

Children's Television Programming Report

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 Call Sign: WPXW-TV
 Facility ID: 74091

 City: MANASSAS
 State: VA

 Service: Full Service Television
 Purpose: Children's TV Programming Report
 Status: Received
 Status Date:

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 Filing Status: Active

Report reflects information for : Second Quarter of 2014

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant	Applicant Name, Typ	e, and Contact Info	rmation		
Information	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliation	ı
		Affiliated network	ION	
		Nielsen DMA	Washington DC	
		Web Home Page Address		
Digital Core Programming	Question			Response
	State the average number of hours of Core Programming per week broadcast by the station on its main program stream			3.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream			840.0
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:			114.0
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?			Yes
	•	that at least 50% of the Core Programming counted toward meeting th oplied to free video programming aired on other than the main Yes No		Yes

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(41)

Digital Core Program (1 of 41)	Response
Program Title	Zula Patrol E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 8:00 am ET/PT or 7:00 am CT/MT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy facts to a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summary of scientific facts from the story. Typically, the stories also provide a social emotional tag based on tolerance and non violent conflict resolution.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 41)	Response
Program Title	Guess with Jess E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 8:30 am ET/PT or 7:30 am CT/MT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animated barnyard animals encounter everyday situations that raise a "question of the day." Their problem solving is similar to the standard scientific inquiry "asking, testing, and finding a way." The characters focus is on science and nature teaching the program's preschool audience about the world and about how to go about answering everyday questions. The series carefully builds the ch viewer's knowledge by offering a question and then little by little adding to the information necessar to answer that question.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (3 of 41)	Response
Program Title	Harry and His Bucket Full of Dinosaurs E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 9:00 am ET/PT or 8:00 am CT/MT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (4 of 41)	Response
Program Title	Timothy Goes To School E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 9:30 am ET/PT or 8:30 am CT/MT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The program's primary focus is on events at an elementary school filed with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (5 of 41)	Response
Program Title	My Friend Rabbit E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 10:00 am ET/PT or 9:00 am CT/MT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	My Friend Rabbit is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels then to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (6 of 41)	Response
Program Title	Babar E/I
Origination	Network

Days/Times Program Regularly Scheduled	Fridays / 10:30 am ET/PT or 9:30 am CT/MT
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (7 of 41)	Response
Program Title	Timothy Goes to School E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / January 1st - March 31st / 8:00 am and 1:30 pm ET
Total times aired at regularly scheduled time	130
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The program's primary focus is on events at an elementary school filed with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 41)	Response
Program Title	Busy World of Richard Scarry E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 8:30 am and 1:00 pm ET
Total times aired at regularly scheduled time	130
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The series is specifically designed for preschool and elementary children and each program contains three ten minute stories. These stories are told thru animated animals usually on a quest to solve a mystery while also passing along informationa and educational lessons.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (9 of 41)	Response
Program Title	Harry and his Bucket Full of Dinosaurs E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 9:00 am ET
Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (10 of 41)	Response
Program Title	Guess with Jess E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 11:00 am ET
Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animated barnyard animals encounter everyday situations that raise a "question of the day." Their problem solving is similar to the standard scientific inquiry "asking, testing, and finding a way." The characters focus is on science and nature teaching the program's preschool audience about the world and about how to go about answering everyday questions. The series carefully builds the chi viewer's knowledge by offering a question and then little by little adding to the information necessar to answer that question.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (11 of 41)	Response
Program Title	Dragon E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 12:30 pm ET
Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins

Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by children's everyday life, Dragon is an animated show based on the book series of the same name by author and illustrator, Dave Pilkey. The show follows a little blue dragon as he faces everyday issues. Using a simple and direct approach to life, Dragon learns new information and develops new skills primarily through trial and error. Dragon is friendly and helpful, but he tends to see things from a unique perspective and sometimes that leads to trouble. As each story unfolds, the audience learns to see things in different ways, much like Dragon, and they learn how to problem solve through ordinary challenges. Dragon shows how to take care of a pet, make new friends, or how to find the right hobby.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 41)	Response
Program Title	Anne of Green Gables E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 3:00 pm ET
Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This animated series takes place in the Canadian Maritimes with a main character, her caregiver and her friends/neighbors. Each program supports positive social and emotional awareness using imaginary creatures that help her to use her imagination to come to the right decision and/or realize where she's gone wrong. The series has been produced to ages 5 thru 10 with the main objective to illustrate "the importance of sharing and helping others, taking accountability for your actions, collaboration; respect for those who are difference from ourselves and the depiction of adults as role models.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (13 of 41)	Response
Program Title	Jakers E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 2:00 PM ET
Total times aired at regularly scheduled time	65
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his grandchildren to show them the importance of play and imagination. Ultimately, imagination helps to solve problems and work together. Each episode will focus on educating and entertaining through stories of adventure and imagination. Included as plot points are struggles between imaginary play and electronic toys illustrating that the program is truly speaking to today's children.

