

Children's Television Programming Report

 FRN: 0001587583
 File Number: CPR-129821
 Submit Date: 04/10/2012
 Call Sign: WPTZ
 Facility ID: 57476
 City:

 PLATTSBURGH
 State: NY

 Service: Full Service Television
 Purpose: Children's TV Programming Report
 Status: Received
 Status Date:

 04/10/2012
 Filing Status: Active

Report reflects information for : First Quarter of 2012

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant	Applicant Name, Type, and Contact Information				
Information	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's	Section	Question Response	
Television Information	Station Type	Station Type Network Affil	ation
		Affiliated network NBC	
		Nielsen DMA Burlington-P	attsburgh
		Web Home Page Address www.wptz.co	m
Digital Core Programming	Question		Response
	State the average number of hours of Core Programming per week broadcast by the station on its main program stream		am 5.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream		
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:		
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication Y of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?		
	programming guideline (a	that at least 50% of the Core Programming counted toward meeting the additional pplied to free video programming aired on other than the main Yes No program program episodes that had already aired within the previous seven days either on the program episodes that had already aired within the previous seven days either on the program episodes that had already aired within the previous seven days either on the program episodes that had already aired within the previous seven days either on the program episodes that had already aired within the previous seven days either on the program episodes that had already aired within the previous seven days either on the program episodes that had already are descent as the previous seven days either on the	Yes

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(21)

Digital Core Program (1 of 21)	Response
Program Title	Teen Kids News
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturdays 9-930A
Total times aired at regularly scheduled time	11
Total times aired	13
Number of Preemptions	2
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	2
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital This program takes current events and presents them in terms younger children can understand more easily. There are also weekly feature segments that address issues such as careers, education, relationships, the environment, ecology and fun things to do while they are growing and learning.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	Teen Kids News
List date and time rescheduled	01/14/12 830A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2012-01-14
Episode #	01/14/12 #918
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	Teen Kids News
List date and time rescheduled	03/12/12 800A
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2012-03-10

Episode

Reason for Preemption

Sports

Digital Core Program (2 of 21)	Response
Program Title	Jack Hanna's Into the Wild
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday 930-10A
Total times aired at regularly scheduled time	11
Total times aired	13
Number of Preemptions	2
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	2
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Jack Hanna's Into the Wild is based around Jack's traveling the world with his friends and family, taking the viewer to his favorite destinations and introducing them to new and amazing creatures each week. Throughout Jack's travels, he raises awareness of different cultures, geography, spectacular animals and animal facts, while teaching children the importance of stewardship of the environment through his documented donations to conservation efforts worldwide. The episode content will certainly further the educational, informational needs of children 13-16.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	Jack Hanna's Into the Wild
List date and time rescheduled	03/10/12 830A
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes

Date Preempted	2012-03-10
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	Jack Hanna's Into the Wild
List date and time rescheduled	01/14/12 900A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2012-01-14
Episode #	01/14/12 #306
Reason for Preemption	Sports

Digital Core

Program (3 of 21)	Response
Program Title	Turbo Dogs
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10-1030A
Total times aired at regularly scheduled time	6
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Turbo Dogs is a CG-animated action-comedy series from Scholastic. In each episode, canine heroes Dash, Mags, GT, Strut, Stinkbert and Clutch will take kids on a high-speed racing adventure with an emphasis on friendship and teamwork. Turbo Dogs is based on the Racer Dogs book by Bob Kolar. The action is set in the town of Racerville, where a wacky, canine-based community shares a passion for motor sports. The series will aim to expose kids to the concepts of direction, distance and time, while reinforcing the importance of cooperation and fair play.

Does the Licensee	Yes
identify the	
program by	
displaying	
throughout the	
program the	
symbol E/I?	

Digital Core Program (4 of 21)	Response
Program Title	The Zula Patrol
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10-1030A
Total times aired at regularly scheduled time	7
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital The Zula Patrol was created to spark curiosity and scientific literacy among elementary school students. The 21st century's newest space team on fun-filled adventures across the universe helps kids learn some fascinating facts about science and astronomy along the way! Captain Bula, brainiac Professor Multo, hot-doggin' pilot Zeeter, space pet Gorga, and flying companions Wizzy & Wigg set a weekly course for fun.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (5 of 21)	Response
Program Title	Shelldon
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1030-11A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital SHELLDON is a lighthearted series that aims to entertain as well as educate children about marine life and creatures that live in the sea. The series engages kids with environmental themes and an overarching message that shows the characters involved in making the world a better and greener place.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (6 of 21)	Response
Program Title	The Magic School Bus
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11-1130A
Total times aired at regularly scheduled time	6
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 9 years

