

Children's Television Programming Report

 FRN:
 0005877790
 File Number:
 000066139
 Submit Date:
 01/09/2019
 Call Sign:
 WOTF-DT
 Facility ID:
 5802
 City:

 MELBOURNE
 State:
 FL

 Service:
 Full Service:
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 01/09/2019
 Filing Status:
 Active
 Status:
 Status:
 Status:
 Status:

Report reflects information for : Fourth Quarter of 2018

| General | Section | Question | Response |
|-------------|-------------|--|----------|
| Information | Attachments | Are attachments (other than associated schedules) being filed with this application? | No |

Applicant Name, Type, and Contact Information

Applicant Information

| Applicant | Address | Phone | Email | Applicant Type |
|--|--|-----------------------|-------------------------|-------------------|
| UNIMAS ORLANDO, INC. Doing Business As: UNIMAS ORLANDO, INC. | CHRISTOPHER G. WOOD 5999 CENTER DRIVE LOS ANGELES, CA 90045 United States | +1 (310) 348- 3600 | CWOOD@UNIVISION. NET | Company |

| Contact | Contact Name | Address | Phone | Email | Contact Type |
|------------------------|---|---|-----------------------|---------------------|-------------------------|
| Representatives (1) | ANN WEST BOBECK COVINGTON & BURLING LLP | ONE CITYCENTER 850 TENTH STREET, NW WASHINGTON, DC 20001 United States | +1 (202) 662- 5719 | ABOBECK@COV. COM | Legal Representative |

| Children's | Section | Question Response | |
|-----------------------------|--|--|----------|
| Television Information | Station Type | Station Type Network Affiliat | ion |
| | | Affiliated network UniMas | |
| | | Nielsen DMA Orlando-Dayto Melbrn | na Bch- |
| | | Web Home Page Address | |
| Digital Core Programming | Question State the average numb stream | er of hours of Core Programming per week broadcast by the station on its main program | Response |
| | State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream | | 672.0 |
| | State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | | 12.0 |
| | | Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | |
| | Does the Licensee certit | fy that at least 50% of the Core Programming counted toward meeting the additional | Yes |

Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?

Digital Core Programs(16)

| Digital Core Program (1 of 16) | Response |
|---|--|
| Program Title | Kid's Planet (main digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 8:00AM & 8:30AM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 13 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Kid's Planet (Planeta de Ninos) comes as an original idea that aims to teach younger audiences values and manners in a fun and friendly way that helps them reinforce all that they learn at home and at school. The show's innovation lies in the fact that its main star and host, Planetica, is a child herself, and invites children to see the universe of knowledge from her perspective, from the eyes of a children learning about the world for the first time. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (2 of 16) | Response |
|--|---|
| Program Title | Atencion Atencion (main digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 9:00AM & 9:30AM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |

| Age of Target Child Audience | 2 years to 7 years |
|---|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The key educational objective of this half-hour program is to learn through music. The show's philosophy is "early-learning through music," and in each episode "cognitive learning" is utilized. Created for pre-schoolers, through simple visuals, characters and dances young viewers are stimulated to learn sounds, letters, numbers, colors, and musical instruments. The show also seeks fostering values through rhymes. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (3 of 16) | Response |
|--|------------------------------------|
| Program Title | Human Nature (main digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 10 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Human Nature (Naturaleza Humana) is a unique program of social and emotional learning that will build character and decision-making capabilities and lead to have a well balance life in a prosperous society. Animals have qualities that some humans should follow as examples, for instance; generosity, solidarity, perseverance, confidence, humility, tolerance, patience, integrity and self-control. This show was created to help recover and reinforce human values. Each animal guest will share their story and qualities, the cow will share about practicing generosity when she feeds everyone and the butterflies will teach us about accepting our differences. The program includes games and trivia. Viewers will receive a practical vision of good behavior at school, home and in the community and help them be better humans every day. |
|--|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (4 of 16) | Response |
|---|---|
| Program Title | Curiosity Quest (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Curiosity Quest is an upbeat, family, educational program that explores what viewers are curious. In each show, host Joel Greene ventures on a quest to answer viewer's letters of curiosity. Each quest takes the audience on location for an unscripted, hands-on, educational exploration they learn about recycling, bird training, farming, science, and the environment. In addition, throughout each program, Joel will hit the streets to get real and often comical answers to questions pertaining to each episode. The series educates and informs youngsters about everything they are curious about and encourages them to continue to learn and be creative.

