



(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: 0019509470 | File Number: CPR-127713 | Submit Date: 01/10/2012 | Call Sign: WSCV | Facility ID: 64971 | City: FORT LAUDERDALE | State: FL

Service: Full Service Television Purpose: Children's TV Programming Report Status: Received Status Date:

01/10/2012 Filing Status: Active

Report reflects information for : Fourth Quarter of 2011

General
Information

Section	Question	Response
Attachments	Are attachments (other than associated schedules) being filed with this application?	

Applicant Information

Applicant Name, Type, and Contact Information

Applicant	Address	Phone	Email	Applicant Type	
-----------	---------	-------	-------	----------------	--

Contact Representatives (0) Contact Name Address Phone Email Contact Type

Children's Television Information

Section	Question	Response
Station Type	Station Type	Network Affiliation
	Affiliated network	Telemundo
	Nielsen DMA	Miami-Ft. Lauderdale
	Web Home Page Address	www.telemundo51.com

Digital Core Programming

Question	Response
State the average number of hours of Core Programming per week broadcast by the station on its main program stream	4.0
State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream	168.0
State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:	3.0
Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	Yes
Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?	Yes

Digital Core Programs(10)

Digital Core Program (1 of 10)	Response
Program Title	THE MAGIC SCHOOL BUS
Origination	Network
Days/Times Program Regularly Scheduled	Sat 8:00am
Total times aired at regularly scheduled time	14
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	THE MAGIC SCHOOL BUS is based on series of children's books about science written by Joanna Cole. The show features the ingenious Ms. Frizzle, an elementary school teacher and intrepid explorer who piles her students into her Magic School Bus and takes them on amazing field trips to impossible locations. The goal of each field trip to answer questions or learn many new things about the place the class visits. Each episode is a fact filled expedition to places as diverse as the solar system, the human body, or even inside weather systems. The bus transforms to suit the environment and the kids freely explore and share their learning with each other and with Ms. Frizzle, who nudges her students to "make connections" and answer their own questions with research. The class pet, Lizzie, a large lizard, accompanies the class on their field trips. The content of the show is appropriate for children from ages 4 to 9 and in addition to all the factual content, the children also have a socio-emotional problem to solve that is embedded into the story line.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (2 of 10)	Response
Program Title	BABAR
Origination	Network
Days/Times Program Regularly Scheduled	Sat 8:30am
Total times aired at regularly scheduled time	14
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	BABAR, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social-emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (3 of 10)	Response
Program Title	TURBO DOGS
Origination	Network
Days/Times Program Regularly Scheduled	Sat 9:00am

Total times aired at regularly scheduled time	14
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	TURBO DOGS is an animated show based on the books (Racer Dogs) by Bob Kolar. The series follows a group of six dogs from Racerville who love to compete with one another in races. In each story, one or more of the dogs encounter and solve problems that teach them social-emotional lessons on good sportsmanship, teamwork, cooperation, playing fair, and friendship. The show also imparts information of the mechanics of racing like directionality and the concepts of distance and time. The social-emotional messages are embedded through the stories using action and humor. The tags at the end of each episode reiterate and establish the educational message learned by the dogs.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (4 of 10)	Response
Program Title	Wimzie's House (effective 10/22/11)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sat 9:30am
Total times aired at regularly scheduled time	11
Total times aired	