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Program (14 of 41)	Beenenee
0141)	Response
Program Title	Willa's Wild Life E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / 5:00 pm ET
Total times aired at regularly scheduled time	91
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Willa's Wild Life, based on the book An Octopus Followed Me Home, by Dan Yaccarino, is an animated series centered on a six year old girl and her menagerie of animals. Willa lives at home with her father an pets, an elephant, a giraffe, a pair of performing seals, a bear, penguins, and lots of rabbits. In each episode, Willa faces a challenge at home, in school or in her neighborhood. With her animals and best friend Dooley as key elements of her team, Willa works on solutions to overcome her challenge. Together they find ways to maintain healthy friendships, experience success, develop competence, and become altruistic. With help from her animal friends, Willa figures out how to earn the things she wants by helping others. She learns to appreciate the friends that she has rather than trying to change to fit in with the cool group. She realizes that asking questions is better than jumping to conclusions. Whether at school, home in the neighborhood, Willa finds a way to analyze her situation and learn from experience.

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Digital Core Program (15 of 41)	Response
Program Title	Pearlie E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / 5:30 pm ET
Total times aired at regularly scheduled time	91
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Pearlie is an animated comedy series based on the children's book series, Pearlie the Park Fairy by Wendy Harmer. Pearlie is an optimistic, light hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 6 to 10 year old range, episodes focus on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters to keep Jubilee Park in sparkling order, she has constant challenges with her basic goal of keeping everyone happy and making sure the park functions smoothly. Pearlie's nemesis and cousin, Saphira, often takes advantage of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, Pearlie approaches new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friends, Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order.

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Digital Core Program (16 of 41)	Response
Program Title	Artzooka E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / 7:30 pm ET
Total times aired at regularly scheduled time	91
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A live action program which takes place primarily in the craft room of the host. The focus of each episode is finding everyday items and using them to make fun and creative art projects. The series encourages creative thinking and imagination produced in a positive manner to support a child's use of imagination and a love of art.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (17 of 41)	Response
Program Title	Mighty Machines E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 7:00 am and 7:30 am ET
Total times aired at regularly scheduled time	52
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	

Number of Preemptions	
Rescheduled	
Length of Program	30 mins
Age of Target Child	6 years to 12 years
Audience	
Describe the educational	Mighty Machines is designed to educate and inform children and can be a perfect teaching
and informational objective	tool. It is a fascinating series featuring exciting live footage, friendly and informative
of the program and how it	characters, and delightful humor that teach children what machines do and teach them about
meets the definition of Core	the simple things they often wonder about, such as how do they make airplanes and where
Programming.	does recycling go?
Does the Licensee identify	Yes
the program by displaying	
throughout the program the	
symbol E/I?	

Digital Core Program (18 of 41)	Response
Program Title	Jacob Two Two E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 8:00 am ET
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years

Describe the Based on Mordecai Richler's books, Jacob Two-Two is an animated show about the challenges of a little educational boy, the youngest of five siblings. Jacob is so small for his age he often repeats himself just so he can be heard. His parents are compassionate, but his siblings are not, and Jacob has to be resourceful and and inventive in learning how to assert himself, overcome his fears, get along with others, and still enjoy his informational childhood. He manages to turn even the most inconsequential events into adventures with his friends, objective of Buford and Renee. Every adventure teaches him a life lesson, from learning how to be responsible to the program and how it figuring out how to manage a bully. In addition, there are implicit lessons that promote a love for learning and language development usually conveyed through Jacob's father, a full-time writer. meets the definition of Core Programming. Does the Yes Licensee identify the program by displaying throughout the program the symbol E

/l?

