



(REFERENCE COPY - Not for submission)

# Children's Television Programming Report

FRN: **0001547462** | File Number: **CPR-154281** | Submit Date: **04/10/2014** | Call Sign: **KOBI** | Facility ID: **8260** | City:  
**MEDFORD** | State: **OR**

Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date:  
**04/10/2014** | Filing Status: **Active**

Report reflects information for : **First Quarter of 2014**

General Information

| Section     | Question   | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? |          |

**Applicant  
Information**

**Applicant Name, Type, and Contact Information**

| Applicant | Address | Phone | Email | Applicant Type |
|-----------|---------|-------|-------|----------------|
|-----------|---------|-------|-------|----------------|

Contact  
Representatives  
(0)

| Contact Name | Address | Phone | Email | Contact Type |
|--------------|---------|-------|-------|--------------|
|--------------|---------|-------|-------|--------------|

Children's  
Television  
Information

| Section      | Question              | Response              |
|--------------|-----------------------|-----------------------|
| Station Type | Station Type          | Network Affiliation   |
|              | Affiliated network    | NBC                   |
|              | Nielsen DMA           | Medford-Klamath Falls |
|              | Web Home Page Address | www.kobi5.com         |

Digital Core  
Programming

| Question  | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream  | 3.0      |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream  | 168.0    |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:  | 3.0      |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?  | Yes      |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes      |

Digital Core  
Programs(12)

| Digital Core<br>Program (1<br>of 12)   | Response   |
|--|--|
| Program Title  | The Chica Show   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 8:00-8:30am 5.1  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Total times<br>aired   | 12   |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years   |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Chica is a five-year-old chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation-- where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes  |

| Digital Core Program (2 of 12)   |   | Response |
|--|---|----------|
| Program Title  | Noodle & Doodle   |          |
| Origination  | Network   |          |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 8:30-9:00am 5.1   |          |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13  |          |
| Total times<br>aired   | 13  |          |
| Number of<br>Preemptions   | 0   |          |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |          |
| Number of<br>Preemptions<br>Rescheduled  | 1   |          |
| Length of<br>Program   | 30 mins   |          |
| Age of Target<br>Child<br>Audience   | 2 years to 5 years  |          |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Noodle and Doodle, an instructional series, features creating art projects and cooking projects around a specific theme. Host, Sean, drives around in a double-decker bus fully equipped with art supplies and a kitchen, ready for any assignment. The projects encourage parent engagement and often feature families working together to make something to display within the child's home. Sean's side-kick, Doggity, is an ever-faithful beagle who transforms into an animated character during interstitial trips to a parallel universe, set in a kitchen full of prank playing animated characters. The art projects typically promote utilizing recycled materials in order to demonstrate that creativity can transform something intended for one purpose into something that achieves a completely different goal. |          |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |          |

| Digital Core Program (3 of 12) |  | Response |
|--------------------------------|--|----------|
|--------------------------------|--|----------|

|  |   |
|--|---|
| Program Title  | Justin Time   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 9:00-9:30am 5.1   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 10  |
| Total times<br>aired   | 13  |
| Number of<br>Preemptions   | 3   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   |   |
| Number of<br>Preemptions<br>Rescheduled  | 3   |
| Length of<br>Program   | 30 mins   |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years  |
| Describe the<br>educational<br>and<br>informational<br>objective of<br>the program<br>and how it<br>meets the<br>definition of<br>Core<br>Programming. | Justin Time is an animated show specifically directed to the preschool audience and always conveys an embedded lesson; it is possible to understand and manage any problem you have by thinking about it creatively. Justin is a little boy who has two imaginary playmates, Olivia (who meets him on his travels) and Squidgy the sponge (who also lives in Justin's bedroom). When Justin has a problem or doesn't want to do something his mother has suggested he daydreams his way into an adventure that takes him to places all around the world. On these adventures, he meets Olivia who guides him through an experience that demonstrates to Justin how he can solve his problem. The show provides many facts about the context the characters visit while on the adventure, but the central point is to teach a lesson about a social/emotional dilemma universally experienced by preschool children. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?                                   | Yes   |

