

(REFERENCE COPY - Not for submission)

# Children's Television Programming Report

FRN: **0001808468** File Number: **0000076084** Submit Date: **07/05/2019** Call Sign: **WPXC-TV** Facility ID: **71236** 

City: **BRUNSWICK** State: **GA** 

Service: Full Service Television Purpose: Children's TV Programming Report Status: Received Status Date:

07/05/2019 Filing Status: Active

# Report reflects information for : Second Quarter of 2019

| General     |
|-------------|
| Information |

| Section     | Question   | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? | No       |

# Applicant Information

### **Applicant Name, Type, and Contact Information**

| Applicant  | Address  | Phone                | Email                       | Applicant<br>Type |
|--|--|----------------------|-----------------------------|-------------------|
| ION TELEVISION LICENSE, LLC Doing Business As: ION TELEVISION LICENSE, LLC | 601 CLEARWATER PARK ROAD WEST PALM BEACH, FL 33401 United States | +1 (561)<br>682-4110 | BIANCAFRYE@IONMEDIA.<br>COM | Company           |

#### Contact Representatives (2)

| Contact Name                   | Address                                     | Phone         | Email                | Contact Type   |
|--------------------------------|---|---------------|----------------------|----------------|
| Shea Clark                     | Shea Clark                                  | +1 (727) 533- | SheaClark@ionmedia.  | Technical      |
| Vice President,<br>Engineering | 14444 66th Street N<br>Clearwater, FL 33764 | 2708          | com                  | Representative |
| ION Media Networks,            | United States                               |               |                      |                |
| Inc.                           |   |               |                      |                |
| Bianca Frye                    | 601 Clearwater Park                         | +1 (561) 682- | BiancaFrye@ionmedia. | Paralegal      |
| Paralegal                      | Road  | 4110          | com                  |                |
| ION Media Networks,            | West Palm Beach, FL                         |               |                      |                |
| Inc.                           | 33401                                       |               |                      |                |
|                                | United States                               |               |                      |                |

#### Children's Television Information

| Section      | Question              | Response                           |
|--------------|-----------------------|------------------------------------|
| Station Type | Station Type          | Network Affiliation                |
|              | Affiliated network    | ION                                |
|              | Nielsen DMA           | Jacksonville                       |
|              | Web Home Page Address | ionmedia.com/business<br>/stations |

# Digital Core Programming

| Question  | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream  | 3.0      |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream  | 840.0    |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:  | 83.0     |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?  | Yes      |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes      |

# Digital Core Programs(23)

| Digital Core<br>Program (1 of 23)  | Response  |
|--|---|
| Program Title  | Safari Tracks E/I   |
| Origination  | Network   |
| Days/Times<br>Program Regularly<br>Scheduled   | Fridays / 8:00 am and 8:30 am ET/PT   |
| Total times aired at regularly scheduled time  | 26  |
| Total times aired  | 26  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Safari Tracks is a thirty minute program designed for a young audience range of 13 to 16 year olds that highlights the informational and educational aspects of the animal kingdom in the given environment of Africa. The series lends itself respect to the natural world and initiates discussion of issues relating to that world and encourages drawing of conclusions based upon information presented. The programs concluding segment contains a sardonically toned mock quiz that serves as reinforcement and review of the material covered in the program. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core Program (2 of 23)                | Response                            |
|---|-------------------------------------|
| Program Title                                 | Animal Science E/I                  |
| Origination                                   | Network                             |
| Days/Times Program Regularly Scheduled        | Fridays / 9:00 am and 9:30 am ET/PT |
| Total times aired at regularly scheduled time | 26                                  |
| Total times aired                             | 26                                  |
| Number of Preemptions                         | 0                                   |

| Number of Preemptions for other than Breaking News   | 0   |
|--|---|
| Number of Preemptions<br>Rescheduled   | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Science is a half hour educational and informational program that provides interesting factoids about a variety of animals. It is specifically produced for the 13 to 16 year old age group, but is also a highly entertaining program for a more general audience. The program's quick moving segments, and cool graphics is sure to capture the interest of the intended audience. |
| Does the Licensee identify<br>the program by displaying<br>throughout the program the<br>symbol E/I?                     | Yes   |

| Digital Core<br>Program (3 of 23)  | Response  |
|--|---|
| Program Title  | Zoo Clues E/I   |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Fridays / 10:00 am and 10:30 am ET/PT   |
| Total times aired at regularly scheduled time  | 26  |
| Total times aired  | 26  |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions for<br>other than Breaking<br>News  | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Zoo Clues is a 30 minute program specifically created for young people between the ages of 13 and 16. The program's presentation mix of narration, visuals, and very well chosen topics delivers education and information while it entertains. Zoo Clues will leave viewers with a meaningful perspective about animals and meaningful comparison to their own human characteristics. The show's clever narration links disparate information together in a way that always makes clear that what viewers see is real, natural, and relates to their own life in the real world. |

| Does the Licensee  | Yes |
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| Digital Core<br>Program (4 of<br>23)   | Response  |
|--|---|
| Program Title  | Doki E/I Qubo   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Mondays - Fridays / 7:00 am and 7:30 am ET  |
| Total times aired at regularly scheduled time  | 130   |
| Total times aired  | 130   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child<br>Audience   | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Doki offers fun characters each with their own strengths and weaknesses (therefore offering a broad representation of possible at-home-viewers). The team is supportive of one another and the "world" of Doki and its characters reflects the media landscape of today's child. Although the most supportive programming involves the audience through presentation of material in a way that demands intellectual interaction on the part of the viewer (i.e., encouraging the viewer to assist on screen characters to solve problems), and this series might benefit from this type of "interaction," Doki does offer enthusiastic characters, real questions, and an "arguably" realist presentation of discovery. Combined, these elements will keep children engaged and support their learning. |

