

# Children's Television Programming Report

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 WMBD-TV
 Facility ID:
 42121

 City:
 PEORIA
 State:
 IL
 Service:
 Full Service Television
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 07/01/2016
 Filing Status:
 Active
 Status:
 Status:
 Status:

## **Report reflects information for : Second Quarter of 2016**

| General     | Section     | Question   | Response |
|-------------|-------------|--|----------|
| Information | Attachments | Are attachments (other than associated schedules) being filed with this application? | No       |

#### Applicant Information

#### Applicant Name, Type, and Contact Information

| Applicant  | Address   | Phone                 | Email                 | Applicant<br>Type |
|--|---|-----------------------|-----------------------|-------------------|
| NEXSTAR BROADCASTING, INC.<br>Doing Business As: NEXSTAR<br>BROADCASTING, INC. | Elizabeth Ryder<br>545 E. JOHN CARPENTER<br>FREEWAY<br>SUITE 700<br>IRVING, TX 75062<br>United States | +1 (972) 373-<br>8800 | eryder@nexstar.<br>tv | Company           |

| Contact                | Contact Name  | Address   | Phone                 | Email                 | Contact Type            |
|------------------------|---|---|-----------------------|-----------------------|-------------------------|
| Representatives<br>(1) | Elizabeth Ryder<br>General Counsel<br>Nexstar Broadcasting,<br>Inc. | 545 E John Carpenter<br>Freeway<br>Suite 700<br>Irving, TX 75062<br>United States | +1 (972) 373-<br>8800 | eryder@nexstar.<br>tv | Legal<br>Representative |

|                           | Continu  | Overtian  |          |
|---------------------------|--|---|----------|
| Children's                | Section  | Question Response   |          |
| Television<br>Information | Station Type   | Station Type Network Affiliati  | on       |
|                           |  | Affiliated network CBS  |          |
|                           |  | Nielsen DMA Peoria-Bloomin  | gton     |
|                           |  | Web Home Page Address www.ciproud.co  | m        |
|                           |  |   |          |
| Digital Core              | Question   |   | Response |
| Programming               | State the average number stream  | er of hours of Core Programming per week broadcast by the station on its main program   | 3.0      |
|                           | State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream   |   | 168.0    |
|                           | State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:   |   |          |
|                           | Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? |   | Yes      |
|                           | •  | v that at least 50% of the Core Programming counted toward meeting the additional applied to free video programming aired on other than the main Yes No program | Yes      |

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

## Digital Core Programs(12)

| Digital Core Program<br>(1 of 12)  | Response  |
|--|---|
| Program Title  | Lucky Dog   |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Saturdays 8:00am  |
| Total times aired at regularly scheduled time  | 13  |
| Total times aired  | 13  |
| Number of Preemptions  | 0   |
| Number of<br>Preemptions for other<br>than Breaking News   |   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the<br>educational and<br>informational objective<br>of the program and<br>how it meets the<br>definition of Core<br>Programming. | LUCKY DOG Animal trainer Brandon McMillan is swooping into animal shelters across the U.S., rescuing hard-to-love, out-of control, untrained and unadoptable dogs. Then, back at Brandon's training facility known as the Lucky Dog Ranch, he goes to work on the seemingly impossible task of turning the frightened pooches into perfect pets. In the end, a lucky family will adopt an even luckier dog, making each episode an adoption story that truly warms the heart. |
| Does the Licensee<br>identify the program by<br>displaying throughout<br>the program the<br>symbol E/I?                                    | Yes   |

| Digital Core<br>Program (2 of 12)                   | Response          |
|---|-------------------|
| Program Title                                       | Dr. Chris Pet Vet |
| Origination   | Network           |
| Days/Times<br>Program<br>Regularly<br>Scheduled     | Saturdays 8:30am  |
| Total times aired<br>at regularly<br>scheduled time | 13                |
| Total times aired                                   | 13                |
| Number of<br>Preemptions                            | 0                 |