| Does the | Yes |
|-------------------|-----|
| Licensee identify | |
| the program by | |
| displaying | |
| throughout the | |
| program the | |
| symbol E/I? | |
| | |

| Digital Core Program (5 of 16) | Response |
|---|--|
| Program Title | Real Life 101 (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 11:00AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Real Life 101 introduces you to real people doing real jobs. From doctors, lawyers and veterinarians to career counselors, drug counselors, Lipizzaner stallion trainers and special effects wizards, Real Life 101 takes you "on the job" so you can see for yourself why these professionals love what they do. Learn about jobs you might not know even existed! Join hosts every week as they explore new professions in the exciting world of work. It's a half-hour of thought-provoking, eye-opening fun and entertainment! |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (6 of 16) | Response |
|---|--|
| Program Title | Awesome Adventures (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 11:30AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Awesome Adventures educates young viewers about the many diverse places around the world. The young host travel on incredible journeys all over the world, exploring the geographical elements, the languages, the natural resources, historic facts and the cultures. The destinations and activities explored are diverse, from ice climbing the glaciers in Iceland to trekking next to lava in the Hawaiian Islands. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (7 of 16) | Response |
|---|--|
| Program Title | Aqua Kids Adventures (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 12:00PM & 12:30PM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |

| Number of | |
|----------------|--|
| | |
| Preemptions | |
| for other than | |
| Breaking | |
| News | |
| Number of | 0 |
| Preemptions | |
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of | 13 years to 16 years |
| Target Child | |
| Audience | |
| Describe the | Aqua Kids Adventures provides CORE programming in the area of biology and specifically the ecosystem |
| educational | related to the ocean, its tributaries and estuaries. Children can learn about the resources of the oceans ar |
| and | how protection of oceans is necessary to present and future generations. Not only does the show teach |
| informational | biological topics, but it aims to enrich children's lives by making them aware of future generations, the role |
| objective of | they play now, and for generations into the future, with the biggest ecosystem on earth-the oceans. Each |
| the program | episode provides information related to a specific topic and gives an educational approach to understand |
| and how it | the topic related to the entire ecosystem of the Earth. Aqua Kids Adventures provides kids with a way to |
| meets the | learn about the diversity of marine animals around the world and the importance of preserving their fragile |
| definition of | aquatic habitats. Through the use of hands-on collaboration between kids and science researchers and |
| Core | educators, Aqua Kids Adventures encourages children to take an active role in protecting the future of the |
| Programming. | communities and the world. |
| Programming. | |
| Does the | Yes |
| Licensee | |
| identify the | |
| program by | |
| displaying | |
| throughout | |
| the program | |
| the symbol E | |
| | |

| Digital Core Program (8 of 16) | Response |
|---|--------------------------------------|
| Program Title | Game Changers (third digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA & SU, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 52 |
| Total times aired | 52 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| Number of Preemptions | 0 |
|------------------------------|--|
| Rescheduled | |
| Length of | 30 mins |
| Program | |
| Age of Target | 13 years to 16 years |
| Child Audience | |
| Describe the | Game Changers is a half-hour show produced for children 13-16 years of age. The show is hosted by |
| educational and | Kevin Frazier, it takes viewers behind the scenes with professional athletes who use their public image |
| informational | to make positive changes in the lives of people in need. Young reporters seek their stories from the field |
| objective of the | and bring back journalistic gold to the Game Changers studios to culminate in reflection and insight from |
| program and how it meets the | the host. Whether on or off the field, Game Changers takes an inspirational and educational look at how sports positively impact individuals and the communities they serve. Young viewers will be inspired to |
| definition of | persevere and follow their dreams. |
| Core | |
| Programming. | |
| Does the | Yes |
| Licensee identify | |
| the program by | |
| displaying | |
| throughout the | |
| program the | |
| symbol E/I? | |

