

Hosting Arrangements Exhibit

KLGT Licensee, LLC (“Licensee”), licensee of WUCW(TV), Minneapolis, MN (Facility ID 36395; RF Channel 22), is filing this application to modify WUCW(TV)’s NextGen license to include its non-primary video programming streams (multicast streams) that are aired as “guest” streams on “host” stations as part of the ATSC 3.0 transition. Licensee does not propose to change its primary stream simulcast host from what was previously authorized. See File No. 0000218396.

Primary Stream Simulcast

On August 14, 2023, Licensee commenced ATSC 3.0 operations from WUCW(TV)’s facility, which serves as the ATSC 3.0 host for stations in the Minneapolis, MN market, and began simulcasting its primary stream in ATSC 1.0 format on KSTP-TV, St. Paul, MN (Facility ID 28010; RF Channel 35) pursuant to a written hosting agreement with KSTP-TV, LLC. See File No. 0000218396.

Non-Simulcast Multicasts

To minimize any loss of over-the-air programming available to ATSC 1.0 viewers that might otherwise result from WUCW(TV)’s transition to the ATSC 3.0 standard, Licensee is also airing:

- WUCW(TV)’s multicast streams currently affiliated with *Comet* and *Antenna* in ATSC 1.0 format on WFTC(TV), Minneapolis, MN (Facility ID 11913; RF Channel 29) pursuant to a written hosting agreement with FOX Television Stations, LLC;
- WUCW(TV)’s multicast streams currently affiliated with *Charge!* and *TBD* in ATSC 1.0 format on WCCO-TV, Minneapolis, MN (Facility ID 9629; RF Channel 32) pursuant to a written hosting agreement with CBS Broadcasting Inc.; and
- WUCW(TV)’s multicast stream currently affiliated with *Rewind TV* in ATSC 1.0 format on KARE(TV), Minneapolis, MN (Facility ID 23079; RF Channel 31) pursuant to a written hosting agreement with Multimedia Holdings Corporation.

Because of ATSC 1.0 capacity constraints, WUCW(TV) is not able to air its multicast streams on KSTP-TV, its primary ATSC 1.0 simulcast host. Furthermore, due to ATSC 3.0 capacity and other constraints attendant with the multi-station and multi-market coordination needed for a successful ATSC 3.0 deployment across the country, it is not feasible for Licensee to simulcast WUCW(TV)’s multicast streams in an ATSC 3.0 format without unduly minimizing, if not largely eliminating, the benefits to the public and the participating stations of transitioning to ATSC 3.0. Simulcasting those streams in ATSC 3.0 would reduce capacity available to NextGen stations for offering consumers the improved services that ATSC 3.0 enables. The types of services and improvements that would be precluded would include enhanced video featuring High Dynamic Range, Wide Color Gamut and High Frame Rate, immersive and multiple audio channels using Dolby AC-4, Advanced Emergency Alerting and Information functions as part of a broadcast receiver application, and non-real time interactive data delivery. Each of these requires a portion of the ATSC 3.0 capacity that would be unavailable were Licensee to carry multicast program streams as the ATSC 3.0 host for stations in the Minneapolis, MN market. Even setting aside

these impediments, significant additional engineering work and more equipment would be required to simulcast WUCW(TV)'s multicast streams in ATSC 3.0 and ATSC 1.0 formats.

Host Capacity Limits: WUCW(TV) is airing the same number of HD and SD programming streams via the ATSC 1.0 host stations named herein as it previously aired in ATSC 1.0 from its own facility and therefore is not using more capacity on the ATSC 1.0 host stations, in the aggregate, than it would have been able to use on its own facilities if it were still broadcasting in the ATSC 1.0 format.

Coverage Requirements: WFTC(TV), KCCO-TV and KARE(TV) are licensed to the same DMA as WUCW(TV), and their service contours completely cover WUCW(TV)'s community of license. The multicast hosting arrangements with WFTC(TV), KCCO-TV and KARE(TV) serve the public interest by preserving WUCW(TV)'s ability to air each of its programming streams in the ATSC 1.0 format to ensure that WUCW(TV)'s viewers can continue to receive the programming streams currently available to them. The service contours of WFTC(TV), KCCO-TV and KARE(TV) cover a vast majority (98.6%, 100% and 100%, respectively) of WUCW(TV)'s pre-transition service area population. See attached engineering exhibit, as filed with File No. 0000218398. Additionally, the arrangements preserve access to those WUCW(TV) streams currently received for viewers who are receiving them via MVPDs. This arrangement complies with the requirement that children's television core programming be carried on either the same host as the primary stream or on a host that serves at least 95% of the predicted population served by WUCW(TV)'s pre-transition 1.0 signal. Licensee notes that WUCW(TV) currently averages at least three hours per week of core programming on its primary stream.

MVPD and Consumer Notice Requirements: Licensee provided notice to MVPDs of each proposed signal relocation when it provided the requisite notice regarding relocation of WUCW(TV)'s primary stream.¹ Licensee also aired the requisite consumer notices and posted to its website information regarding the station's transition to the ATSC 3.0 standard and the need for over-the-air viewers to rescan on August 14, 2023.

In summary, Licensee proposes to license WUCW(TV)'s streams in ATSC 1.0 on temporary host facilities as depicted in the chart on the next page:

¹ As noted in Licensee's original Form 2100 and STA applications, one MVPD was inadvertently omitted from the 90-day notice distribution. That MVPD consented to (and received) 30 days' notice. See File Nos. 0000218396 and 0000218398.

WUCW(TV) Stream and Virtual Channel	Pre-Relocation ATSC 1.0 RF Channel and Resolution	Post-Relocation ATSC 1.0 RF Channel and Resolution	ATSC 1.0 Host Station	Simulcast in ATSC 3.0?
CW (Primary) 23.1	22.3 720p	35.10 1080i	KSTP-TV	Yes
Comet TV 23.2	22.4 480i	29.7 480i	WFTC(TV)	No
Antenna 23.6	22.8 480i	29.8 480i		No
Charge! 23.3	22.5 480i	32.5 480i	WCCO-TV	No
TBD 23.4	22.6 480i	32.6 480i		No
Rewind TV 23.5	22.7 480i	31.11 480i	KARE(TV)	No