

(REFERENCE COPY - Not for submission)

# Children's Television Programming Report

FRN: **0019526946** File Number: **CPR-166946** Submit Date: **04/07/2015** Call Sign: **WJPX** Facility ID: **58340** City:

SAN JUAN State: PR

Service: Full Service Television Purpose: Children's TV Programming Report Status: Received Status Date:

04/07/2015 Filing Status: Active

## Report reflects information for : First Quarter of 2015

General
Information

Section	Question	Response
Attachments	Are attachments (other than associated schedules) being filed with this application?	

# Applicant Information

#### **Applicant Name, Type, and Contact Information**

Applicant	Address	Phone	Email	Applicant Type	
-----------	---------	-------	-------	----------------	--

Contact Representatives (0) Contact Name Address Phone Email Contact Type

#### Children's Television Information

Section	Question	Response
Station Type	Station Type	Network Affiliation
	Affiliated network	MundoFOX
	Nielsen DMA	Puerto Rico
	Web Home Page Address	www.americacv.com

### Digital Core Programming

Question	Response
State the average number of hours of Core Programming per week broadcast by the station on its main program stream	3.0
State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream	336.0
State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:	8.0
Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	Yes
Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?	Yes

### Digital Core Programs(9)

Digital Core Program (1 of 9)	Response
Program Title	WIBBLY PIG (PRIMARY CH. 24.1)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS (10:00AM-10:30AM & 10:30AM-11:00AM
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wibbly Pig is an animated preschool comedy series that takes the daily routine of a young child and finds humor and fun in every part of it. Wibbly simply does what children do. From day to day activities like getting into bed, wrapping a present or climbing a tree, to fantasy play like meeting a giant or going to the moon. Wibbly moves seamlessly in and out of fantasy play echoing the way children really interact and play. Wibbly turns the simplest tasks into a comedy routine, sharing it with his very best friend - the viewer. Wibbly engages the viewer by talking directly to the camera. This makes the viewer feel safe, included, involved and most of all, important. With highly regarded Creative and Educational Consultants onboard to ensure age-appropriate learning in every episode, preschoolers will gain a variety of skills including: - Early Academics: colors, shapes, numbers via preschool activities Social Skills: interactivity with the viewer and friends - Imaginative Play: springboards and inspirational ideas to fire-up children's play and imaginations. Learning will also be reinforced through song in every episode.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 9)	Response
Program Title	ARTZOOKA
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS-11:00AM-11:30AM & 11:30AM-12:00PM
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A half hour series blending live action and animation to show kids that art is everywhere and that there is an artist in each one of them! Targeting kids 6 - 9, Artzooka! provides audiences with traditional techniques in unconventional ways and teaches children to draw outside the lines and create their own masterpieces. The works created represent a broad spectrum of art including digital movies, silk-screened t-shirts and lamps made from oranges?! What will you Artzooka! today? Meet Jeremie! He leads the Artzooka! charge in each and every episodeand has a really great time doing it. Like the cooler older brother you always wanted, Jeremie shows kids how to create things they never thought they could, and using things they never thought oflike creating your own gift wrap with shaving cream, or a mask made out of egg shelleven a lamp made of orange slices!
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core	
Program (3 of	
9)	

Program Title	MAKING STUFF also known as COMO SE HACEN LAS COSAS (PRIMARY CH. 24.1)
Origination	Network
Days/Times Program Regularly Scheduled	(SUNDAYS 12:00PM-12:30PM & 12:30PM-1:00PM
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The main objective is to show curious young viewers how everyday objects they encounter are designed and made. The series was filmed on location in Europe and North America in factories, workshops, and food plants. Each segment opens with an item to be investigated, followed by the two hosts, "Gear" and "Wiz", taking off on a voyage of discovery to understand the workings of the item and reveal the secrets behind how it is made. For ages 4-7, the series key educational and informational goals are to: 1)educate children about the workings of everyday objects and how they are made and 2)to introduce children to the many fascinating objects around them and spark curiosity and the desire to learn more about those objects.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (4 of 9)	Response
Program Title	CASA VOLADORA (MULTICAST CH - 24.2)
Origination	Syndicated

Days/Times Program Regularly	SATURDAYS & SUNDAYS (7:00AM-7:30AM)&(8:30AM-9:00AM)
Scheduled	
Total times	52
aired at	
regularly	
scheduled	
time	
une	
Total times	
aired	
Number of	0
Preemptions	
T Toompaone	
Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	3 years to 9 years
•	3 years to 9 years
Target Child	
Audience	
Describe the	COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY
educational	ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THRE
and	HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENT
informational	THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN
objective of	ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING
the program	CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND
and how it	INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME
meets the	TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST
1.60.00	MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE
definition of	
Core	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL
	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES
Core	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL
Core	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES
Core Programming.  Does the	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying throughout	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying throughout the program	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying throughout	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.

