

(REFERENCE COPY - Not for submission)

## Children's Television Programming Report

FRN: **0009961889** File Number: **0000007482** Submit Date: **01/04/2016** Call Sign: **WCBD-TV** Facility ID: **10587** 

City: CHARLESTON State: SC

Service: Full Service Television | Purpose: Children's TV Programming Report | Status: Received | Status Date:

01/04/2016 Filing Status: Active

## Report reflects information for : Fourth Quarter of 2015

| General     |
|-------------|
| Information |

| Section     | Question   | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? | No       |

# Applicant Information

#### **Applicant Name, Type, and Contact Information**

| Applicant  | Address  | Phone                | Email                                  | Applicant<br>Type |
|--|--|----------------------|--|-------------------|
| MEDIA GENERAL COMMUNICATIONS HOLDINGS, LLC Doing Business As: MEDIA GENERAL COMMUNICATIONS HOLDINGS, LLC | Henry Gola 333 EAST FRANKLIN STREET RICHMOND, VA 23219 United States | +1 (804)<br>887-4059 | regulatoryaffairs@mediageneral.<br>com | Company           |

#### Contact Representatives (1)

| Contact Name   | Address  | Phone                | Email                                  | Contact Type            |
|--|--|----------------------|--|-------------------------|
| Henry Gola Associate General Counsel Media General, Inc. | Lisa Manning ONE WEST EXCHANGE STREET, SUITE 5A Providence, RI 02903 United States | +1 (804)<br>887-5049 | regulatoryaffairs@mediageneral.<br>com | Legal<br>Representative |

#### Children's Television Information

| Section      | Question              | Response            |
|--------------|-----------------------|---------------------|
| Station Type | Station Type          | Network Affiliation |
|              | Affiliated network    | NBC                 |
|              | Nielsen DMA           | Charleston SC       |
|              | Web Home Page Address | www.counton2.com    |

#### Digital Core Programming

| Question  | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream  | 3.0      |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream  | 168.0    |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:  | 5.0      |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?  | Yes      |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes      |

## Digital Core Programs(15)

| Digital Core<br>Program (1 of<br>15)   | Response   |
|--|--|
| Program Title  | Ruff Ruff Tweet and Dave (Digital 2.1) 10/1/15-12/31/15  |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 10am   |
| Total times<br>aired at<br>regularly<br>scheduled time   | 13   |
| Total times aired  | 13   |
| Number of<br>Preemptions   | 0  |
| Number of Preemptions for other than Breaking News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of<br>Program   | 30 mins  |
| Age of Target<br>Child Audience  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This animated show puts an emphasis on logical thinking and use of language through fun problem solving adventures. The trio, RRTD, is guided by Hatty, an erudite hamster who wears a hat full of questions. The three characters agree that they would like to take a particular adventure and rev up their Roly-pods, enter the Spin-Again transport vehicle and arrive at their destination. Once there, Hatty challenges them to make decisions and choose options that will lead to success or failure with their quest. Once their mission is complete, they review their effort, assemble the Roly-Pods and head home. Their adventures are varied. They might go climb a mountain, design their own fairy tale, or build a sand castle. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout the<br>program the<br>symbol E/I?         | Yes  |

| Digital Core  |   |
|---------------|---|
| Program (2    |   |
| of 15)        | Response                                  |
| Program Title | Astroblast (Digital 2.1) 10/1/15-12/31/15 |
| Origination   | Network                                   |

| Days/Times Program Regularly Scheduled   | Saturdays 10:30am  |
|--|--|
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Total times aired  | 13   |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Astroblast!, based on the book series "Astroblast!" by author and illustrator Bob Kolar, is set on a space station in an unknown solar system. The station is populated by five animal characters and one 3-eyed octopus of unknown derivation. Each episode begins with an everyday conversation or incident that grow into a predicament of some sort needing a solution. While these predicaments take place on a space state populated by animal characters and aliens from different galaxies, the issues and resolutions resonate for preschool audience. Through comedy and zippy action, our target audience sees how the characters lead lessons for practical living such as how to: keep track of things that belong to you, practice good habits, clean up a space when you've made a mess, rebound from a failure or embarrassing incident, or resist the urge to blame others for your mistakes. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes  |

| Digital Core Program (3 of 15)         | Response                                |
|--|---|
| Program Title                          | Clangers (Digital 2.1) 10/1/15-12/31/15 |
| Origination                            | Network                                 |
| Days/Times Program Regularly Scheduled | Saturdays 11am                          |

| Total times aired at regularly scheduled time  | 12   |
|--|--|
| Total times aired  | 13   |
| Number of Preemptions  | 1  |
| Number of Preemptions for other than Breaking News   | 0  |
| Number of Preemptions<br>Rescheduled   | 1  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The show is about a close-knit family of characters that live on a little planet away from us, and it emphasizes the family unit, kindness and empathy. The Clangers are pinkish aliens with big, flappy feet and long, curious noses, who wear different armor. Clangers challenges children with its voiceless animation, so it helps to sustain their interest. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Clangers            |
| List date and time rescheduled   | 10/11/2015 11:30 AM |
| Is the rescheduled date the second home?   | No                  |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-03          |
| Episode #  |                     |
| Reason for Preemption  | Public Interest     |