Describe the Main Digital The Magic School Bus is based on a series of children's books about science written by Joanna Cole. The show features the ingenious Ms. Frizzle, an elementary school teacher and intrepid explorer who educational piles her students into her Magic School Bus and takes them on amazing field trips to impossible locations. informational The goal of each field trip is to answer questions or learn many new things about the place the class visits. Each episode is a fact filled expedition to places as diverse as the solar system, the human body, or even objective of inside weather systems. The bus transforms to suit the environment and the kids freely explore and share the program their learning with each other and with Ms. Frizzle, who nudges her students to "make connections" and and how it meets the answer their own questions with research. The class pet, Lizzie, a large lizard, accompanies the class on definition of their field trips. The content of the show is appropriate for children from ages 4 to 9 and in addition to all the factual content, the children also have a socio-emotional problem to solve that is embedded into the story Programming. line.

Does the Licensee identify the program by displaying throughout the program the symbol E /l?

Yes

and

Core

Digital Core Program (7 of	
21)	Response
Program Title	Jane and the Dragon
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11-1130A
Total times aired at regularly scheduled time	7
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Jane And The Dragon is a coming of age story about a middle class, medieval girl who lives on the Royal Court with her family. As an only child, Jane is raised to be a Lady-In-Waiting but through her determination and a stroke of good luck, she ends up being trained as a Knight in the Kings Guard instead. Accompanied by her best friend, a giant green dragon who lives in her backyard, Jane experiences a series of adventures that test her character and her skills as a young knight in a castle full of friends and foes. Each episode in the series takes viewers through the problems and challenges Jane encounters and the process Jane goes through to find solutions for them.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 21)	Response
Program Title	Babar
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1130A -12P
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Babar is about a young, orphaned elephant that goes to live in the big city and learn about the ways of people. He finds the strength to rise above numerous challenges and returns to the jungle where he builds the city of Celesteville and is crowned king of the elephants. A dedicated ruler and father, Babar and his family experience many challenges as they journey through life and learn to rise above them through vigor and optimism. Each episode of the show communicates social-emotional messages that draw upon the bond of family and combine traditional values with a modern lifestyle.

Does the
Licensee identifyYesthe program by
displaying
throughout the
program the
symbol E/I?

Digital Core Program (9 of 21)	Response
Program Title	Willa's Wild Life
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 12-1230P
Total times aired at regularly scheduled time	12
Total times aired	13
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Willa's Wild Life is an enchanting series about a little girl's unique home life that is sure to keep you in stitches and warm your heart. Willa's Wild Life follows the adventures of Willa, an unforgettable little girl who finds herself in comic predicaments. But thanks to her loving and patient father, and her entire extended family of personality rich zoo animals, Willa manages to overcome her obstacles, learn a little something, and have a great time along the way.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	Willa's Wild Life
List date and time rescheduled	03/10/12 900A
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2012-03-10

Episode #

Reason for Preemption

Sports

Digital Core Program (10 of 21)	Response
Program Title	Pearlie
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1230-1P
Total times aired at regularly scheduled time	11
Total times aired	13
Number of Preemptions	2
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	2
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Pearlie is an animated comedy series based on the children's book series, Pearlie the Park Fairy, by Wendy Harmer. Pearlie is an optimistic, light-hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 4-8 year old range, Pearlie focuses on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters (HQ) to keep Jubilee Park in sparkling order she has constant challenges with her basic goal of keeping everyone happy and making sure the park functions smoothly. Pearlie's nemesis and cousin Saphira, often takes advantage of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, we see Pearlie approach new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friends, Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order.

Does the	Yes		
Licensee			
identify the			
program by			
displaying			
throughout			
the program			
the symbol E			
/l?			

Digital Preemption Programs #1

Questions	Response
Title of Program	Pearlie
List date and time rescheduled	01/14/12 930A
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2012-01-14
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	Pearlie
List date and time rescheduled	03/10/12 930A
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2012-03-10
Episode #	
Reason for Preemption	Sports

Digital Core Program (11 of 21)	Response
Program Title	Jack Hanna's Animal Adventures
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sundays 7- 730A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	

Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital In each episode, cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people who are knowledgeable about each animal and its habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro social values in an environmentally responsible universe. DT
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 21)	Response
Program Title	Wild About Animals
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sunday 730-8A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Wild About Animals is an educational program with a target audience of young adolescents. Its primary educational objectives are, to promote a positive learning context for the acquisition of knowledge; to familiarize viewers with the diversity of animal life in the wild; to provide viewers with information about the attributes and habitat of the different wild animal species; to help viewers become more informed regarding approaches to wild animals-while at the same time providing them with information regarding dangers and threats; to foster curiosity about wild animals; to motivate viewers to become involved in wild life related activities; to increase awareness of the importance of conservation and provide information for enhancing conservation of the environment and animal diversity; to provide information regarding sites in which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild animals; to stimulate interest in biological and related scientific fields.
Does the Licensee identify the program by	Yes

displaying throughout the program the symbol E

/l?