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| Digital Core<br>Program (5 of 23)  | Response   |
|--|--|
| Program Title  | Bubu and the Little Owls E/I Qubo  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Mondays - Fridays / 8:00 am and 8:30 am ET   |
| Total times aired at regularly scheduled time  | 130  |
| Total times aired  | 130  |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of<br>Program   | 30 mins  |
| Age of Target<br>Child Audience  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | A curious and energetic young owl who is always in hurry to explore the world outside her shell. Along with her brainy younger brother Biel and super cute baby sister Bonie, Bubu is determined to see the forest beyond her family's branch in the highest sequoia tree of the High Branches neighborhood. In every episode, Bubu and her siblings face a new discovery, from a small seed on the ground to an enormous sloth high up in the trees. By working together and making new friends with all the other animals in the forest, they'll play, create, sing and find the answers to their questions about the beauty and wonder of nature. |
| Does the<br>Licensee identify<br>the program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?            | Yes  |

| Program Title  | Chirp E/I Qubo   |
|--|--|
| Origination  | Network  |
| Days/Times<br>Program Regularly<br>Scheduled   | Mondays - Fridays / 9:00 am and 9:30 am ET   |
| Total times aired at regularly scheduled time  | 130  |
| Total times aired  | 130  |
| Number of Preemptions  | 0  |
| Number of Preemptions for other than Breaking News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target<br>Child Audience  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Chirp is an animated preschool program suitable for children 2 to 5 years of age. In the series, three best friend birds named Chirp, Tweet and Squawk imagine themselves on fun and fantastical adventures. There is also a dog character named Sparky who acts as a wise sage providing information and insight on everyday objects. Each episode begins with Chirp, Tweet and Squawk on an amazing adventure that somehow gets them into a jam. They receive a package with an object inside and ask Sparky to explain the object, and then use the object to get out of their imaginary jam. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core<br>Program (7 of 23)             | Response                                     |
|---|--|
| Program Title                                 | Miss Spider's Sunny Patch Friends E/I Qubo   |
| Origination                                   | Network                                      |
| Days/Times<br>Program Regularly<br>Scheduled  | Mondays - Fridays / 10:00 am and 10:30 am ET |
| Total times aired at regularly scheduled time | 130  |
| Total times aired                             | 130  |
| Number of<br>Preemptions                      | 0  |

| Number of<br>Preemptions for<br>other than Breaking<br>News  | 0   |
|--|---|
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This is a brightly animated program for children 2 to 5 years of age. The story takes place in the world of bugs. Bugs of all sorts (seemingly orphaned) have come together as an "adopted" family. Together they discover new things, overcome obstacles, appreciate and accept each other's differences, and learn about the world around them. The educational aim is to teach not only about diversity but also social-emotional lessons, lessons about the meaning of family, and lessons about compassion for others and all creatures. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (8 of 23)                  | Response                                     |
|--|--|
| Program Title                                      | Maggie and the Ferocious Beast E/I Qubo      |
| Origination  | Network                                      |
| Days/Times Program<br>Regularly Scheduled          | Mondays - Fridays / 11:00 am and 11:30 am ET |
| Total times aired at regularly scheduled time      | 130  |
| Total times aired                                  | 130  |
| Number of<br>Preemptions                           | 0  |
| Number of Preemptions for other than Breaking News | 0  |
| Number of<br>Preemptions<br>Rescheduled            | 0  |
| Length of Program                                  | 30 mins                                      |
| Age of Target Child<br>Audience                    | 2 years to 4 years                           |

| Describe the         | This animated series has three main characters that appear in every episode. Together these        |
|----------------------|--|
| educational and      | characters find themselves in strange and fanciful predicaments and in each episode they must      |
| informational        | think their way out of the situation. Each episode models social-emotional lessons (e.g., helping, |
| objective of the     | apologizing, thinking of ways to make amends and even acceptance for the differences of others).   |
| program and how it   | Maggie and the Ferocious Beast provides 2- to 4-year olds with positive social-emotional lessons   |
| meets the definition | within a sweet and imaginary world.  |
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| Programming.         |  |
| Does the Licensee    | Yes  |
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| Digital Core<br>Program (9 of 23)  | Response   |
|--|--|
| Program Title  | Timothy Goes to School E/I Qubo  |
| Origination  | Network  |
| Days/Times<br>Program Regularly<br>Scheduled   | Mondays - Friday / 12:00 pm and 12:30 pm ET (April 1-April 26)   |
| Total times aired at regularly scheduled time  | 40   |
| Total times aired  | 40   |
| Number of<br>Preemptions   | 0  |
| Number of Preemptions for other than Breaking News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The program's primary focus is on events at an elementary school filled with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core Program (10 of 23)  | Response   |
|--|--|
| Program Title  | Wibbly Pig E/I Qubo  |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Mondays - Fridays / 1:00 pm and 1:30 pm ET   |
| Total times aired at regularly scheduled time  | 130  |
| Total times aired  | 130  |
| Number of Preemptions  | 0  |
| Number of<br>Preemptions for other<br>than Breaking News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 2 years to 4 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Wibbly Pig is an animated series for children 2 to 4 years of age. The program is curious and creative and takes Wibbly Pig on adventures with his stuffed toys Piggly, Flop, and Dimple. Then the off-camera voice of a little girl that asks questions and engages with Wibbly and turns everyd tasks into fun and imaginative new things. The series offers a simple format about using your imagination for fun and adventure. It encourages curiosity and works hard to engage with the chi viewer at home. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

