

Children's Television Programming Report

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 File Number:
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 Submit Date:
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 Call Sign:
 WLNS-TV
 Facility ID:
 74420

 City:
 LANSING
 State:
 MI
 State:
 State:</td

Report reflects information for : Second Quarter of 2011

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant	Applicant Name, Type, and Contact Information				
Information	Applicant	Address	Phone	Email	Applicant Type

t	Contact Name	Address	Phone	Email	Contact Type
-					

Contact Representatives (0)

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliation	n
		Affiliated network	CBS/TCN	
		Nielsen DMA	Lansing	
		Web Home Page Address	www.wlns.com	
Digital Core	Question			Response
Programming	State the average number of hours of Core Programming per week broadcast by the station on its main program stream			3.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream			168.0
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:			3.0
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?			Yes
	programming guideline (ap	hat at least 50% of the Core Programming counted toward meeting plied to free video programming aired on other than the main Yes N program episodes that had already aired within the previous seven d	o program	Yes

station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(12)

Digital Core Program (1 of 12)	Response
Program Title	BUSYTOWN MYSTERIES - I (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 7-7:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 12)	Response
Program Title	BUSYTOWN MYSTERIES - II (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 7:30-8AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (3 of 12) Response

Program Title	DOODLEBOPS ROCKIN' ROAD SHOW (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8-8:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	3 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 8:30-9AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	8 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-TROLLZ is an animated series about five teenage girls growing up in a magic and colorful world, who live by the credo B.F.F.L Best Friends for Life. The magic in their lives is interwoven into reworld type experiences through which they learn to engage in problem solving, creative thinking, and cooperative strategy skills. The series also provides an opportunity for the five girls to learn how to cope with some of the social and emotional issues of self-esteem relating to physical features and other pers attributes, emerging friendships and peer-group relationships, and other experiences found in Trollzopor This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (5	
of 12)	Response
Program Title	HORSELAND - I (CBS)
Origination	Network

Days/Times Program Regularly Scheduled	Sundays 7-7:30AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse who personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce pro-social themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (6 of 12)	Response
Program Title	HORSELAND - II (CBS)
Origination	Network

Days/Times Program Regularly Scheduled	Sundays 7:30-8AM
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce pro-social themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (7 of 12)	Response	
Program Title	Gina D's Kids Club (The Country Network)	
Origination	Syndicated	

Days/Times Program Regularly Scheduled	Saturdays 7-7:30am (starting 4/9/11)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-base action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gind D writing a letter to her grandmother to review the educational highlights of the days events.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (8 of 12)	Response	
Program Title	Gina D's Kids Club (The Country Network)	
Origination	Syndicated	

Days/Times Program Regularly Scheduled	Saturdays 7:30-8am (starting 4/9/11)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-bas action, animal puppets characters, animated segments, and unique songs. The shows are designed to me the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gind D writing a letter to her grandmother to review the educational highlights of the days events.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (9 of 12)	Response	
Program Title	Gina D's Kids Club (The Country Network)	
Origination	Syndicated	

Days/Times Program Regularly Scheduled	Saturdays 8-8:30am (starting 4/9/11)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	2 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-bas action, animal puppets characters, animated segments, and unique songs. The shows are designed to me the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with G D writing a letter to her grandmother to review the educational highlights of the days events.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (10 of 12)	Response	
Program Title	Gina D's Kids Club (The Country Network)	
Origination	Syndicated	

Days/Times Program Regularly Scheduled	Saturdays 8:30-9am (starting 4/9/11)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-base action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gin D writing a letter to her grandmother to review the educational highlights of the days events.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (11 of 12)	Response	
Program Title	Gina D's Kids Club (The Country Network)	
Origination	Syndicated	

Days/Times Program Regularly Scheduled	Saturdays 9-9:30am (starting 4/9/11)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-bas action, animal puppets characters, animated segments, and unique songs. The shows are designed to me the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with G D writing a letter to her grandmother to review the educational highlights of the days events.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (12 of 12)	Response	
Program Title	Gina D's Kids Club (The Country Network)	
Origination	Syndicated	

Days/Times Program Regularly Scheduled	Saturdays 9:30-10am (starting 4/9/11)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-based action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gina D writing a letter to her grandmother to review the educational highlights of the days events.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Teresa Morton
Address	2820 East Saginaw Street
City	Lansing
State	МІ
Zip	48912
Telephone Number	(517-372-8282
Email Address	tmorton@wlns.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	Included in this report and placed in our Public File are talent appearances made specifically for Children. WLNS-TV launched The Country Network on the station's multicast stream on April 5, 2011, at 3:00 pm. Beginning April 9, 2011, the station aired 3.0 average weekly hours of Core Programming on the multicast stream, as reflected in Item 8(b). On May 7 and May 14, 2011, The Country Network inadvertently switched our feed from the correct Eastern Time Zone feed to the incorrect Central Time Zone feed. As a result of this network error, the block of children's programs aired in its entirety but one hour later on those days. After it occurred the first time, we contacted the Network and received written assurance that it would not happen again. Nonetheless, it happened again, on the very next weekend (May 14). Following that incident we again contacted the Network and received further assurance that it would not recur. Because the programs aired in their entirety and because their one-hour delay was a result of causes beyond the station's control, they are included as part of the Stations calculation of average weekly core hours in Item 8 of this Report. On May 21, 2011, The Country Network fed Gina D at 9:00am without the E/1 logo.

