

Children's Television Programming Report

 FRN: 0001808468
 File Number: CPR-155970
 Submit Date: 07/07/2014
 Call Sign: WPXW-TV
 Facility ID: 74091

 City: MANASSAS
 State: VA

 Service: Full Service Television
 Purpose: Children's TV Programming Report
 Status: Received
 Status Date:

 07/07/2014
 Filing Status: Active
 Filing Status: Active
 Filing Status: Active
 Filing Status: Active

Report reflects information for : Second Quarter of 2014

| General | Section | Question | Response |
|-------------|-------------|--|----------|
| Information | Attachments | Are attachments (other than associated schedules) being filed with this application? | |

| Applicant | Applicant Name, Typ | e, and Contact Info | rmation | | |
|-------------|---------------------|---------------------|---------|-------|----------------|
| Information | Applicant | Address | Phone | Email | Applicant Type |

| t | Contact Name | Address | Phone | Email | Contact Type |
|---|--------------|---------|-------|-------|--------------|
| - | | | | | |

Contact Representatives (0)

| Children's | Section | Question | Response | |
|-----------------------------|--|--|---------------------|----------|
| Television Information | Station Type | Station Type | Network Affiliation | ı |
| | | Affiliated network | ION | |
| | | Nielsen DMA | Washington DC | |
| | | Web Home Page Address | | |
| | | | | |
| Digital Core Programming | Question | | | Response |
| | State the average number of hours of Core Programming per week broadcast by the station on its main program stream | | | 3.0 |
| | State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream | | | 840.0 |
| | State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | | | 114.0 |
| | Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | | | Yes |
| | • | that at least 50% of the Core Programming counted toward meeting th oplied to free video programming aired on other than the main Yes No | | Yes |

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(41)

| Digital Core Program (1 of 41) | Response |
|--|---|
| Program Title | Zula Patrol E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 8:00 am ET/PT or 7:00 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy facts to a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summary of scientific facts from the story. Typically, the stories also provide a social emotional tag based on tolerance and non violent conflict resolution. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (2 of 41) | Response |
|---|--|
| Program Title | Guess with Jess E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 8:30 am ET/PT or 7:30 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animated barnyard animals encounter everyday situations that raise a "question of the day." Their problem solving is similar to the standard scientific inquiry "asking, testing, and finding a way." The characters focus is on science and nature teaching the program's preschool audience about the world and about how to go about answering everyday questions. The series carefully builds the ch viewer's knowledge by offering a question and then little by little adding to the information necessar to answer that question. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (3 of 41) | Response |
|---|--|
| Program Title | Harry and His Bucket Full of Dinosaurs E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 9:00 am ET/PT or 8:00 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| Number of Preemptions for other than Breaking News | |
|---|---|
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (4 of 41) | Response |
|---|--|
| Program Title | Timothy Goes To School E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 9:30 am ET/PT or 8:30 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The program's primary focus is on events at an elementary school filed with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need. |
|---|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (5 of 41) | Response |
|---|---|
| Program Title | My Friend Rabbit E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 10:00 am ET/PT or 9:00 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | My Friend Rabbit is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels then to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (6 of 41) | Response |
|-----------------------------------|-----------|
| Program Title | Babar E/I |
| Origination | Network |

| Days/Times Program Regularly Scheduled | Fridays / 10:30 am ET/PT or 9:30 am CT/MT |
|---|---|
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (7 of 41) | Response |
|---|---|
| Program Title | Timothy Goes to School E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / January 1st - March 31st / 8:00 am and 1:30 pm ET |
| Total times aired at regularly scheduled time | 130 |
| Total times aired | |
| Number of Preemptions | 0 |

| Number of Preemptions for other than Breaking News | |
|---|---|
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The program's primary focus is on events at an elementary school filed with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (8 of 41) | Response |
|---|---|
| Program Title | Busy World of Richard Scarry E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 8:30 am and 1:00 pm ET |
| Total times aired at regularly scheduled time | 130 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The series is specifically designed for preschool and elementary children and each program contains three ten minute stories. These stories are told thru animated animals usually on a quest to solve a mystery while also passing along informationa and educational lessons. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (9 of 41) | Response |
|---|---|
| Program Title | Harry and his Bucket Full of Dinosaurs E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 9:00 am ET |
| Total times aired at regularly scheduled time | 65 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (10 of 41) | Response |
|---|---------------------------------|
| Program Title | Guess with Jess E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 11:00 am ET |
| Total times aired at regularly scheduled time | 65 |
| Total times aired | |
| Number of Preemptions | 0 |

