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Children's Television Programming Report

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City: **TULSA** | State: **OK**
Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date:
04/07/2016 | Filing Status: **Active**

Report reflects information for : **First Quarter of 2016**

General Information

Section	Question	Response
Attachments	Are attachments (other than associated schedules) being filed with this application?	No

Applicant
Information

Applicant Name, Type, and Contact Information

Applicant	Address	Phone	Email	Applicant Type
SCRIPPS MEDIA, INC. Doing Business As: SCRIPPS MEDIA, INC.	David Giles 312 WALNUT STREET 28TH FLOOR CINCINNATI, OH 45202 United States	+1 (513) 977-3000	DAVE.GILES@SCRIPPS.COM	Company

Contact
Representatives
(2)

Contact Name	Address	Phone	Email	Contact Type
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Children's
Television
Information

Section	Question	Response
Station Type	Station Type	Network Affiliation
	Affiliated network	NBC
	Nielsen DMA	Tulsa
	Web Home Page Address	www.kjrh.com

Digital Core
Programming

Question	Response
State the average number of hours of Core Programming per week broadcast by the station on its main program stream	3.0
State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream	168.0
State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:	6.0
Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	Yes
Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?	Yes

Digital Core Programs(23)

Digital Core Program (1 of 23)	Response
Program Title	RUFF RUFF TWEET & DAVE (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10:30 - 11:00 AM (1/2/16 - 1/30/16)
Total times aired at regularly scheduled time	5
Total times aired	5
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ruff-Ruff, Tweet, and Dave (RRTD) is a preschool adventure/activity show where the lead characters travel to faraway lands to have adventures with their guide, a hamster named Hatty. Ruff-Ruff, the dog, is the most playful of the three; Tweet is a little bird who loves to fly and get creative with her suggestions; and Dave the Panda has a thing for bananas. RRTD might go to the beach, or the mountains, or to strange lands with pillows everywhere; just the sort of place where imagination and logic come together. The settings are always brightly colored and beautiful. And their transport vehicles are Roly-pods, artful go-carts that fit on a spiral ramp that folds in and out of the Spin-Again, a colorful round spinning top with special compartments designed to anchor each vehicle right on the outside rim during the journey. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (2 of 23)	Response
Program Title	ASTROBLAST(D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11:00-11:30AM (1/2/16-1/30/16)
Total times aired at regularly scheduled time	5
Total times aired	5
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Astroblast is the space station and home of six animal characters in Bob Colar's book series of the same name. The space station is managed by an over-confident and exuberant commander, Comet the dog. The crew includes, Sputnik the pig, a very knowledgeable reader; Haley, a rabbit, an athlete and Comet's true peer; Radar, the monkey, who is somewhat self-involved; Jet, a silent alligator whose gestures and expressions are his mode of communication, and Sal, a congenial three-eyed octopus who runs the counter in the space station cafe, the Smoothie Shack. While the space station supports the missions of a bizarre and diverse array of aliens, the Smoothie Shack is the hub of social interaction for the galaxy. There is always something happening at Astroblast and everyone on the crew has plenty to learn to keep the community happy and on an even keel. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (3 of 23)	Response
Program Title	CLANGERS (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11:30AM - 12PM (1/2/16-1/30/16)
Total times aired at regularly scheduled time	2
Total times aired	5
Number of Preemptions	3
Number of Preemptions for other than Breaking News	3
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Clangers is a beloved British series that was originally conceived by Oliver Postgate in 1969 and has been reconceived and invigorated by his son, Daniel Postgate. The show features the Clanger family, small mouse-like creatures that live on Clanger Planet far away from Earth. The members of the family are presented with many unusual challenges that become the center of a dilemma that must be resolved within each episode. Strange visitors arrive out of nowhere and Clangers have to figure out who the visitors really are and why they are on Clanger Planet. Sometimes they need to help or rescue someone who has become lost on the planet. Other times, they are trying to understand outer space: meteors and comets and eclipses of the sun or moon. Each member of the family has a forte', from playing music to knitting or gardening or inventing equipment that comes in handy for some of the problem solving that takes place. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	01/16/2016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-16
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	01/23/2016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-23
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	01/03/2016 11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-02
Episode #	
Reason for Preemption	Sports

