

Children's Television Programming Report

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 Facility ID:
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 City:

 DAYTONA BEACH
 State:
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Report reflects information for : Second Quarter of 2016

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	No

Applicant Name, Type, and Contact Information

Applicant Information

Applicant	Address	Phone	Email	Applicant Type
ENTRAVISION HOLDINGS, LLC	Mark Boelke 2425 OLYMPIC BOULEVARD SUITE 6000 WEST SANTA MONICA, CA 90404 United States	+1 (310) 447- 3870	mboelke@entravision. com	Company

Contact Representatives (2)	Contact Name	Address	Phone	Email	Contact Type
	MANUEL CAVAZOS , III . DIRECTOR OF ENGINEERING ENTRAVISION COMMUNICATIONS CORPORATION	801 N. JACKSON MCALLEN, TX 78501 United States	+1 (956) 687-4848	SCAVAZOS@ENTRAVISION. COM	Technical Representative
	BARRY A. FRIEDMAN THOMPSON HINE LLP	SUITE 700 1919 M STREET, N.W. WASHINGTON, DC 20036 United States	+1 (202) 331-8800	BARRY. FRIEDMAN@THOMPSONHINE. COM	Legal Representative

Children's	Section	Question Response		
Television Information	Station Type	Station Type Network Affiliation	'n	
		Affiliated network Univision		
		Nielsen DMA Orlando-Daytona Melbrn	a Bch-	
		Web Home Page Address http://www.wvent	tv.com/	
Digital Core Programming	Question State the average num stream	ber of hours of Core Programming per week broadcast by the station on its main program	Response	
	stream			
	station on other than its main program stream			
	•	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:		
		Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?		
	Does the Licensee cert	tify that at least 50% of the Core Programming counted toward meeting the additional	Yes	

Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(4)

Digital Core Program (1 of 4)	Response
Program Title	Pocoyo(main digital stream)
Origination	Network
Days/Times Program Regularly Scheduled	SA, 8:00 AM
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This educational program is a series for pre-schoolers featuring Pocoyo a curious, fun-loving friendly little boy who, along with his inseparable friends explores the world by learning and discovering their surroundings in each story. The show's philosophy is "learning through laughter," and in each episode "inquiry learning" is utilized. The show is designed with pre-schoolers in mind as the situations, explorations, humor, sounds, and visuals are enticing to them and the learning process they utilize and understand.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 4)	Response
Program Title	Sesame Amigos (main digital stream)
Origination	Network
Days/Times Program Regularly Scheduled	SA, 8:30 AM

Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Sesame Amigos is designed for Spanish-speaking families living in the US where kids will learn with Elmo Cookie Monster, and lots of other friends in ways that reflects their language and culture. In each episode kids will build their inner strength, develop their moral compass and learn important educational lessons. Elmo will encourage kids to participate throughout the show. They will learn colors, geometrical shapes, good manners and good eating habits and they will dance. Young viewers will travel to "the Furchester Hotel", a hilarious segment featuring Elmo, Cookie Monster and new friends that teaches creative problem solving and working together. They will also explore far off lands and learn about cooperation in "Bert and Ernie Great Adventures" Finally the will laugh out loud with Cookie Monster, the start of "Cookie's Crumby Pictures" who proves that patience takes practice. Sesame Amigos will help kids grow smarter, stronger and kinder.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (3 of	
4)	Response
Program Title	Mickey Mouse Club (main digital stream)
Origination	Network
Days/Times Program Regularly Scheduled	SA, 9:00 & 9:30 AM

Total times aired at regularly scheduled time	26
Total times aired	26
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Mickey Mouse Club is a lively preschool series featuring classic Disney characters including Mickey & Minnie Mouse, Donald & Daisy Duck, Goofy, and Pluto. In each episode viewers are invited to help the characters solve a problem using age-appropriate critical thinking , problems solving and mathematical skills. Once the problem is explained, Mickey and friends embark on entertaining adventures, working together to solve the problem with the help of various "Mouseketools" everyday objects that turn out to b useful tools for problem solving. The series uses engaging stories, physical and verbal humor, and music to keep viewers interested and invested in helping Mickey and Friends solve the problem at hand.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (4 of 4)	Response
Program Title	Handy Mandy
Origination	Network
Days/Times Program Regularly Scheduled	SA 10:00 am & 10:30 AM
Total times aired at regularly scheduled time	26