| Digital Core<br>Program (4 of 15)             | Response                                     |
|---|--|
| Program Title                                 | Earth to Luna (Digital 2.1) 10/1/15-12/31/15 |
| Origination                                   | Network                                      |
| Days/Times Program<br>Regularly Scheduled     | Saturdays 11:30am                            |
| Total times aired at regularly scheduled time | 13   |
| Total times aired                             | 13   |
| Number of<br>Preemptions                      | 0  |

| Number of<br>Preemptions for<br>other than Breaking<br>News  | 0  |
|--|--|
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Earth to Luna! follows the adventures of a little girl who's completely, undeniably and passionately into just one thing: science. For Luna, a six-year-old girl, the earth is a giant laboratory and she dives into every new experience with boundless energy and enthusiasm along with her little brother Jupiter and pet ferret Clive. What most of us ignore, Luna notices and cannot rest until she is able to answer the question, "Why is this happening?" There is nothing Luna won't do to find the answers to her scientific questions. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core<br>Program (5<br>of 15)                           | Response                                |
|--|---|
| Program Title  | Lazytown (Digital 2.1) 10/1/15-12/31/15 |
| Origination  | Network                                 |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | Saturdays 12:00pm                       |
| Total times aired at regularly scheduled time                  | 11                                      |
| Total times aired  | 13                                      |
| Number of<br>Preemptions                                       | 2                                       |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News | 2                                       |
| Number of<br>Preemptions<br>Rescheduled                        | 2                                       |

| Length of<br>Program   | 30 mins  |
|--|--|
| Age of<br>Target Child<br>Audience   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Lazy Town encourages fitness and healthful habits for preschool children. In the imaginary setting of Lazy Town, characters' eating and fitness habits are linked to problem solving in their world. The lead character is Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazy Town. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazy Town, is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids have difficulty with Robbie Rotten, Sportacus, a gymnast/athlete prepared to answer any call for help, comes to the rescue from his home in a zeppelin-like aircraft that hovers over earth. The underlying themes of Lazy Town stress the importance of eating "sports candy" (aka fruits and vegetables), always obtaining sufficient sleep, and going outside to engage in a wide range of physical activities including playing games, competing athletically, and even building forts and play structures. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Lazytown            |
| List date and time rescheduled   | 10/10/2015 09:00 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-10          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Lazytown            |
| List date and time rescheduled   | 10/31/2015 09:00 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-31          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Digital Core<br>Program (6<br>of 15)   | Response   |
|--|--|
| Program Title  | Tree Fu Tom (Digital 2.1) 10/1/15-12/31/15   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 12:30pm  |
| Total times aired at regularly scheduled time  | 1  |
| Total times aired  | 13   |
| Number of<br>Preemptions   | 12   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   | 12   |
| Number of<br>Preemptions<br>Rescheduled  | 12   |
| Length of Program  | 30 mins  |
| Age of<br>Target Child<br>Audience   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Tree Fu Tom focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called 'Tree Fu', can transform into a tiny but mighty magical super hero and travel to a wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each program he calls upon the audience to follow his moves to send him the "Big World" magic he needs to solve a problem encountered by Tom and his friends These include Ariella, a butterfly who is also a rancher and has rope lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

| Questions | Response |
|-----------|----------|
|-----------|----------|

| Title of Program   | Tree Fu Tom         |
|--|---------------------|
| List date and time rescheduled   | 10/03/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-03          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 10/10/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-10          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

#### **Digital Preemption Programs #3**

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 10/17/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-17          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

#### **Digital Preemption Programs #4**

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 10/24/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-24          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 10/31/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-10-31          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 11/07/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-11-07          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

#### **Digital Preemption Programs #7**

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 11/21/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-11-21          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 11/28/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-11-28          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 12/05/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-12-05          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

#### **Digital Preemption Programs #10**

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 12/12/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-12-12          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

