

# Children's Television Programming Report

 FRN:
 0009961889
 File Number:
 0000007460
 Submit Date:
 12/30/2015
 Call Sign:
 WAVY-TV
 Facility ID:
 71127

 City:
 PORTSMOUTH
 State:
 VA

 Service:
 Full Service Television
 Purpose:
 Children's TV Programming Report
 Status:
 Received
 Status Date:

 12/30/2015
 Filing Status:
 Active
 Status:
 Status:
 Status

# **Report reflects information for : Fourth Quarter of 2015**

General	Section	Question	Response
Information	Attachments	Are attachments (other than associated schedules) being filed with this application?	No

### Applicant Name, Type, and Contact Information

### Applicant Information

Applicant	Address	Phone	Email	Applicant Type
WAVY BROADCASTING, LLC Doing Business As: WAVY BROADCASTING, LLC	Henry Gola 333 EAST FRANKLIN STREET RICHMOND, VA 23219 United States	+1 (804) 887-5049	regulatoryaffairs@mediageneral. com	Company

Contact	Contact Name	Address	Phone	Email	Contact Type
Representatives (2)	<b>Henry Gola</b> Media General, Inc.	Lisa Manning One West Exchange Street, Suite 5 Providence, RI 02903 United States	+1 (804) 887-5049	regulatoryaffairs@mediageneral. com	Legal Representative
	<b>Henry Gola</b> Associate General Counsel Media General, Inc.	Lisa Manning ONE WEST EXCHANGE STREET, SUITE 5A Providence, RI 02903 United States	+1 (804) 887-5049	regulatoryaffairs@mediageneral. com	Legal Representative

Children's	Section	Question	Response	
Television Information	Station Type	Station Type	Network Affiliatio	n
		Affiliated network	NBC	
		Nielsen DMA	Norfolk-Portsmth	-Newpt Nws
		Web Home Page Address	http://www.wavy.	com
Digital Core	Question			Response
Programming	State the average number of hours of Core Programming per week broadcast by the station on its main program stream			3.0
	State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream			168.0
	State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:			3.0
	Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?			Yes
	•	at least 50% of the Core Programming counted toward meeting ed to free video programming aired on other than the main Yes N		Yes

stream) did not consist of program episodes that had already aired within the previous seven days either on the

station's main program stream or on another of the station's free digital program streams?

# Digital Core Programs(12)

Digital Core Program (1 of	
12)	Response
Program Title	Lazy Town
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays at 11:00 AM
Total times aired at regularly scheduled time	11
Total times aired	13
Number of Preemptions	2
Number of Preemptions for other than Breaking News	2
Number of Preemptions Rescheduled	2
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Lazy Town encourages fitness and healthful habits for preschool children. In the imaginary setting of Lazy Town, characters' eating and fitness habits are linked to problem solving in their world. The lead character is Stephanie, a young girl who guides the audience through the story as she and her friends ("human" puppets) and her Uncle (Mayor Milford Meanswell) navigate life within Lazy Town. Robbie Rotten, the underground spy and influencer who personifies the ethos of Lazy Town, is determined to ruin the health and fitness practices of Stephanie and her friends. The program is 30 minutes in length and identified as as educational and informational show.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

# Digital Preemption Programs #1

Questions	Response	
Title of Program	Lazy Town	
List date and time rescheduled	10/10/2015 10:00 AM	
Is the rescheduled date the second home?	No	

Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2015-10-10
Episode #	
Reason for Preemption	Sports

# Digital Preemption Programs #2

Questions	Response
Title of Program	Lazy Town
List date and time rescheduled	10/31/2015 10:00 AM
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	Yes
Date Preempted	2015-10-31
Episode #	
Reason for Preemption	Sports

Digital Core Program (2 of 12)	Response
Program Title	PETS TV
Origination	Syndicated
Days/Times Program Regularly Scheduled	SUNDAYS @ 10:30AM
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Pets.TV is a television program that provides educational and informational segments exposing the target audience of young viewers to everything pets. The upbeat contemporary presentation relates pets to their lives and interests. Pets from everyday to the unique are showcased with educational information that shares how they evolved to become pets and their geographic origins. Professionals share personal experiences of featured animals and/or related products. In these segments the excitement and love of working with pets is expressed. The motivational and inspirational message of each guest empowers audiences of all ages to pursue more Information and education about everything pets. Each segment of Pets.TV delivers an educational and Informational message that supports current social, intellectual and emotional aspects of children ages 13 and up. Attributes and advice emphasized by guests instill a grounded balance of priorities, commitment, and perseverance children can apply to their lives. The program is 30 minutes in length, and identified as an educational and informational show.
Does the Licensee identify the program by displaying throughout the program the symbol E	Yes

/l?