| Digital Core Program (9 of 16) | Response |
|---|---|
| Program Title | Game Changers (third digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 11:00AM & 11:30AM ON 11/17 TO 12/29 |
| Total times aired at regularly scheduled time | 14 |
| Total times aired | 14 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Game Changers is a half-hour show produced for children 13-16 years of age. The show is hosted by Kevin Frazier, it takes viewers behind the scenes with professional athletes who use their public image to make positive changes in the lives of people in need. Young reporters seek their stories from the field and bring back journalistic gold to the Game Changers studios to culminate in reflection and insight from the host. Whether on or off the field, Game Changers takes an inspirational and educational look at how sports positively impact individuals and the communities they serve. Young viewers will be inspired to persevere and follow their dreams. |
|--|--|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (10 of 16) | Response |
|--|--|
| Program Title | Vacation Creation with Tommy Davidson and Andrea Feczko (third digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 11:00AM & 11:30AM ON 10/6 TO 11/10 |
| Total times aired at regularly scheduled time | 12 |
| Total times aired | 12 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

| Describe the | On each episode of Vacation Creation with Tommy Davidson and Andrea Feczko, our hosts Tommy |
|--|---|
| educational | Davidson and Andrea Feczko guide one deserving family on amazing adventures as they experience a new |
| and | destination together on their family vacation. As our featured family embarks on an interactive voyage filled |
| informational | with immersive learning opportunities, each episode brings us to the diverse locations where our family-and- |
| objective of | viewers discover unique cultural events, food, activities, and traditions. From discovering the wondrous |
| the program | glaciers of Alaska to learning from the Moko Jumbie of the Virgin Islands, viewers will witness the |
| and how it | importance of spending time with family and friends as our featured families experience amazing |
| meets the | adventures together, often learning more about each other and their own family history along the way. |
| definition of | Teens will also learn the importance of resiliency during the challenging times as many featured families |
| Core | share their stories overcoming adversity, finding ways to bond and heal while sharing these once-in-a |
| Programming. | lifetime experiences. |
| Does the Licensee identify the program by | Yes |

displaying throughout the program the symbol E

/l?

| Digital Core Program (11 of 16) | Response |
|--|--|
| Program Title | Missing (fourth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:00AM & 12:30PM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This half-hour series is an invaluable contribution to the public interest, it serves young viewers with life-saving tips. Using real life stories of missing people this program educates young viewers about potential dangers and how to handle these circumstances. The show is supported by the National Center for Missing and Exploited Children. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (12 of 16) | Response |
|---------------------------------------|---------------------------------------|
| Program Title | Better Planet (fourth digital stream) |

| Origination | Network |
|--|---|
| Days/Times Program Regularly Scheduled | SA, 10:30AM & 11:00AM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Better Planet explores the importance of learning about our environment and ways to improve the quality of life with practical behavior changes that protect the environment and everyone in it. The series features stories from around the world showcasing the various innovative ways people are engaging to produce new products and new sources of energy, all the while saving money to better the environment. In each episode, new scientific discoveries along with practical applications are examined to show how easy it is to reduce wasteful consumption, recycle various products and improve the quality of life. Young viewers learn the science behind these changes while challenging their critical thinking about the current state of our environment. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
| | |

| Digital Core Program (13 of 16) | Response |
|---------------------------------------|--------------------------------------|
| Program Title | Walking Wild (fourth digital stream) |
| Origination | Network |
| Days/Times | SA, 11:30AM |
| Program | |
| Regularly | |
| Scheduled | |

| Total times aired at regularly scheduled time | 13 |
|---|--|
| Total times aired | 13 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Walking Wild at the San Diego Zoo is a series that explores the world of wild and exotic animals, how they live and are cared for at the San Diego Zoo. The show focuses on the dedicated people who look after these spectacular critters, all along teaching young viewers about the animal kingdom. The program gives teen viewers a unique up-close examination of how different each animal is and the different needs they have. For example the life span of an elephant and the key to their longevity. From Tasmanian Devils to Galapagos turtles the show will inspire viewers to be kind and respectful to animals. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (14 of 16) | Response |
|--|--------------------------------------|
| Program Title | Wild Wonders (fourth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 12:00PM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | 13 |
| Number of Preemptions | 0 |

