



(REFERENCE COPY - Not for submission)

Children's Television Programming Report

FRN: **0018223693** | File Number: **CPR-131017** | Submit Date: **07/03/2012** | Call Sign: **WKYT-TV** | Facility ID: **24914** |

City: **LEXINGTON** | State: **KY**

Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date:

07/03/2012 | Filing Status: **Active**

Report reflects information for : **Second Quarter of 2012**

General Information

| Section | Question | Response |
|-------------|--|----------|
| Attachments | Are attachments (other than associated schedules) being filed with this application? | |

**Applicant
Information**

Applicant Name, Type, and Contact Information

| Applicant | Address | Phone | Email | Applicant Type |
|-----------|---------|-------|-------|----------------|
| | | | | |

Contact
Representatives
(0)

| Contact Name | Address | Phone | Email | Contact Type |
|--------------|---------|-------|-------|--------------|
|--------------|---------|-------|-------|--------------|

Children's
Television
Information

| Section | Question | Response |
|--------------|-----------------------|---------------------|
| Station Type | Station Type | Network Affiliation |
| | Affiliated network | CBS |
| | Nielsen DMA | Lexington |
| | Web Home Page Address | WWW.WKYT.COM |

Digital Core
Programming

| Question | Response |
|---|----------|
| State the average number of hours of Core Programming per week broadcast by the station on its main program stream | 3.0 |
| State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream | 7.0 |
| State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671: | 7.0 |
| Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673? | Yes |
| Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams? | Yes |

Digital Core
Programs(15)

| Digital Core Program (1 of 15) | Response |
|--|---|
| Program Title | DOODLEBOPS - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:00-7:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 6 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (2 of 15) | Response |
|--|---|
| Program Title | DOODLEBOPS - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 6 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (3 of 15) | Response |
|--------------------------------|----------|
|--------------------------------|----------|

| | |
|--|---|
| Program Title | BUSYTOWN MYSTERIES - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 8:00-8:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (4 of 15) | Response |
|--------------------------------|-------------------------|
| Program Title | BUSYTOWN MYSTERIES - II |

| | |
|--|---|
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 8:30-9:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (5 of 15) <div>Response</div> | |
|--|----------------|
| Program Title | DANGER RANGERS |
| Origination | Network |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:00-8:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Danger Rangers is an animated series focusing on rules for safety in various situations and providing children with clear cut safety information. The program features animal superheroes that work as a safety squad to protect children. They reinforce concepts of teamwork and preparedness, and model for children the acquisition of important health and safety information. The episodes are structured to present potential safety concerns, such as the need to take proper safety precautions when swimming, and use a song to introduce the relevant steps that should be taken. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| | |
|--------------------------------|-----------|
| Digital Core Program (6 of 15) | Response |
| Program Title | HORSELAND |
| Origination | Network |

| | |
|--|---|
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:30-9:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 9 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Horseland is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (7 of 15) | Response |
|--------------------------------------|------------------------------|
| Program Title | CUBIX: ROBOTS FOR EVERYONE I |
| Origination | Network |

| | |
|--|---|
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:00-7:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | CUBIX: ROBOTS FOR EVERYONE I takes place in the year 2040 in Bubble Town where robots outnumber humans. The series centers around a 13-year old boy named Connor, his robot Cubix, and the members of a special club known as Botties. Each member of the Botties has their own robot with a unique characteristic. The robots are friendly, efficient and function in imaginative ways to help make Bubble Town a great place to live. But it's a good vs. evil world and Connor and the Botties learn lessons of right and wrong, teamwork, courage and problem solving during their adventures to thwart Dr. K.'s evil schemes to take control of Bubble Town's robots. The specific education objectives in the program are to teach children to think and act independently; help young viewers recognize conflict and identify resolutions; emphasize confidence in oneself and trust ones instincts; encourage viewers to persevere and never give up. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (8 of 15) | Response |
|--------------------------------------|-------------------------------|
| Program Title | CUBIX: ROBOTS FOR EVERYONE II |
| Origination | Network |

