

Children's Television Programming Report

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 04/09/2014
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 53930
 City:

 LANCASTER
 State:
 PA

 Service:
 Full Service:
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 04/09/2014
 Filing Status:
 Active
 Status:
 Status:
 Status:
 Status:

Report reflects information for : First Quarter of 2014

| General | Section | Question | Response |
|-------------|-------------|--|----------|
| Information | Attachments | Are attachments (other than associated schedules) being filed with this application? | |

| Applicant | Applicant Name, Typ | e, and Contact Info | rmation | | |
|-------------|---------------------|---------------------|---------|-------|----------------|
| Information | Applicant | Address | Phone | Email | Applicant Type |

| t | Contact Name | Address | Phone | Email | Contact Type |
|---|--------------|---------|-------|-------|--------------|
| - | | | | | |

Contact Representatives (0)

| Children's | Section | Question | Response | | |
|---------------------------|--|---|--------------------------|---------------------|--|
| Television Information | Station Type | Station Type Station Type | | Network Affiliation | |
| | | Affiliated network | NBC, This TV | | |
| | | Nielsen DMA | Harrisburg-Lanc-Leb-York | | |
| | | Web Home Page Address | WWW.WGAL.CO | M | |
| | | | | | |
| Digital Core | Question | | | Response | |
| Programming | State the average number stream | of hours of Core Programming per week broadcast by the station on | its main program | 3.0 | |
| | State the average number of hours per week of free over-the-air digital video programming broadcast by the 1 station on other than its main program stream | | | | |
| | State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | | | | |
| | Does the Licensee provide information identifying each Core Program aired on its station, including an indication Y of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | | | Yes | |
| | programming guideline (ap | that at least 50% of the Core Programming counted toward meeting to pplied to free video programming aired on other than the main Yes No program episodes that had already aired within the previous seven da | o program | Yes | |

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(13)

| Digital Core Program (1 of 13) | Response |
|--|---|
| Program Title | THE CHICA SHOW |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 10:00AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: CHICA is a five-year-old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. Chica's parents were formerly entertainers in the vaudeville tradition and they regale the audience with stories and songs from their theatrical past. They enjoy and indulge Chica, who sometimes acts younger than her age and gets into all kinds of predicaments. Kelly uses fantasy play to transform herself, Chica, Bunji and Stitches into animated characters in another universe, who are struggling with a problem similar to the one Chica experienced in the Coop. Without fail, they find the problem can be solved and they carry that knowledge back to the Coop to use on another day. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (2 of 13) | Response |
|--|---|
| Program Title | NOODLE & DOODLE |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 10:30AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: "Noodle and Doodle" is a full-length, live-action series featuring arts, crafts and cooking for preschoolers and their families. Hosted by Sean, Sprout's master artist and host of The Sunny Side Up Show "Noodle and Doodle" features arts, crafts and healthy recipes inspire real preschoolers' experiences. With his new friends Noodle, a loveable puppet who likes to help in the kitchen, and Doodle, a virtual, electronic friend, Sean leads real preschoolers and viewers at home to r all kinds of kid-friendly creations. Viewers discover healthy recipes and clever crafts that families can c together using materials from around the home. All of the cooking and crafting takes place inside a whimsical double-decker bus where Sean and his helpers demonstrate step-by-step "how to" creations an engaging, simple way that families can recreate at home. Also along for the ride is Sean's dog Dogg an adorable beagle with the special ability to take viewers into his imaginary, animated world where cu canines use teamwork to solve problems and cook up treats in their own kitchen during a segment on Noodle and Doodle called Doggity's. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (3 of 13) | Response |
|--|--|
| Program Title | JUSTIN TIME |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 11:00AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: Justin Time features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, providing him with an experience to help solve his problem when he returns home. Justin is accompanied by two imaginary friends throughout his adventures: Olive, a knowledgeable playmate, and Squidgy, the morphing flying sponge, who provides commentary and comedy along the way. Some examples of Justin's lessons involve learning that it takes focus to achieve success, our failures can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find an alternative way to achieve your goal. Justin promotes self-directed learning from the young child's perspective and imagination. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core | |
|--------------|----------|
| Program (4 | |
| of 13) | Response |