| Number of Preemptions for other than Breaking News | |
|---|---|
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animated barnyard animals encounter everyday situations that raise a "question of the day." Their problem solving is similar to the standard scientific inquiry "asking, testing, and finding a way." The characters focus is on science and nature teaching the program's preschool audience about the world and about how to go about answering everyday questions. The series carefully builds the chi viewer's knowledge by offering a question and then little by little adding to the information necessar to answer that question. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (11 of 41) | Response |
|---|---------------------------------|
| Program Title | Dragon E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 12:30 pm ET |
| Total times aired at regularly scheduled time | 65 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| Age of Target Child Audience | 4 years to 8 years |
|---|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by children's everyday life, Dragon is an animated show based on the book series of the same name by author and illustrator, Dave Pilkey. The show follows a little blue dragon as he faces everyday issues. Using a simple and direct approach to life, Dragon learns new information and develops new skills primarily through trial and error. Dragon is friendly and helpful, but he tends to see things from a unique perspective and sometimes that leads to trouble. As each story unfolds, the audience learns to see things in different ways, much like Dragon, and they learn how to problem solve through ordinary challenges. Dragon shows how to take care of a pet, make new friends, or how to find the right hobby. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (12 of 41) | Response |
|---|--------------------------------|
| Program Title | Anne of Green Gables E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 3:00 pm ET |
| Total times aired at regularly scheduled time | 65 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 5 years to 10 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This animated series takes place in the Canadian Maritimes with a main character, her caregiver and her friends/neighbors. Each program supports positive social and emotional awareness using imaginary creatures that help her to use her imagination to come to the right decision and/or realize where she's gone wrong. The series has been produced to ages 5 thru 10 with the main objective to illustrate "the importance of sharing and helping others, taking accountability for your actions, collaboration; respect for those who are difference from ourselves and the depiction of adults as role models. |
|---|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (13 of 41) | Response |
|---|---|
| Program Title | Jakers E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 2:00 PM ET |
| Total times aired at regularly scheduled time | 65 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his grandchildren to show them the importance of play and imagination. Ultimately, imagination helps to solve problems and work together. Each episode will focus on educating and entertaining through stories of adventure and imagination. Included as plot points are struggles between imaginary play and electronic toys illustrating that the program is truly speaking to today's children. |

| Does the Licensee | Yes |
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| Program (14 of 41) | Beenenee |
|--|--|
| 0141) | Response |
| Program Title | Willa's Wild Life E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / 5:00 pm ET |
| Total times aired at regularly scheduled time | 91 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Willa's Wild Life, based on the book An Octopus Followed Me Home, by Dan Yaccarino, is an animated series centered on a six year old girl and her menagerie of animals. Willa lives at home with her father an pets, an elephant, a giraffe, a pair of performing seals, a bear, penguins, and lots of rabbits. In each episode, Willa faces a challenge at home, in school or in her neighborhood. With her animals and best friend Dooley as key elements of her team, Willa works on solutions to overcome her challenge. Together they find ways to maintain healthy friendships, experience success, develop competence, and become altruistic. With help from her animal friends, Willa figures out how to earn the things she wants by helping others. She learns to appreciate the friends that she has rather than trying to change to fit in with the cool group. She realizes that asking questions is better than jumping to conclusions. Whether at school, home in the neighborhood, Willa finds a way to analyze her situation and learn from experience. |

| Does the | Yes |
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| Digital Core Program (15 of 41) | Response |
|--|---|
| Program Title | Pearlie E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / 5:30 pm ET |
| Total times aired at regularly scheduled time | 91 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Pearlie is an animated comedy series based on the children's book series, Pearlie the Park Fairy by Wendy Harmer. Pearlie is an optimistic, light hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 6 to 10 year old range, episodes focus on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters to keep Jubilee Park in sparkling order, she has constant challenges with her basic goal of keeping everyone happy and making sure the park functions smoothly. Pearlie's nemesis and cousin, Saphira, often takes advantage of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, Pearlie approaches new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friends, Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order. |