Digital Core Program (3 of 12)	Response
Program Title	Jack Hanna's Into The Wild
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sundays at 11:30 AM
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The program topic is suitable for both the secondary classroom and general audience with content addressing several academic outcomes designated by both state and national life science standards. Shot from a number of photographic perspectives, the viewer is introduced to the biodiversity of the area, how animals are adapted to the environment, and the changes humans have imposed on the environment as well as the positive impact of local conversation efforts in the region. While Jack Hanna introduces the habitat and the wildlife, regional guides are given "expert" status and the viewer becomes engaged in the natural environment with the same enthusiasm a Jack's family. The sub-note feature added educational value to the program content and enhanced the scientific foundation. It is also important to note that in addition to the educational content of the program, Jack brings the affective aspect to wildlife education, engaging the emotional appeal of the wild animals and the conservation message to encourage the audience to take an active interest in preserving wildlife. Combining data-oriented scientific information with concern for the program. The episodic content will further the educational and informational needs of children 13-16. The program is 30 minutes in length, and identified as an educational and informational show.
Does the Licensee identify the program by displaying throughout	Yes

ide pr dis throughout the program the symbol E /l?

#### **Digital Core Program (4 of 12)** Response Program Title ANIMAL ATLAS (MULTICAST 10.2) Origination Syndicated SATURDAYS @ 11:00A Days/Times Program Regularly Scheduled Total times aired at regularly 13 scheduled time Total times aired 13 0 Number of Preemptions Number of Preemptions for 0 other than Breaking News Number of Preemptions 0 Rescheduled Length of Program 30 mins Age of Target Child Audience 13 years to 16 years Describe the educational and On Animal Atlas we travel the globe to meet every kind of animal imaginable, from the informational objective of the familiar to the astounding. We learn about their lives, their history, and the adaptions that allow them to survive and thrive. But best of all, we meet them face to face. Just spin the program and how it meets the definition of Core Programming. glove. Anywhere, everywhere animals live, you'll find Animal Atlas. Does the Licensee identify the Yes program by displaying throughout the program the symbol E/I?

Digital Core Program (5 of 12)	Response
Program Title	LIVE LIFE AND WIN (MULTICAST 10.2)

Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAYS @ 10:30A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LIVE LIFE and WIN! is a weekly Educational/Informational (E/I), nationally syndicated TV series highlighting inspirational teen success stories with segments featuring Extraordinary Teens, Breaking Barriers, Giving Back, and Nutrition & Exercise with a focus on the arts, school, sports, community and teen entrepreneurship. LIVE LIFE and WIN! helps teens discover and learn strategies and attributes to achieve personal dreams, explore volunteerism as an opportunity to build character and uncover personal passions, and gain knowledge about life skills necessary to LIVE LIFE and WIN!
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (6 of 12)	Response
Program Title	LIVE LIFE AND WIN (MULTICAST 10.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SUNDAYS @ 10A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0

Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LIVE LIFE and WIN! is a weekly Educational/Informational (E/I), nationally syndicated TV series highlighting inspirational teen success stories with segments featuring Extraordinary Teens, Breaking Barriers, Giving Back, and Nutrition & Exercise with a focus on the arts, school, sports, community an teen entrepreneurship. LIVE LIFE and WIN! helps teens discover and learn strategies and attributes t achieve personal dreams, explore volunteerism as an opportunity to build character and uncover personal passions, and gain knowledge about life skills necessary to LIVE LIFE and WIN!
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (7 of 12)	Response
Program Title	THE REAL WINNING EDGE (MULTICAST 10.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SUNDAYS @ 10:30A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	industries. Each episode is engaging, entertaining and educational in structure, presenting a powerf
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (8 of 12)	Response
Program Title	ASTROBLAST
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS @ 10:30A
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	3 years to 5 years

