

Children's Television Programming Report

 FRN:
 0019509470
 File Number:
 0000015069
 Submit Date:
 10/06/2016
 Call Sign:
 KULX-CD
 Facility ID:
 168495

 City:
 OGDEN
 State:
 UT

 Service:
 Digital Class A
 Purpose:
 Children's TV Programming Report
 Status:
 Submit Date:
 10/07/2016

 Filing Status:
 Inactive
 Inactive
 Inactive
 Inactive
 Inactive

Report reflects information for : Third Quarter of 2016

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	No

Applicant Name, Type, and Contact Information

Applicant Information

Applicant	Address	Phone	Email	Applicant Type
SERESTAR COMMUNICATIONS CORPORATION Doing Business As: SERESTAR COMMUNICATIONS CORPORATION	Philip Wilkinson 17537 LOS MORROS P.O. BOX 2630 RANCHO SANTA FE, CA 92067 United States	+1 (858) 442-0900	philipcwilkinson@serestar. com	Company

Contact Representatives (2)	Contact Name	Address	Phone	Email	Contact Type
	Bill Ramsay <i>Chief Engineer</i> Serestar Communications Corporation	PO Box 161031 Salt Lake City, UT 84116 United States	+1 (801) 455- 1529	bramsay@serestar. com	Technical Representative
	Gregg P Skall , Esquire . <i>Counsel</i> Womble Carlyle Sandridge & Rice, LLP	Gregg P. Skall 1200 19th Street, N. W. Suite 500 Washington, DC 20036 United States	+1 (202) 857- 4441	gskall@wcsr.com	Legal Representative

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliation	า
		Affiliated network	TELEMUNDO	
		Nielsen DMA	Salt Lake City	
		Web Home Page Address	WWW.TELEMUN NET	IDOUTAH.
Digital Core Programming	Question			Response
	State the average numb stream	State the average number of hours of Core Programming per week broadcast by the station on its main program stream		3.0
	-	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream		
	-	ber of hours per week of Core Programming broadcast by the See 47 C.F.R. Section 73.671:	station on other than its	6.0
	Does the Licensee prov	ide information identifying each Core Program aired on its sta	tion, including an indication	Yes

Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional Yes programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?

of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?

Digital Core Programs(19)

Digital Core Program (1 of 19)	Response
Program Title	Noodle and Doodle (Telemundo)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 7am
Total times aired at regularly scheduled time	25
Total times aired	26
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	NOODLE AND DOODLE is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies, and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. While the show will be enjoyed by preschoolers, the projects are also very practical and engaging to implement for children ages 5-8. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	Noodle & Doodle
List date and time rescheduled	09/10/0016 10:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	0016-09-10
Episode #	
Reason for Preemption	Sports

Digital Core Program (2 of 19)	Response
Program Title	El Show de Chica (Telemundo)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 7:30am & 8:00am
Total times aired at regularly scheduled time	25
Total times aired	26
Number of Preemptions	1
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	1
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	EL SHOW DE CHICA features a five-year-old "baby" chick who spends her days with her parents in their costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nanny and the esemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. In each episode Chica developes or encounters a problem that she cannot immediately resolve, Usually her issues involved impulse control, distractibility, judgment and inter-personal behaviors. She and Kelly usually work on the problem through an adventure-a fantasy transformation to animation where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational content is primarily socio-emotional development, and Chica learns how to express herserlf properly, think before she acts, and interact with other effectively. She often learns that it takes hard work and practice to become proficient at different skills
Does the Licensee identify the program by	Yes

displaying throughout the program the symbol E

/l?

Questions	Response
Title of Program	El Show de Chica
List date and time rescheduled	08/07/2016 07:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2016-08-06
Episode #	
Reason for Preemption	Sports

Digital Core Program (3 of 19)	Response
Program Title	LAURA MC KENZIE (multicast channel 10.2 AMG Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Mon THRU FRI at 1:30 PM pm
Total times aired at regularly scheduled time	8
Total times aired	8
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	8 years to 14 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AWARD WINNING EDUCATIONAL PROGRAM Laura tours the world and explains the history and pre sent day culture of various places as she travel the world. This program discontinued airing on June 1, 2016

• • • • •	•
Program Title	Animal Atlas (multicast channel 10.2 AMG Network)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday at 8:30 am
Total times aired at regularly scheduled time	2
Total times aired	2
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	8 years to 14 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Atlas explores the world of wildlife in a blend of education and entertainment. Some episodes focus solely on one animal, whereas others are organized in themes, including habitats, antics, locomotion, and animal babies. Endangered species and conservation are also addressed. This program discontinued airing on May 30, 2016
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (5 of 19)	Response
Program Title	Animal Rescue (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	8 am MONDAYS
Total times aired at regularly scheduled time	12
Total times aired	12
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins

	Age of Target Child Audience	13 years to 16 years
	Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Rescue showcase spectacular rescues of all types of animals and focuses on the work of dedicated individuals who treat the various creatures of the animal kingdom. All stories are authentic and contain actual video of rescues. It contains safety tips and real life in-the field experiences of professional and ordinary people taking care of, treating and helping various animals.
	Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (6 of 19)	Response
Program Title	BIZ KIDS (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Tuesdays at 8 am Multicast LATV 10.3
Total times aired at regularly scheduled time	12
Total times aired	12
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Biz kid is an educational television show that teaches financial education and entrepreneurship to a preteen audience. It uses sketch comedy and young actors explain basic economic concepts.[1] Its motto is "Where kids teach kids about money and business
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (7 of 19)	Response
Program Title	DragonFly (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Wednesdays at 8 am
Total times aired at regularly scheduled time	12
Total times aired	12
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	10 years to 14 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Dragonfly TV highlights children "doing" projects with real hands-on experience and demonstrates practical applications of mathematics and science. It introduces young viewers to variety of scientific disciplines and challenges them in critical thinking and problem solving skills while providing valuable information to reach answers. Each episode is engaging, entertaining and educational in structure, allowing children to investigate science on their own
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 19)	Response
Program Title	The Real Winning Edge (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Thursdays 8 am
Total times aired at regularly scheduled time	9
Total times aired	9
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Real Winning Edge is a series profiling teens who have overcome challenges successfully and who are introduced by celebrities in their field of talent.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (9 of 19)	Response
Program Title	Whaddyado (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Fridays 8 am
Total times aired at regularly scheduled time	10

Total times aired	10
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	8 years to 14 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	"WHADDYADO" (What Do You Do) is a half-hour weekly educational series designed to inform, educate, inspire and entertain children about the world around them. Each episode is an educational life-lesson, based in reality, intended to prepare young people for potential situations that could easily crop up at anytime, anywhere.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 19)	Response
Program Title	Eco Company (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Sundays 8 am
Total times aired at regularly scheduled time	11
Total times aired	11
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Eco Company provides Core Programming in the area of the environment and preservation of the earth's resources. Eco Company explores all aspects and being "green" and understanding how our actions impact the world. The E-co team finds out about climate change by asking questions to discover the truths and myth of the climate change issue. They learn about alternative energies by visiting wind farms and solar installations and discovering new energy technologies currently under development. They learn about recycling, conservation and organics. The E-team profiles teen and school organizations who have taken it upon themselves to make a difference, each story and each feature is reported by teens and told from their perspective. Additionally Eco Company regularly provides practical tips that teens and people of all ages can use in their daily lives.

Does the Yes Licensee identify the program by displaying throughout the program the symbol E /I?

Describe the

educational

informational

objective of

the program and how it

meets the definition of

Programming.

Core

and

/l?	
Digital Core Pro (11 of 19)	ogram Response
Program Title	Dudly The Dragon (Multichannel 10.2-Telexitos)
Origination	Network
Days/Times Proo Regularly Sched	
Total times aired regularly schedu time	
Total times aired	26
Number of Preemptions	0
Number of Preemptions for than Breaking No	
Number of Preemptions Rescheduled	0
Length of Progra	am 30 mins
Age of Target Ch Audience	hild 4 years to 8 years
Describe the educational and informational objective of the program and how meets the definit Core Programmi	old friends, Matt & Sally, who are his guides to the modern world. With a combination of live action, puppetry, stories and songs, the show follows Dudley and his friends on their adventures, exploring w it issues such the importance of caring for the environment and friendship while emphasizing pro- social values.

Does the LicenseeYesidentify the programby displayingthroughout theprogram the symbol E/l?

Digital Core Program (12 of 19)	Response
Program Title	Veggie Tales (Multichannel 10.2-Telexitos)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 10 & 10:30am
Total times aired at regularly scheduled time	26
Total times aired	26
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	VEGGIE TALES is a childre's series featuring animated vegetable who teach life lessons through stories. Hosted by Bob the Tomato and Larry the cucumber, each episode begins by establishing the problem, uses short stories to parallel the situation with a problem and solution, and ends by reiterating the proposed solution and the life lesson learned through the experience. The show communicates social-emotional messages based upon the core values of honesty, kindness, forgiveness, and appreciation for all, using music, unusual character, and allegorical storylines.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (13 of 19)	Response
Program Title	Nina's World (Telemundo Network)
Origination	Network