Digital Core Program (13 of 21)	Response
Program Title	Green Screen Adventures
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10-1030A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 13 years

Describe the Multicast Utilizing humor as a powerful learning tool, GSA sparks enthusiasm for writing through age appropriate sketch comedy, original songs, puppetry, and story theatre. By basing the stories on the writing of elementary school students, ages 7-13, children get the message that their words have power, and that their voices are being heard. GSA provides something that educators can't necessarily offer or replicate in a informational school setting, as it gives students a real world connection to their writing. Young students have the opportunity to understand the impact of writing on a broader audience by submitting their own writing to the show for consideration and adaptation. Green Screen's company of performers and writers reinforces critical writing skills and emphasizes positive social messages. In addition to academic skills, GSA focuses on the five Cs: Creativity, Curiosity, Confidence, Citizenship, Compassion.

Does the Yes Licensee identify the program by displaying throughout the program the symbol E /|?

educational

objective of

the program

and how it

meets the definition of

Programming.

Core

and

Digital Core	
Program (14 of 21)	Response
Program Title	Busytown Mysteries
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1030-11A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast Busytown Mysteries is an investigative learning show for young children based on the questions and conundrums relevant to this "ready-to-learn" target audience and geared to their unique level of understanding. The show's educational content includes a range of meaningful metacognitive, social-emotional and core-knowledge learning goals aimed at promoting school readiness. The series gives youngsters an understanding and appreciation of the critical thinking skills involved in scientific inquiry. It brings them a broad base of interesting knowledge on which to practice these burgeoning skills, as well as the psycho-social abilities to effectively do so.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (15 of 21)	Response
Program Title	Busy World of Richard Scary
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11-1130A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the Multicast The Busy World of Richard Scarry is designed for two to five year olds. Like the Scarry books themselves the TV series uses themes that are congruent with the interests of pre-school and early elementary school children. These include - love of parents - mastery of all the motor, language and social skills that they see in the world around them - power (who calls the shots) - possession (It's mine!) informational personal routines (eating, dressing, sleeping) - family living (cooking, recreation, celebration) - imagination and vicarious play - pro-social behavior (generosity, friendliness, persistence, altruism, understanding of others' points of view, empathy, acceptance of others' idiosyncrasies) - moving beyond family attachments to the world of friendships and community - developing skills on which academic learning depends (attention, language, memory, active processing of a story, interest in reading)

educational

objective of

the program

and how it

meets the

Core

definition of

Programming.

and

Yes Does the Licensee identify the program by displaying throughout the program the symbol E /|?

Digital Core Program (16 of 21)	Response
Program Title	Busy World of Richard Scary
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1130A-12p
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the Multicast The Busy World of Richard Scarry is designed for two to five year olds. Like the Scarry books themselves the TV series uses themes that are congruent with the interests of pre-school and early elementary school children. These include - love of parents - mastery of all the motor, language and social skills that they see in the world around them - power (who calls the shots) - possession (It's mine!) informational personal routines (eating, dressing, sleeping) - family living (cooking, recreation, celebration) - imagination and vicarious play - pro-social behavior (generosity, friendliness, persistence, altruism, understanding of others' points of view, empathy, acceptance of others' idiosyncrasies) - moving beyond family attachments to the world of friendships and community - developing skills on which academic learning depends (attention, language, memory, active processing of a story, interest in reading)

educational

objective of

the program

and how it

meets the

Core

definition of

Programming.

and

Yes Does the Licensee identify the program by displaying throughout the program the symbol E /|?

Digital Core Program (17 of 21)	Response
Program Title	Dino Squad
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 12-1230P
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years

Describe the Multicast Dino Squad promotes positive social learning using the principles of social learning theory. It portrays attractive and engaging young role-models enacting the kinds of positive social behavior and educational values we would like our audience to adopt. The series combines children's fascination with dinosaurs, their and attraction to science-fiction or superhero characters who have the ability to "morph" from human status into informational super beings, and the appeal of a group of five, highly individualistic and appealing teens, to attract and objective of engage young viewers. Each episode portrays these teens facing and finding solutions to problems that are the program and how it relevant to contemporary youngsters. In so doing, each episode provides young viewers templates and/or meets the standards that they can employ to navigate issues they typically encounter in their own, daily lives. definition of Core Programming. Does the Yes Licensee identify the program by displaying throughout the program the symbol E

/|?

