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Children's Television Programming Report

FRN: **0018223693** | File Number: **CPR-153340** | Submit Date: **04/09/2014** | Call Sign: **KWAB-TV** | Facility ID: **42008** |

City: **BIG SPRING** | State: **TX**

Service: **Full Service Television** | Purpose: **Children's TV Programming Report** | Status: **Received** | Status Date:

04/09/2014 | Filing Status: **Active**

Report reflects information for : **First Quarter of 2014**

General Information

Section	Question	Response
Attachments	Are attachments (other than associated schedules) being filed with this application?	

**Applicant
Information**

Applicant Name, Type, and Contact Information

Applicant	Address	Phone	Email	Applicant Type
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Contact
Representatives
(0)

Contact Name	Address	Phone	Email	Contact Type
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Children's
Television
Information

Section	Question	Response
Station Type	Station Type	Network Affiliation
	Affiliated network	NBC
	Nielsen DMA	Oklahoma City
	Web Home Page Address	WWW.KWES.COM

Digital Core
Programming

Question	Response
State the average number of hours of Core Programming per week broadcast by the station on its main program stream	3.0
State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream	336.0
State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. Section 73.671:	7.0
Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. Section 73.673?	Yes
Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main Yes No program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?	Yes

Digital Core
Programs(33)

Digital Core Program (1 of 33)		Response
Program Title	THE CHICA SHOW - KES	
Origination	Network	
Days/Times Program Regularly Scheduled	SAT 9A-930A	
Total times aired at regularly scheduled time	13	
Total times aired		
Number of Preemptions	0	
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program	30 mins	
Age of Target Child Audience	6 years to 10 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	THE CHICA SHOW Get ready for playful adventures with Chica as the doors of "The Costume Coop" open for business! Every preschooler loves to dress up and now they can join Chica, everyone's favorite chicken, for play dates that will take them under the sea, rocketing into space and time traveling back to caveman days. Set in a colorful, quirky shop stuffed to the beams with every kind of costume, accessory and prop imaginable "The Chica Show" is a Sprout Original preschool sitcom that features animation, live-action and a whole lot of surprises	
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes	

Digital Core Program (2 of 33)		Response
Program Title	NOODLE AND DOODLE - KWES	
Origination	Network	
Days/Times Program Regularly Scheduled	SAT 930A-10A	

Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (3 of 33)	Response
Program Title	JUSTIN TIME - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 10A-1030A

Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Justin Time features and little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience that helps him solve his problem when he returns home. While on the adventure he is accompanied by Olive, a knowledgeable imaginary playmate, and Squidgy the morphing flying sponge, who provides commentary and comedy along the way. Justin's lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find another way to get to your goal. Justin is all about self-directed learning from the young child's perspective and imagination.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (4 of 33)	Response
Program Title	TREE FU TOM - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 1030A-11A

Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Tree Fu Tom. This series focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called 'Tree Fu', can transform into a tiny but mighty magical super hero and travel to a wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each program he calls upon the audience to follow his moves to send him the magic he needs to solve a problem encountered by Tom and his friends. . These include Ariella, a butterfly who is also a rancher and has rope lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (5 of 33)	Response
Program Title	LAZYTOWN - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 11A-1130A

Total times aired at regularly scheduled time	10
Total times aired	12
Number of Preemptions	3
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	2
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LAZYTOWN promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	LAZYTOWN - KWES
List date and time rescheduled	
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-15
Episode #	

Reason for Preemption	Sports
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Digital Preemption Programs #2

Questions	Response
Title of Program	LAZYTOWN - KWES
List date and time rescheduled	02/08/14 8A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-08
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	LAZYTOWN - KWES
List date and time rescheduled	2/22/14 8A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-22
Episode #	
Reason for Preemption	Sports

Digital Core Program (6 of 33)		Response
Program Title		MAKE WAY FOR NODDY - KWES
Origination		Network
Days/Times Program Regularly Scheduled		SAT 1130A-12P
Total times aired at regularly scheduled time		7
Total times aired		12
Number of Preemptions		6
Number of Preemptions for other than Breaking News		

Number of Preemptions Rescheduled	5
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Make Way for Noddy is based on a recurring character in the Enid Blyton book series for very young readers. Noddy, a boy doll, lives in a little cottage in the village of Toyland. He tools around in his sporty convertible, delivers the mail, and is a friend to all. Noddy is surrounded by a large cast of other toy characters some of whom are mentors, and a few others who are mischief makers in Toyland. In every episode of Noddy, there is a challenge experienced by Noddy or someone else in Toyland that lends itself to a humorous and lighthearted resolution. Whether it's Martha the monkey getting her undoing for her selfish ways, Mr. Wobblyman learning to play soccer with no legs, or Noddy trying to assemble a kite, the characters in Toyland work out their issues and live together in harmony.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	MAKE WAY FOR NODDY - KWES
List date and time rescheduled	
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-15
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	MAKE WAY FOR NODDY - KWES
List date and time rescheduled	2/8/14 830A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-08
Episode #	