| Number of<br>Preemptions for<br>other than<br>Breaking News   |  |
|---|--|
| Number of<br>Preemptions<br>Rescheduled   | 0  |
| Length of<br>Program  | 30 mins  |
| Age of Target<br>Child Audience   | 13 years to 16 years   |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how<br>it meets the<br>definition of Core<br>Programming. | Chronicling the adventures of Dr. Chris Brown, DR. CHRIS PET VET allows viewers a unique insight<br>into the life of one of the world's busiest vets and the animals he devotes his days to caring and<br>treating. For those animals that require specialist services, Dr. Chris calls on his good friend and<br>colleague Dr. Lisa Chimes, who works at a small animal specialist hospital. Each episode delivers not<br>only a carefully crafted mix of human and animal interest stories, but also features a variety of animals<br>that undergo elective procedures as part of long-term treatments involving the most intricate and<br>technologically advanced surgery. |
| Does the<br>Licensee identify<br>the program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?                                 | Yes  |

| Digital Core<br>Program (3 of 12)                           | Response             |
|---|----------------------|
| Program Title   | Innovation Nation    |
| Origination   | Network              |
| Days/Times<br>Program Regularly<br>Scheduled                | Saturdays 9:00am     |
| Total times aired at<br>regularly scheduled<br>time         | 13                   |
| Total times aired   | 13                   |
| Number of<br>Preemptions                                    | 0                    |
| Number of<br>Preemptions for<br>other than Breaking<br>News |                      |
| Number of<br>Preemptions<br>Rescheduled                     | 0                    |
| Length of Program   | 30 mins              |
| Age of Target Child<br>Audience                             | 13 years to 16 years |

| Describe the<br>educational and<br>informational<br>objective of the<br>program and how it<br>meets the definition<br>of Core<br>Programming. | This series will be a weekly celebration of the inventor's spirit - from historic scientific pioneers throughout past centuries to the forward-looking visionaries of today. Each episode tells the dramatic stories behind the world's greatest inventions - and the perseverance, passion, and price required to bring them to life. Featuring the 'what if it never happened', 'the innovation by accident,' and a strong focus on 'junior geniuses' who are changing the face of technology, this TV series will appeal to young viewers and their families. |
|---|--|
| Does the Licensee<br>identify the program<br>by displaying<br>throughout the<br>program the symbol<br>E/I?                                    | Yes  |

| Digital Core<br>Program (4<br>of 12)                           | Response             |
|--|----------------------|
| Program Title  | The Inspectors       |
| Origination  | Network              |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | Saturdays 9:30am     |
| Total times<br>aired at<br>regularly<br>scheduled<br>time      | 13                   |
| Total times aired  | 13                   |
| Number of<br>Preemptions                                       | 0                    |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News |                      |
| Number of<br>Preemptions<br>Rescheduled                        | 0                    |
| Length of<br>Program   | 30 mins              |
| Age of<br>Target Child<br>Audience                             | 13 years to 16 years |

| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | THE INSPECTORS is a scripted dramatic series inspired by compelling real-life cases handled by the United States Postal Inspection Service. In the series, Preston Wainwright, a determined teenage boy who is thriving after being paralyzed in a car accident, works as an intern at the U.S. Postal Inspector's lab assisting his U.S. Postal Inspector mom, Amanda, in solving crimes that deal with everything from internet scams, identity and mail theft, to consumer fraud. The program strives to educate young people about making the right choices in their daily lives, encourages open communication between teens and parents and includes positive messaging regarding living with disabilities, overcoming challenges, beating the odds and the power of perseverance. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Effective Saturday, October 3, 2015 until further notice, replaced RECIPE REHAB. |
|--|---|
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program  | Yes   |

the symbol E

/l?

| Digital Core<br>Program (5<br>of 12)                           | Response                                  |
|--|---|
| Program Title  | Chicken Soup for the Soul's Hidden Heroes |
| Origination  | Network                                   |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | Saturdays 10:00am                         |
| Total times<br>aired at<br>regularly<br>scheduled<br>time      | 13  |
| Total times aired  | 13  |
| Number of<br>Preemptions                                       | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News |   |
| Number of<br>Preemptions<br>Rescheduled                        | 0   |
| Length of<br>Program   | 30 mins                                   |
| Age of<br>Target Child<br>Audience                             | 13 years to 16 years                      |

| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | This program offers teens an opportunity to view everyday people - regardless of age, sex, occupation or education - stepping forward and acting in a socially responsible and moral fashion when faced with crises and moral dilemmas. In a candid camera-type format, individuals are placed in situations that cause them to demonstrate acts of kindness and generosity, stand up for diversity, shield others from bullies, and embrace friendships. In addition, the program includes segments that focus on overcoming ones fears, as well as rewarding individuals for their unselfish kindness and community service. The program seeks to encourage young viewers to increase their sensitivity and awareness, in order to refine their own moral compass. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Effective Saturday, October 3, 2015 until further notice, replaced ALL IN WITH LAILA ALI. |
|--|--|
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout   | Yes  |

the program the symbol E

/l?

