

# Children's Television Programming Report

 FRN:
 0009961889
 File Number:
 CPR-142969
 Submit Date:
 07/03/2013
 Call Sign:
 WWLP
 Facility ID:
 6868
 City:

 SPRINGFIELD
 State:
 MA

 Service:
 Full Service Television
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 07/03/2013
 Filing Status:
 Active
 Status:
 Status:
 Status:

## **Report reflects information for : Second Quarter of 2013**

| General     | Section     | Question   | Response |
|-------------|-------------|--|----------|
| Information | Attachments | Are attachments (other than associated schedules) being filed with this application? |          |

| Applicant<br>Information | Applicant Name, Type, and Contact Information |         |       |       |                |
|--------------------------|---|---------|-------|-------|----------------|
|                          | Applicant                                     | Address | Phone | Email | Applicant Type |

| t | Contact Name | Address | Phone | Email | Contact Type |
|---|--------------|---------|-------|-------|--------------|
| - |              |         |       |       |              |

Contact Representatives (0)

| Children's                | Section  | Question Response                  |          |
|---------------------------|--|------------------------------------|----------|
| Television<br>Information | Station Type   | Station Type Network Affiliation   | on       |
|                           |  | Affiliated network NBC             |          |
|                           |  | Nielsen DMA Springfield-Holy       | oke MA   |
|                           |  | Web Home Page Address www.wwlp.com |          |
|                           |  |                                    |          |
| Digital Core              | Question   |                                    | Response |
| Programming               | State the average number of hours of Core Programming per week broadcast by the station on its main program stream   |                                    |          |
|                           | State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream   |                                    |          |
|                           | State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:   |                                    |          |
|                           | Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? |                                    |          |
|                           | Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program           |                                    |          |

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

## Digital Core Programs(8)

| Digital Core<br>Program (1<br>of 8)  | Response   |
|--|--|
| Program Title  | The Chica Show   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[10:00A-10:30A] 04/06/13-06/29/13  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 12   |
| Total times<br>aired   | 13   |
| Number of<br>Preemptions   | 1  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  | 1  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Chica is a five-year old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. Chica's parents were formerly entertainers in the vaudeville tradition and they regale the audience with stories and songs from their theatrical past. They enjoy and indulge Chica, who sometimes acts younger than her aage and gets into all kinds of predicaments. Kelly uses fantasy play to transform herself, Chica, Bunji and Stitches into animated characters in another universe, who are struggling with a problem similar to the one Chica experiences in the Coop. Without fail, they find the problem can be solved and they carry that knowledge back to the Coop to use on another day. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes  |

| Questions  | Response          |
|--|-------------------|
| Title of Program   | The Chica Show    |
| List date and time rescheduled   | 06/22/13 1:00PM   |
| Is the rescheduled date the second home?   | No                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-08        |
| Episode #  | 06/8/13 #ETCS104H |
| Reason for Preemption  | Sports            |

| Digital Core<br>Program (2<br>of 8)                            | Response                            |
|--|-------------------------------------|
| Program Title  | Pajanimals                          |
| Origination  | Network                             |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | SA[10:30A-11:00A] 04/06/13-06/29/13 |
| Total times<br>aired at<br>regularly<br>scheduled<br>time      | 12                                  |
| Total times<br>aired   | 13                                  |
| Number of<br>Preemptions                                       | 1                                   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News |                                     |
| Number of<br>Preemptions<br>Rescheduled                        | 1                                   |
| Length of<br>Program   | 30 mins                             |
| Age of<br>Target Child<br>Audience                             | 2 years to 5 years                  |

| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Pajanimals focuses on teaching bedtime routines and practicing them consistently so children can get a good night's sleep. In each episode one of the main characters-Apollo the dog, Squacky, the duck, Sweetpea Sue, a horse, and Cowbella, a purple and white cow-has difficulty sleeping or faces a problem. They all pile onto one of the beds and are whisked off to a land of adventure that offers solutions to their problems. Each bed travels to a specific place for the adventure: Squacky's bed goes to Ellie the octopus who lives in the Big Blue Sea and to Coach Whistler who lives in Land of Play; Cowbella's bed goes to Edwin, who lives in Storybook Land and to Jerry Bear, who lives in the Big Friendly Forest; Apollo's bed goes to the Moon who is in the Night Sky, and Sweetpea Sue's bed goes to Mr. Happy Birthday, a porcupine who resides in Birthday Land, and Bedtimes Bunny who lives in the Land of Hush. Each show ends with the problem resolved and the Pajanimals tucked into their beds for a good night's rest. |
|--|---|
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E  | Yes   |

/l?

| Questions  | Response          |
|--|-------------------|
| Title of Program   | Pajanimals        |
| List date and time rescheduled   | 06/22/13 1:30PM   |
| Is the rescheduled date the second home?   | No                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-08        |
| Episode #  | 06/8/13 #EPAJ107H |
| Reason for Preemption  | Sports            |

| Digital Core<br>Program (3<br>of 8)                       | Response                            |
|---|-------------------------------------|
| Program Title   | Poppy Cat                           |
| Origination   | Network                             |
| Days/Times<br>Program<br>Regularly<br>Scheduled           | SA[11:00A-11:30A] 04/06/13-06/29/13 |
| Total times<br>aired at<br>regularly<br>scheduled<br>time | 12                                  |
| Total times<br>aired                                      | 13                                  |
| Number of<br>Preemptions                                  | 1                                   |

| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
|--|---|
| Number of<br>Preemptions<br>Rescheduled  | 1   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Poppy Cat is based on the Poppy Cat's Adventures book series authored and illustrated by Lara Jones. A narrator, also named Lara, reads a story to her cat in each episode. This story stars her Poppy Cat, who envisions and takes his friends on imaginary adventures. The friends are Zuzu, a Dalmatian who zips around on a skateboard; Alma, a southern belle bunny who is ultra-feminine and sweetly dramatic, Mo, is a little mouse who tries his best to do as much as everyone else despite his size; Owl, the wise one who is prone to neck rolls and commentary when things irritate him or don't make sense, and the grouchy Egbert, an arrogant and obnoxious badger who refuses to play with the group and invariably attempts to sabotage their adventures. Occasionally Hilda, a forgetful and ditzy pigeon who flies into their adventures, appears to say hello or provide misguided directions to the friends. Once their mission is accomplished, the friends return to their little village and resume their cheerful, active lives. At the conclusion of her story,Lara closes her book and says good-bye to Poppy Cat, who is usually ready for his nap. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

| Questions  | Response          |
|--|-------------------|
| Title of Program   | Poppy Cat         |
| List date and time rescheduled   | 06/8/13 7:00AM    |
| Is the rescheduled date the second home?   | Yes               |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-08        |
| Episode #  | 06/8/13 #EPCT103H |
| Reason for Preemption  | Sports            |

| Digital Core<br>Program (4<br>of 8) | Response    |  |
|-------------------------------------|-------------|--|
| Program Title                       | Justin Time |  |
| Origination                         | Network     |  |

| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[11:30A-12:00P] 04/06/13-06/29/13   |
|--|---|
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 12  |
| Total times aired  | 13  |
| Number of<br>Preemptions   | 1   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  | 1   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Justin Time is an animated show specifically directed to the preschool audience and always conveys an embedded lesson; it is possible to understand and manage any problem you have by thinking about it creatively. Justin is a little boy who has two imaginary playmates, Olivia (who meets him on his travels) and Squidgy the sponge (who also lives in Justin's bedroom). When Justin has a problem or doesn't want to do something his mother has suggested he daydreams his way into an adventure that takes him to places all around the world. On these adventures, he meets Olivia who guides him through an experience that demonstrates to Justin how he can solve his problem. The show provides many facts about the context the characters visit while on the adventure, but the central point is to teach a lesson about a social/emotional dilemma universally experienced by preschool children. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