Days/Times Program Regularly Scheduled	Sat 8:30am & 9:00am
Total times aired at regularly scheduled time	22
Total times aired	26
Number of Preemptions	4
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	4
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Nina's World is an animated show based on a six year old Latina, who lives in San Antonio Texas with her parents, who own the local bakery and her Abuela(grandmother). Her Tio (uncle) Javier lives nearby and there are lots of different children and adults from several different cultures in the apartment complex and neighborhood where she lives. Nina's best friend is Star, a stuffed star pillow character brought to life by Nina's imagination. Each episode features Nina taking on a challenge, solving a problem, or finding a way to help others. She is very confident about her abilities, which sometimes get her into trouble. However, with engcouragment and chiding from Abuela, Nina learns about how to plan her work, take responsability for her actions, and correct her mistakes.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	Nina's World
List date and time rescheduled	08/07/0016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No

Date Preempted	2016-08-06
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Nina's World
List date and time rescheduled	08/07/0016 02:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2016-08-06
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	Nina's World
List date and time rescheduled	08/13/0016 03:00 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2016-08-13
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Nina's World
List date and time rescheduled	08/21/0016 07:30 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2016-08-20
Episode #	
Reason for Preemption	Sports

Digital Core Program (14 of 19)	Response
Program Title	Lazytown (Telemundo Network)
Origination	Network

Days/Times Program Regularly Scheduled	Sat 9:30am
Total times aired at regularly scheduled time	23
Total times aired	26
Number of Preemptions	3
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	3
Length of Program	30 mins
Age of Target Child Audience	5 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LAZYTOWN promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, LazyTown, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story She and her best friends, a group of "human" puppets reside in LazyTown, where her uncle is Mayor Milfo Meanswell. The underground spy and influencer who defines the ethos of LazyTown is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete, who comes to the rescue from his hom in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of LazyTown is to eat "sports candy!" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games and holding athletic competitions, to building forts and play structures
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Questions	Response
Title of Program	Lazytown
List date and time rescheduled	08/07/2016 02:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No

Date Preempted	2016-08-06
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Lazytown
List date and time rescheduled	08/13/0016 03:30 PM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	0016-08-13
Episode #	
Reason for Preemption	Sports

Questions	Response
Title of Program	Lazytown
List date and time rescheduled	08/21/0016 08:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	0016-08-20
Episode #	
Reason for Preemption	Sports

Digital Core Program (15 of 19)	Response
Program Title	Guess with Jess (Multichannel Telexitos 10.2)
Origination	Network
Days/Times Program Regularly Scheduled	Sat 11 am
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0

Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	In GUESS WITH JESS, animated barnyard animals encounter everyday situations that raise a "question of the day." Jess and his friends search for the answers to science and nature-led questions, allowing children to learn about the world around them. Each episode is based upon a "big question," which is answered by asking, testing and finding a way. Guess with Jess also demonstrates how to work together to solve a problem. Children can see firsthand how getting along with friends and/or classmates can help conquer any task or challenge.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (16 of 19)	Response
Program Title	Tinga Tinga Tales (Multichannel Telexitos 10.2)
Origination	Network
Days/Times Program Regularly Scheduled	Sat 11:30am
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years

Describe the	Created for Global audience of 3 to 6 years old and inspired by traditionI African folktales and the
educational and	Tingatinga art of Tanzania, TINGA TINGA TALES opens up a fantastical world of color, characters an
informational	transformation. Tinga Tinga Tales is centered on various animated animal employs music, dialogue,
objective of the	and colorful imagery to teach lessons about the origins of those animals. Each episode tells the
program and how	fantastical story of how particular animal came to be, combining eye grabbing content with a fun
it meets the	approach to science, while each animal has their role to play and nothing is more important than
definition of Core	community and friendship in Tinga.
Programming.	
Does the	Yes
Licensee identify	
the program by	
displaying	
throughout the	
program the	
symbol E/I?	

Digital Core Program (17 of 19)	Response
Program Title	Think Big (multicast channel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Thursdays 8 am
Total times aired at regularly scheduled time	3
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the Think Big features top kid inventors who face off againts each other in an Invent-Off to see who can come up with the most innovative and creative inventions. Each episode is set in the Think Tank, a studio filled top to bottom with art supplies and construction materials. Two teams, each led by a Featured Inventor, informational brainstorm, choose materials and then sketch, design and build their idea. Once completed, the competing inventions are presented to a judge. The best inventions wins bragging rights and the coveted Genius Cup. In Think Big, kids acquireand showcase their skills in creativity, science, innovation, marketing, design and the program teamwork. May the brightest mind win. Think Big is a kid-hosted entertaining series for young people following the world's most innovative kids as they create and invent new toys, games, learning tools, websites and new modes of transportation. Some even start their own companies!

Does the Licensee identify the program by displaying throughout the program the symbol E /l?

educational

objective of

and how it

meets the

Core

definition of

Programming.