Total times aired	26
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Handy Manny introduces concepts related to construction, building, engineering, and technology to preschool audiences through engaging, relatable stories about Sheetrock Mills lovable handyman, Manny and his neighbors and friends. In each episode, on of Manny's neighbors calls with a problem, Manny is always willing to help! With eh help of his tools a lively bunch of friends each with strengths and challenges of their own Manny is able to assess problems, ask question, come up with solutions, and make any repairs necessary to help his neighbors. Whether the problem is a broken scooter or a clogged sink, Manny is able to find a solution using his knowledge of contraction principles and how machines work. Manny's neighborhood is a multicultural community with a rich Latino heritage. Manny and his neighbors participate in a number of Latino traditions, festivals and holiday. Spending time with Manny and his neighbors in Sheetrock Mills is guaranteed to be both fun and informative for viewers
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Non-Core Educational and Informational Programming (8)

Non-Core Educational and Informational Programming (1 of 8)	Response
Program Title	Sesame Amigos
Origination	Network
Days/Times Program Regularly Scheduled:	SA, 7:00AM & 7:30 AM on 3/26
Total times aired at regularly scheduled time:	2
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Sesame Amigos, is designed for Spanish-Speaking families living in the U.S., where kids will learn with Elmo, Cookie Monster, and lots of other friends in ways that reflect their language and culture. In each episode, kids will build their inner strength, develop their moral compass and learn important educational lessons. Elmo will encourage kids to participate throughout the show they will learn colors, geoemetrical shapes, good manners, good eating habits and they will dance. Young viewers will travel to "The Furchester Hotel," a hilarious segment featuring Elmo, cookie Monster, and new friends that teaches creative problem-solving and working together. They will also explore far off lands and learn about cooperation in "Bert and Ernie's Great Adventures." Finally they'll laugh-out-loud with cookie Monster, the star of "Cookie's Crumby Pictures," who proves that patience takes practice. Sesame Amigos will help kids grown smarter, stronger and kinder.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Does the	Yes			
Licensee provide				
information				
regarding the				
program,				
including an				
indication of the				
target child				
audience, to				
publishers of				
program guides				
consistent with				
47 C.F.R. Section				
73.673?				

Questions	Response
Non-Core Educational and Informational Programming (2 of 8)	Response
Program Title	Handy Manny
Origination	Network
Days/Times Program Regularly Scheduled:	SU 7:00AM & 7:30 AM on 3/27
Total times aired at regularly scheduled time:	2
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Handy Manny introduces concepts related to construction, building, engineering, and technology to preschool audiences through engaging, relatable stories about Sheetrock Hills' lovable handyman, Manny and his neighbors and friends. In each episode, one of Manny's neighbors call him with a problem. Manny is always willing to help! With the help of his tools a lively bunch of friends, each with strenghts and challenges of their own Manny is able to assess problems, ask questions, come up with solutions, and make any repairs necessary to help his neighbors. Whether the problems is a broken scooter or a clogged sink, Manny is able to find a solution using his knowledge of construction principles and how machines work. Manny's neighborhood is a multicultural community with a rich Latino heritage. Manny and his neighbors participate in a number of Latino traditions, festivals and holidays. Spending time with Manny and his neighbors in Sheetrock Hills is guaranteed to be both fun and informative for viewers!
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes

Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Questions	Response
Non-Core Educational and Informational Programming (3 of 8)	Response
Program Title	Animal Rescue
Origination	Network
Days/Times Program Regularly Scheduled:	MO 10:00 AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Rescue showcase spectacular rescues of all types of animals and focuses on the work of dedicated individuals who treat the various creatures of the animal kingdom. All stories are authentic and contain actual video of rescues. It contains safety tips and real life in-the field experiences of professional and ordinary people taking care of, treating and helping various animals.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Questions	Response
Non-Core Educational and Informational Programming (4 of 8)	Response
Program Title	Biz Kids
Origination	Network
Days/Times Program Regularly Scheduled:	TU 10:00 AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Biz kid is an educational television show that teaches financial education and entrepreneurship to a preteen audience. It uses sketch comedy and young actors to explain basic economic concepts.[1] Its motto is "Where kids teach kids about money and business
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Questions	Response
Non-Core Educational and Informational Programming (5 of 8)	Response
Program Title	DragonFly TV
Origination	Network
Days/Times Program Regularly Scheduled:	WE 10:00 AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Dragonfly TV highlights children "doing" projects with real hands-on experience and demonstrates practical applications of mathematics and science. It introduces young viewers to a variety of scientific disciplines and challenges them in critical thinking and problem solving skills, while providing valuable information to reach answers. Each episode is engaging, entertaining and educational in structure, allowing children to investigate science on their own

Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Questions	Response
Non-Core Educational and Informational Programming (6 of 8)) Response
Program Title	The Real Winning Edge
Origination	Network
Days/Times Program Regularly Scheduled:	TH 10:00 AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Real Winning Edge is a series profiling teens who have overcome challenges successfully and who are introduced by celebrities in their field of talent.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes f

Questions	Response
Non-Core Educational and Informational Programming (7 of 8)	Response
Program Title	Whaddayado
Origination	Network
Days/Times Program Regularly Scheduled:	FR 10:00 AM
Total times aired at regularly scheduled time:	13

Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WHADDYADO (What Do You Do) is a half-hour weekly educational series designed to inform, educate, inspire and entertain children about the world around them. Each episode is an educational life-lesson, based in reality, intended to prepare young people for potential situations that could easily crop up at anytime, anywhere.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Questions	Response
Non-Core Educational and Informational Programming (8 of 8)	Response
Program Title	Eco Company
Origination	Network
Days/Times Program Regularly Scheduled:	SU 10:00 AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Eco Company provides CORE programming in the area of the environment and preservation of the earth's resources. Eco Company explores all aspects of being green and understanding how our actions impact the world. The E-Co team find out about climate change by asking questions to discover the truths and myths of the climate change issue. They learn about alternative energies by visiting wind farms and solar installations and discovering new energy technologies currently under development. They learn more about recycling, conservation and organics. The E-Team profiles teens and school organizations who have taken it upon themselves to make a difference, each story and each feature is reported by teens and told from their perspective. Additionally Eco Company regularly provides practical tips that teens, and people of all ages can use in their daily lives.

Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Questions

Response

Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Richard Reid
Address	523 Douglas Avenue
City	Altamonte Springs
State	FL
Zip	32714
Telephone Number	(407) 774-2626
Email Address	rreid@entravision com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Liaison Contact

Other Matters (10)

10)	Response
Program Title	Pocoyo (main digital stream)
Origination	Network
, ,	SA, 8:00 AM
regularly scheduled	13
Length of Program	30 mins
	2 years to 4 years
Other Matters (1 of 10) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of Target Child Audience from Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	This educational program is a series for pre-schoolers featuring Pocoyo a curious, fun-loving friendly little boy who, along with his inseparable friends explores the world by learning and discovering their surroundings in each story. The show's philosophy is "learning through laughter," and in each episode "inquiry learning" is utilized. The show is designed with pre-schoolers in mind as the situations, explorations, humor, sounds, and visuals are enticing to them and the learning process they utilize and understand.

Other Matters (2 of 10)	Response
Program Title	Sesame Amigos (main digital stream))
Origination	Network
Days/Times Program Regularly Scheduled	SA, 8:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core	Sesame Amigos is designed for Spanish-speaking families living in the US where kids will learn with Elmo, Cookie Monster, and lots of other friends in ways that reflects their language and culture, In each episode, kids will build their inner strength, develop their moral compass and learn important educational lessons. Elmo will encourage kids to participate throughout the show. They will learn colors, geometrical shapes, good manners and good eating habits and they will dance. Young viewers will travel to "the Furchester Hotel", a hilarious segment featuring Elmo, Cookie Monster and new friends that teaches creative problem- solving and working together. They will also explore far off lands and learn about cooperation in "Bert and Ernie Great Adventures" Finally the will laugh out loud with Cookie Monster, the start of "Cookie's Crumby Pictures" who proves that patience takes practice. Sesame Amigos will help kids grow smarter, stronger and kinder.

Programming.

Other Matters (3 of 10)	Response
Program Title	Mickey Mouse Clubhouse (main digital stream)
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:00 & 9:30 AM
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Mickey Mouse Club is a lively preschool series featuring classic Disney characters including Mickey & Minnie Mouse, Donald & Daisy Duck, Goofy, and Pluto. In each episode viewers are invited to help the characters solve a problem using age-appropriate critical thinking , problems solving and mathematical skills. Once the problem is explained, Mickey and friends embark on entertaining adventures, working together to solve the problem with the help of various "Mouseketools" everyday objects that turn out to be useful tools for problem solving. The series uses engaging stories, physical and verbal humor, and music to keep viewers interested and invested in helping Mickey and Friends solve the problem at hand.
Other Matters (4 of 10)	Response
Program Title	Handy Manny (main digital stream)
Origination	Network