### Digital Preemption Programs #1

| Questions                      | Response       |
|--------------------------------|----------------|
| Title of Program               | Justin Time    |
| List date and time rescheduled | Sun 2/9/14 9am |

|  |            |
|--|------------|
| Is the rescheduled date the second home?   | Yes        |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes        |
| Date Preempted   | 2014-02-08 |
| Episode #  |            |
| Reason for Preemption  | Sports     |

Digital Preemption Programs #2

| Questions  | Response                  |
|--|---------------------------|
| Title of Program   | Justin Time               |
| List date and time rescheduled   | Sat 3/15/14 3pm (See #17) |
| Is the rescheduled date the second home?   | No                        |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                        |
| Date Preempted   | 2014-03-15                |
| Episode #  |                           |
| Reason for Preemption  | Sports                    |

Digital Preemption Programs #3

| Questions  | Response        |
|--|-----------------|
| Title of Program   | Justin Time     |
| List date and time rescheduled   | Sun 2/23/14 9am |
| Is the rescheduled date the second home?   | Yes             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes             |
| Date Preempted   | 2014-02-22      |
| Episode #  |                 |
| Reason for Preemption  | Sports          |

| Digital Core Program (4 of 12)                | Response                   |
|---|----------------------------|
| Program Title                                 | Tree Fu Tom                |
| Origination                                   | Network                    |
| Days/Times Program Regularly Scheduled        | Saturdays 9:30-10:00am 5.1 |
| Total times aired at regularly scheduled time | 7                          |
| Total times aired                             | 13                         |



|  |  |
|--|--|
| Number of Preemptions  | 6  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  | 6  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Tree Fu Tom. This series focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called 'Tree Fu', can transform into a tiny but mighty magical super hero and travel to a wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each program he calls upon the audience to follow his moves to send him the magic he needs to solve a problem encountered by Tom and his friends. . These include Ariella, a butterfly who is also a rancher and has rope lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

#### Digital Preemption Programs #1

| Questions  | Response                     |
|--|------------------------------|
| Title of Program   | Tree Fu Tom                  |
| List date and time rescheduled   | Sat 3/15/14 3:30pm (See #17) |
| Is the rescheduled date the second home?   | No                           |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                           |
| Date Preempted   | 2014-03-15                   |
| Episode #  |                              |
| Reason for Preemption  | Sports                       |

#### Digital Preemption Programs #2

| Questions                      | Response        |
|--------------------------------|-----------------|
| Title of Program               | Tree Fu Tom     |
| List date and time rescheduled | Sun 1/19/14 4pm |

|  |            |
|--|------------|
| Is the rescheduled date the second home?   | No         |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes        |
| Date Preempted   | 2014-01-18 |
| Episode #  |            |
| Reason for Preemption  | Sports     |

### Digital Preemption Programs #3

| Questions  | Response       |
|--|----------------|
| Title of Program   | Tree Fu Tom    |
| List date and time rescheduled   | Sun 2/2/14 4pm |
| Is the rescheduled date the second home?   | No             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes            |
| Date Preempted   | 2014-02-01     |
| Episode #  |                |
| Reason for Preemption  | Sports         |

### Digital Preemption Programs #4

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Tree Fu Tom        |
| List date and time rescheduled   | Sun 2/23/14 9:30am |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-02-22         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

### Digital Preemption Programs #5

| Questions  | Response                       |
|--|--------------------------------|
| Title of Program   | Tree Fu Tom                    |
| List date and time rescheduled   | Sun 1/12/14 2pm (Slid to 2:05) |
| Is the rescheduled date the second home?   | No                             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                            |
| Date Preempted   | 2014-01-11                     |
| Episode #  |                                |
| Reason for Preemption  | Sports                         |

### Digital Preemption Programs #6

| Questions        | Response    |
|------------------|-------------|
| Title of Program | Tree Fu Tom |

|  |                   |
|--|-------------------|
| List date and time rescheduled   | Sun 2/9/14 9:30am |
| Is the rescheduled date the second home?   | Yes               |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes               |
| Date Preempted   | 2014-02-08        |
| Episode #  |                   |
| Reason for Preemption  | Sports            |

| Digital Core Program (5 of 12) Response  |   |
|--|---|
| Program Title  | Lazytown  |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Saturdays 10:00-10:30am 5.1   |
| Total times aired at regularly scheduled time  | 5   |
| Total times aired  | 13  |
| Number of Preemptions  | 8   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  | 8   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | <p>Lazy Town promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.</p> |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