Digital Core Program (19 of 41)	Response
Program Title	Animal Exploration E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 11:00 am ET
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Exploration is a television program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective as he travels to zoos and aquariums. There's always something amazing happening. Each episode is designed to reveal to children the world around them in a way that identifies positive role modes and pro social values within an environmentally responsible universe.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (20 of 41)	Response
Program Title	Culture Click E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 8:30 pm ET
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The host stimulates intellectual curiosity for her targeted audience of 13-16 year olds by bringing the world to her classroom using a wide variety of information on items that we encounter in ordinary life. She offers the audience better understanding of the origins of words and colloquialisms that we use every day.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (21 of 41)	Response
Program Title	Where on Earth is Carmen Sandiego E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / 2:00 pm ET
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	

Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	10 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (22 of 41)	Response
Program Title	Jakers E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / 2:30 pm ET
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his grandchildren to show them the importance of play and imagination. Ultimately, imagination helps to solve problems and work together. Each episode will focus on educating and entertaining through stories of adventure and imagination. Included as plot points are struggles between imaginary play and electronic toys illustrating that the program is truly speaking to today's children.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (23 of 41)	Response
Program Title	Artzooka E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / 3:00 pm ET
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A live action program which takes place primarily in the craft room of the host. The focus of each episode is finding everyday items and using them to make fun and creative art projects. The series encourages creative thinking and imagination produced in a positive manner to support a child's use of imagination and a love of art.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (24 of 41)	Response
Program Title	Taste Buds E/I Qubo
Origination	Network

Days/Times Program Regularly Scheduled	Mondays - Fridays / April 1st - May 23rd / 8:30 pm ET
Total times aired at regularly scheduled time	40
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each live action episode takes place in the kitchen of the two main characters. It's a cooking show for 7 to 10 year olds where the characters learn about food by exploring where it come from, what it smells lik and what it does to or for the body. The program is high energy with bright colors, lively music along with visual effects all of which are important for keeping the audience focused and entertained. While each episode contains a loose "story arch," they are essentially created to pass along fun, interesting and important food facts. The primary focus of each program is to remind children to "think about food" by presenting recipes and encouragement to eat healthfully.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (25 of 41)	Response
Program Title	Jane and the Dragon E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / April 1st - May 23rd / 9:30 pm ET

Total times aired at regularly scheduled time	40
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Set in medieval times, Jane and the Dragon is an animated show based on Martin Baynton's best selling book about a middle class medieval girl named Jane. Jane is raised in the Royal Court as a Knight in Training after she demonstrates her courage by leaving the castle to conquer the local dragon. The giant green Dragon, whose sense of humor exceeds his ferocity, instead becomes Jane's best friend and a part of the castle community. In each episode, Jane encounters a challenge that tests her problem solving skills and requires her to demonstrate her strength of character as a Knight of the King's Guard. Sometimes Jane learns a moral lesson, and other times she uses her analytical ability to illustrate how a problem can be made less complicated and easily solved.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (26 of 41)	Response
Program Title	Animal Exploration E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / April 1st - May 25th / 4:00 pm and 7:00 pm ET
Total times aired at regularly scheduled time	112
Total times aired	

Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Exploration is a television program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective as he travels to zoos and aquariums. There's always something amazing happening Each episode is designed to reveal to children the world around them in a way that identifies positive role modes and pro social values within an environmentally responsible universe.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (27 of 41)	Response
Program Title	Where on Earth is Carmen Sandiego E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / May 26th - June 30th / 4:00 pm ET
Total times aired at regularly scheduled time	35
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	10 years to 12 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (28 of 41)	Response
Program Title	Animal Atlas E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / May 26th - June 30th / 7:00 pm ET
Total times aired at regularly scheduled time	35
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activities, and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (29 of 41)	Response
Program Title	Jane and the Dragon E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / April 1st - May 25th / 9:00 am and 9:30 am ET
Total times aired at regularly scheduled time	32
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Set in medieval times, Jane and the Dragon is an animated show based on Martin Baynton's best selling book about a middle class medieval girl named Jane. Jane is raised in the Royal Court as a Knight in Training after she demonstrates her courage by leaving the castle to conquer the local dragon. The giant green Dragon, whose sense of humor exceeds his ferocity, instead becomes Jane's best friend and a part of the castle community. In each episode, Jane encounters a challenge that tests her problem solving skills and requires her to demonstrate her strength of character as a Knight of the King's Guard. Sometimes Jane learns a moral lesson, and other times she uses her analytical ability to illustrate how a problem can be made less complicated and easily solved.
Does the Licensee identify the program by displaying throughout the program the symbol E	Yes

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Digital Core Program (30 of 41)	Response
Program Title	Zula Patrol E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / April 1st - May 25th / 12:00 pm ET
Total times aired at regularly scheduled time	16
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years

Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy facts to a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summary of scientific facts from the story. Typically, the stories also provide a social emotional tag based on tolerance and non violent conflict resolution.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?