Digital Core Program (4 of 23)	Response
Program Title	EARTH TO LUNA (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 12-12:30 PM (1/2/16-1/30/16)

Total times aired at regularly scheduled time	1
Total times aired	5
Number of Preemptions	4
Number of Preemptions for other than Breaking News	4
Number of Preemptions Rescheduled	4
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Earth to Luna is a Brazilian animated series specifically aimed at teaching 2-5 year old children how to ask questions about nature and science and vigorously pursue the answers. The show encourages curiosity, research, and critical thinking. Each episode of the show is focused on a particular creature, object, or phenomenon that would be of interest to the target audience. For example, Luna might wonder how she can grow a plant without a seed and finds the answer through her inquiry process. The characters, Luna, Jupiter (her brother), and Clive (their pet ferret) embark on a research effort that takes the audience through each step that answers their overarching question. The show uses recurring features, signature phrases, and songs to cue the audience when they need to do research, when they transition to the adventure, and when they have reached the ending to review all they've learned. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	EARTH TO LUNA (D1-DIGITAL 2.1)
List date and time rescheduled	01/24/2016 11:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-23

Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	EARTH TO LUNA (D1-DIGITAL 2.1)
List date and time rescheduled	01/31/2016 11:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-16
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	EARTH TO LUNA (D1-DIGITAL 2.1)
List date and time rescheduled	01/03/2016 12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-02
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #4

Questions	Response
Title of Program	EARTH TO LUNA (D1-DIGITAL 2.1)
List date and time rescheduled	01/30/2016 01:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-09
Episode #	
Reason for Preemption	Sports

Digital Core Program (5 of 23)		Response
Program Title	LAZYTOWN (D1-DIGITAL 2.1)	
Origination	Network	

Days/Times Program Regularly Scheduled	SATURDAYS 12:30-1:00 PM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	3
Total times aired	13
Number of Preemptions	10
Number of Preemptions for other than Breaking News	10
Number of Preemptions Rescheduled	10
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	<p>LazyTown promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, LazyTown, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in LazyTown, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of LazyTown is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of LazyTown is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.</p>
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	01/03/2016 12:30 PM

Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-02
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	01/31/2016 11:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-16
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	03/27/2016 12:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-13
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #4

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	03/27/2016 01:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-27
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)

List date and time rescheduled	03/20/2016 11:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-12
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #6

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	01/30/2016 01:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-09
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #7

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	03/06/2016 11:30 AM
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-05
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #8

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	03/27/2016 12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-01-23
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #9

Questions	Response
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Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	03/06/2016 12:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-06
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #10

Questions	Response
Title of Program	LAZYTOWN (D1-DIGITAL 2.1)
List date and time rescheduled	03/27/2016 11:30 AM
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-26
Episode #	
Reason for Preemption	Sports

Digital Core Program (6 of 23)		Response
Program Title	LIVE LIFE AND WIN (D2-DIGITAL MULTICAST ONLY 2.2)	
Origination	Network	
Days/Times Program Regularly Scheduled	SATURDAYS, 9:30-10AM (1/2/16-3/26/16)	
Total times aired at regularly scheduled time	13	
Total times aired	13	
Number of Preemptions	0	
Number of Preemptions for other than Breaking News	0	
Number of Preemptions Rescheduled	0	
Length of Program	30 mins	

Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live Life and Win is a series of inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (7 of 23)	Response
Program Title	ANIMAL ATLAS (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10-10:30AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins

Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	On Animal Atlas we travel the globe to meet every kind of animal imaginable, from the familiar to the astounding. We learn about their lives, their history, and the adaptations that allow them to survive and thrive. But best of all, we meet them face to face. Just spin the globe. Anywhere, everywhere animals live, you'll find Animal Atlas. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 23)	Response
Program Title	LIVE LIFE AND WIN (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS, 9-9:30AM (1/3/16-3/27/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins

Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live Life and Win is a series of inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (9 of 23)	Response
Program Title	REAL WINNING EDGE (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS, 9:30-10AM (1/3/16-3/27/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Real Winning Edge is a weekly half-hour television series that highlights adolescents and young adults making the right choices when faced with tough decisions and significant challenges. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 23)	Response
Program Title	ECO COMPANY (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 9-9:30AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A whole new generation has made the environment, climate change and going green their cause. Eco Company was created to chronicle the passions of this new generation and to answer their questions. Eco Company is a national TV show hosted by a dynamic and diverse group of teens who combine their natural curiosity with their enthusiasm for preserving the planet they will inherit. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (11 of 23)		Response
Program Title		AMERICA'S HEARTLAND (D3-DIGITAL MULTICAST ONLY 2.3)
Origination		Network
Days/Times Program Regularly Scheduled		SATURDAYS, 9:30-10AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time		13
Total times aired		13
Number of Preemptions		0
Number of Preemptions for other than Breaking News		0
Number of Preemptions Rescheduled		0
Length of Program		30 mins
Age of Target Child Audience		13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	America's Heartland profiles the people, places and products of American agriculture. Programs include visits to ranches, farms and factories to learn about various topics from food production to fueling the world. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational /informational throughout the program and necessary information for listing the program as educational /informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 23)	Response
Program Title	SKOOLED (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10-10:30AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Teenagers are experts at being teenagers. Teachers are experts at being teachers. So what happens when they switch places? Who will learn more? In this ultimate fish-out-of-water scenario, the adults get instruction on such diverse subjects as psychology, fashion, filmmaking and drama. They will also face stiff competition and undergo intensive evaluations in this unusual role-reversal series. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (13 of 23)	Response
Program Title	ANIMAL OUTTAKES (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10:30-11AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Outtakes host Marsha Panuce visits all types of animal sanctuaries and zoos in the United States to explore the world of animals, from camels to lemurs, from rhinos to handicapped pets. Viewers learn about the care and living habitats of these various animals and how they survive in the animal kingdom. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (14 of 23)	Response
Program Title	ECO COMPANY (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11-11:30AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A whole new generation has made the environment, climate change and going green their cause. Eco Company was created to chronicle the passions of this new generation and to answer their questions. Eco Company is a national TV show hosted by a dynamic and diverse group of teens who combine their natural curiosity with their enthusiasm for preserving the planet they will inherit. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (15 of 23)	
	Response
Program Title	AMERICA'S HEARTLAND (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11:30AM-12PM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	America's Heartland profiles the people, places and products of American agriculture. Programs include visits to ranches, farms and factories to learn about various topics from food production to fueling the world. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational /informational throughout the program and necessary information for listing the program as educational /informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (16 of 23)	Response
Program Title	NINA'S WORLD (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 10-10:30 AM (1/2/16-1/30/16)
Total times aired at regularly scheduled time	5
Total times aired	5
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Nina's World is an animated show based on a six year old Latina, who lives in San Antonio, Texas with her parents, who own the local bakery, and her Abuela (grandmother). Her Tio (Uncle) Javier lives nearby and there are lots of different children and adults from several different cultures in the apartment complex and neighborhood where she lives. Nina's best friend is Star, a stuffed starfish pillow character brought to life by Nina's imagination. Each episode features Nina taking on a challenge, solving a problem, or finding a way to help others. She is very confident about her abilities, which sometimes gets her into trouble. However, with encouragement and chiding from Abuela, Nina learns about how to plan her "work," take responsibility for her actions, and correct her mistakes. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (17 of 23)	Response