#### Digital Preemption Programs #1

| Questions  | Response       |
|--|----------------|
| Title of Program   | Lazytown       |
| List date and time rescheduled   | Sun 1/5/14 9am |
| Is the rescheduled date the second home?   | Yes            |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes            |
| Date Preempted   | 2014-01-04     |
| Episode #  |                |
| Reason for Preemption  | Sports         |

#### Digital Preemption Programs #2

| Questions  | Response       |
|--|----------------|
| Title of Program   | Lazytown       |
| List date and time rescheduled   | Sun 2/2/14 9am |
| Is the rescheduled date the second home?   | Yes            |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes            |
| Date Preempted   | 2014-02-01     |
| Episode #  |                |
| Reason for Preemption  | Sports         |

#### Digital Preemption Programs #3

| Questions  | Response        |
|--|-----------------|
| Title of Program   | Lazytown        |
| List date and time rescheduled   | Sun 1/12/14 9am |
| Is the rescheduled date the second home?   | Yes             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes             |
| Date Preempted   | 2014-01-11      |
| Episode #  |                 |
| Reason for Preemption  | Sports          |

#### Digital Preemption Programs #4

| Questions | Response |
|-----------|----------|
|-----------|----------|

|  |                |
|--|----------------|
| Title of Program   | Lazytown       |
| List date and time rescheduled   | Sat 2/8/14 7am |
| Is the rescheduled date the second home?   | No             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes            |
| Date Preempted   | 2014-02-08     |
| Episode #  |                |
| Reason for Preemption  | Sports         |

#### Digital Preemption Programs #5

| Questions  | Response       |
|--|----------------|
| Title of Program   | Lazytown       |
| List date and time rescheduled   | Sun 3/2/14 4pm |
| Is the rescheduled date the second home?   | No             |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes            |
| Date Preempted   | 2014-03-01     |
| Episode #  |                |
| Reason for Preemption  | Sports         |

#### Digital Preemption Programs #6

| Questions  | Response                  |
|--|---------------------------|
| Title of Program   | Lazytown                  |
| List date and time rescheduled   | Sat 3/15/14 4pm (See #17) |
| Is the rescheduled date the second home?   | No                        |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                        |
| Date Preempted   | 2014-03-15                |
| Episode #  |                           |
| Reason for Preemption  | Sports                    |

#### Digital Preemption Programs #7

| Questions  | Response     |
|--|--------------|
| Title of Program   | Lazytown     |
| List date and time rescheduled   | Sun 1/19 9am |
| Is the rescheduled date the second home?   | Yes          |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes          |
| Date Preempted   | 2014-01-18   |
| Episode #  |              |
| Reason for Preemption  | Sports       |

#### Digital Preemption Programs #8

| Questions  | Response        |
|--|-----------------|
| Title of Program   | Lazytown        |
| List date and time rescheduled   | Sat 2/22/14 7am |
| Is the rescheduled date the second home?   | No              |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes             |
| Date Preempted   | 2014-02-22      |
| Episode #  |                 |
| Reason for Preemption  | Sports          |

| Digital Core Program (6 of 12)   | Response   |
|--|--|
| Program Title  | Make Way For Noddy   |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Saturdays 10:30-11am 5.1   |
| Total times aired at regularly scheduled time  | 5  |
| Total times aired  | 13   |
| Number of Preemptions  | 8  |
| Number of Preemptions for other than Breaking News   |  |
| Number of Preemptions Rescheduled  | 8  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Make Way for Noddy is based on a recurring character in the Enid Blyton book series for very young readers. Noddy, a boy doll, lives in a little cottage in the village of Toyland. He tools around in his sporty convertible, delivers the mail, and is a friend to all. Because he is very kind to others, he invariably is asked to help solve problems. But because he doesn't know everything, he also has a lot to learn. In each episode Noddy actively finds a way manage a project, soothe hurt feelings, settle arguments, or learn how to do something new by following directions. The examples in each episode are age appropriate challenges for children in the target audience and model clear and concrete solutions to problems. |

|   |     |
|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

#### Digital Preemption Programs #1

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Make Way For Noddy |
| List date and time rescheduled   | Sun 3/2/14 4:30pm  |
| Is the rescheduled date the second home?   | No                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-03-01         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

