

(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: **0023174477** File Number: **0000012299** Submit Date: **07/07/2016** Call Sign: **KUNS-TV** Facility ID: **4624** City:

BELLEVUE State: WA

Service: Full Service Television Purpose: Children's TV Programming Report Status: Received Status Date:

07/07/2016 Filing Status: Active

Report reflects information for : Second Quarter of 2016

General
Information

Section	Question	Response
Attachments	Are attachments (other than associated schedules) being filed with this application?	No

Applicant Information

Applicant Name, Type, and Contact Information

Applicant	Address	Phone	Email	Applicant Type
SINCLAIR SEATTLE LICENSEE, LLC Doing Business As: SINCLAIR SEATTLE LICENSEE, LLC	C/O CLIFFORD HARRINGTON, PILLSBURY WINTH 1200 SEVENTEENTH STREET, NW WASHINGTON, DC 20036 United States	+1 (202) 663- 8525	CLIFFORD. HARRINGTON@PILLSBURYLAW. COM	Company

Contact Representatives (1)

Contact Name	Address	Phone	Email	Contact Type
CLIFFORD M. HARRINGTON, ESQ. PILLSBURY WINTHROP SHAW PITTMAN LLP	1200 SEVENTEENTH STREET, NW WASHINGTON, DC 20036 United States	+1 (202) 663-8525	CLIFFORD. HARRINGTON@PILLSBURYLAW. COM	Legal Representative

Children's Television Information

Section	Question	Response
Station Type	Station Type	Network Affiliation
	Affiliated network	Univision
	Nielsen DMA	Seattle-Tacoma
	Web Home Page Address	www,kunstv.com

Digital Core Programming

Question	Response
State the average number of hours of Core Programming per week broadcast by the station on its main program stream	3.0
State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream	168.0
State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:	4.0
Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	Yes
Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?	Yes

Digital Core Programs(11)

Digital Core Program (1 of 11)	Response
Program Title	POCOYO
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 8:00-8:30A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	POCOYO - This education program is a series featuring Pocoyo, a curious, fun-loving, friendly little boy who, along with his inseparable friend, explores the world by learning and discovering their surrounding in each story. The show's philosophy is learning through laughter, and in each episode inquiry learning is utilized. The show is designed with preschoolers in mind as the situations, explorations, humor, sounds, and visuals are enticing to them, and the learning process they utilize and understand. This program aired on the main digital stream 51.1
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (2 of 11)	Response
Program Title	SESAME AMIGOS
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 8:30-9:00A
Total times aired at regularly scheduled time	13

Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SESAME AMIGOS - Sesame Amigos is a Spanish-language program produced by Sesame Workshop. In each show kids will play learning games and get up and dance with Elmo, who will encourage kids to participate throughout the show. The Furchester Hotel, is a segment featuring Elmo, Cookie Monster and new friends that teaches creative problem-solving and working together. Children learn about cooperation in Bert and Ernies Great Adventures. Cookie Monster, the star of Cookies Crumby Pictures, teaches children that patience takes practice. This program aired on the main digital stream 51.1
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (3 of 11)	Response
Program Title	MICKEY MOUSE CLUBHOUSE
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAY 9:00-9:30 and 09:30-10:00AM
Total times aired at regularly scheduled time	26
Total times aired	26
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0

Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	MICKEY MOUSE CLUBHOUSE - This preschool series features classic Disney characters. In each episode, viewers are invited to help the characters solve a problem using age-appropriate critical thinking, problem solving, and mathematical skills. Once the problem is explained, Mickey and friends embark on entertaining adventures, working together to solve the problem using various Mouseketools, which turn out to be everyday objects. Through engaging stories, humor, and music, viewers are kept interested in helping Mickey and friends solve the problem at hand. This program aired on the main digital stream 51.1
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (4 of 11)	Response
Program Title	HANDY MANNY
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 10:00a - 10:30a & 10:30-11:00a
Total times aired at regularly scheduled time	26
Total times aired	26
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years

Describe the	HANDY MANNY - This program introduces viewers to concepts related to construction, building,
educational	engineering, and technology through engaging, relatable stories. The setting is Sheetrock Hills, where the
and	main character, Manny, has a repair shop along with his talking tools. In each episode, one of Mannys
informational	neighbors calls for help with an item that needs to be repaired or assembled. Manny will answer Hola,
objective of	Handy Mannys repair shop, you break it, and the tools shout We fix it Manny and his tools then assess the
the program	problem, ask questions, come up with a solution, and make any necessary repairs to help the neighbor.
and how it	Manny and his neighbors also participate in a number of Latino traditions, festivals, and holidays during the
meets the	program. This program aired on the main digital stream 51.1
definition of	
Core	
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/I?	