| Questions  | Response       |
|--|----------------|
| Title of Program   | Justin Time    |
| List date and time rescheduled   | 06/8/13 7:30AM |
| Is the rescheduled date the second home?   | Yes            |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes            |

| Date Preempted        | 2013-06-08        |
|-----------------------|-------------------|
| Episode #             | 06/8/13 #EJTM110H |
| Reason for Preemption | Sports            |

| Digital Core<br>Program (5<br>of 8)  | Response   |
|--|--|
|  |  |
| Program Title  | Lazytown   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[12:00P-12:30P] 04/06/13-06/29/13  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 10   |
| Total times aired  | 13   |
| Number of<br>Preemptions   | 3  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  | 3  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie who is determined to coax her friends and relatives into adopting a healthful, active life style. She wins over her new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and his friend Ms. Busy Body to support her efforts. Robbie Rotten, who lives underground, and is determined to return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids or the Mayor whenever they need help. Sportacus has two goals, to keep the peace and to promote healthful, positive living. When Robbie Rotten is discovered and contained through comic pratfalls, he returns to his underground lair and all is well in Lazytown, until another day and another time when Robbie will rise again. |

| Yes |     |
|-----|-----|
|     |     |
|     |     |
|     |     |
|     |     |
|     |     |
|     |     |
|     |     |
|     |     |
|     | Yes |

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Lazytown           |
| List date and time rescheduled   | 06/15/13 8:00AM    |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2013-06-15         |
| Episode #  | 06/15/13 #ELZT109H |
| Reason for Preemption  | Sports             |

## Digital Preemption Programs #2

| Questions  | Response          |
|--|-------------------|
| Title of Program   | Lazytown          |
| List date and time rescheduled   | 06/1/13 8:00AM    |
| Is the rescheduled date the second home?   | Yes               |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-01        |
| Episode #  | 06/1/13 #ELZT104H |
| Reason for Preemption  | Sports            |

## Digital Preemption Programs #3

| Questions  | Response          |
|--|-------------------|
| Title of Program   | Lazytown          |
| List date and time rescheduled   | 06/8/13 8:00AM    |
| Is the rescheduled date the second home?   | Yes               |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-08        |
| Episode #  | 06/8/13 #ELZT107H |
| Reason for Preemption  | Sports            |

#### Digital Core Program (6 of 8) Response

| Program Title  | Noodle and Doodle  |
|--|--|
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA [12:30P-1:00P] 04/06/13-06/29/13  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 9  |
| Total times<br>aired   | 13   |
| Number of<br>Preemptions   | 4  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  | 4  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Noodle and Doodle is a live-action show hosted by Sean Roach that also blends animation and puppetry<br>into the overall format. Sean drives a double-decker bus into various communities to meet children who<br>have written to him with a problem that they would like to solve using an art and/or a food experience. Sean<br>is accompanied by Noodle, a puppet character and Doodle, a digital character that lives inside a tablet<br>computer, and Doggity, a faithful beagle. Doggity has a mini-show of his own through an animated alter-ego<br>that appears during diversionary segments set in a restaurant kitchen. The show demonstrates how<br>recycled materials can become art and how food, art, and problem solving can be combined to create a fun<br>experience in everyday life. Every episode can be replicated at home with ease by parents and children<br>playing together. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes  |

| Questions                      | Response          |
|--------------------------------|-------------------|
| Title of Program               | Noodle and Doodle |
| List date and time rescheduled | 06/1/13 8:30AM    |

| Is the rescheduled date the second home?   | Yes               |
|--|-------------------|
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-01        |
| Episode #  | 06/1/13 #ENAD104H |
| Reason for Preemption  | Sports            |

| Questions  | Response          |
|--|-------------------|
| Title of Program   | Noodle and Doodle |
| List date and time rescheduled   | 06/8/13 8:30AM    |
| Is the rescheduled date the second home?   | Yes               |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-08        |
| Episode #  | 06/8/13 #ENAD106H |
| Reason for Preemption  | Sports            |