## **Digital Preemption Programs #11**

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 12/19/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-12-19          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| Questions  | Response            |
|--|---------------------|
| Title of Program   | Tree Fu Tom         |
| List date and time rescheduled   | 12/26/2015 09:30 AM |
| Is the rescheduled date the second home?   | Yes                 |
| Were promotional efforts made to notify the public of rescheduled date and time? | Yes                 |
| Date Preempted   | 2015-12-26          |
| Episode #  |                     |
| Reason for Preemption  | Sports              |

| District C   |  |
|--|--|
| Digital Core<br>Program (7<br>of 15)   | Response   |
| Program Title  | Calling Dr Pol (Digital 2.2) 10/1/15-12/31/15  |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 7am and 7:30am   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 26   |
| Total times aired  | 26   |
| Number of<br>Preemptions   | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Calling Dr. Pol is a weekly half-hour series that explores the fascinating occupation of veterinary medicine. Designed to educate and inform viewers aged 13-16 and the entire family this inspiring series invites viewers to share in the experiences of Dr. Pol. An enthusiastic and naturally-inclined and well-rounded scholar, Dr. Pol has been practicing veterinary medicine for over 35 years. Caring for more than 19,000 patients, Dr. Pol has seen it all. Specializing in large farm animals, Dr. Pol, his family and veterinary staff also care for animals of all shapes and sizes. Each week audiences will have a chance to understand the challenges and rewards of this fulfilling profession and learn that the work doesn't end at the clinic; Dr. Pol often takes his talents to the road by helping sick or injured animals on neighboring farms and ranches. With the added benefit of Dr. Pol's expert analysis and on-screen factoids, viewers will have the opportunity to learn about the biology and behavior of various domesticated animals and livestock. Unstoppable and unflappable, this Doc is a legend in the community and provides an entertaining view of the veterinary profession. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/I?     | Yes  |

| Digital Core Program<br>(8 of 15)  | Response   |
|--|--|
| Program Title  | Dogtown USA (Digital 2.2) 10/1/15-12/31/15   |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Saturdays 8:00am   |
| Total times aired at regularly scheduled time  | 13   |
| Total times aired  | 13   |
| Number of Preemptions  | 0  |
| Number of<br>Preemptions for other<br>than Breaking News   | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Built on 33,000 acres of pristine land in Utah, Dog Town USA is the nation's preeminent facility dedicated to finding safe homes for abandoned dogs. Each week, Dog Town's highly skilled staff and internationally renowned experts first create a safe sanctuary for dogs from around the world Then, "Dog Town USA's" medical professionals provide personal care to each dog beginning the detailed process of rehabilitation in preparation for uniting each dog with a loving new family and home. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I?                             | Yes  |

| Digital Core<br>Program (9 of<br>15)                   | Response                                     |
|--|--|
| Program Title  | Dog Whisperer (Digital 2.2) 10/1/15-12/31/15 |
| Origination  | Network                                      |
| Days/Times Program Regularly Scheduled                 | Saturdays 8:30am, 9:00am, 9:30am, 10:00am    |
| Total times<br>aired at<br>regularly<br>scheduled time | 52   |
| Total times aired                                      | 52   |

| Number of<br>Preemptions   | 0  |
|--|--|
| Number of<br>Preemptions for<br>other than<br>Breaking News  | 0  |
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of<br>Program   | 20 mins  |
| Age of Target<br>Child Audience  | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Dog Whisperer with Cesar Millan: Family Edition is a weekly half-hour series produced for viewers 13-and the entire family that educates and informs the audience about canine training techniques and creating healthy environments for dogs. Hosted by renowned dog behaviorist and trainer Cesar Millan. Dog Whisperer with Cesar Millan: Family Edition travels far and wide to help problem pups and teach families to better understand how to better deal with a dog's negative behavior. From Chihuahuas to Great Danes, no job is too big (or small) for Cesar. Viewers will have the chance to witness remarkable transformations first-hand and discover the how to be a responsible pet owner. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

| Digital Core<br>Program (10<br>of 15)           | Response  |
|---|---|
| Program Title                                   | Save Our Shelter (Digital 2.2) 10/1/15-12/31/15 |
| Origination                                     | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturdays 10:30am                               |
| Total times aired at regularly scheduled time   | 13  |
| Total times aired                               | 13  |
| Number of<br>Preemptions                        | 0   |

| Number of<br>Preemptions<br>for other than<br>Breaking<br>News   | 0  |
|--|--|
| Number of<br>Preemptions<br>Rescheduled  | 0  |
| Length of Program  | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Save Our Shelter is a series focusing on the "rescue" of animal shelters and pets in need across America. Each week, hosts Rocky Kanaka and Rob North, with the help of local community members, transform rundown shelters into highly functioning pet showplaces in the hopes that a new facade will ultimately result in more adoptions and more lives saved. Produced for children 13 to 16, Save Our Shelter will inform your people about the urgent need for pet adoption throughout the United States and how providing a clean and well-equipped home is essential to a pet's healthy lifestyle. Save Our Shelter will demonstrate to young people that the proper care of pets reflects our best human qualities. By expressing the ultimate example kindness, teens will learn an important educational lesson that will stay with them for life. |
| Does the Licensee identify the program by displaying throughout the program the symbol E //?                             | Yes  |

| Digital Core<br>Program (11<br>of 15)           | Response                               |
|---|--|
| Program Title                                   | Hatched (Digital 2.2) 10/1/15-12/31/15 |
| Origination                                     | Network                                |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturdays 11:00am                      |
| Total times aired at regularly scheduled time   | 13                                     |
| Total times aired                               | 13                                     |
| Number of<br>Preemptions                        | 0                                      |