| Program Title | TREE FU TOM |
|--|--|
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 11:30AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: is a live action/animated series about a little boy who lives in a rura area and has a rich fantasy life in the woods behind his home. Tom uses specific movements to summon u magic powers that permit him to morph into an animated hero and fly around in Treetopolis, the fantasy version of his woods. While in Treetopolis, Tom and his friends, Ariella, Twigs, Squirmturn and Zigzoo will invariably run into a problem or disaster that needs fixing. Tom calls upon the audience to practice original dance moves that will bring him "Big World" magic so he and his friends can resolve their challenge of the day. Educational messages reinforce positive socio-emotional content, with examples that model: being loyal to good friends, knowing how to ask for help, doing the right thing instead of what is convenient, making the effort to share rather than being selfish or relying on teamwork in order to accomplish a goal. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Origination | Network |
|--|--|
| Days/Times Program Regularly Scheduled | SUNDAY 11:00AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: Lazytown encourages fitness and healthful habits for preschool children. In the imaginary setting of Lazytown, characters' eating and fitness habits are linked to problem solving in their world. The lead character is Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazytown. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazytow is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids have difficulty with Robbie Rotten, Sportacus, a gymnast/athlete prepared to answer any call for help, comes to the rescue from his home in a zeppelin-like aircraft that hovers over earth. The underlying themes of Lazytown stress the importance of eating "sports candy" (aka fruits and vegetables), always obtaining sufficient sleep, and going outside to engage in a wide range of physical activities including playing games competing athletically, and even building forts and play structures. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (6 of | |
|-------------------------------|--------------------|
| 13) | Response |
| Program Title | MAKE WAY FOR NODDY |
| Origination | Network |

| Days/Times Program Regularly Scheduled | SUNDAY 11:30AM |
|---|--|
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: Make Way for Noddy follows the adventures of Noddy, a little wooden boy who lives in the magical place of Toyland. Based on "Noddy in Toyland" created by world-renowned children's author, Enid Blyton, the episodes combine all the magic of the original stories with the best in modern animation technology. Make Way for Noddy is designed to introduce gentle life-skill lessons to its preschool audience. As an innocent boy in a sometimes puzzling and complex world, Nodd continually makes mistakes. In overcoming these setbacks, children learn with Noddy the significance an importance of values such as patience, responsibility, teamwork, respect and confidence. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (7 | |
|---|------------------|
| of 13) | Response |
| Program Title | TEEN KIDS NEWS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SATURDAY 12:00PM |

| Total times aired at regularly scheduled time | 10 |
|--|---|
| Total times aired | 12 |
| Number of Preemptions | 3 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 2 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: The mission of "Teen Kids News" is to produce a weekly news program that provides information and news to kids in a manner that is educational as well as highly entertaining. The target audience for the program is 13-16 year olds. It is designed to appeal to the audience on its own level. The focus of the program is young people, always letting them tell their stories in their own words. The large, diverse news anchor team is unique in television and has great appeal on kids who identify with and emulate them. This program serves the audience in a way that makes a real difference in their lives. It inserts the clear voice of the kid into the adult-dominated media and provides a unique perspective to the news that is not currently available on network television. This is a unique way of doing business in the crowded world of television news. There is no current news program that features actual kids reporting to other kids on television. There have been shows by adults working with kids but none that a young audience can literally identify with. Teen Kids News is filling that void and has captured the imagination of America becoming the first program in history targeting the next generation of news viewers. The program puts emphasis on diversity and experience to develop a cast of engaging and intelligent African-American, Hispanic, Asian and Caucasian male and female child actors who interact with each other and connect to the viewers. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

