



United States of America  
**FEDERAL COMMUNICATIONS COMMISSION**  
**LOW POWER TELEVISION/TELEVISION TRANSLATOR**  
**BROADCAST STATION CONSTRUCTION PERMIT**

Authorizing Official:

Official Mailing Address:

NEW YORK SPECTRUM HOLDING COMPANY, LLC  
1580 LINCOLN ST.  
SUITE 520  
DENVER CO 80203

Facility Id: 67901

Call Sign: K26GN

Permit File Number: BPTTL-20080425ABG

This permit modifies permit no.: BLTT-20011226AAL

Hossein Hashemzadeh  
Associate Chief  
Video Division  
Media Bureau

Grant Date: May 21, 2008

This permit expires 3:00 a.m.  
local time, 36 months after the  
grant date specified above.

Subject to the provisions of the Communications Act of 1934, as amended, subsequent acts and treaties, and all regulations heretofore or hereafter made by this Commission, and further subject to the conditions set forth in this permit, the permittee is hereby authorized to construct the radio transmitting apparatus herein described. Installation and adjustment of equipment not specifically set forth herein shall be in accordance with representations contained in the permittee's application for construction permit except for such modifications as are presently permitted, without application, by the Commission's Rules.

Commission rules which became effective on February 16, 1999, have a bearing on this construction permit. See Report & Order, Streamlining of Mass Media Applications, MM Docket No. 98-43, 13 FCC RCD 23056, Para. 77-90 (November 25, 1998); 63 Fed. Reg. 70039 (December 18, 1998). Pursuant to these rules, this construction permit will be subject to automatic forfeiture unless construction is complete and an application for license to cover is filed prior to expiration. See Section 73.3598.

Equipment and program tests shall be conducted only pursuant to Sections 73.1610 and 73.1620 of the Commission's Rules.

Name of Permittee: NEW YORK SPECTRUM HOLDING COMPANY, LLC

Station Location: CA-LANCASTER

Frequency (MHz): 542 - 548

Offset: MINUS

Channel: 26

Hours of Operation: Unlimited