Number of Preemptions for other than Breaking News Number of Preemptions Rescheduled Length of Program Age of Target Child Audience Describe the educational WIMZIE'S HOUSE portrays the experiences of Wimzie, her baby brother Bo and a cast of neighborhood youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key	Number of Preemptions	0
Preemptions for other than Breaking News Number of Preemptions Rescheduled Length of Program Age of Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program by displaying throughout the program is program by displaying throughout the program in summer and the program in the program is program in the program in the program is program in the program in the program in the program is program in the program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the program in the program in the program is program in the prog	Freeinplions	
Number of Preemptions Rescheduled Length of Program Age of Target Child Audience Describe the educational and informational informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program and how it more acceptance of other acceptance of the program by displaying throughout the program and the program and the program and program by displaying throughout the program and the program and program by displaying throughout the program and the program and program by displaying throughout the program and the program and program by displaying throughout the program and		
Breaking News Number of Preemptions Rescheduled Length of Program Age of Target Child Audience Describe the educational and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program and content of the program by displaying throughout the program and content of the program and program and program by displaying throughout the program and	•	
Number of Preemptions Rescheduled Length of Program Age of Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program by displaying throughout the program in the program and content of the program by displaying throughout the program and content of the program and the program by displaying throughout the program by displaying throughout the program in the pr		
Number of Preemptions Rescheduled Length of Program 30 mins 3 years to 5 years 3 years to 5 years WIMZIE'S HOUSE portrays the experiences of Wimzie, her baby brother Bo and a cast of neighborhood youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key social or family issue from the young child's point of view. It focuses on a project, adventure or problem, informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program The program by displaying throughout the program with the program in the program in the program by displaying throughout the program in	_	
Preemptions Rescheduled Length of Program 30 mins Age of Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program by displaying throughout the program the special or survey and the program the school and the program by displaying throughout the program the program by displaying throughout the program by displaying throughout the program the program by displaying throughout the program the program by displaying throughout the program by displaying throughout the program the prog	140110	
Rescheduled Length of Program Age of Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Dess the Licensee identify the program by displaying throughout the program by displaying throughout the program by displaying throughout interest and construction of Target Child Audience 3 years to 5 years 4 years (a years) 3 years to 5 years 3 years to 5 years 4 years (a years) 4 years (billous) 3 years to 5 years 4 years (billous) 4 years (billous) 4 years (billous) 5 years 4 years (billous) 4 years (billous) 5 years 4 years (billous) 6 years (billous) 7 years (billous) 8 years to 5 years 9 years 9 years (billous) 9		
Length of Program Age of Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program in the program and how the program by displaying throughout the program by displaying throughout the program is described and so many and hor in the program by displaying throughout the program by displaying throughout the program is described and a sye are so in a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the young the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learn social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy.	•	
Age of Target Child Audience Describe the educational and objective of the program and hone to the program ing. Does the Licensee identify the program by displaying throughout the program in a cast of the program in a c	Rescheduled	
Age of Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Describe the educational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program of the program by displaying throughout the program by displaying throughout the program the ducations and vound the program by displaying throughout the program the ducations and possible at a home daycare run by Wimzie, her baby brother Bo and a cast of neighborhood youngsters while at a home daycare run by Wimzie, her baby brother Bo and a cast of neighborhood value experiences of Wimzie, her baby brother Bo and a cast of neighborhood value experiences of Wimzie, her baby brother Bo and a cast of neighborhood value (program by will a ta home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key social or family issue from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learn social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy.	Length of	30 mins
Target Child Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Describe the educational and boss the Licensee identify the program by displaying throughout the program the program by displaying throughout the program the program the program by displaying throughout the program the program by displaying throughout the program the program by displaying throughout the program the program the program by displaying throughout the program the program the program the program the program the program by displaying throughout the program the educational properties of the program the program the experiences of Wimzie, her baby brother Bo and a cast of neighborhood to paid a cast of neighborhood to programy through the experiences of Wimzie, her baby brother Bo and a cast of neighborhood to program the program the program the program the experiences of Wimzie, her baby brother Bo and a cast of neighborhood to program the program the experiences of Wimzie, her baby brother Bo and a cast of neighborhood to program the program that a home daycare run by Wimzie and promote the program the program that a home daycare run by Wimzie and promote the program the program the program that the program that the program that t	Program	
Audience Describe the educational and informational objective of the program and how it meets the definition of Core Programming. Describe the educational and believe the educational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program and couraging acceptance of others through the program by displaying throughout the program and couraging acceptance of core program by displaying throughout the program and couraging acceptance of core program by displaying throughout the program and program by displaying throughout the program and promote described and program by displaying throughout the program throughout the program throughout the program throughout the program throughout	Age of	3 years to 5 years
Describe the educational and promote of the program and how it meets the definition of Core Programming. Describe the educational and believe the program by displaying throughout the program by displaying throughout the program and believe the educational and and a cast of neighborhood youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key social or family issue from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learn social skills which enable them to grow together despite their differences. The educational objectives of wimzie, her baby brother Bo and a cast of neighborhood youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key social or family issue from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the young child's point of view. It focuses on a project, adventure or problem, explores on the young child's point of view. It focuses on a project, adventure or problem, explores, and then closes with a resolution resulting in Wimzie and her playmates learn social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy.	Target Child	
educational and	Audience	
social or family issue from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from the own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learn social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy. Yes Yes Yes Yes	Describe the	WIMZIE'S HOUSE portrays the experiences of Wimzie, her baby brother Bo and a cast of neighborhood
informational objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by displaying throughout the program in the program and how it meets the coverage and the program by displaying throughout the program in	educational	youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key
objective of the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program by and how it meets the program by displaying throughout the program in the program and how it meets the social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy. Yes	and	social or family issue from the young child's point of view. It focuses on a project, adventure or problem,
the program and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program To and how it meets the and how it meets the definition of Core Programming. To a social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy. Yes Yes		
and how it meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy. Yes Yes	•	
meets the definition of Core Programming. Does the Licensee identify the program by displaying throughout the program		
definition of Core Programming. Does the Licensee identify the program by displaying throughout the program		
Programming. Does the Licensee identify the program by displaying throughout the program		
Does the Yes Licensee identify the program by displaying throughout the program	Core	
Licensee identify the program by displaying throughout the program	Programming.	
identify the program by displaying throughout the program	Does the	Yes
program by displaying throughout the program	Licensee	
displaying throughout the program	identify the	
throughout the program		
the program		
	=	
THE SYMBOLE		
/I?	•	