Yes

and

Digital Core Program (18 of 19)	Response
Program Title	Dog Tales (multichannel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Friday 8 am
Total times aired at regularly scheduled time	3
Total times aired	3
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of th program and how it meets the definition Core Programming	the program emphasizes responsible pet ownership, compassion for all living creatures and promotes strong personal and community values, all in a manner that is as entertaining as it is informative.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (19 of 19)	Response
Program Title	America's Heartland (multichannel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 8am
Total times aired at regularly scheduled time	2
Total times aired	2
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AMERICA'S HEARTLAND feature everyday Americans and their families, tellind fascinating stories across America's heartland. From learning how to make maple syrup to riding with a teenage rancher this series explores the various ways of life in the current United States, while showcasing the diversit of how people live and work. Each episode visits several locations and introduces teen viewers to ordinary Americans who sometimes have extraordinary occupations. The series also highlights the history of different regions of the country while providing important facts about each places visited.

Does the	Yes
Licensee identify	
the program by	
displaying	
throughout the	
program the	
symbol E/I?	

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Mariana Quijas
Address	5180 S Commerce Dr
City	Murray
State	UT
Zip	84107
Telephone Number	(801) 313-9500
Email Address	Mquijas@serestar. com
Include any other comments or information you want the Commission to consider in evaluating you compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	programming is also t promoted on the air with spot

Liaison Contact

Other Matters (14)

Other Matters (1 of 14)	Response
Program Title	Noodle & Doodle (10.1 Telemundo)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 7am
Total times aired at regularly scheduled time	14
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	NOODLE AND DOODLE is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies, and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. While the show will be enjoyed by preschoolers, the projects are also very practical and engaging to implement for children ages 5-8. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.
Other Matters (2 of 14)	Response
Program Title	Lazytown (10.1 Telemundo)
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays 9:30 am
Total times aired at regularly scheduled time	14
Length of Program	30 mins
Age of Target Child Audience from	5 years to 8 years

LAZY TOWN promotes fitness and healthful habits for children of preschool and primary grades. It takes Describe the place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to educational problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. informational She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is Mayor objective of Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie the program Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the and how it kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete, who comes to the rescue from meets the his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, definition of and go outside and engage in a wide range of physical activities, from playing games and holding athletic Core Programming. competitions, to building forts and play structures.

Other Matters (3 of 14) Response

and

Program Title	ANIMAL RESCUE (Multicast channel 10.3 LATV)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Mondays 8 am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 12 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Animal Rescue showcase spectacular rescues of all types of animals and focuses on the work of dedicated individuals who treat the various creatures of the animal kingdom. All stories are authentic and contain actual video of rescues. It contains safety tips and real life in-the field experiences of professional and ordinary people taking care of, treating and helping various animals.

Other Matters (4 of 14)	Response
Program Title	BIZ KIDS (Multicast channel 10.3 LATV)
Origination	Network
Days/Times Program Regularly Scheduled	TUESDAYS 8 am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	10 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Biz kid is an educational television show that teaches financial education and entrepreneurship to a preteen audience. It uses sketch comedy and young actors to explain basic economic concepts.[1] Its motto is "Where kids teach kids about money and business
Other Matters (5 of 14) Response	
Program Title Think Big (Multicast cha	annel 10.3 LATV)

Network Origination

Days/Times Program Regularly Scheduled	Thursdays 8 am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
educational and informational objective of the program and how it meets the	Think Big features top kid inventors who face off againts each other in an Invent-Off to see who can cor up with the most innovative and creative inventions. Each episode is set in the Think Tank, a studio fille to bottom with art supplies and construction materials. Two teams, each led by a Featured Inventor, brainstorm, choose materials and then sketch, design and build their idea. Once completed, the competi- inventions are presented to a judge. The best inventions wins bragging rights and the coveted Genius O In Think Big, kids acquireand showcase their skills in creativity, science, innovation, marketing, design a teamwork. May the brightest mind win. Think Big is a kid-hosted entertaining series for young people following the world's most innovative kids as they create and invent new toys, games, learning tools, websites and new modes of transportation. Some even start their own companies!
Other Matters (6 of 14)	Response
Program Title	Dog Tales (Multicast channel 10.3 LATV)
Origination	Network
Days/Times Program Regularly Scheduled	Fridays 8 am
Total times aired at regularly	13
scheduled time	
Length of Program	30 mins
Length of	30 mins 13 years to 16 years

educational and informational objective of the program and how it meets the definition of Core Programming. series, which is appropriate for family viewing and children, ages 12-16 in particular, offering useful information on all kinds of dogs and the people who love them. The program also instructs young viewers on the proper care of pets and provides safety, health and training tips that are useful for all kinds of dogs. In addition to showcasing skilled and compassionate individuals helping dogs and dogs assisting people, the program emphasizes responsible pet ownership, compassion for all living creatures and promotes strong personal and community values, all in a manner that is as entertaining as it is informative.