#### Digital Preemption Programs #2

| Questions  | Response                     |
|--|------------------------------|
| Title of Program   | Make Way For Noddy           |
| List date and time rescheduled   | Sat 3/15/14 4:30pm (See #17) |
| Is the rescheduled date the second home?   | No                           |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                           |
| Date Preempted   | 2014-03-15                   |
| Episode #  |                              |
| Reason for Preemption  | Sports                       |

#### Digital Preemption Programs #3

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Make Way For Noddy |
| List date and time rescheduled   | Sat 2/8/14 7:30am  |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-02-08         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

#### Digital Preemption Programs #4

| Questions        | Response           |
|------------------|--------------------|
| Title of Program | Make Way For Noddy |

|  |                    |
|--|--------------------|
| List date and time rescheduled   | Sat 1/11/14 7:30am |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-01-11         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

#### Digital Preemption Programs #5

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Make Way For Noddy |
| List date and time rescheduled   | Sat 2/22/14 7:30am |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-02-22         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

#### Digital Preemption Programs #6

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Make Way For Noddy |
| List date and time rescheduled   | Sun 1/5/14 3pm     |
| Is the rescheduled date the second home?   | No                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-01-04         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

#### Digital Preemption Programs #7

| Questions  | Response           |
|--|--------------------|
| Title of Program   | Make Way For Noddy |
| List date and time rescheduled   | Sat 1/18/14 7:30am |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-01-18         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

#### Digital Preemption Programs #8

| Questions | Response |
|-----------|----------|
|-----------|----------|



|  |                    |
|--|--------------------|
| Title of Program   | Make Way For Noddy |
| List date and time rescheduled   | Sat 2/1/14 7:30am  |
| Is the rescheduled date the second home?   | Yes                |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                |
| Date Preempted   | 2014-02-01         |
| Episode #  |                    |
| Reason for Preemption  | Sports             |

| Digital Core Program (7 of 12)   | Response  |
|--|---|
| Program Title  | Dragonfly TV  |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled   | Sundays 8-8:30am 5.2  |
| Total times aired at regularly scheduled time  | 12  |
| Total times aired  | 13  |
| Number of Preemptions  | 1   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  | 1   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 14 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | DragonFly TV features real kids doing real science. The series demonstrates practical applications of math and science with enjoyable, hands-on projects, promoting critical thinking and problem-solving skills. Young viewers see kids like themselves investigating, dreaming and doing! |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

Digital Preemption Programs #1

| Questions  | Response                 |
|--|--------------------------|
| Title of Program   | Dragonfly TV             |
| List date and time rescheduled   | 3/30/14 8:36am (see #17) |
| Is the rescheduled date the second home?   | No                       |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                       |
| Date Preempted   | 2014-03-30               |
| Episode #  |                          |
| Reason for Preemption  | Other                    |

|                                |          |
|--------------------------------|----------|
| Digital Core Program (8 of 12) | Response |
|--------------------------------|----------|

|  |   |
|--|---|
| Program Title  | Real Life 101 (See #17)   |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled   | Sundays 8:30-9am 5.2  |
| Total times aired at regularly scheduled time  | 12  |
| Total times aired  | 13  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   |   |
| Number of Preemptions Rescheduled  | 1   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | "Real Life 101" presents real people pursuing real jobs and careers in an educational and informational format designed to help its viewers make important decisions about preparing for the future. The careers and people featured are carefully selected in order to present vivid impressions that can be used by the series' young audience. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| <b>Digital Core Program (9 of 12)</b>              |                      | <b>Response</b> |
|--|----------------------|-----------------|
| Program Title                                      | Think Big            |                 |
| Origination  | Syndicated           |                 |
| Days/Times Program Regularly Scheduled             | Sundays 9a-9:30a 5.2 |                 |
| Total times aired at regularly scheduled time      | 12                   |                 |
| Total times aired                                  | 13                   |                 |
| Number of Preemptions                              | 1                    |                 |
| Number of Preemptions for other than Breaking News |                      |                 |
| Number of Preemptions Rescheduled                  | 1                    |                 |

|  |   |
|--|---|
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | THINK BIG serves the educational and informational needs of children 13 to 16 years of age with its program content, including the importance of having a working knowledge of math, science and physics. The series shows children actively solving problems using scientific principles, combining skill and creativity. The series also demonstrates real-world applications for math, science and engineering, proving that the physical sciences can be useful, challenging and fun. Each episode presents an "invent-off" challenge, where teenage teams must invent a machine designed to perform a specific task in limited amount of time, promoting creative thinking and practical skills. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