Origination	Network
Days/Times Program Regularly Scheduled	SA, 10:00 am & 10:30 am
Total times aired at regularly scheduled time Length of	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Handy Manny introduces concepts related to construction, building, engineering, and technology to preschool audiences through engaging, relatable stories about Sheetrock Mills lovable handyman, Manny and his neighbors and friends. In each episode, on of Manny's neighbors calls with a problem, Manny is always willing to help! With eh help of his tools a lively bunch of friends each with strengths and challenges of their own Manny is able to assess problems, ask question, come up with solutions, and make any repairs necessary to help his neighbors. Whether the problem is a broken scooter or a clogged sink, Manny is able to find a solution using his knowledge of contraction principles and how machines work. Manny's neighborhood is a multicultural community with a rich Latino heritage. Manny and his neighbors participate in a number of Latino traditions, festivals and holiday. Spending time with Manny and his neighbors in Sheetrock Mills is guaranteed to be both fun and informative for viewers

Other Matters (5 of 10)	Response
Program Title	Animal Rescue
Origination	Network
Days/Times Program Regularly Scheduled	MO 10:00 AM
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Rescue showcase spectacular rescues of all types of animals and focuses on the work of dedicated individuals who treat the various creatures of the animal kingdom. All stories are authentic and contain actual video of rescues. It contains safety tips and real life in-the field experiences of professional and ordinary people taking care of, treating and helping various animals.

Other Matters (6 of 10)	Response
Program Title	Biz Kids
Origination	Network
Days/Times Program Regularly Scheduled	TU 10:00 AM
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Biz kid is an educational television show that teaches financial education and entrepreneurship to a preteen audience. It uses sketch comedy and young actors to explain basic economic concepts.[1] Its motto is "Where kids teach kids about money and business

Other Matters (7 of 10)	Response
Program Title	Dragonfly TV
Origination	Network
Days/Times Program Regularly Scheduled	WE 10:00 AM
Total times aired at regularly scheduled time	12

Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of	Dragonfly TV highlights children "doing" projects with real hands-on experience and demonstrates practical applications of mathematics and science. It introduces young viewers to a variety of scientific disciplines and challenges them in critical thinking and problem solving skills, while providing valuable information to reach answers. Each episode is engaging, entertaining and educational in structure, allowing children to investigate science on their own

Core Programming.

Other Matters (8 of 10)	Response
Program Title	The Real Winning Edge
Origination	Network
Days/Times Program Regularly Scheduled	TH 10:00 AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Real Winning Edge is a series profiling teens who have overcome challenges successfully and who are introduced by celebrities in their field of talent.

Other Matters (9 of 10)	Response
Program Title	Whaddayado
Origination	Network
Days/Times Program Regularly Scheduled	FR 10:00 AM
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	"WHADDYADO" (What Do You Do) is a half-hour weekly educational series designed to inform, educate, inspire and entertain children about the world around them. Each episode is an educational life-lesson, based in reality, intended to prepare young people for potential situations that could easily crop up at anytime, anywhere.
Other Matters (10 of 10) Response	

Other Matters (10 of 10)	Response
Program Title	Eco Company
Origination	Network
Days/Times Program Regularly Scheduled	SU 10:00AM

Total times	13
aired at	
regularly	
scheduled	
time	
Length of	30 mins
Program	
Age of	13 years to 16 years
Target Child	
Audience	
from	
Describe the	Eco Company provides CORE programming in the area of the environment and preservation of the earth's
educational	resources. Eco Company explores all aspects of being "green" and understanding how our actions impact
and	the world. The E-Co team find out about climate change by asking questions to discover the truths and
informational	myths of the climate change issue. They learn about alternative energies by visiting wind farms and solar
objective of	installations and discovering new energy technologies currently under development. They learn more about
the program	recycling, conservation and organics. The E-Team profiles teens and school organizations who have taken
and how it	it upon themselves to make a difference, each story and each feature is reported by teens and told from
meets the	their perspective. Additionally Eco Company regularly provides practical tips that teens, and people of all
definition of	ages can use in their daily lives.
Core	
Programming.	

Certification	Question	Response
	The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
	I certify that this application includes all required and relevant attachments.	Yes
	I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	Richard Reid Senior Business Operations Manager
		07/05/2016

Attachments

File Name	Uploaded By	Attachment Type	Description	Upload Status
Q2 WVEN Childrens Programming Certification.pdf	Applicant	All Purpose		Done with Virus Scan and/or Conversion