| Digital Core Program (11 of 23)               | Response                                   |
|---|--|
| Program Title                                 | Monkey See Monkey Do E/I Qubo              |
| Origination                                   | Network                                    |
| Days/Times Program<br>Regularly Scheduled     | Mondays - Fridays / 2:00 pm and 2:30 pm ET |
| Total times aired at regularly scheduled time | 130  |
| Total times aired                             | 130  |
| Number of<br>Preemptions                      | 0  |

| Number of<br>Preemptions for other<br>than Breaking News   | 0  |
|--|--|
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 2 years to 4 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Monkey See Monkey Do is an animated live action series for 2 to 4 year olds. In each episode the monkey host finds himself in a new animal environment and speaks directly to the child viewer pointing out the ways in which an animal moves. Live-action children are taught the movements and eventually everyone is dancing to a song that talks about the day's animal. The program is highly educational and the lessons support a child's learning and encourages active rather than passive viewing. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

| Digital Core   |  |
|--|--|
| Program (12 of 23)                                     | Response                                   |
| Program Title  | Dive Olly Dive E/I Qubo                    |
| Origination  | Network                                    |
| Days/Times<br>Program<br>Regularly<br>Scheduled        | Mondays - Fridays / 3:00 pm and 3:30 pm ET |
| Total times<br>aired at<br>regularly<br>scheduled time | 130  |
| Total times aired                                      | 130  |
| Number of<br>Preemptions                               | 0  |
| Number of Preemptions for other than Breaking News     | 0  |
| Number of<br>Preemptions<br>Rescheduled                | 0  |
| Length of<br>Program                                   | 30 mins                                    |
| Age of Target<br>Child Audience                        | 4 years to 7 years                         |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Dive Olly Dive offers a collection of boy and girl characters each with their own unique characteristics and strengths. Skid, although something of a bully, comes around in each episode and is never cruel. The team is supportive of one another and lessons of predicting, considering and discovering are cleverly interwoven into an entertaining storyline. Although the series is standard in terms of story telling, that is, it does not incorporate some of the elements that we know extend a series' power in terms of teaching, Dive Olly Dive offers relatable characters and episodes that are clearly created with the intention of supporting a child's learning. In particular this series supports a child's social development and problem solving skills. |
|--|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (13 of<br>23)  | Response  |
|--|---|
| Program Title  | Monster Math Squad E/I Qubo   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Mondays - Fridays / 4:00 pm and 4:30 pm ET  |
| Total times aired at regularly scheduled time  | 130   |
| Total times aired  | 130   |
| Number of<br>Preemptions   | 0   |
| Number of Preemptions for other than Breaking News   | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 3 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Monster Math Squad is a bright and lively animated series for preschoolers. The same wacky monster characters repeat from episode to episode and the format of each episode is the same. This repetition of characters and format increase the viewer's comfort with the series allowing pre-existing schemas to be activated and supporting viewer's learning of the content being offered. Repetition of the academic content is also consistent. The challenge is made early on. The lesson is taught. We are reminded of the lesson and how to use the mathematical concept. And, at the end, we are reminded of what we learned. |

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| Digital Core Program (14 of 23)  | Response  |
|--|---|
| Program Title  | Giver E/I Qubo  |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Mondays - Fridays / 5:00 pm and 5:30 pm ET  |
| Total times aired at regularly scheduled time  | 130   |
| Total times aired  | 130   |
| Number of Preemptions  | 0   |
| Number of Preemptions<br>for other than Breaking<br>News   | 0   |
| Number of Preemptions<br>Rescheduled   | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 6 years to 9 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Giver is a live action series suitable for children 6 to 9. In each episode the young adult host enlists the help of children in the area to work together to improve playgrounds in their community. Together, the children select a theme for the new playground and make decisions on how to make their park great. The lesson of this series support a child's social and emotional development and encourages volunteerism and teamwork. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (15<br>of 23)           | Response                                   |
|---|--|
| Program Title                                   | Look Kool E/I Qubo                         |
| Origination                                     | Network                                    |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Mondays - Fridays / 6:00 pm and 6:30 pm ET |

| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 130   |
|--|---|
| Total times aired  | 130   |
| Number of Preemptions  | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of<br>Target Child<br>Audience   | 6 years to 9 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Look Kool is a 30 minute program designed for children 6 to 9. On every episode, the male host, Hamza, interacts with an animated robot cat, a historical guest (played by Hamza in costume), children, and other animated creatures. The basic premise of the show is the idea that math is everywhere and each episode includes real children who help Hamza solve mathematical or scientific curiosities. Look Kool works hard to highlight for learners the link between the lesson and real life in order to activate and keep the children's interest. Live action children in real world settings put the lesson of the episode into action by seeking its value within everyday life. Look Kool is a highly educational program and speaks to the curious minds and active imaginations of elementary age kids and encourages the transfer of knowledge out into one's everyday life. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes   |

| Digital Core<br>Program (16 of                  |  |
|---|--|
| 23)   | Response                                   |
| Program Title                                   | Secret Millionaire's Club E/I Qubo         |
| Origination                                     | Network                                    |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Mondays - Fridays / 7:00 pm and 7:30 pm ET |

| Total times aired at regularly scheduled time  | 130   |
|--|---|
| Total times aired  | 130   |
| Number of<br>Preemptions   | 0   |
| Number of<br>Preemptions for<br>other than<br>Breaking News  | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 8 years to 12 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Secret Millionaire's Club is designed to stimulate curiosity about, interest in, and knowledge of the world of economics, business, and financial literacy among 8-12 year olds. It invites children to follow the antics and adventures of four entrepreneurial teens as they discover the basics of smart, responsible money-management, then use that knowledge to help others. In this animated series, Warren Buffett acts as a mentor to this group of kids who have international adventures in business, and meet some very interesting guest stars along the way including Jay-Z, Shaquille ONeal, Nick Cannon, Kelly Rowland, Bill Gates, and more. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core Program (17 of 23)                          | Response                                   |
|--|--|
| Program Title  | Thomas Edison's Secret Lab E/I Qubo        |
| Origination  | Network                                    |
| Days/Times Program<br>Regularly Scheduled                | Mondays - Fridays / 8:00 pm and 8:30 pm ET |
| Total times aired at regularly scheduled time            | 130  |
| Total times aired  | 130  |
| Number of Preemptions                                    | 0  |
| Number of<br>Preemptions for other<br>than Breaking News | 0  |
| Number of<br>Preemptions<br>Rescheduled                  | 0  |

| Length of Program  | 30 mins  |
|--|--|
| Age of Target Child<br>Audience  | 8 years to 11 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Thomas Edison's Secret Lab presents accurate, age appropriate scientific principles and concepts by portraying appealing young role models with whom young viewers can easily identify, in clever, comedic and wildly visual science based problem situations. It explores in the context of can do enthusiasm that characterized Thomas Edison's life and experiences. It invites young viewers to join in the adventure of science by making it interesting, challenging, and fun. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core Program (18 of 23)  | Response  |
|--|---|
| Program Title  | Todd World E/I Qubo   |
| Origination  | Network   |
| Days/Times Program Regularly<br>Scheduled  | Saturdays / 7am, 7:30am, 8am, 8:30am, 9am, 9:30am ET  |
| Total times aired at regularly scheduled time  | 78  |
| Total times aired  | 78  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   | 0   |
| Number of Preemptions<br>Rescheduled   | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child Audience   | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Todd World uses the real-life experiences of a preschool-aged boy and his friends to offer lessons of acceptance, tolerance and diversity to the child-at-home. It is a program perfect for and an excellent use of the television medium to support the social /emotional development of kids. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (19 of 23)           | Response   |
|--|--|
| Program Title                                | Babar E/I Qubo                                     |
| Origination                                  | Network  |
| Days/Times<br>Program Regularly<br>Scheduled | Sundays / 7am, 7:30am, 8am, 8:30am, 9am, 9:30am ET |

| Total times aired at regularly scheduled time  | 78   |
|--|--|
| Total times aired  | 78   |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions for<br>other than<br>Breaking News  | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target<br>Child Audience  | 6 years to 10 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting peoples privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core<br>Program (20 of 23)                 | Response   |
|--|--|
| Program Title                                      | Pirates Adventures In Art E/I Qubo                                     |
| Origination  | Network  |
| Days/Times<br>Program Regularly<br>Scheduled       | Sundays / 10am, 10:30am, 11am, 11:30am, 12pm, 12:30 pm, 1pm, 1:30pm ET |
| Total times aired at regularly scheduled time      | 104  |
| Total times aired                                  | 104  |
| Number of<br>Preemptions                           | 0  |
| Number of Preemptions for other than Breaking News | 0  |

| Number of<br>Preemptions<br>Rescheduled  | 0  |
|--|--|
| Length of Program  | 30 mins  |
| Age of Target<br>Child Audience  | 4 years to 7 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Pirates Adventures in Art is an exciting and colorful animated series likely to appeal to 4 to 7 year olds. The format of the series is basically the same from episode to episode: the pirates uncover a new art technique, the evil queen finds out where they are and sends her soldiers to steal the encyclopedia, the pirates use their newly learned art technique to foil the evil plan. The series is clear in its presentation of the primary lesson (the value of visual art), the lesson is repeated and well incorporated into the storyline, engaging to young viewers, and important to a child's development. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core Program (21 of 23)  | Response  |
|--|---|
| Program Title  | Fishtronaut E/I Qubo  |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Mondays-Fridays/ 12:00 pm and 12:30 pm ET (April 29-June 28)  |
| Total times aired at regularly scheduled time  | 90  |
| Total times aired  | 90  |
| Number of Preemptions  | 0   |
| Number of Preemptions for other than Breaking News   | 0   |
| Number of Preemptions Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Fishtronaut is a secret agent fish that wears a spacesuit so he can leave his home in Quiet Lake and explore the world outside the water in Smiling Trees Park. All sorts of environmental and nature-related mysteries pop up. With his friends, Marina (an 8 year old girl) and Zeek (a pre-teen monkey), the mysteries are always solved. In each episode, viewers are invited to clap and dance along with the cast to help reveal clues locked inside a magical multicolored ball. |