#### Digital Preemption Programs #1

| Questions  | Response                 |
|--|--------------------------|
| Title of Program   | Think Big                |
| List date and time rescheduled   | 3/30/14 9:08am (see #17) |
| Is the rescheduled date the second home?   | No                       |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                       |
| Date Preempted   | 2014-03-30               |
| Episode #  |                          |
| Reason for Preemption  | Other                    |

| Digital Core Program (10 of 12)                    | Response           |
|--|--------------------|
| Program Title                                      | Aqua Kids          |
| Origination  | Syndicated         |
| Days/Times Program Regularly Scheduled             | Sundays 9:30am 5.2 |
| Total times aired at regularly scheduled time      | 12                 |
| Total times aired                                  | 13                 |
| Number of Preemptions                              | 1                  |
| Number of Preemptions for other than Breaking News |                    |
| Number of Preemptions Rescheduled                  | 1                  |
| Length of Program                                  | 30 mins            |

|  |  |
|--|--|
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Aqua Kids motivates young people to take an active role in preserving aquatic environments and wildlife, by showing how other kids just like them can do the same. Whether it's saving sea turtles or participating in a beach cleanup, the Aqua Kids demonstrate the real and lasting contribution children can make in protecting the future of their community and the world. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

**Digital Preemption Programs #1**

| Questions  | Response                 |
|--|--------------------------|
| Title of Program   | Aqua Kids                |
| List date and time rescheduled   | 3/30/14 9:36am (see #17) |
| Is the rescheduled date the second home?   | No                       |
| Were promotional efforts made to notify the public of rescheduled date and time? | No                       |
| Date Preempted   | 2014-03-30               |
| Episode #  |                          |
| Reason for Preemption  | Other                    |

| Digital Core Program (11 of 12)                    | Response             |
|--|----------------------|
| Program Title                                      | Animal Atlas         |
| Origination  | Network              |
| Days/Times Program Regularly Scheduled             | Sundays 7-7:30am 5.2 |
| Total times aired at regularly scheduled time      | 13                   |
| Total times aired                                  |                      |
| Number of Preemptions                              | 0                    |
| Number of Preemptions for other than Breaking News |                      |
| Number of Preemptions Rescheduled                  |                      |

|  |  |
|--|--|
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom--- including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exception education value. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

| Digital Core Program (12 of 12)                    | Response             |
|--|----------------------|
| Program Title                                      | Animal Atlas         |
| Origination  | Network              |
| Days/Times Program Regularly Scheduled             | Sundays 7:30-8am 5.2 |
| Total times aired at regularly scheduled time      | 13                   |
| Total times aired                                  |                      |
| Number of Preemptions                              | 0                    |
| Number of Preemptions for other than Breaking News |                      |
| Number of Preemptions Rescheduled                  |                      |
| Length of Program                                  | 30 mins              |

|  |  |
|--|--|
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom--- including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exception education value. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

Non-Core Educational and Informational Programming (3)

| Non-Core Educational and Informational Programming (1 of 3)  |  | Response  |
|--|--|---|
| Program Title  |  | Dog Tales   |
| Origination  |  | Syndicated  |
| Days/Times Program Regularly Scheduled:  |  | Sundays 3:30pm 5.1  |
| Total times aired at regularly scheduled time:   |  | 9   |
| Number of Preemptions  |  | 4   |
| Length of Program  |  | 30 mins   |
| Age of Target Child Audience   |  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming.   |  | "Dog Tales" showcases dogs and dog lovers of all types, providing valuable information about canine health, training, grooming and overall dog care Series is E/I rated and is suitable for family viewing. |
| Does the program have educating and informing children ages 16 and under as a significant purpose?   |  | Yes   |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?  |  | Yes   |
| Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673? |  | Yes   |