| Number of<br>Preemptions<br>for other than<br>Breaking News  | 0   |
|--|---|
| Number of<br>Preemptions<br>Rescheduled  | 0   |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Hatched is an educational and informational series dedicated to teaching children aged 13-16 about how to successfully pursue their entrepreneurial dreams. Each week, a seasoned team of business leaders instruct entrepreneurs about the basic but critical business skills needed to bring a product from concept to the marketplace. A unique program that combines entertainment with business school, Hatched, will focus on the skills needed to launch a product. It will help young people develop the confidence and business savvy to execute a detailed business plan that includes product pricing, packaging, marketing and investment strategies. Hatched brings young entrepreneurs to the table encouraging them to step up and seize their dreams. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (12<br>of 15)                          | Response                                   |
|--|--|
| Program Title  | Dream Quest (Digital 2.2) 10/1/15-12/31/15 |
| Origination  | Network                                    |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | Saturdays 11:30am                          |
| Total times aired at regularly scheduled time                  | 13   |
| Total times aired  | 13   |
| Number of<br>Preemptions                                       | 0  |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News | 0  |

| Number of<br>Preemptions<br>Rescheduled  | 0  |
|--|--|
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Dream Quest is a weekly half-hour series produced for children 13 to 16 years of age. The series literally brings the world to young people and their families by fulfilling the desire to learn through experience. Ou ship is a floating classroom designed to give families the real life education of a lifetime. Lead by a seasoned captain, cruise director and highly skilled crew, Dream Quest brings families on an interactive voyage where they learn about the world's amazing oceans, the animals that swim beneath the water an the ecological advancements underway to preserve and protect our most precious resources. Each week the Dream Quest crew utilizes the ship's indoor and outdoor specially designed facilities to engage a luck family in a dynamic classroom on the sea. Families will learn how scientific education can lead to careers that are rewarding and illuminating, while spending time together on amazing adventures and learn what takes to pursue their dreams, and may be inspired to try something new along the way. |
| Does the<br>Licensee<br>identify the<br>program by<br>displaying<br>throughout<br>the program<br>the symbol E<br>/!?     | Yes  |

| Digital Core<br>Program (13 of 15)                 | Response  |
|--|---|
| Program Title                                      | The Choo Choo Bob Show (Digital 2.3) 12/6/15-12-31-15 |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled    | Saturdays 9am and 9:30am                              |
| Total times aired at regularly scheduled time      | 8   |
| Total times aired                                  | 8   |
| Number of<br>Preemptions                           | 0   |
| Number of Preemptions for other than Breaking News | 0   |
| Number of<br>Preemptions<br>Rescheduled            | 0   |
| Length of Program                                  | 30 mins   |

| Age of Target<br>Child Audience  | 4 years to 11 years   |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Choo Choo Bob Show is a 30-minute program specifically created for children ages 4-11. Each program features a diverse community of people and puppets who share a love of trains, adventure and music. Viewers are introduced to a fantasy location called "Tiny Land' where a miniaturized environment of model trains and people encourage exploration as well as pro-social behaviors such as courtesy, compromise and patience. The program series proposes situation that require thoughtful choices and provides resolution geared to the unique concerns and abilities of young children. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes   |

| Digital Core<br>Program (14 of<br>15)                       | Response                                      |
|---|---|
| Program Title   | Dive Olly Dive (Digital 2.3) 12/6/15-12-31-15 |
| Origination   | Network                                       |
| Days/Times Program Regularly Scheduled                      | Saturdays 10am and 10:30am                    |
| Total times<br>aired at<br>regularly<br>scheduled time      | 8   |
| Total times aired   | 8   |
| Number of<br>Preemptions                                    | 0   |
| Number of<br>Preemptions<br>for other than<br>Breaking News | 0   |
| Number of<br>Preemptions<br>Rescheduled                     | 0   |
| Length of<br>Program  | 30 mins                                       |
| Age of Target<br>Child Audience                             | 4 years to 7 years                            |

| Describe the educational | Dive Olly Dive offers a collection of boy and girl characters each with their own unique characteristics and strengths. Skid, although something of a bully, comes around in each episode and is never cruel. The |
|--------------------------|---|
| and                      | team is supportive of one another and lessons of predicting, considering and discovering are cleverly   |
| informational            | interwoven into an entertaining storyline. Although the series is standard in terms of storytelling, that is, it  |
| objective of             | does not incorporate some of the elements that we know extend a series' power in terms of teaching, Div   |
| the program              | Olly Dive offers relatable characters and episodes that are clearly created with the intention of supporting  |
| and how it               | a child's learning. In particular this series supports a child's social development and problem solving skills  |
| meets the                |   |
| definition of            |   |
| Core                     |   |
| Programming.             |   |
| Does the                 | Yes   |
| Licensee                 |   |
| identify the             |   |
| program by               |   |
| displaying               |   |
| throughout the           |   |
| program the              |   |
| symbol E/I?              |   |