Program Title	FLOOGALS (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 10-10:30 AM (2/6/16-3/26/16)
Total times aired at regularly scheduled time	8
Total times aired	8
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Floogals is an animated show starring three space aliens--Fleeker, Flo, and Boomer-- who have been sent to earth to explore, investigate, discover and report their findings to their superiors at Floogal headquarters. The diminutive Floogals are no taller than a large safety pin and their visual perspective is literally the point of view of the show. With the multiple challenges of their size and ignorance of all things Hooman [that's Floogal-speak for human], the Floogals have a lot of work on their hands. They are engaged in the dual processes of discovery and problem solving as nothing on earth is familiar to them. Much like young children, they begin by encountering something new and then go through a comedic multi-step process of watching, listening, touching, and note-taking until they've figured out what and how their new discovery fits into the Hooman universe. It fits the definition of core programming as follows: serves the educational /informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (18 of 23)	Response
Program Title	NINA'S WORLD (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 10:30-11AM (2/6/16-3/26/16)
Total times aired at regularly scheduled time	8
Total times aired	8
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Nina's World is an animated show based on a six year old Latina, who lives in San Antonio, Texas with her parents, who own the local bakery, and her Abuela (grandmother). Her Tio (Uncle) Javier lives nearby and there are lots of different children and adults from several different cultures in the apartment complex and neighborhood where she lives. Nina's best friend is Star, a stuffed starfish pillow character brought to life by Nina's imagination. Each episode features Nina taking on a challenge, solving a problem, or finding a way to help others. She is very confident about her abilities, which sometimes gets her into trouble. However, with encouragement and chiding from Abuela, Nina learns about how to plan her "work," take responsibility for her actions, and correct her mistakes. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (19 of 23)	Response
Program Title	RUFF RUFF TWEET & DAVE (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 11-11:30 AM (2/6/16-3/26/16)
Total times aired at regularly scheduled time	8
Total times aired	8
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ruff-Ruff, Tweet, and Dave (RRTD) is a preschool adventure/activity show where the lead characters travel to faraway lands to have adventures with their guide, a hamster named Hatty. Ruff-Ruff, the dog, is the most playful of the three; Tweet is a little bird who loves to fly and get creative with her suggestions; and Dave the Panda has a thing for bananas. RRTD might go to the beach, or the mountains, or to strange lands with pillows everywhere; just the sort of place where imagination and logic come together. The settings are always brightly colored and beautiful. And their transport vehicles are Roly-pods, artful go-carts that fit on a spiral ramp that folds in and out of the Spin-Again, a colorful round spinning top with special compartments designed to anchor each vehicle right on the outside rim during the journey. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (20 of 23)	Response
Program Title	ASTROBLAST (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 11:30AM -12 PM (2/6/16-3/26/16)
Total times aired at regularly scheduled time	5
Total times aired	8
Number of Preemptions	3
Number of Preemptions for other than Breaking News	3
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Astroblast is the space station and home of six animal characters in Bob Colar's book series of the same name. The space station is managed by an over-confident and exuberant commander, Comet the dog. The crew includes, Sputnik the pig, a very knowledgeable reader; Haley, a rabbit, an athlete and Comet's true peer; Radar, the monkey, who is somewhat self-involved; Jet, a silent alligator whose gestures and expressions are his mode of communication, and Sal, a congenial three-eyed octopus who runs the counter in the space station cafe, the Smoothie Shack. While the space station supports the missions of a bizarre and diverse array of aliens, the Smoothie Shack is the hub of social interaction for the galaxy. There is always something happening at Astroblast and everyone on the crew has plenty to learn to keep the community happy and on an even keel. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	ASTROBLAST (D1-DIGITAL 2.1)
List date and time rescheduled	02/06/2016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-06
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	ASTROBLAST (D1-DIGITAL 2.1)
List date and time rescheduled	02/27/2016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-27
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	ASTROBLAST (D1-DIGITAL 2.1)
List date and time rescheduled	03/26/2016 07:30 AM

Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-26
Episode #	
Reason for Preemption	Sports

Digital Core Program (21 of 23)	Response
Program Title	CLANGERS (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 12-12:30 PM (2/6/16-3/26/16)
Total times aired at regularly scheduled time	2
Total times aired	8
Number of Preemptions	6
Number of Preemptions for other than Breaking News	6
Number of Preemptions Rescheduled	6
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Clangers is a beloved British series that was originally conceived by Oliver Postgate in 1969 and has been reconceived and invigorated by his son, Daniel Postgate. The show features the Clanger family, small mouse-like creatures that live on Clanger Planet far away from Earth. The members of the family are presented with many unusual challenges that become the center of a dilemma that must be resolved within each episode. Strange visitors arrive out of nowhere and Clangers have to figure out who the visitors really are and why they are on Clanger Planet. Sometimes they need to help or rescue someone who has become lost on the planet. Other times, they are trying to understand outer space: meteors and comets and eclipses of the sun or moon. Each member of the family has a forte', from playing music to knitting or gardening or inventing equipment that comes in handy for some of the problem solving that takes place. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
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Digital Preemption Programs #1

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	03/06/2016 12:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-06
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	02/14/2016 11:00 AM
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-13
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	03/27/2016 01:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-02-27
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #4

Questions	Response
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Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	03/06/2016 11:00 AM
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-05
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	03/12/2016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-12
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #6

Questions	Response
Title of Program	CLANGERS (D1-DIGITAL 2.1)
List date and time rescheduled	03/27/2016 11:00 AM
Is the rescheduled date the second home?	Yes
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2016-03-26
Episode #	
Reason for Preemption	Sports

Digital Core Program (22 of 23)	Response
Program Title	AWESOME ADVENTURES (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 9-9:30AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13

Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AWESOME ADVENTURES is a half-hour weekly teen adventure series that is shot in high definition airing 52 weeks a year. Our host, as well as two different teens, will travel each week to destinations around the world that can be both exotic and remote. AWESOME ADVENTURES is designed to educate, inform and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. This series is designed with a goal to make learning fun. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (23 of 23)	Response
Program Title	AWESOME ADVENTURES (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 10:30-11AM (1/2/16-3/26/16)
Total times aired at regularly scheduled time	13
Total times aired	13

Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AWESOME ADVENTURES is a half-hour weekly teen adventure series that is shot in high definition airing 52 weeks a year. Our host, as well as two different teens, will travel each week to destinations around the world that can be both exotic and remote. AWESOME ADVENTURES is designed to educate, inform and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. This series is designed with a goal to make learning fun. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core
Educational and
Informational
Programming (0)

**Sponsored Core
Programming (0)**

Liaison Contact

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Karen Framel
Address	3701 S. Peoria Avenue
City	Tulsa
State	OK
Zip	74105
Telephone Number	(918) 748-1425
Email Address	framel@kjrh.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Other Matters (18)

Other Matters (1 of 18)	Response
Program Title	NINA'S WORLD (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10:30-11AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Nina's World is an animated show based on a six year old Latina, who lives in San Antonio, Texas with her parents, who own the local bakery, and her Abuela (grandmother). Her Tio (Uncle) Javier lives nearby and there are lots of different children and adults from several different cultures in the apartment complex and neighborhood where she lives. Nina's best friend is Star, a stuffed starfish pillow character brought to life by Nina's imagination. Each episode features Nina taking on a challenge, solving a problem, or finding a way to help others. She is very confident about her abilities, which sometimes gets her into trouble. However, with encouragement and chiding from Abuela, Nina learns about how to plan her "work," take responsibility for her actions, and correct her mistakes. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (2 of 18)	Response
Program Title	RUFF RUFF TWEET & DAVE (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11-11:30AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Ruff-Ruff, Tweet, and Dave [RRTD] is a preschool adventure/activity show where the lead characters travel to faraway lands to have adventures with their guide, a hamster named Hatty. Ruff-Ruff, the dog, is the most playful of the three; Tweet is a little bird who loves to fly and get creative with her suggestions; and Dave the Panda has a thing for bananas. RRTD might go to the beach, or the mountains, or to strange lands with pillows everywhere; just the sort of place where imagination and logic come together. The settings are always brightly colored and beautiful. And their transport vehicles are Roly-pods, artful go-carts that fit on a spiral ramp that folds in and out of the Spin-Again, a colorful round spinning top with special compartments designed to anchor each vehicle right on the outside rim during the journey. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
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Other Matters (3 of 18)	Response
Program Title	ASTROBLAST(D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11:30AM - 12PM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Astroblast is the space station and home of six animal characters in Bob Colar's book series of the same name. The space station is managed by an over-confident and exuberant commander, Comet the dog. The crew includes, Sputnik the pig, a very knowledgeable reader; Haley, a rabbit, an athlete and Comet's true peer; Radar, the monkey, who is somewhat self-involved; Jet, a silent alligator whose gestures and expressions are his mode of communication, and Sal, a congenial three-eyed octopus who runs the counter in the space station cafe, the Smoothie Shack. While the space station supports the missions of a bizarre and diverse array of aliens, the Smoothie Shack is the hub of social interaction for the galaxy. There is always something happening at Astroblast and everyone on the crew has plenty to learn to keep the community happy and on an even keel. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (4 of 18)	Response
Program Title	FLOOGALS (D1-DIGITAL 2.1)
Origination	Network