| Does the Licensee       | Yes |  |  |
|-------------------------|-----|--|--|
| identify the program by |     |  |  |
| displaying throughout   |     |  |  |
| the program the         |     |  |  |
| symbol E/I?             |     |  |  |

| Digital Core Program (22 of 23)  | Response  |
|--|---|
| Program Title  | Now Eat this with Rocco DiSpirito E/I ION   |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Mondays/ 11am, 11:30am, 12 pm ET  |
| Total times aired at regularly scheduled time  | 39  |
| Total times aired  | 39  |
| Number of Preemptions  | 0   |
| Number of<br>Preemptions for other<br>than Breaking News   | 0   |
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | In this appealing show, award-winning chef Rocco DiSpirito transforms America's favorite comfort foods into deliciously healthy dishes all with zero bad carbs, zero bad fats, zero sugar, and maximum flavor. What's more, Rocco provides time-saving shortcuts, helpful personal advice, and nutritional breakdowns for each recipe from a board-certified nutritionist. So prepare your favorite foods without the guilt. Finally, a world-class chef has made healthy food taste great! |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core Program<br>(23 of 23)            | Response                          |
|---|-----------------------------------|
| Program Title                                 | On the Spot E/I ION Life          |
| Origination                                   | Network                           |
| Days/Times Program Regularly Scheduled        | Mondays/ 12:30 pm, 1pm, 1:30pm ET |
| Total times aired at regularly scheduled time | 39                                |
| Total times aired                             | 39                                |

| Number of Preemptions  | 0  |
|--|--|
| Number of Preemptions<br>for other than Breaking<br>News   | 0  |
| Number of Preemptions<br>Rescheduled   | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of On the Spot is a lightning fast game of entertaining trivia from different categories, including: untold history, globetrotting, origins, supernatural, in sickness and in health myths, now and then, record setters, mad science and bad ideas. Well-researched facts on high interest topics delivered with bright, fast, visuals will feed the interests of a broad audience group but the approach does particularly well for the 13-16 year-old target audience. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

#### **Liaison Contact**

| Question  | Response                    |
|---|-----------------------------|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?   | Yes                         |
| Name of children's programming liaison  | Bianca Frye                 |
| Address   | 601 Clearwater Park<br>Road |
| City  | West Palm Beach             |
| State   | FL                          |
| Zip   | 33401                       |
| Telephone Number  | (561) 682-4110              |
| Email Address   | BiancaFrye@ionmedia.        |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. |                             |

### Other Matters (22)

| Other Matters (1 of 22)  | Response  |
|--|---|
| Program Title  | Safari Tracks E/I   |
| Origination  | Network   |
| Days/Times<br>Program Regularly<br>Scheduled   | Fridays / 8:00 am and 8:30 am ET/PT   |
| Total times aired at regularly scheduled time  | 26  |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience from   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Safari Tracks is a thirty minute program designed for a young audience range of 13 to 16 year olds that highlights the informational and educational aspects of the animal kingdom in the given environment of Africa. The series lends itself respect to the natural world and initiates discussion of issues relating to that world and encourages drawing of conclusions based upon information presented. The programs concluding segment contains a sardonically toned mock quiz that serves as reinforcement and review of the material covered in the program. |

| Other Matters (2 of 22)  | Response   |
|--|--|
| Program Title  | Animal Science E/I   |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Fridays / 9:00 am and 9:30 am ET/PT  |
| Total times aired at regularly scheduled time  | 26   |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Animal Science is a half hour educational and informational program that provides interesting factoids about a variety of animals. It is specifically produced for the 13 to 16 year old age group, but is also a highly entertaining program for a more general audience, in particular younger children ages 8 to 12. The program's quick moving segments, and cool graphics is sure to capture the interest of the intended audience. |

| Other Matters (3 of 22)                       | Response                           |
|---|------------------------------------|
| Program Title                                 | Zoo Clues E/I                      |
| Origination                                   | Network                            |
| Days/Times<br>Program Regularly<br>Scheduled  | Fridays / 10:00 am and 10:30 ET/PT |
| Total times aired at regularly scheduled time | 26                                 |

| pecifically created for young people between the ages of 13 and of narration, visuals, and very well chosen topics delivers tertains. Zoo Clues will leave viewers with a meaningful singful comparison to their own human characteristics. The te information together in a way that always makes clear that it relates to their own life in the real world. |
|---|
|   |