Reason for Preemption	Sports
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Digital Preemption Programs #3

Questions	Response
Title of Program	MAKE WAY FOR NODDY - KWES
List date and time rescheduled	1/11/14 830A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-01-11
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #4

Questions	Response
Title of Program	MAKE WAY FOR NODDY - KWES
List date and time rescheduled	1/18/14 830A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-01-18
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	MAKE WAY FOR NODDY - KWES
List date and time rescheduled	2/1/14 830A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-01
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #6

Questions	Response
Title of Program	MAKE WAY FOR NODDY - KWES
List date and time rescheduled	2/22/14 830A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-22

Episode #	
Reason for Preemption	Sports

Digital Core Program (7 of 33)		Response
Program Title	WILD AMERICA - KWES	
Origination	Syndicated	
Days/Times Program Regularly Scheduled	SAT 12P-1230P	
Total times aired at regularly scheduled time	2	
Total times aired	13	
Number of Preemptions	11	
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled	11	
Length of Program	30 mins	
Age of Target Child Audience	13 years to 16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WILD AMERICA Every episode, Wild America entertains, amuses, informs and educates viewers about how all wild creatures including man are inter-connected. Wild America propels the viewer into the lives of wild creatures through the animals' own eye-view... focusing on the reality of life in the wild, including mating, birth, predation and death.	
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes	

Digital Preemption Programs #1

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	1/25/14 5P
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-01-25
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #2

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	2/9/14 11A

Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-08
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #3

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	3/2/14 730A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-01
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #4

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	3/9/14 7A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-08
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #5

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	1/19/14 11A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-01-18
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #6

Questions	Response
Title of Program	WILD AMERICA - KWES

List date and time rescheduled	3/23/14 730A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-22
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #7

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	1/12/14 11A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-01-11
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #8

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	3/16/14 730A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-15
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #9

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	1/5/14 11A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-01-04
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #10

Questions	Response
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Title of Program	WILD AMERICA - KWES
List date and time rescheduled	2/23/14 11A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-22
Episode #	
Reason for Preemption	Sports

Digital Preemption Programs #11

Questions	Response
Title of Program	WILD AMERICA - KWES
List date and time rescheduled	2/2/14 11A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-02-01
Episode #	
Reason for Preemption	Sports

Digital Core Program (8 of 33)		Response
Program Title		RAGGS - TELEMUNDO
Origination		Network
Days/Times Program Regularly Scheduled		SAT 7A-730A
Total times aired at regularly scheduled time		13
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program		30 mins
Age of Target Child Audience		6 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (9 of 33)	Response
Program Title	RAGGS -KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 730A-8A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (10 of 33)	Response
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Program Title	NOODLE AND DOODLE - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 8A-830A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (11 of 33)	Response
Program Title	LAZYTOWN - KTLE

Origination	Network
Days/Times Program Regularly Scheduled	SAT 830A-9A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	<p>Lazy Town promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.</p>
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (12 of 33)		Response
Program Title		RAGGS - KTLE
Origination		Network

Days/Times Program Regularly Scheduled	SUN 7A-730A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (13 of 33)	Response
Program Title	RAGGS - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SUN 730A-8A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	

Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (14 of 33)		Response
Program Title		NOODLE AMD DOODLE - KTLT
Origination		Network
Days/Times Program Regularly Scheduled		SUN 8A-830A
Total times aired at regularly scheduled time		12
Total times aired		13
Number of Preemptions		1
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		1
Length of Program		30 mins
Age of Target Child Audience		6 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Preemption Programs #1

Questions	Response
Title of Program	NOODLE AMD DOODLE - KTLE
List date and time rescheduled	3/16/14 1030A
Is the rescheduled date the second home?	No
Were promotional efforts made to notify the public of rescheduled date and time?	No
Date Preempted	2014-03-16
Episode #	
Reason for Preemption	Sports

Digital Core Program (15 of 33)	Response
Program Title	LAZYTOWN - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SUN 830A-9A
Total times aired at regularly scheduled time	12
Total times aired	
Number of Preemptions	0

Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LAZYTOWN promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (16 of 33)	Response
Program Title	THE ADV OF CHUCK - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 7A-730A
Total times aired at regularly scheduled time	6
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	

Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The new Adventures of Chuck and Friends is an action-comedy to inspire children, especially 4-7 year old boys to approach playtime as an exciting, limitless adventure, in which everyone learns how to solve problems creatively, compassionately, and with a sense of humor. CHUCK's storylines and characters aim to spark your children's imaginations, and encourage them to think of fun ways of turning their daydreams into action-packed adventures and games with their real-life friends.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (17 of 33)		Response
Program Title		RESCUE HEROES - CW
Origination		Network
Days/Times Program Regularly Scheduled		SAT 7A-730A
Total times aired at regularly scheduled time		7
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program		30 mins
Age of Target Child Audience		6 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.		Each week the rescue heroes are called into action to mobilize around the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages to keep an open mind, ask for help, face your fears persistence pays off, be prepared, and emphasizes procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story.

Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
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Digital Core Program (18 of 33)	Response
Program Title	RESCUE HEROES - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 730A-8A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	6 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each week the rescue heroes are called into action to mobilize around the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages to keep an open mind, ask for help, face your fears persistence pays off, be prepared, and emphasizes procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (19 of 33)	Response
Program Title	SONIC X - CW

Origination	Network
Days/Times Program Regularly Scheduled	SAT 8A-830A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Sonic X is an anime series based on the Sonic the Hedgehog video game series. It was created by TMS Entertainment and it aired on TV Tokyo from April 6, 2003 to March 28, 2004 and was rerun on Kids Station from 2004 to 2005. In the United States, Saban Brands currently owns and manages the copyright and branding of the series.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (20 of 33) Response	
Program Title	BOLTS & BLIP - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 830A-9A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Bolts & Blip: It's 2080 and the earth is at peace thanks to the C.R.A.T.E.R Project, an intergalactic sports circuit located on the moon where Robotic teams battle to settle Earth's disputes. When two robot misfits, Bolts & Blip, accidentally become members of the League's last placed team, they are determined to prove themselves and help their new ragtag friends climb the ranks. But the stakes get even bigger when they discover that both the moon and Earth are threatened by the evil Dr. Blood! Will these little robots become big heroes?
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (21 of 33)	Response
Program Title	THE SPEC SPIDER MAN - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 9A-930A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Spectacular Spider-Man: After a spider bite transforms him into Spectacular Spider-Man, 16-year-old Peter Parker works through his grief over the death of his beloved Uncle Ben by spending his summer vacation fighting crime. Muggers and thieves aren't much of a challenge, but everything that he thought to be true is suddenly challenged as Peter comes face-to-face with a rogues' gallery of villains, including the Vulture, Lizard, Green Goblin, Kingpin and Venom. As he tries to balance the pressures of teenage life with those of fighting crime, Peter learns about love, life, family, friendship - and what it takes to translate great power to great responsibility - as he encounters the vilest villains, falls for the most heartfelt loves, and faces his most dire crises as he battles the forces of evil.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (22 of 33)	Response
Program Title	JUSTICE LEAGUE - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 930A-10A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Justice League, also called the Justice League of America or JLA, is a fictional superhero team that appears in comic books published by DC Comics. First appearing in The Brave and the Bold #28, the Justice League originally featured Superman, Batman, Wonder Woman, Flash, Green Lantern, Aquaman, and the Martian Manhunter. The team roster has been rotated throughout the years with characters such as Green Arrow, Captain Marvel, Black Canary, the Atom, Hawkman, Elongated Man, Red Tornado, Firestorm, Zatanna, Hawkgirl, Cyborg, and dozens of others. The team received its own comic book title in October 1960, when the first issue was published. It would continue to #261 in April 1987, which was the final issue. Throughout the years, various incarnations or subsections of the team have operated as Justice League America, Justice League Dark, Justice League Europe, Justice League International, Justice League Task Force, Justice League Elite, and Extreme Justice.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (23 of 33)		Response
Program Title		DRAGONBALL Z KAI - CW
Origination		Network
Days/Times Program Regularly Scheduled		SAT 10A-1030A
Total times aired at regularly scheduled time		13
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program		30 mins
Age of Target Child Audience		4 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Dragon Ball Z Kai (known in Japan as Dragon Ball Kai) is a revised version of the anime series Dragon Ball Z, produced in commemoration of the original's 20th anniversary.[1] It was broadcast in Japan on Fuji Television from April 5, 2009 to March 27, 2011.[2] It features remastered high definition picture, sound, and special effects as well as a re-recorded voice track by most of the original cast.[3] As most of the series' sketches and animation cels had been discarded since the final episode of Dragon Ball Z in 1996, new frames were produced by digitally tracing over still frames from existing footage and filling them with softer colors; thus reducing visible damage to the original animation
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (24 of 33)	Response
Program Title	D-DAMAN CROSSFIRE - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 1030A-11A
Total times aired at regularly scheduled time	3
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The story takes place in year 20XX - in the town of "East City," where the newest toy "B-Daman" is becoming more and more popular with children. "Riki Ryugasaki" is a school boy in this town. He wants to be an adventurer when he grows up and his favorite word is "mystery." Riki has a lively personality, but can be a bit of an airhead at times - he marches to the beat of his own drum. One day Riki is taken to his first B-Daman event by his friend and classmate, "Sumi Inaba." Although he doesn't participate as a player, Riki's natural curiosity sparks an interest towards B-Daman. And when Riki hears an urban legend about "a secret B-Daman tournament (a tournament that only a very selected group of players are allowed to participate)" spreading amongst the children of the town, he realizes that there is something very mysterious and exciting about B-daman.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (25 of 33)		Response
Program Title		DIGIMON FUSION - CW
Origination		Network
Days/Times Program Regularly Scheduled		SAT 1030A-11A
Total times aired at regularly scheduled time		10
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program		30 mins
Age of Target Child Audience		4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.		There is another world beyond our own. A digital world where powerful creatures known as Digimon battle for supremacy. But the fate of the Digital World is at risk by evil forces and the Digimon need our help. A young, human boy named Mikey is transported into the Digital World along with his two best friends. The kids meet a feisty Digimon called Shoutmon and his formidable but quirky Digimon companions. Brave Shoutmon longs to be the benevolent 'King of the Monsters' and asks for the kids'

Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes
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Digital Core Program (26 of 33)	Response
Program Title	YU GI OH CLASSIC - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 11A-1130A
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	YuGiOh! is a Japanese manga series about gaming created by Kazuki Takahashi, and the inspiration for the trading card game of the same title. It was serialized in Shueishas Weekly Shonen Jump magazine between September 30, 1996 and March 8, 2004. The plot follows the story of a boy named Yugi Mutou, who solves the ancient Millennium Puzzle, and awakens a gambling alter-ego within his body that solves his conflicts using various games.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (27 of 33)	Response
Program Title	YU GI OH ZEXAL - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 1130A-12P

Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	YuGiOh Zexal is a Japanese manga and anime series and the third main spin-off series of the YuGiOh! franchise. The manga began serialization in Shueishas V-Jump magazine from December 2010 and is licensed in North America by Viz Media. The anime series, produced by Nihon Ad Systems and Studio Gallop, aired on TV Tokyo between April 2011 and September 2012, following the previous anime series, YuGiOh! 5D's, with an English-language version airing in North America between October 2011 and August 2013. A second series, YuGiOh! Zexal II, began airing in Japan on October 7, 2012 and in North America from August 18, 2013. The series aired on The CW's Saturday morning cartoon block, Toonzai, and continues to air on its successor, Vortexx, later airing on Nicktoons starting on April 12, 2
Does the Licensee identify the program by displaying throughout the program the symbol E /I?	Yes

Digital Core Program (28 of 33)	Response
Program Title	CHATROOM - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 12P-1230P
Total times aired at regularly scheduled time	13
Total times aired	

Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chat room provides a compelling look at real-life situations that happen to todays teens. Our adult host and teen panel then discuss the issues presented in a direct and forthright manner. While entertaining our target audience, we also educate them on how to problem solve and come up with intelligent and appropriate solutions to issuesthey may face both at home and at school. What would you do if you are riding a car with friends and the driver is texting and distracted?
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (29 of 33)		Response
Program Title	ON THE SPOT - CW	
Origination	Network	
Days/Times Program Regularly Scheduled	SAT 1230P-1P	
Total times aired at regularly scheduled time	13	
Total times aired		
Number of Preemptions	0	
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program	30 mins	
Age of Target Child Audience	4 years to 7 years	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	ON THE SPOT adopts a modified question and answer format familiar to broadcast network viewers, including the targeted age. The questions fall under curriculum core areas of knowledge in social studies, science, the arts, civics, and mathematics. The format allows for a wide range of topics and allows topics to be blended, which is a serious asset. The integration of core curriculum areas is a traditional goal in education and while ON THE SPOT doesn't support the deeper integration that would be done in a classroom, the energetic blend is a great example of taking curriculum out of their separate boxes and making them a uniform part of why knowledge can be important.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (30 of 33)		Response
Program Title		ANIMAL SCIENCE - CW
Origination		Network
Days/Times Program Regularly Scheduled		SUN 11A-1130A
Total times aired at regularly scheduled time		13
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program		30 mins
Age of Target Child Audience		13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.		ANIMAL SCIENCE IS AN ANIMAL SERIES WITH A UNIQUELY SCIENTIFIC APPROACH. THIS SERIES IS SPECIFICALLY PRODUCED FOR CHILDREN 16 AND UNDER. WHILE MOST ANIMAL SHOWS LOOK AT THE BEHAVIOR OF ANIMALS, WE GO ON STEP FURTHER TO LOOK AT THE HOW AND WHY AN ANIMAL IS ABLE TO EXCEL IT ITS ENVIRONMENT.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?		Yes

Digital Core Program (31 of 33)		Response
Program Title		GREAT BIG WORLD - CW
Origination		Network

Days/Times Program Regularly Scheduled	SUN 1130A-12P
Total times aired at regularly scheduled time	13
Total times aired	
Number of Preemptions	0
Number of Preemptions for other than Breaking News	
Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Great Big World offers a dynamic television experience for teens - combining the exciting, fun, and diverse experiences of world exploration with the life-changing volunteer opportunities available in these same areas. Various age-appropriate global issues are introduced to the viewing audience through indepth and thoughtful interviews with Elizabeth, her travel buddies, and the friends they meet along their journey. In addition, Elizabeth and friends' personal hands-on experiences in the field both inspire teens to engage in selfless, helping behaviors in addition to educating them on where and how to find volunteer opportunities.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (32 of 33)		Response
Program Title		LIVE LIFE AND WIN - CW
Origination		Network
Days/Times Program Regularly Scheduled		SUN 12P-1230P
Total times aired at regularly scheduled time		13
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		