Describe the Astroblast is the space station and home of six animal characters in Bob Colar's book series of the same name. The space station is managed by an overconfident and exuberant commander, Comet the dog. The crew includes, Sputnik the pig, a very knowledgeable reader. Haley, a rabbit, an athlete and Comet's true peer. Radar, the monkey, who is somewhat self involved. Jet, a silent alligator whose gestures and informational expressions are his mode of communication, and Sal, a congenial three eyed octopus who runs the counter in the space station cafe, the Smoothie Shack. While the space station supports the missions of a bizarre and diverse array of aliens, the Smoothie Shack is the hub of social interaction for the galaxy. There is always something happening at Astroblast and everyone on the crew has plenty to learn to keep the community happy and on an even keel.

Does the Licensee identify the program by displaying throughout the program the symbol E /l?

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Yes

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Digital Core Program (9 of 12)	Response
Program Title	Awesome Adventures (Multicast 10.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday at 10:00 AM
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Awesome Adventures is designed to educate, inform and entertain children 16 and under about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. The show is designed to make learning fun.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 12)	Response
Program Title	Awesome Adventures (Multicast 10.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Saturday at 11:30 AM

Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Awesome Adventures is designed to educate, inform and entertain children the age of 16 and under about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. The show is designed to make learning fun.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (11 of 12)	Response
Program Title	Earth to Luna
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 12:00 PM
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Earth to Luna! follows the adventures of a little girl who's completely, undeniably and passionately into just one thing: science. For Luna, a six year old girl, the earth is a giant laboratory and she dives into every new experience with boundless energy and enthusiasm along with her little brother Jupiter and pet ferret Clive. What most of us ignore, Luna notices and cannot rest until she is able to answer the question, "Why is this happening?" There is nothing Luna won't do to find the answers to her scientific questions. This program is regularly scheduled between the hours of 7:00 AM and 10:00 PM.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (12 of 12)	Response
Program Title	The Clangers
Origination	Network
Days/Times Program Regularly Scheduled	Saturday at 11:00 AM
Total times aired at regularly scheduled time	13
Total times aired	13
Number of Preemptions	0
Number of Preemptions for other than Breaking News	0
Number of Preemptions Rescheduled	0
Length of Program	30 mins
Age of Target Child Audience	2 years to 5 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Clangers is a beloved British series that was originally conceived by Oliver Postgate in 1969 and has been reconceived and invigorated by his son, Daniel Postgate. The show features the Clanger family, small mouse-like creatures that live on Clanger Planet far away from Earth. The members of the family are presented with many unusual challenges that become the center of a dilemma that must be resolved within each episode. Strange visitors arrive out of nowhere and the Clangers have to figure out who and why they are on Clanger Planet. Sometimes they need to help or rescue someone who has become lost on the planet. Other times, they are trying to understand outer space; meteors and comets and eclipses of the sun or moon. Each member of the family has a forte', from playing music to knitting or gardening or inventing equipment that comes in handy for some of the problem solving that takes place.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

#### Non-Core Educational and Informational Programming (2)

Non-Core Educational and Informational Programming (1 of 2)	Response
Program Title	PETS.TV (secondary)
Origination	Syndicated
Days/Times Program Regularly Scheduled:	Sundays at 5:00 AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Pets.TV is a television program that provides educational and informational segments exposing the target audience of young viewers to everything pets. The upbeat contemporary presentation relates pets to their lives and interests. Pets from everyday to the unique are showcased with educational information that shares how they evolved to become pets and their geographic origins. Professionals share personal experiences of featured animals and/or related products. In these segments the excitement and love of working with pets is expressed. The motivational and inspirational message of each guest empowers audiences of all ages to pursue more information and education about everything pets. Each segment of Pets.TV delivers an educational and informational message that supports current social, intellectual and emotional aspects of children ages 13 and up. Attributes and advice emphasized by guests instill a grounded balance of priorities, commitment, and perseverance children can apply to their lives. The program is 30 minutes in length, and identified as an educational and informational show.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Does the	Yes
Licensee	
provide information	
regarding the	
program,	
including an	
indication of	
the target child	
audience, to	
publishers of	
program	
guides	
consistent with	
47 C.F.R.	
Section	
73.673?	