| | |
|--|--|
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 6 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | CUBIX: ROBOTS FOR EVERYONE II takes place in the year 2040 in Bubble Town where robots outnumber humans. The series centers around a 13-year old boy named Connor, his robot Cubix, and the members of a special club known as Botties. Each member of the Botties has their own robot with a unique characteristic. The robots are friendly, efficient and function in imaginative ways to help make Bubble Town a great place to live. But it's a good vs. evil world and Connor and the Botties learn lessons of right and wrong, teamwork, courage and problem solving during their adventures to thwart Dr. K.'s evil schemes to take control of Bubble Town's robots. The specific education objectives in the program are to teach children to think and act independently; help young viewers recognize conflict and identify resolutions; emphasize confidence in oneself and trust ones instincts; encourage viewers to persevere and never give up. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (9 of 15) | | Response |
|--|--|-----------------------|
| Program Title | | PETS TV |
| Origination | | Syndicated |
| Days/Times Program Regularly Scheduled | | SUNDAYS, 7:00-7:30 AM |

| | |
|--|---|
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 5 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | PETS TV celebrates the pets we love and the people who love them. The program includes: PET NEWS, PET HEALTH, and PET LIFESTYLES. Children learn about animals, their habitats, and responsibility in caring for them. PET NEWS includes segments on the various types of pets from all around the world. The program stimulates student's critical and creative thinking, and develops their ability in responsibly caring for them. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (10 of 15) | | Response |
|--|--|-----------------------|
| Program Title | | ANGEL'S FRIENDS |
| Origination | | Syndicated |
| Days/Times Program Regularly Scheduled | | SUNDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | | 13 |
| Total times aired | | |
| Number of Preemptions | | 0 |
| Number of Preemptions for other than Breaking News | | |
| Number of Preemptions Rescheduled | | |

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|--|---|
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANGEL'S FRIENDS is an adventure-filled educational series. Pretty Raf, a very young Angel who has just turned 15 lives in Angie Town, the metropolis of the Angels and who, with her best friends, Urie and Dolce, attends a special class in school...that will transform them into 100% Guardian Angels! They are sent to earth, accompanied in their mission by their respective mascots, tiny animals gifted with magical powers. The social-emotional learning objectives of the series includes the reinforcement of age-appropriate of interpersonal skills and the development of self-confidence, courage and personal responsibility of making the right decisions. Actions such as speaking kindly to others, doing good for one's community and managing anger appropriately are integrated into the show's entertaining story lines. |
| Does the Licensee identify the program by displaying throughout the program the symbol E /I? | Yes |

| Digital Core Program (11 of 15) | Response |
|--|-----------------------|
| Program Title | AQUA KIDS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:00-8:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

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|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AQUA KIDS provides core programming in the area of biology and specifically the ecosystem related to the ocean, its tributaries and estuaries. Children can learn about the resources of the oceans and how protection of oceans is necessary to present and future generations. Not only does the show teach biological topics, but it aims to enrich childrens lives by making them aware of future generations, the role they play now, and for generations in the future, with the biggest ecosystem on earth - the oceans. Each episode provides information related to a specific topic and gives an educational approach to understand the topic related to the entire ecosystem of the earth. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (12 of 15) | Response |
|--|--|
| Program Title | ANIMAL EXPLORATION WITH JAROD MILLER |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:30-9:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL EXPLORATION WITH JAROD MILLER is a half-hour live action television program designed to meet the educational and informational needs of children. Every week Jarod travels to zoos and aquariums to explore animals that fit a particular theme, whether its the need for speed or animal heroes - there's always something amazing happening. It is the mission of this program to inspire viewers, to preserve the innate human instincts to explore. The producers design each episode to reveal to children the world around them in a way that identifies positive role models and pro-social values within an environmentally responsible universe. |