Does the
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identify the
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| Digital Core Program (16 of 41) | Response |
|---|---|
| Program Title | Artzooka E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / 7:30 pm ET |
| Total times aired at regularly scheduled time | 91 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | A live action program which takes place primarily in the craft room of the host. The focus of each episode is finding everyday items and using them to make fun and creative art projects. The series encourages creative thinking and imagination produced in a positive manner to support a child's use of imagination and a love of art. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (17 of 41) | Response |
|--|--|
| Program Title | Mighty Machines E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 7:00 am and 7:30 am ET |
| Total times aired at regularly scheduled time | 52 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| Number of Preemptions | |
|------------------------------|--|
| Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child | 6 years to 12 years |
| Audience | |
| Describe the educational | Mighty Machines is designed to educate and inform children and can be a perfect teaching |
| and informational objective | tool. It is a fascinating series featuring exciting live footage, friendly and informative |
| of the program and how it | characters, and delightful humor that teach children what machines do and teach them about |
| meets the definition of Core | the simple things they often wonder about, such as how do they make airplanes and where |
| Programming. | does recycling go? |
| Does the Licensee identify | Yes |
| the program by displaying | |
| throughout the program the | |
| symbol E/I? | |

| Digital Core Program (18 of 41) | Response |
|--|------------------------------------|
| Program Title | Jacob Two Two E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 8:00 am ET |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |

Describe the Based on Mordecai Richler's books, Jacob Two-Two is an animated show about the challenges of a little educational boy, the youngest of five siblings. Jacob is so small for his age he often repeats himself just so he can be heard. His parents are compassionate, but his siblings are not, and Jacob has to be resourceful and and inventive in learning how to assert himself, overcome his fears, get along with others, and still enjoy his informational childhood. He manages to turn even the most inconsequential events into adventures with his friends, objective of Buford and Renee. Every adventure teaches him a life lesson, from learning how to be responsible to the program and how it figuring out how to manage a bully. In addition, there are implicit lessons that promote a love for learning and language development usually conveyed through Jacob's father, a full-time writer. meets the definition of Core Programming. Does the Yes Licensee identify the program by displaying throughout the program the symbol E

/l?

| Digital Core Program (19 of 41) | Response |
|--|--|
| Program Title | Animal Exploration E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 11:00 am ET |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Exploration is a television program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective as he travels to zoos and aquariums. There's always something amazing happening. Each episode is designed to reveal to children the world around them in a way that identifies positive role modes and pro social values within an environmentally responsible universe. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (20 of 41) | Response |
|---|--|
| Program Title | Culture Click E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 8:30 pm ET |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The host stimulates intellectual curiosity for her targeted audience of 13-16 year olds by bringing the world to her classroom using a wide variety of information on items that we encounter in ordinary life. She offers the audience better understanding of the origins of words and colloquialisms that we use every day. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (21 of 41) | Response |
|---|--|
| Program Title | Where on Earth is Carmen Sandiego E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / 2:00 pm ET |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| Number of Preemptions Rescheduled | |
|--|---|
| Length of Program | 30 mins |
| Age of Target Child Audience | 10 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (22 of 41) | Response |
|---|------------------------|
| Program Title | Jakers E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / 2:30 pm ET |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his grandchildren to show them the importance of play and imagination. Ultimately, imagination helps to solve problems and work together. Each episode will focus on educating and entertaining through stories of adventure and imagination. Included as plot points are struggles between imaginary play and electronic toys illustrating that the program is truly speaking to today's children. |
|---|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (23 of 41) | Response |
|---|---|
| Program Title | Artzooka E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / 3:00 pm ET |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | A live action program which takes place primarily in the craft room of the host. The focus of each episode is finding everyday items and using them to make fun and creative art projects. The series encourages creative thinking and imagination produced in a positive manner to support a child's use of imagination and a love of art. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (24 of 41) | Response |
|---------------------------------------|---------------------|
| Program Title | Taste Buds E/I Qubo |
| Origination | Network |

| Days/Times Program Regularly Scheduled | Mondays - Fridays / April 1st - May 23rd / 8:30 pm ET |
|--|---|
| Total times aired at regularly scheduled time | 40 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 7 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each live action episode takes place in the kitchen of the two main characters. It's a cooking show for 7 to 10 year olds where the characters learn about food by exploring where it come from, what it smells lik and what it does to or for the body. The program is high energy with bright colors, lively music along with visual effects all of which are important for keeping the audience focused and entertained. While each episode contains a loose "story arch," they are essentially created to pass along fun, interesting and important food facts. The primary focus of each program is to remind children to "think about food" by presenting recipes and encouragement to eat healthfully. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (25 of 41) | Response |
|---|---|
| Program Title | Jane and the Dragon E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / April 1st - May 23rd / 9:30 pm ET |

