures (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/9:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Aqua Kids provides a unique vehicle for young people to learn about the diversity of marine animals around the world, emphasizing the importance of preserving fragile aquatic habitats and encouraging children to take an active role in protecting the future of their community and the world. The program provides a window into the management and preservation of unique habitats and species through the eyes of kids and their hands-on collaboration with science researchers and educators. The messages delivered by Aqua Kids are given by a creative and resourceful host, Molly McKinney, whose scientific background is evident in the show. The other young hosts, whose ages range from pre-teen to late teens, are equally entertaining and informative. The young viewers identify with these young hosts and imagine themselves in the role of the scientist and as someone who could have a positive impact on the environment. The format of young student scientists presenting information on location in a variety of aquatic settings is both entertaining and informative.

Other Matters (8 of 12)	Response
Program Title	Ariel & Zoey & Eli, Too (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/9:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ariel & Zoey & Eli, Too (AZE2), a musical variety show that is driven by three siblings, empowers children to accomplish their goals and their dreams. AZE2 accomplishes this through interviewing people who excel in their profession and have a positive message for kids, introducing guests who perform different genres of music, and presenting musical performances by the cast members themselves. These cast musical performances show children they can write their own music and the importance of teamwork. Music on the show is produced by Emmy Award winner David Barrett. He and Brian Brill (another Emmy winner) ensure that the music is tailored for the young audience. All songs offer a positive message about life. Every episode begins with the song "Sweet Company which sends the positive message of friendship and ends with the singing of End of Another Day which encourages the viewer to stay optimistic about tomorrow.
Other Matters (9 of 12)	Response
Program Title	Aqua Kids Adventures (DT2)
Origination	Syndicated

Origination	Syndicated			
Days/Times	SA/10:00am			
Program				
Regularly				
Scheduled				

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Aqua Kids provides a unique vehicle for young people to learn about the diversity of marine animals arour the world, emphasizing the importance of preserving fragile aquatic habitats and encouraging children to take an active role in protecting the future of their community and the world. The program provides a wind into the management and preservation of unique habitats and species through the eyes of kids and their hands-on collaboration with science researchers and educators. The messages delivered by Aqua Kids ar given by a creative and resourceful host, Molly McKinney, whose scientific background is evident in the show. The other young hosts, whose ages range from pre-teen to late teens, are equally entertaining and informative. The young viewers identify with these young hosts and imagine themselves in the role of the scientist and as someone who could have a positive impact on the environment. The format of young student scientists presenting information on location in a variety of aquatic settings is both entertaining and informative.
Other Matters (10 of 12)	Response
Program Title	Ariel & Zoey & Eli, Too (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA/10:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core	Ariel & Zoey & Eli, Too (AZE2), a musical variety show that is driven by three siblings, empowers children accomplish their goals and their dreams. AZE2 accomplishes this through interviewing people who excel is their profession and have a positive message for kids, introducing guests who perform different genres of music, and presenting musical performances by the cast members themselves. These cast musical performances show children they can write their own music and the importance of teamwork. Music on the show is produced by Emmy Award winner David Barrett. He and Brian Brill (another Emmy winner) ensure that the music is tailored for the young audience. All songs offer a positive message of friendship and ends with the singing of End of Another Day which encourages the viewer to stay optimistic about tomorrow.

Other	
Matters (11 of 12)	Response
Program Title	Dog & Cat Training with Joel (DT2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SU/9:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The motto of the series Dog and Cat Training with Joel Silverman says it all - Bond with your heart, train with your brain. This series demonstrates learning a new skill by listening, watching, and following throug geared towards ages 13-16 by using animals as a teaching tool, some skills demonstrated can be used in dealing with common life issues as well. Issues that arise through training an animal are to encourage patience and discipline. Responsibility of caring for an animal instills compassion and concern. It is also a listening exercise to comprehend information. Ultimately, the child will gain an education through the art or training an animal which in turn can lead to more confidence, a sense of accomplishment and well-being. The series leads them to use the new skill as an opener to form new relationships and use their communication ability.
Other Matters (12 of 12)	Response
Program Title	Zoo Diaries (DT2)
Origination	Network
Days/Times Program Regularly Scheduled	SU/9:30am
Total times aired at regularly scheduled	13
time	
time Length of Program	30 mins

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Zoo Diaries focuses on the zoo as a modern-day Ark, where animals are increasingly protected from the threat of extinction. Each episode goes behind the scenes, providing an up close and personal look at both the animals and the people who care for them. Featuring real people in real situations, it follows the day-to-day activities, passions and triumphs of one of the most unique professions on earth, presenting positive role models and pro-social values. Zoo Diaries takes teenage viewers behind the scenes at North American Zoo's, large and small. These include the San Diego, Toronto, Wichita and Vancouver Zoos. They get up close and personal with wild & endangered animals, and the fascinating lives of the humans who care for them - the zookeepers, veterinarians, attendants, animal psychologists & preservationists.

Certification	Question	Response
	The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. <b>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</b> Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
	I certify that this application includes all required and relevant attachments.	
	I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	SCRIPPS MEDIA INC.

Attachments No Attachments.