Digital Preemption Programs #1

| Questions | Response |
|--|------------------|
| Title of Program | TEEN KIDS NEWS |
| List date and time rescheduled | 2/9/14 @ 12:00PM |
| Is the rescheduled date the second home? | Yes |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes |

| Date Preempted | 2014-02-08 |
|-----------------------|----------------|
| Episode # | 2/8/14 #1122 |
| Reason for Preemption | Sports |

Digital Preemption Programs #2

| Questions | Response |
|--|----------------|
| Title of Program | TEEN KIDS NEWS |
| List date and time rescheduled | n/a |
| Is the rescheduled date the second home? | No |
| Were promotional efforts made to notify the public of rescheduled date and time? | No |
| Date Preempted | 2014-03-15 |
| Episode # | 3/15/14 #1127 |
| Reason for Preemption | Sports |

Digital Preemption Programs #3

| Questions | Response |
|--|-------------------|
| Title of Program | TEEN KIDS NEWS |
| List date and time rescheduled | 2/23/14 @ 12:00PM |
| Is the rescheduled date the second home? | Yes |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes |
| Date Preempted | 2014-02-22 |
| Episode # | 2/22/14 #1124 |
| Reason for Preemption | Sports |

| Digital Core Program (8 of 13) | Response |
|---|----------------|
| Program Title | ANIMAL ATLAS |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 10:00AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| Number of Preemptions for other than Breaking | |
|--|---|
| News Number of Preemptions | |
| Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom, including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exceptional educational value. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (9 of 13) | Response |
|---|----------------|
| Program Title | ANIMAL ATLAS |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 10:30AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| Number of | |
|----------------|---|
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of | 13 years to 16 years |
| Target Child | |
| Audience | |
| Describe the | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: Animal Atlas remains on course as a program |
| educational | that is entertaining and engaging to a wide audience while managing to deliver information that would be |
| and | very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of |
| informational | the young 21st century audience by building content with short clips, five-seconds or less in length, and |
| objective of | weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. |
| the program | The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built |
| and how it | from this richness. The thread that links the clips together is the connection between the differing member |
| meets the | of the animal kingdom, including our own species. In a compelling blend, animal examples are pulled from |
| definition of | both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the |
| Core | red panda. As the nature of animals is explored, the content and clarity create a program of exceptional educational value. |
| Programming. | |
| Does the | Yes |
| Licensee | |
| identify the | |
| program by | |
| displaying | |
| throughout | |
| the program | |
| the symbol E | |
| /l? | |

| F | Digital Core Program (10 of 13) | Response |
|--------|---|----------------|
| | Program Title | ZOO CLUES |
| (| Origination | Network |
| I | Days/Times Program Regularly Scheduled | SUNDAY 11:00AM |
| ; ; | Total times aired at regularly scheduled time | 13 |
| | Total times aired | |
| | Number of Preemptions | 0 |

| Number of | |
|----------------|--|
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of | 13 years to 16 years |
| Target Child | |
| Audience | |
| Describe the | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: The series Zoo Clues will keep 13-16 year-old |
| educational | viewers engaged for 30 minutes with the nearly infinite visual richness, animal characteristics, and wild |
| and | range of animal behaviors. Beyond its target audience, both older and younger audiences should find this |
| informational | look across the amazing world of animals fascinating. Beyond basic engagement, Zoo Clues will leave |
| objective of | viewers with a meaningful perspective about animals and meaningful comparisons to their own human |
| the program | characteristics. The variety of the animal kingdom is truly odd and bizarre enough to read like fiction, but the |
| and how it | clever narration of Zoo Clues links disparate information together in a way that always makes clear that |
| meets the | what viewers see is real, natural, and relates to their own life in the real world. |
| definition of | |
| Core | |
| Programming. | |
| Does the | Yes |
| Licensee | |
| identify the | |
| program by | |
| displaying | |
| throughout | |
| the program | |
| the symbol E | |
| /l? | |

| Digital Core Program (11 | |
|---|----------------|
| of 13) | Response |
| Program Title | ZOO CLUES |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 11:30AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |

| Number of | |
|----------------|--|
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of | 13 years to 16 years |
| Target Child | |
| Audience | |
| Describe the | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: The series Zoo Clues will keep 13-16 year-old |
| educational | viewers engaged for 30 minutes with the nearly infinite visual richness, animal characteristics, and wild |
| and | range of animal behaviors. Beyond its target audience, both older and younger audiences should find this |
| informational | look across the amazing world of animals fascinating. Beyond basic engagement, Zoo Clues will leave |
| objective of | viewers with a meaningful perspective about animals and meaningful comparisons to their own human |
| the program | characteristics. The variety of the animal kingdom is truly odd and bizarre enough to read like fiction, but the |
| and how it | clever narration of Zoo Clues links disparate information together in a way that always makes clear that |
| meets the | what viewers see is real, natural, and relates to their own life in the real world. |
| definition of | |
| Core | |
| Programming. | |
| Does the | Yes |
| Licensee | |
| identify the | |
| program by | |
| displaying | |
| throughout | |
| the program | |
| the symbol E | |
| /l? | |

| Digital C Program of 13) | |
|--|---------------------|
| Program | n Title ON THE SPOT |
| Originati | ion Network |
| Days/Tir Program Regular Schedul | ı İy |
| Total tim aired at regularly schedule time | <i>y</i> |
| Total tim aired | nes 9 |
| Number Preemp | |

| Number of Preemptions for other than Breaking News | |
|--|---|
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: On The Spot is a series tapping knowledge across a series of subject areas: geography, art, technology, science, math, history, language, music, and sports. It also addresses general cultural knowledge. The format is a series of seemingly random questions to individuals who are either of school age or adults past the age of high school graduation. There are three fundamental educational benefits to this format. First, it taps into fact retrieval in the curriculum. Second, and more important, it expands the information beyond fact retrieval. Third, and most important, it addresses what educators call non-cognitive factors for student success. These are factors that can measurably improve student achievement without specifically involving material to be tested. These include self-esteem and frames in which students see learning occurring. By removing information from the academic silos where it is generally taught and moving it, literally, to the mall, it forces a synthesis that is difficult to achieve in an academic setting. The fact that correct answers are given by diverse ethnicities an ages, by both genders, and not by stereotypes of smart people is essential. It means that anyone can own information. The fact that young people will see this on television in a non-academic setting is also very important. Whatever the curriculum or information, knowledge becomes the star-and is demonstrated by every type of person. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (13 of 13) | Response |
|---|----------------|
| Program Title | ON THE SPOT |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 12:30PM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 9 |

| Number of Preemptions | 0 |
|--|--|
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: On The Spot is a series tapping knowledge across a series of subject areas: geography, art, technology, science, math, history, language, music, and sports. It also addresses general cultural knowledge. The format is a series of seemingly random questions to individuals who are either of school age or adults past the age of high school graduation. There are three fundamental educational benefits to this format. First, it taps into fact retrieval in the curriculum. Second, and more important, it expands the information beyond fact retrieval. Third, and most important, it addresses what educators call non-cognitive factors for student success. These are factors that can measurably improve student achievement without specifically involving material to be tested. These include self-esteem and frames in which students see learning occurring. By removing information from the academic silos where it is generally taught and moving it, literally, to the mall, it forces a synthesis that is difficult to achieve in an academic setting. The fact that correct answers are given by diverse ethnicities and ages, by both genders, and not by stereotypes of smart people is essential. It means that anyone can own information. The fact that young people will see this on television in a non-academic setting is also very important. Whatever the curriculum or information, knowledge becomes the star-and is demonstrated by every type of person. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison Contact

| Question | Response |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C. F.R. Section 73.3526(e)(11)(iii)? | Yes |
| Name of children's programming liaison | Laura Warner |
| Address | 1300 Columbia Avenue |
| City | Lancaster |
| State | PA |
| Zip | 17603 |
| Telephone Number | (717)735-7202 |
| Email Address | llwarner@hearst.com |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. | ON MAIN DIGITAL CHANNEL: NBC's Coverage of the Paralympics on 3/15/14 pre-empted Children's Core Programming regularly scheduled to air from 12: 00pm - 12:30pm. In addition, the following 30 minute NBC Kids programs were made good in their respective second homes on the Sundays following the original air dates: Teen Kids News #1122 aired on 2/9/14 @ 12:00 pm and Teen Kids News #1124 aired on 2/23/14 @ 12:00 pm |

Section 73.671, NOTES 2 and 3.

