Approved by OMB (Office of Management and Budget) 3060-0928
January 2015

Federal Communications Commission

(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: **0005047105** | File Number: **CPR-143190** | Submit Date: **07/05/2013** | Call Sign: **KTLA** | Facility ID: **35670** | City: **LOS ANGELES** | State: **CA**

Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date: **07/05/2013** | Filing Status: **Active**

Report reflects information for : Second Quarter of 2013

General Information

Section	Question	Response
Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant Information

Applicant Name, Type, and Contact Information

Applicant	Address	Phone	Email	Applicant Type

Contact Representatives (0)

Contact Name	Address	Phone	Email	Contact Type

Children's Television Information

Section	Question	Response
Station Type	Station Type	Network Affiliation
	Affiliated network	CW
	Nielsen DMA	Los Angeles
	Web Home Page Address	www.ktla.com

Digital Core Programming

Question	Response
State the average number of hours of Core Programming per week broadcast by the station on its main program stream	3.0
State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream	336.0
State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:	7.0
Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	Yes
Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?	Yes

Digital Core Programs(20)

Digital Core Program (1 of 20)	Response
Program Title	Rescue Heroes [5.1] first telecast 4/20/13
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM
Total times aired at regularly scheduled time	11
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	6 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Rescue Heroes are called into action to mobilize themselves to protect the world from natural and man-made disasters. Viewers are exposed to social and emotional character stories. The show uses action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence paying off, preparedness, procedure, training and teamwork. Each episode contains a recap of safety tips and information related to the educational message portrayed in the story.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 20)	Response
Program Title	The New Adventures of Nanoboy [5.1]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM (aired 4/6 & 4/13 only) & SA 7:30AM
Total times aired at regularly scheduled time	15

Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The New Adventures of Nanoboy follows a boy who transforms into the world's smallest superhero to learn about and fight microscopic villains. Each episode takes place in two worlds. Oscar tries to live as a normal 9-year-old boy and keep his alter ego, Nanoboy, a secret. When evil happens in the micro-cosmos, Oscar becomes the tiny Nanoboy to lead the fight. Oscar/Nanoboy becomes involved in diverse situations that create opportunities to solve conflicts and learn about science and teach life lessons. In the micro-cosmos, Nanoboy encounters solutions that he can then bring back to solve human world problems. Young viewers learn from Nanoboy about a variety of subjects including diamonds, magnets, the quality of sound, the properties of worms, robots, amber, Japanese culture, human physiology, mosquitoes, cellular cytoplasm, atoms, fermentation, pheromones, the brain, botany and photosynthesis, saliva, infections, and hermit crabs. Viewers learn from Oscar pro-social behaviors and character building traits and skills. Presented life-skill topics include generosity, empathy, jealousy, teamwork, care with alliances, creative problem-solving skills, truthfulness, jumping to conclusions, fame, reverence for past knowledge, staying on task, responsibility, apologies, being proactive, power of human intelligence, value of understanding, facing fears, helping, appreciation, and friendship.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (3 of 20)	**Response**
Program Title	Now Eat This! With Rocco DiSpirito [5.1]
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 12:00N
Total times aired at regularly scheduled time	13

Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Celebrity Chef Rocco DiSpirito hosts this exciting show to challenge viewers to examine what they eat and learn about the best ways to take care of themselves through food. Rocco draws from his own life experiences to show families how to get back together over a delicious, healthy meal. Each program will focus on an individual or family and their issues related to food and health. Issues might be struggling with weight, trying to feed a family on a budget, fighting serious health issues like diabetes, or simply improving lifestyle habits. Rocco will teach the guests on the shows and viewers at home about food and nutrition, showing them how to prepare the meals, and guide them in making better choices.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (4 of 20)	**Response**
Program Title	Animal Atlas [5.1]
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 12:30PM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Atlas makes the animal world entertaining, enlightening and informational. The series uses humor, natural visuals and an everyday attitude to reach the minds of young viewers. It uses a friendly and fascinating presentation of information to engage young viewers and broaden their knowledge and perspective of the animal world. Viewers are exposed to every kind of animal imaginable, from the familiar to the astounding, including apes and giant lizards, sharks and tigers and animals from the Americas, Africa, Asia, Australia and elsewhere. Viewers discover the variety of places and situations that animals live in, how they find food and what they eat, how they play and care for their young, and the dynamics of the family units they live in. Animal Atlas also educates young viewers about endangered species and provides useful information on wildlife conservation. The show incorporates the learning categories of life sciences, biological sciences and critical thinking skills in teaching viewers about animals and nature.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (5 of 20)	**Response**
Program Title	Career Day [5.1]
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 1:00PM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Career Day introduces young people to career exploration and awareness within a safe learning environment. Career Day provides an avenue for teens to view experts in their respective fields as they discuss work, education and training required for their job choice as well as experiences that led them to choose their field. The show encourages students to make informed decisions by exposing them to the wide variety of potential jobs and encourages success through education and training. The program's motivational and inspirational message of each guest empowers audiences of all ages to investigate career opportunities which in turn can enhance academic performance, facilitate high school completion and encourage post-secondary education. Each segment of Career Day delivers an educational and informational message that supports current social, intellectual and emotional aspects of teens.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (6 of 20)	**Response**
Program Title	On The Spot [5.1]
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 1:30PM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	On The Spot is a question and answer show challenging viewers to recall middle and high school knowledge about history, science, math, English, second languages, health, geography, art, music, and technology, and then teaches them the answer. The show uses an entertaining on-the-street format to test how well young people know the information contained in their own national curriculum. The format allows a wide range of topics and allows topics to be blended. The program also succeeds in modeling all ages, races and genders as successful, knowledgeable individuals. Although there are right and wrong answers, there are right answers from people that every audience member can identify with so that they see a representative from their own group succeeding. In turn, it also allows viewers to learn respect for those outside their own group.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (7 of 20)	**Response**
Program Title	Curiosity Quest Goes Green [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 12 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Curiosity Quest Goes Green shows children how to explore the world of green living. The series educates and informs youngsters about recycling, saving energy, and protecting the environment. Each episode shows a different aspect of environmental challenges and possible solutions and helps promote children's writing and creative skills.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 20)	**Response**
Program Title	Critter Gitters [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 14 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Critter Gitters is a search and rescue, animal adventure-themed series. While entertaining, the series also contains investigative and detective sleuthing by a group of neighborhood kids, a veterinarian, a marine biologist, a zany professor and colorful neighborhood characters. Viewers will learn about different types of animals through the stimulating story lines which feature kids' natural curiosity and a love for animals. The cast provides positive role models as they deal with animals and their habitats and situations.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (9 of 20)	**Response**
Program Title	Curiosity Quest [5.2]

Origination	Network
Days/Times Program Regularly Scheduled	SA 8:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Curiosity Quest explores what young viewers are curious about. Each episode answers viewer's letters of curiosity by taking the audience on location for an unscripted, hands-on, educational exploration to answer the questions posed. The host provides an enthusiastic personality and learning environment and kids will enjoy the hilarious situations he gets into in pursuit of the answers to their questions.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 20)	**Response**
Program Title	Heads Up! [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins

Age of Target Child Audience	9 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Heads Up! is a series about astronomy and astronautics that takes young viewers beyond the basics of the Big Dipper and the moon, introducing them to the magical content and practical context of the night sky. Each episode of the series takes kids on an entertaining and informative tour of the heavens through several featured segments, including a survey of all the planets and moons in our solar system. It assists young viewers to a better understanding of astronomy and challenges them in critical thinking and problem solving skills, while providing valuable information to reach answers.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (11 of 20)	**Response**
Program Title	Young America Outdoors [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Young America Outdoors introduces young viewers to a wide variety of outdoor activities, explaining the benefits of keeping fit while exploring wonders of nature. Show topics include fishing, hang-gliding, horseback riding, kayaking, hiking, camping, water skiing, snow skiing and backpacking. The series provides important information on wilderness survival skills and emphasizes safety outdoors as well as environmental awareness and responsible use of our natural resources. The program shows real life in-the-field experiences of professional and ordinary people experiencing the outdoors, as well as exhibiting good social responsibility and promoting strong personal and community values.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 20)	**Response**
Program Title	Young America Outdoors [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Young America Outdoors introduces young viewers to a wide variety of outdoor activities, explaining the benefits of keeping fit while exploring wonders of nature. Show topics include fishing, hang-gliding, horseback riding, kayaking, hiking, camping, water skiing, snow skiing and backpacking. The series provides important information on wilderness survival skills and emphasizes safety outdoors as well as environmental awareness and responsible use of our natural resources. The program shows real life in-the-field experiences of professional and ordinary people experiencing the outdoors, as well as exhibiting good social responsibility and promoting strong personal and community values.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (13 of 20)	**Response**
Program Title	Green Screen Adventures [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 13 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Green Screen Adventures sparks enthusiasm for writing through age-appropriate sketch comedy, original songs, puppetry, and story theater. The stories are based on the writing of elementary school students. Children get the message that their words have power and their voices are being heard. The Green Screen company of performers and writers are diverse and reinforce critical writing skills and share positive social messages. The educational mission also emphasizes curiosity, confidence, citizenship and compassion.

Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (14 of 20)	**Response**
Program Title	The Busy World of Richard Scarry [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Busy World of Richard Scarry uses the characters of the Scarry books to introduce pre-schoolers to simple situations they encounter daily - love of parents, mastery of motor, language and social skills, power, possession, personal routines such as eating, dressing and sleeping, and family living such as cooking, recreation and celebration. The series shows young viewers the positive forces in their lives and stimulates imagination and play, teaches pro-social behaviors such as generosity, friendliness, persistence, altruism, understanding of others' point of view, empathy, and acceptance of others. It also seeks to show viewers a world outside of the family unit and discover friendship and the community. Other skills focused on include attention, language, memory, processing a story and interest in reading.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (15 of 20)	**Response**
Program Title	Wimzie's House [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wimzie's House contains stories featuring puppet characters in situations with themes that are important to the development of young children. Each show has songs which reinforce these themes. Wimzie's House recognizes that pre-schoolers are complex people and need support as they develop their identity and express their independence as well as learn to interact effectively with others. Wimzie's House helps children with the skills that enable them to identify, manage, and communicate their emotions and to resolve conflicts without using violence. Children also learn how to create bonds with people around them and encourages children to learn and discover new things. In addition, each episode ends with the puppet children offering life skill tips on such issues as nap time, talking without permission, hitting, no means no, inside and outside voices, excluding others, answering the telephone and door, eating too fast, crossing the street, dealing with strange animals, saying you are sorry, sneezing, brushing your teeth and washing your hands.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (16 of 20)	**Response**
Program Title	Wimzie's House [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wimzie's House contains stories featuring puppet characters in situations with themes that are important to the development of young children. Each show has songs which reinforce these themes. Wimzie's House recognizes that pre-schoolers are complex people and need support as they develop their identity and express their independence as well as learn to interact effectively with others. Wimzie's House helps children with the skills that enable them to identify, manage, and communicate their emotions and to resolve conflicts without using violence. Children also learn how to create bonds with people around them and encourages children to learn and discover new things. In addition, each episode ends with the puppet children offering life skill tips on such issues as nap time, talking without permission, hitting, no means no, inside and outside voices, excluding others, answering the telephone and door, eating too fast, crossing the street, dealing with strange animals, saying you are sorry, sneezing, brushing your teeth and washing your hands.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (17 of 20)	**Response**
Program Title	The Country Mouse and the City Mouse Adventures [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Country Mouse and the City Mouse Adventures employs the fun and fascinating world-wide jaunts of a pair of mice to present a body of important new learning skills. Emily, the practical Country Mouse, and Alexander, the sophisticated City Mouse, visit friends and family around the globe and encounter problems, complications and mysteries. By stepping in, helping out, and dealing with the situations with which they are confronted, they teach youngsters valuable skills in how to learn such as discovery, investigation and analysis. The show encourages viewers to develop positive personal character attributes such as open-mindedness, courage, perceptiveness, initiative, creativity and perseverance. The mice also teach pro-social behaviors related to helping, learning, and problem solving, teamwork, cooperation and leadership. Country Mouse, City Mouse increases the viewers core knowledge base and appreciation of the world around them by introducing information about world geography, history and new languages.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (18 of 20)	**Response**
Program Title	Danger Rangers [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Danger Rangers is an animated series that uses action and adventure storylines, comedy and songs to teach health and safety information. The series presents the cognitive, personal and pro-social qualities necessary for youngsters to carry them out. The Danger Rangers model behavior to teach health and safety, problem-solving skills and positive character traits within a range of situations which they encourage young viewers to adopt. Danger Rangers aims to provide young viewers with the crucial educational tools to keep them safe by showing them how to be prepared for eventualities, being proactive, setting priorities, employing clear thinking and rational judgment and taking tasks through to completion. They also teach viewers to accept and appreciate unique abilities and insights in themselves and others and to employ teamwork to capitalize on individual strengths and overcome individual weaknesses. They model personal qualities including independence, courage, responsibility, restraint, initiative, perceptiveness, perseverance and more. They aim to encourage viewers to develop positive social behaviors such as understanding, empathy, tolerance, cooperation, helpfulness, sharing and leadership. Finally, Danger Rangers exposes viewers to the careers of those who help keep them safe and healthy, including fire fighters, police, doctors and nurses.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (19 of 20)	**Response**
Program Title	Doodlebops Rockin' Road Show [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SU 7:00AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Doodlebops Rockin' Road show helps promote academic and social readiness to young viewers facing future school environments. The Doodlebops Band uses fantasy, fun, music and adventure to teach kids about their world. Through targeted modeling, the show aids in enhancing viewers' personal character and pro-social behavior. Viewers learn the value of honesty, integrity, kindness, compassion, helpfulness and sharing and see problems solved using courage, inventiveness, leadership, initiative, cooperation, and logical reasoning. The show encourages an understanding and appreciation of music, but also helps with basic core learning skills such as numbers, the alphabet, colors, vocabulary, sequences and directions.

Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (20 of 20)	**Response**
Program Title	The Doodlebops [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SU 7:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops uses music, fantasy and fun to help young viewers gain basic knowledge needed for future school environment success. Deedee, Roonie, Moe and their friends help foster creativity and enhance learning in areas such as mathematics, language, literature and music appreciation. They model positive social behaviors and personal qualities such as honesty, kindness, initiative, earnestness, compassion, cooperation, helpfulness, sharing and leadership. Through the situations they encounter, they assist viewers with critical thinking in goal-setting, decision-making and problem-solving, bringing them to an appropriate sense of self-reliance and an understanding of the consequences of their actions. Life skills and behaviors such as following directions, being a member of a team and making new friends are also emulated. Viewers also learn fundamental knowledge-based learning and skills including numbers, the alphabet, vocabulary, colors, sequences and directions.

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Non-Core Educational and Informational Programming (1)

Non-Core Educational and Informational Programming (1 of 1)	Response
Program Title	Horseland [5.3]
Origination	Network
Days/Times Program Regularly Scheduled:	MO-FR 6:30AM
Total times aired at regularly scheduled time:	65
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Horseland uses a horse stable as a backdrop with multinational characters to teach viewers positive social behaviors and problem-solving. Horseland isn't just a stable where kids learn to ride and take care of animals. It reflects problems and issues that young girls and boys might encounter in the real world and shows possible solutions and positive behaviors. Sarah (wealthy parents), Alma (first generation Hispanic), Molly (African American from the city) and Bailey (son of stable's owners) strive to be the best competitive riders they can be. They learn dressage and how to take care of their horses, the stable and each other. They confront problems that challenge their honesty, integrity, self-confidence and at times their friendship. Their problems and how they deal with them serve as concrete examples of how young viewers can model these positive social behaviors. The animals in Horseland also have the ability to speak and give their insight and perspective on their young caretakers.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Date and Time Aired:

Questions	Response
Date Time	

Sponsored Core Programming (0)