| Digital Core<br>Program (6<br>of 12)                           | Response                        |
|--|---------------------------------|
| Program Title  | Game Changers with Kevin Frazer |
| Origination  | Network                         |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | Saturday 10:30a                 |
| Total times<br>aired at<br>regularly<br>scheduled<br>time      | 13                              |
| Total times aired  | 13                              |
| Number of<br>Preemptions                                       | 0                               |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News |                                 |
| Number of<br>Preemptions<br>Rescheduled                        | 0                               |
| Length of<br>Program   | 30 mins                         |
| Age of<br>Target Child<br>Audience                             | 13 years to 16 years            |

Describe the GAME CHANGERS, hosted by Kevin Frazier, highlights professional athletes who use their notoriety and educational success to make positive changes in the lives of people in need. The program offers a very positive opportunity to view sports figures in activities that reflect the ideas of good sportsmanship and civic informational mindedness. Profiled celebrities range from players who have set up charities for youngsters around the world to those who have put together foundations that support various initiatives in their own communities objective of where they were raised as part of an effort to "give back." The show provides valuable lessons on the true the program meaning of sportsmanship and responsibility to society of those who have achieved great success. This and how it program is specifically designed to further the educational and informational needs of children, has meets the educating and informing children as a significant purpose, and otherwise meets the definition of Core definition of Programming as specified in the Commission's rules. Programming.

Does the Licensee identify the program by displaying throughout the program the symbol E /l?

Yes

and

Core

| Digital Care Program (7 of   |  |
|--|--|
| Digital Core Program (7 of 12)   | Response   |
| Program Title  | Awesome Adventures-BMBD  |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Saturdays 9:00a  |
| Total times aired at regularly scheduled time  | 13   |
| Total times aired  | 13   |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions<br>Rescheduled   | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core<br>Programming. | Awesome Adventures is a half-hour weekly teen adventure series that is shot in high definition airing 52 weeks a year. The host, as well as two different teens, travel each week to destinations around the world that can be both exotic and remote. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. |
| Does the Licensee identify the<br>program by displaying<br>throughout the program the<br>symbol E/I?                                 | Yes  |

| Digital Core Program (8 of 12) | Response                 |  |
|--------------------------------|--------------------------|--|
| Program Title                  | Live Life and Win - BMBD |  |

| Origination  | Network  |
|--|--|
| Days/Times Program<br>Regularly Scheduled  | Saturdays 9:30am   |
| Total times aired at regularly scheduled time  | 13   |
| Total times aired  | 13   |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions<br>Rescheduled   | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core<br>Programming. | Live Life and Win is a series of inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; consider topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition |
| Does the Licensee identify<br>the program by displaying<br>throughout the program the<br>symbol E/I?                                 | Yes  |

| Digital Core Program (9 of 12)  | Response   |
|---|--|
| Program Title   | Animal Atlas - BMBD  |
| Origination   | Network  |
| Days/Times Program Regularly<br>Scheduled   | Saturday @ 10:00am   |
| Total times aired at regularly scheduled time   | 13   |
| Total times aired   | 13   |
| Number of Preemptions   | 0  |
| Number of Preemptions for other than Breaking News  |  |
| Number of Preemptions<br>Rescheduled  | 0  |
| Length of Program   | 30 mins  |
| Age of Target Child Audience  | 13 years to 16 years   |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core Programming. | On Animal Atlas we travel the globe to meet every kind of animal imaginable, from the familiar to the astounding. We learn about their lives, their history, and the adaptions the allow them to survive and thrive. But best of all, we meet them face to face. Just spin the glove. Anywhere, everywhere animals live, you'll find Animal Atlas. |
| Does the Licensee identify the<br>program by displaying<br>throughout the program the<br>symbol E/I?                              | Yes  |