#### Date and Time Aired:

Questions	Response
Non-Core Educational and Informational Programming (2 of 2)	Response
Program Title	AMERICAN ATHLETE
Origination	Syndicated
Days/Times Program Regularly Scheduled:	SATURDAYS @ 3:30AM
Total times aired at regularly scheduled time:	13
Number of Preemptions	0
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	In this interview-formatted show, sports stars of extremely high repute in their respective fields are taken through their lives from childhood until their success. As the athletes share their trials and growing pains, children thirteen and up can particularly relate to these life experiences. The athlete's answers help to instill self-confidence, perseverance, discipline and the need to achieve similar goals in the young viewer's lives.
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

#### Date and Time Aired:

Questions

Sponsored Core Programming (0)

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Lynn Baker
Address	300 Wavy Street
City	Portsmouth
State	VA
Zip	23704
Telephone Number	(757) 393-1010
Email Address	lynn.baker@wavy.com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	The licensee has reviewed internal station records and documentation provided to us by program suppliers for compliance with the FCC commercial limits in children's programs (47 C.F.R. Section 73.670) and the licensee hereby certifies that the station fully complied with these limits for all programs specifically designed for children ages twelve (12) and under. In addition to the programs listed in this report, the station broadcast the following programs specifically designed for children ages twelve (12) and under. NONE.

### Other Matters (12)

Other Matters (1 of 12)	Response
Program Title	EARTH TO LUNA
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays @ 12:00 PM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Earth to Luna! follows the adventures of a little girl who's completely, undeniably and passionately into just one thing: science. For Luna, a six-year-old girl, the earth is a giant laboratory and she dives into every new experience with boundless energy and enthusiasm along with her little brother Jupiter and pet ferret Clive. What most of us ignore, Luna notices and cannot rest until she is able to answer the question, "Why is this happening?" There is nothing Luna won't do to find the answers to her scientific questions.

Other Matters (2 of 12)	Response
Program Title	Pets.TV
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sundays at 10:30 AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Pets.TV is a television program that provides educational and informational segments exposing the target audience of young viewers to everything pets. The upbeat contemporary presentation relates pets to their lives and interests. Pets from everyday to the unique are showcased with educational information that shares how they evolved to become pets and their geographic origins. Professionals share personal experiences of featured animals and/or related products. In these segments the excitement and love of working with pets is expressed. The motivational and inspirational message of each guest empowers audiences of all ages to pursue more information and education about everything pets. Each segment of Pets.TV delivers an educational and informational message that supports current social, intellectual and emotional aspects of children ages 13 and up. Attributes and advice emphasized by guests instill a grounded balance of priorities, commitment, and perseverance children can apply to their lives. This program is regularly scheduled between the hours of 7:00 AM and 10:00 PM. The program is 30 minutes in length, and identified as an educational and informational show. Preemptions may occur in the forthcoming quarter.

Other Matters (3 of		
12)	Response	
Program Title	Jack Hanna's Into The Wild	
Origination	Syndicated	
Days/Times Program Regularly Scheduled	Sundays at 11:00 AM	
Total times aired at regularly scheduled time	13	
Length of Program	30 mins	
Age of Target Child Audience from	13 years to 16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	addressing several academic outcomes designated by both state and national life science standards. S from a number of photographic perspectives, the viewer is introduced to the biodiversity of the area, ho animals are adapted to the environment, and the changes humans have imposed on the environment a well as the positive impact of local conversation efforts in the region. While Jack Hanna introduces the habitat and the wildlife, regional guides are given "expert" status and the viewer becomes engaged in the natural environment with the same enthusiasm a Jack's family. The sub-note feature added educational value to the program content and enhanced the scientific foundation. It is also important to note that in addition to the educational content of the program, Jack brings the affective aspect to wildlife education engaging the emotional appeal of the wild animals and the conservation message to encourage the	
Other Matters	(4 of 12) Response	
Program Title	ANIMAL ATLAS (MULTICAST 10.2)	
Origination	Syndicated	

Days/Times Program Regularly SATURDAYS @ 11:00A Scheduled

Syndicated

Origination

Total times aired at regularly scheduled time	13 30 mins	
Length of Program		
Age of Target Child Audience from	13 years to 16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	On Animal Atlas we travel the globe to meet every kind of animal imaginable, from the familiar to the astounding. We learn about their lives, their history, and the adaptions that allow them to survive and thrive. But best of all, we meet them face to face. Just spin the glove. Anywhere, everywhere animals live, you'll find Animal Atlas.	
Other Matters (5 of 12) Response		