Liaison Contact

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Sandra Mueller
Address	5800 Sunset Boulevard
City	Los Angeles
State	CA
Zip	90028
Telephone Number	323-460-5853
Email Address	Sandra.Mueller@ktla.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C. F.R. Section 73.671, NOTES 2 and 3.	KTLA ceased analog broadcasts on June 12, 2009. The correct response to Question No. 7(b) is NO, however, to enable the submit option of this form, it was necessary to provide a "yes" response. Question 7(c) is not applicable. Information and certifications concerning the station's digital broadcasts are contained in answer to Questions 8-10. Antenna TV is carried on digital channel 5.2. This TV is carried on digital channel 5.3. Schedule changes reflect the start of the fall broadcast season. KTLA 5.1 experienced technical difficulties during the airing of On The Spot [5.1] #209 on Saturday, April 6, 2013 at 1:30p; automation caused the last segment of closing credits to be skipped. Episode #209 was re-aired on KTLA 5.1 on Saturday, 4/13 at 2:00p in its entirety. KTLA experienced technical difficulties during On The Spot [5.1] #214 on Saturday, May 4, 2013 at 1:30p; automation caused program to freeze and then some black was on air before returning to program. Episode #214 was re-aired on KTLA 5.1 on Saturday, 5/11 at 2:00p in its entirety. In both instances, suppliers of program guides were notified of this special airing and the program was identified as an "E/I" program.

Other Matters (22)

Other Matters (1 of 22)	Response
Program Title	Rescue Heroes [5.1]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Rescue Heroes are called into action to mobilize themselves to protect the world from natural and man-made disasters. Viewers are exposed to social and emotional character stories. The show uses action and humor to convey messages of keeping an open mind, asking for help, facing your fears, persistence paying off, preparedness, procedure, training and teamwork. Each episode contains a recap of safety tips and information related to the educational message portrayed in the story.

Other Matters (2 of 22)	Response
Program Title	The New Adventures of Nanoboy [5.1]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	5 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The New Adventures of Nanoboy follows a boy who transforms into the world's smallest superhero to learn about and fight microscopic villains. Each episode takes place in two worlds. Oscar tries to live as a normal 9-year-old boy and keep his alter ego, Nanoboy, a secret. When evil happens in the micro-cosmos, Oscar becomes the tiny Nanoboy to lead the fight. Oscar/Nanoboy becomes involved in diverse situations that create opportunities to solve conflicts and learn about science and teach life lessons. In the micro-cosmos, Nanoboy encounters solutions that he can then bring back to solve human world problems. Young viewers learn from Nanoboy about a variety of subjects including diamonds, magnets, the quality of sound, the properties of worms, robots, amber, Japanese culture, human physiology, mosquitoes, cellular cytoplasm, atoms, fermentation, pheromones, the brain, botany and photosynthesis, saliva, infections, and hermit crabs. Viewers learn from Oscar pro-social behaviors and character building traits and skills. Presented life-skill topics include generosity, empathy, jealousy, teamwork, care with alliances, creative problem-solving skills, truthfulness, jumping to conclusions, fame, reverence for past knowledge, staying on task, responsibility, apologies, being proactive, power of human intelligence, value of understanding, facing fears, helping, appreciation, and friendship.

Other Matters (3 of 22)	**Response**
Program Title	Now Eat This! With Rocco DiSpirito [5.1] - final telecast 9/14/13
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 12:00N
Total times aired at regularly scheduled time	11
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Celebrity Chef Rocco DiSpirito hosts this exciting show to challenge viewers to examine what they eat and learn about the best ways to take care of themselves through food. Rocco draws from his own life experiences to show families how to get back together over a delicious, healthy meal. Each program will focus on an individual or family and their issues related to food and health. Issues might be struggling with weight, trying to feed a family on a budget, fighting serious health issues like diabetes, or simply improving lifestyle habits. Rocco will teach the guests on the shows and viewers at home about food and nutrition, showing them how to prepare the meals, and guide them in making better choices.

Other Matters (4 of 22)	**Response**
Program Title	Family Style with Chef Jeff [5.1] first telecast 9/21/13
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 12:00N
Total times aired at regularly scheduled time	2

Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Family Style with Chef Jeff teaches young viewers how making the right choices in the kitchen can lead to healthy, life-changing experiences for the entire family. Each episode demonstrates how viewers can cook healthier versions of their favorite dishes and provides valuable health and nutrition information in a fun, interesting format. Family Style uses structural components to help young viewers retain and reflect on current health-related information. The program also includes positive reinforcement through the use of nutrition quizzes and health tips with the ultimate goal of helping young viewers make better, more informative choices about their eating habits, nutrition and health.