Digital Core Program (5 of 10)	Response
Program Title	Shelldon
Origination	Network
Days/Times Program Regularly Scheduled	Sun 8:00am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SHELLDON is an animated series about a school aged yoka shell mollusk who lives with the adoptive family, the Clams, in an undersea community Shell Land, which is populated by all sorts of sea species. Shelldon and his best friends, Connie (a cowry shell mollusk) and Herman (a hermit crab) face a specific challenge in every episode of the show. The problem may be managing a bully, improving their grades, learning how to be altruistic and help others, or protecting their environment from natural and man-made disasters. In all cases they rely on Dr. Shell, the most venerated intellectual and leader in Shell Land who teaches them and gives them opportunities to harness their potential and solve the problem. Each episod provides a direct socio-emotional lesson and many episodes provide informational content relating to the sea life habitat of Shell Land and environmental conservation.
Does the Licensee identify the program by displaying throughout the program the symbol E //?	Yes

Digital Core Program (6 of 10)	Response
Program Title	Willa's Wild Life
Origination	Network
Days/Times Program Regularly Scheduled	Sun 8:30am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WILLA'S WILD LIFE is a new animated series centered on a ix-year-old girl, and her menagerie of animals Willa lives at home with her father and pets an elephant, a giraffe, a pair of performing seals, a bear, penguins, and lots of rabbits. In each episode, Willa faces a challenge at home, in school or in her neighborhood. With her animals and best friend Dooley as key elements of her team, Willa works on solutions to overcome her challenge. Together they find ways to maintain healthy friendships, experience success, develop competence and become altruistic. With help from her animal friends, Willa figures out how to earn the things she wants by helping others. She learns to appreciate the friends that she has rathe than trying to change to fit in with the "cool" group. She realizes that asking questions is better than jumping to conclusions. Whether at school, home or in the neighborhood, Willa finds a way to analyze her situation and learn from experience.
Does the Licensee identify the program by displaying throughout the program the symbol E //?	Yes