Digital Core Program (18 of 21)	Response
Program Title	Dino Squad
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1230-1p
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years

Describe the Multicast Dino Squad promotes positive social learning using the principles of social learning theory. It educational portrays attractive and engaging young role-models enacting the kinds of positive social behavior and values we would like our audience to adopt. The series combines children's fascination with dinosaurs, their and attraction to science-fiction or superhero characters who have the ability to "morph" from human status into informational super beings, and the appeal of a group of five, highly individualistic and appealing teens, to attract and objective of engage young viewers. Each episode portrays these teens facing and finding solutions to problems that are the program relevant to contemporary youngsters. In so doing, each episode provides young viewers templates and/or and how it meets the standards that they can employ to navigate issues they typically encounter in their own, daily lives. definition of Core Programming. Does the Yes Licensee identify the program by displaying throughout the program the symbol E

/|?

Digital Core Program (19 of 21)	Response
Program Title	Doodlebops R.R.S
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 10-1030A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the Multicast "Doodlebops Rockin' Road Show" is intended to promote academic and social readiness in order educational to help young viewers toward ultimate competence and success in their future school and extracurricular environments. By means of fantasy, fun, music and adventure, the Doodlebops Band teaches kids about informational their world and gives them the vital understanding and behavioral tools to explore it. The show's major objective of educational goals lie in the all-important psycho-social arena. Largely through targeted modeling, the show the program aids in the enhancement of viewers' personal character and pro-social behavior. Viewers come to see the and how it value of honesty, integrity, the joy that can come from sharing, and so much more. The show's focus on meets the feelings and emotions gives viewers an opportunity to make gains in their own emotional intelligence. They learn to effectively express themselves and "read" the expressions of others. The show also provides a definition of template that youngsters can use to face situations and solve problems with the use of courage, Core Programming. inventiveness, and logical reasoning. The series secondarily addresses complementary core-knowledge goals. The show encourages an understanding and appreciation of music, leading to creative development and gains in multiple other subject areas; and provides practice on fundamental knowledge-based learning and skills, including numbers, the alphabet, colors, vocabulary, sequences, and directions. By incorporating the series' multi-faceted educational goal in the context of fun and laughter, "Doodlebops Rockin' Road Show" furthermore helps to engage kids in new learning, and gives them a chance to hone and develop their burgeoning sense of humor. SPECIFIC EDUCATIONAL OBJECTIVES: To encourage viewers to develop positive personal qualities and pro-social behaviors, including honesty, kindness, initiative, earnestness, compassion, cooperation, helpfulness, sharing and leadership. To aid viewers to comprehend their own feelings and emotions and "read" the emotions of others, leading to gains in emotional intelligence and an understanding of the vital relationship between emotion and response. To assist viewers to generate techniques associated with critical thinking in goal-setting, decision-making and problem-solving, bringing them to an appropriate sense of self-reliance and an understanding of the consequences of their actions. To help viewers to gain meaningful life skills and behaviors, such as following directions, being a member of a team, and making new friends - intended to better equip them to take on a functional role in school and at home To provide viewers with a basic understanding of the elements of music and an appreciation of music itself. This learning is geared to foster creativity and enhance learning in a number of other subject areas, notably including mathematics, language and literature. To teach and provide practice on fundamental knowledge-based learning and skills, including numbers, the alphabet, vocabulary, colors, sequences, and directions. To spark and broaden viewers' burgeoning sense of humor in order to promote intellectual development, enhance resilience, and help them see the fun of new learning.

and

Does the Yes Licensee identify the program by displaying throughout the program the symbol E /l?

Digital Core Program (20 of 21)	Response
Program Title	Doodlebops
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 1030-11A
Total times aired at regularly scheduled time	13
Total times aired	

Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast The Doodlebops is primarily intended to promote social and academic readiness - thereby helping young viewers toward ultimate competence and success in their future school environment. By means of music, fantasy and fun, "The Doodlebops" encourages an understanding and appreciation of music, leading to creative development and gains in multiple other subject areas; aids in the enhancement of viewers' personal character and pro-social behavior; and teaches basic knowledge-based information. On an episode by episode basis, Deedee, Roonie, Moe and their cohorts foster valuable learning along with a great deal of joy. SPECIFIC EDUCATIONAL OBJECTIVES: To provide viewers with a basic understanding of the elements of music and an appreciation of music itself. This learning is geared to foster creativity and enhance learning in a number of other subject areas, notably including mathematics, language and literature. To encourage viewers to develop positive personal qualities and pro-social behaviors, including honesty, kindness, initiative, earnestness, compassion, cooperation, helpfulness, sharing and leadership. To assist viewers to generate techniques associated with critical thinking in goal-setting, decision-making and problem-solving, bringing them to an appropriate sense of self-reliance and an understanding of the consequences of their actions. To help viewers to gain meaningful life skills and behaviors, such as following directions, being a member of a team, and making new friends - intended to better equip them to take on a functional role in school. To teach and provide practice on fundamental knowledge-based learning and skills, including numbers, the alphabet, vocabulary, colors, sequences, and directions
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (21 of 21)	Response
Program Title	Liberty's Kids
Origination	Network
Days/Times Program Regularly Scheduled	M-F 930-10A
Total times aired at regularly scheduled time	65

Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	7 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast Liberty's Kids is designed to enable viewers to experience, in fresh and exciting ways, the extraordinary period of 1773 to 1789 in American history, as the thirteen colonies, led by a group of courageous and brilliant individuals fought for freedom from Britain and established a new nation. It uses powerful storytelling to address three primary educational goals: 1. To introduce young people to an extensive cast of remarkable historical figures, from Ben Franklin to Phillis Wheatley, and to enable them to understand the incredible sacrifices these individuals made to help found the United States. 2. To guide young people through the entire sequence of amazing events that led to the creation of a new nation, from the homes of ordinary Americans and the meeting halls from Virginia to Massachusetts to the numerous battlefields in the colonies and the royal courts of France and England. 3. To help young people understan the importance of key philosophical, social and political issues at the heart of the American Revolution by setting these issues in actual historical contexts, by having individuals such as Jefferson and Paine explain these issues and by seeing the impact of these issues on the lives of ordinary citizens. And to always do so in ways that are age-appropriate for our target audience.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison Contact	Question	Response
	Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
	Name of children's programming liaison	Doug Johnson
	Address	5 Television Drive
	City	Plattsburgh
	State	NY
	Zip	12901
	Telephone Number	518.561.5555
	Email Address	dougjohnson@hearst. com
	Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Other Matters (19)

'

Other Matters (1 of 19)	Response
Program Title	Teen Kids News
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 9-930A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital This program takes current events and presents them in terms younger children can understand more easily. There are also weekly feature segments that address issues such as careers, education, relationships, the environment, ecology and fun things to do while they are growing and learning.

Other Matters (2 of 19)	Response
Program Title	Saturday 930-10A
Origination	Network
Days/Times Program Regularly Scheduled	Jack Hanna's into the Wild
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Jack Hanna's Into the Wild is based around Jack's traveling the world with his friends and family, taking the viewer to his favorite destinations and introducing them to new and amazing creatures each week. Throughout Jack's travels, he raises awareness of different cultures, geography, spectacular animals and animal facts, while teaching children the importance of stewardship of the environment through his documented donations to conservation efforts worldwide. The episode content will certainly further the educational, informational needs of children 13-16.

Other Matters (3 of 19)	Response
Program Title	The Zula Patrol
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10-1030A
Total times aired at regularly scheduled time	12
Length of Program	30 mins

Age of Target Child Audience from

4 years to 8 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Main Digital The Zula Patrol was created to spark curiosity and scientific literacy among elementary school students. The 21st century's newest space team on fun-filled adventures across the universe helps kids learn some fascinating facts about science and astronomy along the way! Captain Bula, brainiac Professor Multo, hot-doggin' pilot Zeeter, space pet Gorga, and flying companions Wizzy & Wigg set a weekly course for fun.

Other Matters (4 of 19)	Response
Program Title	Shelldon
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1030-11A
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital SHELLDON is a lighthearted series that aims to entertain as well as educate children about marine life and creatures that live in the sea. The series engages kids with environmental themes and an overarching message that shows the characters involved in making the world a better and greener place.

Other Matters (5 of 19)	Response
Program Title	Jane and the Dragon
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11-1130A
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Jane And The Dragon is a coming of age story about a middle class, medieval girl who lives on the Royal Court with her family. As an only child, Jane is raised to be a Lady-In-Waiting but through her determination and a stroke of good luck, she ends up being trained as a Knight in the Kings Guard instead. Accompanied by her best friend, a giant green dragon who lives in her backyard, Jane experiences a series of adventures that test her character and her skills as a young knight in a castle full of friends and foes. Each episode in the series takes viewers through the problems and challenges Jane encounters and the process Jane goes through to find solutions for them.