| Digital Core Program (10 of 12)   | Response   |
|---|--|
| Program Title   | Awesome Adventures II - BMBD   |
| Origination   | Network  |
| Days/Times Program Regularly<br>Scheduled   | Saturday @ 10:30am   |
| Total times aired at regularly scheduled time   | 13   |
| Total times aired   | 13   |
| Number of Preemptions   | 0  |
| Number of Preemptions for other than<br>Breaking News   |  |
| Number of Preemptions Rescheduled   | 0  |
| Length of Program   | 30 mins  |
| Age of Target Child Audience  | 13 years to 16 years   |
| Describe the educational and<br>informational objective of the program<br>and how it meets the definition of<br>Core Programming. | Safari Tracks focuses on African wildlife and explores the magnificent and mysterious world of these animals, all in their natural habitat. Each week explor the African continent, from the brush lands of the savanna to the great Okavang delta and beyond. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                                       | Yes  |

| Digital Core Program (11 of<br>12)   | Response  |
|--|---|
| Program Title  | Live Life and Win II-BMBD   |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Sunday @9:00am  |
| Total times aired at regularly scheduled time  | 13  |
| Total times aired  | 13  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions<br>Rescheduled   | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core<br>Programming. | Live Life and Win is a series of inspirational segments and teen success stories of<br>character and personal determination in the arts, school, sports, and community; conside<br>topics such as social responsibility and justice, perseverance, leadership, academic<br>achievement, volunteerism, and life skills such as the importance of exercise and nutritic |

Yes

| Digital Core Program (12 of 12)  | Response  |
|--|---|
| Program Title  | Real Winning Edge-BMBD  |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Sunday @ 9:30am   |
| Total times aired at regularly scheduled time  | 13  |
| Total times aired  | 13  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than<br>Breaking News  |   |
| Number of Preemptions Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Real Winning Edge is a weekly half-hour television series that highlights adolescents and young adults making the right choices when faced with tough decisions and significant challenges. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

| Question  | Response   |
|---|--|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e) (11)(iii)?  | Yes  |
| Name of children's programming liaison  | Sandra De Sutter   |
| Address   | 3131 N. University St.   |
| City  | Peoria   |
| State   | IL   |
| Zip   | 61604  |
| Telephone Number  | (309) 688-3131   |
| Email Address   | sdesutter@wmbd.com   |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | Children's PSA aired Q2 2016<br>Children/Youth - Children's Ora<br>Heath, Bullying Prevention<br>Health - Oral Health Education<br>Bullying Prevention Education -<br>Children's Literacy Manners" -<br>Children's Oral Health |

Liaison Contact

#### Other Matters (12)

| <b>∠</b> ) | Other<br>Matters (1 of<br>12)  | Response  |
|------------|--|---|
|            | Program Title  | LUCKY DOG   |
|            | Origination  | Network   |
|            | Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 8:00am   |
|            | Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
|            | Length of<br>Program   | 30 mins   |
|            | Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |
|            | Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Animal trainer Brandon McMillan operates a training facility known as the Lucky Dog Ranch, where his mission is to rescue hard-to-love and untrained dogs and find them homes. The show focuses on exercising responsibility and on developing a sense of appreciation for life and animals. Life lessons are an integral part of the overarching theme of rescuing these animals from death and providing a second chance for life. Following McMillan's investigations into how to retrain these animals to make them welcome members in the homes of families is both educational and inspirational - encouraging this demographic to become sensitive to our own and others' behavior and teaching how we as individuals can make a difference. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
|            | Other<br>Matters (2 of<br>12)  | Response  |
|            | Program Title  | DR. CHRIS PET VET   |
|            | Origination  | Network   |
|            | Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday 8:30am   |
|            | Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
|            | Length of<br>Program   | 30 mins   |
|            | Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |

Chronicling the adventures of Dr. Chris Brown, DR. CHRIS PET VET allows viewers unique insight into the Describe the educational life of one of the world's busiest vets and the animals that he treats. For those animals that require specialist services, Dr. Chris calls on his good friend and colleague Dr. Lisa Chimes, who works at a small animal informational specialist hospital. The show usually consists of three segments, following the doctor as he treats various objective of animals that are in trouble and offering the viewer opportunities to understand the challenges a veterinarian the program daily faces. The series focuses on how the doctor investigates the individual problem and tries to develop and how it solutions that on the surface would seem confounding to the viewer. As such the show not only offers a view meets the into careers in and responsibility for taking care of pets, but also into problem solving strategies and behaviors. This program is specifically designed to further the educational and informational needs of definition of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Programming.