| Total times aired at regularly scheduled time | 40 |
|--|---|
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Set in medieval times, Jane and the Dragon is an animated show based on Martin Baynton's best selling book about a middle class medieval girl named Jane. Jane is raised in the Royal Court as a Knight in Training after she demonstrates her courage by leaving the castle to conquer the local dragon. The giant green Dragon, whose sense of humor exceeds his ferocity, instead becomes Jane's best friend and a part of the castle community. In each episode, Jane encounters a challenge that tests her problem solving skills and requires her to demonstrate her strength of character as a Knight of the King's Guard. Sometimes Jane learns a moral lesson, and other times she uses her analytical ability to illustrate how a problem can be made less complicated and easily solved. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (26 of 41) | Response |
|---|---|
| Program Title | Animal Exploration E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / April 1st - May 25th / 4:00 pm and 7:00 pm ET |
| Total times aired at regularly scheduled time | 112 |
| Total times aired | |

| Number of Preemptions | 0 |
|--|---|
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Exploration is a television program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective as he travels to zoos and aquariums. There's always something amazing happening Each episode is designed to reveal to children the world around them in a way that identifies positive role modes and pro social values within an environmentally responsible universe. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (27 of 41) | Response |
|---|---|
| Program Title | Where on Earth is Carmen Sandiego E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / May 26th - June 30th / 4:00 pm ET |
| Total times aired at regularly scheduled time | 35 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 10 years to 12 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions. |
|--|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (28 of 41) | Response |
|---|---|
| Program Title | Animal Atlas E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / May 26th - June 30th / 7:00 pm ET |
| Total times aired at regularly scheduled time | 35 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activities, and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16. |
|---|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (29 of 41) | Response |
|--|---|
| Program Title | Jane and the Dragon E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / April 1st - May 25th / 9:00 am and 9:30 am ET |
| Total times aired at regularly scheduled time | 32 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Set in medieval times, Jane and the Dragon is an animated show based on Martin Baynton's best selling book about a middle class medieval girl named Jane. Jane is raised in the Royal Court as a Knight in Training after she demonstrates her courage by leaving the castle to conquer the local dragon. The giant green Dragon, whose sense of humor exceeds his ferocity, instead becomes Jane's best friend and a part of the castle community. In each episode, Jane encounters a challenge that tests her problem solving skills and requires her to demonstrate her strength of character as a Knight of the King's Guard. Sometimes Jane learns a moral lesson, and other times she uses her analytical ability to illustrate how a problem can be made less complicated and easily solved. |
|--|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E | Yes |

/l?

| Digital Core Program (30 of 41) | Response |
|--|--|
| Program Title | Zula Patrol E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / April 1st - May 25th / 12:00 pm ET |
| Total times aired at regularly scheduled time | 16 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |

Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy facts to a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summary of scientific facts from the story. Typically, the stories also provide a social emotional tag based on tolerance and non violent conflict resolution.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?

Describe the

educational

informational

objective of

the program and how it

meets the definition of

Programming.

Yes

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| Digital Core Program (31 of 41) | Response |
|---|---|
| Program Title | Mysteries of Alfred Hedgehog E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / May 31st - June 30th / 9:00 am and 9:30 am ET |
| Total times aired at regularly scheduled time | 20 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Mysteries of Alfred Hedgehog takes place in the village of Gnarly Woods. The characters are a group of late elementary school aged children. The children look like humans in that they have arms and legs but their coloring and hairstyles indicate that they are skunks, bears and hedgehogs. Alfred finds everything serious mysterious is usually joined by Milo, his best friend, a skunk who is a bit afraid, and Camille who is smart and imaginative. Alfred's love of all things technological helps him to solve the mystery every time. |

Does the LicenseeYesidentify the programby displayingthroughout theprogram the symbolE/I?

| Digital Core Program (32 of 41) | Response | | |
|---|---|--|--|
| Program Title | Animal Atlas E/I Qubo | | |
| Origination | Network | | |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / May 31st - June 30th / 11:30 am ET | | |
| Total times aired at regularly scheduled time | 10 | | |
| Total times aired | | | |
| Number of Preemptions | 0 | | |
| Number of Preemptions for other than Breaking News | | | |
| Number of Preemptions Rescheduled | | | |
| Length of Program | 30 mins | | |
| Age of Target Child Audience | 13 years to 16 years | | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activities, and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16. | | |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes | | |

| Digital Core Program (33 of 41) | Response |
|---|---|
| Program Title | Harry and His Bucket Full of Dinosaurs E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / May 31st - June 30th / 12:30 pm ET |
| Total times aired at regularly scheduled time | 10 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (34 of 41) | Response |
|--|--|
| Program Title | Animal Atlas E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / April 1st - May 24th / 11:30 am ET |
| Total times aired at regularly scheduled time | 8 |