Date and Time Aired:

| Questions | Response                                     |
|-----------|--|
| Date Time | 3/9 rescheduled 5pm same day (sports)        |
| Date Time | 2/16 rescheduled 11:30am same day (Olympics) |
| Date Time | 2/23 DNA (Olympics)                          |
| Date Time | 2/9 Rescheduled 10:30am same day (Olympics)  |

| Non-Core Educational and Informational Programming (2 of 3)  |  | Response  |
|--|--|---|
| Program Title  |  | Missing   |
| Origination  |  | Syndicated  |
| Days/Times Program Regularly Scheduled:  |  | Saturdays 4:30-5:00am (Friday log)(5.1)   |
| Total times aired at regularly scheduled time:   |  | 12  |
| Number of Preemptions  |  | 1   |
| Length of Program  |  | 30 mins   |
| Age of Target Child Audience   |  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. |  | Missing features actual cases of missing individuals, both adult and juvenile, from across the United States. The program includes tips and information to keep children safe. The show displays the E/I icon and the age range is 13-16 year olds. |

|  |     |
|--|-----|
| Does the program have educating and informing children ages 16 and under as a significant purpose?   | Yes |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?  | Yes |
| Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673? | Yes |

Date and Time Aired:

| Questions | Response              |
|-----------|-----------------------|
| Date Time | 2/7/14 DNA (Olympics) |

| Non-Core Educational and Informational Programming (3 of 3)  | Response  |
|--|---|
| Program Title  | Missing   |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled:  | Sundays 3pm 5.1   |
| Total times aired at regularly scheduled time:   | 5   |
| Number of Preemptions  | 8   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming.   | Missing features actual cases of missing individuals, both adult and juvenile, from across the United States. The program includes tips and information to keep children safe. The show displays the E/I icon and the age range is 13-16 year olds. |
| Does the program have educating and informing children ages 16 and under as a significant purpose?   | Yes   |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?  | Yes   |
| Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673? | Yes   |

Date and Time Aired:

| Questions | Response                                 |
|-----------|--|
| Date Time | 3/30 JIP'd 3:17pm (Sports went long)     |
| Date Time | 3/23 JIP'd @ 3:10pm (Sports went long)   |
| Date Time | 2/23 DNA (Olympics)                      |
| Date Time | 2/9 rescheduled 10am same day (Olympics) |
| Date Time | 1/26 DNA Synd. MG                        |
| Date Time | 3/2 DNA (Sports went long)               |
| Date Time | 3/9 4:30pm (Sports)                      |



|           |  |
|-----------|--|
| Date Time | 2/16 rescheduled 11am same day (Olympics)                                |
| Date Time | 1/5/14 DNA (Noddy MG)1/12/14 Rescheduled to 2pm, slid to 2:05pm (Sports) |

**Sponsored Core  
Programming (0)**

Liaison Contact

| Question  | Response  |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11) (iii)?  | Yes   |
| Name of children's programming liaison  | Donna Rodriguez   |
| Address   | 125 So. Fir Street  |
| City  | Medford   |
| State   | OR  |
| Zip   | 97501   |
| Telephone Number  | 541 779 5555  |
| Email Address   | program@kobi5.com   |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | <p>KOBI-TV is very active in the community. Our staff regularly offers tours of the station and speaks to students at their schools, career days, etc. ***** Southern Oregon Meth Project: Created by NBC 5 and NBC 2, our main goal is to considerably decrease the prevalence of first time Meth users in Southern Oregon, with the primary focus being children. This initiative has won an Emmy, the National Association of Broadcasters Service to America Award, along with several state and regional awards. Visit <a href="http://www.southernoregonmeth.org">www.southernoregonmeth.org</a></p> <p>***** YES (Youth, Education, Success): KOBI-TV/NBC5, KOTI-TV/NBC2 and their partners launched YES (Youth Education Success) in January of 2012. Participating businesses will donate a portion of their earnings one day a month to fund extracurricular activities, classroom supplies and programs for public schools in our region. Through YES, schools can access a portion of the overall collected funds by applying for YES Grants.</p> <p>***** KOBI5 DT1: On 3/14/14 we were advised of a program change for 3/15/14 by NBC which preempted four E/I programs. Justin Time, Tree Fu Tom, Lazytown and Make Way for Noddy had been scheduled at their normal time and NBC was going to give West Coast stations a second feed of Paralympics at 3pm. Due to the US team making the finals, NBC decided to air the Paralympics live, which moved the children's shows to a 3-5pm block. There was no time to change the listings. KOBI5 DT2 (THIS TV): On Sunday 3/30, our MCO did not notice that the trigger to switch to our local E/I programs had not triggered until 8:36am. He then started Dragonfly TV, which should have started at 8am. To get back on track he failed to air Real Life 101 (schd 8:30am). Think Big started at 9:08am and Aqua Kids started at 9:36am. Since we did not switch to our local programs, we did air THIS TV's 8am E/I program Zoo Clues.</p> |