Other Matters (6 of 19)	Response
Program Title	Babar
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1130-12P
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Babar is about a young, orphaned elephant that goes to live in the big city and learn about the ways of people. He finds the strength to rise above numerous challenges and returns to the jungle where he builds the city of Celesteville and is crowned king of the elephants. A dedicated ruler and father, Babar and his family experience many challenges as they journey through life and learn to rise above them through vigor and optimism. Each episode of the show communicates social-emotional messages that draw upon the bond of family and combine traditional values with a modern lifestyle. DT
Other Matters (7 of	19) Response
Program Title	Willa's Wild life
Origination	Network
Days/Times Progra	•

Regularly Scheduled	
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Willa's Wild Life is an enchanting series about a little girl's unique home life that is sure to keep you in stitches and warm your heart. Willa's Wild Life follows the adventures of Willa, an unforgettable little girl who finds herself in comic predicaments. But thanks to her loving and patient father, and her entire extended family of personality rich zoo animals, Willa manages to overcome her obstacles, learn a little something, and have a great time along the way.

Other Matters (8 of 19)	Response
Program Title	Pearlie
Origination	Network

Days/Times Program Regularly Scheduled	Saturday 1230-1P
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital Pearlie is an animated comedy series based on the children's book series, Pearlie the Park Fairy, by Wendy Harmer. Pearlie is an optimistic, light-hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 4-8 year old range, Pearlie focuses on the importance of following the rules, using goo judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters (HQ) to keep Jubilee Park in sparkling order she has constant challenges with her basic goal of keeping everyone happy and making sure the park functions smoothly. Pearlie's nemesis and cousin Saphira, often takes advantage of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, we see Pearlie approach new tasks and problems with a great deal enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friends, Opal and Jasper, she learns what to do and what not to do in each situation s the park can be restored to order.

Other Matters (9 of 19)	Response
Program Title	Jack Hanna's Animal Adventures
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sunday 7-730A
Total times aired at regularly scheduled time	12
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital In each episode, cameras follow Jack Hanna as he spends time with nature's creatures across the continents. Jack talks with people who are knowledgeable about each animal and its habitat, teaching as he goes. Each episode is designed to reveal to children th world around them in a way that presents positive role models and pro social values in an environmentally responsible universe. DT

of 19)	Response
Program Title	Wild about Animals
Origination	Syndicated

Days/Times Program	Sunday 730-8A
Regularly	
Scheduled	
	40
Total times aired at	12
regularly scheduled	
time	
Length of	30 mins
Program	
Age of	13 years to 16 years
Target Child	
Audience	
from	
Describe the	Main Digital Wild About Animals is an educational program with a target audience of young adolescents.
educational	primary educational objectives are, to promote a positive learning context for the acquisition of knowledge
and	to familiarize viewers with the diversity of animal life in the wild; to provide viewers with information about
informational	the attributes and habitat of the different wild animal species; to help viewers become more informed
objective of	regarding approaches to wild animals-while at the same time providing them with information regarding
the program	dangers and threats; to foster curiosity about wild animals; to motivate viewers to become involved in wild
and how it	life related activities; to increase awareness of the importance of conservation and provide information fo
	enhancing conservation of the environment and animal diversity; to provide information regarding sites in
meets the definition of	enhancing conservation of the environment and animal diversity; to provide information regarding sites in which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in
meets the	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in
meets the definition of	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in
meets the definition of Core Programming. Other Matters (11	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim
meets the definition of Core Programming. Other	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim
meets the definition of Core Programming. Other Matters (11	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields.
meets the definition of Core Programming. Other Matters (11 of 19)	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields.
meets the definition of Core Programming. Other Matters (11 of 19) Program Title	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly	conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A 13
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A 13
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program Age of	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anime to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A 13 30 mins
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields. Response Green Screen Adventures Network Saturday 10-1030A 13 30 mins
meets the definition of Core Programming. Other Matters (11 of 19) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled time Length of Program	which wild life may be observed such as zoos, parks and aquariums, and the role these sites play in conservation and education; to indicate the ecological importance and contribution of particular wild anim to stimulate interest in biological and related scientific fields.

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Multicast Utilizing humor as a powerful learning tool, GSA sparks enthusiasm for writing through age appropriate sketch comedy, original songs, puppetry, and story theatre. By basing the stories on the writing of elementary school students, ages 7 -13, children get the message that their words have power, and that their voices are being heard. GSA provides something that educators can't necessarily offer or replicate in a school setting, as it gives students a real world connection to their writing. Young students have the opportunity to understand the impact of writing on a broader audience by submitting their own writing to the show for consideration and adaptation. Green Screen's company of performers and writers reinforces critical writing skills and emphasizes positive social messages. In addition to academic skills, GSA focuses on the five Cs: Creativity, Curiosity, Confidence, Citizenship, Compassion.