| Total times aired | |
|---|---|
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activitie and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (35 of 41) | Response |
|---|---|
| Program Title | Harry and his Bucket Full of Dinosaurs E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / April 1st - May 24th / 12:30 pm ET |
| Total times aired at regularly scheduled time | 8 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| Number of Preemptions Rescheduled | |
|---|---|
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (36 of 41) | Response |
|---|---|
| Program Title | Tastebuds E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / April 1st - May 24th / 3:30 pm ET |
| Total times aired at regularly scheduled time | 8 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 7 years to 10 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each live action episode takes place in the kitchen of the two main characters. It's a cooking show for 7 to 10 year olds where the characters learn about food by exploring where it come from, what it smells like and what it does to or for the body. The program is high energy with bright colors, lively music along with visual effects all of which are important for keeping the audience focused and entertained. While each episode contains a loose "story arch," they are essentially created to pass along fun, interesting and important food facts. The primary focus of each program is to remind children to "think about food" by presenting recipes and encouragement to eat healthfully. |
|--|--|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (37 of 41) | Response |
|--|--|
| Program Title | Animal Exploration E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sundays / April 1st - May 25th / 11:30 am ET |
| Total times aired at regularly scheduled time | 8 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each live action episode takes place in the kitchen of the two main characters. It's a cooking show for 7 to 10 year olds where the characters learn about food by exploring where it come from, what it smells like and what it does to or for the body. The program is high energy with bright colors, lively music along with visual effects all of which are important for keeping the audience focused and entertained. While each episode contains a loose "story arch," they are essentially created to pass along fun, interesting and important food facts. The primary focus of each program is to remind children to "think about food" by presenting recipes and encouragement to eat healthfully. |

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| symbol E/I? | |

| Digital Core Program (38 of 41) | Response |
|--|---|
| Program Title | Zula Patrol E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sundays / April 1st - May 25th / 12:30 pm ET |
| Total times aired at regularly scheduled time | 8 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core | Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy facts to a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summary of scientific facts from the story. Typically, the stories also provide a social emotional tag based on tolerance and non violent conflict resolution. |

Programming.

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| Digital Core Program (39 of 41) | Response |
|---|--|
| Program Title | Babar E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sundays / April 1st - May 25th / 1:00 pm and 1:30 pm ET |
| Total times aired at regularly scheduled time | 16 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (40 of 41) | Response |
|---------------------------------|---------------------------|
| Program Title | My Friend Rabbit E/I Qubo |

| Origination | Network |
|---|--|
| Days/Times Program Regularly Scheduled | Sundays / April 1st - May 25th / 2:00 pm and 2:30 pm ET |
| Total times aired at regularly scheduled time | 16 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | My Friend Rabbit is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels the to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (41 of 41) | Response |
|---|---|
| Program Title | 321 Penguins E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sundays / June 1st - June 30th / 1:00 pm, 1:30 pm, 2:00 pm and 2:30 pm ET |
| Total times aired at regularly scheduled time | 20 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| Number of Preemptions | |
|--|---|
| Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | 321 Penguins features two children, Jason and Michelle, whose vacation at their grandmother's cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter galactic disaster threatening the Penguins and their friends. Each story begins with a problem, a moral dilemma for one of the siblings that affects his or her relations with the other, and ends after the children have learned an important social emotional message through their adventure. The show communicates messages on topics such as honesty, being patient with others, and avoiding jealousy. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

| Liaison Contact | Question | Response |
|-----------------|---|----------------------------|
| | Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)? | Yes |
| | Name of children's programming liaison | Rick Weed |
| | Address | 6199 Old Arrington Lane |
| | City | Fairfax Station |
| | State | VA |
| | Zip | 22039 |
| | Telephone Number | 703-503-7966 |
| | Email Address | rickweed@ionmedia. com |
| | Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | |

Other Matters (28)

| Matters (1 of 28) | Response |
|--|---|
| Program Title | Zula Patrol E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 8:00 am ET/PT or 7:00 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy fact a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, hear by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bul and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over universe. Over the course of the story, the audience learns different facts about specific space topics su as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summ of scientific facts from the story. Typically, the stories also provide a social emotional tag based on toler and non violent conflict resolution. |
| Other Matters (28) | 2 of Response |
| Program Title | Guess with Jess E/I |
| Origination | Network |
| Days/Times Pro Regularly Sche | |
| Total times aire regularly sched time | |
| Length of Progr | ram 30 mins |
| | Child 4 years to 8 years |
| Age of Target C Audience from | |