Digital Core Program (7 of 10)	Response
Program Title	Pearlie
Origination	Network
Days/Times Program Regularly Scheduled	Sun 9:00am
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0

Li id pr di th	loes the licensee lentify the rogram by lisplaying broughout the program he symbol E	Yes
ec ar in ob th ar m de C	ducational and aformational bjective of the program and how it the sets the sefinition of the programming.	PEARLIE is an animated comedy series based on the children's book series Pearlie the Park Fairy by Wendy Harmer. Pearlie is an optimistic, light-hearted fairy who sees the good in everybody, but often get into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience wit the 4-8 year old range, Pearlie focuses on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters (HQ) to keep Jubilee Park in sparkling order she has constant challenges with her basic goal of keeping everyone happy and making sure the park functions smoothly. Pearlie's nemesis and cousin Saphira, often takes advantage of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. each episode, we see Pearlie approach new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance her friends, Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order.
Ta	ge of arget Child udience	6 years to 10 years
	ength of rogram	30 mins
Р	umber of reemptions escheduled	
Pi fo Bi	reemptions or other than reaking lews	

Digital Core Program (8 of 10)	Response
Program Title	Wimzie's House (effective 10/23/11)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sun 9:30am
Total times aired at regularly scheduled time	10
Total times aired	
Number of Preemptions	0

Number of	
Preemptions	
for other than	
Breaking	
News	
Number of	
Preemptions	
Rescheduled	
Length of	30 mins
Program	
Age of	3 years to 5 years
Target Child	
Audience	
Describe the	WIMZIE'S HOUSE portrays the experiences of Wimzie, her baby brother Bo and a cast of neighborhood
educational	youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key
and	social or family issue from the young child's point of view. It focuses on a project, adventure or problem,
informational	explores potential solutions, while allowing characters to work through their feelings and issues from their
objective of	own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learning
the program	social skills which enable them to grow together despite their differences. The educational objectives of
and how it	WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote se
meets the	esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused
definition of	characters. Themes include: friendship, generosity, collaboration, solitude and jealousy.
Core	
Programming.	
Does the	Yes
Licensee	
identify the	
program by	
displaying	
throughout	
the program	
the symbol E	
/1?	

Digital Core Program (9 of 10)	Response
Program Title	La Tienda Magica de Shabum (.3 multicast)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sun 10:00, 10:30, 11:00, 11:30am and 12:00, 12:30pm (11/6- 12/11)
Total times aired at regularly scheduled time	36
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	2 years to 8 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Magic Store is a unique kids program full of magic, laughter and lots of learning. Creative characters help promote children's natural curiosity and at the same time teach positive messages. The Magic Store is a very colorful program, with interesting themes based on a child's daily life and super fun characters that teach good values, conservation of our planet, science, computers and nutrition.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 10)	Response
Program Title	Zula Patrol (.3 multicast)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sun 10:00, 10:30, 11:00, 11:30, 12:00, 12:30 (12/18- 12/25)
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	5 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Zula Patrol, a 3D/CG animated children's show, is designed to entertain while promoting an understanding of science and astronomy through engaging character-driven stories, which focus specific educational science learning objectives. In every episode of The Zula Patrol, the character demonstrate inquiry-based learning and critical thinking skills. They also model inquisitiveness, observation, self-reflection, and social experiences that encourage collaboration, teamwork, and excitement for scientific exploration and problem solving.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Non-Core Educational and Informational Programming (0) Sponsored Core Programming (0)

Liaison Contact

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	Maria C. Barros
Address	15000 S.W. 27 Street
City	Miramar
State	FL
Zip	33027
Telephone Number	(954) 622-7825
Email Address	mariachristina. barros@nbcuni. com
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	

Other Matters (9)