Other Matters (12 of 19)	Response
Program Title	Busytown Mysteries
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1030-11A
Total times aired at regularly scheduled time	d 13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	level of understanding. The show's educational content includes a range of meaningful metacognitive, social-emotional and core-knowledge learning goals aimed at promoting school readiness. The series gives youngsters an understanding and appreciation of the critical thinking skills involved in scientific
Other	
Matters (13 of 19)	Response
Program Title	Busy World Of Richard Scarry
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11-1130A

Total times
aired at
regularly
scheduled
time13Length of
Program30 mins

Age of 2 years to 5 years Target Child Audience from Describe the Multicast The Busy World of Richard Scarry is designed for two to five year olds. Like the Scarry books themselves the TV series uses themes that are congruent with the interests of pre-school and early educational and elementary school children. These include - love of parents - mastery of all the motor, language and social informational skills that they see in the world around them - power (who calls the shots) - possession (It's mine!) objective of personal routines (eating, dressing, sleeping) - family living (cooking, recreation, celebration) - imagination the program and vicarious play - pro-social behavior (generosity, friendliness, persistence, altruism, understanding of and how it others' points of view, empathy, acceptance of others' idiosyncrasies) - moving beyond family attachments meets the to the world of friendships and community - developing skills on which academic learning depends (attention, language, memory, active processing of a story, interest in reading) definition of Core Programming.

Other Matters (14 of 19)	Response
Program Title	Busy World Of Richard Scarry
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 1130A-12p
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast The Busy World of Richard Scarry is designed for two to five year olds. Like the Scarry books themselves the TV series uses themes that are congruent with the interests of pre-school and early elementary school children. These include - love of parents - mastery of all the motor, language and social skills that they see in the world around them - power (who calls the shots) - possession (It's mine!) - personal routines (eating, dressing, sleeping) - family living (cooking, recreation, celebration) - imagination and vicarious play - pro-social behavior (generosity, friendliness, persistence, altruism, understanding of others' points of view, empathy, acceptance of others' idiosyncrasies) - moving beyond family attachments to the world of friendships and community - developing skills on which academic learning depends (attention, language, memory, active processing of a story, interest in reading)
Other Matters (15 of 19)	Response
Program Title	Dino Squad

Program Title Dino Squa Origination Network

Days/Times Program Regularly Scheduled	Saturday 12-1230P
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast Dino Squad promotes positive social learning using the principles of social learning theory. It portrays attractive and engaging young role-models enacting the kinds of positive social behavior and values we would like our audience to adopt. The series combines children's fascination with dinosaurs, their attraction to science-fiction or superhero characters who have the ability to "morph" from human status into super beings, and the appeal of a group of five, highly individualistic and appealing teens, to attract and engage young viewers. Each episode portrays these teens facing and finding solutions to problems that are relevant to contemporary youngsters. In so doing, each episode provides young viewers templates and/or standards that they can employ to navigate issues they typically encounter in their own, daily lives.

Other Matters (16 of 19)	Response
Program Title	Dino Squad
Origination	Network
Days/Times	Saturday 1230-1P
Program	
Regularly	
Scheduled	
Total times	13
aired at	
regularly	
scheduled	
time	
Length of	30 mins
Program	
Age of	9 years to 11 years
Target Child	
Audience	
from	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Multicast Dino Squad promotes positive social learning using the principles of social learning theory. It portrays attractive and engaging young role-models enacting the kinds of positive social behavior and values we would like our audience to adopt. The series combines children's fascination with dinosaurs, their attraction to science-fiction or superhero characters who have the ability to "morph" from human status into super beings, and the appeal of a group of five, highly individualistic and appealing teens, to attract and engage young viewers. Each episode portrays these teens facing and finding solutions to problems that are relevant to contemporary youngsters. In so doing, each episode provides young viewers templates and/or standards that they can employ to navigate issues they typically encounter in their own, daily lives.

Other Matters (17	
of 19)	Response
Program Title	Doodlebops R.R.S.
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 10-1030A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

educational and informational objective of the program and how it meets the definition of Core Programming.