| Other Matters (3 of 28) | Response |
|--|---|
| Program Title | Harry and His Bucket Full of Dinosaurs E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 9:00 am ET/PT or 8:00 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. |

| Other Matters (4 of 28) | Response |
|---|---|
| Program Title | Timothy Goes to School E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 9:30 am ET/PT or 8:30 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The program's primary focus is on events at an elementary school filed with animal children and the teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need. |

| Other Matters (5 of 28) | Response |
|---|---|
| Program Title | My Friend Rabbit E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 10:00 am ET/PT or 9:00 am CT/MT |
| Total times aired at regularly scheduled time | 13 |

| Length of Program | 30 mins |
|---|---|
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | My Friend Rabbit is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels them to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails. |

| Other Matters (6 of 28) | Response |
|---|--|
| Program Title | Babar E/I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Fridays / 10:30 am ET/PT or 9:30 am CT/MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members. |

| Other Matters (7 of 28) | Response |
|---|--|
| Program Title | Timothy Goes to School E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 8:00 am and 1:30 pm ET |
| Total times aired at regularly scheduled time | 130 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. The program's primary focus is on events at an elementary school filed with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need.

| Other Matters (8 of 28) | Response |
|---|--|
| Program Title | Busy World of Richard Scarry E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 8:30 am and 1:00 pm ET |
| Total times aired at regularly scheduled time | 130 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 9 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The series is specifically designed for preschool and elementary children and each program contains three ten minute stories. These stories are told thru animated animals usually on a quest to solve a mystery while also passing along informational and educational lessons. |

| Other Matters (9 of 28) | Response |
|--|---|
| Program Title | Harry and His Bucket Full of Dinosaurs E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 9:00 am ET |
| Total times aired at regularly scheduled time | 65 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. |

| Other Matters (10 of 28) | Response |
|---|---------------------------------|
| Program Title | Guess with Jess E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 11:00 am ET |

| Total times aired at regularly scheduled time | 65 |
|---|--|
| Length of Program | 30 mins |
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animated barnyard animals encounter everyday situations that raise a "question of the day." Their problem solving is similar to the standard scientific inquiry "asking, testing, and finding a way." The characters focus is on science and nature teaching the program's preschool audience about the world and about how to go about answering everyday questions. The series carefully builds the child viewer's knowledge by offering a question and then little by little adding to the information necessary to answer that question. |

| Other Matters (11 of 28) | Response |
|---|---|
| Program Title | Dragon E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 12:30 pm ET |
| Total times aired at regularly scheduled time | 65 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by children's everyday life, Dragon is an animated show based on the book series of the same name by author and illustrator, Dave Pilkey. The show follows a little blue dragon as he faces everyday issues. Using a simple and direct approach to life, Dragon learns new information and develops new skills primarily through trial and error. Dragon is friendly and helpful, but he tends to see things from a unique perspective and sometimes that leads to trouble. As each story unfolds, the audience learns to see things in different ways, much like Dragon, and they learn how to problem solve through ordinary challenges. Dragon shows how to take care of a pet, make new friends, or how to find the right hobby. |

| Other Matters (12 of 28) | Response |
|---|--------------------------------|
| Program Title | Anne of Green Gables E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Fridays / 3:00 pm ET |

| Total times aired at regularly scheduled time | 65 |
|--|---|
| Length of Progra | im 30 mins |
| Age of Target Child Audience from | 5 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | collaboration; respect for those who are difference from ourselves and the depiction of adults as role |
| Other Matters (13 of 28) | Response |
| Program Title | Where on Earth is Carmen Sandiego E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / 4:00 pm ET |
| Total times aired at regularly scheduled time | 91 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 10 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions. |
| Other Matters (14 of 28) | Response |
| Program Title | Willa's Wild Life E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / 5:00 pm ET |

| Total times aired at regularly scheduled time | 91 |
|--|---|
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Willa's Wild Life, based on the book An Octopus Followed Me Home, by Dan Yaccarino, is an animated series centered on a six year old girl and her menagerie of animals. Willa lives at home with her father an pets, an elephant, a giraffe, a pair of performing seals, a bear, penguins, and lots of rabbits. In each episode, Willa faces a challenge at home, in school or in her neighborhood. With her animals and best friend Dooley as key elements of her team, Willa works on solutions to overcome her challenge. Together they find ways to maintain healthy friendships, experience success, develop competence, and become altruistic. With help from her animal friends, Willa figures out how to earn the things she wants by helping others. She learns to appreciate the friends that she has rather than trying to change to fit in with the cool group. She realizes that asking questions is better than jumping to conclusions. Whether at school, home in the neighborhood, Willa finds a way to analyze her situation and learn from experience. |
| Other Matters (15 of 28) | Posponso |
| | Response |
| Program Title | Pearlie E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Mondays - Sundays / 5:30 pm ET |
| Total times aired at regularly scheduled time | 91 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Pearlie is an animated comedy series based on the children's book series, Pearlie the Park Fairy by Wen Harmer. Pearlie is an optimistic, light hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 6 to 10 year old range, episodes focus on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters to keep Jubilee Park in sparkling order, she has constant challenges with her basic goal of keeping everyone hap and making sure the park functions smoothly. Pearlie's nemesis and cousin, Saphira, often takes advanta of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, Pearlie approaches new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friend Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order. |