| Number of Preemptions for other than Breaking News | |
|--|---|
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Wild Wonders is a weekly half-hour reality series allowing teen viewers to become familiar with various wild animals at the world famous San Diego Zoo. The series focuses on various critters and examines the differences. The program also provides important information about each animal's living habits and includes interviews with people who care for them. In one episode, viewers learn about the unique relationship between a cheetah and a dog. Another episode spotlights the various eating habits of different animals. This program educates viewers on the life in the animal kingdom. Young viewers will learn and understand how animals survive in a human world and more importantly their minds will open up to new and spectacular animals. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (15 of 16) | Response |
|--|----------------------------------|
| Program Title | Whaddyado (fifth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Total times aired | 26 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |

| Number of Preemptions Rescheduled | 0 |
|--|--|
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Whaddyado is a weekly educational series that chronicles the lives of teens who are faced with challengin situations, and uses first-person interview, re-enactments, and expert instruction to teach teenagers how the respond when faced with a similar life-threatening situation. These circumstances include: a seasoned rafter who gets caught in a river hydraulic and compounds the problem by trying to hang onto the raft; a man who is working on his car when one of the jacks gives way and the car falls on top of him; a woman who begins choking on her food; and other real life stories like fire rescues, animal attacks, and adventure gone awry. Plus, this series has a segment specifically dedicated to moral dilemmas, presenting scenarios that raise moral questions. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (16 of 16) | Response |
|--|---|
| Program Title | Dogs with Jobs (fifth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 11:00AM, 11:30AM, 12:00PM & 12:30PM |
| Total times aired at regularly scheduled time | 52 |
| Total times aired | 52 |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | 0 |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each half-hour episode of Dogs with Jobs consists of informational stories about how dogs around the world do what they were bred to do. This family-friendly series features service dogs, search and rescue dogs, police dogs, herding dogs, actors and others. Young viewers will see footage of dogs on their jobs, and will learn about their rescue, training, and relationships with their owners and handlers. This show will teach about the important roles dogs play in our society. |
|--|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

| Question | Response |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526 (e)(11)(iii)? | Yes |
| Name of children's programming liaison | Frank Banos |
| Address | 3010 Dill Rd., Unit 103 |
| City | Bithlo |
| State | FL |
| Zip | 32820 |
| Telephone Number | (321) 254-4343 |
| Email Address | univisioneiprogramming@univisior net |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | |

Liaison Contact

Other Matters (16)

| Other Matters (1 of 16) | Response |
|---|--|
| Program Title | Kid's Planet (main digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 8:00AM, 8:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 13 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Kid's Planet (Planeta de Ninos) comes as an original idea that aims to teach younger audiences values and manners in a fun and friendly way that helps them reinforce all that they learn at home and at school. The show's innovation lies in the fact that its main star and host, Planetica, is a child herself, and invites children to see the universe of knowledge from her perspective, from the eyes of a children learning about the world for the first time. |
| Other Matters (2 of 16) | Response |

| Other Matters (2 of 16) | Response |
|---|--|
| Program Title | Atencion Atencion (main digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 9:00AM & 9:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 2 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The key educational objective of this half-hour program is to learn through music. The show's philosophy is "early-learning through music," and in each episode "cognitive learning" is utilized. Created for pre-schoolers, through simple visuals, characters and dances young viewers are stimulated to learn sounds, letters, numbers, colors, and musical instruments. The show also seeks fostering values through rhymes. |

| Matters (3 of 16) | Response |
|----------------------|-----------------------------------|
| Program Title | Human Nature (main digital steam) |
| Origination | Network |
| Days/Times | SA, 10:00AM & 10:30AM |
| Program | |
| Regularly | |
| Scheduled | |
| Total times | 26 |
| aired at | |
| regularly | |
| scheduled | |
| time | |

| Length of Program | 30 mins |
|--|---|
| Age of Target Child Audience from | 6 years to 10 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Human Nature (Naturaleza Humana) is a unique program of social and emotional learning that will build character and decision-making capabilities and lead to have a well balance life in a prosperous society. Animals have qualities that some humans should follow as examples, for instance; generosity, solidarity, perseverance, confidence, humility, tolerance, patience, integrity and self-control. This show was created to help recover and reinforce human values. Each animal guest will share their story and qualities, the cow will share about practicing generosity when she feeds everyone and the butterflies will teach us about accepting our differences. The program includes games and trivia. Viewers will receive a practical vision of good behavior at school, home and in the community and help them be better humans every day. |