Digital Core Program (5 of 11)	Response
Program Title	WIBBLY PIG
Origination	Network
Days/Times Program Regularly Scheduled	Mondays, 8:30-9:00A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WIBBLY PIG - This program entertains its viewers by doing everyday activities in a fun and informative way. Wibbly the pig speaks directly to the camera to engage viewers and make them feel safe, included, involved and important. Through the activities and play, viewers learn colors, shapes, numbers, and ways to use their imagination. Program aired on the secondary digital 51.2
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (6 of 11)	Response
Program Title	Gran Gran Mundo

Origination	Network
Days/Times Program Regularly Scheduled	Tuesday 8:30-9:00A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	GRAN GRAN MUNDO - This series combines computer generated animation, puppetry and animatronics to create a world of animal characters, stories, and world music rhythms. Science and geography concepts are explored through stories and songs, helping viewers learn that the world is bigger than their immediate surroundings. Episode examples include exploring different animal habitats, e.g. animals that live in trees. Program aired on the secondary digital stream 51.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (7 of 11)	Response
Program Title	Gran Gran Mundo
Origination	Network
Days/Times Program Regularly Scheduled	Wednesday 8:30-9:00A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0

Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	GRAN GRAN MUNDO - This series combines computer generated animation, puppetry and animatronics to create a world of animal characters, stories, and world music rhythms. Science and geography concepts are explored through stories and songs, helping viewers learn that the world is bigger than their immediate surroundings. Episode examples include exploring different animal habitats, e.g. animals that live in trees. Program aired on the secondary digital stream 51.2
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 11)	Response
Program Title	Artzooka
Origination	Network
Days/Times Program Regularly Scheduled	Thursday 8:30-9:00A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	ARTZOOKA! - This program uses live action and animation to show viewers that art is everywhere and that there is an artist in each of us. By using traditional techniques in unconventional ways, the program teaches viewers to draw outside the lines, use unusual materials, and create their own masterpieces. In various episodes, viewers learn to create digital movies, silk-screened t-shirts, and even make lamps from oranges. Program aired on the secondary digital stream 51.2
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (9 of 11)	Response
Program Title	Averiguardo Cosas
Origination	Network
Days/Times Program Regularly Scheduled	Friday 8:30-9:00A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AVERIGUANDO COSAS - This is a science-oriented series in which youthful hosts use instudio demonstrations, video packs, and animation to help viewers learn and remember science concepts. Episode examples include a simulated webcast answering life and science questions asked by children. Program aired on the secondary digital stream 51.2
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 11)	Response
Program Title	Averiguardo Cosas
Origination	Network
Days/Times Program Regularly Scheduled	Saturday 8:30-9:00A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	6 years to 9 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AVERIGUANDO COSAS - This is a science-oriented series in which youthful hosts use instudio demonstrations, video packs, and animation to help viewers learn and remember science concepts. Episode examples include a simulated webcast answering life and science questions asked by children Program aired on the secondary digital stream 51.2
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (11 of 11)	Response
Program Title	Gran Gran Mundo
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAY, 9-930A & 930-10A
Total times aired at regularly scheduled time	26
Total times aired	26
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	GRAN GRAN MUNDO - This series combines computer generated animation, puppetry and animatronics to create a world of animal characters, stories, and world music rhythms. Science and geography concepts are explored through stories and songs, helping viewers learn that the world is bigger than their immediate surroundings. Episode examples include exploring different animal habitats, e.g. animals that live in trees. program aired on the secondary digital stream 51.2
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison Contact

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11) (iii)?	Yes
Name of children's programming liaison	Carmen Redd
Address	140 4th Ave North
City	Seattle
State	WA
Zip	98109
Telephone Number	(206) 404-4125
Email Address	credd@komotv.com

Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and

3.