Other Matters (12)

| Other Matters (1 of 12)  | Response   |
|--|--|
| Program Title  | The Chica Show   |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Saturdays 8-8:30am 5.1   |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Chica is a five-year-old chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation-- where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. |

| Other Matters (2 of 12)                       | Response               |
|---|------------------------|
| Program Title                                 | Noodle & Doodle        |
| Origination                                   | Network                |
| Days/Times Program Regularly Scheduled        | Saturdays 8:30-9am 5.1 |
| Total times aired at regularly scheduled time | 13                     |
| Length of Program                             | 30 mins                |
| Age of Target Child Audience from             | 2 years to 5 years     |

|  |  |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Noodle and Doodle is a live-action show hosted by Sean Roach that also blends animation and puppetry into the overall format. Sean drives a double-decker bus into various communities to meet children who have written to him with a problem that they would like to solve using an art and/or a food experience. Sean is accompanied by Noodle, a puppet character and Doodle, a digital character that lives inside a tablet computer, and Doggity, a faithful beagle. Doggity has a mini-show of his own through an animated alter ego that appears during diversionary segments set in a restaurant kitchen. The show demonstrates how recycled materials can become art and how food, art, and problem solving can be combined to create a fun experience in everyday life. Every episode can be replicated at home with ease by parents and children playing together. |
|--|--|

| Other Matters (3 of 12)  | Response   |
|--|--|
| Program Title  | Justin Time  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Saturdays 9-9:30am 5.1   |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Justin Time features and little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience that helps him solve his problem when he returns home. While on the adventure he is accompanied by Olive, a knowledgeable imaginary playmate, and Squidgy the morphing flying sponge, who provides commentary and comedy along the way. Justin's lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find another way to get to your goal. Justin is all about self-directed learning from the young child's perspective and imagination. |

| Other Matters (4 of 12)                | Response                |
|--|-------------------------|
| Program Title                          | Tree Fu Tom             |
| Origination                            | Network                 |
| Days/Times Program Regularly Scheduled | Saturdays 9:30-10am 5.1 |

|  |  |
|--|--|
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | <p>Tree Fu Tom. This series focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called "Tree Fu", can transform into a tiny but mighty magical super hero and travel to a wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods.</p> <p>During each program he calls upon the audience to follow his moves to send him the magic he needs to solve a problem encountered by Tom and his friends. These include Ariella, a butterfly who is also a rancher and has rope lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day.</p> |

| Other Matters (5 of 12)  | Response  |
|--|---|
| Program Title  | Lazytown  |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Saturdays 10-10:30am 5.1  |
| Total times aired at regularly scheduled time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | <p>Lazy Town promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.</p> |

| Other Matters (6 of 12)  | Response   |
|--|--|
| Program Title  | ZOU  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Saturdays 10:30-11am 5.1   |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Zou is a French series based on the Zou books by Michel Gay. Targeted for children age 2-5, each episode explores the kind of learning issues that emerge from every day encounters in the life of a preschool child. If Zou plays his drums too loud, how can he learn to play them softly? If Zou wants a car, but has only a cardboard box, how can he transform it? If Zou lost his friend's favorite airplane, how does he explain? How can Zou be successful at baking a cake if he has never done it before? How can Zou muster the courage to go to the doctor when he's afraid of injections? These are big issues in the mind and life of a preschool child and Zou demonstrates how to have fun, ask for help, listen to advice, and try different solutions until he can commit to the strategy that works. The show says it, shows it, and does it, in the embedded and naturally occurring lesson within each episode. |