Other Matters (13)

| Other Matters (1 of 13) | Response |
|--|---|
| Program Title | THE CHICA SHOW |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 10:00AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: CHICA is a five-year-old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. Chica's parents were formerly entertainers in the vaudeville tradition and they regale the audience with stories and songs from their theatrical past. They enjoy and indulge Chica, who sometimes acts younger than her age and gets into all kinds of predicaments. Kelly uses fantasy play to transform herself, Chica, Bunji and Stitches into animated characters in another universe, who are struggling with a problem similar to the one Chica experienced in the Coop. Without fail, they find the problem can be solved and they carry that knowledge back to the Coop to use on another day. |
| Other Matters (2 of 13) | Response |
| Program Title | NOODLE AND DOODLE |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 10:30AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. AIRING ON MAIN DIGITAL CHANNEL: Noodle and Doodle, an instructional series, features creating art projects and cooking projects around a specific theme. Host, Sean, drives around in a double-decker bus fully equipped with art supplies and a kitchen, ready for any assignment. The projects encourage parent engagement and often feature families working together to make something to display within the child's home. Sean's side-kick, Doggity, is an ever-faithful beagle who transforms into an animated character during interstitial trips to a parallel universe, set in a kitchen full of prank playing animated characters. The art projects typically promote utilizing recycled materials in order to demonstrate that creativity can transform something intended for one purpose into something that achieves a completely different goal.

| Other Matters (3 of 13) | Response |
|--|--|
| Program Title | JUSTIN TIME |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 11:00AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: Justin Time features a little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, providing him with an experience to help solve his problem when he returns home. Justin is accompanied by two imaginary friends throughout his adventures: Olive, a knowledgeable playmate, and Squidgy, the morphing flying sponge, who provides commentary and comedy along the way. Some examples of Justin's lessons involve learning that it takes focus to achieve success, our failures can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find an alternative way to achieve your goal. Justin promotes self-directed learning from the young child's perspective and imagination. |
| Other Matters (4 of | |

| Other Matters (4 of 13) | Response |
|---|------------------|
| Program Title | TREE FU TOM |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAY 11:30AM |

| Total times aired at regularly scheduled time | 13 |
|--|--|
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: is a live action/animated series about a little boy who lives in a rural area and has a rich fantasy life in the woods behind his home. Tom uses specific movements to summon up magic powers that permit him to morph into an animated hero and fly around in Treetopolis, the fantasy version of his woods. While in Treetopolis, Tom and his friends, Ariella, Twigs, Squirmturn and Zigzoo will invariably run into a problem or disaster that needs fixing. Tom calls upon the audience to practice original dance moves that will bring him "Big World" magic so he and his friends can resolve their challenge of the day. Educational messages reinforce positive socio-emotional content, with examples that model: being loyal to good friends, knowing how to ask for help, doing the right thing instead of what is convenient, making the effort to share rather than being selfish or relying on teamwork in order to accomplish a goal. |
| Other Matters (5 of 13) | Response |
| Program Title | LAZYTOWN |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 11:00AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of | AIRING ON MAIN DIGITAL CHANNEL: Lazytown encourages fitness and healthful habits for preschool children. In the imaginary setting of Lazytown, characters' eating and fitness habits are linked to problem solving in their world. The lead character is Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazytown. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazytown, is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids have difficulty with Robbie Rotten, Sportacus, a gymnast/athlete prepared to answer any call for help, comes to the rescue from his home in a zeppelin-like aircraft that hovers over earth. The underlying themes of Lazytown stress the importance of eating "sports candy" (aka fruits and vegetables), always obtaining |