Discovering Nature Ad Council Research shows there are many benefits to kids spending time in nature. This time spent outdoors gives children the ability to explore use their imaginations discover new wildlife and engage in unstructured and adventurous play. This campaign seeks to raise awareness of these benefits inspiring young people to discover the joy of exploring the natural world and encouraging families to experience nature firsthand. Adopt Us Kids Ad Council Adopt Us Kids aims to promote adoption from foster care and raise awareness of the significant number of older youth waiting to be adopted. The new materials are part of the National Adoption Recruitment Campaign and Response. Featuring the theme You dont have to be perfect to be a perfect parent this campaign developed in partnership with the US Childrens Bureau and Ad Council illustrates through humor that youth in foster care dont need perfection they need the commitment and love a permanent adoptive family can provide. American Dental association The ADA is committed to its members and to the improvement of oral health for the public. The ADA vision is to be the recognized leader on oral health with its mission to help all members succeed. The ADA works to advance the dental profession on the national state and local level. ADA Foundation is a philanthropic arm that provides scholarships for dental students advocates for childrens dental health and supplies disaster relief to members in need. CDC Childhood Immunizations CDC works 24 7 to protect America from health safety and security threats both foreign and in the US Whether diseases start at home or abroad are chronic or acute curable or preventable human error or deliberate attack CDC fights disease and supports communities and citizens to do the same. CDC increases the health security of our nation. As the nations health protection agency CDC saves lives and protects people from health threats. To accomplish our mission CDC conducts critical science and provides health information that protects our nation against expensive and dangerous health threats and responds when these arise. National Association Music Merchant Foundation Just Play Music Awareness Founded in 2006 The National Association Music Merchant Foundation represents the generosity and philanthropy of the music products industry. A supporting organization of National Association Music Merchant the National Association of Music Merchants the National Association Music Merchant Foundation is funded through trade association activities and donations. Its mission is to advance active participation in music making across the lifespan by supporting scientific research philanthropic giving and public service programs. Thrive by Five Washington Over the past decade Thrive by Five Washington has been a leader in creating Washington's high quality early learning system and combining public and private dollars to help. It has been at the forefront of developing geographic demographic and content based alliances to develop and implement projects that serve families and their young children. Along with legislative support philanthropists business people and community leaders who believe in early learning to give children a better start in school and life.

Other Matters (11)

Other Matters (1 of 11)	Response
Program Title	POCOYO
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 8:00-8:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 4 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	POCOYO - This education program is a series featuring Pocoyo, a curious, fun-loving, friendly little boy who, along with his inseparable friend, explores the world by learning and discovering their surrounding in each story. The show's philosophy is "learning through laughter", and in each episode "inquiry learning" is utilized. The show is designed with preschoolers in mind as the situations, explorations, humor, sounds, and visuals are enticing to them, and the learning process they utilize and understand. This program aired on the main digital stream 51.1

Other Matters (2 of 11)	Response
Program Title	SESAME AMIGOS
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 8:30-9:00AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SESAME AMIGOS Sesame Amigos is a Spanish language program produced by Sesame Workshop. In each show kids will play learning games and get up and dance with Elmo, who will encourage kids to participate throughout the show. The Furchester Hotel, is a segment featuring Elmo, Cookie Monster and new friends that teaches creative problem solving and working together. Children learn about cooperation in Bert and Ernies Great Adventures. Cookie Monster, the star of Cookies Crumby Pictures, teaches children that patience takes practice. This program aired on the main digital stream 51.1

Other Matters (3 of 11)	Response
Program Title	MICKEY MOUSE CLUBHOUSE
Origination	Network

Days/Times Program Regularly Scheduled	SATURDAYS, 9:00-9:30AM & 9:30-10:00A
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core	MICKEY MOUSE CLUBHOUSE - This preschool series features classic Disney characters. In each episode, viewers are invited to help the characters solve a problem using age-appropriate critical thinking, problem solving, and mathematical skills. Once the problem is explained, Mickey and friends embark on entertaining adventures, working together to solve the problem using various Mouseketools, which turn out to be everyday objects. Through engaging stories, humor, and music, viewers are kept interested in helping Mickey and friends solve the problem at hand. This program aired on the main digital stream 51.1

Programming.