#### **Digital Preemption Programs #3**

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Noodle and Doodle  |
| List date and time rescheduled   | 05/04/13 8:30AM    |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2013-05-04         |
| Episode #  | 05/04/13 #ENAD109H |
| Reason for Preemption  | Sports             |

## Digital Preemption Programs #4

| Questions  | Response          |
|--|-------------------|
| Title of Program   | Noodle and Doodle |
| List date and time rescheduled   | 6/15/13 8:30AM    |
| Is the rescheduled date the second home?   | Yes               |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2013-06-15        |
| Episode #  | 6/15/13 #ENAD108H |
| Reason for Preemption  | Sports            |

#### Digital Core Program (7 of

| 8)            | Response                   |
|---------------|----------------------------|
| Program Title | Beta Records (Multicast.2) |

| Origination  | Network   |
|--|---|
| Days/Times Program<br>Regularly Scheduled  | SA [8:00A-8:30A] 04/06/13-06/29/13  |
| Total times aired at regularly scheduled time  | 13  |
| Total times aired  |   |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions<br>Rescheduled   |   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the educational<br>and informational objective<br>of the program and how it<br>meets the definition of Core<br>Programming. | BETA Records TV is a weekly half-hour music centric show that follows a magazine format<br>with segments ranging from major and indie artist interviews and unplugged performances i<br>BETA's studios, "Electro" Ross Blomgren's tutorials and how-to's, producer and music<br>executive tips, internet heroes, The Vault (legendary artists), and music as it pertains to<br>fashion and pop culture. |
| Does the Licensee identify<br>the program by displaying<br>throughout the program the<br>symbol E/I?                                 | Yes   |

| Digital Core<br>Program (8<br>of 8)                            | Response                               |
|--|--|
| Program Title  | Ariel & Zoey, Eli Too (Multicast.2)    |
| Origination  | Network                                |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | MON-FRI [4:30P-5:00P]04/01/13-06/28/13 |
| Total times<br>aired at<br>regularly<br>scheduled<br>time      | 65                                     |
| Total times<br>aired   |  |
| Number of<br>Preemptions                                       | 0                                      |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News |  |

| Number of<br>Preemptions<br>Rescheduled  |  |
|--|--|
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Ariel & Zoey & Eli, Too (AZE2), a musical variety show that is driven by three siblings, empowers childred accomplish their goals and their dreams. AZE2 accomplishes this through interviewing people who excert their profession and have a positive message for kids, introducing guests who perform different genres music, and presenting musical performances by the cast members themselves. These cast musical performances show children they can write their own music and the importance of teamwork. Music on show is produced by Emmy Award winner David Barrett. He and Brian Brill (another Emmy winner) ensithat the music is tailored for the young audience. All songs offer a positive message about life. Every episode begins with the song "Sweet Company" which sends the positive message of friendship and en with the singing of "End of Another Day" which encourages the viewer to stay optimistic about tomorrow. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes  |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

| Liaison | Contact |
|---------|---------|
|---------|---------|

| Question  | Response  |
|---|---|
| Does the Licensee publicize the existence and location of<br>the station's Children's Television Programming Reports<br>(FCC 398) as required by 47 C.F.R. Section 73.3526(e)<br>(11)(iii)?   | Yes   |
| Name of children's programming liaison  | Kathy Stewart   |
| Address   | 1 Broadcast Center  |
| City  | Chicopee  |
| State   | МА  |
| Zip   | 01013   |
| Telephone Number  | 413-377-2235  |
| Email Address   | kstewart@wwlp.com   |
| Include any other comments or information you want the<br>Commission to consider in evaluating your compliance<br>with the Children's Television Act (or use this space for<br>supplemental explanations). This may include information<br>on any other noncore educational and informational<br>programming that you aired this quarter or plan to air<br>during the next quarter, or any existing or proposed non-<br>broadcast efforts that will enhance the educational and<br>informational value of such programming to children. See<br>47 C.F.R. Section 73.671, NOTES 2 and 3. | The licensee has reviewed internal station records and documentation provided to us by program suppliers for compliance with the FCC's commercial limits in children's programs (47 C.F.R. Section 73.670# and the licensee hereby certifies that the station fully complied with these limits for all programs specifically designed for children ages twelve (12) and under. In addition to the programs listed in this report, the station broadcast the following programs specifically designed for children ages twelve (12) and under: NONE. COOLTV on the multicast stream will cease on 7/15/13. |