#### Other Matters (3 of

and

Core

| 12)   | Response   |
|---|--|
| Program Title   | Innovation Nation  |
| Origination   | Network  |
| Days/Times<br>Program Regularly<br>Scheduled  | Saturday @ 9:00am  |
| Total times aired at regularly scheduled time   | 13   |
| Length of Program   | 30 mins  |
| Age of Target Child<br>Audience from  | 13 years to 16 years   |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how it<br>meets the definition<br>of Core<br>Programming. | This series will be a weekly celebration of the inventor's spirit - from historic scientific pioneers throughout past centuries to the forward-looking visionaries of today. Each episode tells the dramatic stories behind the world's greatest inventions - and the perseverance, passion, and price required to bring them to life. Featuring the 'what if it never happened', 'the innovation by accident,' and a strong focus on 'junior geniuses' who are changing the face of technology, this TV series will appeal to young viewers and their families. |

| Other<br>Matters (4 of<br>12)                             | Response             |  |
|---|----------------------|--|
| Program Title   | The Inspectors       |  |
| Origination   | Network              |  |
| Days/Times<br>Program<br>Regularly<br>Scheduled           | Saturday @ 9:30am    |  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time | 13                   |  |
| Length of<br>Program                                      | 30 mins              |  |
| Age of<br>Target Child<br>Audience<br>from                | 13 years to 16 years |  |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Scheduled

THE INSPECTORS is a scripted dramatic series inspired by compelling real-life cases handled by the United States Postal Inspection Service. In the series, Preston Wainwright, a determined teenage boy who is thriving after being paralyzed in a car accident, works as an intern at the U.S. Postal Inspector's lab assisting his U.S. Postal Inspector mom, Amanda, in solving crimes that deal with everything from internet scams, identity and mail theft, to consumer fraud. The program strives to educate young people about making the right choices in their daily lives, encourages open communication between teens and parents and includes positive messaging regarding living with disabilities, overcoming challenges, beating the odds and the power of perseverance. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

| Other<br>Matters (5 of<br>12)  | Response   |
|--|--|
| Program Title  | Chicken Soup for the Soul's Hidden Heroes  |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturday @ 10:00am   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | This program offers teens an opportunity to view everyday people - regardless of age, sex, occupation or education - stepping forward and acting in a socially responsible and moral fashion when faced with crises and moral dilemmas. In a candid camera-type format, individuals are placed in situations that cause them to demonstrate acts of kindness and generosity, stand up for diversity, shield others from bullies, and embrace friendships. In addition, the program includes segments that focus on overcoming ones fears, as well as rewarding individuals for their unselfish kindness and community service. The program seeks to encourage young viewers to increase their sensitivity and awareness, in order to refine their own moral compass. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Other<br>Matters (6 of<br>12)  | Response   |
| Program Title  | GAME CHANGERS WITH KEVIN FRAZIER   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly   | Saturday 10:30am   |

| Total times 13<br>aired at<br>regularly<br>scheduled<br>time   | 3  |
|--|--|
| Length of 30<br>Program  | 0 mins   |
| Age of 13<br>Target Child<br>Audience<br>from  | 3 years to 16 years  |
| educationalsuandopinformationalmobjective ofwthe programwand how itmmeets thepdefinition ofe   | AME CHANGERS, hosted by Kevin Frazier, highlights professional athletes who use their notoriety and uccess to make positive changes in the lives of people in need. The program offers a very positive portunity to view sports figures in activities that reflect the ideas of good sportsmanship and civic nindedness. Profiled celebrities range from players who have set up charities for youngsters around the orld to those who have put together foundations that support various initiatives in their own communities here they were raised as part of an effort to "give back." The show provides valuable lessons on the true reaning of sportsmanship and responsibility to society of those who have achieved great success. This rogram is specifically designed to further the educational and informational needs of children, has ducating and informing children as a significant purpose, and otherwise meets the definition of Core rogramming as specified in the Commission's rules. |
| Other Matters (7 o<br>12)  | f<br>Response  |
| Program Title  | Awesome Adventures-BMBD  |
| Origination  | Network  |
| Days/Times<br>Program Regularly<br>Scheduled   | Saturday 9:00am  |
| Total times aired a<br>regularly<br>scheduled time   | t 13   |
| Length of Program  | 30 mins  |
| Age of Target<br>Child Audience<br>from  | 13 years to 16 years   |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how i<br>meets the<br>definition of Core<br>Programming. | "AWESOME ADVENTURES" is a half-hour weekly teen adventure series that is shot in high definition<br>airing 52 weeks a year. Our host, as well as two different teens, will travel each week to destinations<br>around the world that can be both exotic and remote. "AWESOME ADVENTURES" is designed to<br>educate, inform and entertain children 16 and under (specific target audience is 13-16) about the<br>world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who<br>inhabit the land. This series is designed with a goal to make learning fun.  |
| Other Matters (8 o   | f 12) Response   |
| Program Title  | Live Life and Win - BMBD   |
| Origination  | Network  |
| Days/Times Progra<br>Regularly Schedule  |  |
| Total times aired a scheduled time   | t regularly 13   |