Other Matters (5 of 22)	**Response**
Program Title	Animal Atlas [5.1]
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 12:30PM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Atlas makes the animal world entertaining, enlightening and informational. The series uses humor, natural visuals and an everyday attitude to reach the minds of young viewers. It uses a friendly and fascinating presentation of information to engage young viewers and broaden their knowledge and perspective of the animal world. Viewers are exposed to every kind of animal imaginable, from the familiar to the astounding, including apes and giant lizards, sharks and tigers and animals from the Americas, Africa, Asia, Australia and elsewhere. Viewers discover the variety of places and situations that animals live in, how they find food and what they eat, how they play and care for their young, and the dynamics of the family units they live in. Animal Atlas also educates young viewers about endangered species and provides useful information on wildlife conservation. The show incorporates the learning categories of life sciences, biological sciences and critical thinking skills in teaching viewers about animals and nature.

Other Matters (6 of 22)	**Response**
Program Title	Career Day [5.1] - final telecast 9/14/13
Origination	Syndicated

Days/Times Program Regularly Scheduled	SA 1:00PM
Total times aired at regularly scheduled time	11
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Career Day introduces young people to career exploration and awareness within a safe learning environment. Career Day provides an avenue for teens to view experts in their respective fields as they discuss work, education and training required for their job choice as well as experiences that led them to choose their field. The show encourages students to make informed decisions by exposing them to the wide variety of potential jobs and encourages success through education and training. The program's motivational and inspirational message of each guest empowers audiences of all ages to investigate career opportunities which in turn can enhance academic performance, facilitate high school completion and encourage post-secondary education. Each segment of Career Day delivers an educational and informational message that supports current social, intellectual and emotional aspects of teens.

Other Matters (7 of 22)	**Response**
Program Title	The Coolest Places On Earth [5.1] first telecast 9/21/13
Origination	Syndicated
Days/Times Program Regularly Scheduled	SA 1:00PM
Total times aired at regularly scheduled time	2
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Coolest Places On Earth takes young viewers on a journey of discovery to the most amazing and astonishing places on the planet - cities, festivals, landmarks and works of nature. Each location's history and culture is explored. Each episode features three specific locations and delivers fast-paced information to engage the young viewer. The program features facts about history, geography and culture with a goal of providing young viewers with inspiration and information to better understand and appreciate the diverse world around them.

Other Matters (8 of 22)	**Response**
Program Title	On The Spot [5.1]
Origination	Syndicated

Days/Times Program Regularly Scheduled	SA 1:30PM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	On The Spot is a question and answer show challenging viewers to recall middle and high school knowledge about history, science, math, English, second languages, health, geography, art, music, and technology, and then teaches them the answer. The show uses an entertaining on-the-street format to test how well young people know the information contained in their own national curriculum. The format allows a wide range of topics and allows topics to be blended. The program also succeeds in modeling all ages, races and genders as successful, knowledgeable individuals. Although there are right and wrong answers, there are right answers from people that every audience member can identify with so that they see a representative from their own group succeeding. In turn, it also allows viewers to learn respect for those outside their own group.

Other Matters (9 of 22)	**Response**
Program Title	Curiosity Quest Goes Green [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Curiosity Quest Goes Green shows children how to explore the world of green living. The series educates and informs youngsters about recycling, saving energy, and protecting the environment. Each episode shows a different aspect of environmental challenges and possible solutions and helps promote children's writing and creative skills.

Other Matters (10 of 22)	**Response**
Program Title	Critter Gitters [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:30AM
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	9 years to 14 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Critter Gitters is a search and rescue, animal adventure-themed series. While entertaining, the series also contains investigative and detective sleuthing by a group of neighborhood kids, a veterinarian, a marine biologist, a zany professor and colorful neighborhood characters. Viewers will learn about different types of animals through the stimulating story lines which feature kids' natural curiosity and a love for animals. The cast provides positive role models as they deal with animals and their habitats and situations.

Other Matters (11 of 22)	**Response**
Program Title	Curiosity Quest [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Curiosity Quest explores what young viewers are curious about. Each episode answers viewer's letters of curiosity by taking the audience on location for an unscripted, hands-on, educational exploration to answer the questions posed. The host provides an enthusiastic personality and learning environment and kids will enjoy the hilarious situations he gets into in pursuit of the answers to their questions.