Digital Core Program (5 of 9)	Response
Program Title	SUPER LIBRO (MULTICAST CH 24.2)
Origination	Syndicated

Days/Times	SATURDAYS & SUNDAYS (7:30AM-8:00AM)
Program	SATURDATS & SUNDATS (1.SUAINFO.UUAINI)
Regularly	
Scheduled	
Corlocation	
Total times	26
aired at	
regularly	
scheduled	
time	
Total times	
aired	
Number of	0
Preemptions	
Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	3 years to 9 years
Target Child	o years to a years
Audience	
7 (44101100	
Describe the	IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY!
educational	WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPE
and	THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILD
informational	AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL
objective of	EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THE
the program	WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHEI
and how it	WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU
meets the	WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE
definition of	WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEV
Core	FORGET THE POIGNANT LESSONS OF EACH EPISODE.
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/I?	

Digital Core Program (6 of 9)	Response
Program Title	AGUA VIVA (MULTICAST CH. 24.2)
Origination	Syndicated

Days/Times Program Regularly Scheduled	SATURDAYS & SUNDAYS (8:00AM-8:30AM)
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TON BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. IIVING WATER NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THE HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVATITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL NUMBERS. THIS PROGRAM OF 24 MINUTES IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (7 of 9)	Response
Program Title	CASA VOLADORA (MULTICAST CH. 24.3)
Origination	Syndicated

Days/Times Program Regularly	SATURDAYS & SUNDAYS (7:00AM-7:30AM)&(8:30AM-9:00AM)
Scheduled	
Total times	52
aired at	
regularly	
scheduled	
time	
une	
Total times	
aired	
Number of	0
Preemptions	
T Toompaone	
Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	3 years to 9 years
•	3 years to 9 years
Target Child	
Audience	
Describe the	COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY
educational	ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THRE
and	HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENT
informational	THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN
objective of	ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING
the program	CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND
and how it	INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME
meets the	TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST
1.60.00	MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE
definition of	
Core	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL
	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES
Core	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL
Core	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES
Core Programming.  Does the	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FL'HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying throughout	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying throughout the program	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.
Core Programming.  Does the Licensee identify the program by displaying throughout	KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLY HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.

Digital Core Program (8 of 9)	Response
Program Title	SUPER LIBRO (MULTICAST CH - 24.3)
Origination	Syndicated

Days/Times	SATURDAYS & SUNDAYS (7:30AM-8:00AM)
Program	SATURDATS & SUNDATS (1.SUAINFO.UUAINI)
Regularly	
Scheduled	
Corlocation	
Total times	26
aired at	
regularly	
scheduled	
time	
Total times	
aired	
Number of	0
Preemptions	
Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	3 years to 9 years
Target Child	o years to a years
Audience	
7 (44101100	
Describe the	IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY!
educational	WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPE
and	THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILD
informational	AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL
objective of	EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THE
the program	WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHEI
and how it	WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU
meets the	WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE
definition of	WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEV
Core	FORGET THE POIGNANT LESSONS OF EACH EPISODE.
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/I?	

Digital Core Program (9 of 9)	Response
Program Title	AGUA VIVA (MULTICAST CH - 24.3)
Origination	Syndicated

Days/Times Program Regularly Scheduled	SATURDAYS & SUNDAYS (8:00AM-8:30AM)
Total times aired at regularly scheduled time	26
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT A THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TOYS BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. IIVING WATER IS NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THE HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVE ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL NUMBERS. THIS PROGRAM OF 24 MINUTES IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

#### **Liaison Contact**

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	MARIA DE L. NEGRON
Address	URB. BUCARE #2020 TURQUESA ST.
City	GUAYNABO
State	PR
Zip	00969
Telephone Number	(787)523-2407
Email Address	lourdes.negron@americateve.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	IN THE 1ST QUARTER OF 2015, WJPX-TV BROADCASTED A SIGNIFICANT AMOUNT OF PUBLIC SERVICE ANNOUNCEMENTS ON ANTIDRUG CAMPAIGNS, ENVIRONMENTAL PROTECTION, FAMILY, SOCIAL AND SPIRITUAL PSA'S.