Number of Preemptions Rescheduled	
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The message of the episode is clear, understandable, and appropriate for the age range of the target audience. Members of the target audience can easily relate to the youthful individuals highlighted in the episode, including the hosts. Consistent with the goals of the series, strategies for achieving one's personal ambitions and learning life skills necessary for healthy living are addressed.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes

Digital Core Program (33 of 33)		Response
Program Title		MADE IN HOLLYWOOD - CW
Origination		Network
Days/Times Program Regularly Scheduled		SUN 1230P-1P
Total times aired at regularly scheduled time		13
Total times aired		
Number of Preemptions		0
Number of Preemptions for other than Breaking News		
Number of Preemptions Rescheduled		
Length of Program		30 mins
Age of Target Child Audience		13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.		Entertainment Industry Professionals at the top of their careers guide our teen audience on a tour of HOW projects are MADE IN HOLLYWOOD, providing a Career Introduction and Understanding of a variety of Motion Picture and Television Fields in the FCC Friendly, Educational/Informational, "MADE IN HOLLYWOOD: TEEN EDITION". The series target audiences of teens 13-16 are exposed to careers ON-CAMERA and BEHIND THE SCREEN.
Does the Licensee identify the program by displaying throughout the program the symbol E/I?		Yes

Non-Core Educational and Informational Programming (1)

Non-Core Educational and Informational Programming (1 of 1)	Response
Program Title	WILD AMERICA - KWES
Origination	Syndicated
Days/Times Program Regularly Scheduled:	SAT 130A-2A
Total times aired at regularly scheduled time:	10
Number of Preemptions	3
Length of Program	30 mins
Age of Target Child Audience	13 years to 16 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WILD AMERICA Every episode, Wild America entertains, amuses, informs and educates viewers about how all wild creatures including man are inter-connected. Wild America propels the viewer into the lives of wild creatures through the animals' own eye-view...focusing on the reality of life in the wild, including mating, birth, predation and death
Does the program have educating and informing children ages 16 and under as a significant purpose?	Yes
Does the Licensee identify the program by displaying throughout the program the symbol E/I?	Yes
Does the Licensee provide information regarding the program, including an indication of the target child audience, to publishers of program guides consistent with 47 C.F.R. Section 73.673?	Yes

Date and Time Aired:

Questions	Response
Date Time	2/22/14 2/22/14 430A
Date Time	2/15/14 2/15/14 430A
Date Time	2/8/14 2/8/14 430A

**Sponsored Core
Programming (0)**

Liaison Contact

Question	Response
Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?	Yes
Name of children's programming liaison	JACKIE RUTLEDGE
Address	PO BOX 60150
City	MIDLAND
State	TX
Zip	79711
Telephone Number	432-567-9999
Email Address	JRUTLEDGE@KWES.COM
Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other noncore educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTES 2 and 3.	The more you know comprehensive website (the moreyouknow.com) provides in depth referral information, in connection with the on-air public service announcements. Content includes:video of all current public service announcements, a general campaign overview, message boards, press releases, kids pages and referral information by topic to partnering agencies referenced in the PSA's. The site includes a comprehensive list of the campaign's accolades, including Emmy and Peabody awards. In addition, a behind the scenes story with clips from talent interviews can be viewed. In response to 7 (b), main stream was in digital only.

Other Matters (27)

Other Matters (1 of 27)	Response
Program Title	THE CHICA SHOW - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 9A-930A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	THE CHICA SHOW Get ready for playful adventures with Chica as the doors of "The Costume Coop" open for business! Every preschooler loves to dress up and now they can join Chica, everyone's favorite chicken, for play dates that will take them under the sea, rocketing into space and time traveling back to caveman days. Set in a colorful, quirky shop stuffed to the beams with every kind of costume, accessory and prop imaginable "The Chica Show" is a Sprout Original preschool sitcom that features animation, live-action and a whole lot of surprises.

Other Matters (2 of 27)	Response
Program Title	NOODLE AND DOODLE - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 930A-10A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.
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Other Matters (3 of 27)	Response
Program Title	JUSTIN TIME - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 10A-1030A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Justin Time features and little boy, Justin, who wants very much to master his destiny, have great adventures, and solve problems. He begins with a problem that vexes him and daydreams his way into an adventure that takes him to different places around the world, but also provides him with an experience that helps him solve his problem when he returns home. While on the adventure he is accompanied by Olive, a knowledgeable imaginary playmate, and Squidgy the morphing flying sponge, who provides commentary and comedy along the way. Justin's lessons involve learning, for example, that it takes focus to achieve success, failure can teach what we need to do to succeed next time, or when one path to solve a problem doesn't work, you can find another way to get to your goal. Justin is all about self-directed learning from the young child's perspective and imagination.

