



(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: **0022840185** | File Number: **CPR-124883** | Submit Date: **10/10/2011** | Call Sign: **KIDK** | Facility ID: **56028** | City:
IDAHO FALLS | State: **ID**

Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date:
10/10/2011 | Filing Status: **Active**

Report reflects information for : Third Quarter of 2011

General Information

| Section | Question | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? | |

**Applicant
Information**

Applicant Name, Type, and Contact Information

| Applicant | Address | Phone | Email | Applicant Type |
|-----------|---------|-------|-------|----------------|
|-----------|---------|-------|-------|----------------|

Contact
Representatives
(0)

| Contact Name | Address | Phone | Email | Contact Type |
|--------------|---------|-------|-------|--------------|
|--------------|---------|-------|-------|--------------|

Children's
Television
Information

| Section | Question | Response |
|--------------|-----------------------|-----------------------|
| Station Type | Station Type | Network Affiliation |
| | Affiliated network | CBS |
| | Nielsen DMA | Idaho Falls-Pocatello |
| | Web Home Page Address | |

Digital Core
Programming

| Question | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream | 3.0 |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream | 168.0 |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | 4.0 |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | Yes |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes |

Digital Core
Programs(20)

| Digital Core Program (1 of 20) | Response |
|--|---|
| Program Title | BUSYTOWN MYSTERIES - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays 7-7:30 AM MT (through 9/10) |
| Total times aired at regularly scheduled time | 11 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (2 of 20) | Response |
|--|---|
| Program Title | BUSYTOWN MYSTERIES - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays 8-8:30 AM MT (As of 9/17) |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (3 of 20) | Response |
|--------------------------------|----------|
|--------------------------------|----------|

| | |
|--|---|
| Program Title | BUSYTOWN MYSTERIES - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays - 7:30-8am MT (through 9/10) |
| Total times aired at regularly scheduled time | 11 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (4 of 20) | Response |
|--------------------------------|-------------------------|
| Program Title | BUSYTOWN MYSTERIES - II |

| | |
|--|---|
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday - 8:30-9am MT(As of 9/17) |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (5 of 20) | Response |
|--------------------------------------|---------------------------------|
| Program Title | DOODLEBOPS ROCKIN' ROADSHOW - I |
| Origination | Network |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | Saturday - 8-8:30 AM MT (through 9/10) |
| Total times aired at regularly scheduled time | 11 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| | |
|--------------------------------------|---------------------------------|
| Digital Core Program (6 of 20) | Response |
| Program Title | DOODLEBOPS ROCKIN' ROADSHOW - I |
| Origination | Network |

| | |
|--|---|
| Days/Times Program Regularly Scheduled | Saturday - 7-7:30 AM MT (As of 9/17) |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (7 of 20) | Response |
|--------------------------------------|----------------------------------|
| Program Title | DOODLEBOPS ROCKIN' ROADSHOW - II |
| Origination | Network |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | Saturday - 7:30-8AM MT (As of 9/17) |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a specific purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (8 of 20) | Response |
|--------------------------------------|----------|
| Program Title | TROLLZ |
| Origination | Network |

| | |
|--|---|
| Days/Times Program Regularly Scheduled | Saturday 8:30-9AM MT (through 9/10) |
| Total times aired at regularly scheduled time | 11 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 8 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | TROLLZ is an animated series about five teenage girls growing up in a magic and colorful world, who live by the credo B.F.F.L. - Best Friends for Life. The magic in their lives is interwoven into real-world type experiences through which they learn to engage in problem solving, creative thinking, and cooperative strategy skills. The series also provides an opportunity for the five girls to learn how to cope with some of the social and emotional issues of self-esteem relating to physical features and other personal attributes, emerging friendships and peer-group relationships, and other experiences found in Trollzopolis. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a specific purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (9 of 20) | Response |
|--------------------------------------|---------------|
| Program Title | HORSELAND - I |
| Origination | Network |

| | |
|--|---|
| Days/Times Program Regularly Scheduled | Saturday 9-9:30 AM MT (through 9/10) |
| Total times aired at regularly scheduled time | 10 |
| Total times aired | 11 |
| Number of Preemptions | 1 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 9 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | HORSELAND is an animated series about five girls and two boys who live in a spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