#### Other Matters (8)

| Other<br>Matters (1 of<br>8)   | Response   |
|--|--|
| Program Title  | The Chica Show   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[10:00A-10:30A] 07/06/13-09/28/13  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 2 years to 5 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Chica is a five-year old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. Chica's parents were formerly entertainers in the vaudeville tradition and they regale the audience with stories and songs from their theatrical past. They enjoy and indulge Chica, who sometimes acts younger than her aage and gets into all kinds of predicaments. Kelly uses fantasy play to transform herself, Chica, Bunji and Stitches into animated characters in another universe, who are struggling with a problem similar to the one Chica experiences in the Coop. Without fail, they find the problem can be solved and they carry that knowledge back to the Coop to use on another day. |
| Other<br>Matters (2 of<br>8)   | Response   |
| Program Title  | Pajanimals   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[10:30A-11:00A] 07/06/13-09/28/13  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 2 years to 5 years   |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Pajanimals focuses on teaching bedtime routines and practicing them consistently so children can get a good night's sleep. In each episode one of the main characters-Apollo the dog, Squacky, the duck, Sweetpea Sue, a horse, and Cowbella, a purple and white cow-has difficulty sleeping or faces a problem. They all pile onto one of the beds and are whisked off to a land of adventure that offers solutions to their problems. Each bed travels to a specific place for the adventure: Squacky's bed goes to Ellie the octopus who lives in the Big Blue Sea and to Coach Whistler who lives in Land of Play; Cowbella's bed goes to Edwin, who lives in Storybook Land and to Jerry Bear, who lives in the Big Friendly Forest; Apollo's bed goes to the Moon who is in the Night Sky, and Sweetpea Sue's bed goes to Mr. Happy Birthday, a porcupine who resides in Birthday Land, and Bedtimes Bunny who lives in the Land of Hush. Each show ends with the problem resolved and the Pajanimals tucked into their beds for a good night's rest.

| Other<br>Matters (3 of   |   |
|--|---|
| 8)   | Response  |
| Program Title  | Justin Time   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[11:00A-11:30A] 07/06/13-09/28/13   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from   | 2 years to 5 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Justin Time is an animated show specifically directed to the preschool audience and always conveys an embedded lesson; it is possible to understand and manage any problem you have by thinking about it creatively. Justin is a little boy who has two imaginary playmates, Olivia (who meets him on his travels) and Squidgy the sponge (who also lives in Justin's bedroom). When Justin has a problem or doesn't want to do something his mother has suggested he daydreams his way into an adventure that takes him to places all around the world. On these adventures, he meets Olivia who guides him through an experience that demonstrates to Justin how he can solve his problem. The show provides many facts about the context the characters visit while on the adventure, but the central point is to teach a lesson about a social/emotional dilemma universally experienced by preschool children. |
| Other<br>Matters (4 of<br>8)   | Response  |
| Program Title  | Tree Fu Tom   |
| Origination  | Network   |

| Days/Times | SA[11:30A-12:00P] 07/06/13-09/28/13 |
|------------|-------------------------------------|
| Program    |                                     |
| Regularly  |                                     |
| Scheduled  |                                     |