Liaison Contact

Other Matters (12)

Other Matters (1 of 12)	Response
Program Title	BUSYTOWN MYSTERIES - I (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Sa 7am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun- filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (2 of 12)	Response
Program Title	BUSYTOWN MYSTERIES - II (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Sa 7:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Main Digital-Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on funfilled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.

Programming.

Program Regularly Scheduled

Other Matters (3 of 12)	Response
Program Title	DOODLEBOPS ROCKIN' ROAD SHOW (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Sa 8am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-Each episode of the show features a real child, who writes for help or advice with a problem to the Doodles, three animated young members of a band. The child then enters the animated world of the Doodlenet, and sets out on an adventure with the band to find a resolution to the problem, with important life lessons imparted in the process. Each episode reinforces the lesson through a musical interlude that encapsulates the educational message. Specific educational objectives of the program include encouraging viewers to develop positive personal qualities such as honesty and initiative, and providing viewers with a basic understanding and appreciation of music. This program is specifically designed to further the educational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (4 of 12)	Response
Program Title	TROLLZ (CBS)
Origination	Network
Days/Times	Sa 8:30am

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	8 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-TROLLZ is an animated series about five teenage girls growing up in a magic and colorful world, who live by the credo B.F.F.L Best Friends for Life. The magic in their lives is interwoven into real-world type experiences through which they learn to engage in problem solving, creative thinking, and cooperative strategy skills. The series also provides an opportunity for the five girls to learn how to cope with some of the social and emotional issues of self-esteem relating to physical features and other personal attributes, emerging friendships and peer-group relationships, and other experiences found in Trollzopolis. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules.
Other Matters (5 of 12)	Response
Program Title	HORSELAND - I (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Su 7am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core	Main Digital-HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce pro-social themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children has educating and informing children as a significant purpose, and otherwise meets the definition of Core

Other	
Matters (6 of 12)	Response
Program Title	HORSELAND - II (CBS)
Origination	Network
Days/Times Program Regularly Scheduled	Su 7:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	9 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Main Digital-HORSELAND is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse we personality is similar to its owner's. Horseland and its unique approach of integrating the personality of main characters and animals serve to reinforce pro-social themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even feat this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow develop. This program is specifically designed to further the educational and informational needs of chas educating and informing children as a significant purpose, and otherwise meets the definition of Compromise as specified in the Commission's rules.
Other Matters (7 of 12)	Response
Program Title	Gina D's Kids Club (The Country Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sa 7am
Total times aired at regularly	13
scheduled time	
	30 mins

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-based action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gina D writing a letter to her grandmother to review the educational highlights of the days events.

Other Matters (8 of 12)	Response
Program Title	Gina D's Kids Club (The Country Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sa 7:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-based action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gina D writing a letter to her grandmother to review the educational highlights of the days events.
Other Matters (9 of 12)	Response

Matters (9 of 12)	Response
Program Title	Gina D's Kids Club (The Country Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sa 8am

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-based action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gina D writing a letter to her grandmother to review the educational highlights of the days events.
Other Matters (10 of 12)	Response
Program Title	Gina D's Kids Club (The Country Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sa 8:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-based action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gina D writing a letter to her grandmother to review the educational highlights of the days events.

Other Matters (11 of 12)	Response
Program Title	Gina D's Kids Club (The Country Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sa 9am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-b action, animal puppets characters, animated segments, and unique songs. The shows are designed to the entertainment and developing educational needs of preschool age (2-6 years) children. Each family friendly show is hosted by Gina D, a positive female role model for young children. The major premise of show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with D writing a letter to her grandmother to review the educational highlights of the days events.
Other Matters (12 of 12)	Response
Program Title	Gina D's Kids Club (The Country Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sa 9:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child	2 years to 6 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Multicast-Gina D's Kids Club lets preschool children "join in on the fun." The content was designed to reinforce development of a positive self-image, individual talents, and good manners. Children are entertained in a positive way with Gina D providing encouragement through her clubhouse, character-based action, animal puppets characters, animated segments, and unique songs. The shows are designed to meet the entertainment and developing educational needs of preschool age (2-6 years) children. Each family-friendly show is hosted by Gina D, a positive female role model for young children. The major premise of the show is to establish and reinforce positive values and behaviors, through original songs and character performances, that viewing children will choose to adopt and imitate. The show is designed for today's children, incorporating 3D, CGI animation, live characters, puppets, and children. Each show ends with Gina D writing a letter to her grandmother to review the educational highlights of the days events.

Certification	Question	Response
	The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
	I certify that this application includes all required and relevant attachments.	
	I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	Young Broadcasting of Lansing, Inc.

Attachments No Attachments.