informational objective variety of scientific disciplines and challenges them in critical thinking and problem solving sk of the program and how while providing valuable information to reach answers. Each episode is engaging, entertaining the mets the definition of Core Programming.			
Origination Network: DaysTimes Program Regularly Scheduled WEDNESDAYS 8 am Total times aired at regularly scheduled time 13 Chigh of Program 30 mins Ago of Traggt Child 10 years to 14 years Describe the chocutational and informational objective informational	Other Matters ((7 of 14)	Response
Regularly Scheduled WEDNESDAYS 8 am Despiriting Program 13 Total times aimed at regularly Scheduled 10 vanis Age of Target Child 10 vanis to 14 years Despiriting Target Child Dargority TV highlights children 'doing' projects with real hands-on experience and educational and informational objective of scherific disspiritions and challenges them in critical thinking and problem solving as to 14 years variety of scherific disspiritions and challenges them in critical thinking and problem solving as the program may environing valueble trimomation to reach stabed is engaging internation and educational in structure, allowing children to investigate science on their own variety of scientific disspiritions and challenges them in critical thinking and problem solving as the program may environing valueble trimomation to reach stabed is engaging internation and educational in structure, allowing children to investigate science on their own variety of scientific disspiritions and challenges them in critical thinking and problem solving as the program may environ valueble the science on their own variety of scientific disspiritions and challenges them in critical thinking and problem solving as the program may environ valueble the program of the program may environ valueble the program may environ v	Program Title		DRAGONFLY (Multicast channel 10.3 LATV)
Regularly Scheduled time 13 Tagin of Program 90 mins Age of Target Clill 01 years to 14 years Describe that duration of the program is and science. It introduces young viewers variety or scientific disciplines and challenges them in critical thinking and problem solutions of mathematics and science. It introduces young viewers variety or scientific disciplines and challenges them in critical thinking and problem solutions of advectorial applications of mathematics and science. It introduces young viewers variety or scientific disciplines and challenges them in critical thinking and problem solutions of advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial in structure, allowing children to investigate science on their own on advectorial investigate science on their own on advecadvectorial in structure, allowing childre	Origination		Network
regularly schweluke literie Langth of Program Audience from Subject Subject Subjec	-	-	WEDNESDAYS 8 am
Age of Target Child 10 years to 14 years Addence from 10 years to 14 years Describe the educational and commonstrates practical applications of mathematics and science. It introduces your giveners informational objective with regional and how with providing valuable information to reach answers. Each episode is engaging, entertaining and educational in structure, allowing children to investigate science on their own commonstrates practical applications of mathematics and science. It introduces your giveners information to the program and how with providing valuable information to reach answers. Each episode is engaging, entertaining and educational in structure, allowing children to investigate science on their own commonstrates practical tructure, allowing children to investigate science on their own commonstrates and science. It introduces your giveners information to the program material providing valuable information to reach answers. Each episode is engaging, entertaining and educational in structure, allowing children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science on their own commonstrates and children to investigate science and investite and children to inves			13
Audence from Describe the educational and informational depictives variable practical applications of mathematics and science. It introduces you givewers informational depictives of scientific disciplines and challenges them in ortical thinking and problem solving as variable providing valuable informational or includi thinking and problem solving as variable providing valuable informational or includi thinking and problem solving as variable providing valuable informational or includi thinking and problem solving as variable providing valuable informational or includi thinking and problem solving as variable providing valuable informational or includi thinking and problem solving as variable providing valuable informational or includi thinking and problem solving as variable providing valuable informational problem intervence informational problem solving as variable providing valuable informational problem informational problem valuable informational problem informational problem valuable informational problem valuable informational problem valuable informatinterve infored valuable informational problem valuable information	Length of Progr	ram	30 mins