| Total times<br>aired at  | 13  |
|--|---|
| regularly  |   |
| scheduled  |   |
| time   |   |
| Length of  | 30 mins   |
| Program  |   |
| Age of<br>Target Child   | 2 years to 5 years  |
| Audience   |   |
| from   |   |
| Deceribe the   |   |
| Describe the educational   | Tree Fu Tom focuses on the amazing adventures of a young boy called Tom who, with the power of<br>"movement magic" called "Tree Fu", can transform into a tiny but mighty magical super hero and travel to a  |
| and  | wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each  |
| informational  | program, he calls upon the audience to follow his moves to send him the magic he needs to solve a proble  |
| objective of   | encountered by Tom and his friends. These include Ariella, a butterfly who is also a rancher and has rope   |
| the program  | lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a   |
| and how it   | pill bug who looks like a large and imposing coal miner but is often timid and fearful and Zigzoo, a green tro  |
| meets the  | frog and the resident genius inventor. In each episode there are an action adventure sequences that are known and the resident genius inventor.   |
| definition of  | to resolving the challenge of the day.  |
| Core   |   |
| Programming.   |   |
|  |   |
| Other  |   |
| Matters (5 of  |   |
| 8)   | Response  |
|  |   |
| Program Title  | Lazytown  |
| Program Title<br>Origination   | Lazytown<br>Network   |
|  |   |
| Origination<br>Days/Times<br>Program   | Network   |
| Origination<br>Days/Times<br>Program<br>Regularly  | Network   |
| Origination<br>Days/Times<br>Program   | Network   |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times  | Network   |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at  | Network<br>SA[12:00P-12:30P] 07/06/13-09/28/13  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly   | Network<br>SA[12:00P-12:30P] 07/06/13-09/28/13  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled  | Network<br>SA[12:00P-12:30P] 07/06/13-09/28/13  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time  | Network           SA[12:00P-12:30P] 07/06/13-09/28/13           13  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of   | Network<br>SA[12:00P-12:30P] 07/06/13-09/28/13  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program  | Network           SA[12:00P-12:30P] 07/06/13-09/28/13           13           30 mins  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of  | Network           SA[12:00P-12:30P] 07/06/13-09/28/13           13  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child  | Network           SA[12:00P-12:30P] 07/06/13-09/28/13           13           30 mins  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience  | Network           SA[12:00P-12:30P] 07/06/13-09/28/13           13           30 mins  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from  | Network           SA[12:00P-12:30P] 07/06/13-09/28/13           13           30 mins           2 years to 5 years   |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from  | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from<br>Describe the<br>educational   | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie whom the stephanie we meet a visitor named Stephanie we meet a visitor nameet a visitor nameet a visitor nameet a visitor nameet a visitor |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from<br>Describe the<br>educational<br>and  | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie whis determined to coax her friends and relatives into adopting a healthful, active life style. She wins over her  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from<br>Describe the<br>educational<br>and<br>informational   | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie whis determined to coax her friends and relatives into adopting a healthful, active life style. She wins over he new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy   |
| OriginationDays/TimesProgramRegularlyScheduledTotal timesaired atregularlyscheduledtimeLength ofProgramAge ofTarget ChildAudiencefromDescribe theeducationalandinformationalobjective of   | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie whis is determined to coax her friends and relatives into adopting a healthful, active life style. She wins over he new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, and Stashes at home so they can go outside and play.  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from<br>Describe the<br>educational<br>and<br>informational<br>objective of<br>the program                            | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie whis is determined to coax her friends and relatives into adopting a healthful, active life style. She wins over he new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and cardy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, an his friend Ms. Busy Body to support her efforts. Robbie Rotten, who lives underground, and is determined  |
| OriginationDays/TimesProgramRegularlyScheduledTotal timesaired atregularlyscheduledtimeLength ofProgramAge ofTarget ChildAudiencefromDescribe theeducationalandinformationalobjective ofthe program  | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy whis determined to coax her friends and relatives rinto adopting a healthful, active life style. She wins over he new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, an his friend Ms. Busy Body to support her efforts. Robbie Rotten, who lives underground, and is determined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the termined return Lazytown to its former state of inactivity and quiet.  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from<br>Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie wh is determined to coax her friends and relatives into adopting a healthful, active life style. She wins over he new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, an his friend Ms. Busy Body to support her efforts. Robbie Rotten, who lives underground, and is determined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals f                           |
| OriginationDays/TimesProgramRegularlyScheduledTotal timesaired atregularlyscheduledtimeLength ofProgramAge ofTarget ChildAudiencefromDescribe theeducationalandinformationalobjective ofthe programand how itmeets thedefinition of  | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie wh is determined to coax her friends and relatives into adopting a healthful, active life style. She wins over he new friends, Zigy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, an his friend Ms. Busy Body to support her efforts. Robbie Rotten, who lives underground, and is determined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the Mayor whenever they need help. Sportacus has two goals, to keep the peace and to promote healthful  |
| Origination<br>Days/Times<br>Program<br>Regularly<br>Scheduled<br>Total times<br>aired at<br>regularly<br>scheduled<br>time<br>Length of<br>Program<br>Age of<br>Target Child<br>Audience<br>from<br>Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the | Network         SA[12:00P-12:30P] 07/06/13-09/28/13         13         13         30 mins         2 years to 5 years         Lazytown is a show featuring the importance of health, fitness, and being good friends. Set in a fantasy world know as Lazytown, which is populated by inactive residents, we meet a visitor named Stephanie wh is determined to coax her friends and relatives into adopting a healthful, active life style. She wins over he new friends, Ziggy, Stingy, Trixie and Pixel, convincing them to leave their gaming consoles and candy stashes at home so they can go outside and play. She persuades her uncle, Mayor Milford Meanswell, an his friend Ms. Busy Body to support her efforts. Robbie Rotten, who lives underground, and is determined return Lazytown to its former state of inactivity and quiet, constantly foils the characters' efforts. Coming to the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals from the kids of the rescue is the athlete Sportacus who lives in a zeppelin-like aircraft and receives signals f                           |