Program Title	LIVE LIFE AND WIN (MULTICAST 10.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SATURDAYS @ 10:30A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the	LIVE LIFE and WIN! is a weekly Educational/Informational (E/I), nationally syndicated TV series highlighting inspirational teen success stories with segments featuring Extraordinary Teens, Breaking Barriers, Giving Back, and Nutrition & Exercise with a focus on the arts, school, sports, community and teen entrepreneurship. LIVE LIFE and WIN! helps teens discover and learn strategies and attributes to achieve personal dreams, explore volunteerism as an opportunity to build character and uncover personal passions, and gain knowledge about life skills necessary to LIVE LIFE and WIN! This program

definition of is regularly scheduled between the hours of 7:00 AM and 10:00 PM. Core

Programming.

Other Matters (6 of 12)	Response
Program Title	LIVE LIFE AND WIN (MULTICAST 10.2)
Origination	Syndicated
Days/Times	SUNDAYS @ 10A
Program	
Regularly	
Scheduled	
Total times	13
aired at	
regularly	
scheduled time	
Length of	30 mins
Program	

Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LIVE LIFE and WIN! is a weekly Educational/Informational (E/I), nationally syndicated TV series highlighting inspirational teen success stories with segments featuring Extraordinary Teens, Breaking Barriers, Giving Back, and Nutrition & Exercise with a focus on the arts, school, sports, community and teen entrepreneurship. LIVE LIFE and WIN! helps teens discover and learn strategies and attributes to achieve personal dreams, explore volunteerism as an opportunity to build character and uncover personal passions, and gain knowledge about life skills necessary to LIVE LIFE and WIN!This program is regularly scheduled between the hours of 7:00 AM and 10:00 PM.

Other Matters (7 of 12)	Response
Program Title	THE REAL WINNING EDGE (MULTICAST 10.2)
Origination	Syndicated
Days/Times Program Regularly Scheduled	SUNDAYS @ 10:30A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Real Winning Edge is a weekly half-hour television series that meets the educational and information objectives of the FCC's Children's Programming requirements for children ages 13-16. The program highlights adolescents and young adults making the right choices when faced with tough decisions and significant challenges. Recognizing that 13 to 16-year-olds are likely to be influenced by celebrities, the series features role models from the professional sports and the entertainment industries. Each episode engaging, entertaining and educational in structure, presenting a powerful and positive message. This program is regularly scheduled between the hours of 7:00 AM and 10:00 PM. Preemptions may occur in the forthcoming quarter.

Other Matters (8 of 12)	Response
Program Title	Astroblast
Origination	Network
Days/Times Program Regularly Scheduled	Saturdays @ 11:00am

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Astroblast is the space station and home of six animal characters in Bob Colar's book series of the same name. The space station is managed by an over-confident and exuberant commander, Comet the dog. Th crew includes, Sputnik the pig, a very knowledgeable reader Haley, a rabbit, an athlete and Comet's true peer Radar, the monkey, who is somewhat self-involved Jet, a silent alligator whose gestures and expressions are his mode of communication, and Sal, a congenial three-eyed octopus who runs the count in the space station cafe, the Smoothie Shack. While the space station supports the missions of a bizarre and diverse array of aliens, the Smoothie Shack is the hub of social interaction for the galaxy. There is always something happening at Astroblast and everyone on the crew has plenty to learn to keep the community happy and on an even keel. Preemptions may occur in the forthcoming quarter.
Other Matters (9 of 12)	Response
Program Title	THE CLANGERS
Origination	Network
Days/Times Program Regularly Scheduled	SATURDAYS @ 11:30AM
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	2 years to 5 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Clangers is a beloved British series that was originally conceived by Oliver Postgate in 1969 and has been reconceived and invigorated by his son, Daniel Postgate. The show features the Clanger family, small mouse-like creatures that live on Clanger Planet far away from Earth. The members of the family are presented with many unusual challenges that become the center of a dilemma that must be resolved with each episode. Strange visitors arrive out of nowhere and the Clangers have to figure out who and why the are on Clanger Planet. Sometimes they need to help or rescue someone who has become lost on the planet. Other times, they are trying to understand outer space; meteors and comets and eclipses of the su or moon. Each member of the family has a forte', from playing music to knitting or gardening or inventing equipment that comes in handy for some of the problem solving that takes place. Preemptions may occur the forthcoming quarter.