Other Matters (12 of 22)	**Response**
Program Title	Heads Up [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 12 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Heads Up! is a series about astronomy and astronautics that takes young viewers beyond the basics of the Big Dipper and the moon, introducing them to the magical content and practical context of the night sky. Each episode of the series takes kids on an entertaining and informative tour of the heavens through several featured segments, including a survey of all the planets and moons in our solar system. It assists young viewers to a better understanding of astronomy and challenges them in critical thinking and problem solving skills, while providing valuable information to reach answers.

Other Matters (13 of 22)	**Response**
Program Title	Young America Outdoors [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Young America Outdoors introduces young viewers to a wide variety of outdoor activities, explaining the benefits of keeping fit while exploring wonders of nature. Show topics include fishing, hang-gliding, horseback riding, kayaking, hiking, camping, water skiing, snow skiing and backpacking. The series provides important information on wilderness survival skills and emphasizes safety outdoors as well as environmental awareness and responsible use of our natural resources. The program shows real life in-the-field experiences of professional and ordinary people experiencing the outdoors, as well as exhibiting good social responsibility and promoting strong personal and community values.

Other Matters (14 of 22)	**Response**
Program Title	Young America Outdoors [5.2]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Young America Outdoors introduces young viewers to a wide variety of outdoor activities, explaining the benefits of keeping fit while exploring wonders of nature. Show topics include fishing, hang-gliding, horseback riding, kayaking, hiking, camping, water skiing, snow skiing and backpacking. The series provides important information on wilderness survival skills and emphasizes safety outdoors as well as environmental awareness and responsible use of our natural resources. The program shows real life in-the-field experiences of professional and ordinary people experiencing the outdoors, as well as exhibiting good social responsibility and promoting strong personal and community values.

Other Matters (15 of 22)	**Response**
Program Title	Green Screen Adventures [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	7 years to 13 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Green Screen Adventures sparks enthusiasm for writing through age-appropriate sketch comedy, original songs, puppetry, and story theater. The stories are based on the writing of elementary school students. Children get the message that their words have power and their voices are being heard. The Green Screen company of performers and writers are diverse and reinforce critical writing skills and share positive social messages. The educational mission also emphasizes curiosity, confidence, citizenship and compassion.

Other Matters (16 of 22)	**Response**
Program Title	The Busy World of Richard Scarry [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 7:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Busy World of Richard Scarry uses the characters of the Scarry books to introduce pre-schoolers to simple situations they encounter daily - love of parents, mastery of motor, language and social skills, power, possession, personal routines such as eating, dressing and sleeping, and family living such as cooking, recreation and celebration. The series shows young viewers the positive forces in their lives and stimulates imagination and play, teaches pro-social behaviors such as generosity, friendliness, persistence, altruism, understanding of others' point of view, empathy, and acceptance of others. It also seeks to show viewers a world outside of the family unit and discover friendship and the community. Other skills focused on include attention, language, memory, processing a story and interest in reading.

Other Matters (17 of 22)	**Response**
Program Title	Wimzie's House [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wimzie's House contains stories featuring puppet characters in situations with themes that are important to the development of young children. Each show has songs which reinforce these themes. Wimzie's House recognizes that pre-schoolers are complex people and need support as they develop their identity and express their independence as well as learn to interact effectively with others. Wimzie's House helps children with the skills that enable them to identify, manage, and communicate their emotions and to resolve conflicts without using violence. Children also learn how to create bonds with people around them and encourages children to learn and discover new things. In addition, each episode ends with the puppet children offering life skill tips on such issues as nap time, talking without permission, hitting, no means no, inside and outside voices, excluding others, answering the telephone and door, eating too fast, crossing the street, dealing with strange animals, saying you are sorry, sneezing, brushing your teeth and washing your hands.

Other Matters (18 of 22)	**Response**
Program Title	Wimzie's House [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 8:30AM

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wimzie's House contains stories featuring puppet characters in situations with themes that are important to the development of young children. Each show has songs which reinforce these themes. Wimzie's House recognizes that pre-schoolers are complex people and need support as they develop their identity and express their independence as well as learn to interact effectively with others. Wimzie's House helps children with the skills that enable them to identify, manage, and communicate their emotions and to resolve conflicts without using violence. Children also learn how to create bonds with people around them and encourages children to learn and discover new things. In addition, each episode ends with the puppet children offering life skill tips on such issues as nap time, talking without permission, hitting, no means no, inside and outside voices, excluding others, answering the telephone and door, eating too fast, crossing the street, dealing with strange animals, saying you are sorry, sneezing, brushing your teeth and washing your hands.