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|---|-----|
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |
|---|-----|

| Digital Core Program (13 of 15) | Response |
|--|--|
| Program Title | JACK HANNA'S ANIMAL ADVENTURES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 9:00-9:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JACK HANNA'S ANIMAL ADVENTURES is a half-hour live action television program designed to meet the educational and information needs of children. In each episode the cameras follow Jack as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and its habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (14 of 15) | Response |
|---------------------------------|-------------|
| Program Title | ON THE SPOT |
| Origination | Syndicated |

| | |
|--|---|
| Days/Times Program Regularly Scheduled | SUNDAYS, 9:30-10:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ON THE SPOT presents trivia that everyone should know, from the categories of science, math, English, history, art, and geography. The witty and fun host asks the questions, fields the responses, and reveals the right answer with an entertaining explanation. This program is developed by education and curriculum specialists, based on national and state curriculum standards. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

| Digital Core Program (15 of 15) Response | |
|--|--------------------------------|
| Program Title | JACK HANNA'S ANIMAL ADVENTURES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | MONDAY-FRIDAY, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 65 |
| Total times aired | |
| Number of Preemptions | 0 |
| Number of Preemptions for other than Breaking News | |
| Number of Preemptions Rescheduled | |
| Length of Program | 30 mins |
| Age of Target Child Audience | 13 years to 16 years |

| | |
|--|--|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JACK HANNA'S ANIMAL ADVENTURES is a half hour live action television program designed to meet the educational and informational needs of children. In each episode the cameras follow Jack as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and its habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. |
| Does the Licensee identify the program by displaying throughout the program the symbol E/I? | Yes |

Non-Core
Educational and
Informational
Programming (0)

Sponsored Core
Programming (0)

Liaison Contact

| Question | Response |
|---|-------------------------|
| Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)? | Yes |
| Name of children's programming liaison | BARBARA HOWARD |
| Address | 2851 WINCHESTER ROAD |
| City | LEXINGTON |
| State | KY |
| Zip | 40509 |
| Telephone Number | 859-299-0411 |
| Email Address | barbara.howard@wkyt.com |

| | |
|--|--|
| <p>Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.</p> | <p>NON-BROADCAST EFFORTS FOR SECOND QUARTER 2012: FIRST ALERT WEATHER CLASS - An Internet Program for schools in our coverage area. This program is a fun interactive way for the students to learn about the ins and outs of weather and meteorology. We cover all the basics of weather including tornadoes, hurricanes, and severe weather safety. Students have the chance to discuss weather extremes here in the United States and in Kentucky, along with getting a behind-the-scenes look at the First Alert Defender Center. The program is full of great graphics and is easy for students to follow - no matter what the grade level. SCHOOL AND YOUTH ORGANIZATIONS WERE VISITED BY OUR NEWS ANCHORS DURING SECOND QUARTER OF 2012: CHRIS BAILEY, WEATHER ANCHOR was speaker at Whitley City Elementary School's Career Day on April 13; speaker at East Valley Elementary School on April 17; and speaker at Cassidy Elementary School on May 18. DAVE BAKER, SPORTS ANCHOR was Emcee at the Children's Charity Cabaret on June 21; Emcee at the Children's Charity Auction on June 22; and Speaker at the Children's Charity Broadcast on June 23. TODD BOREK, WEATHER ANCHOR was Speaker at Meadowthorpe Elementary School on April 4; and Speaker at Cordia School on June 6. BILL BRYANT, NEWS ANCHOR was Speaker at Williamsburg High School's Honor Night on May 12; Emcee at Junior Achievement Bluegrass Business Hall of Fame on June 8; and Met with the Governor's Scholars on June 28. SAM DICK, NEWS ANCHOR held at Bike Safety Meeting with Cub Scouts on June 17. STACY ELLISON, NEWS ANCHOR was speaker at Dunbar High School's Career Fair on May 16. AMBER PHILPOTT, NEWS ANCHOR was the Emcee at the Kiddie Kapers Dance Recital on April 14; Emcee for Girls on the Run's 5K on May 19; Speaker at the 5th Grade Arlington Elementary's Graduation on May 24; and Guest Reader at Arling Elementary School on May 30. WKYT/CW MANAGEMENT AND STAFF ARE ENCOURAGED TO ACTIVELY PARTICIPATE IN LOCAL, REGIONAL, STATE AND NATIONAL ORGANIZATIONS, WHETHER CIVIC, SOCIAL OR PROFESSIONAL. THE FOLLOWING IS A LIST OF PERSONNEL AND CHILDREN RELATED ORGANIZATIONS TO WHICH THEY BELONG AND SUPPORT: BARBARA BAILEY, NEWS ANCHOR - Member of Big Brothers/Big Sisters of the Bluegrass; Member of the Center for Women, Children, and Families; Advisory Board Member for the Ronald McDonald House; Member of the Central Kentucky Youth Salute; and Co-Chair for the Fayette County Bowl for Kid's Sake. DAVE BAKER, ANCHOR, SPORTS MARKETING CONSULTANT is on the Tournament Committee for the Children's Charities of the Bluegrass. SAM DICK, NEWS ANCHOR is Board Member for the Bluegrass Council of the Boy Scouts. MIKE KANAREK, VICE PRESIDENT OF BROADCAST OPERATIONS is Vice President/Board of Directors for the Children's Charity Fund of the Bluegrass; Past Chairman/Board Member for the Child Development Centers of the Bluegrass. CHRIS MARTIN, VICE PRESIDENT OF SALES is a Member of the Big Brothers/Big Sisters Golf Committee. WAYNE MARTIN, PRESIDENT & GENERAL MANAGER is Past Chairman/Board Member of the Child Advocacy Center of the Bluegrass; Chairman of the Governor's Scholars Foundation. AMBER PHILPOTT, NEWS ANCHOR is a Volunteer for the Girls on the Run Organization. JAIME SCHEMBARI, ACCOUNT EXECUTIVE is a Running Buddy for the Girls on the Run.</p> |
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Other Matters (18)