Describe the

Multicast "Doodlebops Rockin' Road Show" is intended to promote academic and social readiness in order to help young viewers toward ultimate competence and success in their future school and extracurricular environments. By means of fantasy, fun, music and adventure, the Doodlebops Band teaches kids about their world and gives them the vital understanding and behavioral tools to explore it. The show's major educational goals lie in the all-important psycho-social arena. Largely through targeted modeling, the show aids in the enhancement of viewers' personal character and pro-social behavior. Viewers come to see the value of honesty, integrity, the joy that can come from sharing, and so much more. The show's focus on feelings and emotions gives viewers an opportunity to make gains in their own emotional intelligence. They learn to effectively express themselves and "read" the expressions of others. The show also provides a template that youngsters can use to face situations and solve problems with the use of courage, inventiveness, and logical reasoning. The series secondarily addresses complementary core-knowledge goals. The show encourages an understanding and appreciation of music, leading to creative development and gains in multiple other subject areas; and provides practice on fundamental knowledge-based learning and skills, including numbers, the alphabet, colors, vocabulary, sequences, and directions. By incorporating the series' multi-faceted educational goal in the context of fun and laughter, "Doodlebops Rockin' Road Show" furthermore helps to engage kids in new learning, and gives them a chance to hone and develop their burgeoning sense of humor. SPECIFIC EDUCATIONAL OBJECTIVES: To encourage viewers to develop positive personal qualities and pro-social behaviors, including honesty, kindness, initiative, earnestness, compassion, cooperation, helpfulness, sharing and leadership. To aid viewers to comprehend their own feelings and emotions and "read" the emotions of others, leading to gains in emotional intelligence and an understanding of the vital relationship between emotion and response. To assist viewers to generate techniques associated with critical thinking in goal-setting, decision-making and problem-solving, bringing them to an appropriate sense of self-reliance and an understanding of the consequences of their actions. To help viewers to gain meaningful life skills and behaviors, such as following directions, being a member of a team, and making new friends - intended to better equip them to take on a functional role in school and at home To provide viewers with a basic understanding of the elements of music and an appreciation of music itself. This learning is geared to foster creativity and enhance learning in a number of other subject areas, notably including mathematics, language and literature. To teach and provide practice on fundamental knowledge-based learning and skills, including numbers, the alphabet, vocabulary, colors, sequences, and directions. To spark and broaden viewers' burgeoning sense of humor in order to promote intellectual development, enhance resilience, and help them see the fun of new learning.

Other Matters (18 of 19)	Response
Program Title	Doodlebops
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 1030-11A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the Multicast The Doodlebops is primarily intended to promote social and academic readiness - thereby helping educational young viewers toward ultimate competence and success in their future school environment. By means of music, fantasy and fun, "The Doodlebops" encourages an understanding and appreciation of music, leading to creative development and gains in multiple other subject areas; aids in the enhancement of viewers' informational objective of personal character and pro-social behavior; and teaches basic knowledge-based information. On an episode by episode basis, Deedee, Roonie, Moe and their cohorts foster valuable learning along with a the program great deal of joy. SPECIFIC EDUCATIONAL OBJECTIVES: To provide viewers with a basic understanding and how it meets the of the elements of music and an appreciation of music itself. This learning is geared to foster creativity and definition of enhance learning in a number of other subject areas, notably including mathematics, language and literature. To encourage viewers to develop positive personal qualities and pro-social behaviors, including honesty, kindness, initiative, earnestness, compassion, cooperation, helpfulness, sharing and leadership. To Programming. assist viewers to generate techniques associated with critical thinking in goal-setting, decision-making and problem-solving, bringing them to an appropriate sense of self-reliance and an understanding of the consequences of their actions. To help viewers to gain meaningful life skills and behaviors, such as following directions, being a member of a team, and making new friends - intended to better equip them to take on a functional role in school. To teach and provide practice on fundamental knowledge-based learning and skills, including numbers, the alphabet, vocabulary, colors, sequences, and directions

and

Core

Other Matters (19 of 19)	Response
Program Title	Liberty's Kids
Origination	Network
Days/Times Program Regularly Scheduled	M-F 930-10a
Total times aired at regularly scheduled time	65
Length of Program	30 mins
Age of Target Child Audience from	7 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast Liberty's Kids is designed to enable viewers to experience, in fresh and exciting ways, the extraordinary period of 1773 to 1789 in American history, as the thirteen colonies, led by a group of courageous and brilliant individuals fought for freedom from Britain and established a new nation. It uses powerful storytelling to address three primary educational goals: 1. To introduce young people to an extensive cast of remarkable historical figures, from Ben Franklin to Phillis Wheatley, and to enable them to understand the incredible sacrifices these individuals made to help found the United States. 2. To guide young people through the entire sequence of amazing events that led to the creation of a new nation, from the homes of ordinary Americans and the meeting halls from Virginia to Massachusetts to the numerous battlefields in the colonies and the royal courts of France and England. 3. To help young people understand the importance of key philosophical, social and political issues at the heart of the American Revolution by setting these issues in actual historical contexts, by having individuals such as Jefferson and Paine explain these issues and by seeing the impact of these issues on the lives of ordinary citizens. And to always do so in ways that are age-appropriate for our target audience.

Question

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503). I certify that this application includes all required and relevant attachments. I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Hearst Authorization(s) specified above. Stations Inc

Attachments No Attachments.