| Digital Core<br>Program (15<br>of 15)                          | Response                            |
|--|-------------------------------------|
| Program Title  | DOKI (Digital 2.3) 12/6/15-12-31-15 |
| Origination  | Network                             |
| Days/Times<br>Program<br>Regularly<br>Scheduled                | Saturdays 11am and 11:30am          |
| Total times aired at regularly scheduled time                  | 8                                   |
| Total times aired  | 8                                   |
| Number of<br>Preemptions                                       | 0                                   |
| Number of<br>Preemptions<br>for other than<br>Breaking<br>News | 0                                   |
| Number of<br>Preemptions<br>Rescheduled                        | 0                                   |
| Length of<br>Program   | 30 mins                             |
| Age of Target<br>Child<br>Audience                             | 2 years to 5 years                  |

| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Doki offers fun characters each with their own strengths and weaknesses (therefore offering a broad representation of possible at-home-viewers). The team is supportive of one another and the "world" of Dok and its characters reflects the media landscape of today's child. Although the most supportive programming involves the audience through presentation of material in a way that demands intellectual interaction on the part of the viewer (i.e., encouraging the viewer to assist on -screen characters to solve problems), and this series might benefit from this type of "interaction," Doki does offer enthusiastic characters, real questions, and an "arguably" realist presentation of discovery. Combined, these elements will keep children engaged and support their learning. |
|--|---|
| Does the Licensee identify the program by displaying throughout the program the symbol E //?                             | Yes   |

#### Non-Core Educational and Informational Programming (2)

| ing (1 of 2) Response  |
|--|
| Jack Hanna's Animal Adventures (Digital 2.1) 10 /1/15-12/31/15   |
| Syndicated   |
| Saturdays 5:30am. Also one airing on 12/27 at 12:30pm  |
| 13   |
| 0  |
| 30 mins  |
| 13 years to 16 years   |
| f the program and Each week, Jack Hanna takes millions of family viewers on exciting journeys to learn about animals and the places they live. |
| en ages 16 and Yes   |
| hroughout the Yes  |
| rogram, including Yes<br>of program guides   |
|  |

#### **Date and Time Aired:**

| Informational Programming (2 of 2)   | Response   |
|--|--|
| Program Title  | Jack Hanna's Into the Wild (Digital 2.1) 10/1/15-12/31/15  |
| Origination  | Syndicated   |
| Days/Times Program Regularly<br>Scheduled:   | Sundays 5:30am   |
| Total times aired at regularly scheduled time:   | 13   |
| Number of Preemptions  | 0  |
| Length of Program  | 30 mins  |
| Age of Target Child Audience   | 13 years to 16 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Program designed to meet the educational and information needs of children. In each episode Jack spends time with nature's creatures across the continents. Jac talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values. |
| Does the program have educating and informing children ages 16 and under as a significant purpose?                       | Yes  |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I?                              | Yes  |

Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C. F.R. Section 73.673?

#### **Date and Time Aired:**

Questions Response

Yes

Sponsored Core Programming (0)

#### **Liaison Contact**

| Question  | Response  |
|---|---|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C. F.R. Section 73.3526(e)(11)(iii)?  | Yes   |
| Name of children's programming liaison  | Don Pratt   |
| Address   | 210 W Coleman Blvd.   |
| City  | Mt Pleasant   |
| State   | SC  |
| Zip   | 29464   |
| Telephone Number  | (843) 216-4870  |
| Email Address   | dpratt@wcbd.com   |
| Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3. | After due review of internal station records and documentation provided to us by program suppliers, the licensee hereby certifies that the station fully complied with the FCC's commercial limits in children's programs, as specified at 47 C.F.R. 73.670. WCBD-TV began broadcasting the ION network on the digital channel 2.3 on December 4, 2015. |

## Other Matters (15)

| Other<br>Matters (1 of<br>15)  | Response   |
|--|--|
| Program Title  | Nina's World (Digital 2.1)   |
| Origination  | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 10am   |
| Total times<br>aired at<br>regularly<br>scheduled<br>time  | 13   |
| Length of<br>Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The series celebrates family, community, creativity, and global awareness. Nina embraces the big wonder of everyday moments in the world around her. While living in such a diverse community, Nina gets to experience the world without ever leaving town. Through a close relationship with her Abuelita (grandmother) and parents, family values and traditions are emphasized. Spanish words and phrases will be introduced in an organic way throughout each episode. Nina also knows that communication is the key to expressing thoughts and emotions. That's why she's eager to learn American Sign Language to communicate better with deaf friend, Nico. Wherever Nina turns, she's surrounded by interesting new discoveries, great friends, and the the possibilities and wonder of the world around her. Just like Nina, viewers will be inspired to creativity capture the unique and happy moments in each and every day. |

| Other Matters (2 of 15)                                | Response                               |
|--|--|
| Program Title  | Ruff Ruff Tweet and Dave (Digital 2.1) |
| Origination  | Network                                |
| Days/Times<br>Program<br>Regularly<br>Scheduled        | Saturdays 10:30am                      |
| Total times<br>aired at<br>regularly<br>scheduled time | 13                                     |
| Length of Program                                      | 30 mins                                |
| Age of Target<br>Child<br>Audience from                | 2 years to 5 years                     |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

educational

informational objective of

the program

and how it

meets the definition of

Programming.