Other Matters (4 of 27)	Response
Program Title	TREE FU TOM - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 1030A-11A

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Tree Fu Tom. This series focuses on the amazing adventures of a young boy called Tom who, with the power of 'movement magic' called 'Tree Fu', can transform into a tiny but mighty magical super hero and travel to a wondrous enchanted kingdom called Treetopolis that exists in a tree in his backyard woods. During each program he calls upon the audience to follow his moves to send him the magic he needs to solve a problem encountered by Tom and his friends. . These include Ariella, a butterfly who is also a rancher and has rope lassoing skills; Twigs, an acorn sprite who folds himself into an acorn when he's frightened, Squirmturn, a pill bug who looks like a large and imposing coal miner but is often timid and fearful, and Zigzoo, a green tree frog and the resident genius inventor. In each episode there are an action adventure sequences that are key to resolving the challenge of the day.

Other Matters (5 of 27)	Response
Program Title	LAZYTOWN - KWES
Origination	Network
Days/Times Program Regularly Scheduled	SAT 11A-1130A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LAZYTOWN promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.

Other Matters (6 of 27)		Response
Program Title	ZOU - KWES	
Origination	Network	
Days/Times Program Regularly Scheduled	SAT 1130A-12P	
Total times aired at regularly scheduled time	13	
Length of Program	30 mins	
Age of Target Child Audience from	2 years to 5 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Zou is a French series based on the Zou books by Michel Gay. Targeted for children age 2-5, each episode explores the kind of learning issues that emerge from every day encounters in the life of a preschool child. If Zou plays his drums too loud, how can he learn to play them softly? If Zou wants a car, but has only a cardboard box, how can he transform it? If Zou lost his friend's favorite airplane, how does he explain? How can Zou be successful at baking a cake if he has never done it before? How can Zou muster the courage to go to the doctor when he's afraid of injections? These are big issues in the mind and life of a preschool child and Zou demonstrates how to have fun, ask for help, listen to advice, and try different solutions until he can commit to the strategy that works. The show says it, shows it, and does it, in the embedded and naturally occurring lesson within each episode.	

Other Matters (7 of 27)		Response
Program Title	WILD AMERICA - KWES	
Origination	Syndicated	
Days/Times Program Regularly Scheduled	SAT 12P-1230P	
Total times aired at regularly scheduled time	13	
Length of Program	30 mins	
Age of Target Child Audience from	13 years to 16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	WILD AMERICA Every episode, Wild America entertains, amuses, informs and educates viewers about how all wild creatures including man are inter-connected. Wild America propels the viewer into the lives of wild creatures through the animals' own eye-view... focusing on the reality of life in the wild, including mating, birth, predation and death.	

Other Matters (8 of 27)		Response
Program Title	RAGGS - KTLE	

Origination	Network
Days/Times Program Regularly Scheduled	SAT 7A-730A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve.

Other Matters (9 of 27)	Response
Program Title	RAGGS - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 730A-8A
Total times aired at regularly scheduled time	13
Length of Program	3 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve.

Other Matters (10 of 27)	Response
Program Title	NOODLE AND DOODLE - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 8A-830A
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.

Other Matters (11 of 27)	Response
Program Title	LAZYTOWN - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 830A-9A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	LAZYTOWN promotes fitness and healthful habits for children of preschool and primary grades. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell. The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.

Other Matters (12 of 27)	Response
Program Title	RAGGS - KTLE
Origination	Network

Days/Times Program Regularly Scheduled	SUM 7A-730A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve.

Other Matters (13 of 27)	Response
Program Title	RAGGS - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 730A-8A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	RAGGS is a musical & educational preschool series starring five colorful canines. They are not your average dogs - they're also talented musicians who make great rock 'n' roll music as The Raggs Band. With over 200 original songs, the power of the music & humor stimulate children to become actively involved in learning. Raggs introduces children to elements that span the preschool curriculum, working to nurture their sense of self & others, and to foster a strong motivation to learn and achieve.

Other Matters (14 of 27)	Response
Program Title	NOODLE AND DOODLE - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SAT 8A-830A
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Noodle and Doodle is an instructional series that features creating art projects and cooking projects around a specific theme. The show is hosted by Sean, who drives around in a double-decker bus fully equipped with art supplies and a kitchen, all ready for any assignment. The projects encourage parent engagement and often feature families working together to make something for display in the child's home. Sean is accompanied by Doggity, an every-faithful Beagle dog, who transforms into an animated character during interstitial trips to a parallel universe and kitchen full of prank playing animated characters. The art projects typically feature lessons on recycling materials for re-use in making art and always demonstrate that creativity can transform something intended for one purpose into something useful to achieve a completely different goal.