### Other Matters (10)

Other Matters (1 of 10)	Response
Program Title	WIBBLY PIG (PRIMARY CH. 24.1)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS (10:00AM-10:30AM)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Wibbly Pig is an animated preschool comedy series that takes the daily routine of a young child and finds humor and fun in every part of it. Wibbly simply does what children do. From day to day activities like getting into bed, wrapping a present or climbing a tree, to fantasy play like meeting a giant or going to the moon. Wibbly moves seamlessly in and out of fantasy play echoing the way children really interact and play. Wibbly turns the simplest tasks into a comedy routine, sharing it with his very best friend - the viewer. Wibbly engages the viewer by talking directly to the camera. This makes the viewer feel safe, included, involved and most of all, important. With highly regarded Creative and Educational Consultants onboard to ensure age-appropriate learning in every episode, preschoolers will gain a variety of skills including: - Early Academics: colors, shapes, numbers via preschool activities Social Skills: interactivity with the viewer and friends - Imaginative Play: springboards and inspirational ideas to fire-up children's play and imaginations. Learning will also be reinforced through song in every episode.

Other Matters (2 of 10)	Response
Program Title	GRAN GRAN MUNDO (PRIMARY CH. 24.1)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS (10:30AM-11:00AM&11:00AM-11:30AM
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

and how it

meets the definition of

Programming.

Core

of orange slices!

"It's a Big Big World" is an innovative preschool series from award-winning television series creator Mitchell Kriegman. The series, geared toward 3 to 6 year-old children, is produced in "Shadowmation", a visually striking technique that combines computer generated animation, puppetry and animatronics to create a uniquely rich world of animal characters, exciting stories, and world music rhythms. Science and geography concepts are explored and reinforced through engaging stories and songs, tapping into a child's natural fascination with a world much bigger than his or her immediate surroundings. Educational advisors help to ensure that the content and program format are age-appropriate.

Other Matters (3 of 10)	Response
Program Title	ARTZOOKA! (PRIMARY CH. 24.1)
Origination	Network
Days/Times Program Regularly Scheduled	SUDAYS (11:30AM-12:00PM)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program	A half hour series blending live action and animation to show kids that art is everywhere and that there is an artist in each one of them! Targeting kids 6 - 9, Artzooka! provides audiences with traditional techniques in unconventional ways to teaches children to draw outside the lines and create their own masterpieces. The works created represent a broad spectrum of art including digital movies, silk-screened t-shirts and lamps made from oranges?! What will you Artzooka! today? Meet Jeremie! He leads the Artzooka! charge in eache and every episode and has a really great time doing it. Like the cooler older brother you always wanted,

Other Matters (4 of 10)	Response
Program Title	AVERIGUANDO LAS COSAS (PRIMARY CH. 24.1)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS (12:00PM-12:30PM & 12:30PM-1:00PM)

Jeremie shows kids how to create things they never thought they could, and using things they never thought

of like creating your own gift wrap with shaving cream, or a mask made out of egg shell, even a lamp made

Total times	26
aired at	
regularly	
scheduled	
time	
Length of	30 mins
•	30 mins
Program	
Age of	6 years to 9 years
Target Child	
Audience	
from	
Describe the	"Finding Stuff Out" is a lively sciene-oriented series which, instead of imposing adult notions on kids about

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

"Finding Stuff Out" is a lively sciene-oriented series which, instead of imposing adult notions on kids about what they should know, gives them what they want: answers to the questions that matter to them the most! Educational studies show that learning that involves strong emotions, especially humor, stays with us the longest. Finding Stuff Out uses an approach that is funny and witty, never earnest, to encourage kids to watch and to help them remember what they learn. To heighten that fun, entertainment experience, it will also be highly visual, using energetic, youthful hosts, colorful in-studio demonstrations, eye-catching video packs, and simple yet playful animation. "Finding Stuff Out" will further relate to its audience by using real children, both in the studio and in "streeters". It all adds up to a fun and insightful show that isn't about science per se, but rather a show that uses science and some exciting situations to fascinate children by answering the myriad questions that kids have about the world around them

Other Matters (5 of 10)	Response
Program Title	CASA VOLADORA (MULTICAST CH 24.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SAT & SUN (7:00AM-7:30AM)(8:30AM-9:00AM)
Total times aired at regularly scheduled time	52
Length of Program	30 mins
Age of Target Child Audience from	3 years to 9 years

educational and informational objective of the program and how it meets the definition of Core Programming.

Describe the

COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY TO ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THREE HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENTS THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE, KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLYING HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.

Other Matters (6 of 10)	Response
Program Title	SUPER LIBRO (MULTICAST CH. 24.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAYS & SUNDAYS (7:30AM-8:00AM)
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY! WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPEN THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILDREN AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THEY WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHER WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEVER FORGET THE POIGNANT LESSONS OF EACH EPISODE.

Other Matters (7 of 10)	Response
Program Title	AGUA VIVA (MULTICAST CH. 24.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAYS & SUNDAYS 8:00AM-8:30AM
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 9 years

Describe the
educational
and
informational
objective of
the program
and how it
meets the
definition of
Core
Programming.

LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT AT THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TOYS BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. LIVING WATER IS NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THEY HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVE ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL NUMBERS. THIS PROGRAM IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES.