Core

urge to blame others for your mistakes.

and

Ruff-Ruff, Tweet, and Dave (RRTD) is an animated show which puts an emphasis on logical thinking and use of language through fun problem solving adventures. The trio, RRTD, is guided by Hatty, an erudite hamster who wears a hat full of questions. The three characters agree that they would like to take a particular adventure and rev up their Roly-pods, enter the Spin-Again transport vehicle and arrive at their destination. Once there, Hatty challenges them to make decisions and choose options that will lead to success or failure with their quest. Once their mission is complete, they review their effort, assemble the Roly-Pods and head home. Their adventures are varied. They might go climb a mountain, design their own fairy tale, or build a sand castle.

| Other<br>Matters (3 of<br>15)                             | Response   |
|---|--|
| Program Title   | Astroblast (Digital 2.1)   |
| Origination   | Network  |
| Days/Times<br>Program<br>Regularly<br>Scheduled           | Saturdays 11:00am  |
| Total times<br>aired at<br>regularly<br>scheduled<br>time | 13   |
| Length of Program   | 30 mins  |
| Age of<br>Target Child<br>Audience<br>from                | 2 years to 5 years   |
| Describe the  | Astroblast!, based on the book series "Astroblast!" by author and illustrator Bob Kolar, is set on a space |

station in an unknown solar system. The station is populated by five animal characters and one 3-eyed

octopus of unknown derivation. Each episode begins with an everyday conversation or incident that grows into a predicament of some sort needing a solution. While these predicaments take place on a space station

populated by animal characters and aliens from different galaxies, the issues and resolutions resonate for a

preschool audience. Through comedy and zippy action, our target audience sees how the characters learn

lessons for practical living such as how to: keep track of things that belong to you, practice good habits, clean up a space when you've made a mess, rebound from a failure or embarrassing incident, or resist the

| Other Matters (4 of 15)                       | Response               |
|---|------------------------|
| Program Title                                 | Clangers (Digital 2.1) |
| Origination                                   | Network                |
| Days/Times Program Regularly Scheduled        | Saturdays 11:30am      |
| Total times aired at regularly scheduled time | 13                     |
| Length of Program                             | 30 mins                |
| Age of Target Child Audience from             | 2 years to 5 years     |

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

The show is about a close-knit family of characters that live on a little planet away from us, and it emphasizes the family unit, kindness and empathy. The Clangers are pinkish aliens with big, flappy feet and long, curious noses, who wear different armor. Clangers challenges children with its voiceless animation, so it helps to sustain their interest.

| Other Matters (5 of 15)  | Response   |
|--|--|
| Program Title  | Earth to Luna (Digital 2.1)  |
| Origination  | Network  |
| Days/Times Program<br>Regularly Scheduled  | Saturdays 12pm   |
| Total times aired at regularly scheduled time  | 13   |
| Length of Program  | 30 mins  |
| Age of Target Child<br>Audience from   | 2 years to 5 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Earth to Luna! follows the adventures of a little girl who's completely, undeniably and passionately into just one thing: science. For Luna, a six-year-old girl, the earth is a giant laboratory and she dives into every new experience with boundless energy and enthusiasm along with her little brother Jupiter and pet ferret Clive. What most of us ignore, Luna notices and cannot rest until she is able to answer the question, "Why is this happening?" There is nothing Luna won't do to find the answers to her scientific questions. |

| Other<br>Matters (6 of<br>15)                   | Response               |
|---|------------------------|
| Program Title                                   | Lazytown (Digital 2.1) |
| Origination                                     | Network                |
| Days/Times<br>Program<br>Regularly<br>Scheduled | Saturdays 12:30pm      |
| Total times aired at regularly scheduled time   | 13                     |
| Length of Program                               | 30 mins                |
| Age of<br>Target Child<br>Audience<br>from      | 2 years to 5 years     |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

Lazy Town encourages fitness and healthful habits for preschool children. In the imaginary setting of Lazy Town, characters' eating and fitness habits are linked to problem solving in their world. The lead character is Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazy Town. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazy Town, is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids have difficulty with Robbie Rotten, Sportacus, a gymnast/athlete prepared to answer any call for help, comes to the rescue from his home in a zeppelin-like aircraft that hovers over earth. The underlying themes of Lazy Town stress the importance of eating "sports candy" (aka fruits and vegetables), always obtaining sufficient sleep, and going outside to engage in a wide range of physical activities including playing games, competing athletically, and even building forts and play structures.