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Digital Core Program (31 of 41)	Response
Program Title	Mysteries of Alfred Hedgehog E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / May 31st - June 30th / 9:00 am and 9:30 am ET
Total times aired at regularly scheduled time	20
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Mysteries of Alfred Hedgehog takes place in the village of Gnarly Woods. The characters are a group of late elementary school aged children. The children look like humans in that they have arms and legs but their coloring and hairstyles indicate that they are skunks, bears and hedgehogs. Alfred finds everything serious mysterious is usually joined by Milo, his best friend, a skunk who is a bit afraid, and Camille who is smart and imaginative. Alfred's love of all things technological helps him to solve the mystery every time.

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Digital Core Program (32 of 41)	Response		
Program Title	Animal Atlas E/I Qubo		
Origination	Network		
Days/Times Program Regularly Scheduled	Saturdays and Sundays / May 31st - June 30th / 11:30 am ET		
Total times aired at regularly scheduled time	10		
Total times aired			
Number of Preemptions	0		
Number of Preemptions for other than Breaking News			
Number of Preemptions Rescheduled			
Length of Program	30 mins		
Age of Target Child Audience	13 years to 16 years		
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activities, and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16.		
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes		

Digital Core Program (33 of 41)	Response
Program Title	Harry and His Bucket Full of Dinosaurs E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / May 31st - June 30th / 12:30 pm ET
Total times aired at regularly scheduled time	10
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (34 of 41)	Response
Program Title	Animal Atlas E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / April 1st - May 24th / 11:30 am ET
Total times aired at regularly scheduled time	8

Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activitie and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (35 of 41)	Response
Program Title	Harry and his Bucket Full of Dinosaurs E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / April 1st - May 24th / 12:30 pm ET
Total times aired at regularly scheduled time	8
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	

Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (36 of 41)	Response
Program Title	Tastebuds E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / April 1st - May 24th / 3:30 pm ET
Total times aired at regularly scheduled time	8
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each live action episode takes place in the kitchen of the two main characters. It's a cooking show for 7 to 10 year olds where the characters learn about food by exploring where it come from, what it smells like and what it does to or for the body. The program is high energy with bright colors, lively music along with visual effects all of which are important for keeping the audience focused and entertained. While each episode contains a loose "story arch," they are essentially created to pass along fun, interesting and important food facts. The primary focus of each program is to remind children to "think about food" by presenting recipes and encouragement to eat healthfully.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (37 of 41)	Response
Program Title	Animal Exploration E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Sundays / April 1st - May 25th / 11:30 am ET
Total times aired at regularly scheduled time	8
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each live action episode takes place in the kitchen of the two main characters. It's a cooking show for 7 to 10 year olds where the characters learn about food by exploring where it come from, what it smells like and what it does to or for the body. The program is high energy with bright colors, lively music along with visual effects all of which are important for keeping the audience focused and entertained. While each episode contains a loose "story arch," they are essentially created to pass along fun, interesting and important food facts. The primary focus of each program is to remind children to "think about food" by presenting recipes and encouragement to eat healthfully.

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Digital Core Program (38 of 41)	Response
Program Title	Zula Patrol E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Sundays / April 1st - May 25th / 12:30 pm ET
Total times aired at regularly scheduled time	8
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core	Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy facts to a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, headed by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bula and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over the universe. Over the course of the story, the audience learns different facts about specific space topics such as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summary of scientific facts from the story. Typically, the stories also provide a social emotional tag based on tolerance and non violent conflict resolution.