educational and informational objective of the program many own interests the definition of Core Program ming. demonstrates practical applications of mathematics and science. It introduces young viewers average of scientific disciplines and challenges them in critical thinking and problem solving as an educational in structure, allowing children to investigate science on their own Core Program ming. Other Matters (8 of 1) Esponse Program Tile El Show de Chica (Telemundo Network 10.1) Origination Network Days/Times Scheduled Saturday 7:30am&Bam Program Regularly Scheduled 28 Origination 30 mins Program Target Child Audience from 2 years to 5 years Days/Times Regularly Scheduled 2 years to 5 years Describe the educational and educational and informational objective of the program and when the prodetem the advectiones a five-year-old "Baby" chick who spends her days with her parents in the rounded out with Bunji, a large fipopy eared fibaby" chick who spends her days with her parents in the rounded out with Bunji, a large fipopy eared fibaby" chick who spends her days with her parents in the rounded out with Bunji, a large fipopy eared fibabit and Stitches, a strue manneum that sits in the wind informational objective of the program and how the problem through an adventure- a tantasy transformation to mination - where Bunji and situe shop. the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble in the acts, and hieract with others effectively. She often learns that it takes hard work and practice to secome proficient at diff		Child	10 years to 14 years
Matters (6 of 14) Response Program Title El Show de Chica (Telemundo Network 10.1) Origination Network Days/Times Program Program Regularly Scheduled Saturday 7:30am&Bam Program Regularly Scheduled Saturday 7:30am&Bam Program Program Regularly Scheduled Total times aired at regularly scheduled 28 Qays/Times Program Program Program 29 Store Scheduled So mins Program Length of Program 2 years to 5 years Target Child Audience from 2 years to 5 years Scheduled Describe the education and now it subsci nvolve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly use work on the problem through an adventure- a fantasy transformation to animation - where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational con speciment work and practice to speciment with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.	educational and informational of of the program it meets the def	ojective and how inition of	demonstrates practical applications of mathematics and science. It introduces young viewers to a variety of scientific disciplines and challenges them in critical thinking and problem solving skills, while providing valuable information to reach answers. Each episode is engaging, entertaining
Matters (8 of 14) Response Program Title EI Show de Chica (Telemundo Network 10.1) Origination Network Days/Times Program Program Regularly Scheduled Saturday 7:30am&&m Total times aired at regularly Scheduled 28 Itensity of Program 30 mins Length of Program 30 mins Age of Targe Child Audience from 2 years to 5 years Describe the educcional and how it neach episode Chica developes or encounters a problem that she cannot immediately resolve. Usually is use involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly use work on the problem through an adventure- a fantasy transformation to animation - where Bunji and Stitches come alive and join Chica and Kelly for the problem sho to express herself properly, think befor she acts, and interact with others effectively. She often learns that it takes hard work and practice to she one proficient at different skills.			
Program Title El Show de Chica (Telemundo Network 10.1) Origination Network Days/Times Saturday 7:30am&Bam Program Regularly Saturday 7:30am&Bam Scheduled 28 Total times 28 aired at regularly Saturday 7:30am&Bam Scheduled 28 Total times 28 aired at regularly Saturday 7:30am&Bam Scheduled time 30 mins Length of Program 30 mins Age of Target Child Audience from 2 years to 5 years Describe the educational and how it he coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble in rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind in each episode Chica developes or encounters a problem that she cannot immediately resolve. Usually suive involve impulse control, distractibility, judgment, and Inter-personal beaviors. She and Kelly usu work on the problem through an adventure- a fantasy transformation to animation where Bunji and Stitches come alive and join Chica and Kelly tor the problem solving process. The core educational con is primarily socio-emotional development, and Chica learns how to express herself properly, think befor she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.	Matters (8 of	D	
Origination Network Days/Times Saturday 7:30am&8am Program Saturday 7:30am&8am Regularly Scheduled Total times 28 aired at regularly Scheduled Length of Program 30 mins Program 2 years to 5 years Target Child Audience from 2 years to 5 years Describe the educational and how it he program and how it programming. EL SHOW DE CHICA features a five-year-old "Baby" chick who spends her days with her parents in the costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble in rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind informational objective of the program and how it primarily socio-emotional development, and Chica learns how to express. The core educational con she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. Other Matters Et Show the program and profice and Kelly tor the problem show to express herself properly, think befor she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.		-	
Days/Times Program Regularly Scheduled Saturday 7:30am&8am Total times alied at regularly scheduled time 28 Length of Program 30 mins Age of Target Child Audience from 30 mins Describe the educational and informational objective of the program EL SHOW DE CHICA features a five-year-oid "Baby" chick who spends her days with her parents in the costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble in rounded out with Buriji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind in each episode Chica developes or encounters a problem that she cannot immediately resolve. Usually other brogram and how it meets the definition of Core Programming. Stitches come alive and join Chica and Kelly for the problem solving process. The core educational objective of se acts, and interact with others effectively. She often leanrs that it takes hard work and practice to become proficient at different skills. Other Matters Total target shop the coop in the seffectively. She often leanrs that it takes hard work and practice to become proficient at different skills.	-		