| 8)   | Response   |  |  |
|--|--|--|--|
| Program Title  | Noodle and   | Doodle   |  |
| Origination  | Network  |  |  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | SA[12:30P-1  | :00P] 07/06/13-09/28/13  |  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |  |  |
| Length of  | 30 mins  |  |  |
| Program<br>Age of<br>Target Child<br>Audience<br>from  | 2 years to 5   | years  |  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program   | Noodle and Doodle is a live-action show hosted by Sean Roach that also blends animation and puppetry into the overall format. Sean drives a double-decker bus into various communities to meet children who have written to him with a problem that they would like to solve using an art and/or a food experience. Se is accompanied by Noodle, a puppet character and Doodle, a digital character that lives inside a tablet computer, and Doggity, a faithful beagle. Doggity has a mini-show of his own through an animated altered that appears during diversionary segments set in a restaurant kitchen. The show demonstrates how recycled materials can become art and how food, art, and problem solving can be combined to create a f experience in everyday life. Every episode can be replicated at home with ease by parents and children playing together. |  |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.   | experience i   | terials can become art and how food, art, and problem solving can be combined to create<br>In everyday life. Every episode can be replicated at home with ease by parents and childre  |  |
| and how it<br>meets the<br>definition of<br>Core   | experience in<br>playing toget   | terials can become art and how food, art, and problem solving can be combined to create<br>In everyday life. Every episode can be replicated at home with ease by parents and childre  |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.   | experience in<br>playing toget   | terials can become art and how food, art, and problem solving can be combined to create<br>in everyday life. Every episode can be replicated at home with ease by parents and childre<br>ther.   |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.   | experience in<br>playing toget   | terials can become art and how food, art, and problem solving can be combined to create<br>in everyday life. Every episode can be replicated at home with ease by parents and childre<br>ther.   |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.<br>Other Matters (<br>Program Title   | experience in<br>playing toget<br>(7 of 8)   | terials can become art and how food, art, and problem solving can be combined to create<br>in everyday life. Every episode can be replicated at home with ease by parents and childre<br>ther.           Response           Beta Records (Multicast.2)             |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.<br>Other Matters (<br>Program Title<br>Origination<br>Days/Times Pro  | experience in<br>playing toget<br>(7 of 8)<br>ogram<br>eduled  | terials can become art and how food, art, and problem solving can be combined to create in everyday life. Every episode can be replicated at home with ease by parents and childre ther.           Response           Beta Records (Multicast.2)           Network |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.<br>Other Matters (<br>Program Title<br>Origination<br>Days/Times Pro<br>Regularly Sche<br>Total times aire  | experience in<br>playing toget<br>(7 of 8)<br>ogram<br>eduled<br>ed at<br>luled time   | Response   Beta Records (Multicast.2)   Network   SA[8:00A-8:30A] 07/06/13-07/13/13  |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.<br>Other Matters (<br>Program Title<br>Origination<br>Days/Times Pro<br>Regularly Sche<br>Total times aire<br>regularly sched                     | experience in<br>playing toget<br>(7 of 8)<br>ogram<br>eduled<br>ed at<br>luled time<br>ram  | Response   Beta Records (Multicast.2)   Network   SA[8:00A-8:30A] 07/06/13-07/13/13   2  |  |
| and how it<br>meets the<br>definition of<br>Core<br>Programming.<br>Other Matters (<br>Program Title<br>Origination<br>Days/Times Pro<br>Regularly Schee<br>Total times aire<br>regularly sched<br>Length of Progr | experience in<br>playing toget<br>(7 of 8)<br>ogram<br>eduled<br>ed at<br>luled time<br>ram<br>Child<br>ducational<br>nal objective<br>and how it  | Response   Beta Records (Multicast.2)   Network   SA[8:00A-8:30A] 07/06/13-07/13/13   2   30 mins  |  |