Other Matters (4 of 11)	Response
Program Title	HANDY MANNY
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 10:00-10:30AM & 10:30-11:00A
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	HANDY MANNY This program introduces viewers to concepts related to construction, building, engineering, and technology through engaging, relatable stories. The setting is Sheetrock Hills, where the main character, Manny, has a repair shop along with his talking tools. In each episode, one of Mannys neighbors calls for help with an item that needs to be repaired or assembled. Manny will answer Hola, Handy Manny's repair shop, you break it, and the tools shout We fix it! Manny and his tools then assess the problem, ask questions, come up with a solution, and make any necessary repairs to help the neighbor. Manny and his neighbors also participate in a number of Latino traditions, festivals, and holidays during the program. This program aired on the main digital stream 51.1

Other Matters (5 of 11)	Response
Program Title	Wibbly Pig
Origination	Network

Days/Times Program Regularly Scheduled	Mondays 8:30-9:00A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WIBBLY PIG - This program entertains its viewers by doing everyday activities in a fun and informative way. Wibbly the pig speaks directly to the camera to engage viewers and make them feel safe, included, involved and important. Through the activities and play, viewers learn colors, shapes, numbers, and ways to use their imagination. Program aired on the secondary digital stream 51.2

Other Matters (6 of 11)	Response
Program Title	Gran Gran Mundo
Origination	Network
Days/Times Program Regularly Scheduled	Tuesday 8:30-9:00A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	GRAN GRAN MUNDO - This series combines computer generated animation, puppetry and animatronics to create a world of animal characters, stories, and world music rhythms. Science and geography concepts are explored through stories and songs, helping viewers learn that the world is bigger than their immediate surroundings. Episode examples include exploring different animal habitats, e.g. animals that live in trees. Program aired on the secondary digital stream 51.2

Other Matters (7 of 11)	Response
Program Title	Gran Gran Mundo
Origination	Network
Days/Times Program Regularly Scheduled	Wednesday 8:30-9:00A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

GRAN GRAN MUNDO - This series combines computer generated animation, puppetry and animatronics to create a world of animal characters, stories, and world music rhythms. Science and geography concepts are explored through stories and songs, helping viewers learn that the world is bigger than their immediate surroundings. Episode examples include exploring different animal habitats, e.g. animals that live in trees. Program aired on the secondary digital stream 51.2

Other Matters (8 of 11)	Response
Program Title	Artzooka
Origination	Network
Days/Times Program Regularly Scheduled	Thursday 8:30-9:00A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	ARTZOOKA! - This program uses live action and animation to show viewers that art is everywhere and that there is an artist in each of us. By using traditional techniques in unconventional ways, the program teaches viewers to draw outside the lines, use unusual materials, and create their own masterpieces. In various episodes, viewers learn to create digital movies, silk-screened t-shirts, and even make lamps from oranges. Program aired on the secondary digital stream 51.2

Other Matters (9 of 11)	Response
Program Title	Averiguando Cosas
Origination	Network
Days/Times Program Regularly Scheduled	Friday 8:30-9:00A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AVERIGUANDO COSAS - This is a science-oriented series in which youthful hosts use instudio demonstrations, video packs, and animation to help viewers learn and remember science concepts. Episode examples include a simulated webcast answering life and science questions asked by children. Program aired on the secondary digital stream 51.2

Other Matters (10 of 11)	Response
Program Title	Averiguando Cosas
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 8:30-9:00AM

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 9 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	AVERIGUANDO COSAS - This is a science-oriented series in which youthful hosts use instudio demonstrations, video packs, and animation to help viewers learn and remember science concepts. Episode examples include a simulated webcast answering life and science questions asked by children. Program aired on the secondary digital stream 51.2

Other Matters (11 of 11)	Response
Program Title	Gran Gran Mundo
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS, 9:00-9:30AM & 9:30-10:00A
Total times aired at regularly scheduled time	26
Length of Program	30 mins
Age of Target Child Audience from	3 years to 6 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	GRAN GRAN MUNDO - This series combines computer generated animation, puppetry and animatronics to create a world of animal characters, stories, and world music rhythms. Science and geography concepts are explored through stories and songs, helping viewers learn that the world is bigger than their immediate surroundings. Episode examples include exploring different animal habitats, e.g. animals that live in trees. Program aired on the secondary digital stream 51.2

Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

Yes

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above. Carmen Redd Program

07/07/2016

Coordinator

Attachments

No Attachments.