Other Matters (15 of 27)	Response
Program Title	LAZYTOWN - KTLE
Origination	Network
Days/Times Program Regularly Scheduled	SUN 830A-9A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	<p>Lazy Town promotes fitness and healthful habits for preschool children. It takes place in an imaginary setting, Lazy Town, and most episodes relate children's eating and fitness habits to problem solving in their "real world." The lead character, Stephanie, guides the audience through the story. She and her best friends, a group of "human" puppets reside in Lazy Town, where her uncle is the Mayor Milford Meanswell.</p> <p>The underground spy and influencer who defines the ethos of Lazy Town is Robbie Rotten, and he is determined to ruin the health and fitness practices of Stephanie and her friends. When the kids get into difficulties with Robbie Rotten, it is Sportacus, gymnast/athlete who comes to the rescue from his home in a spaceship that hovers over earth, prepared to answer to any call for help. The ever-present theme of Lazy Town is to eat "sports candy" which consists of fruits and vegetables, get sufficient sleep, and go outside and engage in a wide range of physical activities, from playing games, holding athletic competitions, to building forts and play structures.</p>

Other Matters (16 of 27)	Response
Program Title	RESCUE HEROES - CW
Origination	Network

Days/Times Program Regularly Scheduled	SAT 7A-730A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 11 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each week the rescue heroes are called into action to mobilize around the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages to keep an open mind, ask for help, face your fears persistence pays off, be prepared, and emphasizes procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story.

Other Matters (17 of 27)	Response
Program Title	RESCUE HEROES - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 730A-8A
Total times aired at regularly scheduled time	13
Length of Program	3 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each week the rescue heroes are called into action to mobilize around the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages to keep an open mind, ask for help, face your fears persistence pays off, be prepared, and emphasizes procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story.

Other Matters (18 of 27)	Response
Program Title	SONIC X - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 8A-830A

Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Each week the rescue heroes are called into action to mobilize around the globe to protect the world from natural and man-made disasters. Each half hour is comprised of two 11 minutes episodes. Social and emotional character stories are embedded in the stories using action and humor to convey messages to keep an open mind, ask for help, face your fears persistence pays off, be prepared, and emphasizes procedure, training and teamwork. At the end of each episode the Rescue Heroes reinforce various safety tips, and information relating to the educational message portrayed in the story.

Other Matters (19 of 27)	Response
Program Title	BOLTS & BLIP - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 830A-9A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	<p>Bolts & Blip: It's 2080 and the earth is at peace thanks to the C.R.A.T.E.R Project, an intergalactic sports circuit located on the moon where Robotic teams battle to settle Earth's disputes. When two robot misfits, Bolts & Blip, accidently become members of the League's last placed team, they are determined to prove themselves and help their new ragtag friends climb the ranks. But the stakes get even bigger when they discover that both the moon and Earth are threatened by the evil Dr. Blood!</p> <p>Will these little robots become big heroes?</p>

Other Matters (20 of 27)	Response
Program Title	THE SPECT SPIDERMAN - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 9A-930A
Total times aired at regularly scheduled time	13

Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Spectacular Spider-Man: After a spider bite transforms him into Spectacular Spider-Man, 16-year-old Peter Parker works through his grief over the death of his beloved Uncle Ben by spending his summer vacation fighting crime. Muggers and thieves aren't much of a challenge, but everything that he thought to be true is suddenly challenged as Peter comes face-to-face with a rogues' gallery of villains, including the Vulture, Lizard, Green Goblin, Kingpin and Venom. As he tries to balance the pressures of teenage life with those of fighting crime, Peter learns about love, life, family, friendship - and what it takes to translate great power to great responsibility - as he encounters the vilest villains, falls for the most heartfelt loves, and faces his most dire crises as he battles the forces of evil.

Other Matters (21 of 27)	Response
Program Title	JUSTICE LEAGUE - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 930A-10A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	The Justice League, also called the Justice League of America or JLA, is a fictional superhero team that appears in comic books published by DC Comics. First appearing in The Brave and the Bold #28, the Justice League originally featured Superman, Batman, Wonder Woman, Flash, Green Lantern, Aquaman, and the Martian Manhunter. The team roster has been rotated throughout the years with characters such as Green Arrow, Captain Marvel, Black Canary, the Atom, Hawkman, Elongated Man, Red Tornado, Firestorm, Zatanna, Hawkgirl, Cyborg, and dozens of others. The team received its own comic book title in October 1960, when the first issue was published. It would continue to #261 in April 1987, which was the final issue. Throughout the years, various incarnations or subsections of the team have operated as Justice League America, Justice League Dark, Justice League Europe, Justice League International, Justice League Task Force, Justice League Elite, and Extreme Justice.

Other Matters (22 of 27)	Response
Program Title	DRAGON Z KAI - CW
Origination	Network

Days/Times Program Regularly Scheduled	SAT 10A-1030A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	6 years to 10 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Dragon Ball Z Kai (known in Japan as Dragon Ball Kai) is a revised version of the anime series Dragon Ball Z, produced in commemoration of the original's 20th anniversary It was broadcast in Japan on Fuji Television from April 5, 2009 to March 27, 2011 It features remastered high definition picture, sound, and special effects as well as a re-recorded voice track by most of the original cast.[3] As most of the series' sketches and animation cels had been discarded since the final episode of Dragon Ball Z in 1996, new frames were produced by digitally tracing over still frames from existing footage and filling them with softer colors; thus reducing visible damage to the original animation.