| Origination  | Network   |
|--|---|
| Days/Times<br>Program<br>Regularly<br>Scheduled  | MON-FRI [4:30P-5:00P]7/1/13-7/12/13   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 10  |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from   | 13 years to 16 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Ariel & Zoey & Eli, Too (AZE2), a musical variety show that is driven by three siblings, empowers children t<br>accomplish their goals and their dreams. AZE2 accomplishes this through interviewing people who excel in<br>their profession and have a positive message for kids, introducing guests who perform different genres of<br>music, and presenting musical performances by the cast members themselves. These cast musical<br>performances show children they can write their own music and the importance of teamwork. Music on the<br>show is produced by Emmy Award winner David Barrett. He and Brian Brill (another Emmy winner) ensures<br>that the music is tailored for the young audience. All songs offer a positive message about life. Every<br>episode begins with the song "Sweet Company" which sends the positive message of friendship and ends<br>with the singing of "End of Another Day" which encourages the viewer to stay optimistic about tomorrow. |

| Certification | Question  | Response    |
|---------------|---|-------------|
|               | The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an |             |
|               | officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or      |             |
|               | appointed official who is authorized to sign on behalf of the party filing the Children's Television          |             |
|               | Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23      |             |
|               | (a), who is authorized to represent the party filing the Children's Television Programming, and who further   |             |
|               | certifies that he or she has read the document; that to the best of his or her knowledge, information, and    |             |
|               | belief there is good ground to support it; and that it is not interposed for delay.                           |             |
|               | FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND                               |             |
|               | FORFEITURE OF ANY FEES PAID   |             |
|               | Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage   |             |
|               | requirements. Failure to meet the construction or coverage requirements will result in automatic              |             |
|               | cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or       |             |
|               | coverage requirements that apply to the type of Authorization requested in this application.                  |             |
|               | WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE                                  |             |
|               | BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY                             |             |
|               | STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title                  |             |
|               | 47, §503).  |             |
|               | I certify that this application includes all required and relevant attachments.                               |             |
|               | I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant      | WWLP        |
|               | for the Authorization(s) specified above.   | Broadcastin |
|               |   | LLC         |

Attachments No Attachments.