Other Matters (1 of 9)	Response
Program Title	THE MAGIC SCHOOL BUS
Origination	Network
Days/Times Program Regularly Scheduled	Sat 8:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational	THE MAGIC SCHOOL BUS is based on series of children's books about science written by Joanna Cole. The show features the ingenious Ms. Frizzle, an elementary school teacher and intrepid explorer who piles

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

THE MAGIC SCHOOL BUS is based on series of children's books about science written by Joanna Cole. The show features the ingenious Ms. Frizzle, an elementary school teacher and intrepid explorer who piles her students into her Magic School Bus and takes them on amazing field trips to impossible locations. The goal of each field trip to answer questions or learn many new things about the place the class visits. Each episode is a fact filled expedition to places as diverse as the solar system, the human body, or even inside weather systems. The bus transforms to suit the environment and the kids freely explore and share their learning with each other and with Ms. Frizzle, who nudges her students to "make connections" and answer their own questions with research. The class pet, Lizzie, a large lizard, accompanies the class on their field trips. The content of the show is appropriate for children from ages 4 to 9 and in addition to all the factual content, the children also have a socio-emotional problem to solve that is embedded into the story line.

Other Matters (2 of 9)	Response
Program Title	BABAR
Origination	Network
Days/Times Program Regularly Scheduled	Sat 8:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

BABAR, based on the books by Laurent de Brunhoff, is an animated show about a young orphaned elephant who finds the strength to rise above the challenges he faces, including the death of his parents, as he journeys through life. Each episode of the show develops a social-emotional message such as taking responsibility, being patient and persistent in hard work, respecting people's privacy, learning to cope with unforeseen changes, and being honest. These messages emerge from the need to resolve a dilemma that is faced by Babar, one of his friends or family members.

Other Matters (3 of 9)	Response
Program Title	TURBO DOGS
Origination	Network
Days/Times Program Regularly Scheduled	Sat 9:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	TURBO DOGS is an animated show based on the books (Racer Dogs) by Bob Kolar. The series follows a group of six dogs from Racerville who love to compete with one another in races. In each story, one or more of the dogs encounter and solve problems that teach them social-emotional lessons on good sportsmanship, teamwork, cooperation, playing fair, and friendship. The show also imparts information on the mechanics of racing like directionality and the concepts of distance and time. The social-emotional messages are embedded through the stories using action and humor. The tags at the end of each episode reiterate and establish the educational message learned by the dogs.

Other Matters (4 of 9)	Response
Program Title	Wimzie's House
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sat 9:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins

Target Child Audience from	
Describe the educational and informational objective of the program and how it meets the definition of Core	WIMZIE'S HOUSE portrays the experiences of Wimzie, her baby brother Bo and a cast of neighborhood youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key social or family issue from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from their own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learning social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote self-esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters. Themes include: friendship, generosity, collaboration, solitude and jealousy.

Age of

Programming.

3 years to 5 years

Other Matters (5 of 9)	Response
Program Title	SHELLDON
Origination	Network
Days/Times Program Regularly Scheduled	Sun 8:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	SHELLDON is an animated series about a school aged yoka shell mollusk who lives with the adoptive family, the Clams, in an undersea community Shell Land, which is populated by all sorts of sea species. Shelldon and his best friends, Connie (a cowry shell mollusk) and Herman (a hermit crab) face a specific challenge in every episode of the show. The problem may be managing a bully, improving their grades, learning how to be altruistic and help others, or protecting their environment from natural and man-made disasters. In all cases they rely on Dr. Shell, the most venerated intellectual and leader in Shell Land who teaches them and gives them opportunities to harness their potential and solve the problem. Each episode provides a direct socio-emotional lesson and many episodes provide informational content relating to the sea life habitat of Shell Land and environmental conservation.

Other Matters (6 of 9)	Response
Program Title	Willa's Wild Life
Origination	Network

Days/Times Program Regularly Scheduled	Sun 8:30am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the	WILLA'S WILD LIFE is a new animated series centered on a ix-year-old girl, and her menagerie of animals.