| Other Matters<br>(4 of 22)   | Response  |
|--|---|
| Program Title  | Doki E/I Qubo   |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Mondays - Fridays /7:00 am and 7:30 am ET   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 130   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child<br>Audience from  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Doki offers fun characters each with their own strengths and weaknesses (therefore offering a broad representation of possible at-home-viewers). The team is supportive of one another and the "world" of Doki and its characters reflects the media landscape of today's child. Although the most supportive programming involves the audience through presentation of material in a way that demands intellectual interaction on the part of the viewer (i.e., encouraging the viewer to assist on screen characters to solve problems), and this series might benefit from this type of "interaction," Doki does offer enthusiastic characters, real questions, and an "arguably" realist presentation of discovery. Combined, these elements will keep children engaged and support their learning. |

| Other Matters<br>(5 of 22)                             | Response   |
|--|--|
| Program Title  | Bubu and the Little Owls Rescue Operation E/I Qubo |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled        | Mondays - Fridays 8:00 am and 8:30 am ET           |
| Total times<br>aired at<br>regularly<br>scheduled time | 130  |

| Length of         | 30 mins  |
|-------------------|--|
| Program           |  |
| Age of Target     | 2 years to 5 years   |
| Child Audience    |  |
| from              |  |
| Describe the      | Bubu and the Little Owls is a highly educational and informational program for 2 to 5 year olds. The goal    |
| educational       | of this series is to provide interesting information about animals and nature through bright lively animatio |
| and               | and gentle stories of an owl and her family. Repetition is used as an essential element in the structure of  |
| informational     | this series. In every 11 minute episode (coupled to make an individual half-hour program), the children      |
| objective of the  | begin a fun adventure or task, they go on a hunt where they learn something new about the forest life.       |
| program and       | Each episode is filled with elements that research indicates can successfully capture and maintain a         |
| how it meets      | child's attention including bright colors, funny voices, loud sounds, and lively music.                      |
| the definition of |  |
| Core              |  |
|                   |  |

| of 22)   | Response  |
|--|---|
| Program Title  | Chirp E/I Qubo  |
| Origination  | Network   |
| Days/Times<br>Program Regularly<br>Scheduled   | Mondays - Fridays 9:00 am and 9:30 am ET  |
| Total times aired at regularly scheduled time  | 130   |
| Length of Program  | 30 mins   |
| Age of Target<br>Child Audience<br>from  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Chirp is an animated preschool program suitable for children 2 to 5 years of age. In the series, three best friend birds named Chirp, Tweet and Squawk imagine themselves on fun and fantastical adventures. There is also a dog character named Sparky who acts as a wise sage providing information and insight on everyday objects. Each episode begins with Chirp, Tweet and Squawk or an amazing adventure that somehow gets them into a jam. They receive a package with an object inside and ask Sparky to explain the object, and then use the object to get out of their imaginary jan |

| Other Matters (7 of 22)                       | Response                                     |
|---|--|
| Program Title                                 | Miss Spider's Sunny Patch Friends E/I Qubo   |
| Origination                                   | Network                                      |
| Days/Times<br>Program Regularly<br>Scheduled  | Mondays - Fridays / 10:00 am and 10:30 am ET |
| Total times aired at regularly scheduled time | 130  |
| Length of Program                             | 30 mins                                      |
| Age of Target Child<br>Audience from          | 2 years to 5 years                           |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

This is a brightly animated program for children 2 to 5 years of age. The story takes place in the world of bugs. Bugs of all sorts (seemingly orphaned) have come together as an adopted family. Together they discover new things, overcome obstacles, appreciate and accept each other's differences, and learn about the world around them. The educational aim is to teach not only about diversity but also social emotional lessons, lessons about the meaning of family, and lessons about compassion for others and all creatures.

| Other Matters (8 of 22)  | Response  |
|--|---|
| Program Title  | Maggie and the Ferocious Beast E/I Qubo   |
| Origination  | Network   |
| Days/Times Program<br>Regularly Scheduled  | Mondays - Fridays / 11:00 am and 11:30 am ET  |
| Total times aired at regularly scheduled time  | 130   |
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience from   | 2 years to 4 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This animated series has three main characters that appear in every episode. Together these characters find themselves in strange and fanciful predicaments and in each episode they must think their way out of the situation. Each episode models social-emotional lessons (e.g., helping, apologizing, thinking of ways to make amends and even acceptance for the differences of others). Maggie and the Ferocious Beast provides 2 to 4-year olds with positive social-emotional lessons within a sweet and imaginary world. |

| Other Matters (9 of 22)  | Response   |
|--|--|
| Program Title  | Timothy Goes to School E/I Qubo  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Mondays - Fridays / 12:00 pm and 12:30 pm ET   |
| Total times aired at regularly scheduled time  | 130  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The program's primary focus is on events at an elementary school filled with animal children and their teachers. The title character and his classmates are a recurring group of diverse creatures. The challenges in each episode are usually social or ethical dilemma with viewers learning about honesty, responsibility, friendship and other prosocial behavior. The programs illustrate that children can overcome new obstacles, accept the difference of others, become aware of their responsibilities and support and help those in need. |

| Other Matters (10 of<br>22)  | Response   |
|--|--|
| Program Title  | Wibbly Pig E/I Qubo  |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Mondays - Friday / 1:00 pm and 1:30 pm ET  |
| Total times aired at regularly scheduled time  | 130  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 2 years to 4 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Wibbly Pig is an animated series for children 2 to 4 years of age. The program is curious and creative and takes Wibbly Pig on adventures with his stuffed toys Piggly, Flop, and Dimple. There is the off-camera voice of a little girl that asks questions and engages with Wibbly and turns everyday tasks into fun and imaginative new things. The series offers a simple format about using your imagination for fun and adventure. It encourages curiosity and works hard to engage with the child viewer at home. |