| Other<br>Matters (7 of<br>15)                             | Response                     |
|---|------------------------------|
| Program Title   | Calling Dr Pol (Digital 2.2) |
| Origination   | Network                      |
| Days/Times<br>Program<br>Regularly<br>Scheduled           | Saturdays 7am and 7:30am     |
| Total times<br>aired at<br>regularly<br>scheduled<br>time | 26                           |
| Length of<br>Program                                      | 30 mins                      |
| Age of<br>Target Child<br>Audience<br>from                | 13 years to 16 years         |

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

Calling Dr. Pol is a weekly half-hour series that explores the fascinating occupation of veterinary medicine. Designed to educate and inform viewers aged 13-16 and the entire family this inspiring series invites viewers to share in the experiences of Dr. Pol. An enthusiastic and naturally-inclined and well-rounded scholar, Dr. Pol has been practicing veterinary medicine for over 35 years. Caring for more than 19,000 patients, Dr. Pol has seen it all. Specializing in large farm animals, Dr. Pol, his family and veterinary staff also care for animals of all shapes and sizes. Each week audiences will have a chance to understand the challenges and rewards of this fulfilling profession and learn that the work doesn't end at the clinic; Dr. Pol often takes his talents to the road by helping sick or injured animals on neighboring farms and ranches. With the added benefit of Dr. Pol's expert analysis and on-screen factoids, viewers will have the opportunity to learn about the biology and behavior of various domesticated animals and livestock. Unstoppable and unflappable, this Doc is a legend in the community and provides an entertaining view of the veterinary profession.

| Other Matters (8 of 15)                       | Response                  |
|---|---------------------------|
| Program Title                                 | Dogtown USA (Digital 2.2) |
| Origination                                   | Network                   |
| Days/Times Program<br>Regularly Scheduled     | Saturdays 8am             |
| Total times aired at regularly scheduled time | 13                        |
| Length of Program                             | 30 mins                   |

| Audience from           |   |
|-------------------------|---|
| Describe the            | Built on 33,000 acres of pristine land in Utah, Dog Town USA is the nation's preeminent facility    |
| educational and         | dedicated to finding safe homes for abandoned dogs. Each week, Dog Town's highly skilled staff      |
| informational objective | and internationally renowned experts first create a safe sanctuary for dogs from around the world.  |
| of the program and      | Then, "Dog Town USA's" medical professionals provide personal care to each dog beginning the        |
| how it meets the        | detailed process of rehabilitation in preparation for uniting each dog with a loving new family and |
| definition of Core      | home.   |
| Programming.            |   |

Age of Target Child

13 years to 16 years

| Other Matters<br>(9 of 15)   | Response  |
|--|---|
| Program Title  | Dog Whisperer Family Edition (Digital 2.2)  |
| Origination  | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 830am, 9am, 930am, 10am   |
| Total times<br>aired at<br>regularly<br>scheduled time   | 52  |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child Audience<br>from  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Dog Whisperer with Cesar Millan: Family Edition is a weekly half-hour series produced for viewers 13-16 and the entire family that educates and informs the audience about canine training techniques and creating healthy environments for dogs. Hosted by renowned dog behaviorist and trainer Cesar Millan, Dog Whisperer with Cesar Millan: Family Edition travels far and wide to help problem pups and teach families to better understand how to better deal with a dog's negative behavior. From Chihuahuas to Great Danes, no job is too big (or small) for Cesar. Viewers will have the chance to witness remarkable transformations first-hand and discover the how to be a responsible pet owner. |

| Other<br>Matters (10<br>of 15)                            | Response                       |
|---|--------------------------------|
| Program Title   | Save Our Shelter (Digital 2.2) |
| Origination   | Network                        |
| Days/Times Program Regularly Scheduled                    | Saturdays 10:30am              |
| Total times<br>aired at<br>regularly<br>scheduled<br>time | 13                             |
| Length of<br>Program                                      | 30 mins                        |

| Age of<br>Target Child<br>Audience<br>from | 13 years to 16 years    |
|--|-------------------------|
| Describe the                               | Save Our Shelter is a s |

Describe the educational and informational objective of the program and how it meets the definition of Core

Programming.

Programming.