Program Program Regularly Scheduled Total times 28 aired at regularly scheduled 30 mins Length of 30 mins Age of 2 years to 5 years Total times 2 years to 5 years Describe the EL SHOW DE CHICA features a five-year-old "Baby" chick who spends her days with her parents in the costume shop, the Coop. The shop's one employee, Kelly, doubles as a Chica's nany and the ensemble i rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind informational objective of the program and how it meets the definition of core envisore. Stitches come alive and join Chica and Kelly tors the problem solving process. The core educational con is primarily socio-emotional developpment, and Chica learns how to express herself properly, think befor she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. Core Program solving process. The core educational con is primarily socio-emotional developpment, and Chica learns how to express herself properly, think befor she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. Core Program and how it meets the definition of an advention of the state and by the core educational con is primarily socio-emotional developpent, and Chica learns how to express herself properly, think befor she acts, and interact with others effectively. She often	-		
aired at regularly scheduled time30 minsLength of Program30 minsAge of Target Child Audience from2 years to 5 yearsDescribe the educational and informationalEL SHOW DE CHICA features a five-year-old "Baby" chick who spends her days with her parents in the costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble i rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind liseuse involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usu work on the problem through an adventure a fantasy transformation to animation where Bunji and sits primarily socio-emotional development, and Chica learns how to express herself properly, think befor she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills.Chiter Matters	Program Regularly	Saturday	7:30am&8am
Program Age of Target Child Audience from 2 years to 5 years Describe the educational and informational objective of the program EL SHOW DE CHICA features a five-year-old "Baby" chick who spends her days with her parents in the costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble in rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind informational objective of the program and how it meets the definition of Programming. EL SHOW DE CHICA features a five-year-old "Baby" chick who spends her days with her parents in the costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble in rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind in each episode Chica developes or encounters a problem that she cannot immediately resolve. Usually issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually solic ches come alive and join Chica and Kelly for the problem solving process. The core educational com is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often learns that it takes hard work and practice to become proficient at different skills. Programming.	aired at regularly scheduled	28	
Target Child Audience from Describe the educational and rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind informational objective of the program and how it meets the edinition of Core Programming.	-	30 mins	
educational and informational objective of the program and how it definition of Core Programming. costume shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble is rounded out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the wind In each episode Chica developes or encounters a problem that she cannot immediately resolve. Usually issues involve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usu work on the problem through an adventure a fantasy transformation to animation where Bunji and Stitches come alive and join Chica and Kelly for the problem solving process. The core educational con is primarily socio-emotional development, and Chica learns how to express herself properly, think before she acts, and interact with others effectively. She often leanrs that it takes hard work and practice to become proficient at different skills. Programming.	Target Child Audience	2 years to	o 5 years
	educational and informational objective of the program and how it meets the definition of Core	costume rounded In each e issues in work on t Stitches o is primari she acts,	shop, the Coop. The shop's one employee, Kelly, doubles as Chica's nany and the ensemble is out with Bunji, a large floppy eared rabbit and Stitches, a straw mannequin that sits in the window. episode Chica developes or encounters a problem that she cannot immediately resolve. Usually he volve impulse control, distractibility, judgment, and inter-personal behaviors. She and Kelly usually the problem through an adventure a fantasy transformation to animation where Bunji and come alive and join Chica and Kelly for the problem solving process. The core educational content ily socio-emotional development, and Chica learns how to express herself properly, think before and interact with others effectively. She often learns that it takes hard work and practice to
	Other Matters (9 of 14)	Respons	Se