Days/Times Program Regularly Scheduled	SATURDAYS, 10-10:30AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Floogals is an animated show starring three space aliens--Fleeker, Flo, and Boomer-- who have been sent to earth to explore, investigate, discover and report their findings to their superiors at Floogal headquarters. The diminutive Floogals are no taller than a large safety pin and their visual perspective is literally the point of view of the show. With the multiple challenges of their size and ignorance of all things Hooman [that's Floogal-speak for human], the Floogals have a lot of work on their hands. They are engaged in the dual processes of discovery and problem solving as nothing on earth is familiar to them. Much like young children, they begin by encountering something new and then go through a comedic multi-step process of watching, listening, touching, and note-taking until they've figured out what and how their new discovery fits into the Hooman universe. It fits the definition of core programming as follows: serves the educational /informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
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Other Matters (5 of 18)	Response
Program Title	AWESOME ADVENTURES (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 9-9:30AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AWESOME ADVENTURES is a half-hour weekly teen adventure series that is shot in high definition airing 52 weeks a year. Our host, as well as two different teens, will travel each week to destinations around the world that can be both exotic and remote. AWESOME ADVENTURES is designed to educate, inform and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. This series is designed with a goal to make learning fun. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
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Other Matters (6 of 18)	Response
Program Title	LIVE LIFE AND WIN (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 9:30-10AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live Life and Win is a series of inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (7 of 18)	Response
Program Title	ANIMAL ATLAS (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10-10:30AM (4/2-6/25/16)

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	On Animal Atlas we travel the globe to meet every kind of animal imaginable, from the familiar to the astounding. We learn about their lives, their history, and the adaptations that allow them to survive and thrive. But best of all, we meet them face to face. Just spin the globe. Anywhere, everywhere animals live, you'll find Animal Atlas. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (8 of 18)	Response
Program Title	AWESOME ADVENTURES(D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10:30-11AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AWESOME ADVENTURES is a half-hour weekly teen adventure series that is shot in high definition airing 52 weeks a year. Our host, as well as two different teens, will travel each week to destinations around the world that can be both exotic and remote. AWESOME ADVENTURES is designed to educate, inform and entertain children 16 and under (specific target audience is 13-16) about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. This series is designed with a goal to make learning fun. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (9 of 18)	
	Response
Program Title	LIVE LIFE AND WIN (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS, 9-9:30AM (4/3-6/26/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Live Life and Win is a series of inspirational segments and teen success stories of character and personal determination in the arts, school, sports, and community; considers topics such as social responsibility and justice, perseverance, leadership, academic achievement, volunteerism, and life skills such as the importance of exercise and nutrition. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (10 of 18)	
	Response
Program Title	THE REAL WINNING EDGE (D2-DIGITAL MULTICAST ONLY 2.2)
Origination	Network
Days/Times Program Regularly Scheduled	SUNDAYS, 9:30-10AM (4/3-6/26/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Real Winning Edge series is developed to be an educational/informational program for the 13-16 year age group. It is designed to help youth make "winning choices" in their lives in order to grow to be productive citizens. This series is based on role models who are making pro-social life choices. Emphasis on being honest, loyal, hard working toward productive goals, and treating others as they would like to be treated, are values emphasized by the positive role models in The Real Winning Edge. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
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Other Matters (11 of 18)	Response
Program Title	ECO COMPANY (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 9-9:30AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A whole new generation has made the environment, climate change and going green their cause. Eco Company was created to chronicle the passions of this new generation and to answer their questions. Eco Company is a national TV show hosted by a dynamic and diverse group of teens who combine their natural curiosity with their enthusiasm for preserving the planet they will inherit. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (12 of 18)	Response
Program Title	SWAP TV (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 9:30-10AM (4/2-6/25/16)