| Other Matters (7 of 12)  | Response  |
|--|---|
| Program Title  | Dragonfly TV  |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled   | Sundays 8-8:30am 5.2  |
| Total times aired at regularly scheduled time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 14 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | DragonFly TV features real kids doing real science. The series demonstrates practical applications of math and science with enjoyable, hands-on projects, promoting critical thinking and problem-solving skills. Young viewers see kids like themselves investigating, dreaming and doing! |

| Other Matters (8 of 12)                | Response             |
|--|----------------------|
| Program Title                          | Real Life 101        |
| Origination                            | Syndicated           |
| Days/Times Program Regularly Scheduled | Sundays 8:30-9am 5.2 |

|  |   |
|--|---|
| Total times aired at regularly scheduled time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | "Real Life 101" presents real people pursuing real jobs and careers in an educational and informational format designed to help its viewers make important decisions about preparing for the future. The careers and people featured are carefully selected in order to present vivid impressions that can be used by the series' young audience. |

| Other Matters (9 of 12)  | Response  |
|--|---|
| Program Title  | Think Big   |
| Origination  | Syndicated  |
| Days/Times Program Regularly Scheduled   | Sundays 9-9:30am 5.2  |
| Total times aired at regularly scheduled time  | 13  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | THINK BIG serves the educational and informational needs of children 13 to 16 years of age with its program content, including the importance of having a working knowledge of math,science and physics. The series shows children actively solving problems using scientific principles, combining skill and creativity. The series also demonstrates real-world applications for math, science and engineering, proving that that the physical sciences can be useful, challenging and fun. Each episode presents an "invent-off" challenge, where teenage teams must invent a machine designed to perform a specific task in limited amount of time, promoting creative thinking and practical skills. |

| Other Matters (10 of 12)                      | Response              |
|---|-----------------------|
| Program Title                                 | Aqua Kids             |
| Origination                                   | Syndicated            |
| Days/Times Program Regularly Scheduled        | Sundays 9:30-10am 5.2 |
| Total times aired at regularly scheduled time | 13                    |
| Length of Program                             | 30 mins               |
| Age of Target Child Audience from             | 13 years to 16 years  |



|  |  |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Aqua Kids motivates young people to take an active role in preserving aquatic environments and wildlife, by showing how other kids just like them can do the same. Whether it's saving sea turtles or participating in a beach cleanup, the Aqua Kids demonstrate the real and lasting contribution children can make in protecting the future of their community and the world. |
|--|--|

| Other Matters (11 of 12)   | Response   |
|--|--|
| Program Title  | Animal Atlas   |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Sundays 7-7:30am 5.2   |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom--- including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exception education value. |

| Other Matters (12 of 12)                      | Response             |
|---|----------------------|
| Program Title                                 | Animal Atlas         |
| Origination                                   | Network              |
| Days/Times Program Regularly Scheduled        | Sundays 7:30-8am 5.2 |
| Total times aired at regularly scheduled time | 13                   |
| Length of Program                             | 30 mins              |

|  |  |
|--|--|
| Age of Target Child Audience from  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Atlas remains on course as a program that is entertaining and engaging to a wide audience while managing to deliver information that would be very welcome in a middle or high school classroom. The series matches the evolved visual intelligence of the young 21st century audience by building content with short clips, five-seconds or less in length, and weaving them together in a narrative that keeps a viewer engaged with a compelling narrative overview. The animal kingdom has an innate richness of color, form, and motion and Animal Atlas episodes are built from this richness. The thread that links the clips together is the connection between the differing members of the animal kingdom--- including our own species. In a compelling blend, animal examples are pulled from both common experience, such as the horse and cat, and exotic animals like the clouded leopard and the red panda. As the nature of animals is explored, the content and clarity create a program of exception education value. |

Certification

| Question  | Response  |
|---|---|
| <p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p><b>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</b></p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p> |   |
| <p>I certify that this application includes all required and relevant attachments.</p>  |   |
| <p>I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.</p>   | <p><b>California<br/>Oregon<br/>Broadcasting<br/>Inc.</b></p> |

**Attachments**

No Attachments.