| Other Matters (4 of 16) | Response |
|---|--|
| Program Title | Curiosity Quest (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Curiosity Quest is an upbeat, family, educational program that explores what viewers are curious. In each show, host Joel Greene ventures on a quest to answer viewer's letters of curiosity. Each quest takes the audience on location for an unscripted, hands-on, educational exploration they learn about recycling, bird training, farming, science, and the environment. In addition, throughout each program, Joel will hit the streets to get real and often comical answers to questions pertaining to each episode. The series educates and informs youngsters about everything they are curious about and encourages them to continue to learn and be creative. |

| Other Matters (5 of 16) | Response |
|---|---------------------------------------|
| Program Title | Real Life 101 (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 11:00AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |

Age of Target Child 13 ye Audience from

of Core Programming.

Describe theReal Life 101 introduces you to real people doing real jobs. From doctors, lawyers and veterinarianseducational andto career counselors, drug counselors, Lipizzaner stallion trainers and special effects wizards, RealinformationalLife 101 takes you "on the job" so you can see for yourself why these professionals love what theyobjective of thedo. Learn about jobs you might not know even existed! Join hosts every week as they explore newprogram and how itprofessions in the exciting world of work. It's a half-hour of thought-provoking, eye-opening fun andmeets the definitionentertainment!

| Other Matters (6 of 16) | Response |
|---|--|
| Program Title | Awesome Adventures (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 11:30AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Awesome Adventures educates young viewers about the many diverse places around the world. The young host travel on incredible journeys all over the world, exploring the geographical elements, the languages, the natural resources, historic facts and the cultures. The destinations and activities explored are diverse, from ice climbing the glaciers in Iceland to trekking next to lava in the Hawaiian Islands. |

| Other Matters (7 of 16) | Response |
|---|--|
| Program Title | Aqua Kids Adventures (second digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | FRI, 12:00PM & 12:30PM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |

Aqua Kids Adventures provides CORE programming in the area of biology and specifically the ecosystem Describe the educational related to the ocean, its tributaries and estuaries. Children can learn about the resources of the oceans and how protection of oceans is necessary to present and future generations. Not only does the show teach biological topics, but it aims to enrich children's lives by making them aware of future generations, the role informational they play now, and for generations into the future, with the biggest ecosystem on earth-the oceans. Each objective of episode provides information related to a specific topic and gives an educational approach to understand the program the topic related to the entire ecosystem of the Earth. Aqua Kids Adventures provides kids with a way to and how it learn about the diversity of marine animals around the world and the importance of preserving their fragile meets the aquatic habitats. Through the use of hands-on collaboration between kids and science researchers and definition of educators, Aqua Kids Adventures encourages children to take an active role in protecting the future of their Programming. communities and the world.

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Core

| Other Matters (8 of 16) | Response |
|--|--|
| Program Title | Game Changers (third digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SU, 10:00AM, 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Game Changers is a half-hour show produced for children 13-16 years of age. The show is hosted by Kevin Frazier, it takes viewers behind the scenes with professional athletes who use their public image to make positive changes in the lives of people in need. Young reporters seek their stories from the field and bring back journalistic gold to the Game Changers studios to culminate in reflection and insight from the host. Whether on or off the field, Game Changers takes an inspirational and educational look at how sports positively impact individuals and the communities they serve. Young viewers will be inspired to persevere and follow their dreams. |
| Other Matters | |
| (9 of 16) | Response |
| Program Title | Animal Tails (third digital stream) |

| Program Title | Animal Tails (third digital stream) |
|---|-------------------------------------|
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |

Age of Target 13 years to 16 years Child

Audience from

and

Core

This half-hour weekly series highlights various features of the animal kingdom, from household pets to Describe the exotic wildlife. Animal lovers of all ages learn about the different creatures of our planet on this informative educational program. Animal Tails explores and investigates animals of all sizes from all sorts of locations. From informational uncovering the unique ways different animals communicate with each other to discovering how police teams train their canine partners. Sheltered animals are also highlighted within the show creating an objective of awareness of the high number of animals' shelter inhabitants and the care that is required to take care of the program these animals. Young viewers will learn and understand how animals survive in a human world and more and how it importantly their minds will open up to new and exotic animals. meets the definition of

