



United States of America
FEDERAL COMMUNICATIONS COMMISSION
DIGITAL LOW POWER TELEVISION/TELEVISION TRANSLATOR
BROADCAST STATION CONSTRUCTION PERMIT

Authorizing Official:

Official Mailing Address:

GOOD NEWS BROADCASTING NETWORK, INC.
15560 NORTH FRANK LLOYD WRIGHT BOULEVARD
SUITE B4-5159
SCOTTSDALE AZ 85260

Hossein Hashemzadeh
Deputy Chief
Video Division
Media Bureau

Facility Id: 182387

Grant Date: October 07, 2014

This permit expires 3:00 a.m.
local time, September 28, 2014.

Analog TSID: 8798

Digital TSID: 8799

Call Sign: K39KW-D

Permit File Number: BMPDTL-20140829ACU

This permit modifies permit no.: BNPDTL-20090825BSM

Subject to the provisions of the Communications Act of 1934, as amended, subsequent acts and treaties, and all regulations heretofore or hereafter made by this Commission, and further subject to the conditions set forth in this permit, the permittee is hereby authorized to construct the radio transmitting apparatus herein described. Installation and adjustment of equipment not specifically set forth herein shall be in accordance with representations contained in the permittee's application for construction permit except for such modifications as are presently permitted, without application, by the Commission's Rules.

Commission rules which became effective on February 16, 1999, have a bearing on this construction permit. See Report & Order, Streamlining of Mass Media Applications, MM Docket No. 98-43, 13 FCC RCD 23056, Para. 77-90 (November 25, 1998); 63 Fed. Reg. 70039 (December 18, 1998). Pursuant to these rules, this construction permit will be subject to automatic forfeiture unless construction is complete and an application for license to cover is filed prior to expiration. See Section 73.3598.

Equipment and program tests shall be conducted only pursuant to Sections 73.1610 and 73.1620 of the Commission's Rules.

Name of Permittee: GOOD NEWS BROADCASTING NETWORK, INC.

Station Location: AZ-YUMA

Frequency (MHz): 620 - 626

Channel: 39

Hours of Operation: Unlimited