| Other Matters (11 of 22)   | Response   |
|--|--|
| Program Title  | Monkey See Monkey Do E/I Qubo  |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Mondays - Fridays / 2:00 pm and 2:30 pm ET   |
| Total times aired at regularly scheduled time  | 130  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 2 years to 4 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Monkey See Monkey Do is an animated live action series for 2 to 4 year olds. In each episode the monkey host finds himself in a new animal environment and speaks directly to the child viewer pointing out the ways in which an animal moves. Live-action children are taught the movements and eventually everyone is dancing to a song that talks about the day's animal. The program is highly educational and the lessons support a child's learning and encourages active rather than passive viewing. |

| Other Matters<br>(12 of 22)                     | Response                                   |
|---|--|
| Program Title                                   | Dive Olly Dive E/I Qubo                    |
| Origination                                     | Network                                    |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Mondays - Fridays / 3:00 pm and 3:30 pm ET |

| Total times<br>aired at<br>regularly<br>scheduled time  | 130   |
|---|---|
| Length of<br>Program  | 30 mins   |
| Age of Target<br>Child Audience<br>from   | 4 years to 7 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core | Dive Olly Dive offers a collection of boy and girl characters each with their own unique characteristics and strengths. Skid, although something of a bully, comes around in each episode and is never cruel. The team is supportive of one another and lessons of predicting, considering and discovering are cleverly interwoven into an entertaining storyline. Although the series is standard in terms of story telling, that is, it does not incorporate some of the elements that we know extend a series' power in terms of teaching, Dive Olly Dive offers relatable characters and episodes that are clearly created with the intention of supporting a child's learning. In particular this series supports a child's social development and problem solving skills. |

Programming.

| Other Matters (13 of 22)   | Response   |
|--|--|
| Program Title  | Monster Math Squad E/I Qubo  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Mondays - Fridays / 4:00 pm an 4:30 pm ET  |
| Total times aired at regularly scheduled time  | 130  |
| Length of<br>Program   | 30 mins  |
| Age of Target<br>Child Audience<br>from  | 3 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Monster Math Squad is a bright and lively animated series for preschoolers . The same wacky monster characters repeat from episode to episode and the format of each episode is the same. This repetition of characters and format increase the viewer's comfort with the series allowing pre-existing schemas to be activated and supporting viewer's learning of the content being offered. Repetition of the academic content is also consistent. The challenge is made early on. The lesson is taught. We are reminded of the lesson and how to use the mathematical concept. And, at the end, we are reminded of what we learned. |

| Other Matters (14 of 22)                      | Response                                   |
|---|--|
| Program Title                                 | Giver E/I Qubo                             |
| Origination                                   | Network                                    |
| Days/Times Program<br>Regularly Scheduled     | Mondays - Fridays / 5:00 pm and 5:30 pm ET |
| Total times aired at regularly scheduled time | 130  |

| Length of Program  | 30 mins   |
|--|---|
| Age of Target Child<br>Audience from   | 6 years to 9 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Giver is a live action series suitable for children 6 to 9. In each episode the young adult host enlists the help of children in the area to work together to improve playgrounds in their community. Together, the children select a theme for the new playground and make decisions on how to make their park great. The lesson of this series support a child's social and emotional development and encourages volunteerism and teamwork. |

| Other Matters (15 |  |
|-------------------|--|
| of 22)            | Response   |
| Program Title     | Look Kool E/I Qubo   |
| Origination       | Network  |
| Days/Times        | Mondays - Fridays / 6:00 pm and 6:30 pm ET   |
| Program           |  |
| Regularly         |  |
| Scheduled         |  |
| Total times       | 130  |
| aired at          |  |
| regularly         |  |
| scheduled         |  |
| time              |  |
| Length of         | 30 mins  |
| Program           |  |
| Age of            | 6 years to 9 years   |
| Target Child      |  |
| Audience          |  |
| from              |  |
| Describe the      | Look Kool is a 30 minute program designed for children 6 to 9. On every episode, the male host, Hamza,         |
| educational       | interacts with an animated robot cat, a historical guest (played by Hamza in costume), children, and other     |
| and               | animated creatures. The basic premise of the show is the idea that math is everywhere and each episode         |
| informational     | includes real children who help Hamza solve mathematical or scientific curiosities. Look Kool works hard       |
| objective of      | highlight for learners the link between the lesson and real life in order to activate and keep the children's  |
| the program       | interest. Live action children in real world settings put the lesson of the episode into action by seeking its |
| and how it        | value within everyday life. Look Kool is a highly educational program and speaks to the curious minds an       |
| meets the         | active imaginations of elementary age kids and encourages the transfer of knowledge out into one's             |
| definition of     | everyday life.   |
| Core              |  |
| Programming.      |  |

| Other Matters<br>(16 of 22)                     | Response                                   |
|---|--|
| Program Title                                   | Secret Millionaire's Club                  |
| Origination                                     | Network                                    |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Mondays - Fridays / 7:00 pm and 7:30 pm ET |
| Total times aired at regularly scheduled time   | 130  |