| Length of Program  | 30 mins   |
|--|---|
| Age of Target Child Audience<br>from   | 13 years to 16 years  |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core<br>Programming. | Live Life and Win is a series of inspirational segments and teen success stories of<br>character and personal determination in the arts, school, sports, and community; considers<br>topics such as social responsibility and justice, perseverance, leadership, academic<br>achievement, volunteerism, and life skills such as the importance of exercise and nutrition. |

| Other Matters (9 of 12)   | Response  |
|---|---|
| Program Title   | Animal Atlas - BMBD   |
| Origination   | Network   |
| Days/Times Program Regularly<br>Scheduled   | Saturday 10:00am  |
| Total times aired at regularly scheduled time   | 13  |
| Length of Program   | 30 mins   |
| Age of Target Child Audience from   | 13 years to 16 years  |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core Programming. | On Animal Atlas we travel the globe to meet every kind of animal imaginable, from the familiar to the astounding. We learn about their lives, their history, and the adaptions that allow them to survive and thrive. But best of all, we meet them face to face. Just spin the glove. Anywhere, everywhere animals live, you'll find Animal Atlas. |

| Other Matters (10<br>of 12)   | Response   |
|---|--|
| Program Title   | Awesome Adventures II-BMBD   |
| Origination   | Network  |
| Days/Times<br>Program Regularly<br>Scheduled  | Saturday 10:30 am  |
| Total times aired at<br>regularly<br>scheduled time   | 13   |
| Length of Program   | 30 mins  |
| Age of Target<br>Child Audience<br>from   | 13 years to 16 years   |
| Describe the<br>educational and<br>informational<br>objective of the<br>program and how it<br>meets the<br>definition of Core<br>Programming. | "AWESOME ADVENTURES" is a half-hour weekly teen adventure series that is shot in high definition airing 52 weeks a year. Our host, as well as two different teens, will travel each week to destinations around the world that can be both exotic and remote. "AWESOME ADVENTURES" is designed to educate, inform and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. This series is designed with a goal to make learning fun. |

| Other Matters (11 of 12) | Response                   |
|--------------------------|----------------------------|
| Program Title            | Live Life and Win II -BMBD |

| Origination  | Network  |
|--|--|
| Days/Times Program<br>Regularly Scheduled  | Sunday 9:00am  |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and<br>informational objective of the<br>program and how it meets the<br>definition of Core<br>Programming. | Live Life and Win is a series of inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. |
| Other Matters (12 of 12)   | Response   |
| Program Title  | Real Winning Edge - BMBD   |
| Origination  | Network  |
| Days/Times Program Regularly   | Scheduled Sunday 9:30am  |
| Total times aired at regularly sch   | neduled time 13  |

30 mins

13 years to 16 years

The Real Winning Edge is a weekly half-hour television series that

faced with tough decisions and significant challenges.

highlights adolescents and young adults making the right choices when

Length of Program

Age of Target Child Audience from

definition of Core Programming.

Describe the educational and informational

objective of the program and how it meets the

| Certification | Question  | Response  |
|---------------|---|---|
| Certification | <ul> <li>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</li> <li>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</li> <li>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</li> <li>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY</li> </ul> |   |
|               | FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).  |   |
|               |   | Vee   |
|               | I certify that this application includes all required and relevant attachments.   | Yes   |
|               | I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.  | Sandra<br>Kay De<br>Sutter<br>Program<br>Coordinato |
|               |   | 07/01/201   |

Attachments No Attachments.