Nina's World (Telemundo Network 10.1) Program Title

Origination			
ongination	Network		
Days/Times Program Regularly Scheduled	Sat 8:30 am & 9am		
Total times aired at regularly scheduled time	28		
Length of Program	30 mins		
Age of Target Child Audience from	2 years to 5 years		
Describe the educational	Nina's World is an animated show based on a six year old Latina, who lives in San Antonio, Texas with h parents, who own the local bakery, and her Abuela (grandmother). Her Tio (Uncle) Javier lives nearby an there are lots of different children and adults from several different cultures in the apartment complex and neighborhood where she lives. Nina's best friend is star, a stuffed starfish pillow character brought to life Nina's imagination. Each episode features Nina taking on challenge, solving a problem or finding a way to help others. She is very confident about her abilities which sometimes get her in trouble. However with encouragment and chiding from Abuela, Nina learns about how to plan her work take responsibility for her actions and correct her mistakes.		
informational objective of the program and how it meets the definition of Core	neighborhood where sh Nina's imagination. Eac help others. She is very encouragment and chid	e lives. Nina's best friend is star, a stuffed starfish pillow character brought to life by h episode features Nina taking on challenge, solving a problem or finding a way to confident about her abilities which sometimes get her in trouble. However with ing from Abuela, Nina learns about how to plan her work take responsibility for her	
informational objective of the program and how it meets the definition of Core Programming.	neighborhood where sh Nina's imagination. Eac help others. She is very encouragment and chid actions and correct her	e lives. Nina's best friend is star, a stuffed starfish pillow character brought to life by h episode features Nina taking on challenge, solving a problem or finding a way to confident about her abilities which sometimes get her in trouble. However with ing from Abuela, Nina learns about how to plan her work take responsibility for her	
informational objective of the program and how it meets the definition of Core Programming.	neighborhood where sh Nina's imagination. Eac help others. She is very encouragment and chid actions and correct her	e lives. Nina's best friend is star, a stuffed starfish pillow character brought to life by h episode features Nina taking on challenge, solving a problem or finding a way to confident about her abilities which sometimes get her in trouble. However with ing from Abuela, Nina learns about how to plan her work take responsibility for her mistakes.	
informational objective of the program and how it meets the definition of Core Programming. Other Matters (Program Title	neighborhood where sh Nina's imagination. Eac help others. She is very encouragment and chid actions and correct her	e lives. Nina's best friend is star, a stuffed starfish pillow character brought to life by h episode features Nina taking on challenge, solving a problem or finding a way to confident about her abilities which sometimes get her in trouble. However with ing from Abuela, Nina learns about how to plan her work take responsibility for her mistakes.	
informational objective of the program and how it meets the definition of Core Programming. Other Matters (Program Title Origination Days/Times Pro	neighborhood where sh Nina's imagination. Eac help others. She is very encouragment and chid actions and correct her	e lives. Nina's best friend is star, a stuffed starfish pillow character brought to life by h episode features Nina taking on challenge, solving a problem or finding a way to confident about her abilities which sometimes get her in trouble. However with ing from Abuela, Nina learns about how to plan her work take responsibility for her mistakes.	
Programming. Other Matters (Program Title Origination Days/Times Pro Scheduled	neighborhood where sh Nina's imagination. Eac help others. She is very encouragment and chid actions and correct her	e lives. Nina's best friend is star, a stuffed starfish pillow character brought to life by h episode features Nina taking on challenge, solving a problem or finding a way to confident about her abilities which sometimes get her in trouble. However with ing from Abuela, Nina learns about how to plan her work take responsibility for her mistakes. Response Dudly the Dragon (Telexitos Network 10.2) Network	

Describe the educational and
informational objective of the program
and how it meets the definition of Core
Programming.A dragon awakens in the modern world after a century of hibernation and
encounters two 10-year-old pals, who proceed to take him around on various
adventures that teach them about social issues, matters of friendship, and eco-
friendliness.

4 years to 8 years

Age of Target Child Audience from

Other Matters (11 of 14)	Response
Program Title	Veggie Tales (Telexitos Network 10.2)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10 & 10:30 am
Total times aired at regularly scheduled time	28

Length of Program	30 mins
Age of Target Child Audience from	4 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	VEGGIE TALES is a childre's series featuring animated vegetable who teach life lessons through stories. Hosted by Bob the Tomato and Larry the cucumber, each episode begins by establishing the problem, uses short stories to parallel the situation with a problem and solution, and ends by reiterating the proposed solution and the life lesson learned through the experience. The show communicates social-emotional messages based upon the core values of honesty, kindness, forgiveness, and appreciation for all, using music, unusual character, and allegorical storylines.

Other Matters (12 of 14)	Response
Program Title	Guess with Jess (Telexitos Network 10.2)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11am
Total times aired at regularly scheduled time	14
Length of Program	30 mins
Age of Target Child Audience from	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	In GUESS WITH JESS, animated barnyard animals encounter everyday situations that raise a "question of the day." Jess and his friends search for the answers to science and nature-led questions, allowing children to learn about the world around them. Each episode is based upon a "big question," which is answered by asking, testing and finding a way. Guess with Jess also demonstrates how to work together to solve a problem. Children can see firsthand how getting along with friends and/or classmates can help conquer any task or challenge.

Other Matters (13 of 14)	Response
Program Title	Tinga Tinga Tales (Telexitos Network 10.2)
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 11:30am
Total times aired at regularly scheduled time	14
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Folklore originating from the heart of Africa is combined with Tingatinga artwork from Tanzania in order to convey inspiring tall tales that offer one-of-a-kind narratives on how the world's different animals came to be the way they are today.
Other Matters (14	

Program Title	America's Heartland (multichannel 10.3 LATV Network)
Origination	Network
Days/Times Program Regularly Scheduled	Sunday 8am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AMERICA'S HEARTLAND feature everyday Americans and their families, tellind fascinating stories across America's heartland. From learning how to make maple syrup to riding with a teenage ranchers this series explores the various ways of life in the current United States, while showcasing the diversity of how people live and work. Each episode visits several locations and introduces teen viewers to ordinary Americans who sometimes have extraordinary occupations. The series also highlights the history of different regions of the country while providing important facts about each places visited.

Certification	Question	Response
	The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
	I certify that this application includes all required and relevant attachments.	Yes
	I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	Mariana Quijas Operations 10/06 /2016

Attachments No Attachments.