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Digital Core Program (39 of 41)	Response
Program Title	Babar E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Sundays / April 1st - May 25th / 1:00 pm and 1:30 pm ET
Total times aired at regularly scheduled time	16
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (40 of 41)	Response
Program Title	My Friend Rabbit E/I Qubo

Origination	Network
Days/Times Program Regularly Scheduled	Sundays / April 1st - May 25th / 2:00 pm and 2:30 pm ET
Total times aired at regularly scheduled time	16
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	My Friend Rabbit is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels the to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (41 of 41)	Response
Program Title	321 Penguins E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Sundays / June 1st - June 30th / 1:00 pm, 1:30 pm, 2:00 pm and 2:30 pm ET
Total times aired at regularly scheduled time	20
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	

Number of Preemptions	
Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	321 Penguins features two children, Jason and Michelle, whose vacation at their grandmother's cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter galactic disaster threatening the Penguins and their friends. Each story begins with a problem, a moral dilemma for one of the siblings that affects his or her relations with the other, and ends after the children have learned an important social emotional message through their adventure. The show communicates messages on topics such as honesty, being patient with others, and avoiding jealousy.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison Contact	Question	Response
	Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
	Name of children's programming liaison	Rick Weed
	Address	6199 Old Arrington Lane
	City	Fairfax Station
	State	VA
	Zip	22039
	Telephone Number	703-503-7966
	Email Address	rickweed@ionmedia. com
	Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Other Matters (28)

Matters (1 of 28)	Response
Program Title	Zula Patrol E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 8:00 am ET/PT or 7:00 am CT/MT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Based on the book series by Deborah Manchester, The Zula Patrol teaches science and astronomy fact a target audience of children 6 to 10 years of age. The Zula Patrol is a group of six animated aliens, hear by Captain Bula, who carry out a variety of scientific space missions. During their missions, Captain Bul and his crew often encounter their foe, Dark Truder, and his minion, Traxie, who are trying to take over universe. Over the course of the story, the audience learns different facts about specific space topics su as stars, planets, orbits, moons, asteroids, comets, gravity, and space probes. The information is then highlighted during a segment where crew member Professor Multo delivers his Multo Moments or summ of scientific facts from the story. Typically, the stories also provide a social emotional tag based on toler and non violent conflict resolution.
Other Matters (28)	2 of Response
Program Title	Guess with Jess E/I
Origination	Network
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Total times aire regularly sched time	
Length of Progr	ram 30 mins
	Child 4 years to 8 years
Age of Target C Audience from	

Other Matters (3 of 28)	Response
Program Title	Harry and His Bucket Full of Dinosaurs E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 9:00 am ET/PT or 8:00 am CT/MT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.

Other Matters (4 of 28)	Response
Program Title	Timothy Goes to School E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 9:30 am ET/PT or 8:30 am CT/MT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The program's primary focus is on events at an elementary school filed with animal children and the teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need.

Other Matters (5 of 28)	Response
Program Title	My Friend Rabbit E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 10:00 am ET/PT or 9:00 am CT/MT
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	My Friend Rabbit is an animated show with two lead characters, Rabbit and Mouse, who work together to tackle challenges that are characteristic of the childhood experience. With each episode, Rabbit and Mouse, along with other friends, face a unique dilemma that compels them to think creatively about how to approach and solve their problem by trying out different solutions and persisting with new ideas when one fails.

Other Matters (6 of 28)	Response
Program Title	Babar E/I
Origination	Network
Days/Times Program Regularly Scheduled	Fridays / 10:30 am ET/PT or 9:30 am CT/MT
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members.

Other Matters (7 of 28)	Response
Program Title	Timothy Goes to School E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 8:00 am and 1:30 pm ET
Total times aired at regularly scheduled time	130
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. The program's primary focus is on events at an elementary school filed with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need.

Other Matters (8 of 28)	Response
Program Title	Busy World of Richard Scarry E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 8:30 am and 1:00 pm ET
Total times aired at regularly scheduled time	130
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The series is specifically designed for preschool and elementary children and each program contains three ten minute stories. These stories are told thru animated animals usually on a quest to solve a mystery while also passing along informational and educational lessons.

Other Matters (9 of 28)	Response
Program Title	Harry and His Bucket Full of Dinosaurs E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 9:00 am ET
Total times aired at regularly scheduled time	65
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.

Other Matters (10 of 28)	Response
Program Title	Guess with Jess E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 11:00 am ET

Total times aired at regularly scheduled time	65
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animated barnyard animals encounter everyday situations that raise a "question of the day." Their problem solving is similar to the standard scientific inquiry "asking, testing, and finding a way." The characters focus is on science and nature teaching the program's preschool audience about the world and about how to go about answering everyday questions. The series carefully builds the child viewer's knowledge by offering a question and then little by little adding to the information necessary to answer that question.