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SWAP TV features two teenagers from different backgrounds "swapping" lives for a weekend. The programs explore the opposite lives of the participating youngsters as they learn about different cultures and family settings. Young viewers are exposed to the special interests of the "swapping" youngsters and what adjustments they make to a different life situation. The program teaches tolerance of various races, creeds and backgrounds while exposing an appreciation to someone else's way of life. Each episode promotes good social values and respect. The series teaches youth about compassion, understanding and acceptance of others. It fits the definition of core programming as follows: serves the educational /informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and the necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (13 of 18)	Response
Program Title	MAKE TELEVISION (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10-10:30AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	MAKE: TELEVISION is a "do-it-yourself" series for a new generation that encourages critical thinking. The show celebrates the inventors, artists and just plain every day folks who mix new and old technology to create new marvels. The program highlights the importance of the creative process when developing new inventions. It allows teen viewers to see the various innovative ways people are producing new inventions, emphasizing practical engineering applications. In each episode, viewers can see how simple everyday items can be transformed for new and exciting uses, taking objects destined for the garbage and up-cycling them for a whole new purpose. It fits the definition of core programming as follows: serves the educational /informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and the necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (14 of 18)	Response
Program Title	ANIMAL OUTTAKES (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10:30-11AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Outtakes host Marsha Panuce visits all types of animal sanctuaries and zoos in the United States to explore the world of animals, from camels to lemurs, from rhinos to handicapped pets. Viewers learn about the care and living habitats of these various animals and how they survive in the animal kingdom. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (15 of 18)	Response
Program Title	ECO COMPANY (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11-11:30AM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	A whole new generation has made the environment, climate change and going green their cause. Eco Company was created to chronicle the passions of this new generation and to answer their questions. Eco Company is a national TV show hosted by a dynamic and diverse group of teens who combine their natural curiosity with their enthusiasm for preserving the planet they will inherit. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.
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Other Matters (16 of 18)	Response
Program Title	SWAP TV (D3-DIGITAL MULTICAST ONLY 2.3)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 11:30AM-12PM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SWAP TV features two teenagers from different backgrounds "swapping" lives for a weekend. The programs explore the opposite lives of the participating youngsters as they learn about different cultures and family settings. Young viewers are exposed to the special interests of the "swapping" youngsters and what adjustments they make to a different life situation. The program teaches tolerance of various races, creeds and backgrounds while exposing an appreciation to someone else's way of life. Each episode promotes good social values and respect. The series teaches youth about compassion, understanding and acceptance of others. It fits the definition of core programming as follows: serves the educational /informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 13-16 years of age; is identified as educational/informational throughout the program and the necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (17 of 18)	Response
Program Title	THE CHICA SHOW (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 12-12:30PM (4/2-6/25/16)

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The program features a five-year-old "baby" chick that spends her days with her parents in their costume shop The Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the ensemble is rounded out with Bunji, a large floppy eared rabbit, and Stitches, a straw mannequin that sits in the window. In each episode Chica develops or encounters a problem that she cannot immediately resolve. Usually her issues involve impulse control, distractibility, and judgment and inter-personal behaviors. She and Kelly usually work on the problem through an adventure - a fantasy transformation to animation - where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development as Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. It fits the definition of core programming as follows: serves the educational /informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Other Matters (18 of 18)	Response
Program Title	NOODLE & DOODLE (D1-DIGITAL 2.1)
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS 12:30-1PM (4/2-6/25/16)
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Noodle and Doodle is a live-action show hosted by Sean Roach that also blends animation and puppetry into the overall format. Sean drives a double-decker bus into various communities to meet children who have written to him with a problem that they would like to solve using an art and/or a food experience. Sean is accompanied by Noodle, a puppet character and Doodle, a digital character that lives inside a tablet computer, and Doggity, a faithful beagle. Doggity has a mini-show of his own through an animated alter ego that appears during a transitional segment of the episode. Overall, Noodle and Doodle demonstrates how recycled materials can become art and how food, art, and problem solving can be combined to create a fun experience in everyday life. Every episode can be replicated at home with ease by parents and children playing together. It fits the definition of core programming as follows: serves the educational/informational needs of children ages 16 and under as a significant purpose; airs between 7am and 10pm; is regularly scheduled weekly; is at least 30 minutes in length; targets children 2-5 years of age; is identified as educational/informational throughout the program and necessary information for listing the program as educational/informational is made available to publishers of programming guides.

Certification

Question	Response
<p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p>	
I certify that this application includes all required and relevant attachments.	Yes
I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	<p>Karen Framel <i>Research Analyst</i></p> <p>04/07 /2016</p>

Attachments

No Attachments.