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

WILLA'S WILD LIFE is a new animated series centered on a ix-year-old girl, and her menagerie of animals. Willa lives at home with her father and pets -- an elephant, a giraffe, a pair of performing seals, a bear, penguins, and lots of rabbits. In each episode, Willa faces a challenge at home, in school or in her neighborhood. With her animals and best friend Dooley as key elements of her team, Willa works on solutions to overcome her challenge. Together they find ways to maintain healthy friendships, experience success, develop competence and become altruistic. With help from her animal friends, Willa figures out how to earn the things she wants by helping others. She learns to appreciate the friends that she has rather than trying to change to fit in with the "cool" group. She realizes that asking questions is better than jumping to conclusions. Whether at school, home or in the neighborhood, Willa finds a way to analyze her situation and learn from experience.

Other Matters (7 of 9)	Response
Program Title	Pearlie
Origination	Network
Days/Times Program Regularly Scheduled	Sun 9:00am
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core
Programming.

definition of

Programming.

Core

PEARLIE is an animated comedy series based on the children's book series Pearlie the Park Fairy by Wendy Harmer. Pearlie is an optimistic, light-hearted fairy who sees the good in everybody, but often gets into situations because her desire to help is larger than her capacity to deliver. Aimed for an audience within the 4-8 year old range, Pearlie focuses on the importance of following the rules, using good judgment and learning how to avoid getting into trouble. Since Pearlie was appointed by Fairy Head Quarters (HQ) to keep Jubilee Park in sparkling order she has constant challenges with her basic goal of keeping everyone happy and making sure the park functions smoothly. Pearlie's nemesis and cousin Saphira, often takes advantage of Pearlie's good nature which requires that Pearlie must also frequently outwit the park bully. In each episode, we see Pearlie approach new tasks and problems with a great deal of enthusiasm, but without the organization required to get the job done. Through plot developments and with the assistance of her friends, Opal and Jasper, she learns what to do and what not to do in each situation so the park can be restored to order.

Other Matters (8 of 9)	Response
Program Title	Wimzie's House
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sun 9:30
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	3 years to 5 years
Describe the educational and informational objective of the program and how it meets the	WIMZIE'S HOUSE portrays the experiences of Wimzie, her baby brother Bo and a cast of neighborhood youngsters while at a home daycare run by Wimzie's grandmother, Yaya. Each show centers on a key social or family issue from the young child's point of view. It focuses on a project, adventure or problem, explores potential solutions, while allowing characters to work through their feelings and issues from their own unique perspectives, and then closes with a resolution resulting in Wimzie and her playmates learning social skills which enable them to grow together despite their differences. The educational objectives of WIMZIE'S HOUSE support development and acceptance of children's individual identities, and promote self-esteem, encouraging acceptance of others through empathy with a cast of strong & well-focused characters.

Other Matters (9 of 9)	Response
Program Title	Zula Patrol (.3 multicast)
Origination	Syndicated
Days/Times Program Regularly Scheduled	Sun 10:00, 10:30, 11:00, 11:30am and 12:00, 12:30pm
Total times aired at regularly scheduled time	78

Themes include: friendship, generosity, collaboration, solitude and jealousy.

Length of Program	30 mins
Age of Target Child Audience from	5 years to 8 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Zula Patrol, a 3D/CG animated children's show, is designed to entertain while promoting an understanding of science and astronomy through engaging character-driven stories, which focus on specific educational science learning objectives. In every episode of The Zula Patrol, the characters demonstrate inquiry-based learning and critical thinking skills. They also model inquisitiveness, observation, self-reflection, and social experiences that encourage collaboration, teamwork, and an excitement for scientific exploration and problem solving.

Certification

Question Response

The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23(a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.

FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID

Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).

I certify that this application includes all required and relevant attachments.

I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.

NBC
Telemundo
License
LLC

Attachments

No Attachments.