Other Matters (19 of 22)	**Response**
Program Title	The Country Mouse and the City Mouse Adventures [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Country Mouse and the City Mouse Adventures employs the fun and fascinating world-wide jaunts of a pair of mice to present a body of important new learning skills. Emily, the practical Country Mouse, and Alexander, the sophisticated City Mouse, visit friends and family around the globe and encounter problems, complications and mysteries. By stepping in, helping out, and dealing with the situations with which they are confronted, they teach youngsters valuable skills in how to learn such as discovery, investigation and analysis. The show encourages viewers to develop positive personal character attributes such as open-mindedness, courage, perceptiveness, initiative, creativity and perseverance. The mice also teach pro-social behaviors related to helping, learning, and problem solving, teamwork, cooperation and leadership. Country Mouse, City Mouse increases the viewers core knowledge base and appreciation of the world around them by introducing information about world geography, history and new languages.

Other Matters (20 of 22)	Response
Program Title	Danger Rangers [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SA 9:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	5 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Danger Rangers is an animated series that uses action and adventure storylines, comedy and songs to teach health and safety information. The series presents the cognitive, personal and pro-social qualities necessary for youngsters to carry them out. The Danger Rangers model behavior to teach health and safety, problem-solving skills and positive character traits within a range of situations which they encourage young viewers to adopt. Danger Rangers aims to provide young viewers with the crucial educational tools to keep them safe by showing them how to be prepared for eventualities, being proactive, setting priorities, employing clear thinking and rational judgment and taking tasks through to completion. They also teach viewers to accept and appreciate unique abilities and insights in themselves and others and to employ teamwork to capitalize on individual strengths and overcome individual weaknesses. They model personal qualities including independence, courage, responsibility, restraint, initiative, perceptiveness, perseverance and more. They aim to encourage viewers to develop positive social behaviors such as understanding, empathy, tolerance, cooperation, helpfulness, sharing and leadership. Finally, Danger Rangers exposes viewers to the careers of those who help keep them safe and healthy, including fire fighters, police, doctors and nurses.

Other Matters (21 of 22)	Response
Program Title	Doodlebops Rockin' Road Show [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SU 7:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Doodlebops Rockin' Road show helps promote academic and social readiness to young viewers facing future school environments. The Doodlebops Band uses fantasy, fun, music and adventure to teach kids about their world. Through targeted modeling, the show aids in enhancing viewers' personal character and pro-social behavior. Viewers learn the value of honesty, integrity, kindness, compassion, helpfulness and sharing and see problems solved using courage, inventiveness, leadership, initiative, cooperation, and logical reasoning. The show encourages an understanding and appreciation of music, but also helps with basic core learning skills such as numbers, the alphabet, colors, vocabulary, sequences and directions.

Other Matters (22 of 22)	**Response**
Program Title	The Doodlebops [5.3]
Origination	Network
Days/Times Program Regularly Scheduled	SU 7:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Doodlebops uses music, fantasy and fun to help young viewers gain basic knowledge needed for future school environment success. Deedee, Roonie, Moe and their friends help foster creativity and enhance learning in areas such as mathematics, language, literature and music appreciation. They model positive social behaviors and personal qualities such as honesty, kindness, initiative, earnestness, compassion, cooperation, helpfulness, sharing and leadership. Through the situations they encounter, they assist viewers with critical thinking in goal-setting, decision-making and problem-solving, bringing them to an appropriate sense of self-reliance and an understanding of the consequences of their actions. Life skills and behaviors such as following directions, being a member of a team and making new friends are also emulated. Viewers also learn fundamental knowledge-based learning and skills including numbers, the alphabet, vocabulary, colors, sequences and directions.

Certification

Question	Response
The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information,and belief there is good ground to support it; and that it is not interposed for delay. **FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID** Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
I certify that this application includes all required and relevant attachments.	
I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	**KTLA, LLC**

Attachments

No Attachments.