Programming.

| Other Matters (10 of 16) | Response |
|--|--|
| Program Title | Missing (fourth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:00AM & 12:30PM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This half-hour series is an invaluable contribution to the public interest, it serves young viewers with life-saving tips. Using real life stories of missing people this program educates young viewers about potential dangers and how to handle these circumstances. The show is supported by the National Center for Missing and Exploited Children. |

| Other Matters (11 of 16) | Response |
|--|---------------------------------------|
| Program Title | Better Planet (fourth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:30AM & 11:00AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Better Planet explores the importance of learning about our environment and ways to improve the quality of life with practical behavior changes that protect the environment and everyone in it. The series features stories from around the world showcasing the various innovative ways people are engaging to produce new products and new sources of energy, all the while saving money to better the environment. In each episode, new scientific discoveries along with practical applications are examined to show how easy it is to reduce wasteful consumption, recycle various products and improve the quality of life. Young viewers learn the science behind these changes while challenging their critical thinking about the current state of our environment.

| Other Matters (1 of 16) | 2 Response | |
|---|--|--|
| Program Title | Walking Wild (fourth digital stream) | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | SA, 11:30AM | |
| Total times airec at regularly scheduled time | 13 | |
| Length of Program 30 mins | | |
| Age of Target Child Audience from | 13 years to 16 years | |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Tasmanian Devils to Galapagos turtles the show will inspire viewers to be kind and respectful to | |
| Other Matters (13 of 16) | Response | |
| Program Title | Wild Wonders (fourth digital stream) | |
| Origination | Network | |
| Days/Times Program Regularly Scheduled | SA, 12:00PM | |
| Total times aired at regularly scheduled time | 13 | |
| Length of Program | 30 mins | |
| Age of Target Child | 13 years to 16 years | |

Audience from

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Wild Wonders is a weekly half-hour reality series allowing teen viewers to become familiar with various wild animals at the world famous San Diego Zoo. The series focuses on various critters and examines their differences. The program also provides important information about each animal's living habits and includes interviews with people who care for them. In one episode, viewers learn about the unique relationship between a cheetah and a dog. Another episode spotlights the various eating habits of different animals. This program educates viewers on the life in the animal kingdom. Young viewers will learn and understand how animals survive in a human world and more importantly their minds will open up to new and spectacular animals.

| Other Matters (14 of 16) | Response |
|--|---|
| Program Title | Everyday Health (third digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 11:00AM & 11:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Everyday Health is a series that uniquely raises awareness to help fight obesity, raise self-esteem, establish physical fitness habits and prevent negative health choices. |

| Other Matters (15 of 16) | Response |
|--|---|
| Program Title | Whaddyado (fifth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 10:00AM & 10:30AM |
| Total times aired at regularly scheduled time | 26 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Whaddyado is a weekly educational series that chronicles the lives of teens who are faced with challenging situations, and uses first-person interview, re-enactments, and expert instruction to teach teenagers how to respond when faced with a similar life-threatening situation. These circumstances include: a seasoned rafter who gets caught in a river hydraulic and compounds the problem by trying to hang onto the raft; a man who is working on his car when one of the jacks gives way and the car falls on top of him; a woman who begins choking on her food; and other real life stories like fire rescues, animal attacks, and adventures gone awry. Plus, this series has a segment specifically dedicated to moral dilemmas, presenting scenarios that raise moral questions. |

| Other Matters (16 of 16) | Response |
|--|---|
| Program Title | Dogs with Jobs (fifth digital stream) |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SA, 11:00AM, 11:30AM, 12:00PM & 12:30PM |
| Total times aired at regularly scheduled time | 52 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Each half-hour episode of Dogs with Jobs consists of informational stories about how dogs around the world do what they were bred to do. This family-friendly series features service dogs, search and rescue dogs, police dogs, herding dogs, actors and others. Young viewers will see footage of dogs on their jobs, and will learn about their rescue, training, and relationships with their owners and handlers. This show will teach about the important roles dogs play in our society. |

| ertification | Question | Response |
|--------------|---|--|
| | The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION | |
| | AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503). | Yes |
| | I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. | Christopher G. Wood SVP ASSOC GEN COUN GOV AND REG AFF |
| | | 01/09/2019 |

Attachments No Attachments.