Other Matters (11 of 28)	Response
Program Title	Dragon E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 12:30 pm ET
Total times aired at regularly scheduled time	65
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Inspired by children's everyday life, Dragon is an animated show based on the book series of the same name by author and illustrator, Dave Pilkey. The show follows a little blue dragon as he faces everyday issues. Using a simple and direct approach to life, Dragon learns new information and develops new skills primarily through trial and error. Dragon is friendly and helpful, but he tends to see things from a unique perspective and sometimes that leads to trouble. As each story unfolds, the audience learns to see things in different ways, much like Dragon, and they learn how to problem solve through ordinary challenges. Dragon shows how to take care of a pet, make new friends, or how to find the right hobby.

Other Matters (12 of 28)	Response
Program Title	Anne of Green Gables E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Fridays / 3:00 pm ET

Total times aired at regularly scheduled time	65
Length of Progra	im 30 mins
Age of Target Child Audience from	5 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	collaboration; respect for those who are difference from ourselves and the depiction of adults as role
Other Matters (13 of 28)	Response
Program Title	Where on Earth is Carmen Sandiego E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / 4:00 pm ET
Total times aired at regularly scheduled time	91
Length of Program	30 mins
Age of Target Child Audience from	10 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions.
Other Matters (14 of 28)	Response
Program Title	Willa's Wild Life E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / 5:00 pm ET

Total times aired at regularly scheduled time	91
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Willa's Wild Life, based on the book An Octopus Followed Me Home, by Dan Yaccarino, is an animated series centered on a six year old girl and her menagerie of animals. Willa lives at home with her father an pets, an elephant, a giraffe, a pair of performing seals, a bear, penguins, and lots of rabbits. In each episode, Willa faces a challenge at home, in school or in her neighborhood. With her animals and best friend Dooley as key elements of her team, Willa works on solutions to overcome her challenge. Together they find ways to maintain healthy friendships, experience success, develop competence, and become altruistic. With help from her animal friends, Willa figures out how to earn the things she wants by helping others. She learns to appreciate the friends that she has rather than trying to change to fit in with the cool group. She realizes that asking questions is better than jumping to conclusions. Whether at school, home in the neighborhood, Willa finds a way to analyze her situation and learn from experience.
Other Matters (15 of 28)	Posponso
	Response
Program Title	Pearlie E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Mondays - Sundays / 5:30 pm ET
Total times aired at regularly scheduled time	91
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Pearlie is an animated comedy series based on the children's book series, Pearlie the Park Fairy by Wen Harmer. Pearlie is an optimistic, light hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 6 to 10 year old range, episodes focus on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters to keep Jubilee Park in sparkling order, she has constant challenges with her basic goal of keeping everyone hap and making sure the park functions smoothly. Pearlie's nemesis and cousin, Saphira, often takes advanta of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, Pearlie approaches new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friend Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order.

	Response	
Program Title	Animal Atlas	E/I Qubo
Origination	Network	
Days/Times Program Regularly Scheduled	Mondays - S	undays / 7:00 pm ET
Total times aired at regularly scheduled time	91	
Length of Program	30 mins	
Age of Target Child Audience from	13 years to 1	6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	clips of a var The animal s and the narra multiple choic engagement	provides visual information from original and detailed footage of animals. The fast is iety of species allows viewers to compare and contrast differing physiologies and his subjects are presented as they move informally and comfortably through their living ation is well informed and unobtrusive. The program uses an interactive segment w ce questions about the animals covered. These questions have just the right level of and are a worthwhile component of the program. The program's constant reinforce rentiation will facilitate learning for young people between the ages of 13 to 16.
	7 - (00)	Response
Other Matters (17	of 28)	
Other Matters (17 Program Title	of 28)	Artzooka E/I Qubo
	of 28)	
Program Title		Artzooka E/I Qubo
Program Title Origination Days/Times Progr	ram Regularly	Artzooka E/I Qubo Network
Program Title Origination Days/Times Progr Scheduled Total times aired a	ram Regularly at regularly	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET
Program Title Origination Days/Times Progr Scheduled Total times aired a scheduled time	ram Regularly at regularly n	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91
Program Title Origination Days/Times Progr Scheduled Total times aired a scheduled time Length of Program Age of Target Chi	ram Regularly at regularly m Id Audience cational and ective of the it meets the	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host. To of each episode is finding everyday items and using them to make fun and created the craft room of the host.
Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educ informational obje program and how	ram Regularly at regularly m Id Audience cational and ective of the it meets the Programming.	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. T of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a series.
Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educe informational obje program and how definition of Core	ram Regularly at regularly n ild Audience cational and ective of the it meets the Programming.	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. To of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a manner to support a child's use of imagination and a love of art.
Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educ informational obje program and how definition of Core Other Matters (18)	ram Regularly at regularly m Id Audience cational and ective of the it meets the Programming.	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. To of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a manner to support a child's use of imagination and a love of art.
Program Title Origination Days/Times Program Scheduled Total times aired a scheduled time Length of Program Age of Target Chi from Describe the educe informational obje program and how definition of Core Other Matters (18 Program Title	ram Regularly at regularly m id Audience cational and ective of the it meets the Programming.	Artzooka E/I Qubo Network Mondays - Sundays / 7:30 pm ET 91 30 mins 4 years to 8 years A live action program which takes place primarily in the craft room of the host. T of each episode is finding everyday items and using them to make fun and creat projects. The series encourages creative thinking and imagination produced in a manner to support a child's use of imagination and a love of art. Response Mighty Machines E/I Qubo