| | Response | |
|---|---|---|
| Program Title | Animal Atlas | E/I Qubo |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Mondays - S | undays / 7:00 pm ET |
| Total times aired at regularly scheduled time | 91 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 13 years to 1 | 6 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | clips of a var The animal s and the narra multiple choic engagement | provides visual information from original and detailed footage of animals. The fast is iety of species allows viewers to compare and contrast differing physiologies and his subjects are presented as they move informally and comfortably through their living ation is well informed and unobtrusive. The program uses an interactive segment w ce questions about the animals covered. These questions have just the right level of and are a worthwhile component of the program. The program's constant reinforce rentiation will facilitate learning for young people between the ages of 13 to 16. |
| | 7 - (00) | Response |
| Other Matters (17 | of 28) | |
| Other Matters (17 Program Title | of 28) | Artzooka E/I Qubo |
| | of 28) | |
| Program Title | | Artzooka E/I Qubo |
| Program Title Origination Days/Times Progr | ram Regularly | Artzooka E/I Qubo Network |
| Program Title Origination Days/Times Progr Scheduled Total times aired a | ram Regularly at regularly | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET |
| Program Title Origination Days/Times Progr Scheduled Total times aired a scheduled time | ram Regularly at regularly n | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 |
| Program Title Origination Days/Times Progr Scheduled Total times aired a scheduled time Length of Program Age of Target Chi | ram Regularly at regularly m Id Audience cational and ective of the it meets the | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. |
| Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educ informational obje program and how | ram Regularly at regularly m Id Audience cational and ective of the it meets the Programming. | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. T of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a series. |
| Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educe informational obje program and how definition of Core | ram Regularly at regularly n ild Audience cational and ective of the it meets the Programming. | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. To of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a manner to support a child's use of imagination and a love of art. |
| Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educ informational obje program and how definition of Core Other Matters (18) | ram Regularly at regularly m Id Audience cational and ective of the it meets the Programming. | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. To of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a manner to support a child's use of imagination and a love of art. |
| Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educe informational obje program and how definition of Core Other Matters (18 Program Title | ram Regularly at regularly m id Audience cational and ective of the it meets the Programming. | Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. T of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a manner to support a child's use of imagination and a love of art. Response Mighty Machines E/I Qubo |

| Length of Progra | am | 30 mins |
|--|--|---|
| Age of Target Cl Audience from | hild | 6 years to 12 years |
| Describe the edu and informationa of the program a meets the definit Programming. | al objective and how it | Mighty Machines is designed to educate and inform children and can be a perfect teaching tool. It is a fascinating series featuring exciting live footage, friendly and informative characters, and delightful humor that teach children what machines do and teach them about the simple things they often wonder about, such as how do they make airplanes and where does recycling go? |
| Other Matters (19 of 28) | Response | |
| Program Title | Jacob Two T | wo E/I Qubo |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Saturdays ar | nd Sundays / 8:00 am ET |
| Total times aired at regularly scheduled time | 26 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 4 years to 8 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Based on Mordecai Richler's books, Jacob Two-Two is an animated show about the challenges of a little boy, the youngest of five siblings. Jacob is so small for his age he often repeats himself just so he can be heard. His parents are compassionate, but his siblings are not, and Jacob has to be resourceful and inventive in learning how to assert himself, overcome his fears, get along with others, and still enjoy his childhood. He manages to turn even the most inconsequential events into adventures with his friends, Buford and Renee. Every adventure teaches him a life lesson, from learning how to be responsible to figuring out how to manage a bully. In addition, there are implicit lessons that promote a love for learning and language development usually conveyed through Jacob's father, a full-time writer. | |
| Othern Matters (6 | 20 - f | |
| Other Matters (2 28) | 20 of Respo | onse |
| Program Title | Myste | eries of Alfred Hedgehog E/I Qubo |
| Origination | Netwo | ork |
| Days/Times Program Regula Scheduled | | days and Sundays / 9:00 am and 9:30 am ET |
| Total times airect regularly schedu | | |

time

Length of Program 30 mins

Age of Target Child Audience from

6 years to 8 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

The Mysteries of Alfred Hedgehog takes place in the village of Gnarly Woods. The characters are a group of late elementary school aged children. The children look like humans in that they have arms and legs but their coloring and hairstyles indicate that they are skunks, bears and hedgehogs. Alfred finds everything serious mysterious is usually joined by Milo, his best friend, a skunk who is a bit afraid, and Camille who is smart and imaginative. Alfred's love of all things technological helps him to solve the mystery every time.