Save Our Shelter is a series focusing on the "rescue" of animal shelters and pets in need across America. Each week, hosts Rocky Kanaka and Rob North, with the help of local community members, transform rundown shelters into highly functioning pet showplaces in the hopes that a new facade will ultimately result in more adoptions and more lives saved. Produced for children 13 to 16, Save Our Shelter will inform young people about the urgent need for pet adoption throughout the United States and how providing a clean and well-equipped home is essential to a pet's healthy lifestyle. Save Our Shelter will demonstrate to young people that the proper care of pets reflects our best human qualities. By expressing the ultimate example of kindness, teens will learn an important educational lesson that will stay with them for life.

| Other<br>Matters (11<br>of 15)  | Response  |
|---|---|
| Program Title   | Dream Quest (Digital 2.2)   |
| Origination   | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled   | Saturdays 11:00am   |
| Total times aired at regularly scheduled time   | 13  |
| Length of Program   | 30 mins   |
| Age of<br>Target Child<br>Audience<br>from  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core | Dream Quest is a weekly half-hour series produced for children 13 to 16 years of age. The series literally brings the world to young people and their families by fulfilling the desire to learn through experience. Our ship is a floating classroom designed to give families the real life education of a lifetime. Lead by a seasoned captain, cruise director and highly skilled crew, Dream Quest brings families on an interactive voyage where they learn about the world's amazing oceans, the animals that swim beneath the water and the ecological advancements underway to preserve and protect our most precious resources. Each week, the Dream Quest crew utilizes the ship's indoor and outdoor specially designed facilities to engage a lucky family in a dynamic classroom on the sea. Families will learn how scientific education can lead to careers that are rewarding and illuminating, while spending time together on amazing adventures and learn what it takes to pursue their dreams, and may be inspired to try something new along the way. |

| Other Matters<br>(12 of 15) | Response              |
|-----------------------------|-----------------------|
| Program Title               | Hatched (Digital 2.2) |
| Origination                 | Network               |

| Days/Times<br>Program<br>Regularly<br>Scheduled  | Saturdays 11:30am   |
|--|---|
| Total times<br>aired at<br>regularly<br>scheduled time   | 13  |
| Length of<br>Program   | 30 mins   |
| Age of Target<br>Child<br>Audience from  | 13 years to 16 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Hatched is an educational and informational series dedicated to teaching children aged 13-16 about how to successfully pursue their entrepreneurial dreams. Each week, a seasoned team of business leaders instruct entrepreneurs about the basic but critical business skills needed to bring a product from concept to the marketplace. A unique program that combines entertainment with business school, Hatched, will focus on the skills needed to launch a product. It will help young people develop the confidence and business savvy to execute a detailed business plan that includes product pricing, packaging, marketing and investment strategies. Hatched brings young entrepreneurs to the table encouraging them to step up and seize their dreams. |

| Other Matters (13 of 15)  | Response  |
|---|---|
| Program Title   | DOKI (Digital 2.3)  |
| Origination   | Network   |
| Days/Times<br>Program<br>Regularly<br>Scheduled                     | Wednesday 8a and 9am  |
| Total times aired at regularly scheduled time                       | 26  |
| Length of Program   | 30 mins   |
| Age of Target<br>Child<br>Audience from                             | 2 years to 5 years  |
| Describe the educational and informational objective of the program | Doki offers fun characters each with their own strengths and weaknesses (therefore offering a broad representation of possible at-home-viewers). The team is supportive of one another and the "world" of Doki and its characters reflects the media landscape of today's child. Although the most supportive programming involves the audience through presentation of material in a way that demands intellectual interaction on the part of the viewer (i.e., encouraging the viewer to assist on -screen characters to solve problems), and this series might benefit from this type of "interaction," Doki does offer enthusiastic characters, real questions, |

and an "arguably" realist presentation of discovery. Combined, these elements will keep children engaged

and how it

meets the definition of

Programming.

Core

and support their learning.

| Other Matters (14 of 15)   | Response  |
|--|---|
| Program Title  | The Choo Choo Bob Show (Digital 2.3)  |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Thursdays 8am and 9am   |
| Total times aired at regularly scheduled time  | 26  |
| Length of Program  | 30 mins   |
| Age of Target<br>Child Audience<br>from  | 4 years to 11 years   |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Choo Choo Bob Show is a 30-minute program specifically created for children ages 4-11. Each program features a diverse community of people and puppets who share a love of trains, adventure and music. Viewers are introduced to a fantasy location called "Tiny Land" where a miniaturized environment of model trains and people encourage exploration as well as pro-social behaviors such as courtesy, compromise and patience. The program series proposes situation that require thoughtful choices and provides resolution geared to the unique concerns and abilities of young children. |

| Other Matters (15 of 15)   | Response  |
|--|---|
| Program Title  | Raggs (Digital 2.3)   |
| Origination  | Network   |
| Days/Times Program Regularly Scheduled   | Fridays 8am and 9am   |
| Total times aired at regularly scheduled time  | 26  |
| Length of Program  | 30 mins   |
| Age of Target Child Audience from  | 3 years to 6 years  |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | This 30-minute program stars five canine characters who are talented musicians. Their chemistry and friendship help them through creative and humorous challenges. Each programs centers on a main theme that promotes social and academic readiness while addressing preschool curriculum topics. The program follows the friends through engaging, emotional and humorous stories that explore issues faced by real kids. |

#### Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

# FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

Yes

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.

Don Pratt

General Manager

01/04 /2016 **Attachments** 

No Attachments.