Other Matters (8 of 10)	Response
Program Title	CASA VOLADORA (MULTICAST CH. 24.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAY & SUNDAYS (7:00AM-7:30AM)(8:30AM-9:30AM)
Total times aired at regularly scheduled time	52
Length of Program	30 mins
Age of Target Child Audience from	3 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	COME AND VISIT THIS HOME THAT IS NEITHER MORE OR LESS THAN A TIME MACHINE! FLY TO ISRAEL IN ANCIENT TIMES WITH A DOCTOR WHO ALWAYS WALKS DISTRACTED, WITH THREE HAPPY CHILDREN AND A ROBOT. THE FLYING HOUSE WILL TRANSPORT YOU TO SEE EVENTS THAT CHANGE IN THE COURSE OF HISTORY. THE FLYING HOUSE IS A SERIES WITH AN ENCOURAGING MESSAGE THAT COMBINES CHARMING ADVENTURES AND AMUSING CHARACTERS THAT WILL DELIGHT ALL YOUNG PEOPLE. DISCOVER THE EXCITEMENT AND INSPIRATION OF THESE FUN STORIES THAT EVERY CHILD SHOULD EXPERIENCE. OUR TIME TRAVELERS WILL SEE WONDERFUL MIRACLES AND EXOTIC PLACES OF THE GREATEST MOMENTS IN THE BIBLE. IN EACH EPISODE WILL LEARN IMPORTANT LESSONS ABOUT LOVE, KINDNESS, HONESTY AND OTHER IMPORTANT VALUES THAT CHANGE THEIR LIVES. THE FLYING HOUSE WAS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN AND PROVIDES ENTERTAINMENT AND EDUCATION FOR THE WHOLE FAMILY.

Other Matters (9 of 10)	Response
Program Title	SUPER LIBRO (MULTICAST CH. 24.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAYS & SUNDAYS(7:30AM-8:00AM)

Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	IMAGINE A BOOK THAT TRANSPORTS YOU TO A FANTASTIC TIME IN THE ANCIENT HISTORY! WHEN TWO CURIOUS CHILDREN ACCIDENTALLY DISCOVER AND ANCIENT BOOK, THEY OPEN THE DOOR TO MANY EXCITING ADVENTURES. THIS SUPER BOOK TRANSPORTS TWO CHILDREN AND THEIR ROBOT CENTURIES INTO THE PAST AND LANDED IN THE MIDDLE OF HISTORICAL EVENTS. CHILDREN OF ALL AGES WILL ENJOY TRAVELING BACK IN THE TIME AND ALSO THEY WILL VISIT THEIR FAVORITE BIBLE STORIES. YOU CAN SEAT AT THE FRONT ROW TOGETHER WITH THESE CHILDREN, TO SEE WITH YOUR OWN EYES HOW THEY PASS THE EVENTS. YOU WILL LOVE TO LEARN ABOUT THE GREAT FIGURES OF THE MOST POPULAR BOOK IN THE WORLD. YOUR KIDS WILL BE EXCITED WITH THESE TREMENDOUS STORIES AND THEIR NEVER FORGET THE POIGNANT LESSONS OF EACH EPISODE.

Other Matters (10 of 10)	Response
Program Title	AGUA VIVA (MULTICAST CH. 24.3)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAYS & SUNDAYS (8:00AM-8:30AM)
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LIKE ALL BROTHERS, SERGIO AND MONICA SPEND THEIR DAYS PLAYING AND FIGHTING. BUT AT THE DIFFERENCE AT OTHER KIDS EACH DAWN BRINGS A NEW ADVENTURE WHEN THEIR TOYS BECOME REAL CHARACTERS IN THE FANTASY WORLD OF THE LIVING WATER. LIVING WATER IS NOT ONLY A BEAUTIFUL PLACE WHERE SERGIO AND MONICA HAVE FUN, ITS ALSO WHERE THEY HAVE THE OPPORTUNITY TO PLAY, CREATE AND LEARN WITH THEIR FRIENDS TO HELP THEM UNDERSTAND THE IMPORTANCE OF LOVE, HONESTY AND FRIENDSHIP. THUS, AS THEY CONFRONT THE DAILY PROBLEMS, SERGIO AND MONICA DEVELOP CHARACTER AND POSITIVE ATTITUDE TOWARDS LIFE. EACH EPISODE OF LIVING WATER PRESENTS THREE MUSICAL NUMBERS. THIS PROGRAM IS DESIGNED TO CAPTURE THE ATTENTION OF THE CHILDREN'S OVER 3 YEARS, TEACHING THEM SOCIAL SKILLS AND GOOD VALUES.

#### Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

# FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.

AMERICA CV STATION GROUP, INC. **Attachments** 

No Attachments.