| Other Matters (21 of 28) | Response |
|--|--|
| Program Title | Animal Exploration with Jarod Miller E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 11:00 am ET |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Exploration is a television program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective as he travels to zoos and aquariums. There's always something amazing happening. Each episode is designed to reveal to children the world around them in a way that identifies positive role modes and pro social values within an environmentally responsible universe. |

| Other Matters (22 of 28) | Response |
|--|-------------------------------------|
| Program Title | Animal Atlas E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 12:00 pm ET |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activities, and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16.

| Other Matters (23 of 28) | Response |
|---|--|
| Program Title | Culture Click E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 8:30 pm ET |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The host stimulates intellectual curiosity for her targeted audience of 13-16 year olds by bringing the world to her classroom using a wide variety of information on items that we encounter in ordinary life. She offers the audience better understanding of the origins of words and colloquialisms that we use every day. |

| Other Matters (24 of 28) | Response | |
|--|---|--|
| Program Title | Harry and His Bucket Full of Dinosaurs E/I Qubo | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Saturdays and Sundays / 12:30 pm ET | |
| Total times aired at regularly scheduled time | 26 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 2 years to 5 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal. | |

| Other Matters (25 of 28) | Response |
|-----------------------------|--|
| Program Title | Where on Earth is Carmen Sandiego E/I Qubo |
| Origination | Network |

| Days/Times S Program Regularly Scheduled | Saturdays / 2:00 pm ET |
|---|--|
| Total times 1 aired at regularly scheduled time | 3 |
| Length of 3 Program | 30 mins |
| Age of Target 1 Child Audience from | 0 years to 12 years |
| educational and a informational c objective of the in program and r how it meets p | The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions. |
| | |
| Other Matters (26 | Posponso |
| of 28) | Response Jakers E/I Qubo |
| of 28) Program Title | Response Jakers E/I Qubo Network |
| of 28) | Jakers E/I Qubo |
| of 28) Program Title Origination Days/Times Program Regularly | Jakers E/I Qubo Network |
| of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly | Jakers E/I Qubo Network Saturdays / 2:30 pm ET |
| of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time | Jakers E/I Qubo Network Saturdays / 2:30 pm ET 13 |
| of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child | Jakers E/I Qubo Network Saturdays / 2:30 pm ET 13 30 mins 4 years to 8 years An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his |
| of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child Audience from Describe the educational and informational objective of the program and how it meets the definition of Core | Jakers E/l Qubo Network Saturdays / 2:30 pm ET 13 30 mins 4 years to 8 years An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his grandchildren to show them the importance of play and imagination. Ultimately, imagination helps to solve problems and work together. Each episode will focus on educating and entertaining through stories of adventure and imagination. Included as plot points are struggles between imaginary play and electronic toys illustrating that the program is truly speaking to today's children. |

| Program Title | Artzooka E/I Qubo |
|---|------------------------|
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays / 3:00 pm ET |
| Total times aired at regularly scheduled time | 13 |

| Length of Program | 30 mins |
|---|---|
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | A live action program which takes place primarily in the craft room of the host. The focus of each episode is finding everyday items and using them to make fun and creative art projects. The series encourages creative thinking and imagination produced in a positive manner to support a child's use of imagination and a love of art. |

| Other Matters (28 of 28) | Response |
|--|---|
| Program Title | 321 Penguins E/I Qubo |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Sundays / 1:00 pm; 1:30 pm, 2:00 pm and 2:30 pm ET |
| Total times aired at regularly scheduled time | 52 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | 321 Penguins features two children, Jason and Michelle, whose vacation at their grandmother's cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter galactic disaster threatening the Penguins and their friends. Each story begins with a problem, a moral dilemma for one of the siblings that affects his or her relations with the other, and ends after the children have learned an important social emotional message through their adventure. The show communicates messages on topics such as honesty, being patient with others, and avoiding jealousy. |

Question

Attachments No Attachments.