Digital Preemption Programs #1

| Questions | Response |
|--|-------------------|
| Title of Program | HORSELAND - I |
| List date and time rescheduled | 8/27/11 - 10AM MT |
| Is the rescheduled date the second home? | Yes |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes |

| | |
|-----------------------|-----------|
| Date Preempted | |
| Episode # | 09-03-11/ |
| Reason for Preemption | Sports |

| Digital Core Program (10 of 20) | Response |
|--|---|
| Program Title | HORSELAND - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday - 9:30-10AM MT (As of 9/17) |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | 11 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 9 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | HORSELAND is an animated series about five girls and two boys who live in a spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to is owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |

| | |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| Digital Core Program (11 of 20) | Response |
|--|---|
| Program Title | HORSELAND - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday 9:30-10AM MT (through 9/10) |
| Total times aired at regularly scheduled time | 10 |
| Total times aired | 11 |
| Number of Preemptions | 1 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 1 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 9 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | HORSELAND is an animated series about five girls and two boys who live in a spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |

| | |
|--|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |
|--|-----|

Digital Preemption Programs #1

| Questions | Response |
|--|-----------------------|
| Title of Program | HORSELAND - II |
| List date and time rescheduled | 08/28/11 - 7:30 AM MT |
| Is the rescheduled date the second home? | Yes |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes |
| Date Preempted | |
| Episode # | 09-03/11/ |
| Reason for Preemption | Sports |

| Digital Core Program (12 of 20) | Response |
|--|--------------------------------------|
| Program Title | DANGER RANGERS |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays - 9-9:30AM MT (as of 9/17) |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|---|
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | DANGER RANGERS is a show for kids ages 4 to 8 and focuses on empowering children with problem-solving skills designed to keep them safe. The show teaches safety rules as well as social skills using music and messages geared at young viewers. The animated series features seven different characters who are friends and work as a team to bring safety wherever they go. Gabby, the bird, is a strict but affectionate taskmaster and a fount of useful information. Kitty, the cat, is the brains of the operation, forever researching and testing new safety methods. Sully, the Sea Lion, is the self-styled "action hero" of the bunch. Burbie, the bear, is the resident practical joker albeit eminently well-informed in the realm of avoiding recreational hazards. Burt, the turtle and the youngest of the group, is also it's "creative genius" and Squeaky, the mouse, is the most rebellious of the Rangers, whose occasional lapses into foolishness serve as an example to young viewers. The only non-animal member of "Club Danger Rangers" is also non-human in the bargain. Failbot is a silly, clumsy, overeager, but well-intentioned robot. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (13 of 20) | Response |
|--|--------------------------|
| Program Title | WILD ABOUT ANIMALS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays - 7-7:30 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|--|
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WILD ABOUT ANIMALS is a weekly half-hour animal magazine series that airs 52 weeks a year. The show is hosted by Emmy-Award winning actress Mariette Hartley. Mariette has committed herself to fighting for the rights of animals for over 20 years. This series is produced for children 16 and under (specific target audience is 13-16). As the producers of Wild About Animals, it is the objective of Steve Rotfield Productions to educate and inform children, specifically in the target age group, by bringing them entertaining and interesting stories about the world's most fascinating animals. Each episode will consist of four different stories designed to teach children about both exotic and unique animals, as well as to educate them further about animals they see everyday. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (14 of 20) | Response |
|--|-----------------------------|
| Program Title | WHADDYADO |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays - 7:30-8:00 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|---|
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WHADDYADO is a half-hour weekly educational series designed to educate, inform, inspire and entertain children 16 and under about the world around them. Each episode is an educational life-lesson, based in reality, intended to prepare young people for potential situations that could easily crop up at any time, anywhere. Through dramatic re-enactments, Whaddyado will skillfully document the event, interview the participants, and talk to various experts, who will explain what the proper reaction should be when faced with similar life-threatening circumstances. Also, in an effort to help young people make the right decisions at the right moment, there will be a moral dilemma segment featured in each show. This program is designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (15 of 20) | Response |
|--|--------------------------|
| Program Title | AWESOME ADVENTURES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays - 8-8:30 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|---|
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AWESOME ADVENTURES is a weekly half-hour adventure series that airs 52 weeks a year. Our host, as well as two different teenagers each week, travel all over the world to both exotic and remote locations. Awesome Adventures is designed to educate, inform, and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. The shows are not designed to be preachy or overly pedantic, but rather, the goal is to make the learning fun. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (16 of 20) | Response |
|--|-----------------------------|
| Program Title | AQUA KIDS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays - 8:30-9:00 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|--|
| Age of Target Child Audience | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AQUA KIDS provides core programming in the area of biology and specifically the ecosystem related to the ocean, its tributaries and estuaries. Host Molly and the Aqua Kids crew have traveled the globe, sharing their adventures in an award-winning childrens program dedicated to educating young people about the importance of protecting marine environments and the animals that live there. Children can learn about the resources of the oceans and how protection of oceans is necessary to present and future generations. Not only does the show teach biological topics, but it aims to enrich children's lives by making them aware of future generations, the role they play now, and for generations in the future, with the biggest ecosystem on the earth - the oceans. Each episode provides information related to a specific topic and gives an educational approach to understanding the topic related to the entire ecosystem of the earth. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (17 of 20) | Response |
|--|------------------------|
| Program Title | CURIOSITY QUEST |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sundays - 7-7:30 AM MT |
| Total times aired at regularly scheduled time | 11 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|---|
| Age of Target Child Audience | 4 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | CURIOSITY QUEST is an upbeat, family educational show that explores what the community is curious about. In each show, host Joel Greene ventures on a quest to answer viewer's letters of curiosity. Each quest takes the audience on location for an unscripted hands-on, educational exploration. In addition, throughout each program, Joel will hit the streets to get real and often comical answers to questions pertaining to each episode. Joel's enthusiastic personality often lands him in hilarious situations in pursuit of the answer. Together with Joel, viewers learn about things each of us can do to be more eco-friendly and responsible inhabitants of the Planet Earth. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (18 of 20) | Response |
|--|------------------------|
| Program Title | WILD ABOUT ANIMALS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sundays - 7-7:30 AM MT |
| Total times aired at regularly scheduled time | 2 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|---|
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WILD ABOUT ANIMALS is a weekly half-hour animal magazine series that airs 52 weeks a year. The show is hosted by Emmy-award winning actress Mariette Hartley. Mariette has committed herself to fighting for the rights of animals for over 20 years. This series is produced for children 16 and under (specific target audience is 13-16). As the producers of Wild About Animals, it is the objective of Steve Rotfeld Productions to educate and inform children, specifically in the target age group, by bringing them entertaining and interesting stories about the world's most fascinating animals. Each episode will consist of four different stories designed to teach children about both exotic and unique animals, as well as to educate them further about animals they see everyday. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (19 of 20) | Response |
|--|------------------------|
| Program Title | DRAGONFLY TV |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sundays - 8-8:30 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |

| | |
|--|--|
| Age of Target Child Audience | 9 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | <p>DRAGONFLY TV presents real-life science investigations in a style of television that captures the attention of today's MTV and video-game generation. Against a pop-music soundtrack, children tell about their investigations, communicating the infectious excitement that comes with making their own discoveries. Dragonfly TV engages children, parents and teachers in accessible, hands-on science activities. The program is designed to appeal to children from diverse ethnic, socioeconomic, and educational backgrounds. By modeling and celebrating children's science capabilities, Dragonfly TV has always shown that if kids can dream it, they can do it. Series goals include fostering a greater interest in science and the process of scientific inquiry among children, and giving children encouragement and the confidence to conduct their own science investigations. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital</p> |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (20 of 20) | Response |
|--|---------------------------|
| Program Title | SWAP TV |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sundays - 8:30-9:00 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

| | |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | SWAP TV is a fun, fast-paced series where two kids swap lives for a once-in-a-lifetime weekend adventure. Youths from different backgrounds exchange life experiences and learn invaluable lessons about people, places and cultures. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

**Non-Core
Educational and
Informational
Programming (0)**

**Sponsored Core
Programming (0)**

Liaison Contact

| Question | Response |
|---|-----------------------------------|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)? | Yes |
| Name of children's programming liaison | Teri J. Hein |
| Address | 1915 N. Yellowstone Highway |
| City | Idaho Falls |
| State | ID |
| Zip | 83401 |
| Telephone Number | (208) 528-2150 |
| Email Address | thein@localnews8. com |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | |

Other Matters (14)

| Other Matters (1 of 14) | Response |
|--|---|
| Program Title | DOODLEBOPS ROCKIN' ROADSHOW - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays - 7-7:30am MT |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |

| Other Matters (2 of 14) | Response |
|---|-----------------------------------|
| Program Title | DOODLEBOPS ROCKIN' ROAD SHOW - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays 7:30-8:00 AM MT |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 8 years |

| | |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |
|--|--|

| Other Matters (3 of 14) | Response |
|--|--|
| Program Title | BUSYTOWN MYSTERIES - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturdays - 8-8:30 AM MT |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewer's problem solving abilities as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |

| Other Matters (4 of 14) | Response |
|--|----------------------------|
| Program Title | BUSYTOWN MYSTERIES - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday - 8:30-9:00 AM MT |

| | |
|--|---|
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow the classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewer's problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |

| Other Matters (5 of 14) | Response |
|--|--|
| Program Title | DANGER RANGERS |
| Origination | Network |
| Days/Times Program Regularly Scheduled | Saturday - 9-9:30 AM MT |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | DANGER RANGERS is a show for kids 4 to 8 and focuses on empowering children with problem-solving skills designed to keep them safe. The show teaches safety rules as well as social skills using music and messages geared at young viewers. The animated series features seven different characters who are friends and work as a team to bring safety wherever they go. Gabby, the bird, is a strict but affectionate taskmaster and a fount of useful information. Kitty, the cat, is the brains of the operation, forever researching and testing new safety methods. Sully, the Sea Lion, is the self-styled "action hero" of the bunch. Burbie, the bear, is the resident practical joker, albeit eminently well-informed in the realm of avoiding recreational hazards. Burt, the turtle, the youngest of the group, is also it's "creative genius" and Squeaky, the mouse, is the most rebellious of the Rangers, whose occasional lapses into foolishness serve as an example to young viewers. The only non-animal member of "Club Danger Rangers" is also non-human in the bargain. Failbot is a silly, clumsy, over-eager but well-intentioned robot. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital |

| Other Matters (6 of 14) | | Response |
|--|--|----------|
| Program Title | HORSELAND I | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | Saturdays - 9:30-10:00 AM MT | |
| Total times aired at regularly scheduled time | 14 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 9 years to 11 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | HORSELAND is an animated series about five girls and two boys who live in a spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a specific purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Main Digital | |

| Other Matters (7 of 14) | | Response |
|---|---------------------------|----------|
| Program Title | WILD ABOUT ANIMALS | |
| Origination | Syndicated | |
| Days/Times Program Regularly Scheduled | Saturdays 7:00-7:30 AM MT | |
| Total times aired at regularly scheduled time | 14 | |
| Length of Program | 30 mins | |
| Age of Target Child Audience from | 13 years to 16 years | |

| | |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WILD ABOUT ANIMALS is a weekly half-hour animal magazine series that airs 52 weeks a year. The show is hosted by emmy-award winning actress Mariette Hartley. Mariette has committed herself to fighting for the rights of animals for over 20 years. This series is produced for children 16 and under (specific target audience is 13-16). As the producers of Wild About Animals, it is the objective of Steve Rotfeld Productions to educate and inform children, specifically in the target age group, by bringing them entertaining and interesting stories about the world's most fascinating animals. Each episode will consist of four different stories designed to teach children about both exotic and unique animals, as well as to educate them further about animals they see everyday. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
|--|---|

| Other Matters (8 of 14) | Response |
|--|---|
| Program Title | WHADDYADO |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays 7:30-8:00 AM MT |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WHADDYADO is a half-hour weekly education series designed to educate, inspire and entertain children 16 & under about the world around them. Each episode is an educational life-lesson, based in reality, intended to prepare young people for potential situations that could easily crop up at any time, anywhere. Through dramatic re-enactments, Whaddyado will skillfully document the event, interview the participants, and talk to various experts, who will explain what the proper reaction should be when faced with similar life-threatening circumstances. Also, in an effort to help young people make the right decision at the right moment, there will be a moral dilemma segment featured in each show. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |

| Other Matters (9 of 14) | Response |
|--|---------------------------|
| Program Title | AWESOME ADVENTURES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays 8:00-8:30 AM MT |

| | |
|--|--|
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AWESOME ADVENTURES is a weely half-hour adventure series that airs 52 weeks a year. Our host, as well as two different teenagers each week, travel all over the world to both exotic and remote locations. Awesome Adventures is designed to educate, inform, and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. The shows are not designed to be preachy or overly pedantic, but rather, the goal is to make the learning fun. This program is specifically designed to further the educational and informational needs of children, has educating and informing as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |

| Other Matters (10 of 14) | Response |
|--|--|
| Program Title | AQUA KIDS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Saturdays 8:30-9:00 AM MT |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AQUA KIDS provides core programming in the area of biology and specifically the ecosystem related to the ocean, its tributaries and estuaries. Host Molly and the Aqua Kids crew have traveled the globe, sharing their adventures in an award-winning children's program dedicated to educating young people about the importance of protecting marine environments and the animals that live there. Children can learn about the resources of the oceans and how protection of the oceans is necessary to present and future generations. Not only does the show teach biological topics, but it aims to enrich children's lives by making them aware of future generations, the role they play now, and for generations into the future, with the biggest ecosystem on earth - the oceans. Each episode provides information related to a specific topic and gives an educational approach to understanding the topic related to the entire ecosystem of the earth. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |

| Other Matters (11 of 14) | Response |
|--------------------------|----------|
|--------------------------|----------|

| | |
|--|--|
| Program Title | WILD ABOUT ANIMALS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sundays 7-7:30 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | WILD ABOUT ANIMALS is a weekly half-hour animal magazine series that airs 52 weeks a year. The show is hosted by emmy-award winning actress Mariette Hartley. Mariette has committed herself to fighting for the rights of animals for over 20 years. This series is produced for children 16 and under (specific target audience is 13-16). As the producers of Wild About Animals, it is the objective of Steve Rotfeld Productions to educate and inform children, specifically in the target age group, by bringing them entertaining and interesting stories about the world's most fascinating animals. Each episode will consist of four different stories designed to teach children about both exotic and unique animals, as well as to educate them further about animals they see everyday. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |

| Other Matters (12 of 14) | Response |
|--------------------------|----------|
|--------------------------|----------|

| | |
|---|-------------------------|
| Program Title | DOG TALES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sundays 7:30-8:00 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |

| | |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | DOG TALES showcases dogs and dog lovers of all types, providing valuable information about canine health, training, grooming and overall dog care as well as lessons on the responsibility of owning a dog. The show also provides informative segments on various dog breeds and showcases various veterinary experts explaining different issues affecting canines. The series also includes recommended reading lists about dogs, and promotes children's writing and creative skills with essay and art contests. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |
|--|---|

| Other Matters (13 of 14) | Response |
|--|---|
| Program Title | DRAGONFLY TV |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sunday 8-8:30 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 9 years to 12 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | DRAGONFLY TV presents real-life science investigations in a style of television that captures the attention of today's MTV and video-game generation. Against a pop-music soundtrack, children tell about their investigations, communicating the infectious excitement that comes with making their own discoveries. Dragonfly TV engages children, parents and teachers in accessible, hands-on science activities. The program is designed to appeal to children from diverse ethnic, socioeconomic, and educational backgrounds. By modeling and celebrating children's science capabilities, Dragonfly TV has always shown that if kids can dream it, they can do it. Series goals include fostering a greater interest in science and the process of scientific inquiry among children, and giving children encouragement and the confidence to conduct their own science investigations. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |

| Other Matters (14 of 14) | Response |
|---|------------------------|
| Program Title | SWAP TV |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | Sunday 8:30-9:00 AM MT |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |

| | |
|--|---|
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | SWAP TV is a fun, fast-paced series where two kids swap lives for a once-in-a-lifetime weekend adventure. Youths from different backgrounds exchange life experiences and learn invaluable lessons about people, places and cultures. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. Sub-Channel Digital |

Certification

| Question | Response |
|---|---|
| <p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p> | |
| <p>I certify that this application includes all required and relevant attachments.</p> | |
| <p>I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.</p> | <p>Fisher Broadcasting- S.E. Idaho L. L.C.</p> |

Attachments

No Attachments.