| Length of<br>Program   | 30 mins  |
|--|--|
| Age of Target<br>Child Audience<br>from  | 8 years to 12 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Secret Millionaire's Club is designed to stimulate curiosity about, interest in, and knowledge of the world of economics, business, and financial literacy among 8-12 year olds. It invites children to follow the antics and adventures of four entrepreneurial teens as they discover the basics of smart, responsible money-management, then use that knowledge to help others. In this animated series, Warren Buffett acts as a mentor to this group of kids who have international adventures in business, and meet some very interesting guest stars along the way including Jay-Z, Shaquille O'Neal, Nick Cannon, Kelly Rowland, Bill Gates, and more. |

| Other Matters (17 of 22)   | Response   |
|--|--|
| Program Title  | Thomas Edison's Secret Lab E/I Qubo  |
| Origination  | Network  |
| Days/Times Program Regularly Scheduled   | Mondays - Fridays / 8:00 pm and 8:30 pm ET   |
| Total times aired at regularly scheduled time  | 130  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 8 years to 11 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Thomas Edison's Secret Lab presents accurate, age appropriate scientific principles and concepts by portraying appealing young role models with whom young viewers can easily identify, in clever, comedic and wildly visual science based problem situations. It explores in the context of can do enthusiasm that characterized Thomas Edison's life and experiences. It invites young viewers to join in the adventure of science by making it interesting, challenging, and fun. |

| Other Matters (18 of 22)   | Response  |
|--|---|
| Program Title  | Todd World E/I Qubo   |
| Origination  | Network   |
| Days/Times Program Regularly<br>Scheduled  | Saturdays / 7am, 7:30am, 8am, 8:30am, 9am, 9:30am ET  |
| Total times aired at regularly scheduled time  | 78  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 2 years to 5 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Todd World uses the real-life experiences of a preschool-aged boy and his friends to offer lessons of acceptance, tolerance and diversity to the child-at-home. It is a program perfect for and an excellent use of the television medium to support the social /emotional development of kids. |

| Other Matters (19 |          |
|-------------------|----------|
| of 22)            | Response |

| Program Title  | Babar E/I Qubo  |
|--|---|
| Origination  | Network   |
| Days/Times<br>Program Regularly<br>Scheduled   | Sundays / 7am, 7:30am, 8am, 8:30am, 9am, 9:30am ET  |
| Total times aired at regularly scheduled time  | 78  |
| Length of Program  | 30 mins   |
| Age of Target<br>Child Audience<br>from  | 6 years to 10 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Babar, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members. |

| Other Matters (20 of 22)   | Response   |
|--|--|
| Program Title  | Pirates Adventures In Art E/I Qubo   |
| Origination  | Network  |
| Days/Times<br>Program Regularly<br>Scheduled   | Sundays / 10am, 10:30am, 11am, 11:30am, 12pm, 12:30 pm, 1pm, 1:30pm ET   |
| Total times aired at regularly scheduled time  | 104  |
| Length of Program  | 30 mins  |
| Age of Target<br>Child Audience<br>from  | 4 years to 7 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Pirates Adventures in Art is an exciting and colorful animated series likely to appeal to 4 to 7 year olds. The format of the series is basically the same from episode to episode: the pirates uncover a new art technique, the evil queen finds out where they are and sends her soldiers to steal the encyclopedia, the pirates use their newly learned art technique to foil the evil plan. The series is clear in its presentation of the primary lesson (the value of visual art), the lesson is repeated and well incorporated into the storyline, engaging to young viewers, and important to a child's development. |

| Other Matters (21 of 22)                  | Response                                       |
|---|--|
| Program Title                             | Now Eat this With Rocco DiSpirito E/I ION Life |
| Origination                               | Network  |
| Days/Times Program<br>Regularly Scheduled | Mondays / 11am, 11:30am, 12pm, ET              |

| Total times aired at regularly scheduled time  | 39  |
|--|---|
| Length of Program  | 30 mins   |
| Age of Target Child<br>Audience from   | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | In this appealing show, award-winning chef Rocco DiSpirito transforms America's favorite comfort foods into deliciously healthy dishes all with zero bad carbs, zero bad fats, zero sugar, and maximum flavor. What's more, Rocco provides time-saving shortcuts, helpful personal advice, and nutritional breakdowns for each recipe from a board-certified nutritionist. So prepare your favorite foods without the guilt. Finally, a world-class chef has made healthy food taste great! |

| Other Matters (22 of 22)   | Response   |
|--|--|
| Program Title  | On the Spot E/I ION Life   |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Mondays / 12:30pm, 1pm, 1:30pm, 2pm ET   |
| Total times aired at regularly scheduled time  | 52   |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each episode of On the Spot is a lightning fast game of entertaining trivia from different categories, including: untold history, globetrotting, origins, supernatural, in sickness and in health, myths, now and then, record setters, mad science and bad ideas. Well-researched facts on high interest topics delivered with bright, fast, visuals will feed the interests of a broad audience group, but the approach does particularly well for the 13-16 year-old target audience. |

#### Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

# FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

Yes

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. David Christman General

07/05/2019

Counsel

**Attachments** 

No Attachments.