Other Matters (23 of 27)	Response
Program Title	DIGIMON FUSION - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT1030A-11A
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	There is another world beyond our own. A digital world where powerful creatures known as Digimon battle for supremacy. But the fate of the Digital World is at risk by evil forces and the Digimon need our help. A young, human boy named Mikey is transported into the Digital World along with his two best friends. The kids meet a feisty Digimon called Shoutmon and his formidable but quirky Digimon companions. Brave Shoutmon longs to be the benevolent 'King of the Monsters' and asks for the kids'

Other Matters (24 of 27)	Response
Program Title	YU GI OH CLASSIC - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 11A-1130A
Total times aired at regularly scheduled time	13
Length of Program	30 mins

Age of Target Child Audience from	4 years to 7 years
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Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	YuGiOh! is a Japanese manga series about gaming created by Kazuki Takahashi, and the inspiration for the trading card game of the same title. It was serialized in Shueishas Weekly Shonen Jump magazine between September 30, 1996 and March 8, 2004. The plot follows the story of a boy named Yugi Mutou, who solves the ancient Millennium Puzzle, and awakens a gambling alter-ego within his body that solves his conflicts using various games.
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Other Matters (25 of 27)	Response
Program Title	YU GI OH ZEHAL - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 1130A-12P
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	YuGiOh Zexal is a Japanese manga and anime series and the third main spin-off series of the YuGiOh! franchise. The manga began serialization in Shueishas V-Jump magazine from December 2010 and is licensed in North America by Viz Media. The anime series, produced by Nihon Ad Systems and Studio Gallop, aired on TV Tokyo between April 2011 and September 2012, following the previous anime series, YuGiOh! 5D's, with an English-language version airing in North America between October 2011 and August 2013. A second series, YuGiOh! Zexal II, began airing in Japan on October 7, 2012 and in North America from August 18, 2013. The series aired on The CW's Saturday morning cartoon block, Toonzai, and continues to air on its successor, Vortexx, later airing on Nicktoons starting on April 12, 2
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Other Matters (26 of 27)	Response
Program Title	CHATROOM - CW
Origination	Network
Days/Times Program Regularly Scheduled	SAT 12P-1230P
Total times aired at regularly scheduled time	13
Length of Program	30 mins

Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	Chat room provides a compelling look at real-life situations that happen to todays teens. Our adult host and teen panel then discuss the issues presented in a direct and forthright manner. While entertaining our target audience, we also educate them on how to problem solve and come up with intelligent and appropriate solutions to issuesthey may face both at home and at school. What would you do if you are riding a car with friends and the driver is texting and distracted? What Would you do if you saw your best friend's boyfriend with another girl? Would you tell her? How would you handle an abusive coach that verbally attacks player?
Other Matters (27 of 27)	
Program Title	ON THE SPOT - CW
Origination	Network
Days/Times Program Regularly Scheduled	SUN 1230P-1P
Total times aired at regularly scheduled time	13
Length of Program	30 mins
Age of Target Child Audience from	4 years to 7 years
Describe the educational and informational objective of the program and how it meets the definition of Core Programming.	ON THE SPOT adopts a modified question and answer format familiar to broadcast network viewers, including the targeted age. The questions fall under curriculum core areas of knowledge in social studies, science, the arts, civics, and mathematics. The format allows for a wide range of topics and allows topics to be blended, which is a serious asset. The integration of core curriculum areas is a traditional goal in education and while ON THE SPOT doesn't support the deeper integration that would be done in a classroom, the energetic blend is a great example of taking curriculum out of their separate boxes and making them a uniform part of why knowledge can be important.

Certification

Question	Response
<p>The undersigned certifies that he or she is (a) the party filing the Children's Television Programming, or an officer, director, member, partner, trustee, authorized employee, or other individual or duly elected or appointed official who is authorized to sign on behalf of the party filing the Children's Television Programming; or (b) an attorney qualified to practice before the Commission under 47 C.F.R. Section 1.23 (a), who is authorized to represent the party filing the Children's Television Programming, and who further certifies that he or she has read the document; that to the best of his or her knowledge, information, and belief there is good ground to support it; and that it is not interposed for delay.</p> <p>FAILURE TO SIGN THIS APPLICATION MAY RESULT IN DISMISSAL OF THE APPLICATION AND FORFEITURE OF ANY FEES PAID</p> <p>Upon grant of this application, the Authorization Holder may be subject to certain construction or coverage requirements. Failure to meet the construction or coverage requirements will result in automatic cancellation of the Authorization. Consult appropriate FCC regulations to determine the construction or coverage requirements that apply to the type of Authorization requested in this application.</p> <p>WILLFUL FALSE STATEMENTS MADE ON THIS FORM OR ANY ATTACHMENTS ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. Code, Title 18, §1001) AND/OR REVOCATION OF ANY STATION AUTHORIZATION (U.S. Code, Title 47, §312(a)(1)), AND/OR FORFEITURE (U.S. Code, Title 47, §503).</p>	
<p>I certify that this application includes all required and relevant attachments.</p>	
<p>I declare, under penalty of perjury, that I am an authorized representative of the above-named applicant for the Authorization(s) specified above.</p>	<p>MIDESSA TELEVISION</p>

Attachments

No Attachments.