Length of Progra	am	30 mins
Age of Target Cl Audience from	hild	6 years to 12 years
Describe the edu and informationa of the program a meets the definit Programming.	al objective and how it	Mighty Machines is designed to educate and inform children and can be a perfect teaching tool. It is a fascinating series featuring exciting live footage, friendly and informative characters, and delightful humor that teach children what machines do and teach them about the simple things they often wonder about, such as how do they make airplanes and where does recycling go?
Other Matters (19 of 28)	Response	
Program Title	Jacob Two T	wo E/I Qubo
Origination	Network	
Days/Times Program Regularly Scheduled	Saturdays ar	nd Sundays / 8:00 am ET
Total times aired at regularly scheduled time	26	
Length of Program	30 mins	
Age of Target Child Audience from	4 years to 8 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Based on Mordecai Richler's books, Jacob Two-Two is an animated show about the challenges of a little boy, the youngest of five siblings. Jacob is so small for his age he often repeats himself just so he can be heard. His parents are compassionate, but his siblings are not, and Jacob has to be resourceful and inventive in learning how to assert himself, overcome his fears, get along with others, and still enjoy his childhood. He manages to turn even the most inconsequential events into adventures with his friends, Buford and Renee. Every adventure teaches him a life lesson, from learning how to be responsible to figuring out how to manage a bully. In addition, there are implicit lessons that promote a love for learning and language development usually conveyed through Jacob's father, a full-time writer.	
Othern Matters (6	20 - f	
Other Matters (2 28)	20 of Respo	onse
Program Title	Myste	eries of Alfred Hedgehog E/I Qubo
Origination	Netwo	ork
Days/Times Program Regula Scheduled		days and Sundays / 9:00 am and 9:30 am ET
Total times airect regularly schedu		

time

Length of Program 30 mins

Age of Target Child Audience from

6 years to 8 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

The Mysteries of Alfred Hedgehog takes place in the village of Gnarly Woods. The characters are a group of late elementary school aged children. The children look like humans in that they have arms and legs but their coloring and hairstyles indicate that they are skunks, bears and hedgehogs. Alfred finds everything serious mysterious is usually joined by Milo, his best friend, a skunk who is a bit afraid, and Camille who is smart and imaginative. Alfred's love of all things technological helps him to solve the mystery every time.

Other Matters (21 of 28)	Response
Program Title	Animal Exploration with Jarod Miller E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 11:00 am ET
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Exploration is a television program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective as he travels to zoos and aquariums. There's always something amazing happening. Each episode is designed to reveal to children the world around them in a way that identifies positive role modes and pro social values within an environmentally responsible universe.

Other Matters (22 of 28)	Response
Program Title	Animal Atlas E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 12:00 pm ET
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Animal Atlas provides visual information from original and detailed footage of animals. The fast moving clips of a variety of species allows viewers to compare and contrast differing physiologies and habitats. The animal subjects are presented as they move informally and comfortably through their living activities, and the narration is well informed and unobtrusive. The program uses an interactive segment with multiple choice questions about the animals covered. These questions have just the right level of engagement and are a worthwhile component of the program. The program's constant reinforcement of species differentiation will facilitate learning for young people between the ages of 13 to 16.