| Other Matters (1 of 18) | Response |
|--|---|
| Program Title | DOODLEBOPS - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:00-7:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 6 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (2 of 18) | Response |
|---|-------------------------|
| Program Title | DOODLEBOPS - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 6 years |

| | |
|--|---|
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The Doodlebops is a live action show designed to teach life lessons to children under elementary school age, and is intended to promote social and academic readiness. The main characters are the three members of the Doodlebops musical band, their jazzy neighbor MAZZ and their driver Bus Driver Bob. Each episode explores social issues, such as the importance of persistence or the value of openness to new things. The program emphasizes an appreciation of music, and integrates the social lessons into original songs that are repeated through the episodes. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
|--|---|

| Other Matters (3 of 18) | Response |
|--|---|
| Program Title | BUSYTOWN MYSTERIES - I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 8:00-8:30 AM/SUNDAYS, 7:00-7:30 AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (4 of 18) | Response |
|--|---|
| Program Title | BUSYTOWN MYSTERIES - II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 8:30-9:00 AM/SUNDAYS, 7:30-8:00 AM |

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| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 3 years to 7 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Inspired by the beloved works of best-selling children's author Richard Scarry, Busytown Mysteries brings the popular adventures of Busytown to preschoolers with an educational, problem-solving twist. Children can follow classic characters such as Huckle, Sally and Lowly as they scour Busytown on fun-filled adventures looking for answers to life's puzzles. Each episode focuses on fostering viewers' problem solving abilities, as the characters use their skills of observation to collect facts, draw inferences from those facts, and ultimately reach conclusions. Each episode also develops vocabulary through words and concepts that are part of the episode's overall theme. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (5 of 18) | Response |
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| Program Title | DANGER RANGERS |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:00-8:30 AM |
| Total times aired at regularly scheduled time | 12 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 4 years to 8 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Danger Rangers is an animated series focusing on rules for safety in various situations and providing children with clear cut safety information. The program features animal superheroes that work as a safety squad to protect children. They reinforce concepts of teamwork and preparedness, and model for children the acquisition of important health and safety information. The episodes are structured to present potential safety concerns, such as the need to take proper safety precautions when swimming, and use a song to introduce the relevant steps that should be taken. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (6 of 18) | Response |
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| Program Title | HORSELAND |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:30-9:00 AM |
| Total times aired at regularly scheduled time | 12 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 9 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | Horseland is an animated series about five girls and two boys who live in spectacular countryside that houses a farm called Horseland. Each of these main characters has a special horse whose personality is similar to its owner's. Horseland and its unique approach of integrating the personality of the main characters and animals serve to reinforce prosocial themes. Horseland is also a "coming of age" series in which viewers experience and learn from the social interactions, hopes, dreams, and even fears of this group of culturally diverse adolescents. From this background, the experiences of sharing, caring, compromise, friendship, respect, and competition emerge to provide the young viewers with social and emotional guidelines for better understanding many of the life-lessons they need to learn as they grow and develop. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (7 of 18) | Response |
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| Program Title | LIBERTY'S KIDS I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:00-8:30 AM |
| Total times aired at regularly scheduled time | 2 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 9 years to 11 years |