Matters (10 of 12)	Response	
Program Title	RUFF RUFF TWEET	& DAVE
Origination	Network	
Days/Times Program Regularly Scheduled	Saturday at 10:30am	
Total times aired at regularly scheduled time	13	
Length of Program	30 mins	
Age of Target Child Audience from	2 years to 6 years	
Describe the educational and informational objective of	Tweet, a cautious, the these furry friends on between kids and the	Dave follows the adventures of three best friends: Ruff-Ruff, a lovable, instinctive bughtful bird, and Dave, an imaginative, quirky panda. This full CGI series will fea adventures that ignite the imagination of young viewers and allow for interactive Ruff-Ruff, Tweet and Dave crew through a companion app experience, available th episode encourages young children to learn educational tools and skills in an
the program and how it meets the definition of Core Programming.	own story in Fairytale	he furry friends embark on bubbling-with-fun experiences ranging from making u
the program and how it meets the definition of Core	own story in Fairytale playing a game of hid	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest,
the program and how it meets the definition of Core Programming.	own story in Fairytale playing a game of hid	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter.
the program and how it meets the definition of Core Programming.	own story in Fairytale playing a game of hid	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter. Response
the program and how it meets the definition of Core Programming. Other Matters Program Title Origination	own story in Fairytale playing a game of hid	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter. Response Awesome Adventures (Multicast 10-2)
the program and how it meets the definition of Core Programming. Other Matters ( Program Title Origination Days/Times Pro	own story in Fairytale playing a game of hid (11 of 12) ogram Regularly	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter.           Response           Awesome Adventures (Multicast 10-2)           Syndicated
the program and how it meets the definition of Core Programming. Other Matters ( Program Title Origination Days/Times Pro Scheduled	own story in Fairytale playing a game of hid (11 of 12) ogram Regularly	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter. Response Awesome Adventures (Multicast 10-2) Syndicated Saturday at 11:30 AM
the program and how it meets the definition of Core Programming. Other Matters ( Program Title Origination Days/Times Pro Scheduled Total times aire scheduled time Length of Progr	own story in Fairytale playing a game of hid (11 of 12) ogram Regularly	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter. Response         Awesome Adventures (Multicast 10-2)         Syndicated         Saturday at 11:30 AM         13
the program and how it meets the definition of Core Programming. Other Matters ( Program Title Origination Days/Times Pro Scheduled Total times aire scheduled time Length of Program Age of Target ( Describe the equinformational of program and how	own story in Fairytale playing a game of hid (11 of 12) ogram Regularly ed at regularly ram Child Audience from ducational and bjective of the	he furry friends embark on bubbling-with-fun experiences ranging from making u Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter.
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the program and how it meets the definition of Core Programming. Other Matters ( Program Title Origination Days/Times Pro Scheduled Total times aire scheduled time Length of Progra Age of Target ( Describe the equinformational of program and how definition of Co	own story in Fairytale playing a game of hid (11 of 12) ogram Regularly ed at regularly ram Child Audience from ducational and bjective of the ow it meets the re Programming.	he furry friends embark on bubbling-with-fun experiences ranging from making up Land to engaging in a friendly competition to learn who can bounce the highest, e and seek. Preemptions may occur in the forthcoming quarter. <b>Response</b> Awesome Adventures (Multicast 10-2) Syndicated Saturday at 11:30 AM 13 30 mins 13 years to 16 years Awesome Adventures is designed to educate, inform and entertain children 16 under about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. The show is designed make learning fun. <b>Response</b>

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Awesome Adventures is designed to educate, inform and entertain children 16 and under about the world around them. Each journey is a lesson in the beauty of nature, its creatures, and the people who inhabit the land. The show is designed to make learning fun.

Certification	Question	Response
	The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay. <b>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</b> Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application. WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).	
	I certify that this application includes all required and relevant attachments.	Yes
	I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.	Rebecca Brewer Executive Assistant
		12/30 /2015

Attachments No Attachments.