| Matters (6 of 13) | Response |
|--|--|
| Program Title | ZOU |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 11:30AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 5 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON MAIN DIGITAL CHANNEL: Zou is a French series based on the Zou books by Michel Gay Targeted for children age 2-5, each episode explores the kind of learning issues that emerge from even encounters in the life of a preschool child. If Zou plays his drums too loud, how can he learn to play the softly? If Zou wants a car, but has only a cardboard box, how can he transform it? If Zou lost his friend' favorite airplane, how does he explain? How can Zou be successful at baking a cake if he has never do before? How can Zou muster the courage to go to the doctor when he's afraid of injections? These are issues in the mind and life of a preschool child and Zou demonstrates how to have fun, ask for help, lis advice, and try different solutions until he can commit to the strategy that works. The show says it, show and does it, in the embedded and naturally occurring lesson within each episode. |
| Other Matters (7 of 13) | Response |
| Program Title | TEEN KIDS NEWS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SATURDAY 12:00PM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of | 13 years to 16 years |

AIRING ON MAIN DIGITAL CHANNEL: The mission of "Teen Kids News" is to produce a weekly news Describe the educational program that provides information and news to kids in a manner that is educational as well as highly entertaining. The target audience for the program is 13-16 year olds. It is designed to appeal to the informational audience on its own level. The focus of the program is young people, always letting them tell their stories in objective of their own words. The large, diverse news anchor team is unique in television and has great appeal on kids the program who identify with and emulate them. This program serves the audience in a way that makes a real difference in their lives. It inserts the clear voice of the kid into the adult-dominated media and provides a unique and how it meets the perspective to the news that is not currently available on network television. This is a unique way of doing definition of business in the crowded world of television news. There is no current news program that features actual Core kids reporting to other kids on television. There have been shows by adults working with kids but none that a young audience can literally identify with. Teen Kids News is filling that void and has captured the Programming. imagination of America becoming the first program in history targeting the next generation of news viewers. The program puts emphasis on diversity and experience to develop a cast of engaging and intelligent African-American, Hispanic, Asian and Caucasian male and female child actors who interact with each other and connect to the viewers.

and

| Other Matters (8 of 13) | Response |
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| Program Title | ANIMAL ATLAS |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 10:00AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom, including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exceptional educational value. |
| Other Matters (9 of 13) | Response |
| Program Title | ANIMAL ATLAS |
| Origination | Network |

| Days/Times Program Regularly | SUNDAY 10:30AM |
|--|---|
| Scheduled | |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom, including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exceptional educational value. |
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| Other Matters (10 of 13) | Response |
| Program Title | ZOO CLUES |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAY 11:00AM |
| Conocatoa | |
| Total times aired at regularly scheduled time | 13 |
| Total times aired at regularly scheduled | 13 30 mins |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: The series Zoo Clues will keep 13-16 year-old viewers engaged for 30 minutes with the nearly infinite visual richness, animal characteristics, and wild range of animal behaviors. Beyond its target audience, both older and younger audiences should find this look across the amazing world of animals fascinating. Beyond basic engagement, Zoo Clues will leave viewers with a meaningful perspective about animals and meaningful comparisons to their own human characteristics. The variety of the animal kingdom is truly odd and bizarre enough to read like fiction, but the clever narration of Zoo Clues links disparate information together in a way that always makes clear that what viewers see is real, natural, and relates to their own life in the real world.