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| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The purpose of this series is to introduce viewers aged 9-11 to the period leading up to, during and immediately following the American Revolution. Each episode focuses on placing historical events and pivotal figures within an age appropriate context that provides young people with an exciting opportunity to experience this period of history through the eyes of a similar demographic. The programs also include interstitial segments that provide facts in both a newscast and game format, reinforcing the topic of the episode. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |
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| Other Matters (8 of 18) | Response |
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| Program Title | LIBERTY'S KIDS II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:30-9:00 AM |
| Total times aired at regularly scheduled time | 2 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 9 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | The purpose of this series is to introduce viewers aged 9-11 to the period leading up to, during and immediately following the American Revolution. Each episode focuses on placing historical events and pivotal figures within an age appropriate context that provides young people with an exciting opportunity to experience this period of history through the eyes of a similar demographic. The programs also include interstitial segments that provide facts in both a newscast and game format, reinforcing the topic of the episode. This program is specifically designed to further the educational and informational needs of children, has educating and informing children as a significant purpose, and otherwise meets the definition of Core Programming as specified in the Commission's rules. |

| Other Matters (9 of 18) | Response |
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| Program Title | CUBIX: ROBOTS FOR EVERYONE I |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:00-7:30 AM |

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| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | CUBIX: ROBOTS FOR EVERYONE I takes place in the year 2040 in Bubble Town where robots outnumber humans. The series centers around a 13-year-old boy named Connor, his robot Cubix, and the members of a special club known as Botties. Each member of the Botties has their own robot with a unique characteristic. The robots are friendly, efficient and function in imaginative ways to help make Bubble Town a great place to live. But it's a good vs. evil world and Connor and the Botties learn lessons of right and wrong, teamwork, courage and problem solving during their adventures to thwart Dr. K.'s evil schemes to take control of Bubble Town's robots. The program's specific educational objectives teach children to think and act independently; help young viewers recognize conflict and identify resolutions; emphasize confidence in oneself and trust ones instincts; and encourage viewers to persevere and never give up. |

| Other Matters (10 of 18) | Response |
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| Program Title | CUBIX: ROBOTS FOR EVERYONE II |
| Origination | Network |
| Days/Times Program Regularly Scheduled | SATURDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 13 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 6 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | CUBIX: ROBOTS FOR EVERYONE II takes place in the year 2040 in Bubble Town where robots outnumber humans. The series centers around a 13-year-old boy named Connor, his robot Cubix, and the members of a special club known as Botties. Each member of the Botties has their own robot with a unique characteristic. The robots are friendly, efficient and function in imaginative ways to help make Bubble Town a great place to live. But it's a good vs. evil world and Connor and the Botties learn lessons of right and wrong, teamwork, courage and problem solving during their adventures to thwart Dr. K.'s evil schemes to take control of Bubble Town's robots. The program's specific educational objectives teach children to think and act independently; help young viewers recognize conflict and identify resolutions; emphasize confidence in oneself and trust ones instincts; and encourage viewers to persevere and never give up. |

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| Other Matters (11 of 18) | Response |
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| Program Title | PETS TV |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 7:00-7:30 AM |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 5 years to 11 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | PETS TV celebrates the pets we love and the people who love them. The program includes PET NEWS, PET HEALTH, and PET LIFESTYLES. Children learn about animals, their habitats, and responsibility in caring for them. PET NEWS includes segments on the various types of pets from all around the world. The program stimulates student's critical and creative thinking, and develops their ability in responsibly caring for them. |

| Other Matters (12 of 18) | Response |
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| Program Title | ANGEL'S FRIENDS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 11 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANGEL'S FRIENDS is an adventure-filled educational series. Pretty Raf, a very young Angel who has just turned 15 lives in Angie Town, the metropolis of the Angels and who, with her best friends, Urie and Dolce, attends a special class in school...that will transform them into 100% Guardian Angels! They are sent to earth, accompanied in their mission by their respective mascots, tiny animals gifted with magical powers. The social-emotional learning objectives of the series includes the reinforcement of age-appropriate of interpersonal skills and the development of self-confidence, courage and personal responsibility of making the right decisions. Actions such as speaking kindly to other, doing good for one's community and managing anger appropriately are integrated into the show's entertaining story lines. |

| Other Matters (13 of 18) | Response |
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| Program Title | ANIMAL ATLAS |
| Origination | Syndicated |