Other Matters (23 of 28)	Response
Program Title	Culture Click E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 8:30 pm ET
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The host stimulates intellectual curiosity for her targeted audience of 13-16 year olds by bringing the world to her classroom using a wide variety of information on items that we encounter in ordinary life. She offers the audience better understanding of the origins of words and colloquialisms that we use every day.

Other Matters (24 of 28)	Response	
Program Title	Harry and His Bucket Full of Dinosaurs E/I Qubo	
Origination	Network	
Days/Times Program Regularly Scheduled	Saturdays and Sundays / 12:30 pm ET	
Total times aired at regularly scheduled time	26	
Length of Program	30 mins	
Age of Target Child Audience from	2 years to 5 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This is an animated series about a 5 year old boy whose best friends are a bucket filled with dinosaur toys. No one except the boy can hear them. In each episode Harry encounters a dilemma or challenge and finds his answers in Dinoworld. It is here far from the real world that Harry learns to conquer challenges in a positive way and the importance of team work and friendship. Being part of a team means exchanging ideas and actions and working thru problems together which is the series main learning goal.	

Other Matters (25 of 28)	Response
Program Title	Where on Earth is Carmen Sandiego E/I Qubo
Origination	Network

Days/Times S Program Regularly Scheduled	Saturdays / 2:00 pm ET
Total times 1 aired at regularly scheduled time	3
Length of 3 Program	30 mins
Age of Target 1 Child Audience from	0 years to 12 years
educational and a informational c objective of the in program and r how it meets p	The primary educational goal of the series is to present world geography information in a manner that is appealing to and comprehensible by children between the ages of 10 to 12 years old. Each episode is designed to take the action to at least two places on our planet and provide the viewers with some information about each place. Additionally, each episode has a secondary topic designed to fit with the narrative, the focus of which may be culture, history, art, music, science, technology, or the like. The program provides the right balance of entertainment and information, and the information emerges as a natural part of the progression of the story rather than as a series of interruptions.
Other Matters (26	Posponso
of 28)	Response Jakers E/I Qubo
of 28) Program Title	Response Jakers E/I Qubo Network
of 28)	Jakers E/I Qubo
of 28) Program Title Origination Days/Times Program Regularly	Jakers E/I Qubo Network
of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly	Jakers E/I Qubo Network Saturdays / 2:30 pm ET
of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time	Jakers E/I Qubo Network Saturdays / 2:30 pm ET 13
of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child	Jakers E/I Qubo Network Saturdays / 2:30 pm ET 13 30 mins 4 years to 8 years An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his
of 28) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child Audience from Describe the educational and informational objective of the program and how it meets the definition of Core	Jakers E/l Qubo Network Saturdays / 2:30 pm ET 13 30 mins 4 years to 8 years An animated program for children 4 thru 7 with its primary focus on instruction. The program series mantra is "knowing stuff in our power." The title character tells stories of his childhood to his grandchildren to show them the importance of play and imagination. Ultimately, imagination helps to solve problems and work together. Each episode will focus on educating and entertaining through stories of adventure and imagination. Included as plot points are struggles between imaginary play and electronic toys illustrating that the program is truly speaking to today's children.

Program Title	Artzooka E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays / 3:00 pm ET
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A live action program which takes place primarily in the craft room of the host. The focus of each episode is finding everyday items and using them to make fun and creative art projects. The series encourages creative thinking and imagination produced in a positive manner to support a child's use of imagination and a love of art.

Other Matters (28 of 28)	Response
Program Title	321 Penguins E/I Qubo
Origination	Network
Days/Times Program Regularly Scheduled	Sundays / 1:00 pm; 1:30 pm, 2:00 pm and 2:30 pm ET
Total times aired at regularly scheduled time	52
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	321 Penguins features two children, Jason and Michelle, whose vacation at their grandmother's cottage ends up being more adventure than they expect when their toy spaceship with four toy Penguins comes to life. The children are sucked into the spaceship, where they meet the now live Penguins and journey through space to solve an inter galactic disaster threatening the Penguins and their friends. Each story begins with a problem, a moral dilemma for one of the siblings that affects his or her relations with the other, and ends after the children have learned an important social emotional message through their adventure. The show communicates messages on topics such as honesty, being patient with others, and avoiding jealousy.

Question

Attachments No Attachments.