| Response |
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| ZOO CLUES |
| Network |
| SUNDAY 11:30AM |
| 13 |
| 30 mins |
| 13 years to 16 years |
| AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: The series Zoo Clues will keep 13-16 year-old viewers engaged for 30 minutes with the nearly infinite visual richness, animal characteristics, and wild range of animal behaviors. Beyond its target audience, both older and younger audiences should find this look across the amazing world of animals fascinating. Beyond basic engagement, Zoo Clues will leave viewers with a meaningful perspective about animals and meaningful comparisons to their own human characteristics. The variety of the animal kingdom is truly odd and bizarre enough to read like fiction, but the clever narration of Zoo Clues links disparate information together in a way that always makes clear that what viewers see is real, natural, and relates to their own life in the real world. |
| Response |
| ON THE SPOT |
| Network |
| SUNDAY 12:00PM |
| |

| Total times | |
|---|---|
| aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: On The Spot is a series tapping knowledge across a series of subject areas: geography, art, technology, science, math, history, language, music, and sports. It also addresses general cultural knowledge. The format is a series of seemingly random questions to individuals who are either of school age or adults past the age of high school graduation. There are three fundamental educational benefits to this format. First, it taps into fact retrieval in the curriculum. Second, ar more important, it expands the information beyond fact retrieval. Third, and most important, it addresses what educators call non-cognitive factors for student success. These are factors that can measurably improve student achievement without specifically involving material to be tested. These include self-esteem and frames in which students see learning occurring. By removing information from the academic silos where it is generally taught and moving it, literally, to the mall, it forces a synthesis that is difficult to achieve in an academic setting. The fact that correct answers are given by diverse ethnicities and ages, by both genders, and not by stereotypes of smart people is essential. It means that anyone can own information. The fact that young people will see this on television in a non-academic setting is also very important. Whatever the curriculum or information, knowledge becomes the star-and is demonstrated by every type of person. |
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| Other Matters (13 of 13) | Response |
| Matters (13 | Response ON THE SPOT |
| Matters (13 of 13) | |
| Matters (13 of 13) Program Title | ON THE SPOT |
| Matters (13 of 13) Program Title Origination Days/Times Program Regularly | ON THE SPOT Network |
| Matters (13 of 13) Program Title Origination Days/Times Program Regularly Scheduled Total times aired at regularly scheduled | ON THE SPOT Network SUNDAY 12:30PM |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. AIRING ON DIGITAL "THIS-TV" MULTICAST CHANNEL: On The Spot is a series tapping knowledge across a series of subject areas: geography, art, technology, science, math, history, language, music, and sports. It also addresses general cultural knowledge. The format is a series of seemingly random questions to individuals who are either of school age or adults past the age of high school graduation. There are three fundamental educational benefits to this format. First, it taps into fact retrieval in the curriculum. Second, and more important, it expands the information beyond fact retrieval. Third, and most important, it addresses what educators call non-cognitive factors for student success. These are factors that can measurably improve student achievement without specifically involving material to be tested. These include self-esteem and frames in which students see learning occurring. By removing information from the academic silos where it is generally taught and moving it, literally, to the mall, it forces a synthesis that is difficult to achieve in an academic setting. The fact that correct answers are given by diverse ethnicities and ages, by both genders, and not by stereotypes of smart people is essential. It means that anyone can own information. The fact that young people will see this on television in a non-academic setting is also very important. Whatever the curriculum or information, knowledge becomes the star-and is demonstrated by every type of person.

| Certification | Question | Response |
|---------------|--|------------------------------|
| | The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an | |
| | officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or | |
| | appointed official who is authorized to sign on behalf of the party filing the Children's Television | |
| | Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 | |
| | (a), who is authorized to represent the party filing the Children's Television Programming, and who further | |
| | certifies that he or she has read the document; that to the best of his or her knowledge, information, and | |
| | belief there is good ground to support it; and that it is not interposed for delay. | |
| | FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND | |
| | FORFEITURE OF ANY FEES PAID | |
| | Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage | |
| | requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation | |
| | of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage | |
| | requirements that apply to the type of Authorization requested in this application. | |
| | WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY | |
| | FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION | |
| | AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503). | |
| | I certify that this application includes all required and relevant attachments. | |
| | I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. | WGAL HEARST TELEVISION |
| | | INC. |

Attachments No Attachments.