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| Days/Times Program Regularly Scheduled | SUNDAYS, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 3 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL ATLAS continues to make nature and the animal world entertaining and enlightening. The series uses humor, natural visuals, and everyday attitude to reach the minds of its target group. Without pandering, pontificating, or watering down material, it broadens the knowledge and perspective of young viewers through a friendly and fascinating presentation of information about the animal world. Those viewers that want deep information will find it here but those that just want to be entertained by well-assembled sequences of unusual animals and interest facts will get that too. |

| Other Matters (14 of 18) | Response |
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| Program Title | AQUA KIDS |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 8:00-8:30 AM |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | AQUA KIDS provides core programming in the area of biology and specifically the ecosystem related to the ocean, its tributaries and estuaries. Children can learn about the resources of the oceans and how protection of oceans is necessary to present and future generations. Not only does the show teach biological topics, but it aims to enrich children's lives by making them aware of future generations, the role they play now, and for generations into the future, with the biggest ecosystem on earth - the oceans. Each episode provides information related to a specific topic and gives an educational approach to understand the topic related to the entire ecosystems of the earth. |

| Other Matters (15 of 18) | Response |
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| Program Title | ANIMAL EXPLORATION WITH JAROD MILLER |
| Origination | Syndicated |

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| Days/Times Program Regularly Scheduled | SUNDAYS, 8:30-9:00 AM |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ANIMAL EXPLORATION WITH JAROD MILLER is a half-hour action program designed to meet the educational and informational needs of children. Each week Jarod looks at exotic and domestic animals from his own unique perspective. Every week Jarod travels to zoos and aquariums to explore animals that fit a particular theme, whether its the need for speed or animal heroes - there's always something amazing happening. It is the mission of this program to inspire viewers, to preserve the innate human instincts to explore. The producers design each episode to reveal to children the world around them in a way that identifies positive role models and pro-social values within an environmentally responsible universe. |
| Other Matters (16 of 18) | |
| Program Title | JACK HANNA'S ANIMAL ADVENTURES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 9:00-9:30 AM |
| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JACK HANNA'S ANIMAL ADVENTURES is a half hour live action television program designed to meet the educational informational needs of children. In each episode the cameras follow Jack as he spends time with nature's creature across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. |
| Other Matters (17 of 18) | |
| Program Title | ON THE SPOT |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | SUNDAYS, 9:30-10:00 AM |

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| Total times aired at regularly scheduled time | 14 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | ON THE SPOT presents trivia that everyone should know, from the categories of science, math, English, history, art, and geography. The witty and fun host ask the questions, fields the responses and reveals the right answer with an entertaining explanation. This program was developed for youth by Education and Curriculum Specialists, based on national and state curriculum standards. |

| Other Matters (18 of 18) | |
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| Response | |
| Program Title | JACK HANNA'S ANIMAL ADVENTURES |
| Origination | Syndicated |
| Days/Times Program Regularly Scheduled | MONDAY-FRIDAY, 7:30-8:00 AM |
| Total times aired at regularly scheduled time | 65 |
| Length of Program | 30 mins |
| Age of Target Child Audience from | 13 years to 16 years |
| Describe the educational and informational objective of the program and how it meets the definition of Core Programming. | JACK HANNA'S ANIMALS ADVENTURES is a half-hour live action television program designed to meet the educational and informational needs of children. In each episode the cameras follow Jack as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social values within an environmentally responsible universe. |

Certification

| Question | Response |
|---|--|
| <p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p> | |
| <p>I certify that this application includes all required and relevant attachments.</p> | |
| <p>I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.</p> | <p>GRAY TELEVISION LICENSEE, INC.</p> |

Attachments

No Attachments.